

## Tarea A:

The screenshot shows the Loupe.js debugger interface. The code editor on the left contains the following JavaScript code:

```
1 Edit Rerun Pause Resume
2
3 function funB(){
4   funA();
5 }
6
7 function funA(){
8   console.log('hola');
9 }
10
11 funB()
```

The 'Call Stack' panel on the right displays the following stack:

- console.log('hola')
- funA()
- funB()

The 'Web Apis' panel is empty. The 'Callback Queue' panel is also empty. A red circular arrow icon is visible between the 'Call Stack' and 'Callback Queue' panels. At the bottom left, there is a 'Click me!' button and an 'Edit' button.

## Tarea B:

The screenshot shows the Loupe.js debugger interface. The code editor on the left contains the following JavaScript code:

```
1 Edit Rerun Pause Resume
2
3 const saludoUno = 'Hello'; const saludoDos = 'hello';
4 if (saludoUno === saludoDos){
5   console.log('Lo son')
6 }
7 }else{
8   console.log('No lo son')
9 }
10 }
```

The 'Call Stack' panel on the right displays the following stack:

- saludoUno === saludoDos

The 'Web Apis' panel is empty. The 'Callback Queue' panel is also empty. A red circular arrow icon is visible between the 'Call Stack' and 'Callback Queue' panels. At the bottom left, there is a 'Click me!' button and an 'Edit' button.

## Tarea C:

The screenshot shows the Loupe browser extension interface. The top bar is orange with the Loupe logo and a 'help' link. Below the bar is a code editor with a yellow background. The code is as follows:

```
1
2
3 const saludoUno = 'Hello';const saludoDos = 'hello';
4 if (saludoUno === saludoDos){
5   console.log('Lo son')
6 }
7 else{
8   console.log('No lo son')
9 }
10 }
```

Buttons for 'Edit', 'Rerun', 'Pause', and 'Resume' are located above the code editor. To the right of the code editor are three panels: 'Call Stack', 'Web Apis', and 'Callback Queue'. The 'Call Stack' panel contains a single entry: `console.log('No lo son')`. The 'Web Apis' panel is empty. The 'Callback Queue' panel is empty. A red circular arrow icon is positioned between the 'Call Stack' and 'Web Apis' panels.

## Tarea C:

The screenshot shows the Loupe browser extension interface. The top bar is orange with the Loupe logo and a 'help' link. Below the bar is a code editor with a yellow background. The code is as follows:

```
1
2
3 $.on("button", "click", pulsado);
4
5
6 function pulsado() {
7   let text = "pulsado"; console.log(text);
8 }
9
10
11
```

Buttons for 'Edit', 'Rerun', 'Pause', and 'Resume' are located above the code editor. To the right of the code editor are three panels: 'Call Stack', 'Web Apis', and 'Callback Queue'. The 'Call Stack' panel contains two entries: `console.log(text)` and `[click] pulsado()`. The 'Web Apis' panel contains a single entry: `$.on('button', 'click', ...)`. The 'Callback Queue' panel is empty. A red circular arrow icon is positioned between the 'Call Stack' and 'Web Apis' panels.

