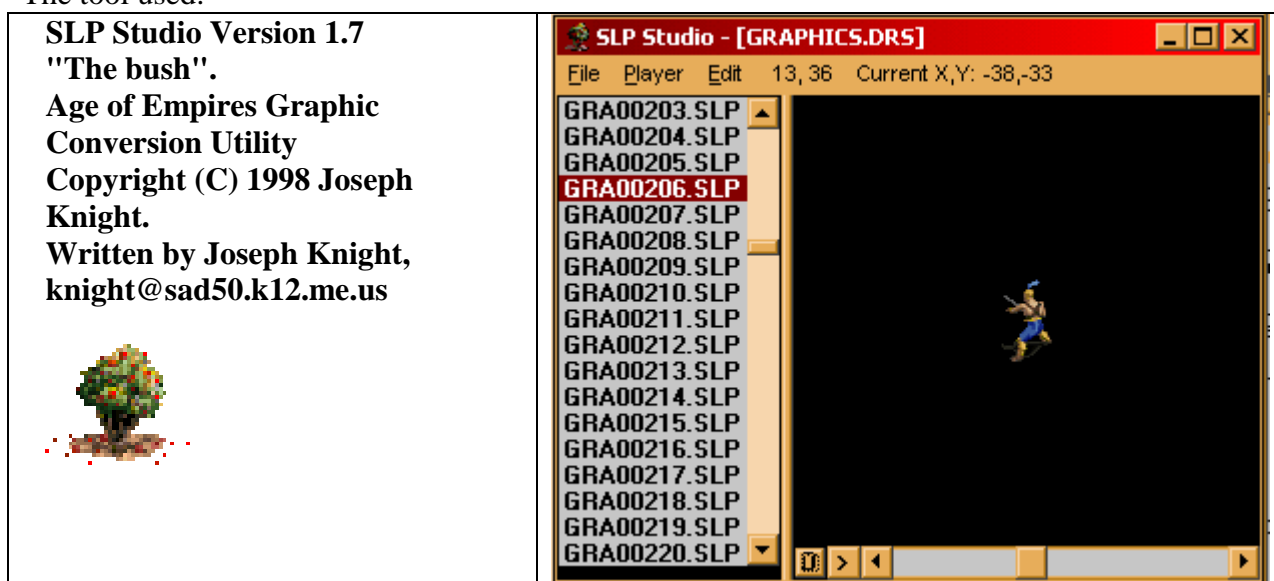




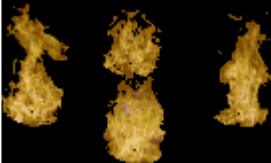


1. Source file is graphics.drs
address C:\Program Files\Microsoft Games\Age of Empires\data\graphics.drs
CRC32 = BC3D4F00 .















2. This table created manually.
The tool used:








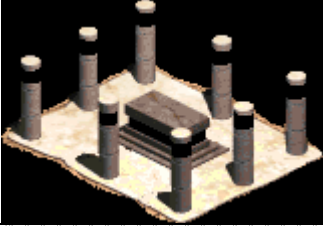








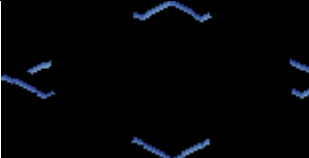






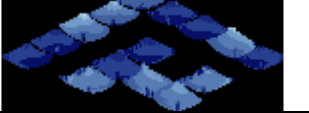




3. The table started and finished in June 2012 by
Dmitry "Bestrafer" Podoskin ,
E-Mail nora124@yandex.ru .










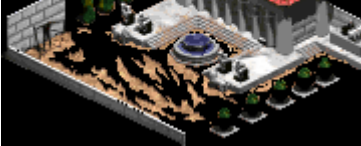

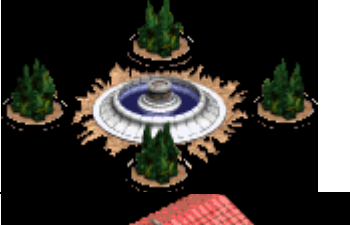


4. Version of this table is v2.





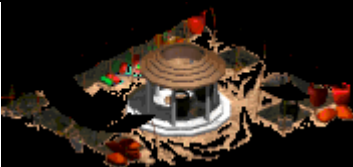



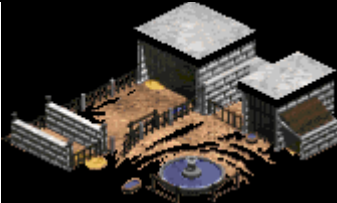

#	Graphic Number	Picture (by default the first frame)	Description EN	Comment	Fra mes
1	000		normal trees (x3)		1
2	001		normal and autumn trees (x3)		1
3	002		big fires (x4)		20
4	003		medium fires (x4)		20
5	004		small fires (x4)		20








