

Diffraction Experiment

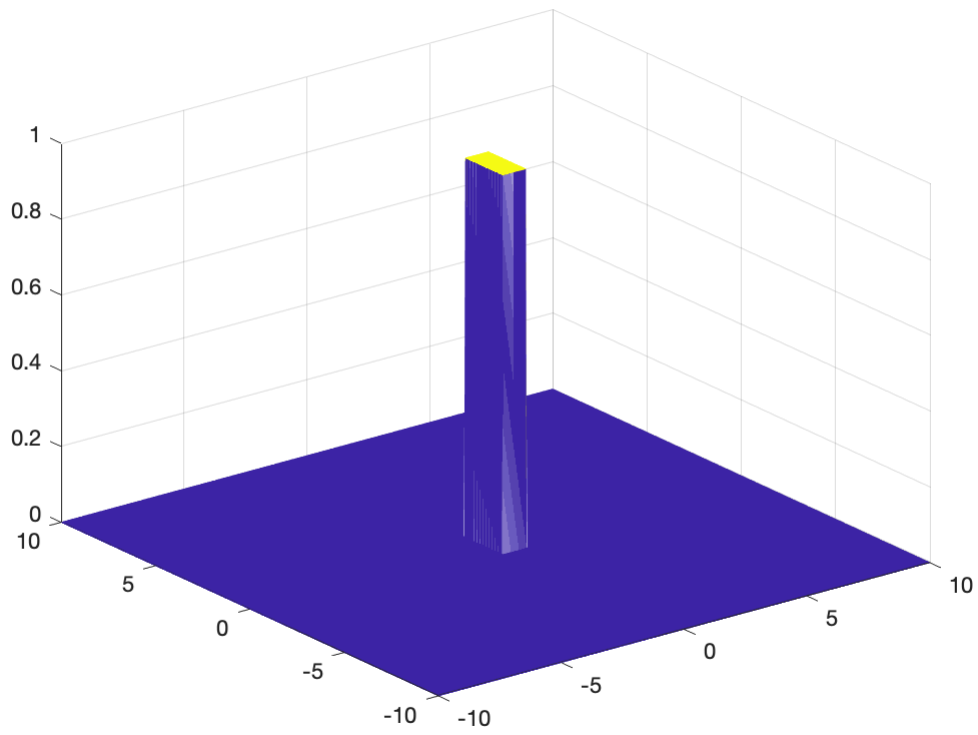
Author: Peter_H

initialize

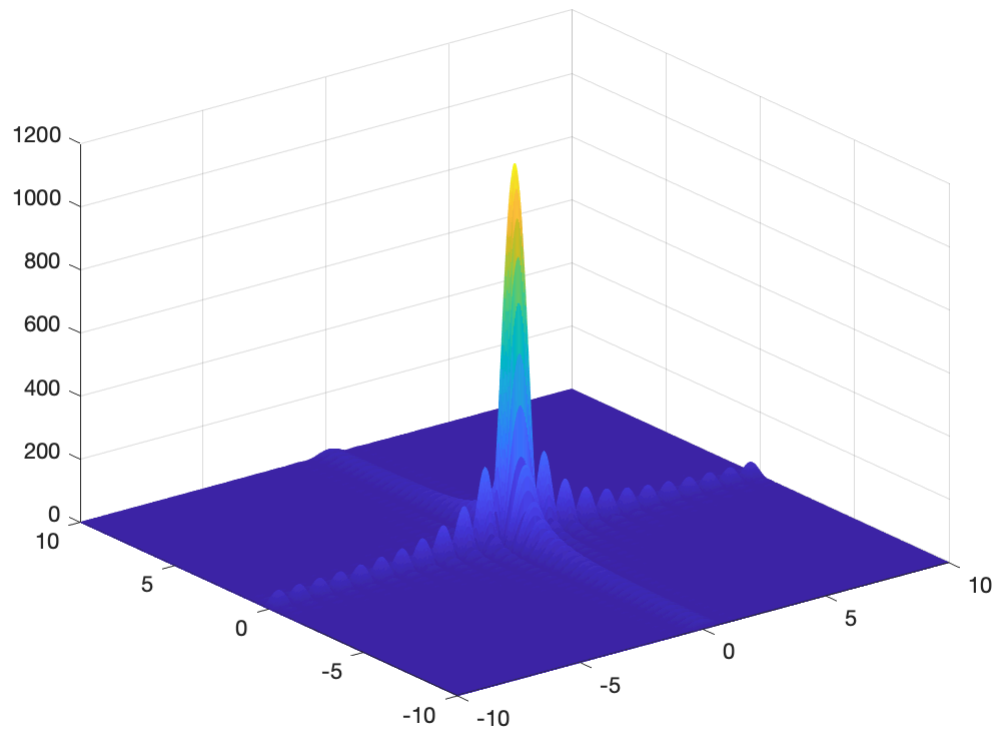
```
x=linspace(-10,10,500);  
y=linspace(-10,10,500);  
% C=x.*y;  
[xx,yy]=meshgrid(x,y);
```

