# 实验一 生产者和消费者问题

# 一、实验题目

在 Windows 7 环境下, 创建一个控制台进程, 在此进程中创建 n 个线程来模拟生产者或消费者。这些线程的信息由我们在本程序定义的"测试用例文件"中予以指定。

实验任务:输出下面 2 个"测试用例文件"的运行结果,并加以解释。

"测试用例文件1"内容:

3

- 1 P 3
- 2 P 4
- 3 C 4 1
- 4 P 2
- 5 C 3 1 4 2

"测试用例文件 2"内容:

2

- 1 P 2
- 2 C 1 3 1 4
- 3 P 4
- 4 P 3

# 二、实验步骤

实验主要代码:

```
首先定义一个结构,记录在测试文件中指定的每一个线程的参数:
struct ThreadInfo
    int serial;
                                           //线程序列号
    char entity;
                                          //是 P 还是 C
    float delay;
                                          //线程延迟
                                          //线程请求队列,消费者才有
    int thread request[MAX THREAD NUM];
                                          //请求个数,消费者才有
    int n_request;
}:
int main (void)
    int i, j;
    for (i=0; i < MAX THREAD NUM; i++) //初始化每个线程的请求队列;
       for (j=0; j \le n \text{ Thread}; j++)
           Thread Info[i]. thread request[j]=-1;
       Thread Info[i].n request=0;
    }
    for (i=0; i < MAX_THREAD_NUM+1; i++)
                                      //产品要消费的次数设置为0
       num of c time[i]=0;
    for(i=0;i<MAX_BUFFER_NUM;i++)</pre>
                                    //初始化缓冲区
       Buffer Critical[i]=-1;
    for(i=0;i<MAX_BUFFER_NUM;i++)</pre>
    InitializeCriticalSection(&PC Critical[i]);
    readFile();
    printf("输入文件是:\n"); //回显获得的线程信息,便于确认正确性
    printf("%d\n", n_Buffer_or_Critical);
    for (i=0; i < n_{t++})
       int Temp_serial=Thread_Info[i].serial;
       char Temp entity=Thread Info[i].entity;
       float Temp delay=Thread Info[i].delay;
       printf("thread%2d %c %f", Temp_serial, Temp_entity, Temp_delay);
       int Temp request=Thread Info[i].n request;
       for(j=0; j<Temp_request; j++)</pre>
           printf("%d", Thread Info[i]. thread request[j]);
       printf("\n");
    }
    printf("\n\n");
    empty_semaphore=CreateSemaphore(NULL, n_Buffer_or_Critical, n_Buffer_or_Criti
cal, "semaphore for empty");
    h mutex=CreateMutex(NULL, FALSE, "mutex for produce");
    for (i=0;i<n_Buffer_or_Critical;i++)</pre>
```

```
{
       char name[30]="semaphore for buffer";
       char serial[2];
       itoa(i, serial, 10);
       strcat(name, serial);
       h_mutex_Buffer[i]=CreateMutex(NULL, FALSE, name);
   //下面这个循环用线程的 ID 号来为相应生产线程的产品读写时所使用的同步信号量命
名:
    for (j=0; j< n\_Thread; j++)
       if(Thread Info[j].entity=='P')
            char name[30] = {"semaphore for producer"};
            char serial[2];
            itoa(j+1, serial, 10);
           strcat(name, serial);
           h Semaphore[j]=CreateSemaphore(NULL, 0, n Thread, name);
       }
   for (i=0; i \le n \text{ Thread}; i++)
                               //创建生产者和消费者线程;
       if(Thread Info[i].entity=='P')
   h_Thread[i]=CreateThread(NULL, 0, (LPTHREAD_START_ROUTINE) (Produce, & (Thread_I
nfo[i]), 0, NULL);
       else
   h_Thread[i]=CreateThread(NULL, 0, (LPTHREAD_START_ROUTINE)(Consume), &(Thread_
Info[i]), 0, NULL) x;
   WaitForMultipleObjects (n Thread, h Thread, TRUE, INFINITE);
   printf("\n\nALL Producer and consumer have finished their work.\n");
   return 0;
void readFile()
   FILE *inFile;
   inFile=fopen("test.txt", "r");
   //打开输入文件,按照规定的格式提取线程等信息;
   if (inFile==NULL)
       printf("Can't open test.txt.\n");
       exit(EXIT FAILURE);
   //从文件中获得实际的缓冲区的数目;
```

```
fscanf(inFile, "%d", &n_Buffer_or_Critical);
    char c=getc(inFile);
    while(c!=EOF)
        if (fscanf(inFile, "%d", &Thread Info[n Thread]. serial) <1) break;
       getc(inFile);
        fscanf(inFile, "%c", &Thread_Info[n_Thread].entity);
        fscanf(inFile, "%f", &Thread_Info[n_Thread].delay);
