

POKER TEST

This program implements Poker Test.

Required libraries: *scipy.stats*, *math*, *scipy.special*, *numpy*, *argparse*, *pandas*, *glob*, *pickle*.

1 INPUT

File in *.pkl* format which included:

- *numbers* for testing,
- *n*, which is an amount of numbers,
- *Modulus* used in PRNG recursion,
- *PRNG*, the name of PRNG used to generate numbers.

Directory with files only in format described in **EXAMPLES**.

2 OUTPUT

As an output file you get *p-values* saved in the *p-values.csv* file in the working directory.

3 EXAMPLES

```
python3 z3Poker.py --input-file pickle.pkl  
python3 z3Poker.py --input-dir numbers_dir  
python3 z3Poker.py --pval --filepvalues.csv
```