

## Lab 01: Environment Setup and Java Basics

### 2.2.1 Write, compile the first Java application:

Code:

```
1 public class HelloWorld{
2     public static void main (String args[]){
3         System.out.println("Xin chao \n cac ban");
4         System.out.println("Hello \n World");
5     }
6 }
```

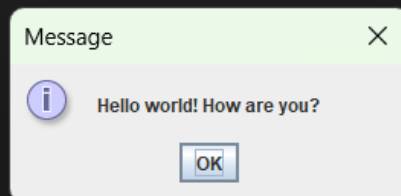
Kết quả:

Received Output: Set Copy

```
Xin chao
cac ban
Hello
World
```

### 2.2.2 Write, compile the first dialog Java program

```
1 import javax.swing.JOptionPane;
2 public class FirstDialog{
3     public static void main(String[] args){
4         JOptionPane.showMessageDialog(null,"Hello world! How are you?");
5         System.exit(0);
6     }
7 }
```

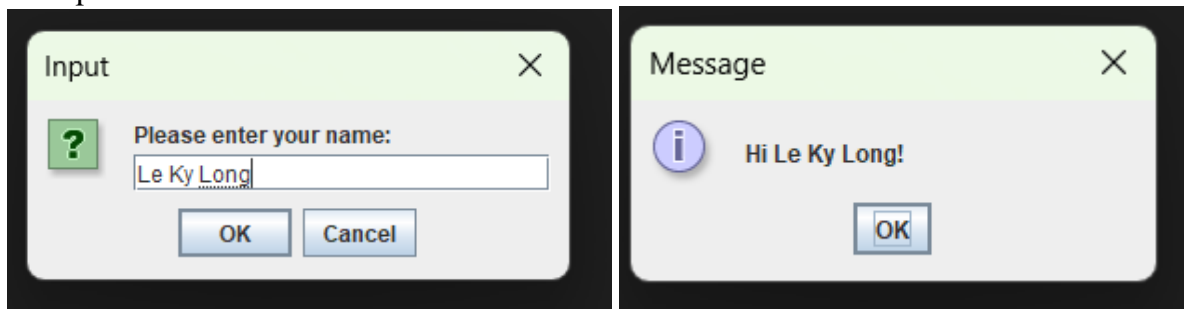


### 2.2.3 Write, compile the first input dialog Java application

Code:

```
1 import javax.swing.JOptionPane;
2 public class HelloNameDialog{
3     public static void main(String[] args){
4         String result;
5         result = JOptionPane.showInputDialog("Please enter your name:");
6         JOptionPane.showMessageDialog(null,"Hi " + result + "!");
7         System.exit(0);
8     }
9 }
```

Kết quả:

