Use Case Details:					
RTM Entry:		1			
Use Case ID:		1			
Use Case Name:		UC_1_Login			
Use Case Primary Actors:		User, Login,redirect			
Preconditions:		N/A			
Successful Postconditions:		The user will be directed to either the manager dashboard or the employee dashboard			
a da		N/A			
		Primary Scenario - Successful <uc_1< td=""><td>_Login></td></uc_1<>	_Login>		
Step	Scenerio Action		Expected Behavior		
1	Display the login page		When the user enters the site, they will see a page that will prompt the user for a username and password.		
2	Query the database		The login class will take the user input from the login page, and form a database query.		
3	Check username		The query will seek out the inputted username in the database, and check if that username corresponds to a manager or an employee.		
4	Check password		When the username is found the query will then check if the corresponding password matches the inputted password		
5	Redirect to appropriate dash	nboard	The login class will take the user input from the login page, and form a database query.		
	Quality Constraints:				
Scenerio Actions 2-5 should					
	While Scenario Actions 2-5	are executed the user will remain on the login page			
		Altomotive Cooperin Failure (IIC 1	louins.		
1	Display the login page	Alternative Scenario - Failure <uc_1< td=""><td>When the user enters the site, they will see a page that will prompt the user for a username and password.</td></uc_1<>	When the user enters the site, they will see a page that will prompt the user for a username and password.		
2	Query the database		The login class will take the user input from the login page, and form a database query.		

3	Check username and password	The inputted username and password will be checked with data stored in the database
4	Display error message	An error will be displayed on the login page
	Quality Constraints:	
	Scenario Actions 2-4 should take under 20 seconds	
	The error message should appear below the username and password fields	
	The username and password fields should clear when the error message appears	