CS550 Graphics

Lab 4

Loran Briggs

key	action
+	scale up
-	scale down
UP	translate positive y direction
DOWN	translate negative y direction
LEFT	translate positive x direction
RIGHT	translate negative x direction
PAGE_UP	translate positive z direction
PAGE_DOWN	translate negative y direction
x	rotate positive 10 degrees around x-axis
X	rotate negative 10 degrees around x-axis
y	rotate positive 10 degrees around y-axis
Y	rotate negative 10 degrees around y-axis
z	rotate positive 10 degrees around z-axis
Z	rotate negative 10 degrees around z-axis
L	reflect across y-axis
l	reflect across x-axis
HOME	reset to initial conditions