

# 法律声明

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# Python库

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小象学院  
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邹博

# 本次说明

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- 本PPT后面仅列举使用Python库的效果截图，详细内容请参考该PPT的配套代码。

# 数值计算

□ 对于某二分类问题，若构造了10个正确率都是0.6的分类器，采用少数服从多数的原则进行最终分类，则最终分类正确率是多少？

■ 若构造100个分类器呢？

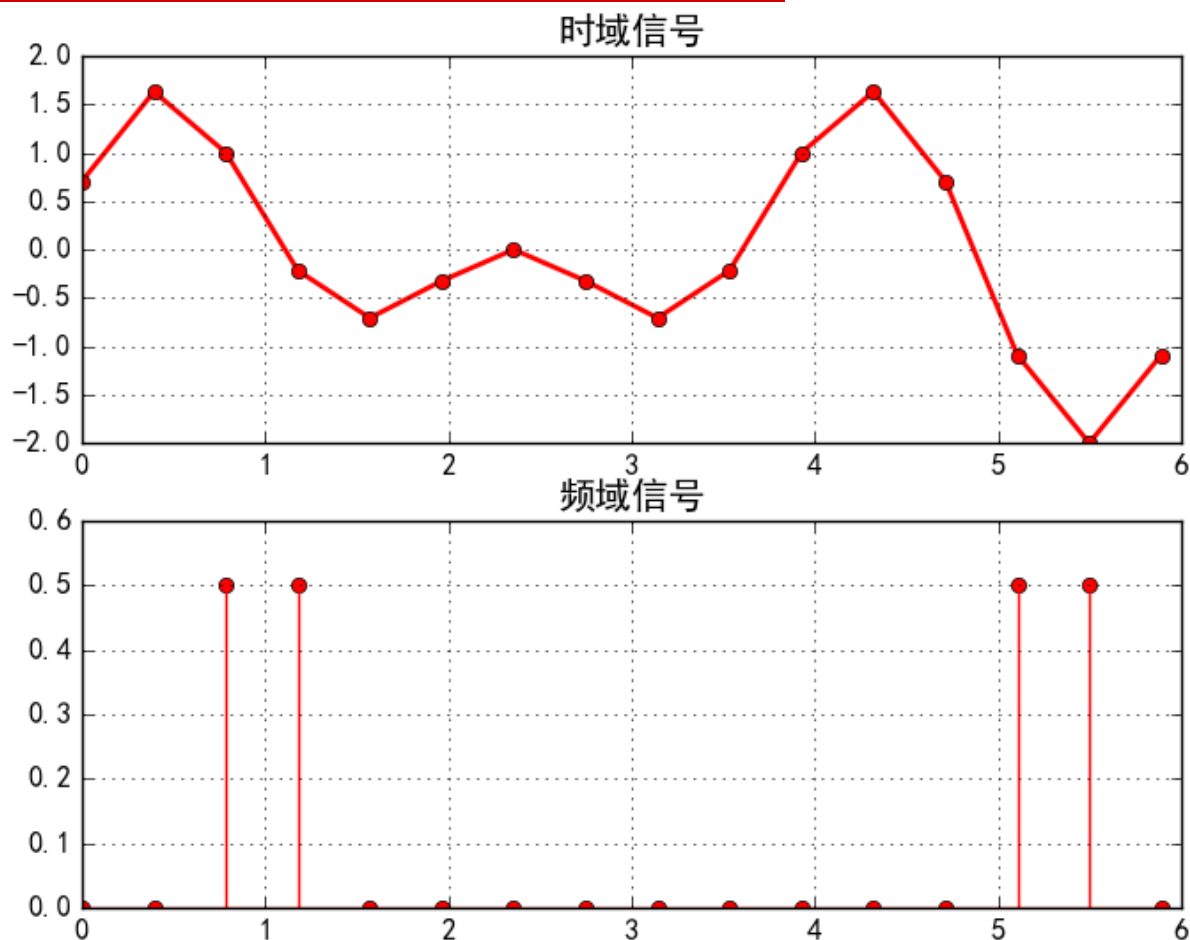
```
def bagging(n, p):  
    s = 0  
    for i in range(n // 2 + 1, n + 1):  
        s += c(n, i) * p ** i * (1 - p) ** (n - i)  
    return s  
  
if __name__ == "__main__":  
    for t in range(10, 101, 10):  
        print t, '次采样正确率:', bagging(t, 0.6)
```

