## 计算机视觉与模式识别

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## 第六章 高斯拉普拉斯金字塔

## 高斯拉普拉斯金字塔是我们进行图像多尺度分析的基础。

一、高斯金字塔与图像尺度: 平滑与缩放

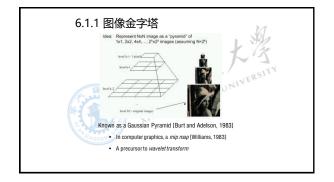
二、高斯金字塔的实现原理: 平滑与降采样的配合使用

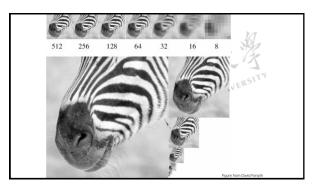
三、可分离的滤波器: 可分离滤波

四、Reduce和Expand: 快速的金字塔生成

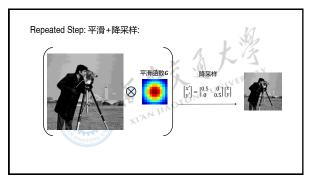
五、基于金字塔的图像合成









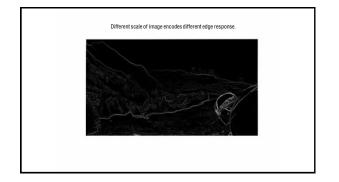




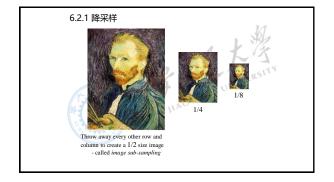




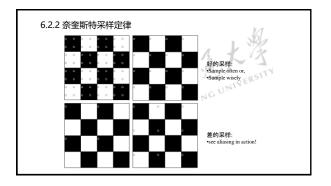




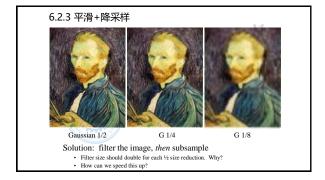


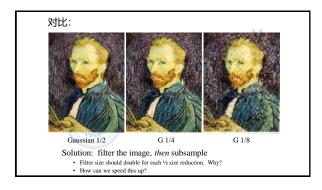






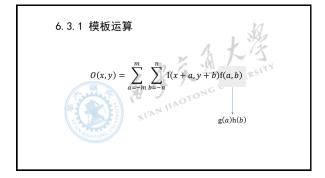


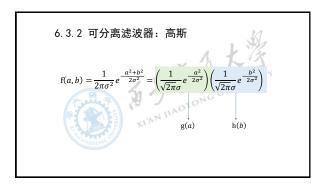


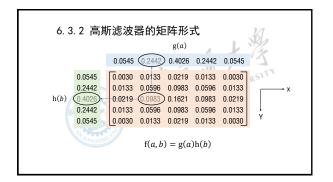


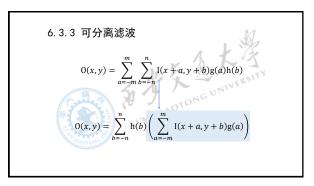


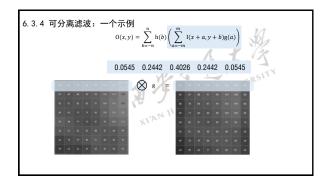
6. 3. 1 模板运算 
$$0(x,y) = \sum_{a=-m}^{m} \sum_{b=-n}^{n} I(x+a,y+b) f(a,b)$$
 Output Image Kernal Image