        c=getc(inFile):
        while(c!= '\n'&&c!=EOF)
fscanf(inFile, "%d", &Thread Info[n Thread].thread request[Thread Info[n Thread].
n_request]);
num_of_c_time[Thread_Info[n_Thread]. thread_request[Thread_Info[n_Thread]. n_requ
est]]++;
            Thread Info[n Thread].n request++;
            c=getc(inFile);
       }
        n Thread++;
    fclose(inFile);
}
该函数用于确认是否还有对同一产品的消费请求未执行:
bool IfInOtherRequest(int req)
    for(int i=0;i<n_Thread;i++)</pre>
        for(int j=0; j<Thread_Info[i].n_request; j++)</pre>
            if(Thread_Info[i].thread_request[j]==req)
                return TRUE;
   return FALSE;
}
该函数用于找出当前可以进行产品生产的空缓冲区位置:
int FindProducePosition()
{
    int EmptyPosition;
    for (int i=0;i<n_Buffer_or_Critical;i++)</pre>
        if(Buffer_Critical[i]==-1)
            EmptyPosition=i;
           Buffer Critical[i]=-2;
           break;
```

```
return EmptyPosition;
}
该函数用于找出当前所需生产者生产的产品的位置:
int FindBufferPosition(int ProPos) //Propos 是生产者序号
   int TempPos;
   for (int i=0;i<n_Buffer_or_Critical;i++)</pre>
       if(Buffer Critical[i] == ProPos)
           TempPos=i;
           break;
   return TempPos;
//生产者进程
void Produce(void *p)
   DWORD wait_for_semaphore, wait_for_mutex, m_delay;
   int m serial;
   m serial=((ThreadInfo*)(p))->serial; //获得本线程的信息;
   m delay=(DWORD)(((ThreadInfo*)(p))->delay *INTE PER SEC);
   Sleep(m_delay);
//开始请求生产
   printf("Producer %2d sends the produce require. \n", m serial);
//确认有空缓冲区可供生产,同时将空位置数 empty 减 1;用于生产者和消费者的同步;
   wait for semaphore=WaitForSingleObject(empty semaphore, -1);
//互斥访问下一个可用于生产的空临界区,实现写写互斥;
   wait for mutex=WaitForSingleObject(h mutex, -1);
   int ProducePos=FindProducePosition();
   ReleaseMutex(h mutex);
   printf("Producer %2d begin to produce at
position %2d. \n", m_serial, ProducePos);
   Buffer Critical[ProducePos]=m serial;
   printf("Producer %2d finish producing :\n ", m serial);
   printf("position[%2d]:%3d \n", ProducePos, Buffer Critical[ProducePos]);
//使生产者写的缓冲区可以被多个消费者使用,实现读写同步;
   ReleaseSemaphore(h_Semaphore[m_serial], n_Thread, NULL);
}
//消费者进程
void Consume(void *p)
```

```
DWORD wait for semaphore, m delay;
   int m serial, m requestNum; //消费者的序列号和请求的数目;
   int m_thread_request[MAX_THREAD_NUM];//本消费线程的请求队列;
//提取本线程的信息到本地;
   m serial=((ThreadInfo*)(p))->serial;
   m_delay=(DWORD) (((ThreadInfo*)(p))->delay *INTE_PER_SEC);
   m requestNum=((ThreadInfo *)(p))->n request;
   for (int i=0;i<m_requestNum;i++)</pre>
   m thread request[i]=((ThreadInfo*)(p))->thread request[i];
   Sleep (m delay);
//循环进行所需产品的消费
   for(int i=0;i < m requestNum;i++) {</pre>
//请求消费下一个产品
   printf("Consumer %2d request to consume %2d
product\n", m_serial, m_thread_request[i]);
//如果对应生产者没有生产,则等待;如果生产了,允许的消费者数目-1;实现了读写同步;
   wait_for_semaphore=WaitForSingleObject(h_Semaphore[m_thread_request[i]],-1)
//查询所需产品放到缓冲区的号
   DWORD BufferPos=FindBufferPosition(m_thread_request[i]);
   EnterCriticalSection(&PC Critical[BufferPos]);
   printf("Consumer%2d begin to consume %2d product
\n", m serial, m thread request[i]);
   ((ThreadInfo*)(p))->thread_request[i] =-1;
   if(!IfInOtherRequest(m thread request[i])) {
   Buffer Critical[BufferPos] = -1; //标记缓冲区为空;
   printf("Consumer%2d finish consuming %2d:\n", m_serial, m_thread_request[i]);
   printf("position[ %2d ]:%3d \n", BufferPos, Buffer_Critical[BufferPos]);
   ReleaseSemaphore (empty semaphore, 1, NULL);
else{
   printf("Consumer %2d finish consuming product %2d\n
",m serial,m thread request[i]);
LeaveCriticalSection(&PC Critical[BufferPos]); //离开临界区
```

