What is a Synopsis of a Software Project?

A **synopsis** is a brief summary of a software project that outlines its objectives, scope, features, technologies used, and expected outcomes. It acts as a blueprint for the project, providing a clear understanding of what the project aims to achieve and how it will be implemented.

1. Importance of a Project Synopsis

A well-written project synopsis:

- **Defines the project's purpose** and **scope**.
- Helps in **getting approval** from academic institutions, clients, or investors.
- Serves as a **guideline** for project development.
- Helps in **planning and resource allocation**.
- Acts as a reference for **final documentation**.

---

2. Components of a Project Synopsis Or

How to Write a Synopsis for a Software Project?

A well-structured synopsis should include the following key sections:

1. Title of the Project

- Choose a meaningful title that reflects the project's purpose.
- Example: **"Student Management System"**

2. Introduction

- Provide a brief introduction to the project.
- Mention why the project is necessary and what problem it solves.

3. Objectives

- Clearly define the primary goals of the project.

- Example:
    - To maintain student records efficiently.
    - To automate the process of student enrollment, attendance, and performance tracking.

4. Scope of the Project

- Define the boundaries of the project.
- Mention what features and functionalities will be included and any limitations.

5. Methodology / System Design

Explains how the project will be **developed**. This section may include:

- **Software Development Life Cycle (SDLC)** model (e.g., Agile, Waterfall).
- **Architecture of the project** (Client-Server, MVC, etc.).
- **Database Design** (ER Diagram).
- **Process Flow** (Data Flow Diagram - DFD).

6. Technologies Used

- List the technologies used in development, such as:
    - Frontend: HTML, CSS, JavaScript
    - Backend: PHP, Java, or Python
    - Database: MySQL

7. System Requirements

- **Software Requirements:** Operating System, Database, Programming Language, IDE, etc.
- **Hardware Requirements:** Processor, RAM, Storage, etc.

8. Modules of the Project

- Divide the project into various modules. Example:
    - **Admin Module** – Manage students, teachers, and reports.

- **Student Module** – View attendance, marks, and personal details.
- **Teacher Module** – Update student grades, attendance, and records.

9. Functional Requirements

- Specify the core functionalities, such as:
  - Add, Edit, Delete Student Records
  - Manage Attendance
  - Generate Reports

10. Conclusion

- Summarize how the project will be beneficial and its impact.

Example: Synopsis for "Student Management System"

Title:

Student Management System

Introduction:

The Student Management System is a web-based application designed to handle student-related data, including personal details, academic performance, attendance records, and more. It aims to digitize and automate the management of student information for schools, colleges, and universities.

Objectives:

- To simplify student record management.
- To automate attendance tracking and performance evaluation.
- To reduce manual work and improve efficiency.

Scope of the Project:

The system will allow:

- Administrators to add, update, and delete student details.
- Teachers to manage attendance and academic records.
- Students to view their attendance, grades, and academic progress.

Technologies Used:

- Frontend: HTML, CSS, JavaScript
- Backend: PHP
- Database: MySQL

System Requirements:

Software Requirements:

- OS: Windows/Linux

- Language: PHP, Java, or Python
- Database: MySQL

Hardware Requirements:

- Processor: Intel i3 or above
- RAM: 4GB or more

System Design and SDLC for Student Management System

When developing a **Student Management System (SMS)**, we follow **System Design** and **Software Development Life Cycle (SDLC)** methodologies to ensure a structured approach to building the software.

1. System Design for Student Management System

A. Architectural Design (High-Level Design)

The **Student Management System** is typically designed using a **three-tier architecture**:

1. **Presentation Layer (Frontend):**
    - Handles the user interface (UI)
    - Technologies: HTML, CSS, JavaScript, Bootstrap
2. **Business Logic Layer (Backend):**
    - Processes requests and implements the logic
    - Technologies: PHP, Java, or Python
3. **Data Layer (Database):**
    - Stores student records, attendance, and results
    - Database: MySQL

B. Database Design (ER Diagram & Tables)

ER Diagram:

The **Entity-Relationship (ER) Diagram** helps in structuring the database.

