ComplexNetwork< NODE _TYPE, EDGE_TYPE >

+ description
+ num_nodes
+ num_edges
# current_node_id
# current_edge_id
# directed
# nodes
# edges
# edge
# file_header

+ ComplexNetwork()
+ addNode()
+ getNode()
+ removeNode()
+ addEdge()
+ getEdge()
+ getEdgeFromEdgeId()
+ removeEdge()
+ clear()
+ getNumNodes()
and 11 more...
createEdgeKey()

< std::shared_ptr<
const FeatureAbstract
>, Link >

ComplexNetwork< std ::shared_ptr< const FeatureAbstract >, Link >

+ description
+ num_nodes
+ num_edges
# current_node_id
# current_edge_id
# directed
# nodes
# edges
# edge
# file_header

+ ComplexNetwork()
+ addNode()
+ getNode()
+ removeNode()
+ addEdge()
+ getEdge()
+ getEdgeFromEdgeId()
+ removeEdge()
+ clear()
+ getNumNodes()
and 11 more...
createEdgeKey()

FeaturesComplexNetwork

- featureIndex

+ FeaturesComplexNetwork()
+ ~FeaturesComplexNetwork()
+ save()
+ load()
+ getOutputDegree()
+ clear()
+ updateIndex()
+ getNodeFromFeature()
+ getNodesOfSameLabel()
- load()

-cn

LabelGuesser

- hubs
- index

+ LabelGuesser()
+ Guess()
+ removeHubs()
- buildIndex()