

Umeå University
Department of Computing Science

Development of Mobile Applications 7.5 p
5DV155

User Interface for Mobile Systems

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Contents

1 Introduction

This is it

2 Design with Android Elements

How to splitup the functionality into activities, layouts, menus, dialogs, fragments and messages. Elaborate which functions that are most important and that should be included. Which functions can be left out to compensate for the mobile context Is there needed some additional functionality for the mobile context reflect on the different aspects regarding usability describe how the interaction shall happen. Motivate design descisions.

Some design examples from Android Studio UI Designer, some pen paper designs describe how all main functionality in the app.

Describe needed changes for another mobile platform