

Reading 6

Lonneke Lammers

10371672

Question

1. Pick three concepts covered in Lecture 9 - Interaction (e.g., Brushing & Linking) and relate them to the taxonomy presented in Heer & Shneiderman Table
1. How do the interaction concepts fit to their taxonomy?

Answer

J. Heer and B. Shneiderman describe 12 task types grouped into three high-level categories, which incorporate the critical tasks that enable iterative visual analysis, including visualization creation, interactive querying, multiview coordination, history and collaboration.

In Lecture 9 – Interaction, they talk about interaction concepts. If you want to let people focus on a part, you can make use of a focusing context tool like fish-eye view or a hyperbolic tree. Also with brushing and linking you make data more clear to a viewer/user of that particular data. A visualisation can make use of links which the user can use to see relations between or of particular things in for example a timeslot. The change in a representation in one view affects the representation in another view. Linking is a change of parameters in a data

TABLE 1: Taxonomy of interactive dynamics for visual analysis

Data & View Specification	Visualize data by choosing visual encodings. Filter out data to focus on relevant items. Sort items to expose patterns. Derive values or models from source data.
View Manipulation	Select items to highlight, filter, or manipulate them. Navigate to examine high-level patterns and low-level detail. Coordinate views for linked, multi-dimensional exploration. Organize multiple windows and workspaces.
Process & Provenance	Record analysis histories for revisitation, review and sharing. Annotate patterns to document findings. Share views and annotations to enable collaboration. Guide users through analysis tasks or stories.

representation which is reflected in another connected data representation. Brushing means highlighting data that you selected in a view in other connected data representations.

Fishing eye is a focusing concept which could play an important role when a data analyst wants to zoom in on particular data and see exactly what is happening right there. You can 'filter' your own data, and make bigger what is more important for example, or what contains the biggest quantity. This makes it more clear for a user, especially for the first impression.

Linking and brushing can be important when you have to deal with a lot of data in a data visualisation. It of course depends on what kind of data you'll visualize, but shapes, proximity and containment (like drawing a box around something)

play a big role in this concept. The viewer must be able to 'play' with the data, in a way that it is clear what you see and what it means.

Also filtering of data is an important thing. Is something an outlier or is it a discovery? What do you have to filter out of the visualization and what not? By excluding not important data you can make a visualisation stand or fall.