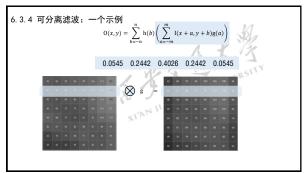


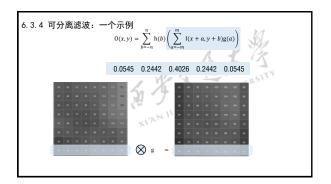


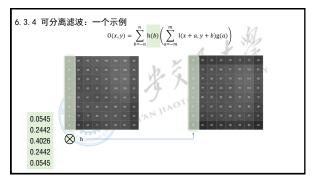


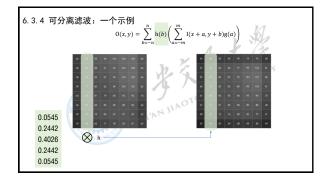


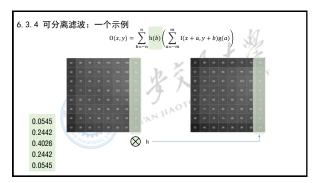


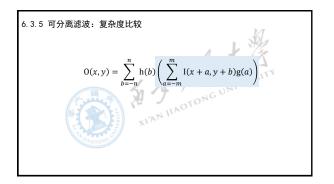


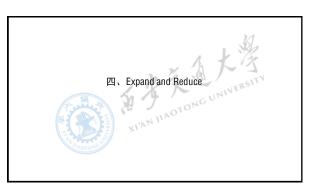




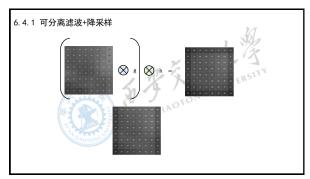




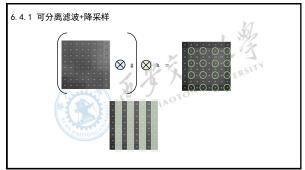


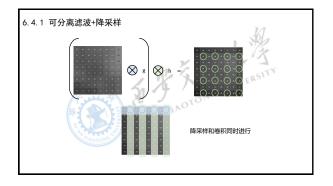


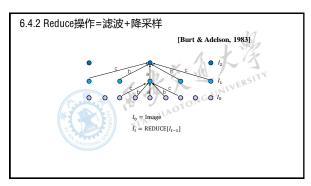


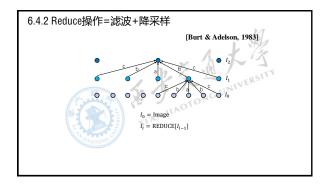


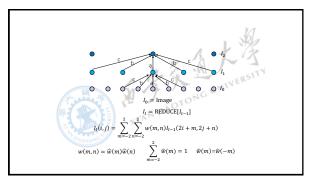


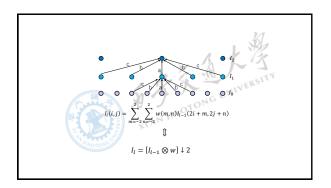


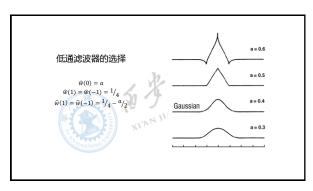


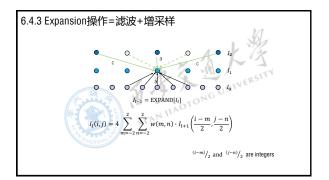


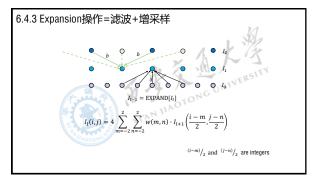


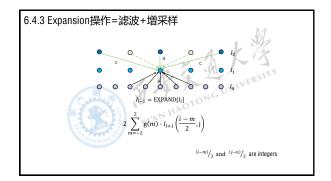


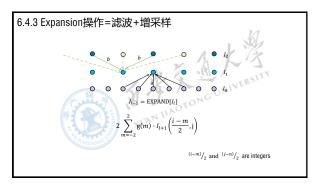


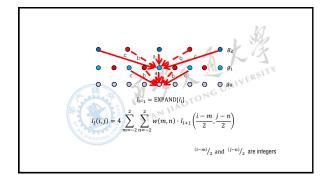


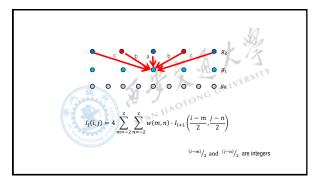