Entities:

- **Student** (id, name, email, class, phone, address)
- **Teacher** (id, name, subject, email, phone)
- **Class** (id, name, section)
- **Attendance** (id, student_id, date, status)
- **Marks** (id, student_id, subject, marks)

Tables in the Database:

Table Name	Fields
students_tbl	id, name, email, class, phone, address

Table Name	Fields
teachers_tbl	id, name, subject, email, phone
classes_tbl	id, name, section
attendance_tbl	id, student_id, date, status
marks_tbl	id, student_id, subject, marks

C. Functional Design (Use Case Diagram)

The **Use Case Diagram** defines different users and their interactions.

Actors:

1. **Admin:** Manages student and teacher records.
2. **Teacher:** Marks attendance, assigns grades.

3. **Student:** Views grades and attendance.

Use Cases:

- Admin: Add/Delete Students, Manage Teachers
- Teacher: Mark Attendance, Assign Marks
- Student: View Attendance, View Marks

EXAMPLE

2. Software Development Life Cycle (SDLC) for SMS

The **Software Development Life Cycle (SDLC)** is a process used to design and develop software efficiently. The common SDLC models include **Waterfall, Agile, Spiral**, etc. For a **Student Management System**, the **Waterfall Model** or **Agile Model** is commonly used.

Phases of SDLC for SMS:

1. Requirement Analysis

- Understanding the needs of schools/colleges.
- Identifying modules: Student Registration, Attendance, Marks Management.

2. Planning

- Deciding project scope, cost, timeline.
- Choosing technology: PHP/MySQL, Java, Python.

3. System Design

- Creating **ER Diagrams, Use Case Diagrams**.
- Designing **Database Schema**.

4. Implementation (Coding & Development)

- Writing frontend (HTML, CSS, JavaScript).
- Developing backend (PHP/Python with MySQL).

- Implementing **CRUD (Create, Read, Update, Delete) Operations**.

5. Testing

- **Unit Testing:** Checking individual modules.
- **Integration Testing:** Testing the interaction between modules.
- **User Testing:** Checking if students and teachers can use the system properly.

6. Deployment

- Installing on school servers.
- Hosting on cloud platforms.

7. Maintenance & Updates

- Fixing bugs.
- Adding new features based on user feedback.

Conclusion

By following **System Design** and **SDLC**, we ensure that the **Student Management System** is built efficiently, is user-friendly, and meets the needs of schools or colleges.

1. ER Diagram (Entity-Relationship Diagram)

E-R Diagram – Student Management system

E-R (Entity-Relationship) Diagram is used to represents the relationship between entities in a table. ER diagrams represent the logical structure of databases. ER Diagram represent relationship between two database tables.

E-R diagram means Entity Relationship diagram. Entity is a object of system, generally we refer entity as database table , the e-r diagram represent the relationship between each table of database. E-R diagram represent entity with attributes,

attributes is a properties of entity. If we assume entity is a database table then all the columns of table are treat as attributes.

ER Diagram

Entity : Entities are represented by **rectangle**. All table of database are treat as entity.

Attributes : Attributes are represented by **ellipses**. Attributes are properties of entities.

ER Diagram Symbols

The **ER Diagram** represents how different entities (tables) relate to each other in the system.

Entities & Relationships:

- **Student** (id, name, email, class_id, phone, address) → Belongs to **Class**
- **Teacher** (id, name, subject, email, phone) → Teaches **Class**
- **Class** (id, name, section) → Has **Students**
- **Attendance** (id, student_id, date, status) → Belongs to **Student**
- **Marks** (id, student_id, subject, marks) → Belongs to **Student**

2. Use Case Diagram

A **Use Case Diagram** shows how different users (Admin, Teacher, Student) interact with the system.

Actors:

1. **Admin:** Manages students, teachers, and classes.
2. **Teacher:** Marks attendance and enters student grades.
3. **Student:** Views attendance and grades.

Use Cases:

- Admin: Add/Delete Students, Manage Teachers
- Teacher: Mark Attendance, Assign Marks
- Student: View Attendance, View Marks

3. Flowchart (Student Registration Process)

A **flowchart** helps in understanding how student registration works in the system.

Flow:

1. Student fills the registration form.
2. Admin verifies details.
3. If details are valid → Student is added to the system.
4. If details are incorrect → Show error message.