Single Slit

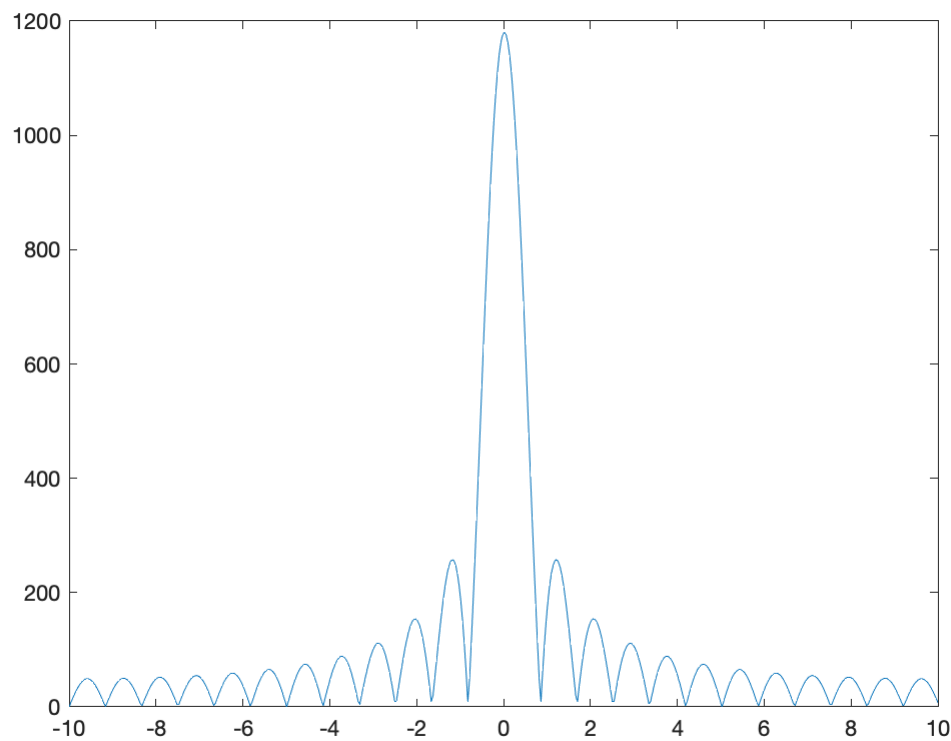
```
a=1;b=2;  
rect=(xx>-a/2) & (xx<a/2) & (yy>-b/2) & (yy<b/2);  
I=abs(fftshift(fft2(rect)));  
figure;  
mesh(xx,yy,rect);
```



```
figure;  
surf(xx,yy,I,'EdgeColor','flat','FaceColor','flat');
```



```
figure;  
plot(x,I(floor(length(xx)/2),:));
```