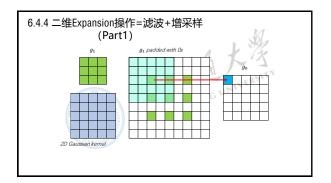


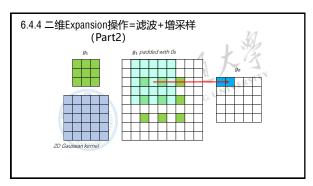


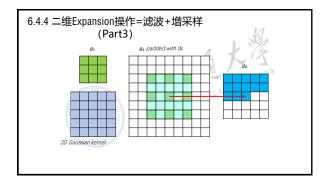


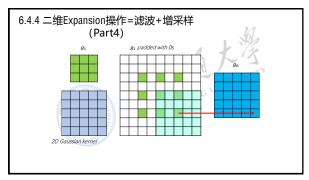


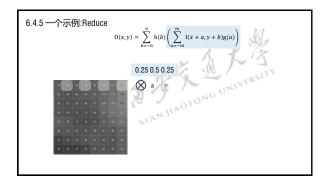


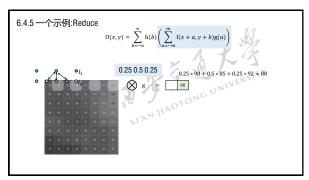


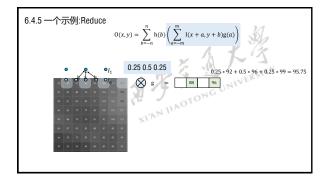


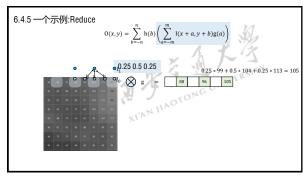


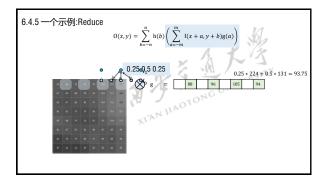


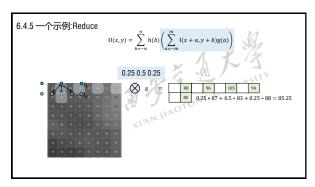


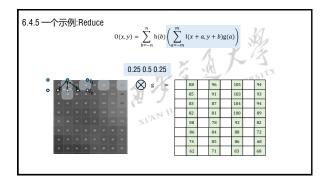


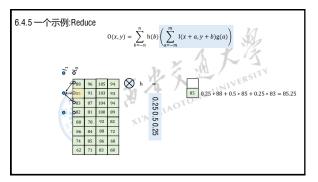


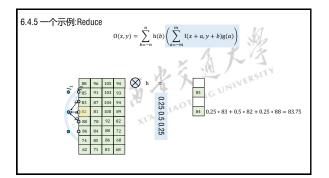


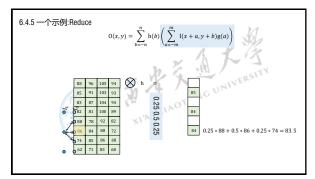


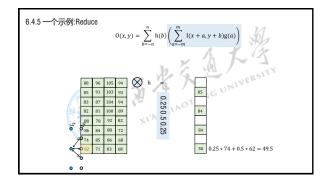


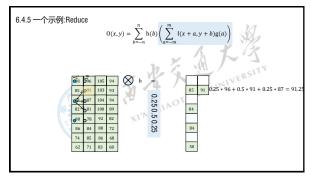


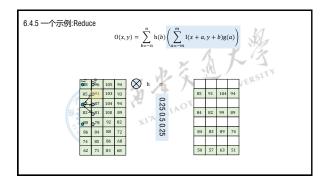


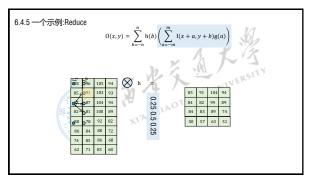


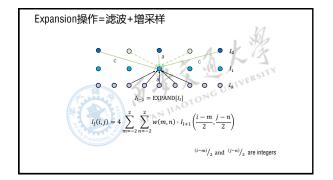


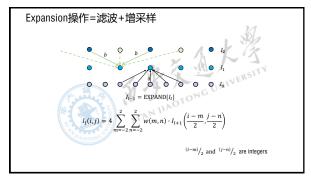


