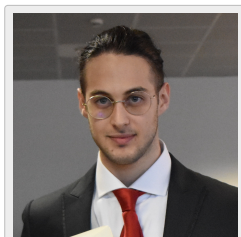


# LORENZO CARPENTIERI

Curriculum Vitae - 19<sup>th</sup> March 2023

## PERSONAL INFORMATION



**Name:** Lorenzo Carpentieri

**Date of Birth:** 17<sup>th</sup> February 1999

**Address:** Via Corradino Schreiber, 11  
84013 Cava De'Tirreni(SA), Italy

**Phone:** +39 331 25 44 798

**E-Mail:**

lorenzocarpentieri34@gmail.com

**Institutional E-Mail:**

lcarpentieri@unisa.it

**GitHub Profile:**

@lorenzo-carpentieri

**LinkedIn Profile:**

lorenzo-carpentieri

## EDUCATION

### University of Salerno

*PhD student in Computer Science*

Supervisor: *Biagio Cosenza*

Research Area: Approximate Computing applied to High-Performance Computing (HPC)

Fisciano, SA  
2022 - currently

### University of Salerno

*Master's degree (M.SC.) in Computer Science*

Graduation thesis in High Performance Computing

Thesis: A Performance Portability Study of SYCL Programs: from Micro-Benchmarks to a  
Drug-Discovery Industrial Application

**grade 110/110 cum laude**

Academic advisor: *Biagio Cosenza*

Fisciano, SA  
2020 - 2022

### University of Salerno

*Bachelor's degree in Computer Science*

**grade 110/110 cum laude**

Academic advisor: *Amelia Giuseppina Nobile*

Thesis: Reti tandem e analisi delle loro misure prestazionali

Fisciano, SA  
2017 - 2020

## RESEARCH ACTIVITY AND WORK EXPERIENCE

### Scholarship for carrying out research activities

University of Salerno - Fisciano (SA), Italy

Acceleration of drug discovery codes for high-performance and heterogeneous compute  
clusters within C++ and SYCL.

February 2021 - October 2022

### PhD student at University of Salerno

*Main research topics:* High-Performance Computing, Approximate computing, Programming Models and  
Compilers.

*Academic advisor:* Prof. Biagio Cosenza

November 2022 - currently

## ACADEMIC AND/OR PROFESSIONAL QUALIFICATION

### Academic Tutor

February 2021 - September 2022

University of Salerno - Fisciano (SA), Italy

I completed the 120-hour assignment as a Tutor for students with disabilities by teaching Programming and Data Structures, Database, and Distributed Programming.

## RELEVANT PUBLICATIONS

Paper: SYprox: Combining Host and Device Perforation with Mixed Precision Approximation on Heterogeneous Architectures

Authors: Lorenzo Carpentieri, Biagio Cosenza;  
Internationl Conference on Supercomputing (ICS25).

Paper: Phase-based Frequency Scaling for Energy-efficient Heterogeneous Computing

Authors: Lorenzo Carpentieri, Antonio De Caro, Majid Salimi Beni, Kaijie Fan, Biagio Cosenza;  
International Parallel & Distributed Processing Symposium(IPDPS25).

Paper: [SYnergy: Fine-grained Energy-Efficient Heterogeneous Computing for Scalable Energy Saving](#)

Authors: Kaijie Fan, Marco D'Antonio, Lorenzo Carpentieri, Biagio Cosenza, Federico Ficarelli, Daniele Cesarini  
Conference: Super Computing (SC).

Paper: [Domain-Specific Energy Modeling for Drug Discovery and Magnetohydrodynamics Applications](#)

Authors: Lorenzo Carpentieri et al.

Workshop: The 1st International Workshop on the Environmental Sustainability of High-Performance Software (SHIPS23).

Deliverable: *EuroHPC project LIGATE*

Deliverable D1.3 – Portability analysis and Continuous Validation of the Methodology

Deliverable D2.3 – Intermediate run-time and auto-tuning framework

## PERSONAL SKILLS

### Organisational / Managerial Skills

<i>Management and Scheduling</i>	Thanks to the PhD work activities and the exams carried out, I could improve my ability to organize work to meet deadlines. Both in preparation for exams and in work, I have shown good ability organization, always accomplishing the assigned tasks as well as possible. Especially during the Scholarship project and PhD research activity.
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### Communication Skills

<i>Communication</i>	During my studies and research activity, I've had the opportunity to develop good communication and interpersonal skills that have allowed me to participate in the realization of numerous projects thanks to which I have developed a constructive attitude, an excellent ability to adapt, and considerable ability in job management.
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### Job related Skills