Ensemble

C:\Python27\python.exe D:/Python/ML/6.Package/6.1.Ensemble.py

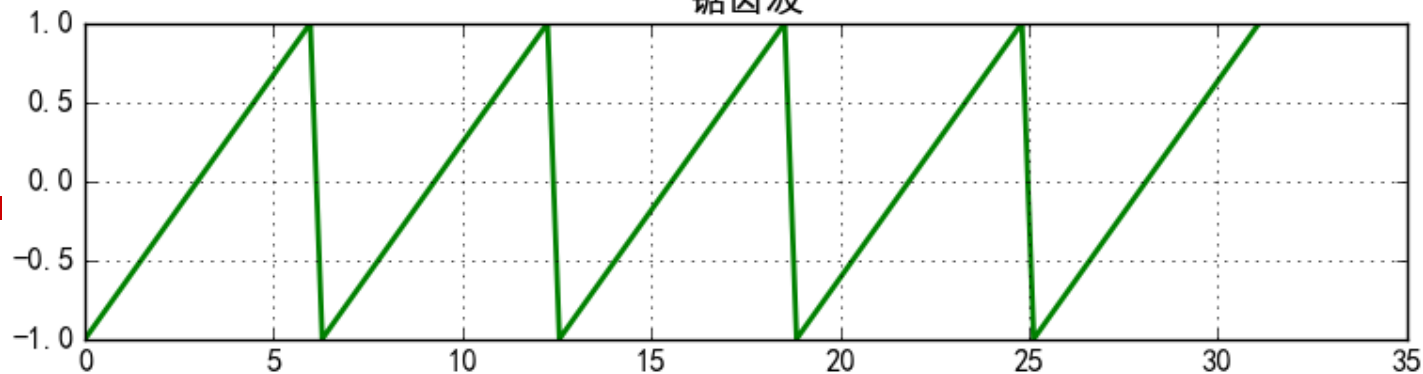
10 次采样正确率: 0.6331032576  
20 次采样正确率: 0.755337203316  
30 次采样正确率: 0.824630946493  
40 次采样正确率: 0.870234294178  
50 次采样正确率: 0.902192635847  
60 次采样正确率: 0.925376305649  
70 次采样正确率: 0.942565538515  
80 次采样正确率: 0.955502944118  
90 次采样正确率: 0.965347339325  
100 次采样正确率: 0.972900802243

