Ryan Lons

16yrs industry experience in iOS and web development

Engineering Leader | Staff iOS Developer | Product Delivery & People Leadership

☑ lonsrb@gmail.com



Remote

COMPETENCIES

Leadership & People:

Mentorship & Coaching Cross-Functional Collaboration Developer experience Remote team collaboration Team Building & Hiring

Engineering Strategy:

Software architecture
Technical project management
Mobile application development
Application security
Al-Assisted Development

Technical Proficiency:

Mobile & web development Analytics analysis UI/UX design CI/CD

TECHNICAL SKILLS

Swift, SwiftUI, Objective-C Ruby, Python Web Frontend Languages JIRA, Confluence, Git Automated testing Machine Learning / Data Science (taking courses)

Al / LLM's prompting (scripting and prompting)

EDUCATION

High School Valedictorian BS Computer Science Minor in Mathematics Wake Forest University, May 07 Dean's List & Honor Society

SPOKEN LANGUAGES

English Native speaker

Spanish Conversational

Japanese Rusty, was better

French Street survivable

Italian Street survivable

PERSONAL INTERESTS

Father of 3
Hiking & Freediving
Health & Nutrition
Recreational sailboat captain
Fixing said sailboat
Photography & Videography
Martial Arts, Acrobatics, Parkour

Experience (recent listed)

Mobile Technical Lead at Charles Schwab

February 2023 - Present

Charles Schwab offers investment products and services, eg: brokerage and retirement accounts, online trading

Leadership & People Management:

- Partners with Product & Design on roadmap and requirements, defines scope, acceptance criteria, and milestones.
- · Leads iOS technical direction guiding development standards and documenting/educating best practices
- · Mentors junior/mid-level engineers. Drives Developer Experience standards. Runs sprint rituals.
- Strengthens reliability via observability: crash analytics, logging/metrics, alerts, and incident response.
- Coordinates cross-team dependencies (API contracts, sequencing, handoffs) prioritizing deliverables and unblocking iOS/Android teams to meet release dates.

Strategic & Business Impact:

- Drove architectural improvements in a 15-year-old legacy codebase, leading refactoring and documentation efforts across.
- · Championed data-driven decision-making, re-establishing analytics pipelines to guide product improvements.
- Led multi-team efforts across Engineering, Design, Product, and QA to improve cross-functional delivery and coordination.
- · Responsible for coordinating iOS app's "application security" adherence strategy.

Lead iOS Developer at Stitch Fix

August 2020 - January 2023

StitchFix is an online personalized styling retail service

Leadership & People Management:

- Managed cross-team initiatives, such as implementing strikethrough pricing throughout the iOS application.
- · Contributed to hiring efforts, screening candidates and participating in hiring decisions for iOS engineers.

Process & Engineering Improvements:

- · Owned checkout and return workflow improvements, enhancing user experience and reducing errors.
- · Led multiple large-scale refactors of mission-critical workflows, improving performance and maintainability.

Product Innovation/ Mobile Lead at Uplift Inc

June 2019 - April 2020

Uplift was a travel fintech company providing short term consumer loans

- Brought on to help create a product innovation team leading mobile efforts
- · Led a small team of mobile devs creating prototype apps for further vetting
- Technically assisted team by learning AWS, writing Python, JS, Swift & Java

Lead iOS Developer/Architect at Pinn

October 2018 - May 2019

Pinn was a small startup providing biometric & PKI authentication frameworks for partner apps

- · Lead iOS Developer, owned iOS architecture, product & design. Advised android
- Built company's prototype biometric identification framework

Lead iOS Developer at Under Armour

March 2016 - Feb 2018

UA's connected fitness division handled it's digital assets including MyFitnessPal & UA Run

- Architected and built iOS frameworks for UA apps
- · Frameworks included: authentication/SSO, notifications, rollouts, data sync
- Worked with UA Run, MyFitnessPal, and UA Shop to facilitate integrations
- Deployed code to ~100 million users, needed to be bulletproof and quickly fixable

iOS Developer at TopTal

October 2014 - September 2018

Toptal is an exclusive network of the top 3% of software devs in the world

- Architected and spec-ed apps for implementation by third parties
- · All contacts were remote in nature with clients in multiple countries
- · Worked on legacy projects to bring them up to a proper architecture to allow new feature development

Cofounder & CEO of Wersda LLC

October 2012 - March 2016

Wersda was a very small, bootstrapped startup for location navigation software for grocery stores

- Architected, designed and built the API, website, iOS and Android apps
- Managed product requirements and design. Set expectations for team members
- Fought hard to keep the product on track and keep the Minimum Viable Product clean
- Performed user experience testing and rapid prototyping to iterate and test different UI/UX
- Wrote an "indoor navigation" engine with javascript for vector based rendering