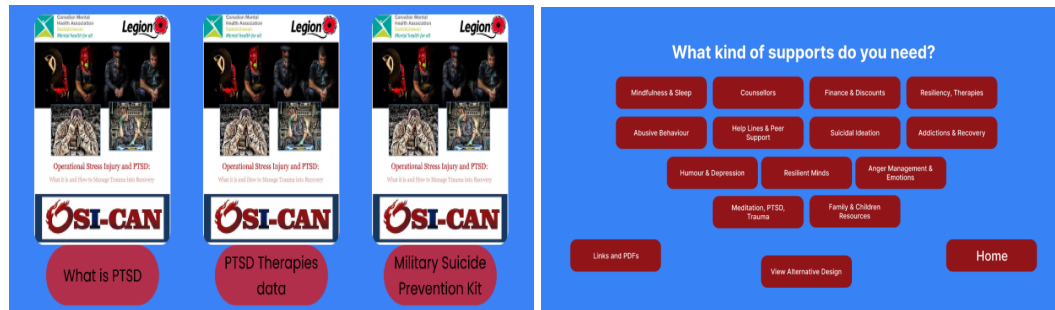


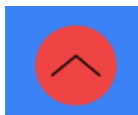
RELATIONSHIP BETWEEN OUR HIGH FIDELITY PROTOTYPE AND CLASS MATERIAL

1. GESTALT



Similarity & Proximity: We incorporated the principles of similarity and proximity when designing the resource page for the OSI-CAN website. Each resource has similar size and shape and are placed alongside each other to show they are related. Red buttons are used frequently in the design to stay consistent, to make it so they are more clearly interactable like the rest. The buttons for the specific categories of resources are all grouped together to show they are all fitting under the same general umbrella. The links and PDFs button and the Home button (the View Alternative Design button was purely to show a potential alternative to this screen) are all separate to show they are not part of the same group, nor are they a group.

2. AFFORDANCES



This signifier is used in the resource page to help the user know that they do not have to scroll all the way back up and can just tap the button to get back to the top of the page.

3. CONSTRAINTS

We had challenges with finding the right colors to use for the website because we learnt some colors might be triggering for the clients. Also in this design, filler images are used. This saves time as although this is a hi fidelity prototype, we still do not want to waste too much time on a design that may be scrapped. This was a good call, as many of the images are inconsistent shapes, and so would require a lot of effort to fit in this design. It also helps because we have since decided to entirely remove links from this page, which would have made any images added to them pointless as they would not be there in any way in the final design.