1. Entities & Attributes

1.1 Student Table

- student_id (Primary Key)
- name
- email
- phone

- address
- date_of_birth
- class_id (Foreign Key → Class)

1.2 Class Table

- class_id (Primary Key)
- class_name
- section
- teacher_id (Foreign Key → Teacher)

1.3 Teacher Table

- teacher_id (Primary Key)
- name
- email
- phone

- subject

1.4 Attendance Table

- attendance_id (Primary Key)
- student_id (Foreign Key → Student)
- class_date
- status (Present/Absent)

1.5 Marks Table

- marks_id (Primary Key)
- student_id (Foreign Key → Student)
- subject
- marks_obtained
- exam_date

1.6 Fees Table

- fee_id (Primary Key)
- student_id (Foreign Key → Student)
- amount
- due_date
- payment_status

2. Relationships

1. **A Student belongs to one Class**, but a **Class has many Students** (One-to-Many).
2. **A Class is assigned one Teacher**, but a **Teacher can handle multiple Classes** (One-to-Many).

3. **A Student has multiple Attendance records**, but each **Attendance record belongs to one Student** (One-to-Many).
4. **A Student has multiple Marks entries**, but each **Marks entry is linked to one Student** (One-to-Many).
5. **A Student has multiple Fee Payments**, but each **Fee record is for one Student** (One-to-Many).

How to Create an ER Diagram in MySQL Workbench (Step-by-Step Guide)

Creating an **Entity-Relationship (ER) Diagram** in **MySQL Workbench** is essential for designing a database visually. Follow this detailed step-by-step guide to create an **ER Diagram** for a **Student Management System**.

Step 1: Open MySQL Workbench

- **Launch** MySQL Workbench from your system.
- Ensure that you have **MySQL Server** installed and running.

Step 2: Create a New EER Model

1. Click on **File** → **New Model** (or press Ctrl + N).
2. A new window will open with an empty **EER (Enhanced Entity-Relationship) Model**.

Step 3: Create a New Database Schema (Optional)

1. Click on **Database** → **Connect to Database** (Ctrl + U).

2. Enter your **MySQL credentials** and select an existing database (or create a new one).
3. Click **OK**.

Step 4: Open the EER Diagram

1. In the **Model Overview** panel, click on **"Add Diagram"**.
2. A blank workspace for the **EER Diagram** will open.

Step 5: Add Tables (Entities)

Now, we will **create tables** that represent entities in the Student Management System.

Steps to Add a Table:

1. Click on the **"Table" (Rectangle) Icon** in the toolbar.

2. Click anywhere on the **EER Diagram workspace** to place a new table.

3. Double-click on the table to edit its details:

   - Change the **Table Name** (e.g., students).
   - Add **columns** (e.g., student_id, name, email, etc.).
   - **Set Primary Key (PK)** and **Foreign Keys (FK)**.
   - Choose **Data Types** (e.g., INT, VARCHAR(255), DATE).

Example: Tables and Attributes

1. Students Table

Column Name	Data Type	Constraints
student_id	INT	PRIMARY KEY,

Column Name	Data Type	Constraints
		AUTO_INCREMENT
name	VARCHAR(255)	NOT NULL
email	VARCHAR(255)	UNIQUE
phone	VARCHAR(15)	NOT NULL
address	TEXT	NULL
date_of_birth	DATE	NULL
class_id	INT	FOREIGN KEY (References classes.class_id)

2. Classes Table

Column Name	Data Type	Constraints
class_id	INT	PRIMARY KEY, AUTO_INCREMENT
class_name	VARCHAR(100)	NOT NULL
section	VARCHAR(10)	NULL
teacher_id	INT	FOREIGN KEY (References teachers.teacher_id)

3. Teachers Table

Column Name	Data Type	Constraints
teacher_id	INT	PRIMARY KEY, AUTO_INCREMENT
name	VARCHAR(255)	NOT NULL
email	VARCHAR(255)	UNIQUE
phone	VARCHAR(15)	NOT NULL
subject	VARCHAR(100)	NULL

4. Attendance Table

Column Name	Data Type	Constraints
attendance_id	INT	PRIMARY KEY, AUTO_INCREMENT
student_id	INT	FOREIGN KEY (References students.student_id)
class_date	DATE	NOT NULL
status	ENUM('Present', 'Absent')	NOT NULL

