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OU1 Testing

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1 Introduction

The aim of this laboration was to write unit test code for an implementation of the data type 'queue'. The unit tests shall return feedback to the user, indicating 'success' or 'failure'. The interface of the datatype may not be changed. All operations given in [1, p. 155] shall be tested.

2 Material and Methods

The datatype 'queue' was said to be implemented according to the specifications given in [1, pp.155 – 172]. The implementation was in 'C' according to standard 'C99'. I chose to implement the unit tests according to the axiomatic specification given in [1, pp.156 + 157]. The toolchain was clang, CMake 3.3.2, GDB 7.8, IDE was CLion 1.2.1. Valgrind was used to find memory leaks. Development platform was OSX 10.10.

3 Results

3.1 General

The source code was stored in a file queuetest.c and submitted according instructions on the 'cambro' web interface. The unit tests were all implemented as void functions taking no arguments. All function output went to stdout. Each function outputs a short description of the tested operation. Depending on success, 'pass' or 'fail' is written out. In case of 'fail', the function exits and returns the value 1. All test functions are called from main.c.

3.2 Tests

- 1. Axiom 1, use empty to create an empty list and check with isEmpty if it is really emtpy.
- 2. Axiom 2, apply engueue to an empty list and check that is Empty returns FALSE.
- 3. Axiom 3, if a queue q is empty, it follows that consequtive enqueue, dequeue will result in the same queue q.
- 4. Axiom 4, if a queue q is not empty, it follows that dequeue and enqueue follow commutative properties, hence the resulting queue q will look the same independent in which sequence dequeue and enqueue are applied.
- 5. Axiom 5, if a queue q is empty, sequential application of enqueue (v, q) and front (q) will return v.
- 6. Axiom 6, if a queue q is not empty, enqueue will not affect the next front operation.

4 Discussion

4.1 Dynamic memory handling in C

The given implementation of queues with 2-cell uses dynamic memory allocation in C. Memory handling functions are implemented. Therefore, when comparing the outcome of

two independent queues, two sets of data have to be prepared. Operations such as dequeue will deallocate dynamic memory hence the data will not be available for the other queue operation. This was the case for Axiome 4 and 6.

4.2 Application of unit tests to provided datatype

The implemented unit tests where applied to the provided datatype queue (implemented with a 2-cell list). Here, the unit tests all passed.

4.3 Provoking unit test fails

Several modifications on the given datatype were tested to provoke unit test fails. Modifications were always tested on the whole chain of unit tests. Each modification stated below was tested separate.

- 1. Axiom 1, isEmpty) was modified to always return FALSE.
- 2. Axiom 2, is Empty was modified to always return TRUE.
- 3. Axiom 3, in enqueue the function call to the list function was removed.
- 4. Axiom 4, in dequeue, the function call was modfied to show stack behaviour, entries were removed on the previous to last list position.
- 5. Axiom 5, in front, the function call was removed and instead the address to a hard-coded int value returned. This resulted in a compiler warning as a local stack variable was passed on. It worked however to provoke a fail for axiom 5.
- 6. Axiom 6, for both enqueue and dequeue the position of action was changed: enqueue added at first list position, while dequeue removed the previous to last.

4.4 Memory leaks

Valgrind was used to detect and mend memory leaks, both in 'pass' and 'fail' cases.

References

[1] L.E. Janlert and T. Wiberg. *Datatyper och algoritmer*. Studentlitteratur, 2000.