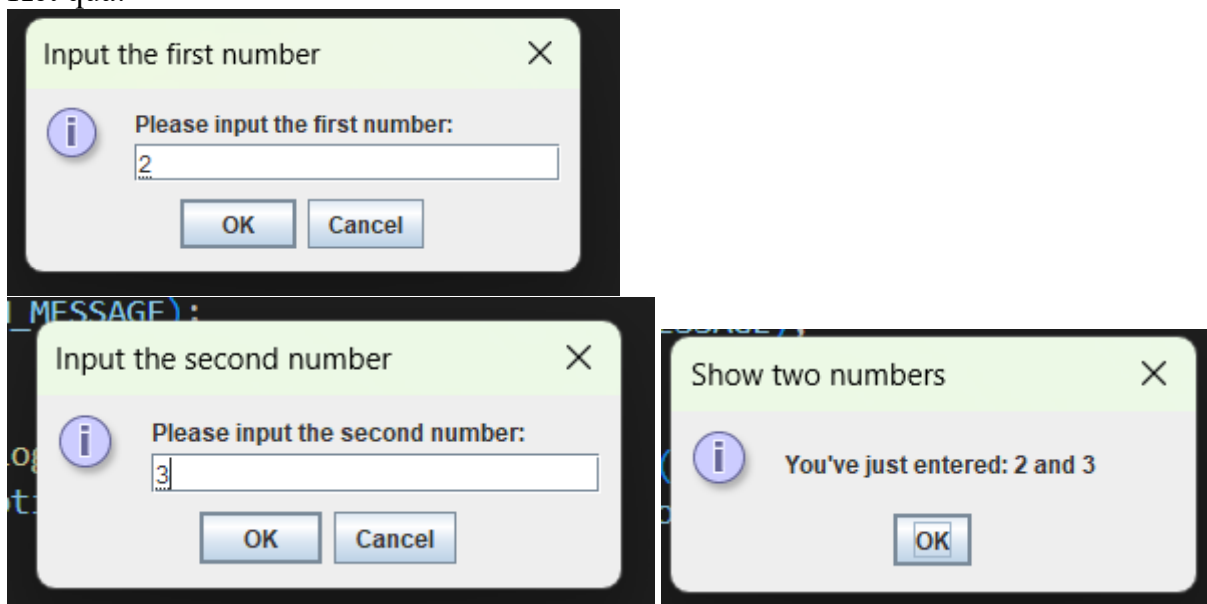


#### 2.2.4 Write, compile, and run the following example:

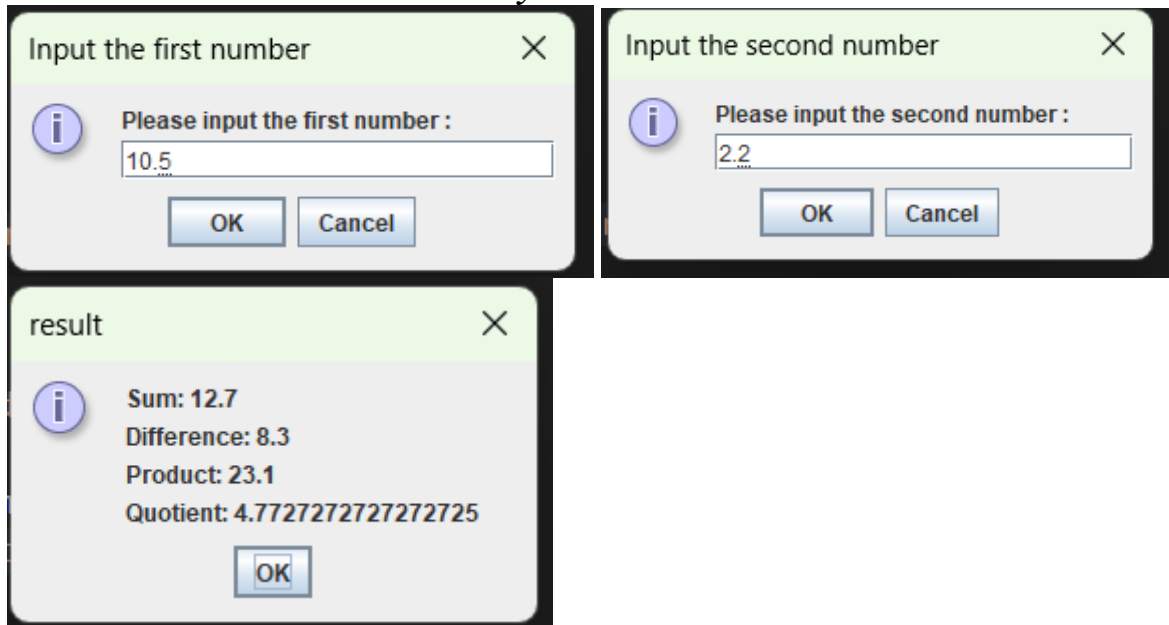
Code:

```
1 import javax.swing.JOptionPane;
2 public class ShowTwoNumbers {
3     public static void main(String[] args){
4         String strNum1, strNum2;
5         String strNotification = "You've just entered: ";
6
7         strNum1 = JOptionPane.showInputDialog(null,
8             "Please input the first number: ", "Input the first number",
9             JOptionPane.INFORMATION_MESSAGE);
10        strNotification += strNum1 + " and ";
11
12        strNum2 = JOptionPane.showInputDialog(null,
13            "Please input the second number: ", "Input the second number",
14            JOptionPane.INFORMATION_MESSAGE);
15        strNotification += strNum2;
16
17        JOptionPane.showMessageDialog(null, strNotification,
18            "Show two numbers", JOptionPane.INFORMATION_MESSAGE);
19
20        System.exit(0);
21    }
22 }
23
```

Kết quả:



