

Understanding the Symbols in the Kalman Filter

1 Discrete-Time Instant (k)

Symbol: k

What it Represents: A discrete time step in the system.

Role in Kalman Filter: The Kalman filter operates recursively, updating the state estimate at each time step k .

Example: If you are tracking an object moving every 0.1s:

- $k = 0$ (initial time step)
- $k = 1$ (after 0.1s)
- $k = 2$ (after 0.2s), etc.

2 State Vector (x_k)

Symbol: $x_k \in \mathbb{R}^n$, where n is the number of state variables.

What it Represents: The state of the system at time k .

Role in Kalman Filter: The quantity we estimate at each time step.

Example: If tracking an object's position and velocity in 1D:

$$x_k = \begin{bmatrix} \text{position} \\ \text{velocity} \end{bmatrix} \in \mathbb{R}^2$$

3 Control Input Vector (u_{k-1})

Symbol: $u_{k-1} \in \mathbb{R}^m$, where m is the number of control inputs.

What it Represents: The external control inputs applied at time $k - 1$.

Example: If an external acceleration affects an object's motion:

$$u_{k-1} = \text{applied acceleration}$$

4 Process Noise Vector (w_{k-1})

Symbol: $w_{k-1} \in \mathbb{R}^n$

What it Represents: Random disturbances in the system model (process noise).

Role in Kalman Filter: Accounts for uncertainty in the system dynamics.

Example: Wind force affecting an object's motion.

Assumptions: White noise, zero mean, and covariance matrix:

$$Q_k = E[w_k w_k^T]$$

5 State Transition Matrix (A_{k-1})

Symbol: $A_{k-1} \in \mathbb{R}^{n \times n}$

What it Represents: Defines how the state evolves from time step $k - 1$ to k .

Example: If tracking position and velocity:

$$A_k = \begin{bmatrix} 1 & \Delta t \\ 0 & 1 \end{bmatrix}$$

6 Control Input Matrix (B_{k-1})

Symbol: $B_{k-1} \in \mathbb{R}^{n \times m}$

Example: If acceleration is the control input:

$$B_k = \begin{bmatrix} \frac{1}{2} \Delta t^2 \\ \Delta t \end{bmatrix}$$

7 Output Matrix (C_k)

Symbol: $C_k \in \mathbb{R}^{r \times n}$, where r is the number of measurements.

Example: If we measure only position:

$$C_k = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

8 Measurement Noise Vector (v_k)

Symbol: $v_k \in \mathbb{R}^r$

Covariance Matrix:

$$R_k = E[v_k v_k^T]$$

9 Kalman Filter Steps

9.1 Prediction Step

$$\begin{aligned} \hat{x}_{k|k-1} &= A_{k-1} \hat{x}_{k-1|k-1} + B_{k-1} u_{k-1} \\ P_{k|k-1} &= A_{k-1} P_{k-1|k-1} A_{k-1}^T + Q_k \end{aligned}$$

9.2 Update Step

$$\begin{aligned} K_k &= P_{k|k-1} C_k^T (C_k P_{k|k-1} C_k^T + R_k)^{-1} \\ \hat{x}_{k|k} &= \hat{x}_{k|k-1} + K_k (y_k - C_k \hat{x}_{k|k-1}) \\ P_{k|k} &= (I - K_k C_k) P_{k|k-1} \end{aligned}$$

State Estimates in the Kalman Filter

Predicted State Estimate (\hat{x}_k^-)

This is the state prediction based on the motion model before incorporating a new measurement.

It is computed using the state transition equation:

$$\hat{x}_k^- = A \hat{x}_{k-1} + B u_k$$

It represents where we think the system should be, given previous motion.

Updated State Estimate (\hat{x}_k)

This is the corrected state estimate after incorporating the sensor measurement y_k .

It is computed using the Kalman update equation:

$$\hat{x}_k = \hat{x}_k^- + K_k (y_k - H \hat{x}_k^-)$$

It represents the best estimate of the state after blending the prediction with the new measurement.

Term	Description
True Position	x_k The real (but unknown) position of the car.
Predicted Position	\hat{x}_k^- Where we think the car should be before seeing the GPS reading.
Measured Position	y_k The noisy GPS measurement.
Updated Position	\hat{x}_k The corrected estimate after blending prediction & measurement.

Table 1: Key Terms in Kalman Filtering for Position Estimation