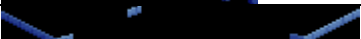

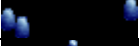





6	005		normal and autumn trees (x3)		1
7	008		strange bush	(nonused)	1
8	009		strange bush red-ripe		1
9	010		big bones		1
10	011		small bones		1
11	012		small bones		1
12	013		small bush	(nonused)	1
13	015		port Egyptians		2
14	016		academy Egyptians		1
15	017		barracks Egyptians		2
16	018		town center Egyptians		3
17	019		siege workshop Egyptians		1
18	020		granary Egyptians		2
19	021		house Egyptians		3













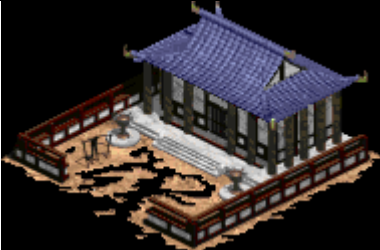
20	022			administration centre Egyptians		2
21	023			fortification Egyptians		3
22	024			market Egyptians		2
23	025			wall Egyptians		3
24	026			storage pit Egyptians		2
25	027			archery range Egyptians		2
26	028			stable Egyptians		1
27	029			temple Egyptians		2
28	030			pyramid white	(nonused)	1
29	031			the keep Egyptians		1


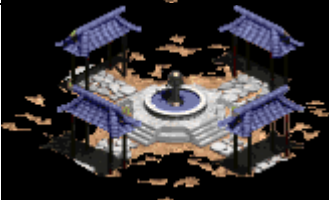
30	032		house	(nonused)	1
31	033		wonder Egyptians		1
32	034		color stripes		1
33	035		color stripes		2
34	036		color stripes		3
35	037		color stripes		2
36	038		color figures		1
37	039		color for granary Egyptians		2
38	040		color barrels		3
39	041		color stripes		2
40	042		color stripes for fortification Egyptians		3
41	043		color covers for market Egyptians		2
42	044		color stripes for wall Egyptians		3
43	045		color square for fortification Egyptians		2
44	046		color figures		2
45	047		color stripes		1



46	048			color for temple Egyptians		2
47	050			color stripes		1
48	051			color figure		1
49	052			fortification damaged Egyptians		3
50	053			fortification destroyed Egyptians		3
51	054			wall damaged Egyptians		3
52	055			wall destroyed Egyptians		3
53	056			some gray shadow		3
54	057			some gray shadow		3
55	059			port Greeks		2
56	060			academy Greeks		1
57	061			barracks Greeks		2
58	062			town center Greeks		3
59	063			siege workshop Greeks		1

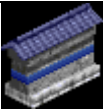


60	064			granary Greeks		2
61	065			house Greeks		3
62	066			administration centre Greeks		2
63	067			fortification Greeks		3
64	068			market Greeks		2
65	069			wall Greeks		3
66	070			storage pit Greeks		2
67	071			archery range Greeks		2
68	072			stable Greeks		1
69	073			temple Greeks		2






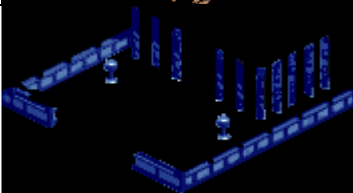




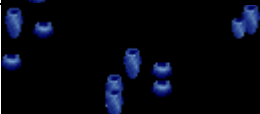

70	075			keep Greeks		1
71	076			strange house Greeks	(nonused)	1
72	077			wonder Greeks		1
73	078			color figures		1
74	079			color covers for market Greeks		2
75	080			color circles		3
76	081			colors figures		2
77	082			color figures		1
78	083			color figures		2
79	084			color figures		3
80	085			color figures		2
81	086			color figures		3
82	087			color covers for market		2
83	088			color stripes	цвет полосы	3
84	089			color stripes	цвет полосы	2