# 时域与频域信号

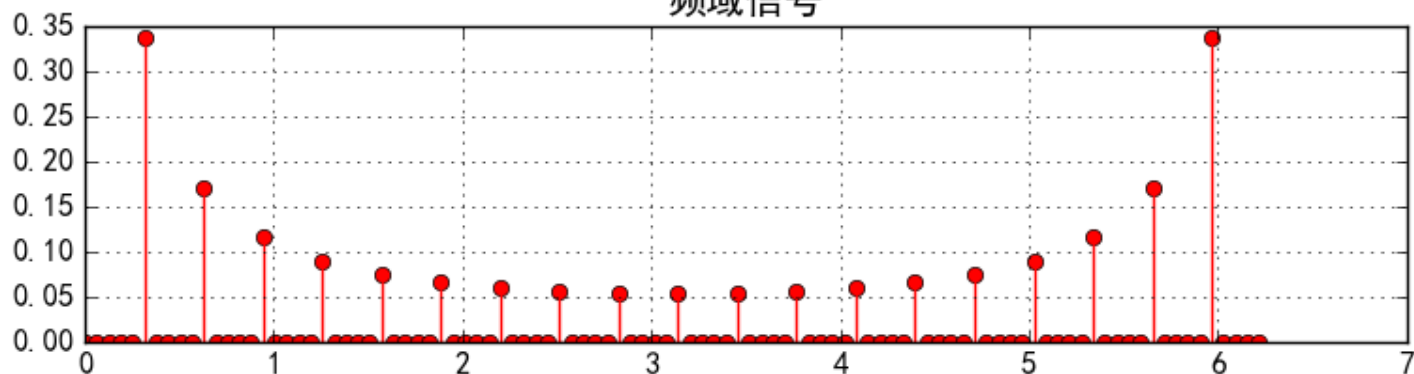


# 快速傅里叶变换FFT与频域滤波

锯齿波



频域信号

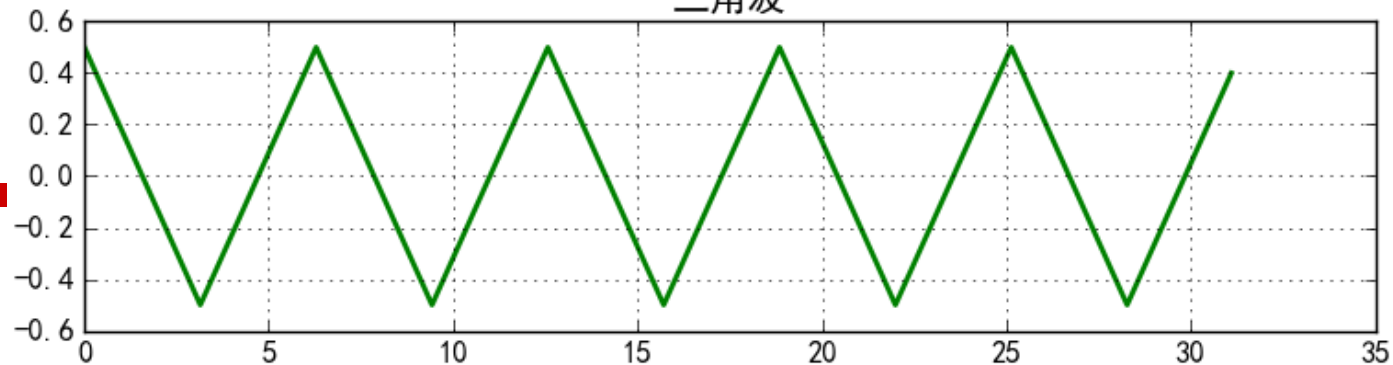


锯齿波恢复信号

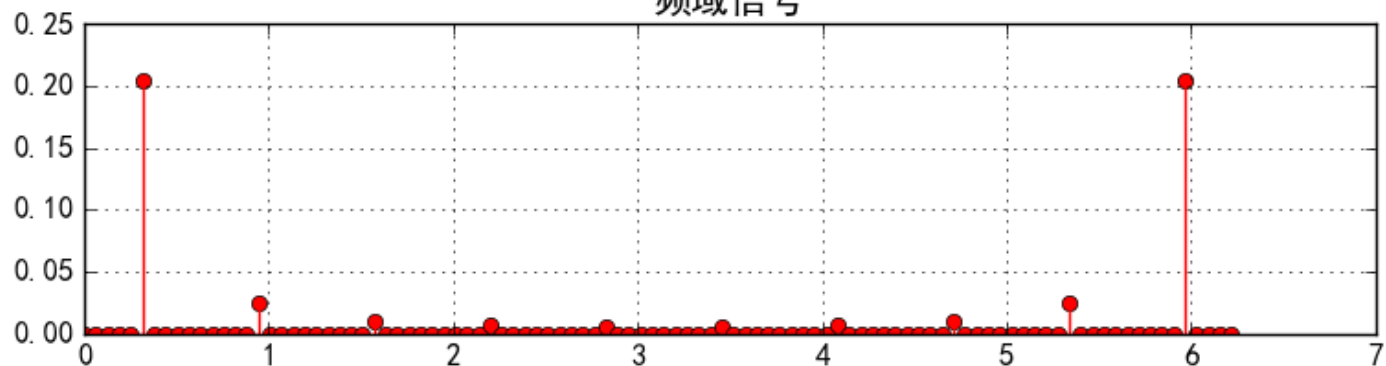


# 快速傅里叶变换FFT与频域滤波

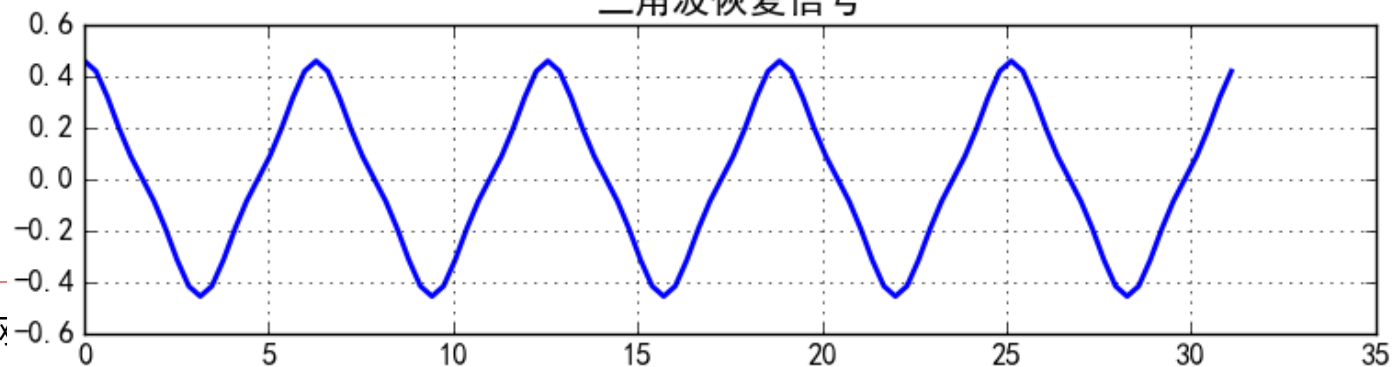
## 三角波



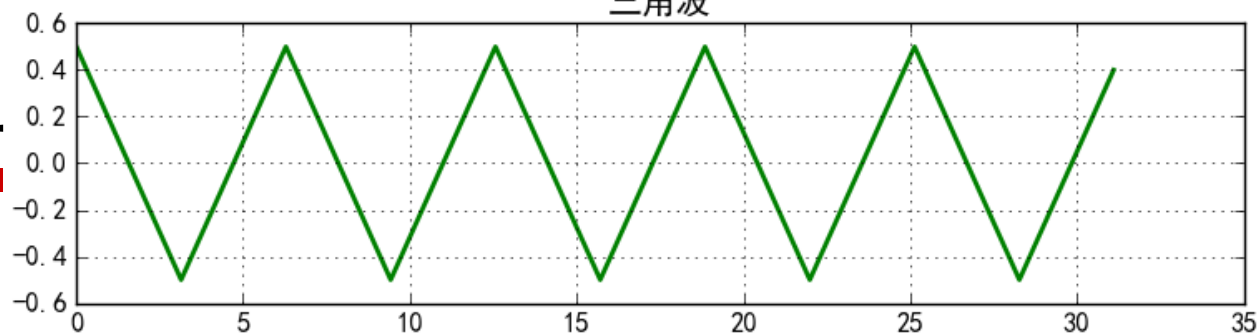
## 频域信号



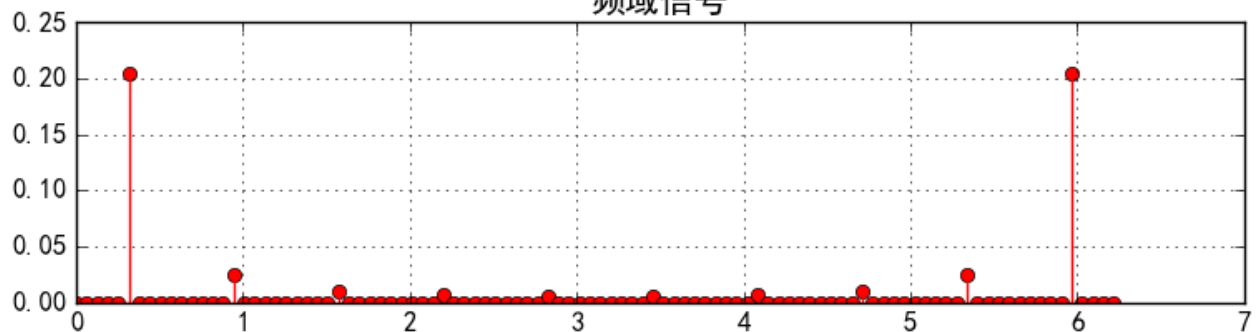
## 三角波恢复信号



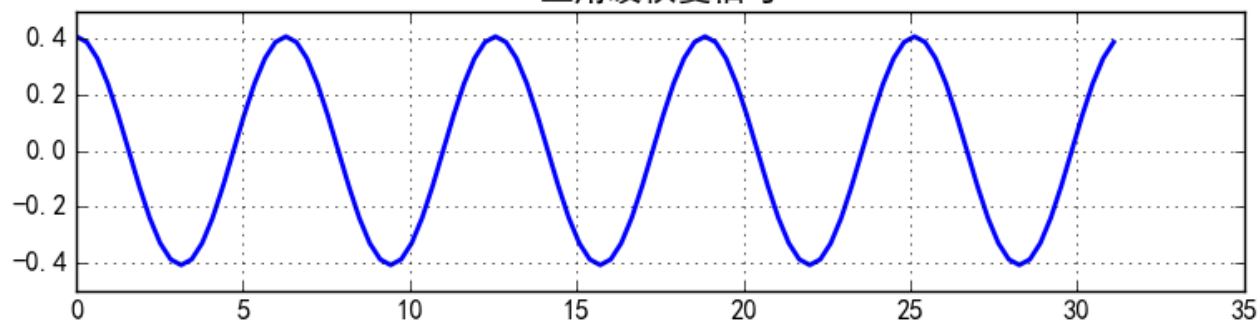
三角波



频域信号



三角波恢复信号



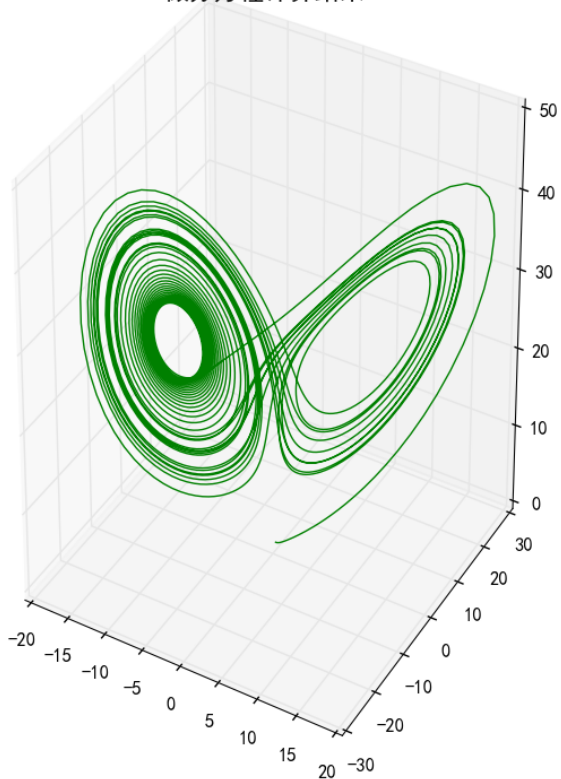
# 不同的阈值



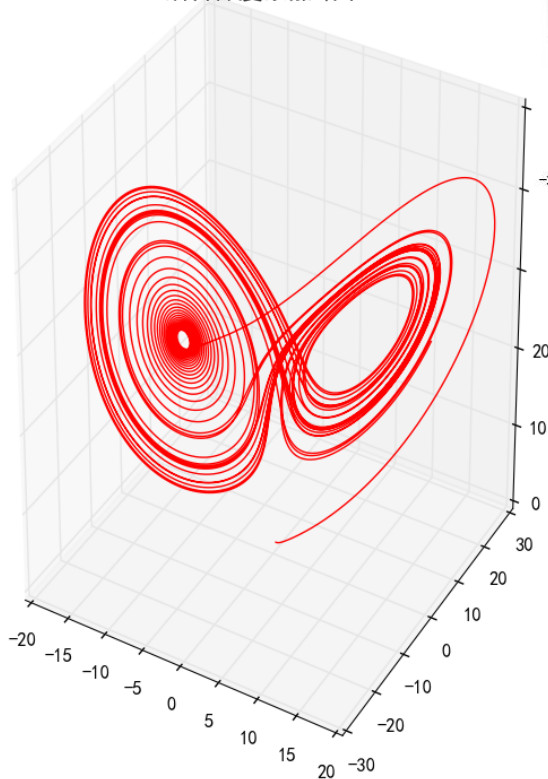
# 常微分方程

Lorenz系统

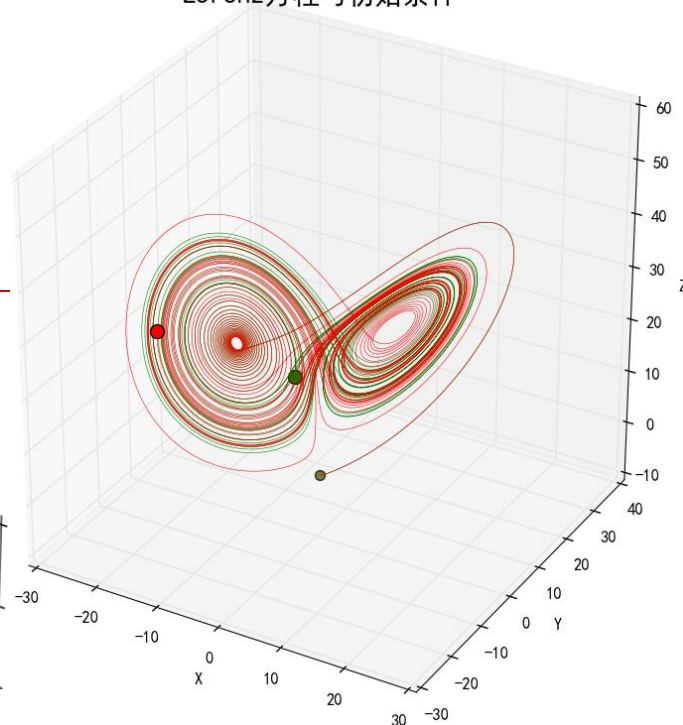
微分方程计算结果



沿着梯度累加结果



Lorenz方程与初始条件



# Code

```
s0 = (0., 1., 0.)
t = np.arange(0, 30, 0.01)
s = odeint(lorenz, s0, t)