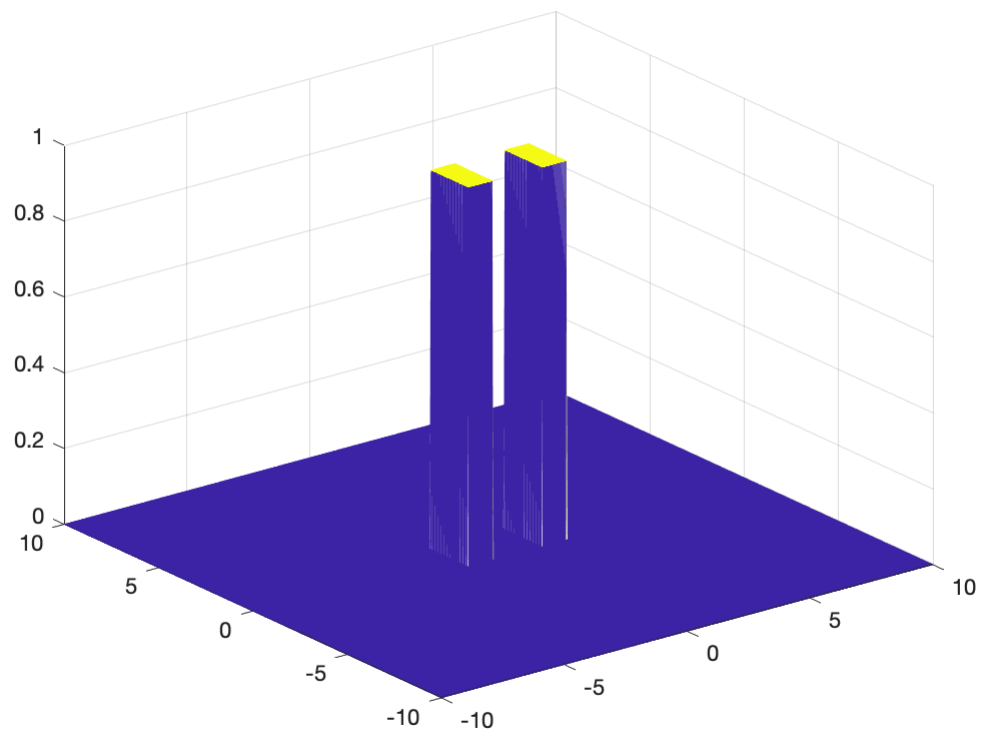


Double Slit

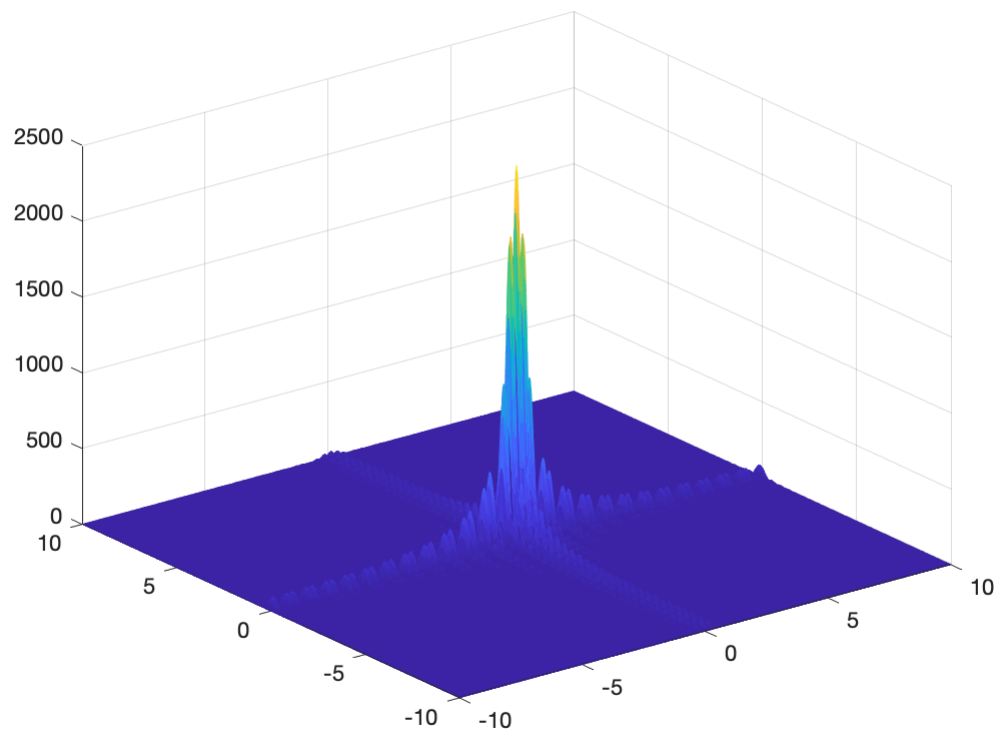
```

a1=1;b1=2;
a2=1;b2=2;
d=3;
rect1=(xx>-a1/2-d/2)&(xx<a1/2-d/2)...
      &(yy>-b1/2)&(yy<b1/2);
rect2=(xx>-a2/2+d/2)&(xx<a2/2+d/2)...
      &(yy>-b2/2)&(yy<b2/2);
direct=rect1|rect2;
I=abs(fftshift(fft2(direct)));
figure;
mesh(xx,yy,direct);

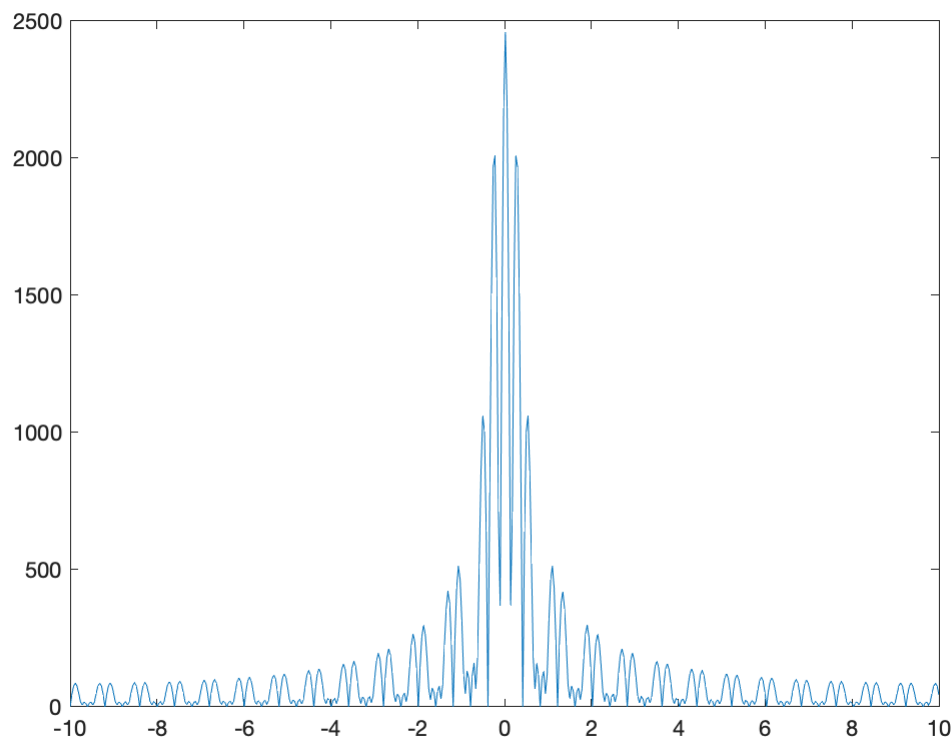
```



```
figure;  
surf(xx,yy,I,'EdgeColor','flat','FaceColor','flat');
```



```
figure;  
plot(x,I(length(xx)/2,:));
```