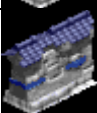



85	090		color covers for market	цвет разное	2
86	091		color stripes	цвет полосы	1
87	092		color figures	цвет разное	2
88	094		color eagle	цвет орёл	1
89	095		color stripe	цвет полосы	1
90	096		fortification damaged Greeks		3
91	097		fortification destroyed Greeks		3
92	098		wall damaged Greeks		3
93	099		wall destroyed Greeks		3
94	100		gray shadow		3
95	101		gray shadow		3
96	103		port Chinese		2
97	104		academy Chinese		1





98	105		barracks Chinese		2
99	106		town center Chinese		3




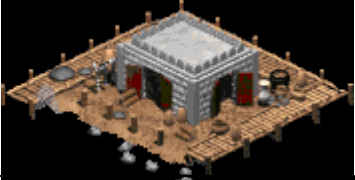


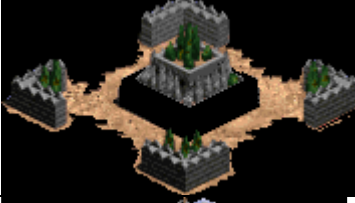
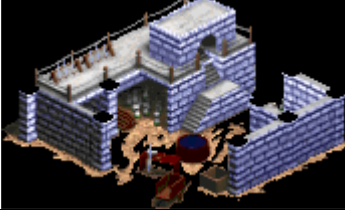



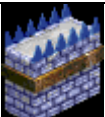
100	107		siege workshop Chinese		1
101	108		granary Chinese		2
102	109		house Chinese		3
103	110		administration center Chinese		2
104	111		fortification Chinese		3
105	112		market Chinese		2





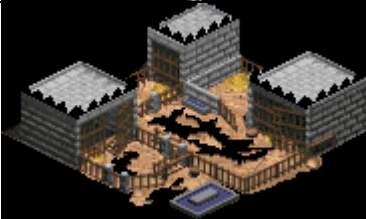




106	113		wall Chinese		2
107	114		storage Chinese		2
108	115		archery range Chinese		2

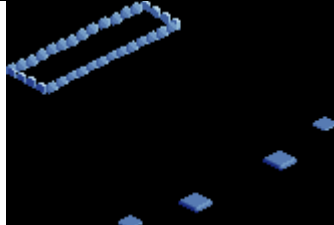

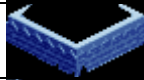



109	116			stable Chinese		1
110	117			temple Chinese		2
111	119			keep Chinese		1
112	120			strange house Chinese	(nonused)	1
113	121			wonder Chinese		1
114	122			colors for academy Chinese		1
115	123			colors		2
116	124			colors figures		3
117	125			colors		2
118	126			colors		1
119	127			colors		2
120	128			colors		3







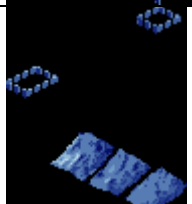




121	129			colors		2
122	131			colors		2
123	133			colors		2
124	134			colors		2
125	135			colors		1
126	136			colors		2
127	137			colors		1
128	138			colors		1
129	139			colors barrels		1
130	140			fortification damaged Chinese		3
131	141			fortification destroyed Chinese		3
132	142			wall damaged Chinese		3
133	143			wall destroyed Chinese		3
134	144			gray shadow		3
135	145			gray shadow		3



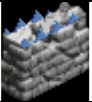






136	149			firtree		1
137	150			firtree		1
138	151			firtree		1
139	152			firtree dry		1
140	153			charred ruins		1
141	154			charred ruins		1

142	155			charred ruins		1
143	156			smth strange		1
144	157			bush	(nonused)	1
145	159			port Persians		2
146	160			academy Persians		1
147	161			barracks Persians		2
148	162			barracks Persians		3
149	163			siege workshop Persians		1
150	164			granary Persians		2
151	165			house Persians		2
152	166			administration center Persians		2
153	167			fortification Persians		3

154	168			market Persians		2
155	169			wall Persians		3
156	170			storage Persians		2
157	171			archery Persians		2
158	172			stable Persians		1
159	173			temple Persians		2
160	175			keep Persians		1
161	176			strange house Persians		1
162	177			wonder Persians		1






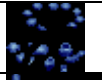





163	178			colors		1
164	179			colors barracks		2
165	180			colors		3
166	181			colors		2
167	182			colors		1
168	183			colors		2

