CS636: Internetworking

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Module I

Introduction
And
Course Overview

Austin Schwartz

- BS/MS student who has been here forever
- Graduating in May
- Contributions
  - Worked on initial IPv6 + NAT code
  - Debugging/Printing
  - Pointed out when things were broken
  - Made these slides
- https://www.austinschwartz.com

Eric Theller

- Undergrad senior
- God of VR
- Contributions
  - Made the shell look like ZSH
  - Added pretty colors
  - Made ping/echo
  - Neighbor Discovery
  - Made pseudo-forwarding table (if_of_ip)
- https://www.etheller.com

Topic And Scope

Internetworking: an overview of concepts, terminology, and technology underlying the TCP/IP Internet protocol suite and the architecture of an internet.

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What We Learned

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- IPv6 is weird (but some things are really nice!)
- Debugging low level networking code is extremely frustrating.
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- https://en.wikipedia.org/wiki/Design_by_committee

Module II

Our Project

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- Code isn't elegant, but it works

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- ✓ H1/H2 -> Frontend (With hacks)
- × Pinging on a bad day (IP is best effort)

Slides

- Slides available here: https://github.com/lords-of-internetworking/slides