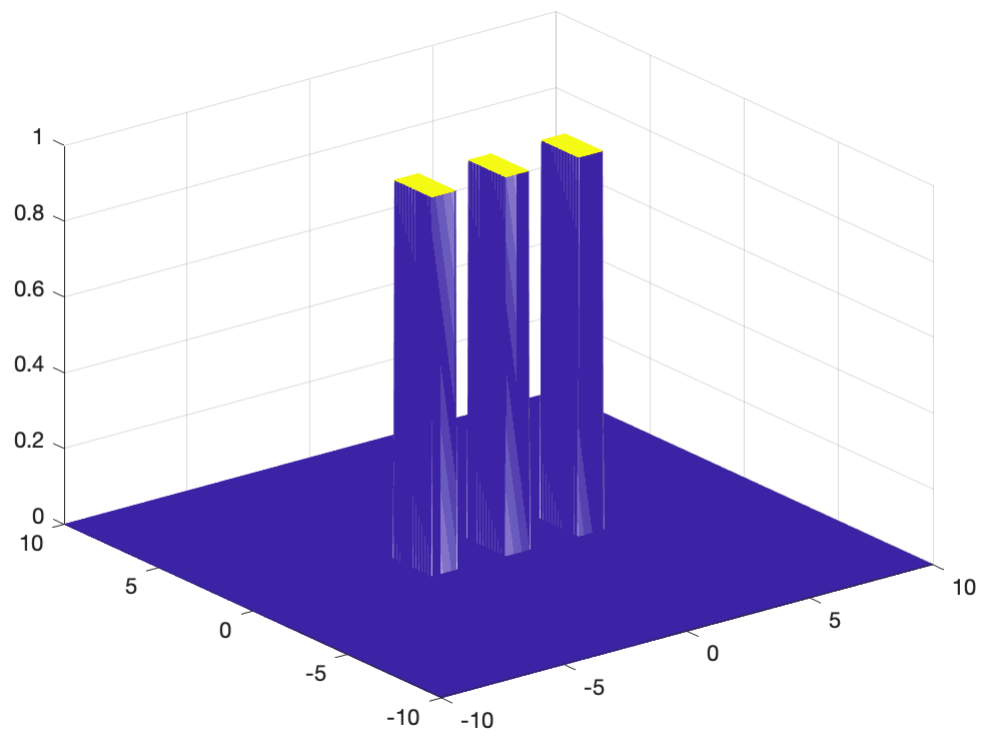


Three Slit

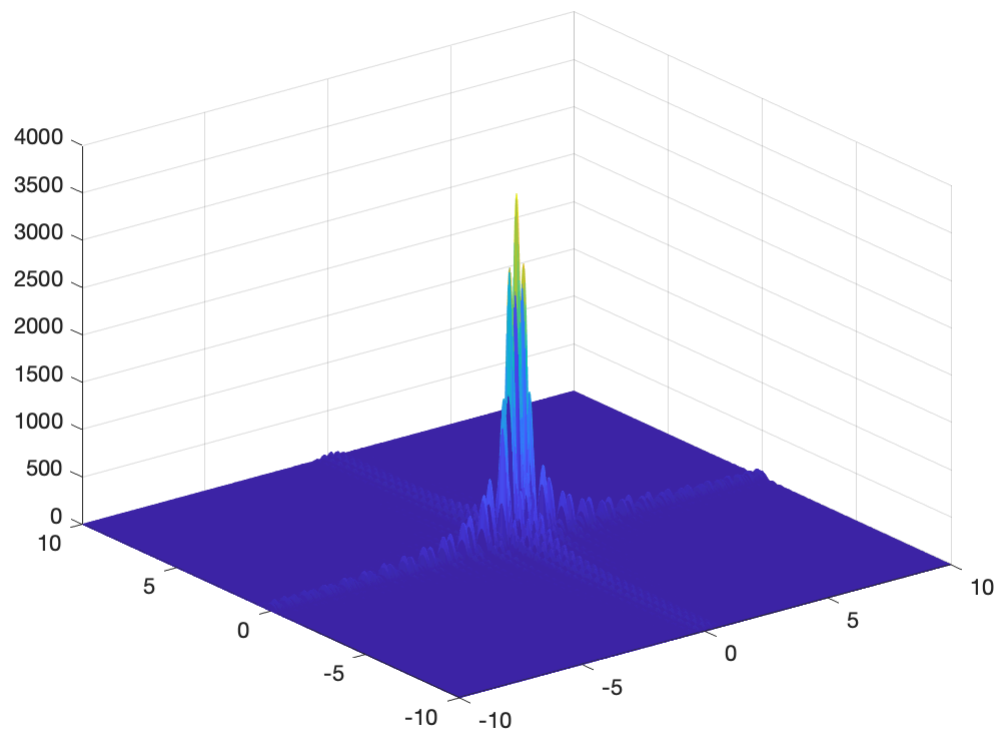
```

a=1;b=2;
d=3;
rect1=(xx>-a/2) & (xx<a/2) & (yy>-b/2) & (yy<b/2);
rect2=(xx>-a/2-d) & (xx<a/2-d) & (yy>-b/2) & (yy<b/2);
rect3=(xx>-a/2+d) & (xx<a/2+d) & (yy>-b/2) & (yy<b/2);
trirect=rect1|rect2|rect3;
I=abs(fftshift(fft2(trirect)));
figure;
mesh(xx,yy,trirect);

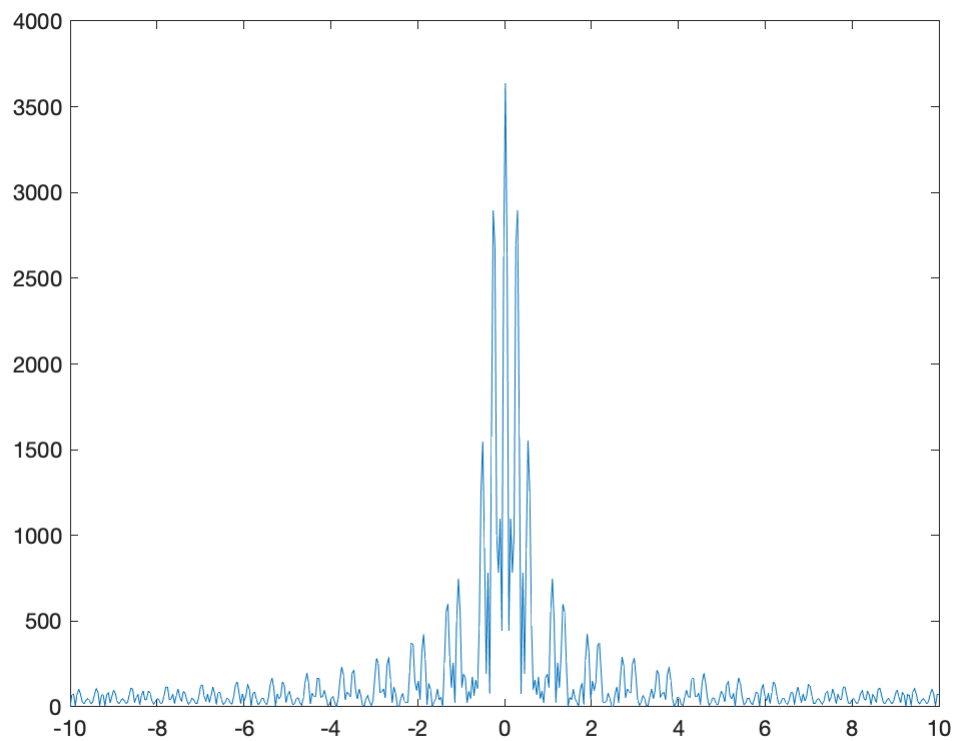
```



```
figure;  
surf(xx,yy,I,'EdgeColor','flat','FaceColor','flat');
```