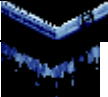








169	184			colors		3
170	185			colors		2
171	186			black screen		3
172	187			colors		2
173	188			colors fortification persians		6
174	189			colors storage persians		2
175	190			colors		2
176	191			colors		1
177	192			colors		2
178	194			colors keep Persians		1
179	195			colors		1









180	196			fortification damaged Persians		3
181	197			fortification destroyed Persians		3
182	198			wall damaged Persians		3
183	199			wall destroyed Persians		3
184	200			gray shadow		3
185	201			gray shadow		3
186	202			chariot archer shooting		65
187	203			young archer shooting		50
188	204			archer shooting		50





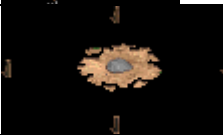

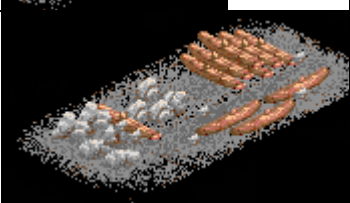
189	205			axeman - fighting		75
190	206			swordsman-1 - fighting		75
191	207			ballista - shooting		125
192	208			catapult - shooting		40
193	209			horse archer - shooting		50
194	210			heavy horseman - fighting		65
195	211			horseman - fighting		65
196	212			clubman - fighting		75
197	213			chariot - fighting		70






198	214			elephant archer - shooting		50
199	215			wild elephant - fighting		50
200	216			war elephant - fighting		50
201	217			alligator - fighting		75
202	218			house SA		1
203	219			legion - fighting		75
204	220			swordsman-2 - fighting		75
205	221			phalanx - fighting		75
206	222			lion - fighting		50
207	223			elite archer - shooting		50







207	224			villager with bone - fighting		75
208	225			hoplite - fighting		75
209	226			Jason - fighting		75
210	227			scout - fighting		45
211	228			tame elephant - fighting		50
212	229			empty SLP		1
213	230			colors		3
214	231			colors for dock SA		1
215	232			colors barrels		1
216	233			colors rounds		1
217	234			colors		1
218	235			colors cover		1


















219	236		colors corner		1
220	237		colors corner scary		1
221	238		brown wall destroyed		3
222	239		farm destroyed		1
223	240		the berry bush		1
224	241		gray shadow		1
225	242		projectile		8
226	243		arrow		37
227	244		artifact		5













228	245		artifact neutral		5
229	246		discovery		1
230	247		discovery	(nonused)	1
231	248		ruins		1
232	249		ruins neutral		1
233	250		temple ruins	(nonused)	1
234	252		fire arrow		96
235	253		proto bush	(nonused)	1











236	254		barracks TA		1
237	255		proto bush	(nonused)	1
238	256		building area 1x1		4
239	257		logs		1
240	258		building area		4
241	259		logs and stones		1
242	260		logs and stones - large		1


















243	261		building area		4
244	262		ship wrecks - small		5
245	263		ship wrecks - large		6
246	264		ship wrecks - huge		10
247	265		projectile burning		15





248	266		snags		1
249	267		gray stains		20
250	268		bridge primary		1
251	269		bridge secondary		1
252	270		villager - carrying		120
253	271		villager - carrying fish		75




















254	272		villager - carrying meet		75
255	273		villager - carrying wood		75
256	274		villager - carrying stone		75
257	275		cactus		1
258	276		cactus		1
259	277		cactus		1
260	278		cactus		1
261	280		town center SA		3
262	281		villager - carrying gold		75
263	282		cliff		1
264	283		cliffs		25
265	284		cliffs		25
266	285		cliffs		25
267	286		cliffs		25
268	287		cliffs		25
269	288		cliffs		25
270	289		cliffs		25








271	290			cliffs		25
272	291			cliffs		25
273	292			grass		1
274	293			grass		1
275	294			grass		1
276	295			grass		1
277	296			grass		1
278	297			grass		1
279	298			grass		1
280	299			grass		1
281	300			grass		1
282	301			grass		1















283	302			building area for wonder		1
284	303			crack		1
285	304			crack		1
286	305			crack		1
287	306			crack		1
288	307			crack		1
289	308			young archer - dying		50
290	309			archer - dying		50
291	310			chariot archer - dying		70
292	311			axeman - dying		50


























