# **SWEN 303**

Project 1

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# Question 1:

#### BANK TABLE:

Because of the information stated in the brief that all names of the banks along with their respective cities would be unique, and because other tables had the same information that then could be used as a foreign key, I decided to use this as the primary kay for this table and make it a NOT NULL column as it was needed for database structure.

CREATE TABLE Bank(BankName varchar(255) NOT NULL, City varchar(255) NOT NULL, Account int, Security varchar(255), PRIMARY KEY(BankName, City));

#### ROBBERIES TABLE:

Because I was planning on using the Bank name and City as the foreign key to the Bank table, as more importantly because it was not unique, I decided the best primary key to use would be a unique integer that would be added to each instance in this table. I then used the City and Name as the foriegn key. Because of this the three columns Bankname, City, and RobberiesID were created with NOT NULL constraints.

CREATE TABLE Robberies (Robberies ID int NOT NULL, BankName varchar (255) NOT NULL, City varchar (255) NOT NULL, Date date, Amount int, PRIMARY KEY (Robberies ID), FOREIGN KEY (BankName, City) REFERENCES Bank (BankName, City));

#### ROBBERS TABLE:

Within the Robber table data there were no columns that could have been the primary key or no combination of columns that could have been the primary key. Becasue of this I created a new column for RobberID's that would consist of unique integers that could identify each instance. Because of this this value was made to be not null. I would then also use this column to link this table to multiple other tables.

CREATE TABLE Robbers (RobberID int NOT NULL, Nickname varchar(100), Age int, Noyear int, PRIMARY KEY(RobberID));

#### PLANS TABLE:

Again with this table and many others, there was no obvious choice for a primary key, So one needed to be added, in this case it was PlansID which meant that column needed to be not null. The foreign keys used were Bankname and city that referenced the Bank table which were also not null values.

CREATE TABLE Plans(PlansID int NOT NULL, BankName varchar(255) NOT NULL, City varchar(255) NOT NULL, NoRobbers int, PlannedDate date, PRIMARY KEY(PlansID), FOREIGN KEY (BankName, City) REFERENCES Bank(BankName, City));

#### HASACCOUNT TABLE;

A primary key had to be created for this table which was accountID, along with this and the foreign key RobberID were the columns made to be not null, I also made the columns Bank Name and city not null just in case they would later be used for a foreign key

CREATE TABLE HasAccount (AccountID int NOT NULL, RobberID int NOT NULL, BankName varchar(255) NOT NULL, City varchar(255) NOT NULL, PRIMARY KEY (AccountID), FOREIGN KEY (RobberID) REFERENCES Robbers (RobberID));

### ACCOMPLICES TABLE:

A primary key had to be created for this table which was AccompID, along with this and the foreign key RobberID were the columns made to be not null.

CREATE TABLE Accomplices (AccompID int NOT NULL, RobberID int NOT NULL, BankName varchar(255) NOT NULL, City varchar(255), RobberyDate date, Share Decimal(10,2), PRIMARY KEY(AccompID), FOREIGN KEY (RobberID) REFERENCES Robbers(RobberID));

#### HASSKILLS TABLE:

A primary key had to be created for this table which was HasShillID, along with this and the foreign key RobberID and SkillsID were the columns made to be not null.

CREATE TABLE HasSkills (HasSkillID int NOT NULL, RobberID int NOT NULL, SkillsID int NOT NULL, Preference int, Grade varchar(3), PRIMARY KEY (HasSkillID), FOREIGN KEY (RobberID) REFERENCES Robbers (RobberID));

#### SKILLS TABLE:

Because there were only 2 columns, one being the created primary integer key and one being required defining information, therefore both were made to be not null.

CREATE TABLE Skills(SkillsID int NOT NULL, Description varchar(50) NOT NULL, PRIMARY KEY(SkillsID));

#### ALTERATIONS:

Because I made the skills table after the hasSkills table, I was required to alter the hasskills table to contain the foriegn key SkillsID.

ALTER TABLE HasSkills

ADD FOREIGN KEY(SkillsID) REFERENCES Skills(SkillsID);

# Question 2:

#### Data Conversion:

In order for all of my datafiles to be in the correct format for the tables I created I used Excel to add in primary key column and populate them with unique values and shift around columns so that it would fit the table structure. I also used excel to create a Skills table and change the

values within HasSkills to match. From there I would save them as csv files and upload them to the database using the commands below.

#### Order:

I chose this order to add the tables so that there was violation of the foreign key. Meaning that the table with the primary key that would link to another tables forign key would be added first so avoid errors in my insertion.