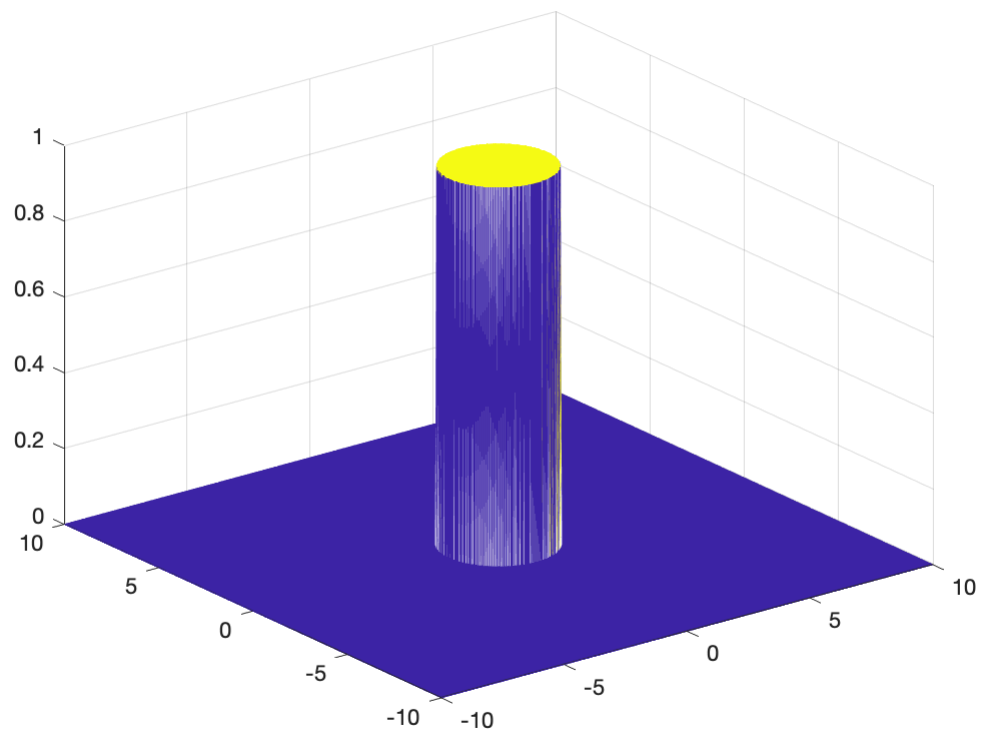



```
figure;  
plot(x,I(length(xx)/2,:));
```