293	312			swordsman - dying		50
294	313			ballista - dying		20
295	314			villager - dying		50
296	315			builder - dying		50
297	316			catapult - dying		20
298	317			thrower - dying		20
299	318			horse archer - dying		65
300	319			heavy cavalry - dying		65
301	320			cavalry - dying		65
302	321			clubman - dying		50
303	322			chariot - dying		75
304	323			elephant archer - dying		75
305	324			wild elephant - dying		60
306	325			war elephant - dying		75
307	326			farmer - dying		50
308	327			fisherman - dying		50
309	328			bushman - dying		50






















310	330			alligator - dying		65
311	331			gazelle - dying		50
312	332			fisherman - dying		50
313	333			legion - dying		50




















314	334			swordsman-2 - dying		50
315	335			phalanx - dying		50
316	336			lion - dying		50
317	337			elite archer - dying		50
318	338			woodcutter - dying		50
319	339			miner - dying		50
320	340			hoplite - dying		50
321	341			priest - dying		50
322	342			Jason - dying		50
323	343			scout - dying		50
324	344			snag		1
325	345			scull		1
326	346			deer		1
327	347			fire x1 small		20
328	348			smth		1
329	349			smth		1
330	350			smth		1
331	351			smth		1
332	352			smth		1




















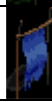

333	353			smth		1
334	354			smth		1
335	355			dock SA		1
336	356			dock - under construction		4
337	357			dock - under construction		3
338	358			dock - destroyed		1
339	359			horseman - decaying		30








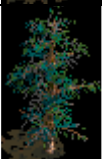
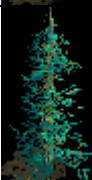









340	360			stone		3
341	361			sand path		1
342	362			sand path		1
343	363			sand path		1
344	364			sand path		1
345	365			sand path		1
346	366			sand path		1
347	367			archer - decaying		90
348	368			archer - decaying		90
349	369			chariot archer - decaying		90
350	370			axeman - decaying		90
351	371			swordsman - decaying		90
352	372			ballista - decaying		15
353	373			villager - decaying		30





















354	374			villager - decaying		30
355	375			catapult - decaying		15
356	376			thrower - decaying		15
357	377			scout - decaying		30
358	378			heavy horseman - decaying		30
359	379			horseman - decaying		30
360	380			clubman - decaying		30
361	381			chariot - decaying		30
362	382			grass		1
363	383			grass		1
364	384			grass		1
365	385			elephant archer - decaying		30
366	386			wild elephant - decaying		30
367	387			war elephant - decaying		30
368	388			fishman - decaying		30
369	389			fishman - decaying		30
370	390			bushman - decaying		30
371	391			alligator - decaying		20
372	392			gazelle - decaying		20
373	393			hunter - decaying		30
374	394			legion - decaying		30
375	395			swordman-2 - decaying		30
376	396			phalanx - decaying		30
377	397			lion - decaying		30
378	398			elite archer -		30














			decaying		
379	399		woodman - decaying		30
380	400		miner - decaying		30
381	401		hoplite - decaying		30
382	402		priest - decaying		30
383	403		scout - decaying		30
384	404		eagle - flying		108
385	405		eagle shadow - flying		108
386	406		eagle - gliding		9
387	407		eagle shadow - gliding		9
388	409		smoke cloud		10
389	410		smoke cloud large		10
390	412		chariot archer - waiting		65
391	413		young archer - waiting		25
392	414		archer - waiting		25
393	415		axeman - waiting		40
394	416		swordsman - waiting		40
395	417		ballista - waiting		5
396	418		villager - waiting		30
397	419		builder - waiting		30
398	420		catapult - waiting		5
399	421		thrower - waiting		5








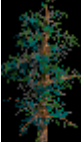
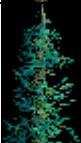




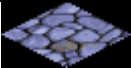







400	422			horse archer - waiting		40
401	423			heavy horseman - waiting		65
402	424			horseman - waiting		65
403	425			clubman - waiting		30
404	426			chariot - waiting		65
405	427			elephant archer - waiting		50
406	428			wild elephant - waiting		50
407	429			war elephant - waiting		50
408	430			farmer - waiting		50
409	431			fishman - waiting		30
410	432			bushman - waiting		50
411	433			alligator - waiting		5
412	434			goat - waiting	(nonused)	10
413	435			fishman - waiting		30
414	436			legion - waiting		40
415	437			swordsman-2 - waiting		20
416	438			phalanx - waiting		35
417	439			elite archer - waiting		25
418	440			woodman - waiting		30

