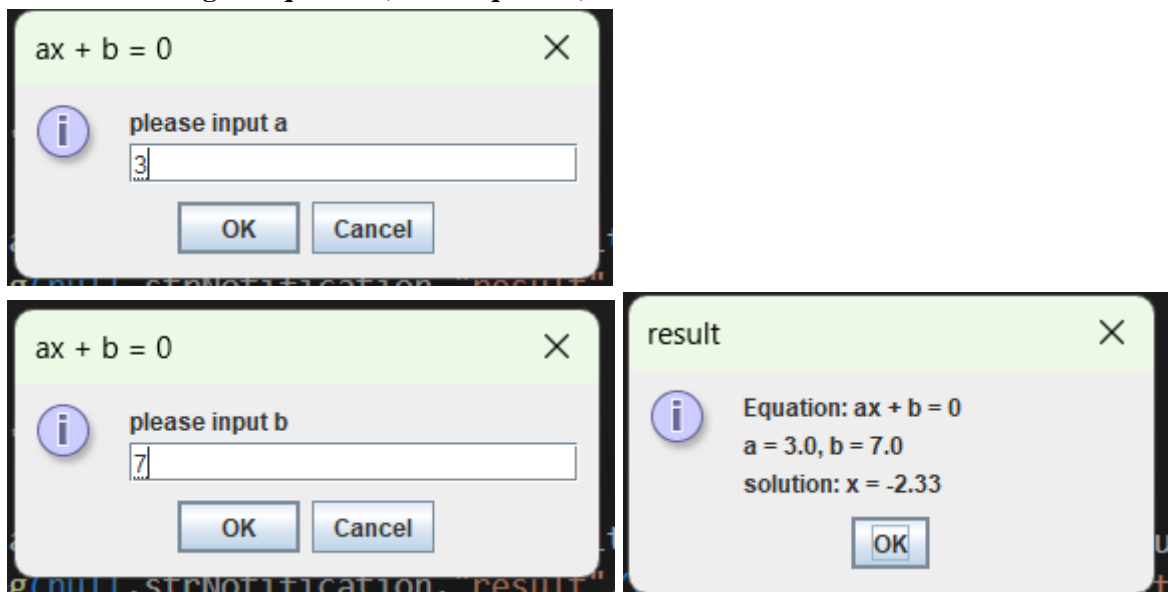
**2.2.5** Write a program to calculate sum, difference, product, and quotient of 2 double numbers which are entered by users.



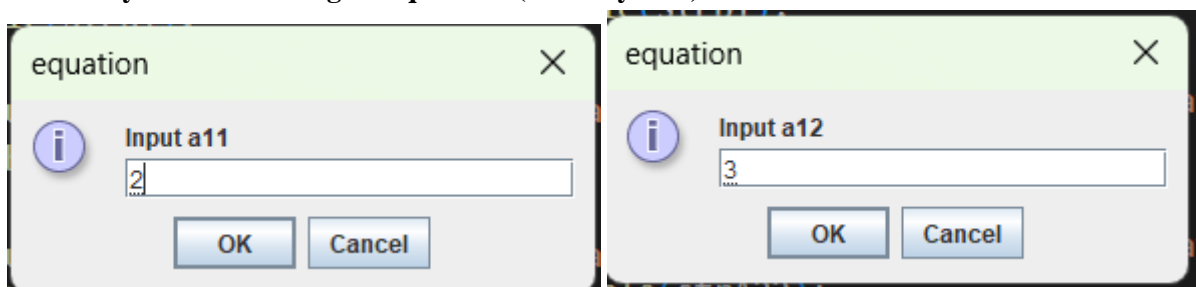
**2.2.6** Write a program to solve:

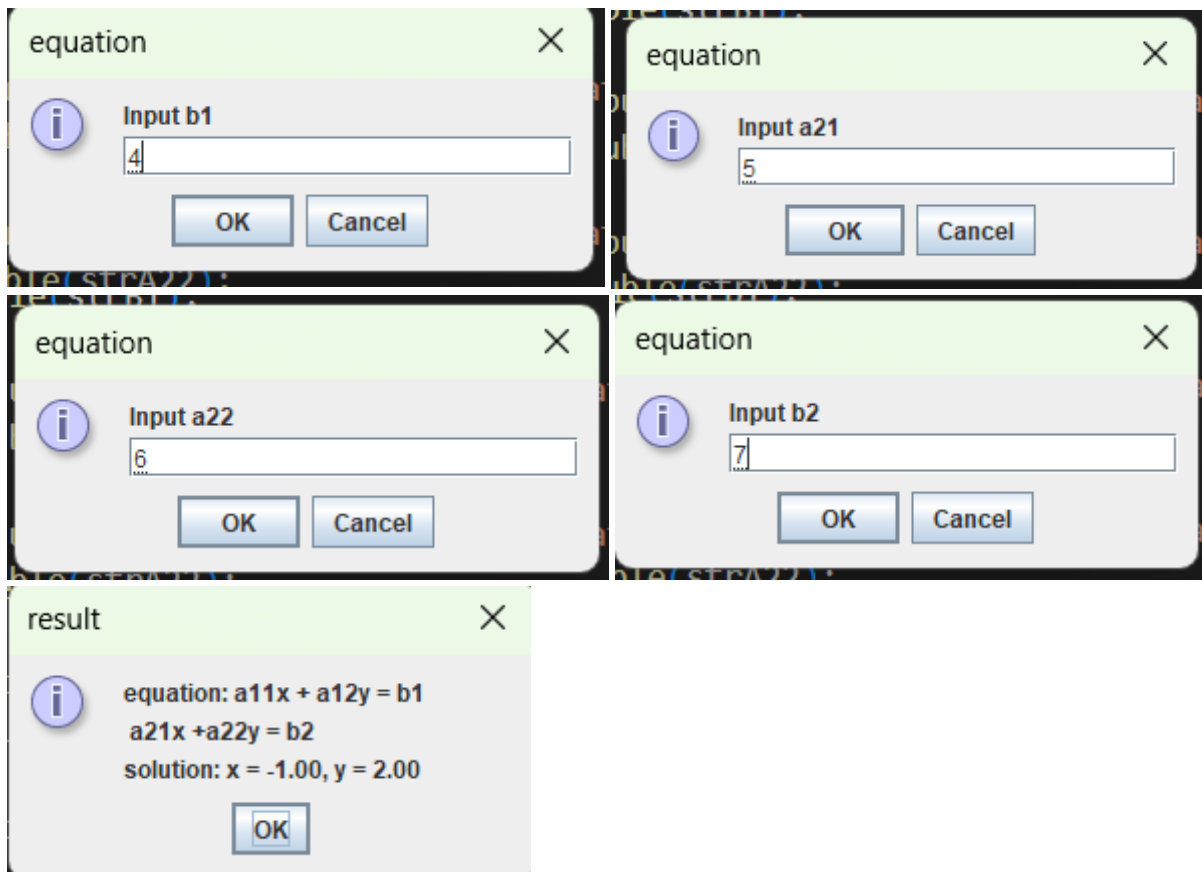
*For simplicity, we only consider the real roots of the equations in this task.*