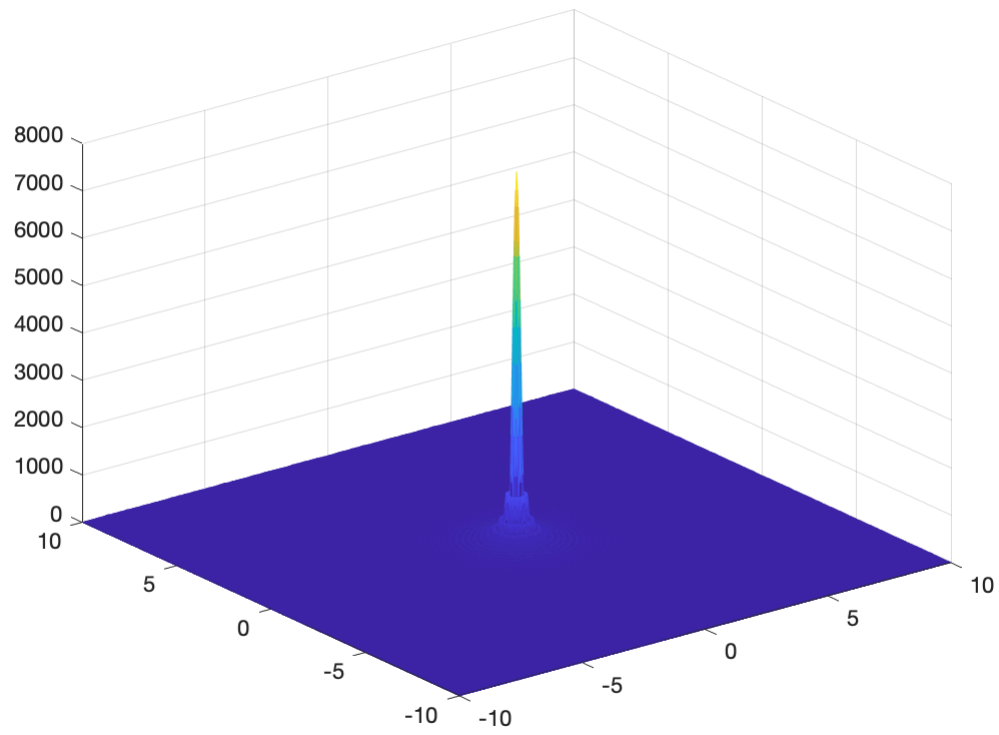


Single Circ

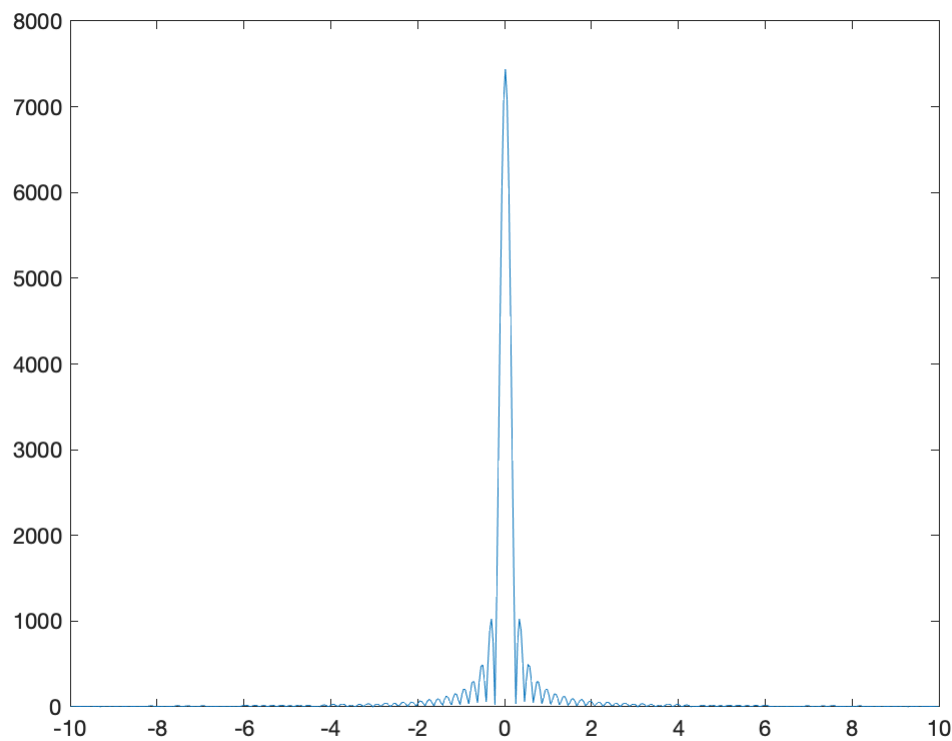
```
r=2;  
circ=sqrt((xx.^2+yy.^2))<=r;  
I=abs(fftshift(fft2(circ)));  
figure;  
mesh(xx,yy,circ);
```



```
figure;  
surf(xx,yy,I,'EdgeColor','flat','FaceColor','flat');
```

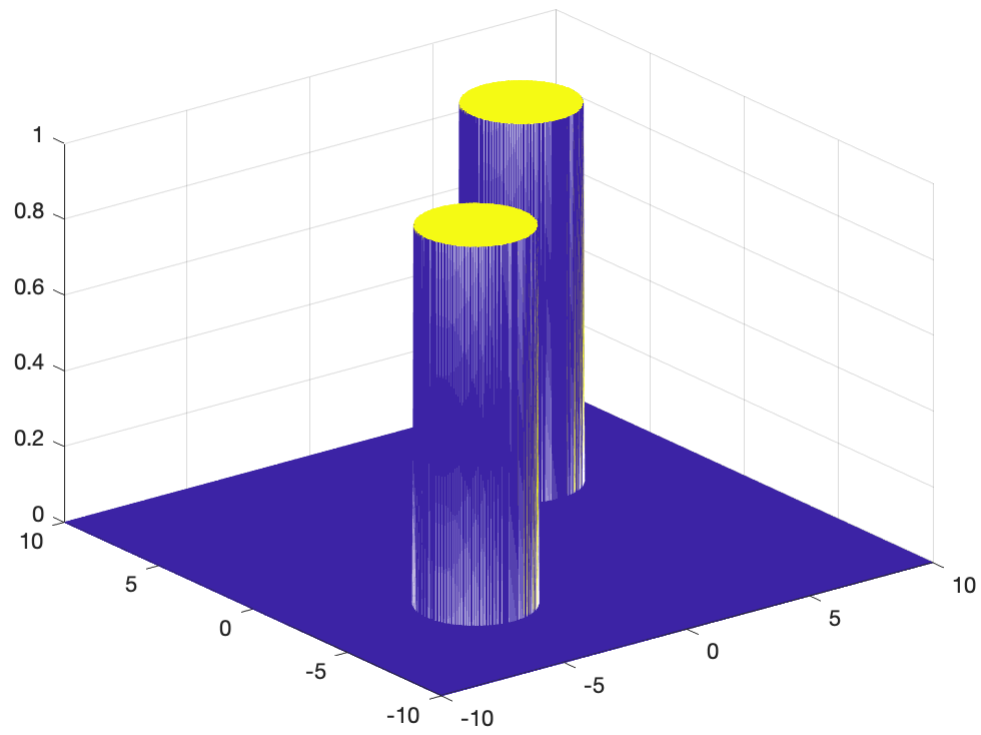


```
figure;  
plot(x,I(length(xx)/2,:));
```