419	441			miner - waiting		30
420	442			hoplite - waiting		25
421	443			priest - waiting		50
422	444			Jason - waiting		40
423	445			scout - waiting		65
424	446			tame elephant - waiting		50
425	447			farm		1
426	448			stone fence		6
427	449			wood fence		6
428	450			fire x1 big		20
429	451			fire x1 big		20
430	452			fire x1 small		20
431	453			fire x1 medium		20
432	454			fire x1 small		20
433	455			fire x1 small		20
434	456			fire x1 big		20
435	457			fire x1 big		20
436	458			fish splashing		30
437	459			flag 1-pole		12
438	460			flag 2-pole		20
439	461			fireball	(nonused)	10





























440	463			palm tree		1
441	464			palm tree		1
442	465			palm tree		1
443	466			palm tree		1
444	467			gray splash		1
445	468			firtree		1
446	469			firtree		1
447	470			pine tree		1
448	471			pine tree		1
449	472			gray splash		1
450	473			fish boat		5
451	474			trawler		5
452	475			wild horse - waiting		50
453	477			eel swimming	(nonused)	48
454	478			gazelle - walking		50
455	479			gazelle - eating		40
456	480			gazelle - running		40
457	481			gold mine		7




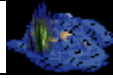





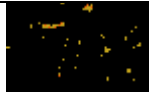












458	483			grass path		1
459	484			grass path		1
460	485			grass path		1
461	486			grass path		1
462	487			grass path		1
463	488			grass path		1
464	489			house SA - under construction		4
465	490			burnt place		1
466	491			kind of white stains		20
467	492			autumn tree		1
468	493			normal tree		1
469	494			dead tree		1
470	495			normal tree		1
471	496			explosion		13
472	497			lion waiting		50
473	498			smth		1
474	499			smth		1
475	500			market		1
476	501			nuklear rocket	(nonused)	36
477	502			proto bush	(nonused)	1



















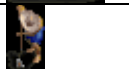






478	503			normal tree		1
479	504			normal tree		1
480	505			autumn tree		1
481	506			normal tree		1
482	507			autumn tree		1
483	508			autumn tree		1
484	509			normal tree		1
485	510			ashwood		1
486	511			autumn tree		5
487	512			palm tree		1
488	513			palm tree		1
489	514			palm tree		1
490	515			palm tree		1


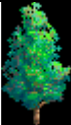



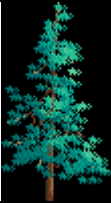









491	516			palm tree		1
492	518			white bird - flying		1
493	519			white bird shadow - flying		1
494	520			white bird shadow - gliding		1
495	521			white bird - gliding		1
496	522			firtree		1
497	523			firtree		1
498	524			pine tree		1
499	525			pine tree		1
500	526			pine tree		1
501	527			storage SA w/o cover		1
502	528			lion - running		1
503	529			bricks		1
504	530			stone surface	(nonused)	20
505	531			yellow stone		1
506	532			yellow stone		1
507	533			yellow stone		1
508	534			yellow stone		1
509	535			gold-mine-like stone		1
510	536			gold-mine-like stone		1
511	537			stone		1


















512	538		goldy stone		1
513	539		stone-mine-like stone		1
514	540		goldy stone		1
515	541		stone		1
516	542		goldy stone		1
517	543		violet stones		1
518	544		violet stones		1
519	545		violet stones		1
520	546		stone in water		1
521	547		yellow stone in water		1
522	548		stones in water		1
523	549		goldy stones in water		1
524	550		yellow stone in water		1
525	551		goldy stone in water		1
526	552		stone in water		1
527	553		yellow stone in water		1
528	554		goldy stone in water		1
529	555		stone-mine-like stone in water		1
530	556		goldy stone in water		1
531	557		stone in water		1
532	558		sparce stones		1
533	559		proto bush	(nonused)	1
534	560		tree crown shadow		1
535	561		tree crown shadow		1
536	562		shadow		1


