plt.figure(figsize=(12, 8), facecolor='w')
plt.subplot(121, projection='3d')
plt.plot(s[:, 0], s[:, 1], s[:, 2], c='g')
plt.title(u'微分方程计算结果', fontsize=16)
```

```
s = lorenz_trajectory(s0, 40000)
plt.subplot(122, projection='3d')
plt.plot(s[:, 0], s[:, 1], s[:, 2], c='r')
plt.title(u'沿着梯度累加结果', fontsize=16)
```

```
plt.tight_layout(1, rect=(0,0,1,0.98))
plt.suptitle(u'Lorenz系统', fontsize=20)
plt.show()
```

```
ax = Axes3D(plt.figure(figsize=(8, 8)))
s0 = (0., 1., 0.)
s1 = lorenz_trajectory(s0, 50000)
s0 = (0., 1.0001, 0.)
s2 = lorenz_trajectory(s0, 50000)
# 曲线
ax.plot(s1[:, 0], s1[:, 1], s1[:, 2], c='g', lw=0.4)
ax.plot(s2[:, 0], s2[:, 1], s2[:, 2], c='r', lw=0.4)
# 起点
ax.scatter(s1[0, 0], s1[0, 1], s1[0, 2], c='g', s=50, alpha=0.5)
ax.scatter(s2[0, 0], s2[0, 1], s2[0, 2], c='r', s=50, alpha=0.5)
# 终点
ax.scatter(s1[-1, 0], s1[-1, 1], s1[-1, 2], c='g', s=100)
ax.scatter(s2[-1, 0], s2[-1, 1], s2[-1, 2], c='r', s=100)
ax.set_title(u'Lorenz方程与初始条件', fontsize=20)
ax.set_xlabel(u'X')
ax.set_ylabel(u'Y')
ax.set_zlabel(u'Z')
plt.show()
```

# 奇异值分解-效果

```
def restore(sigma, u, v, K): # 奇异值、左特征向量、右特征向量
    print K
    m = len(u)
    n = len(v[0])
    a = np.zeros((m, n))
    for k in range(K+1):
        for i in range(m):
            a[i] += sigma[k] * u[i][k] * v[k]
    b = a.astype('uint8')
    Image.fromarray(b).save("svd_" + str(K) + ".png")
```





