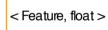
## ComplexNetwork< NODE TYPE, EDGE TYPE >

- nodes
- edges
- + ComplexNetwork()
- + ~ComplexNetwork()
- + addNode() + addEdge()
- + getEdge()
- + getNode()
- + getEdgesFromNode LowerBound() + getEdgesFromNode UpperBound()
- compare()



## ComplexNetwork< Feature, float >

- nodes
- edges
- + ComplexNetwork()
- + ~ComplexNetwork() + addNode()
- + addEdge()
- + getEdge()
- + getNode()
- + getEdgesFromNode LowerBound()
- + getEdgesFromNode UpperBound() - compare()