1react-native init

react-native init 58RNProjectreact-native init WubaRNProject

2react-nativesyncreact-native

apply from: "react.gradle"compile 'com.facebook.react:react-native:0.20.+'defaultConfigndk

3react-nativesyncAS OOM

compile 'com.facebook.react:react-native:0.20.+'syncunable to save settings failed to save settings. please restart Android studio58NAAndroid studio

```
-Xms2048m
-Xmx2048m
-XX:MaxPermSize=1280m
-XX:ReservedCodeCacheSize=512m
-XX:+UseCompressedOops
```

syncunable to save settings

4build/intermediates/res/merged/release/values-v23/values-v23.xml:3 : AAPT: Error retrieving parent for item: No resource found that matches the given name 'android:TextAppearance.Material.Widget.Button.Inverse'.

compileSdkVersion23

5compileSdkView23org.apache.http

23APIorg.apache.http

```
android{
    useLibrary 'org.apache.http.legacy'
}
```

6compileSdkVersion23NotificationNotificationCompat.Builder

7bundleDebugJsAndAssets/bundleReleaseJsAndAssets

buildbundleDebugJsAndAssetsbundleReleaseJsAndAssetsreact.gradlebundleDebugJsAndAssets/bundleReleaseJsAndAssetsreact-native bundle

```
if (Os.isFamily(Os.FAMILY_WINDOWS)) {
 commandLine "cmd", "/c", "react-native", "bundle", "--platform",
"android", "--dev", "${devEnabled}","--entry-file", entryFile,
"--bundle-output", jsBundleFile, "--assets-dest", resourcesDir
} else {
 commandLine "react-native", "bundle", "--platform", "android", "--dev",
"${devEnabled}","--entry-file", entryFile, "--bundle-  output",
jsBundleFile, "--assets-dest", resourcesDir
}
```

```
if (Os.isFamily(Os.FAMILY_WINDOWS)) {
 commandLine "cmd", "/c", "node",
"node_modules/react-native/local-cli/cli.js", "bundle", "--platform",
"android", "--dev", "${devEnabled}","--entry-file", entryFile,
"--bundle-output", jsBundleFile, "--assets-dest", resourcesDir
 } else {
   commandLine "node", "node_modules/react-native/local-cli/cli.js",
"bundle", "--platform", "android", "--dev", "${devEnabled}","--entry-file",
entryFile, "--bundle-output", jsBundleFile, "--assets-dest", resourcesDir
}
```

https://github.com/facebook/react-native/pull/6272

8ViewrenderToHardwareTextureAndroid of native type `boolean`

jsEditText

```
'use strict';
import React, {
  requireNativeComponent,
  PropTypes
} from 'react-native';

var View = React.View;

var iface = {
  name : 'EditText',
  propTypes : {
    ...View.propTypes,
    hint : PropTypes.string,
    text : PropTypes.string
  },
};

module.exports = requireNativeComponent('RCTEditText',iface);
```

var View = React.ViewpropTypes..View.propTypes

9View

ReactProp

```
com.facebook.react.uimanager.ReactProp
```

```
com.facebook.react.uimanager.annotations.ReactProp
```

10so

RNarmeabi-v7ax86sosoarmeabiarmeabi-v7aarmeabiarmeabisoarmeabi-v7aarmeabi-v7asoRNarmeabi-v7asoarmeabi
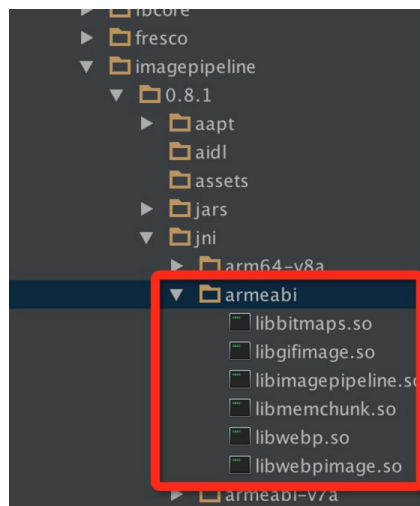RNso
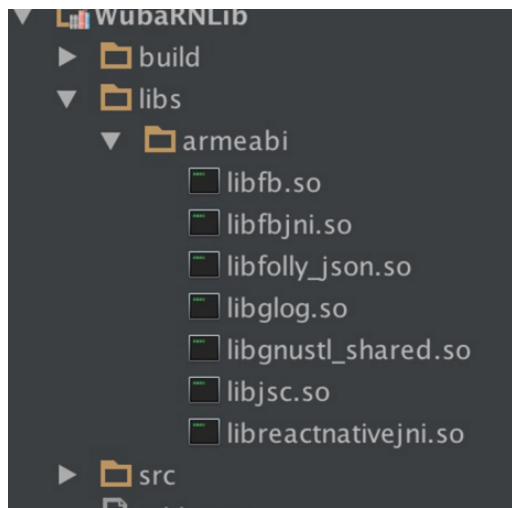RNaarRNapkziplibsoarmeabi-v7asoarmeabigradle

```
sourceSets {
 main {
   jniLibs.srcDirs = ['libs']
 }
```

.so
RNfrescoarmeabi

armeabiRNso

RN
58RNx86applicationgradle

```
defaultConfig {
ndk {
    abiFilters "armeabi"
}
```