5. Marks Table

Column Name	Data Type	Constraints
marks_id	INT	PRIMARY KEY, AUTO_INCREMENT
student_id	INT	FOREIGN KEY (References students.student_id)
subject	VARCHAR(100)	NOT NULL
marks_obtained	INT	NOT NULL
exam_date	DATE	NULL

6. Fees Table

Column Name	Data Type	Constraints
fee_id	INT	PRIMARY KEY, AUTO_INCREMENT
student_id	INT	FOREIGN KEY (References students.student_id)
amount	DECIMAL(10,2)	NOT NULL
due_date	DATE	NULL
payment_status	ENUM('Paid', 'Pending')	NOT NULL

Step 6: Define Relationships

Now that tables are created, we need to **define relationships** between them.

Steps to Create Relationships

1. Click on the **"One-to-Many" (Crow's Foot) Relationship Tool** in the toolbar.
2. Click on the **Primary Table** (e.g., classes).
3. Drag to the **Foreign Table** (e.g., students).
4. The **relationship line** appears automatically.

Relationships in the ER Diagram

1. **One Class has Many Students** → (students.class_id references classes.class_id)
2. **One Teacher teaches Many Classes** → (classes.teacher_id references teachers.teacher_id)

3. **One Student has Many Attendance Records →** (attendance.student_id references students.student_id)
4. **One Student has Many Marks Records →** (marks.student_id references students.student_id)
5. **One Student has Many Fee Payments →** (fees.student_id references students.student_id)

Step 7: Save and Export

Save the ER Diagram

1. Click on **File → Save Model As**.
2. Choose a location and **save** your model.

Export ER Diagram as an Image

1. Click on **File → Export → Export as PNG**.
2. Choose a location and **save** the image.

3. You can now use this **ER Diagram** in documentation or presentations.

Final ER Diagram Structure

STUDENTS (student_id) ----< CLASSES (class_id) ---- TEACHERS (teacher_id)

| |

| |

| MARKS (marks_id)

|

ATTENDANCE (attendance_id)

|

FEES (fee_id)

Data Flow Diagram (DFD) for Student Management System

A **Data Flow Diagram (DFD)** represents the **flow of data** in a system, showing how **input data** is transformed into **output data** through processes. It helps in understanding the system's functionality visually.

Levels of DFD

DFDs are created at different levels:

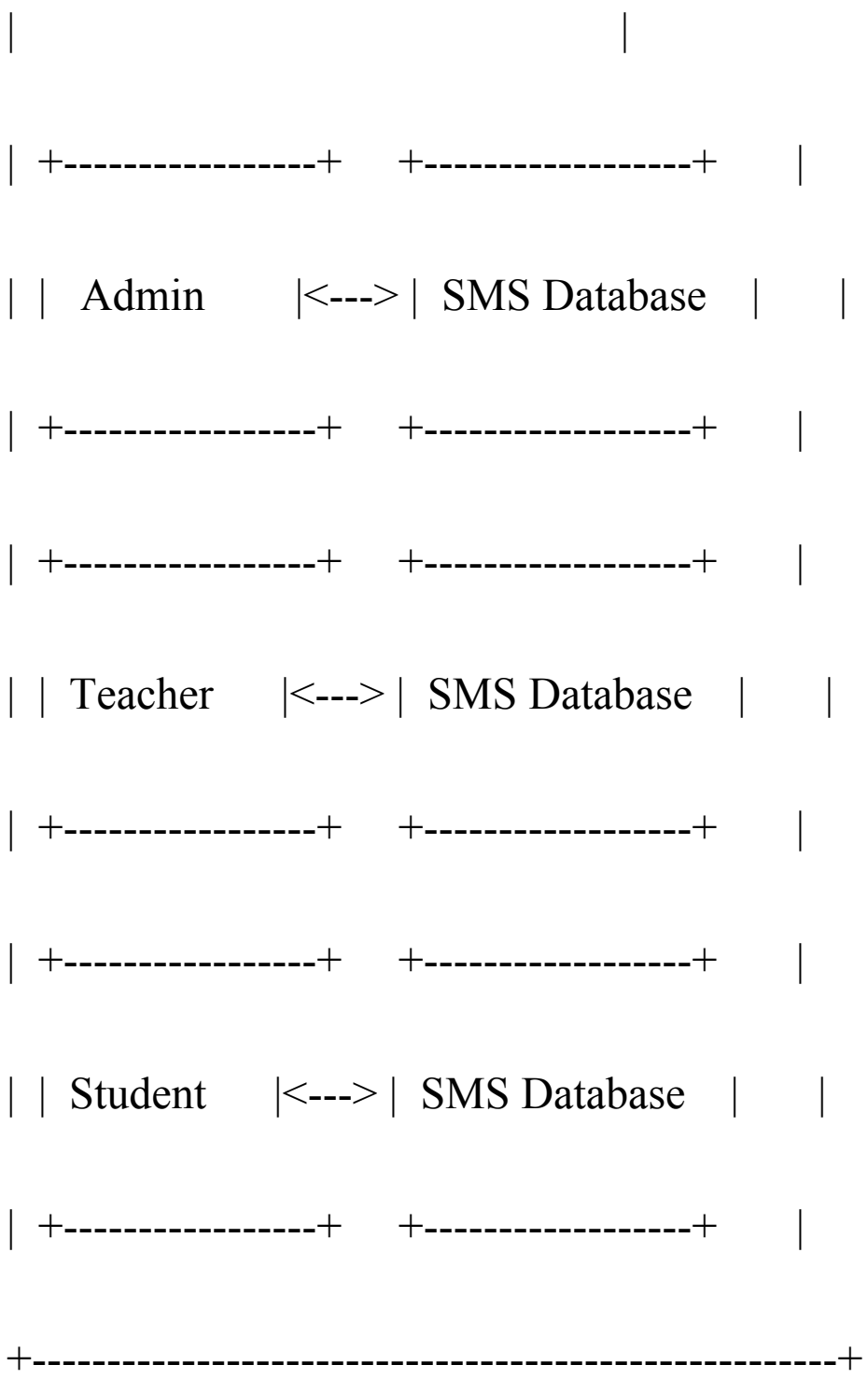
1. **Level 0 (Context Diagram)** – Represents the entire system as a **single process**.
2. **Level 1 (Top-Level DFD)** – Shows the **major processes** in the system.
3. **Level 2 (Detailed DFD)** – Breaks down Level 1 processes into **sub-processes**.

Level 0 DFD (Context Diagram)

Explanation

- Level 0 DFD is a **high-level representation** of the system.
- The **Student Management System (SMS)** is represented as a **single process**.
- It interacts with **external entities** (users) such as:
    - **Admin** (Manages Students, Teachers, Classes)
    - **Teachers** (Manage Attendance, Marks)
    - **Students** (View Results, Attendance)
- Data flows **between external entities and the system**.

Diagram Representation



Entities and Data Flow

- **Admin**: Manages students, teachers, and classes.

- **Teacher**: Updates attendance, marks.
- **Student**: Views attendance, marks.
- **SMS Database**: Stores and retrieves information.

Level 1 DFD (Top-Level Diagram)