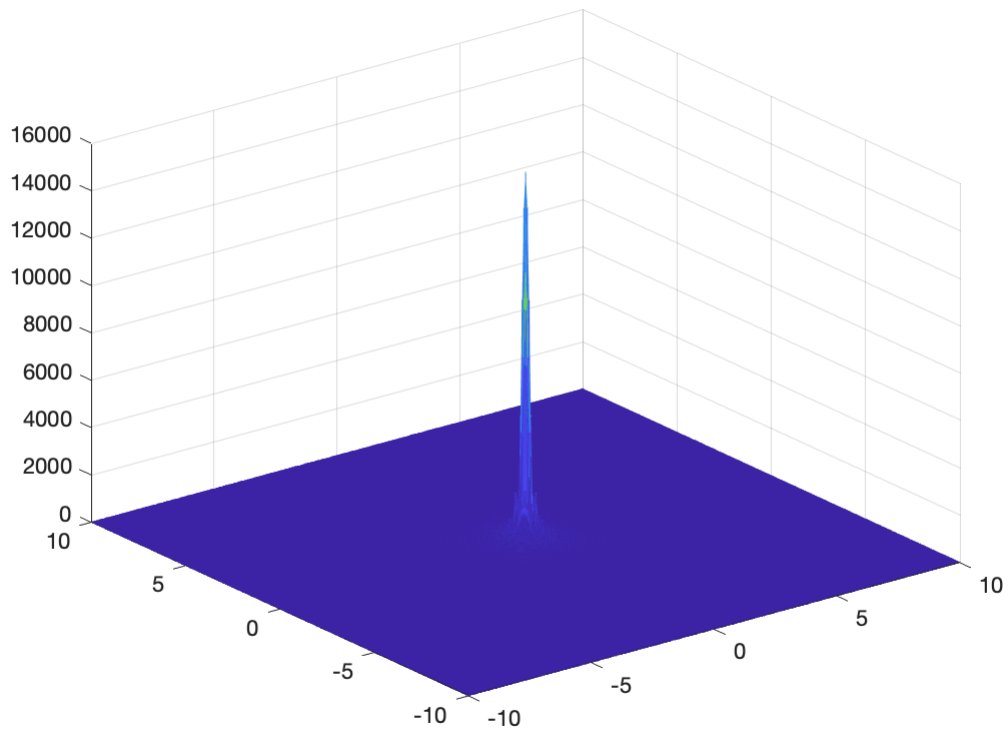


Double Circ

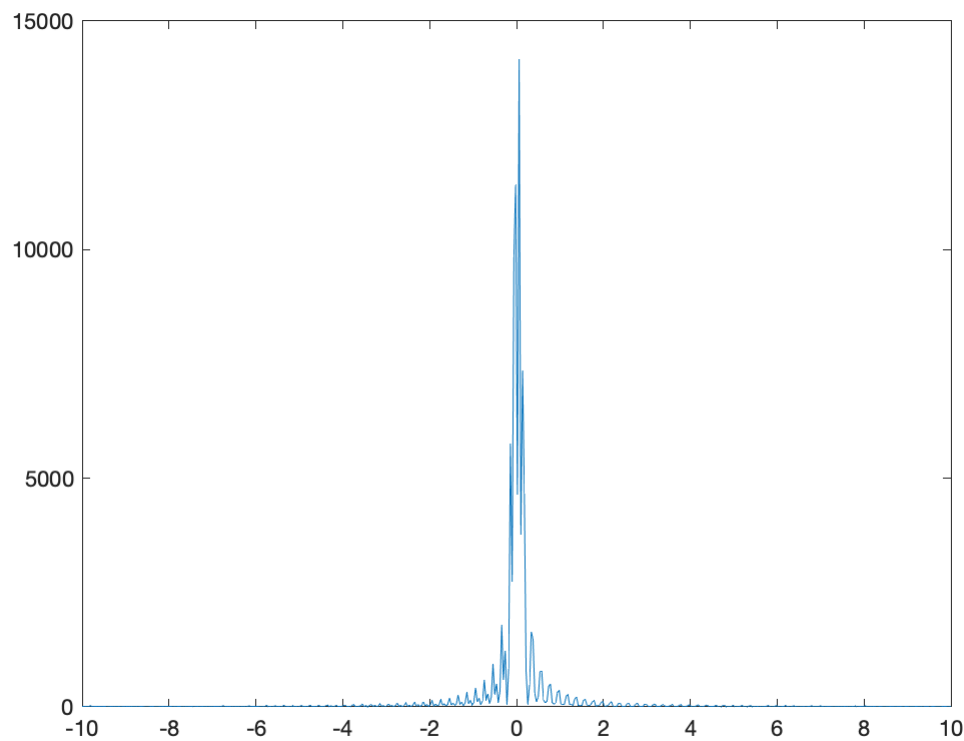
```
r=2;  
d=4;  
circ1=sqrt((xx-d).^2+(yy-d).^2)<=r;  
circ2=sqrt((xx+d).^2+(yy+d).^2)<=r;  
dcirc=circ1|circ2;  
I=abs(fftshift(fft2(dcirc)));  
figure;  
mesh(xx,yy,dcirc);
```



```
figure;  
surf(xx,yy,I,'EdgeColor','flat','FaceColor','flat');
```



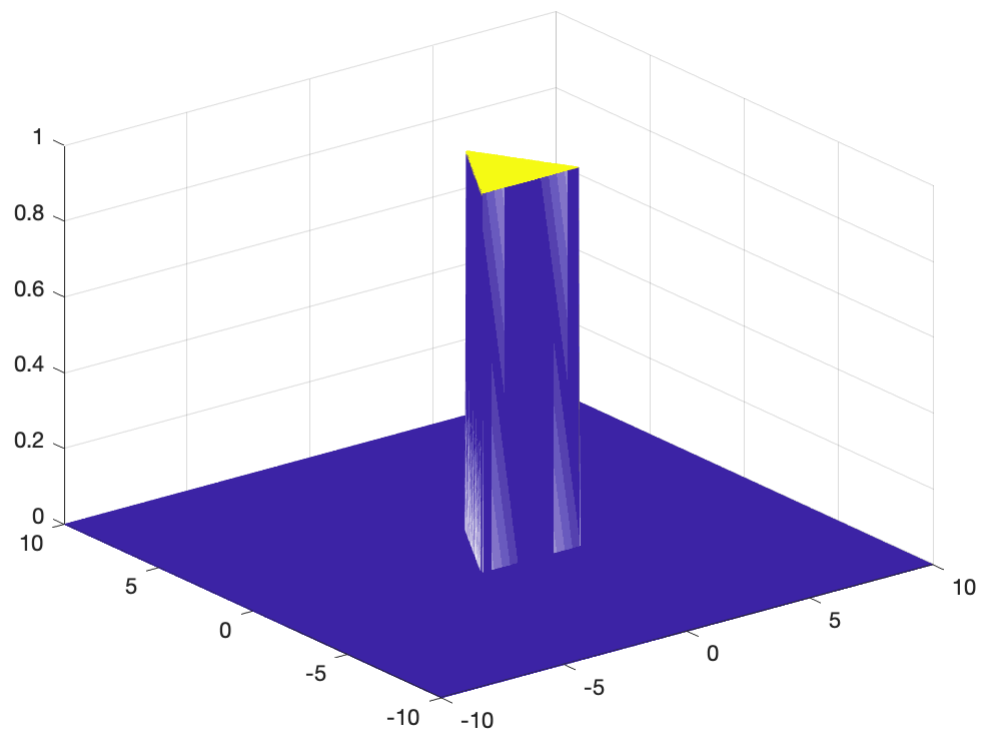
```
figure;  
plot(x,I(length(xx)/2,:));
```



