

Umeå University
Department of Computing Science

Parallel Programming 7.5 p
5DV152

Exercises, Chapter/Topic 1

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1 Introduction

This report is part of the mandatory coursework. It describes the solutions for several chosen exercises from the course book [?].

2 1.1 - Formulas for block partitioning

The overwhelming idea is to load balance p number of cores with n tasks. Here, we use two functions to obtain block partitioning using a `for` loop:

```
for (my_i = my_first_i; my_i < my_last_i; my_i++)
```

The functions `my_first_i` and `my_last_i` are used to set the limits in the loop. Besides n , i and p we also need an index for the actual core: k . It is understood that indices i and k start at 0. The book text hints to start with the case when n is evenly divisible by p :

```
my_first_i = k * n / p
my_last_i = (k + 1) * n / p
```

Testing this expression for $n = 10$, $p = 5$, $k = \{0, 1, \dots, 4\}$ seems to be correct. Now when n is not even divisible by p , one has to distribute the $n \bmod p$ tasks for example on the first $n \bmod p$ cores:

```
my_first_i = k * n / p + ( k < n mod p ? k : n mod p )
my_last_i = (k + 1) * n / p + (k + 1 < n mod p ? k + 1 : n mod p)
```

Testing this expression for $n = 9$, $p = 5$, $k = \{0, 1, \dots, 4\}$ gives the correct results.

3 1.2 - Modify 1.1 with non-uniform costs

The calls happen in parallel. It can be still assumed that $k = 0$ will get the first call, $k = 1$ the second and so on. However, this doesn't really matter as the processing time increases monotonously. Hence the solution in 1.1 will still provide the correct solution.

4 1.3 - Tree-structured global sum

```
divisor = 2
core_diff = 1

while(core_diff < p){
    if(k % divisor == 0)
        receive and add from k + core_diff
    else
        send to k - core_diff
        break

    divisor * 2
    core_diff * 2
}
```

2(3)

```
if( k == 0 )  
    return final result
```

5 1.4 - Alternative algorithm for 1.3

```
counter = 2  
bitmask = 1  
  
while ( counter < p ){  
    if(k bitwiseXor bitmask > k)  
        receive and add from k bitwiseXor bitmask  
    else  
        send to k bitwiseXor bitmask  
        break  
  
    bitwiseLeft bitmask  
    counter * 2  
}  
  
if( k == 0 )  
    return final result
```

6 1.5 - Generalization of 1.3 and 1.4

6.1 Generalized form or 1.3

```
divisor = 2  
core_diff = 1  
  
while(core_diff < p){  
    if(k % divisor == 0)  
        if (k + core_diff < p)  
            receive and add from k + core_diff  
        else  
            send to k - core_diff  
            break  
  
    divisor * 2  
    core_diff * 2  
}  
  
if( k == 0 )  
    return final result
```

6.2 Generalized form of 1.4

```

counter = 2
bitmask = 1

while ( counter < p ){
    if(k bitwiseXor bitmask > k)
        if (k bitwiseXor bitmask < p)
            receive and add from k bitwiseXor bitmask
        else
            send to k bitwiseXor bitmask
            break

    bitwiseLeft bitmask
    counter * 2
}

if( k == 0)
    return final result

```

7 1.6 - Cost analysis of global sum algorithms

The number of receives and additions for core 0 is in the original 'pseudo-code global sum' $p-1$ and in the tree-structured global sum $\text{ceiling}(\log_2(p))$.