C/C++	● ● ● ● ●	Java	● ● ● ● ●
JavaScript	● ● ● ● ●	R	● ● ● ● ●
SQL	● ● ● ● ●	Python	● ● ● ● ●

**Programming Models:** SYCL, OpenCL, CUDA, OpenMP, MPI.

**Technologies:** Relational Databases, NoSQL Databases (MongoDB and Neo4J), Docker, SLURM, Git.

**Security tools:** Penetration testing tools offered by Kali Linux. Forensics tools such as DC3DD for data acquisition; Foremost, Scalpel for data carving; Autopsy, TSK, and Volatility Framework for analysis.

### OTHER INFORMATION

#### Languages

**Italian**  
Mother tongue

**English**  
Listening — B2  
Reading — B2  
Spoken interaction — B2  
Spoken production — B2  
Writing — B2

Università degli Studi di Salerno  
*Centro Linguistico di Ateneo*  
June 2021

### ACADEMIC PROJECTS

#### A Performance Portability Study of SYCL Programs from Micro-Benchmarks to a Drug-Discovery Industrial Application

My Master's thesis work focused on analyzing the performance portability of SYCL applications and investigates the challenges of porting an application from CUDA to SYCL. For this purpose, I have implemented a micro-benchmark and performed the CUDA-to-SYCL porting of the LiGen application, which is a real-world drug discovery application. Through the performance portability evaluation of the developed micro-benchmark, I highlighted the differences between the two SYCL implementations hipSYCL and Intel DPC++. The final step of the thesis has been focused on a performance portability study on LiGen a large-scale industrial application for drug discovery. This step includes also the porting from CUDA to SYCL of LiGen. Preliminary performance portability evaluation shows that LiGen v4.0 achieves a performance portability value of 56.17% and a loss of 48% compared to the CUDA manually-tuned version.

#### Approaching the Reduction Operation Using NVIDIA Cooperative Groups

My colleagues and I investigated the CUDA toolkit features during the High-Performance Computing course, focusing on applying the Cooperative Groups feature to the commutative reduction operation, a fundamental step in many algorithms. We assessed the influence of this feature on performance by creating several implementations and comparing them to state-of-the-art solutions. The benchmark's final result revealed that adopting Cooperative Groups features had no significant influence on performance.

#### SYprox: a SYCL API for Approximate Computing

SYprox is a SYCL-based API supporting a broad set of approximation techniques in modern C++. SYprox introduces a set of semantics that extend SYCL's buffers and accessors to provide a high-level easy-to-use programming API. It supports data perforation and elision patterns for efficient approximation, as well as signal reconstruction algorithms for error mitigation.

### **SYnergy: a SYCL API for Energy Profiling and Frequency Scaling**

SYnergy provides a common interface that allows energy profiling and frequency scaling on different vendor devices, that would otherwise require the developer to deal with vendor-specific libraries. The API is released as a header-only library that can be integrated into an existing C++ building environment using cmake. The API has been implemented for NVIDIA and AMD GPU devices, thus respectively wrapping the NVML and ROCm SMI libraries used for managing the available devices on a node.

### **LiGen: Ligand Generator**

LiGen is a suite of programs for drug discovery with the aim of finding a set of ligands that have a strong interaction with the protein. During my research scholarship, I ported the CUDA “LiGen” code to SYCL by providing performance portability and energy analysis evaluation.

### **Sycl-bench**

SYCL-Bench is a versatile benchmark suite written in SYCL. The main goal of SYCL-Bench is to evaluate the performance of both devices and different SYCL implementations. I contributed to the integration of the SYnergy library in sycl-bench in order to have not only an evaluation of the performance but also of the energy consumption of the applications. In addition, I have updated existing applications to SYCL 2020 and expanded the suite with new applications.

### **Toy compiler:**

My colleagues and I developed a source-to-source toy compiler addressing the stages of compiler development from lexical analysis to intermediate code generation.

### **MyTutor**

MyTutor was developed for the Software Engineering course to digitalize and speed up the procedure for requesting the Help Teaching activities at the Computer Science Department of the University of Salerno.

<b>PRIVACY TREATMENT &amp; SIGNATURE</b>
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I give consent to process my data with the purpose of the recruitment process, in accordance to the Regulation of the European Parliament 679/2016, regarding the protection of natural persons and free movement of such data.

Fisciano, 19/03/2023  
Signature