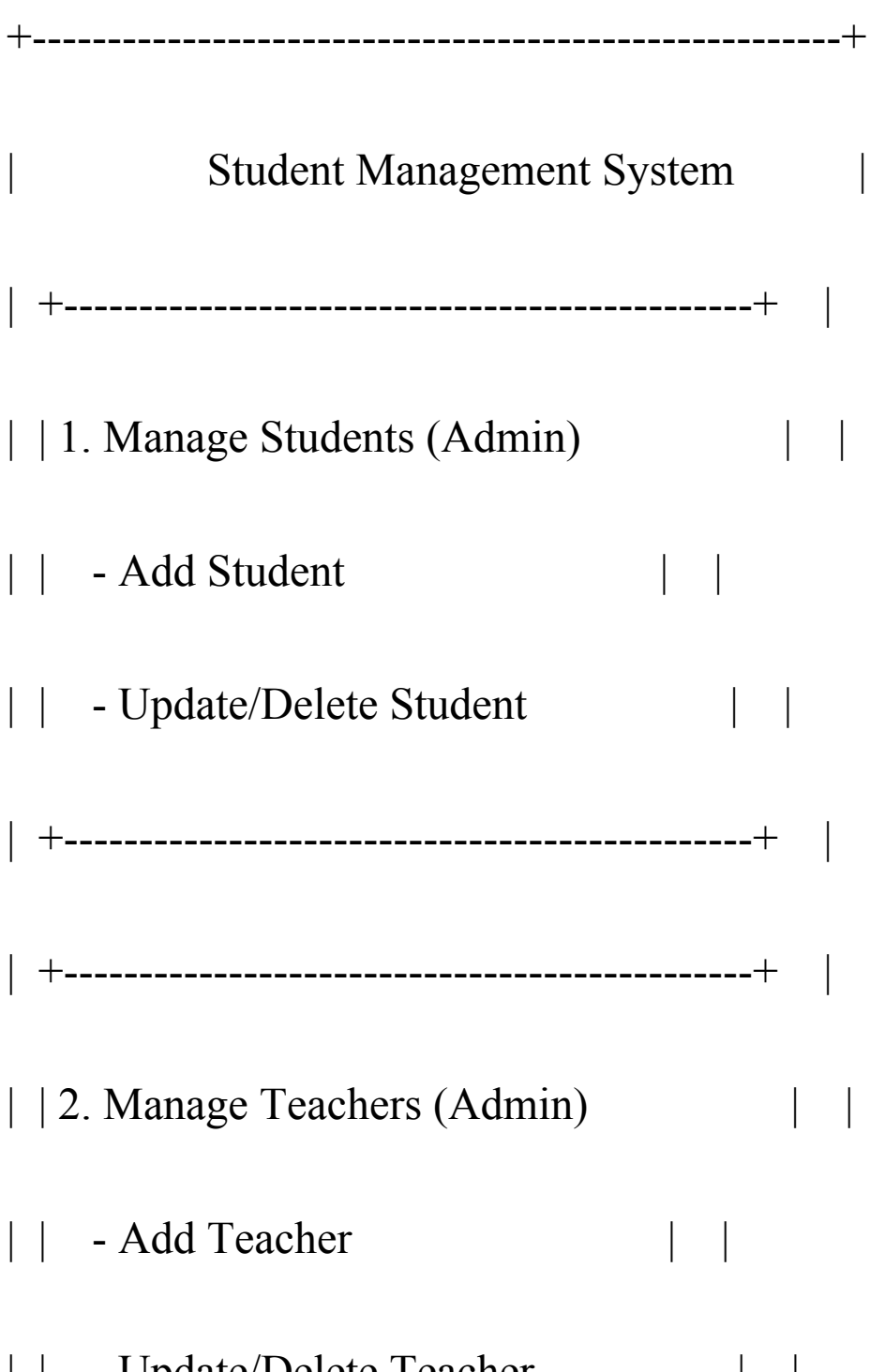
Explanation

At this level, we break down the **main process** (Student Management System) into **sub-processes**:

1. **Manage Students** – Add, update, delete students.
2. **Manage Teachers** – Add, update, delete teachers.
3. **Manage Classes** – Assign teachers to classes.
4. **Manage Attendance** – Record student attendance.
5. **Manage Marks** – Store and retrieve marks.

6. **Generate Reports** – View attendance, marks reports.

Diagram Representation



| +--+ |

| +--+ |

| | 3. Manage Classes (Admin) | |

| | - Assign Teachers | |

| | - View Class Details | |

| +--+ |

| +--+ |

| | 4. Manage Attendance (Teacher) | |

| | - Record Attendance | |

| | - Update Attendance | |

| +--+ |

| +--+ |

| | 5. Manage Marks (Teacher) | |

| | - Enter Marks | |

| | - View Marks | |

| +--+ |

| +--+ |

| | 6. Generate Reports (Student, Admin) | |

| | - Attendance Report | |

| | - Marks Report | |

| +--+ |

+--+

Data Flow Between Processes

1. **Admin Inputs**
    - Adds/Deletes Students, Teachers, Classes.
    - Updates database.

2. **Teacher Inputs**

    - Adds Attendance, Marks.
    - Updates the database.

3. **Student Inputs**

    - Views Reports (Attendance, Marks).

