

#### Competencies

Mobile application development
Technical project management
Remote team collaboration
Software architecture
Developer experience
UI/UX design
Analytics analysis
Native iOS & web development
Application security

#### Technical Skills

Swift, SwiftUI, Objective-C Ruby, Rails Javascript, jQuery HTML, CSS SQL, MySql, Sqlite C#, C++, Java Python, AWS Photoshop, Finalcut Pro X JIRA, Confluence, Git Unit testing, UI testing

## Education

High School Valedictorian BS Computer Science Minor in Mathematics Wake Forest University, May 2007 Dean's List & CS Honor Society

## Spoken Languages

English Native speaker
Spanish Conversational
Japanese Rusty, was better
French Street survivable
Italian Street survivable

## **Personal Interests**

Travel

Recreational sailboat captain
Fixing said sailboat
Father of 3
Health & Nutrition
Hiking & Freediving
Photography & Videography
Optimistic DIYer

Martial Arts, Acrobatics, Parkour

# Ryan Lons

## 16yrs industry experience in iOS and web development

☑ lonsrb@gmail.com

& LinkedIn

O Honolulu / Remote
PT or MT hours (UTC -7/-8) preferred

Experience (only "recent" listed)

## iOS Architect at Schwab

February 2023 - Present

Charles Schwab offers investment products and services, including brokerage and retirement accounts, online trading

- · Re-established analytics data mining to better understand product usage and inform product decision-making
- Assumed technical oversite, for the mobile team, of a large scale, multi-team initiative to build out a "demo" version of the thinkorswim app gp project
- Researched, documented and proposed changes for incrementally refactoring the 15yr old, chaotically architected, code base
- Created a developer experience survey for the mobile team and compiled/presented results/led action items discussion
- Responsible for coordinating ios app's "application security" adherence strategy
- Led feature development and guided QA in testing a complex, 2FA "in app approval", feature for iOS app. This required coordinating with multiple development teams and product owners
- Encouraged product to include adding more analytics requirements to features by going above and beyond on an analytics request for enhancing an existing feature

## Lead iOS Developer at Stitch Fix

August 2020 - January 2023

StitchFix is an online personalized styling retail service

- Led feature development on the "Freestyle" business line which allows direct purchase of product based on machine learning styling recommendations
- · Led a multi-iOS-team effort to build the concept of displaying strikethrough pricing on sale items
- · Responsible for multiple iterative improvements to business vital checkout and return workflow
- Responsible for successful large refactors of mission critical workflows

## Product Innovation/ Mobile Lead at Uplift Inc

June 2019 - April 2020

Uplift was a travel fintech company providing short term consumer loans

- Brought on to help create a product innovation team leading mobile efforts
- · Led a small team of mobile devs creating prototype apps for further vetting
- · Technically assisted team by learning AWS, writing Python, JS, Swift & Java

#### Lead iOS Developer/Architect at Pinn

October 2018 - May 2019

Pinn was a small startup providing biometric & PKI authentication frameworks for partner apps

- Lead iOS Developer, owned iOS architecture, product & design. Advised android
- Built company's prototype biometric identification framework

## **Lead iOS Developer at Under Armour**

March 2016 - Feb 2018

UA's connected fitness division handled it's digital assets including MyFitnessPal & UA Run

- Architected and built iOS frameworks for UA apps
- · Frameworks included: authentication/SSO, notifications, rollouts, data sync
- Worked with UA Run, MyFitnessPal, and UA Shop to facilitate integrations
- Deployed code to ~100 million users, needed to be bulletproof and quickly fixable

#### iOS Developer at TopTal

October 2014 - September 2018

Toptal is an exclusive network of the top 3% of software devs in the world

- · Architected and spec-ed apps for implementation by third parties
- · All contacts were remote in nature with clients in multiple countries
- Worked on poorly implemented legacy projects to bring them up to a proper architecture to allow new feature development

## Cofounder & CEO of Wersda LLC

October 2012 - March 2016

Wersda was a very small, bootstrapped startup for location navigation software for grocery stores

- · Architected, designed and built the API, website, iOS and Android apps
- Managed product requirements and design. Set expectations for team members
- Fought hard to keep the product on track and keep the Minimum Viable Product clean
- Performed user experience testing and rapid prototyping to iterate and test different UI/UX
- Wrote an "indoor navigation" engine with javascript for vector based rendering

#### Senior iOS Engineer at Imprivata

June 2013 - June 2014

Imprivata provides authentication & access management software for healthcare organizations

- Led efforts to modernize the codebase with more modern language features
- Helped mentor junior developers new to the industry
- Built pixel perfect implementations despite some technical challenges due to restrictions of the language