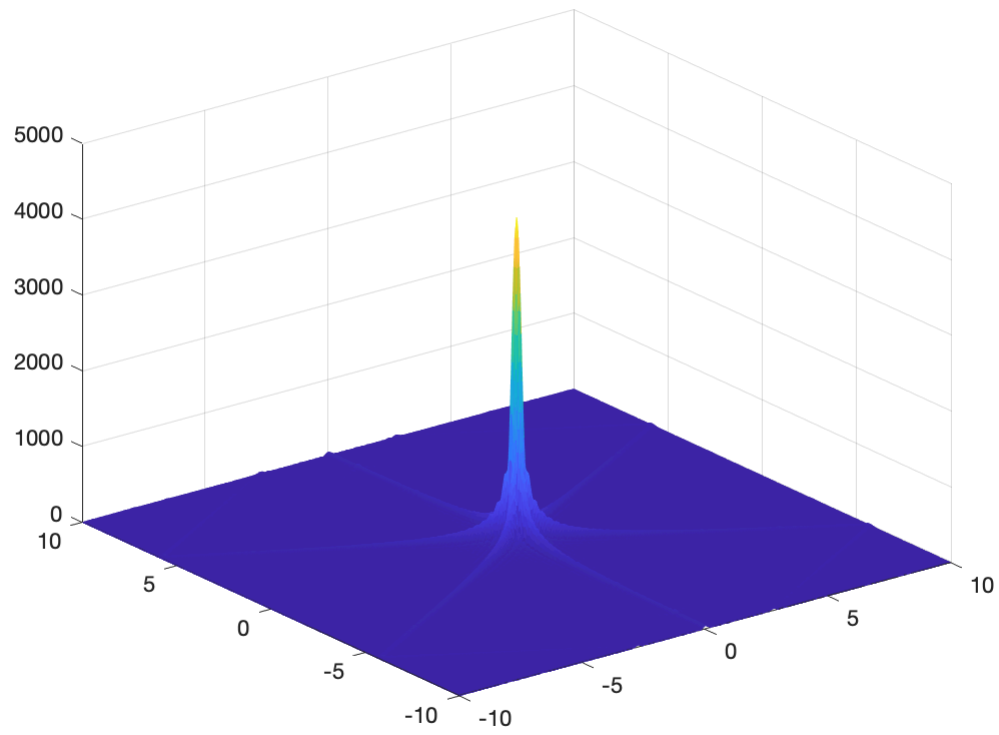
Triangle

```
l1=@(x) -sqrt(3).*(x>=-2&x<=2);
l2=@(x) sqrt(3).*(x+1);
l3=@(x) -sqrt(3).*(x-1);

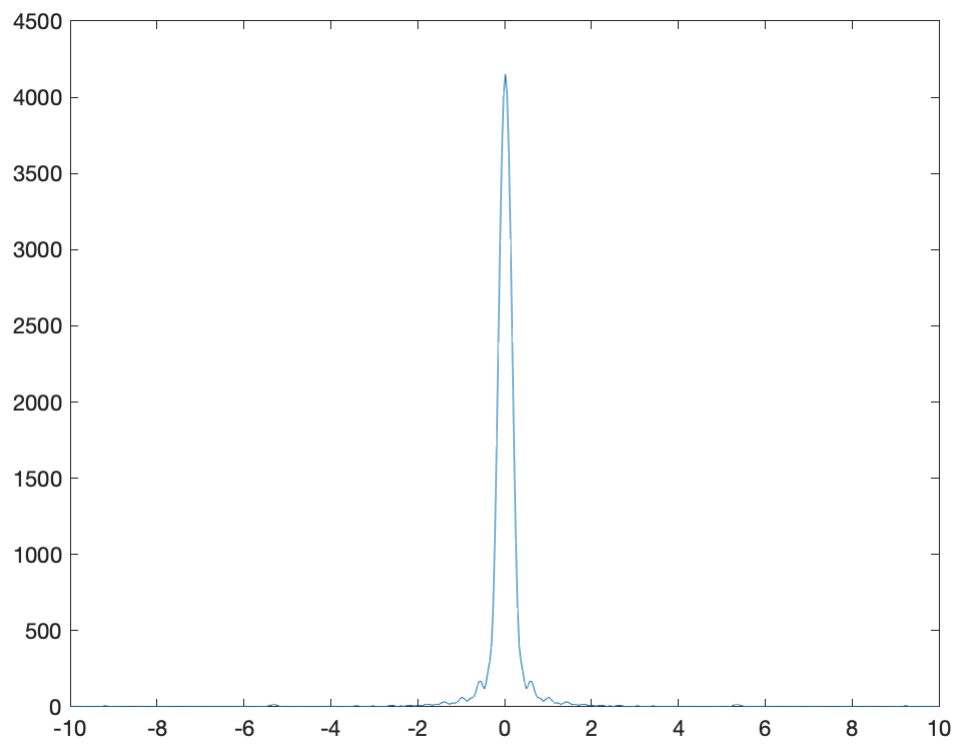
tri=zeros(size(xx));
tri(l1(xx)<=yy&l2(xx)>=yy&l3(xx)>=yy)=1;
I=abs(fftshift(fft2(tri)));
figure;
mesh(xx,yy,tri);
```

```
figure;  
surf(xx,yy,I,'EdgeColor','flat','FaceColor','flat');
```



```
figure;  
plot(x,I(length(xx)/2,:));
```



```
% clear;clc;
```