1. Banks \COPY bank FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/banks_19.csv' WITH (FORMAT csv);
```

2. Robberies \COPY robberies FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/robberies_19.csv' WITH (FORMAT csv);
```

3. Plans \COPY plans FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/plans_19.csv' WITH (FORMAT csv);
```

4. Robbers \COPY robbers FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/robbers_19.cs v' WITH (FORMAT csv);
```

5. Hasaccount \COPY hasaccount FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/hasaccounts.c sv' WITH (FORMAT csv);
```

6. Accomplices \COPY accomplices FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/accomplices.c sv' WITH (FORMAT csv);
```

7. Skills \COPY skills FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/Skills,csv.cs v' WITH (FORMAT csv);
```

#### 8. HasSkills \COPY hasskills FROM

```
'/am/courtenay/home1/longmicamp/SWEN304/FinalData/hasskills_19.csv' WITH (FORMAT csv);
```

# Question 3:

INSERT INTO bank VALUES('LoansharkBank', 'Evanston', '100', 'verygood');

INSERT INTO bank VALUES('EasyLoan Bank','Evanston','-5','excellent');

This should not function as the number of accounts would not be a negative number. A way that this could have been fixed would have been to either create the Account column with an Unsigned contraited, or alter the table later on to add the constraint. this would would not allow negative numbers.

INSERT INTO bank VALUES('EasyLoan Bank','Evanston','100','poor');

ERROR: duplicate key value violates unique constraint "bank\_pkey"

DETAIL: Key (bankname, city)=(EasyLoan Bank, Evanston) already exists.

INSERT INTO skills VALUES('20','Guarding');

There doesn't seem anything inherently wrong with allowing duplicate descriptions into this skills database, however it would also seem to be a case of bad table design, a fix for this issue would be to add a UNIQUE constraint to this column.

INSERT INTO robberies(bankname,city,date,amount) VALUES ('NXP Bank','Chicago','2019-01-08','1000');

CLdatabase=> create sequence robberiesid\_seq;

CREATE SEQUENCE

CLdatabase=> alter table robberies alter robberiesid set default nextval('robberies id seq');

ALTER TABLE

CLdatabase=> Select setval('robberiesid\_seq',21);

These lines above were used to alter the tables that used primary keys that I had added in myself to ensure that they incremented every time a new instance was added so that the primary key remained unique.

CLdatabase=> DELETE FROM bank WHERE bankname = 'PickPocket Bank' AND city = 'Evanston':

ERROR: update or delete on table "bank" violates foreign key constraint "robberies\_bankname\_fkey" on table "robberies"

DETAIL: Key (bankname, city)=(PickPocket Bank, Evanston) is still referenced from table "robberies".

CLdatabase=> DELETE FROM bank WHERE bankname = 'Outside Bank' AND city = 'Chicago';
DELETE 1

CLdatabase=> create sequence robberid\_seq;

CREATE SEQUENCE

CLdatabase=> alter table robbers alter robberid set default nextval('robberid\_seq');

ALTER TABLE

CLdatabase=> Select setval('robberid seg',24);

CLdatabase=> INSERT INTO robbers VALUES('1','Shotgun','70','0');

ERROR: duplicate key value violates unique constraint "robbers\_pkey"

DETAIL: Key (robberid)=(1) already exists.

CLdatabase=> INSERT INTO robbers VALUES('333','Jail Mouse','25','35'); INSERT 0 1

CLdatabase=> create sequence hasskillid\_seq;

CREATE SEQUENCE

CLdatabase=> alter table hasskill alter hasskillid set default nextval('hasskillid\_seq');

ERROR: relation "hasskill" does not exist

CLdatabase=> alter table hasskills alter hasskillid set default nextval('hasskillid\_seq');

ALTER TABLE

CLdatabase=> Select setval('hasskillid\_seq',38);

```
CLdatabase=> INSERT INTO hasskills(robberid,skillsid,preference,grade) VALUES ('1','2','0','A'); INSERT 0 1
```

```
CLdatabase=> INSERT INTO hasskills(robberid,skillsid,preference,grade) VALUES ('333','1','1','B-'); INSERT 0 1
```

```
CLdatabase=> INSERT INTO hasskills(robberid,skillsid,preference,grade) VALUES ('3','20','3','B+'); INSERT 0 1
```

CLdatabase=> INSERT INTO hasskills(robberid,skillsid,preference,grade) VALUES ('1','7','1','A+'); INSERT 0 1

Constraints violated would be preferences being the same for different tasks of the same robber. I.e bother explosives and driving could be preference '1' for a specific robber which doesn't make sense. A way around that I could find would be to use CREATE UNIQUE INDEX [UNQ\_SampleTable\_Code] ON dbo.[SampleTable]([Code]) on the column that is meant to be unique.

CLdatabase=> DELETE FROM skills WHERE skillsid = '1' AND description = 'Driving'; DELETE 0

This doesn't function as the skillsid = '1' does not contain the description = 'Driving'.

# Question 4:

I was unable to dump sql files for parts 4 and 5 as I was at home in Auckland using Putty and was not able to get WinSCP to work to retrieve the dumped files. I hope this is okay and can submit the files when I return to Wellington on tuesday if that helps.

### Task 1:

CLdatabase=> SELECT robbers.nickname,hasaccount.bankname FROM robbers INNER JOIN hasaccount ON robbers.robberID=hasaccount.robberID WHERE robbers.nickname='Calamity Jane';