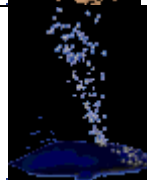


537	563		tree crown shadow		1
538	564		tree crown shadow		1
539	565		tree crown shadow		1
540	566		shadow		1
541	567		tree crown shadow		1
542	568		tree crown shadow		1
543	569		tree crown shadow		5
544	570		palm tree shadow		1
545	571		palm tree shadow		1
546	572		palm tree shadow		1
547	573		shadow		1
548	574		palm tree shadow		1
549	575		shadow		1
550	576		firtree shadow		1
551	577		firtree shadow		1
552	578		firtree shadow		1
553	579		firtree shadow		1
554	580		firtree shadow		1
555	581		firtree shadow		1
556	582		firtree shadow		1
557	583		the sail - waving		45
558	584		the sail - waving		81
559	586		shadow spots		1
560	587		shadow spots		1
561	588		shadow spots		1
562	589		shadow spots		1
563	590		shadow spots		1
564	591		shadow spots		1











565	592			shadow spots		1
566	593			guard tower		1
567	594			single fish splashing		105
568	596			shallows		7
569	597			shadows		2
570	598			flag 1-pole		6 (18)
571	599			shadow spots		
				small wall		3
572	600			gray smoke		8
573	601			fire sparks		20
574	602			shadow angle		20
575	603			spaceman - running	(nonused)	80
576	604			spaceman - shooting	(nonused)	16
577	605			spaceman - dead	(nonused)	8
578	606			spaceman - dying	(nonused)	72
579	607			spaceman - ?	(nonused)	8
580	608			double arrow		32
581	609			stable TA		1
582	610			stone path		1
583	611			stone path		1
584	612			stone path		1
585	613			stone path		1

586	614			stone path		1
587	615			stone path		1
588	616			stone path		1
589	617			stone path		1
590	618			stone path		1
591	619			stone path		1
592	620			stone path		1
593	621			stone path		1
594	622			stone mine		1
595	623			tree stumpf		1
596	624			hunter - attacking		115
597	625			woodman - working		55
598	626			hunter - working		60
599	627			woodman - working		75
600	628			builder - working		80
601	629			thrower - attacking		40
602	630			farmer - working		145
603	631			fishman - working		80
604	632			bushman - working		135
605	633			miner - working		65
606	634			priest - attacking		50
607	636			chopped wood		5
608	637			chopped wood		2
609	638			fir tree horizontal		2
610	639			trade boat		5

611	640			big trade boat		5
612	641			fir tree		1
613	642			shadow		1
614	643			dry fir tree		1
615	644			dry fir tree shadow		1
616	645			fir tree		1
617	646			fir tree shadow		1
618	647			transport	w/o sail	5
619	648			heavy transport	w/o sail	5
620	649			volcano	(nonused)	1
621	650			chariot archer - moving		50
622	651			scout - moving		50
623	652			young archer - moving		50
624	653			archer - moving		50
625	654			axeman - moving		75

626	655			swordsman - moving		50
627	656			ballista - moving		20
628	657			villager - moving		75
629	658			builder - moving		75
630	659			catapult - moving		20
631	660			thrower - moving		20
632	661			horse archer - moving		50
633	662			heavy horseman - moving		50
634	663			horseman - moving		50
635	664			clubman - moving		75
636	665			chariot - moving		50
637	666			elephant archer - moving		40
638	667			elephant - moving		40
639	668			war elephant fragments - moving		40
640	669			war elephant - moving		40
641	670			farmer - moving		75
642	671			hunter - moving		75

643	672		bushman - moving		75
644	673		alligator - moving		50
645	674		goat - moving	(nonused)	40
646	675		farmer's hat walking		75
647	676		fishman - moving		75
648	677		legion - moving		50
649	678		swordsman-2 - moving		50
650	679		phalanx - moving		50
651	680		lion - walking		60
652	681		elite archer - moving		50
653	682		woodman - moving		75
654	683		miner - moving		75
655	684		hoplite - moving		50
656	685		priest - moving		75
657	686		Jason - moving		75
658	687		tame elephant - moving	(nonused)	50
659	688		watchtower		1
660	689		whale		34
661	690		proto bush	(nonused)	1
662	691		war galley	w/o sail	5

663	692			piroque	w/o sail	5
664	693			trireme	w/o sail	9
665	694			shields for trireme		9
666	695			shields for juggernaut		9
667	696			wild horse - moving	(nonused)	50
668	697			net and half boat		5
669	698			bricks		1
670	699			brown stains		1
671	700			net and half trawler		5
672	701			red projectile	(nonused)	181