# SVD

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svd\_0.png



svd\_1.png



svd\_2.png



svd\_3.png



svd\_4.png



svd\_5.png



svd\_6.png



svd\_7.png



svd\_8.png



svd\_9.png



svd\_10.png



svd\_11.png



svd\_12.png



svd\_13.png



svd\_14.png



svd\_15.png



svd\_16.png



svd\_17.png



svd\_18.png



svd\_19.png



svd\_20.png



svd\_21.png



svd\_22.png



svd\_23.png



svd\_24.png



svd\_25.png



svd\_26.png



svd\_27.png



svd\_28.png



svd\_29.png



svd\_30.png



svd\_31.png



svd\_32.png



svd\_33.png



svd\_34.png



svd\_35.png



svd\_36.png



svd\_37.png



svd\_38.png



svd\_39.png



svd\_40.png



svd\_41.png



svd\_42.png



svd\_43.png



svd\_44.png



svd\_45.png



svd\_46.png



svd\_47.png

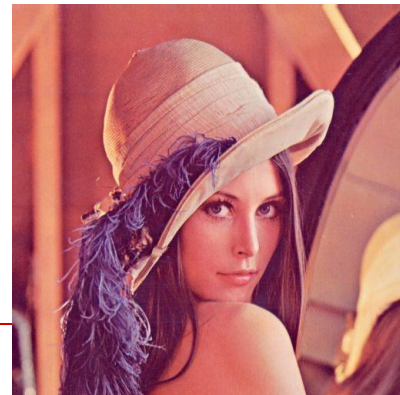


svd\_48.png



svd\_49.png

# 图像的卷积



laplacian.png



laplacian2.png



prewitt.png



prewitt\_x.png



prewitt\_y.png



soble.png



soble\_x.png



soble\_y.png



# 图像的卷积



laplacian.png



laplacian2.png



prewitt.png



prewitt\_x.png



prewitt\_y.png



soble.png



soble\_x.png

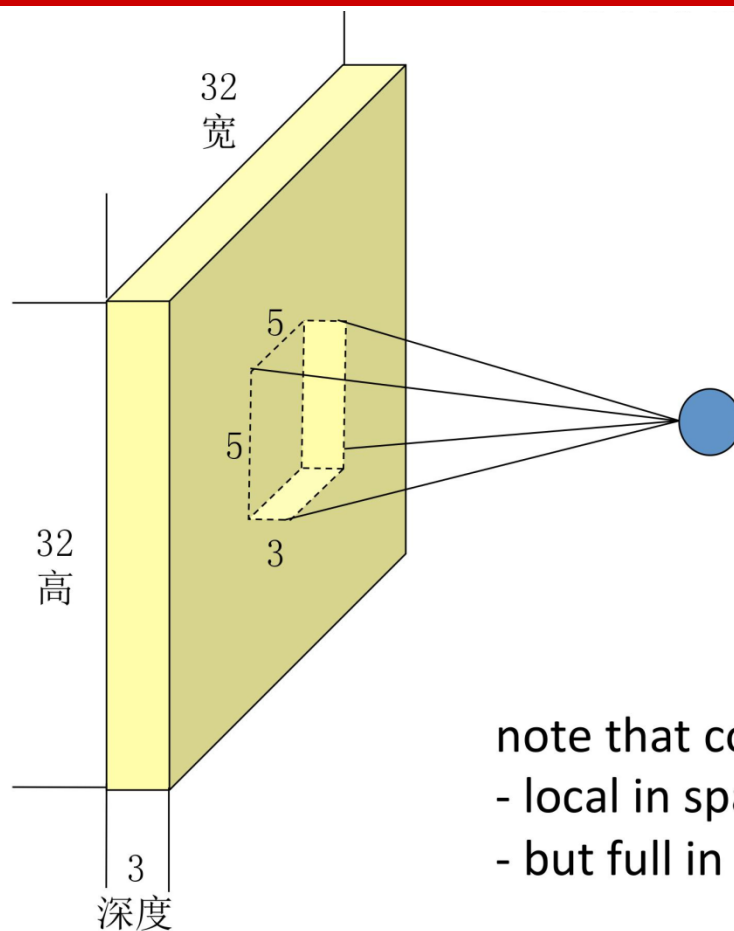


soble\_y.png

# Code

```
def convolve(image, weight):
    height, width = image.shape
    h, w = weight.shape
    height_new = height - h + 1
    width_new = width - w + 1
    image_new = np.zeros((height_new, width_new), dtype=np.float)
    for i in range(height_new):
        for j in range(width_new):
            image_new[i,j] = np.sum(image[i:i+h, j:j+w] * weight)
    image_new = image_new.clip(0, 255)
    image_new = np rint(image_new).astype('uint8')
    return image_new
```

# 卷积网络



note that connectivity is:

- local in space (5x5 inside 32x32)
- but full in depth (all 3 depth channels)



# 卷积

Input Volume (+pad 1) (7x7x3)

$x[:, :, 0]$

0	0	0	0	0	0	0
0	0	1	0	1	2	0
0	1	0	0	1	0	0
0	2	1	0	1	1	0
0	2	2	2	1	2	0
0	2	1	1	2	1	0
0	0	0	0	0	0	0

$x[:, :, 1]$

0	0	0	0	0	0	0
0	1	0	0	2	2	0
0	2	1	0	0	2	0
0	1	1	2	0	1	0
0	2	0	1	0	2	0
0	0	1	0	0	2	0
0	0	0	0	0	0	0

$x[:, :, 2]$

0	0	0	0	0	0	0
0	1	0	0	1	2	0
0	1	2	0	1	1	0
0	1	1	0	2	0	0
0	2	2	1	0	0	0
0	1	2	1	0	2	0
0	0	0	0	0	0	0

Filter W0 (3x3x3)

$w0[:, :, 0]$

-1	0	0
-1	1	-1
1	-1	-1

$w0[:, :, 1]$

-1	-1	0
0	-1	1
-1	0	-1

$w0[:, :, 2]$

0	1	-1
1	0	1
0	1	1

Bias b0 (1x1x1)

$b0[:, :, 0]$

1
---

Filter W1 (3x3x3)