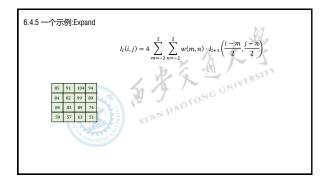


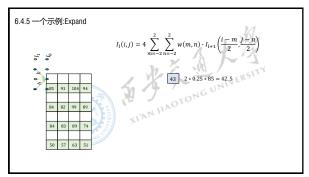


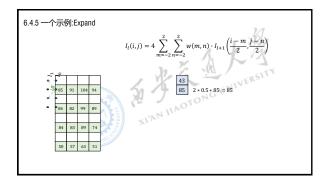


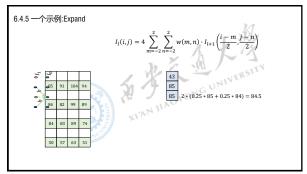


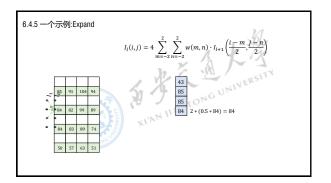


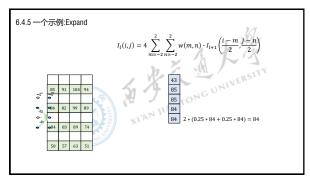


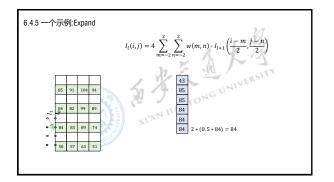


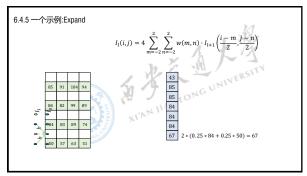


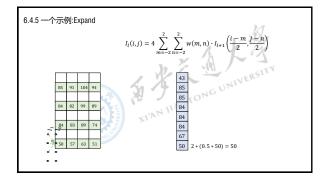


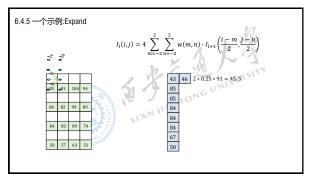


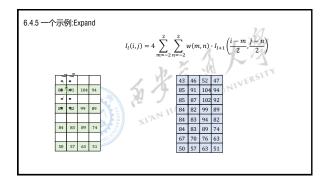


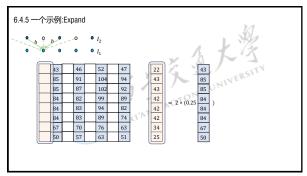


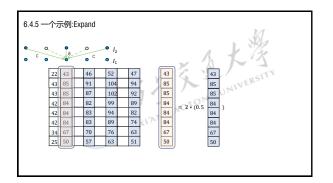


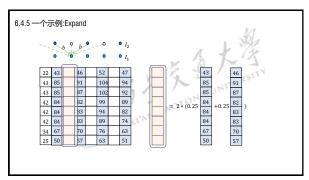




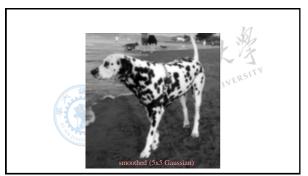


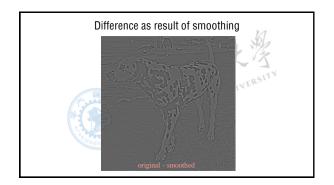




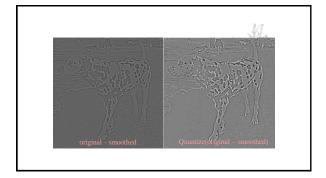


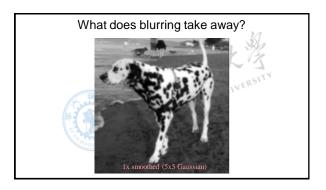


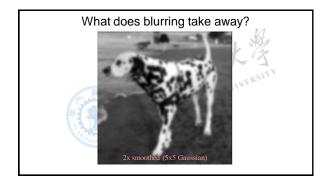


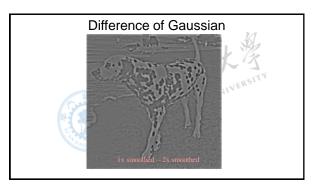


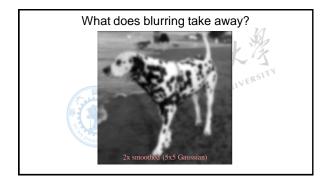




