Git

- MacXCodeGithomebrew brew install git
- LinuxGit
- WindowsGit for WindowsRun Git from Windows Command PromptGitPATHGit

Android SDK()

- 1. JDK
- 2. Android SDK:
- Mac: brew install android-sdk
- LinuxWindows: Android AndroidDevTools

ANDROIDHOME

_: ANDROID_HOMEAndroid SDK:

```
    Mac, ~/.bashrc, ~/.bash_profile:
(~/Users//Findersudo vi ~/.bashrcvi)
    # HomebrewSDK
export ANDROID_HOME=/usr/local/opt/android-sdk
    # SDK
export ANDROID_HOME=~/Library/Android/sdk
```

- Linux~/.bashrc,~/.bash_profile export ANDROID_HOME=<Android SDK>
- Windows->->->->ANDROIDHOMEAndroid SDK : windows->->-> CMD

gradle daemon

React Native Androidgradlegradle daemon50%java

SDK

- 1. Android SDK Manager(Macandroid)
- 2.
- Android SDK Build-tools version 23.0.123.0.1
- Android 6.0 (API 23)
- Local Maven repository for Support Libraries(Android Support Repository)
- "Install Packages" (Bugly)

Genymotion

GenymotionGoogleGoogle

- 4. Genymotion
- 5. GenymotionVirtualBox
- 6
- 7. +MReact Native

Google

- 8. Android SDK Manager("SDK")
- 9
- Intel x86 Atom System Image (for Android 5.1.1 API 22)
- Intel x86 Emulator Accelerator (HAXM installer)
- 10. "Install Packages"
- 11. (HAXM)
- 12. Android(AVD):
 - a. android avdCreate...

Windowsandroid.batAndroid SDKtoolsPATH

b. Start.

WindowsIntel x86 Emulator AcceleratorHyperVHyperV--WindowsHyperVGenymotionBluestacksVisual Studio Emulator for Android

Android StudioJava

 ${\bf Java Script And roid\ Studio Java And roid\ Studio "Import\ project"} {\bf and roid\ }$

1react-native init xxxRN

258cloneandroid

3WubaRNLibRNmodule

4grale.properties

5android.useDeprecatedNdk=true

6android/appreact.gradleWubaRNLib;

7WubaRNLib.gradle

```
apply from: "react.gradle"
```

RN clone RN gradle RN aar

RN

gradle

```
mavenLocal()
```

gradle

```
compile "com.facebook.react:react-native:+"
```

RNFBmaven0.24



compile "com.facebook.react:react-native:0.20.+"

58AndroidcompileSdkVersion

compileSdkVersion=23

RN