

Diamond

Visual Scripting for Unity

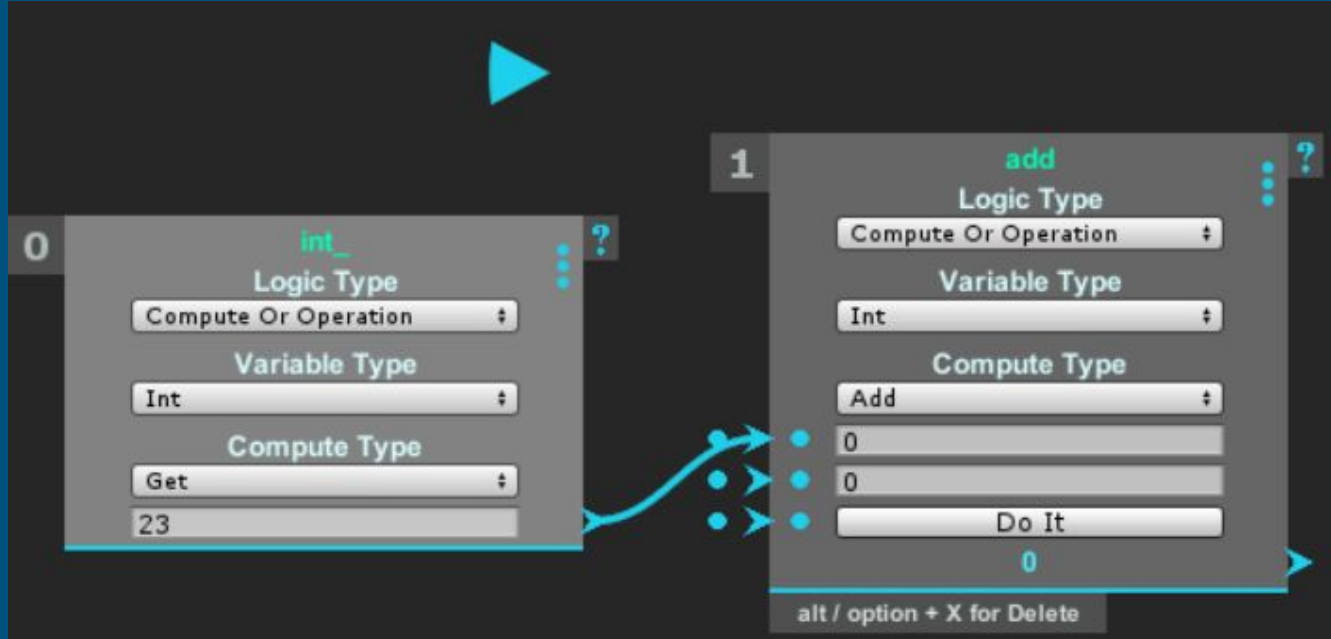
Difference Between Running And Paused Logic

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Paused Logic

In a paused logic the links are not updated and keep their old values.



Running Logic

To see the effect of linking, you have to run your logic in the editor by clicking the big blue play button