### "测试用例文件 1"实验结果:

#### ■ F:\操作系统代码\Producer Consumer.exe

```
Producer 4 begin to produce at position 0.

Producer 4 finish producing:
  position[ 0 ]: 4

Consumer 5 request to consume 1 product
Producer 1 sends the produce require.

Producer 1 begin to produce at position 1.

Producer 1 finish producing:
  position[ 1 ]: 1

Consumer 5 begin to consume 1 product

Consumer 5 finish consuming product 1

Consumer 5 request to consume 4 product

Consumer 5 finish consuming 4:
  position[ 0 ]: -1

Consumer 5 request to consume 2 product

Consumer 5 finish consuming 2:
  position[ 0 ]: -1

Producer 2 sends the produce require.

Consumer 3 request to consume 1 product

Consumer 3 sequest to consume 1 product

Consumer 3 finish consuming 1:
  position[ 1 ]: -1

Producer 2 begin to produce at position 0.

Producer 2 finish producing:
  position[ 0 ]: 2

ALL Producer and consumer have finished their work.
```

#### 结果解释:

首先生产者 4 开始生产产品,接下来消费者 5 开始请求 1 号生产者的产品,由于该产品还不存在,因此本线程被阻塞。接下来是生产者 1 生产产品,5 号消费者开始消费 1 号生产者的产品,继续消费 4 号生产者的产品,并且释放该产品所占的缓存区间,由于 2 号产品还未生产,5 号消费者被阻塞进程。3 号消费者第二次消费产品 1 后,产品 1 所占缓存区间释放。2 号生产者开始生产产品 2,5 号消费者消费 2 号产品,并释放 2 号产品的缓存区间。至此,模拟程序运行完毕。

### "测试用例文件 2"实验结果:

# ■ F:\操作系统代码\Producer\_Consumer.exe

```
输入文件是:
thread 1
                     2.000000
              P
thread 2
              C
                     1.000000
                                    3
                                                   4
thread 3
              P
                     4.000000
              P
thread 4
                     3.000000
Consumer 2 request to consume 3 product Producer 1 sends the produce require.
Producer 1 begin to produce at position 0.
Producer 1 finish producing:
 position[ 0]: 1
Producer 4 sends the produce require.

Producer 4 begin to produce at position 1.

Producer 4 finish producing:
position[ 1]: 4
Producer 3 sends the produce require.
```

#### 结果解释:

2号消费者开始请求3号产品,由于产品不存在,因此本线程被阻塞。生产1开始生产产品,而2号消费者仍处于阻塞状态,4号成产者开始生产产品,2号依旧被阻塞,而由于缓存区间只有2,因此生产者3不可进行产品生产,产生死锁,故无法运行出结果。

#### 对于输入文件格式问题:

注意字符之间的空格是 Tab 键,每一行的结尾不能有任何字符,包括空格符,否则读入文件会产生错误使程序不能正确模拟整个过程。

# 编写过程出现的问题:

由于基础理论知识不扎实并不能顺利编写出程序,后面通过老师 给出的代码和结合网上资料最后完成了这次实验。刚开始由于一些函 数结构不完整跟变量未定义好未能成功运行,后面通过修改调试得出 了运行结果。