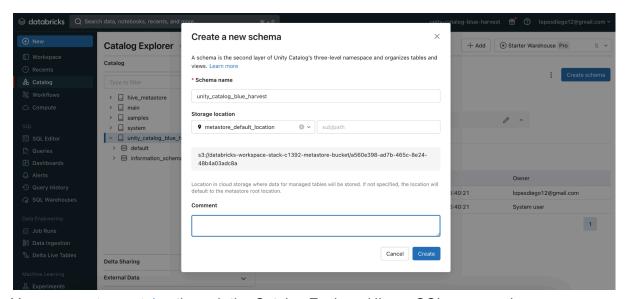
In the navigation bar on the left you will see a section titled "Catalog". This is where we will explore and manage catalogs, schemas (databases), tables, and permissions. Catalog is the main UI for the <u>Unity Catalog object model</u>. Here, you can view schema details, preview sample data, and see table details and their lineage.

1 - Creating a Catalog

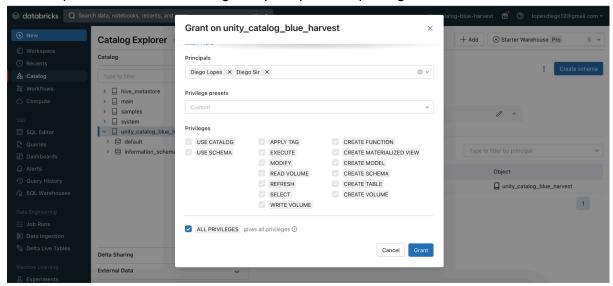
A catalog is the first layer of the Unity Catalog hierarchy and is used to organize your schemas and subsequently your tables and/or views.



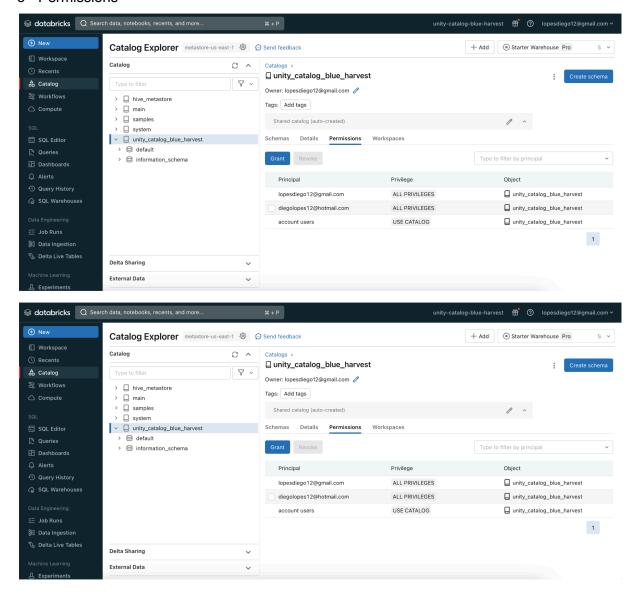
You can <u>create a catalog</u> through the Catalog Explorer UI or a SQL command.

To create a catalog via the Catalog Explorer, click the "Create catalog" button in the upper right corner.

2- Grant permission on the catalog with principals and privileges.



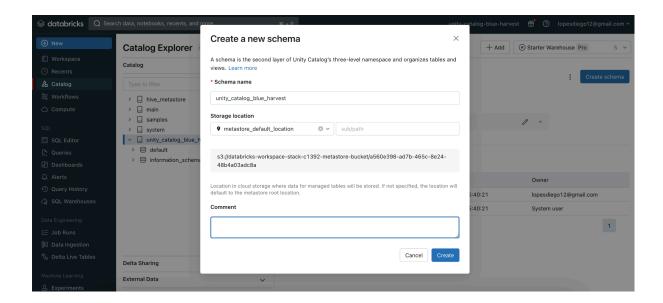
3 - Permissions



4 - Create new schema

Creating a Schema

Now lets create a schema. A schema is the second layer of the object hierarchy and contains tables and views. Navigate to your newly created catalog and in the upper right corner, click the "Create schema" button. I am using AWS cloud with S3 object storage



5 - Table created - look at popularity field, Al Suggested comments(check notebook attached)