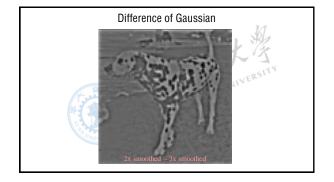








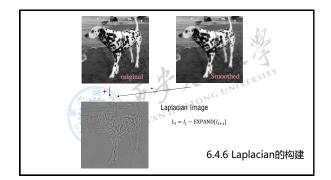


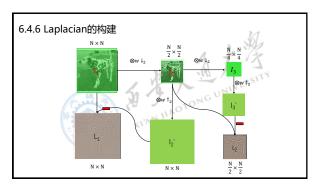


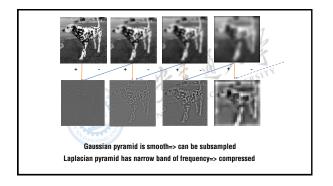


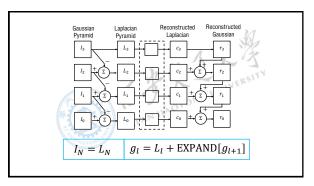






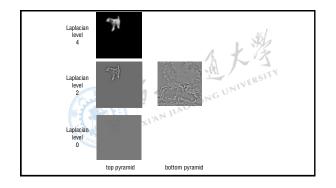


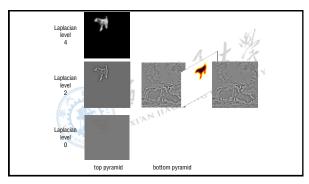


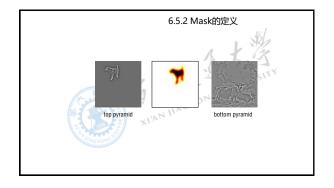


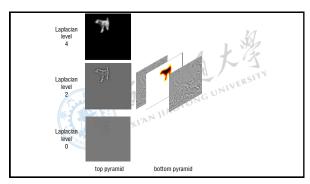


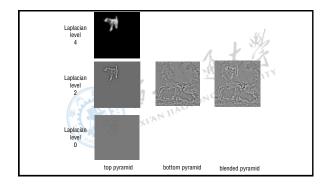


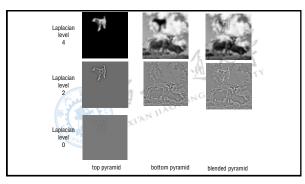


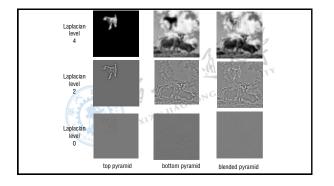












## Laplacian Pyramid: Blending General Approach: 1. Build Laplacian pyramids LA and LB from images A and B 2. Build a Gaussian pyramid MASK from selected region R 3. Form a combined pyramid LS from LA and LB using nodes of GR as weights: LS(i,j) = MASK(i,j, \* LA(i,j) + (1 - MASK(i,j)) \* LB(i,j) 4. Collapse the LS pyramid to get the final blended image