```
nickname | bankname
-------
Calamity Jane | Dollar Grabbers
Calamity Jane | Bad Bank
Calamity Jane | PickPocket Bank
Calamity Jane | PickPocket Bank
(4 rows)
```

### Task 2:

CLdatabase=> SELECT bankname, security, city FROM bank WHERE account>9000 AND city = 'Chicago';

```
NXP Bank | very good | Chicago Loanshark Bank | excellent | Chicago Inter-Gang Bank | excellent | Chicago Penny Pinchers | weak | Chicago Dollar Grabbers | very good | Chicago PickPocket Bank | weak | Chicago Hidden Treasure | excellent | Chicago
```

bankname | security | city

# Task 3:

CLdatabase=> SELECT bankname,city,account FROM bank WHERE city != 'Chicago' ORDER BY account;

```
Gun Chase Bank | Burbank | 1999
PickPocket Bank | Evanston | 2000
PickPocket Bank | Deerfield | 6565
Penny Pinchers | Evanston | 130013
Bankrupt Bank | Evanston | 444000
Inter-Gang Bank | Evanston | 555555
Gun Chase Bank | Evanston | 656565
NXP Bank | Evanston | 656565
Dollar Grabbers | Evanston | 909090
Loanshark Bank | Deerfield | 3456789
Loanshark Bank | Evanston | 7654321
(13 rows)
```

## Task 4:

CLdatabase=> SELECT bankname,MIN(date) AS mindate FROM robberies GROUP BY bankname;

```
PickPocket Bank | 2015-09-21

NXP Bank | 2019-01-08

Inter-Gang Bank | 2016-02-16

Loanshark Bank | 2016-04-20

Gun Chase Bank | 2016-04-30

Penny Pinchers | 2016-08-30

Bad Bank | 2017-02-02

Dollar Grabbers | 2017-06-28
```

bankname | mindate

## Task 6:

CLdatabase=> SELECT robberid,nickname,noyear FROM robbers WHERE noyear>3; robberid | nickname | noyear

```
2 | Bugsy Malone | 15
3 | Lucky Luchiano | 15
4 | Anastazia | 15
6 | Tony Genovese | 16
7 | Dutch Schulz | 31
11 | Meyer Lansky | 6
```

```
15 | Boo Boo Hoff | 13
16 | King Solomon | 43
17 | Bugsy Siegel | 13
20 | Longy Zwillman | 6
333 | Jail Mouse | 35
```

# Task 7:

CLdatabase=> SELECT skills.Description, hasskills.robberid,robbers.nickname FROM hasskills, skills, robbers WHERE Skills.skillsID=hasskills.skillsID AND hasskills.robberid=robbers.robberid ORDER BY skills.description;

```
description | robberid |
                          nickname
Cooking
                 18 | Vito Genovese
Driving
                7 | Dutch Schulz
Driving
                23 | Lepke Buchalter
Driving
                5 | Mimmy The Mau Mau
                3 | Lucky Luchiano
Driving
Driving
                17 | Bugsy Siegel
Eating
                6 | Tony Genovese
Eating
                18 | Vito Genovese
Explosives
                 24 | Sonny Genovese
Explosives
                  17 | Bugsy Siegel
Guarding
                 17 | Bugsy Siegel
Guarding
                  4 | Anastazia
Guarding
                 23 | Lepke Buchalter
Guarding
                  3 | Lucky Luchiano
Gun-Shooting |
                    9 | Calamity Jane
Gun-Shooting |
                   21 | Waxey Gordon
Gun-Shooting |
                    1 | Al Capone
Lock-Picking |
                  22 | Greasy Guzik
Lock-Picking |
                  24 | Sonny Genovese
                   7 | Dutch Schulz
Lock-Picking |
Lock-Picking |
                   8 | Clyde
Lock-Picking |
                   3 | Lucky Luchiano
Money Counting |
                     14 | Kid Cann
Money Counting |
                     13 | Mickey Cohen
Money Counting |
                     19 | Mike Genovese
Planning
                 8 | Clyde
Planning
                 16 | King Solomon
Planning
                  1 | Al Capone
```