Level 2 DFD (Detailed Diagram)

Explanation

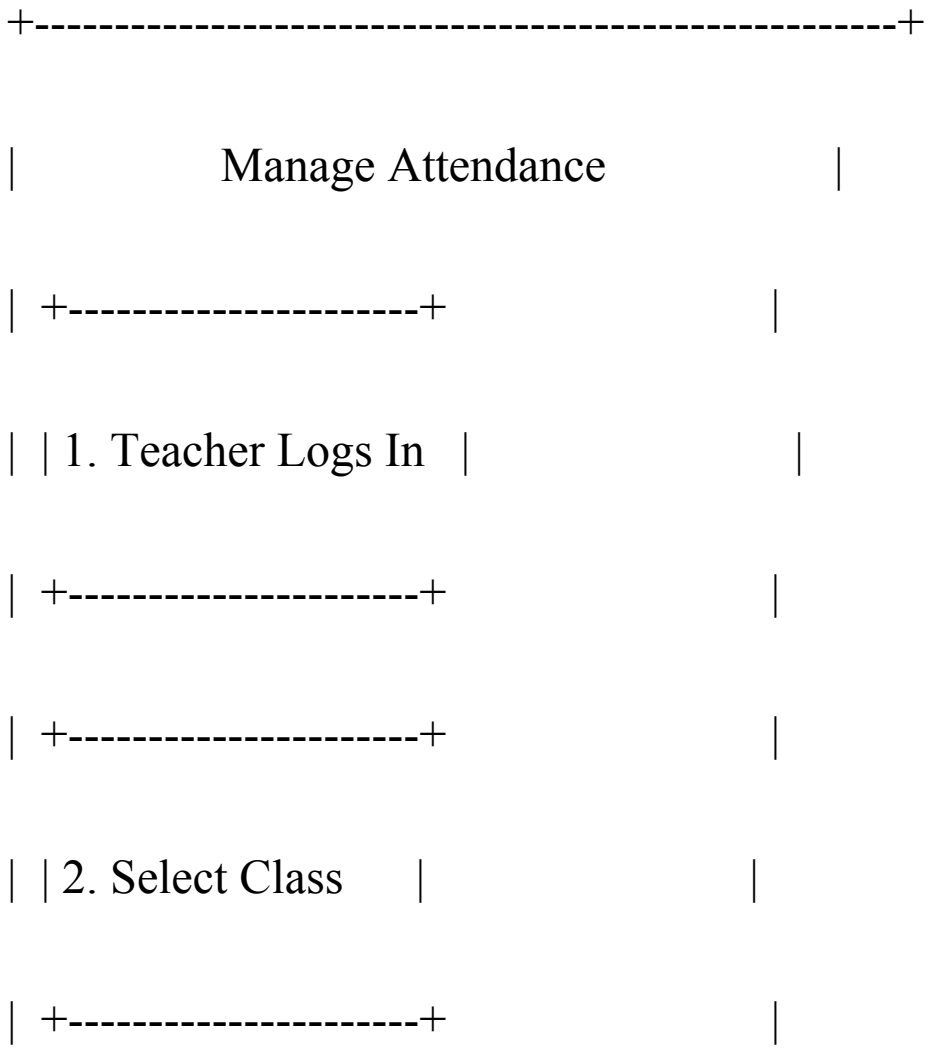
At this level, each **process is further broken down** into sub-processes.