- The first-degree equation (linear equation) with one variable

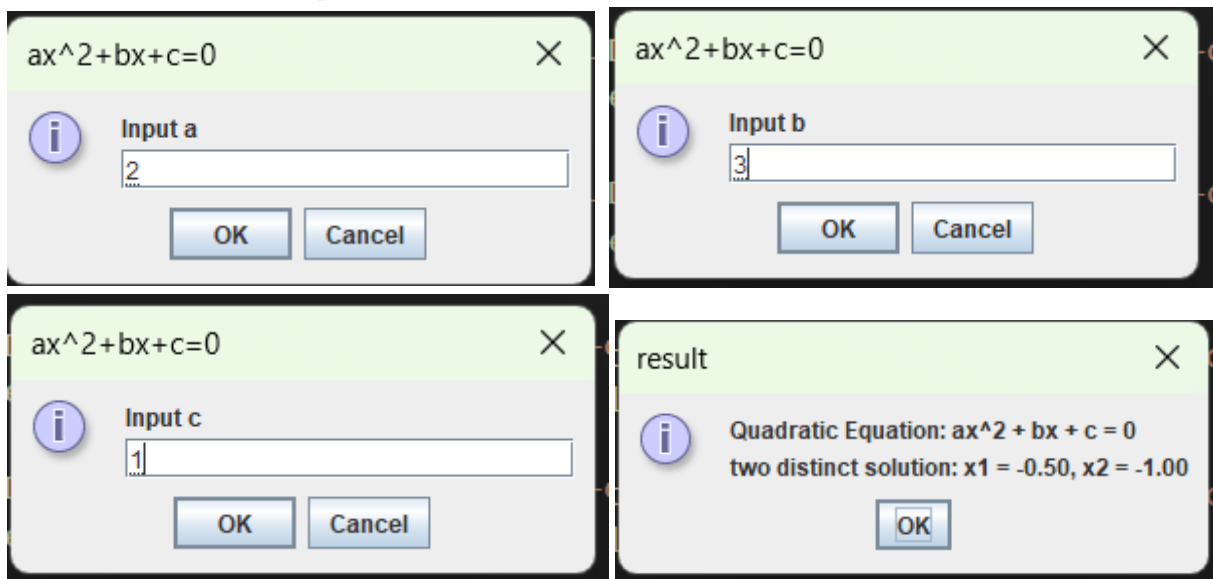


- The system of first-degree equations (linear system) with two variables

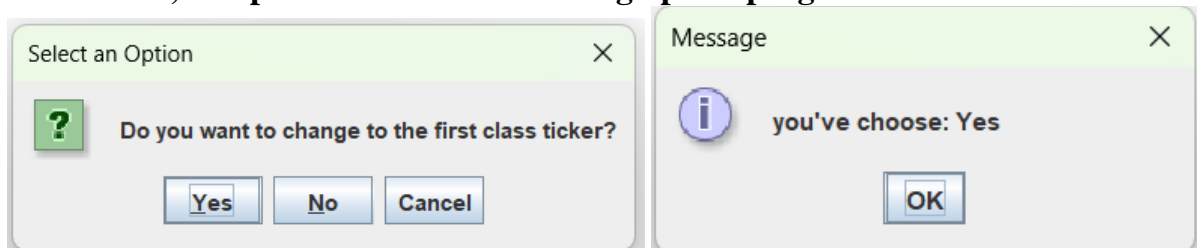




- The second-degree equation with one variable



## 6.1 Write, compile and run the ChoosingOption program:



Trong Java, phương thức `JOptionPane.showConfirmDialog` trả về một trong các giá trị sau:

- `JOptionPane.YES_OPTION` (0) → Khi chọn **Yes**
- `JOptionPane.NO_OPTION` (1) → Khi chọn **No**
- `JOptionPane.CANCEL_OPTION` (2) → Khi chọn **Cancel** hoặc đóng hộp thoại

Code của bạn chỉ kiểm tra `option == JOptionPane.YES_OPTION`, tức là nếu không phải **Yes**, thì mặc định sẽ là **No**.

Tuy nhiên, nếu người dùng nhấn **Cancel**, giá trị `option` sẽ là `JOptionPane.CANCEL_OPTION` (2), nhưng vì bạn không kiểm tra trường hợp này, nó sẽ rơi vào mặc định "No".

**Cách tùy chỉnh các tùy chọn (ví dụ: chỉ có "Yes" và "No")**

Có thể sử dụng `showOptionDialog` và truyền một mảng các tùy chọn mong muốn.

```
import javax.swing.JOptionPane;
```

```
public class CustomOptionPane {
    public static void main(String[] args) {
        Object[] options = { "Yes", "No" };
        int choice = JOptionPane.showOptionDialog(
            null,
            "Do you want to proceed?",
            "Custom Options",
            JOptionPane.DEFAULT_OPTION,
            JOptionPane.QUESTION_MESSAGE,
            null,
            options,
            options[0]
        );

        JOptionPane.showMessageDialog(null, "You chose: " + options[choice]);
    }
}
```

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## 6.2 Write a program for input/output from keyboard

```
what's your name?
Le Ky Long
How old are you?
19
How tall are you (m)?
1.73
Mrs/Ms. Le Ky Long, 19 years old. Your height is 1.73.
```

## 6.3 Write a program to display a triangle with a height of n stars (\*), n is entered by users.

Enter the height of the triangle:

```
3
*
***
*****
```

## 6.4 Write a program to display the number of days of a month, which is entered by users (both month and year). If it is an invalid month/year, ask the user to enter again.

```
Enter a year: 2025
Enter a month: 3
The number of days is: 31
```

## 6.5 Write a Java program to sort a numeric array, and calculate the sum and average value of array elements.

```
Enter the number of elements in the array: 4
Enter 4 numbers:
2
7
6
4
Original array: [2, 7, 6, 4]
Sorted array: [2, 4, 6, 7]
Sum: 19
Average: 4.75
```

**6.6 Write a Java program to add two matrices of the same size.**

```
Enter the number of rows: 2
Enter the number of columns: 2
Enter elements of first matrix:
matrix1[0][0]: 1
matrix1[0][1]: 2
matrix1[1][0]: 3
matrix1[1][1]: 4
Enter elements of second matrix:
matrix2[0][0]: 5
matrix2[0][1]: 6
matrix2[1][0]: 7
matrix2[1][1]: 8
Result Matrix after addition:
6      8
10     12
```