```
Planning
                 20 | Longy Zwillman
Planning
                 15 | Boo Boo Hoff
Planning
                 5 | Mimmy The Mau Mau
Planning
                333 | Jail Mouse
Preaching
                  1 | Al Capone
Preaching
                 22 | Greasy Guzik
Preaching
                 10 | Bonnie
Safe-Cracking |
                   24 | Sonny Genovese
Safe-Cracking |
                   1 | Al Capone
Safe-Cracking |
                   11 | Meyer Lansky
Safe-Cracking |
                   1 | Al Capone
Safe-Cracking |
                   12 | Moe Dalitz
```

Scouting | 8 | Clyde

Scouting | 18 | Vito Genovese

# Task 8:

# Question 5

# Task 1:

CLdatabase=> SELECT Security, AVG(Amount) AS AVAmount, COUNT(Security)
RobberiesNum
FROM(SELECT BankName, City, Amount, Security FROM Robberies NATURAL JOIN Bank)
AS Robszsecutiyamount
GROUP BY Security;

```
security | avamount | robberiesnum
------
weak | 2299.500000000000000 | 4
good | 3980.000000000000000 | 2
very good | 9469.320000000000000 | 4
excellent | 39238.08333333333 | 12
```

### Task 4:

CLdatabase=> SELECT DISTINCT Nickname, Security, Description FROM ACCOMPLICES NATURAL JOIN robbers NATURAL JOIN bank NATURAL JOIN hasskills NATURAL JOIN skills ORDER BY

Security;

```
| security | description
  nickname
                | excellent | Gun-Shooting
Al Capone
Al Capone
                | excellent | Planning
Al Capone
                | excellent | Preaching
Al Capone
                | excellent | Safe-Cracking
Anastazia
               | excellent | Guarding
Bonnie
              | excellent | Preaching
Boo Boo Hoff
                 | excellent | Planning
Bugsy Siegel
                 | excellent | Driving
Bugsy Siegel
                 | excellent | Explosives
Bugsy Siegel
                 | excellent | Guarding
Clyde
              | excellent | Lock-Picking
              | excellent | Planning
Clyde
              | excellent | Scouting
Clyde
Dutch Schulz
                 | excellent | Driving
Dutch Schulz
                 | excellent | Lock-Picking
Greasy Guzik
                 | excellent | Lock-Picking
Greasy Guzik
                 | excellent | Preaching
King Solomon
                  | excellent | Planning
Longy Zwillman
                 | excellent | Planning
```

```
Lucky Luchiano
                 | excellent | Driving
Lucky Luchiano
                 | excellent | Guarding
Lucky Luchiano
                 | excellent | Lock-Picking
Meyer Lansky
                 | excellent | Safe-Cracking
Mimmy The Mau Mau | excellent | Driving
Mimmy The Mau Mau | excellent | Planning
Sonny Genovese
                  | excellent | Explosives
Sonny Genovese
                   | excellent | Lock-Picking
Sonny Genovese
                  | excellent | Safe-Cracking
Waxey Gordon
                 | excellent | Gun-Shooting
Kid Cann
              good
                        | Money Counting
Mickey Cohen
                 good
                          | Money Counting
Vito Genovese
                 good
                          | Cooking
Vito Genovese
                 good
                          | Eating
Vito Genovese
                 good
                          | Scouting
Al Capone
               | very good | Gun-Shooting
Al Capone
               | very good | Planning
Al Capone
               | very good | Preaching
               | very good | Safe-Cracking
Al Capone
Anastazia
              | very good | Guarding
King Solomon
                 | very good | Planning
Lepke Buchalter | very good | Driving
Lepke Buchalter | very good | Guarding
Longy Zwillman
                 | very good | Planning
Moe Dalitz
               | very good | Safe-Cracking
Sonny Genovese
                  | very good | Explosives
Sonny Genovese
                   | very good | Lock-Picking
Sonny Genovese
                  | very good | Safe-Cracking
Al Capone
               weak
                         | Gun-Shooting
Al Capone
                         | Planning
               weak
Al Capone
               weak
                         | Preaching
Al Capone
               weak
                         | Safe-Cracking
Boo Boo Hoff
                          | Planning
                | weak
Bugsy Siegel
                | weak
                          | Driving
Bugsy Siegel
                | weak
                          | Explosives
Bugsy Siegel
                | weak
                          | Guarding
Clyde
             weak
                       | Lock-Picking
Clyde
             weak
                       | Planning
Clyde
             weak
                       | Scouting
Dutch Schulz
                weak
                          | Driving
Dutch Schulz
                weak
                          | Lock-Picking
Greasy Guzik
                | weak
                          | Lock-Picking
Greasy Guzik
                | weak
                          | Preaching
```

Lepke Buchalter | weak | Driving Lepke Buchalter | weak | Guarding | Explosives Sonny Genovese | weak | Lock-Picking Sonny Genovese | weak Sonny Genovese | weak | Safe-Cracking Vito Genovese | Cooking weak Vito Genovese | weak | Eating | weak | Scouting Vito Genovese