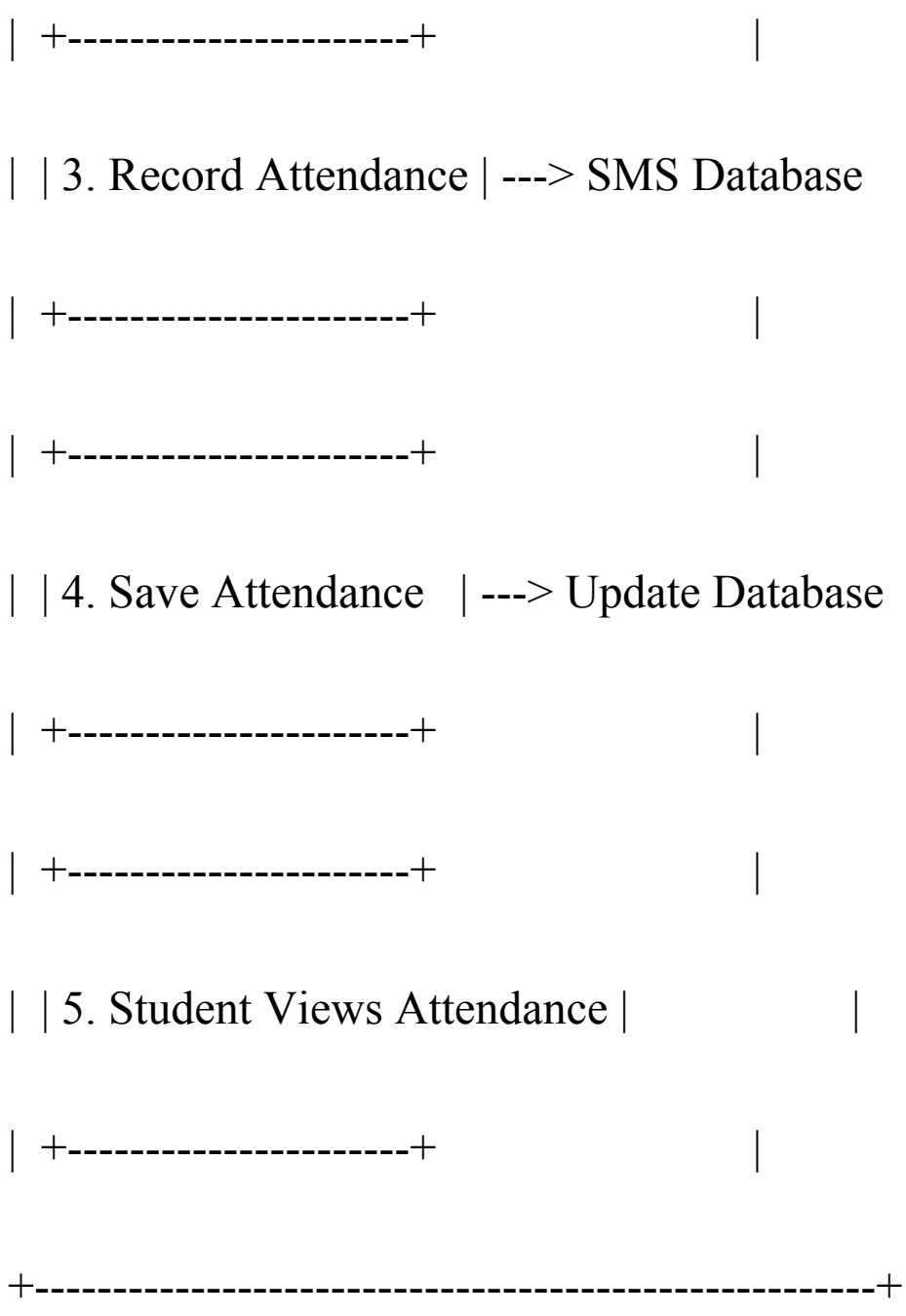
Example: Manage Attendance Process

- **Teacher Logs In**
- **Selects Class**

- **Records Attendance**
- **Saves Attendance**
- **Database Updates Attendance Table**
- **Student Views Attendance**

Diagram Representation





Data Flow

1. **Teacher logs in** → System verifies credentials.
2. **Teacher selects class** → Fetches student list.

3. **Teacher records attendance** → System updates the database.
4. **Student views attendance** → Retrieves data from the database.

Conclusion

Key Takeaways

✅**Level 0 (Context Diagram)** → Overview of the system.

✅**Level 1 (Top-Level DFD)** → Major processes.

✅**Level 2 (Detailed DFD)** → Breakdown of each process.

Modules of the Project:

1. **Admin Module**
    - Add/Delete/Update students and teachers.

- Manage database records.

2. **Student Module**

   - View attendance and grades.
   - Access personal details.

3. **Teacher Module**

   - Mark attendance.
   - Enter grades.

Functional Requirements:

- Student registration and profile management.
- Attendance tracking system.
- Grade management and report generation.

Conclusion:

This system will improve efficiency by automating student data management, reducing paperwork, and enhancing accessibility for students, teachers, and administrators.