## Research Review - Three Important Developments in the Al Planning and Search Fields

Stanford Research Institute Problem Solver (STRIPS) is a problem solver that uses state-space search to find a state in which the goal is achieved [1] . STRIPS is considered as the first major planning system [2], providing a seminal framework for attacking general planning problems [3]. An initial version of the program was implemented in LISP and was being used in robotics research [1]. The underlying architecture was that of the General Problem Solver (GPS), using means-end analysis strategy [1]. This, combined with formal theorem-proving methods, provided a more powerful approach which solved more complex and general state-space models [1].

PDDL is a computer readable, standardised syntax used to represent planning problems [2]. It was intended to represent the predicates of a domain, what actions are possible, compound actions structure and action effects [4]. It was derived from the original STRIPS planning language [4], which is more restrictive than PDDL - STRIPS preconditions and goals cannot contain negative literals [2]. PDDL is also neutral, it does not integrate conditions or heuristics for choosing actions or compound actions that are in line with the goal [4]. In this sense, it offers the freedom of extending the language in any way that a planning problem requires. There have been several extensions, among which PDDL 3.0 is the most recent version, including plan constraints and preferences [2].

Warplan is a planner that implements goal-regression planning, as a solution to the interleaving problem that online search agents have - interleaving of planning and action resulting in the agent building a map of the environment while it traverses the states [2]. With goal regression, the steps in a totally ordered plan are reordered to avoid conflict between subgoals [2]. Warplan is the first planner written in a logic programming language (Prolog), having only 100 lines of code [2].

## References

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