$w1[:, :, 0]$

1	1	-1
-1	1	1
1	0	0

$w1[:, :, 1]$

-1	-1	-1
0	1	0
-1	-1	1

$w1[:, :, 2]$

0	1	0
-1	1	1
1	-1	-1

Bias b1 (1x1x1)

$b1[:, :, 0]$

0
---

Output Volume (3x3x2)

$o[:, :, 0]$

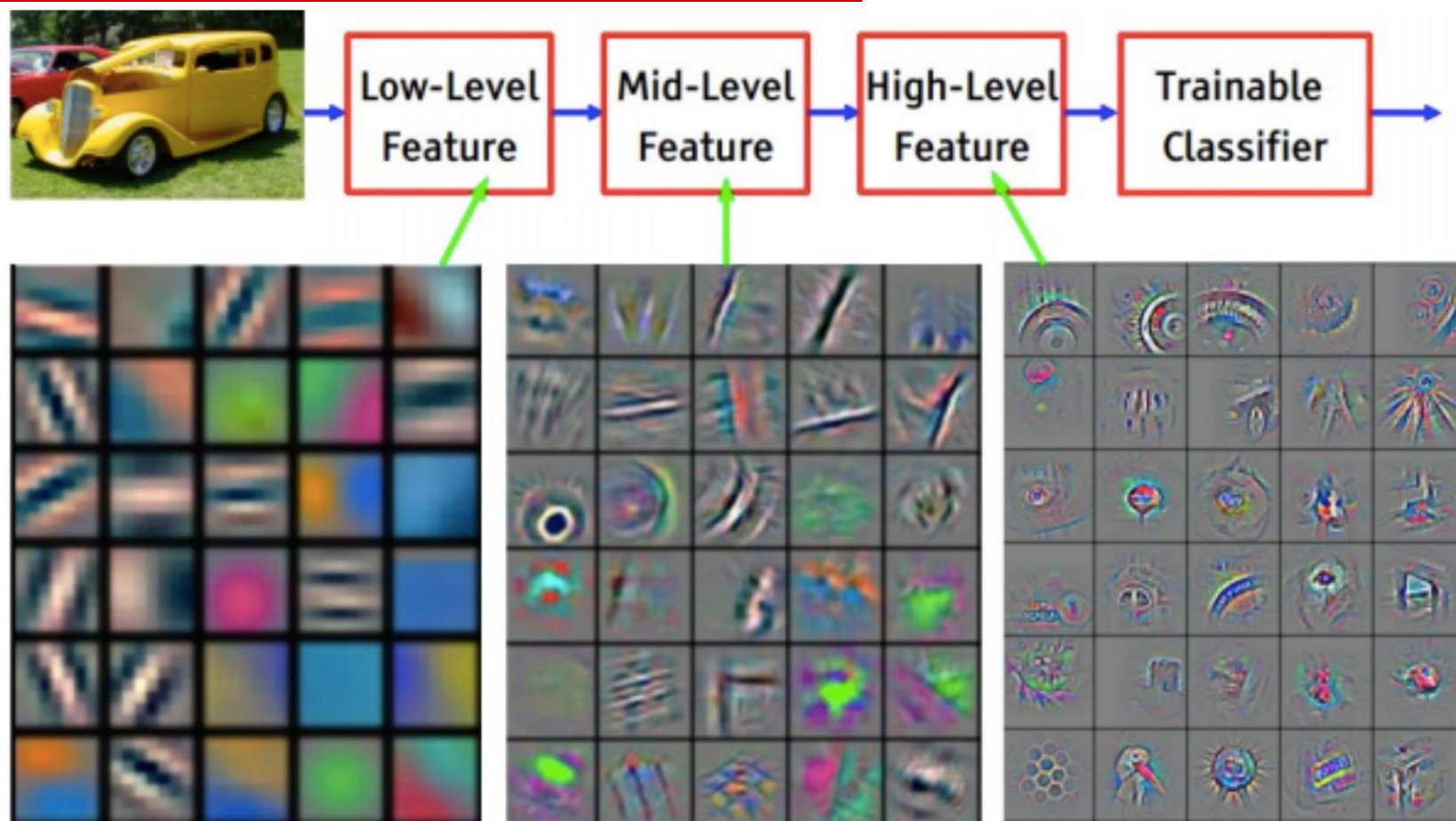
0	1	3
0	-2	-1
3	-1	-5

$o[:, :, 1]$

-1	1	3
-1	3	-2
6	4	4

toggle movement

# 深度网络



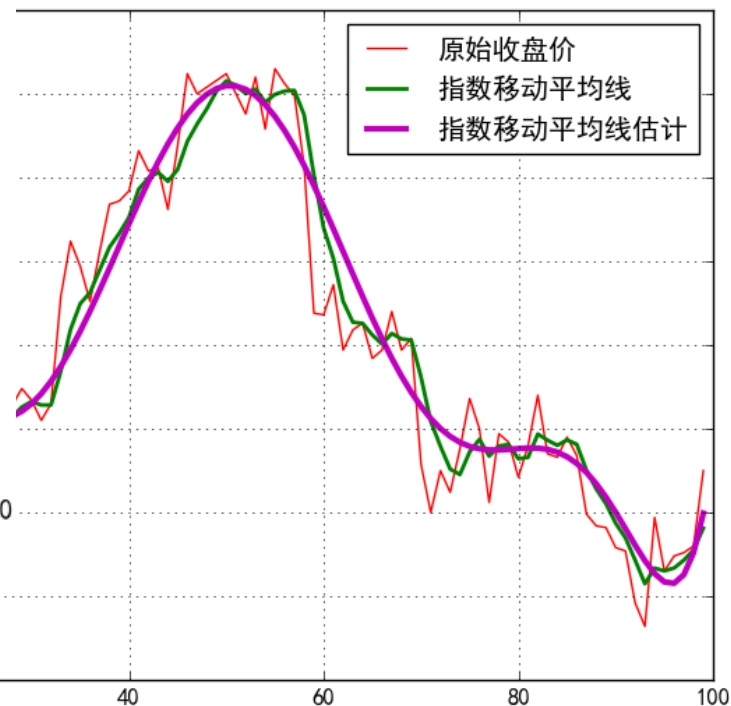
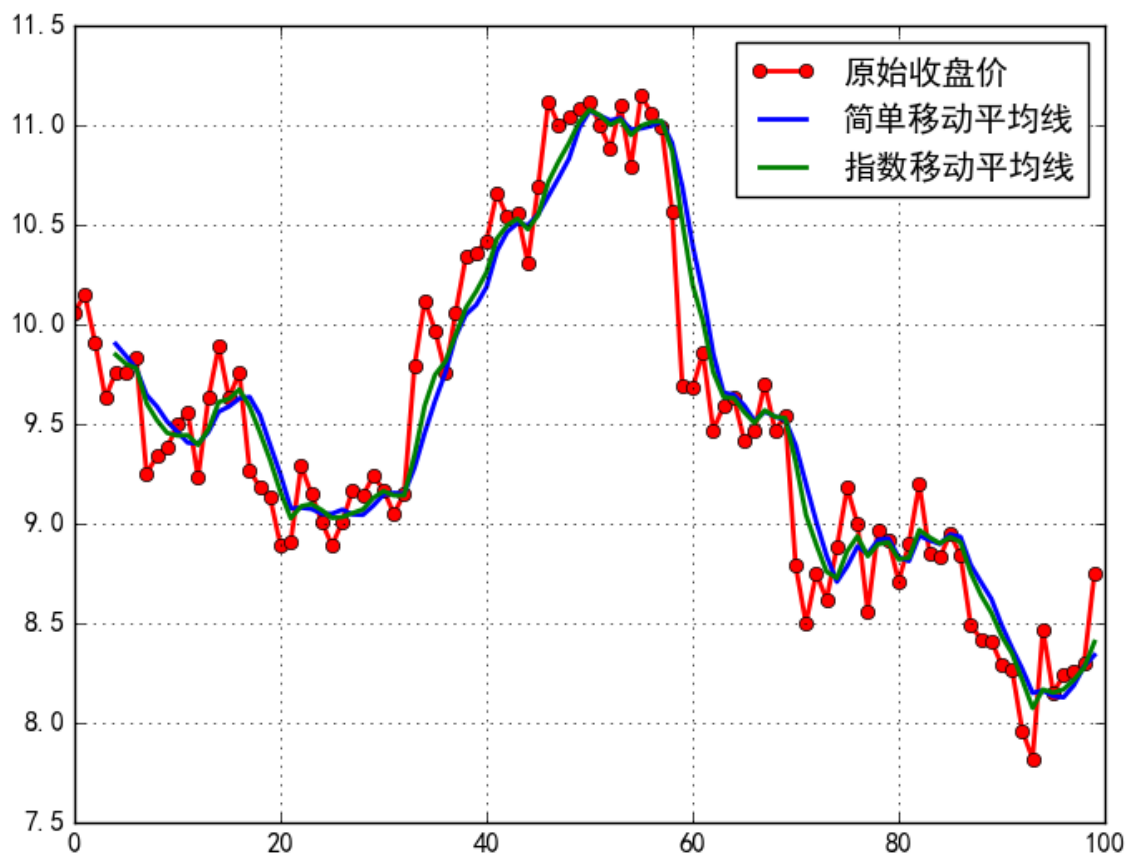
# VGGNet

ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 <b>LRN</b>	conv3-64 <b>conv3-64</b>	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 <b>conv3-128</b>	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 <b>conv1-256</b>	conv3-256 conv3-256 <b>conv3-256</b>	conv3-256 conv3-256 conv3-256 <b>conv3-256</b>
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 <b>conv1-512</b>	conv3-512 conv3-512 <b>conv3-512</b>	conv3-512 conv3-512 conv3-512 <b>conv3-512</b>
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 <b>conv1-512</b>	conv3-512 conv3-512 <b>conv3-512</b>	conv3-512 conv3-512 conv3-512 <b>conv3-512</b>
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

Table 2: Number of parameters (in millions).

Network	A,A-LRN	B	C	D	E
Number of parameters	133	133	134	138	144

# 某股票收盘价数据处理



# Demo

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# 作业

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- 实现任何一个函数曲线/曲面的Python显示。
  - Matplotlib
- 尝试使用SVD实现图像处理和特征提取。
- 熟悉Python的Numpy/Scipy数值计算数学库。



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