

Caiman-web

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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| DashboardController | 14 |
| Download | 16 |
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| Signin | 29 |
| SigninController | 31 |
| User | 32 |
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| UsersController | 35 |

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

| | | |
|--|---|----|
| index.php | Index of the website | 45 |
| common/ head.php | Head of file | 39 |
| common/ navbar.php | Navbar html | 39 |
| controllers/ administratorController.php | Class used to handle request for the administrator page | 40 |
| controllers/ controllers.php | File used to include all the controller of the project | 40 |
| controllers/ dashboardController.php | Class used to handle request for the dashboard of the user | 41 |
| controllers/ downloadController.php | Class used to handle the page of download | 41 |
| controllers/ gamesController.php | Class used to handle request for the games pages | 42 |
| controllers/ indexController.php | Class used to handle request for the index | 42 |
| controllers/ interfaceController.php | Interface used to implement function to display the html and the handle the requested content | 43 |
| controllers/ loginController.php | Class used to handle request for the login page | 43 |
| controllers/ mainController.php | Main class of the controller used to implement basic function | 44 |
| controllers/ signinController.php | Class used to handle request to create an account | 44 |
| controllers/ usersController.php | Class used to handle request of the user of the website | 45 |
| models/ administrator.php | Class used to handle request for the administrator | 46 |
| models/ categorie.php | Class used to handle request for the table categorie | 46 |
| models/ class.php | Class used to handle include all models | 47 |
| models/ download.php | Class used to handle the download of Caiman | 47 |

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| models/ games.php | |
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Chapter 4

Class Documentation

4.1 Administrator Class Reference

Public Member Functions

- [__construct](#) ()
- [addGame](#) (string \$name, string \$description, string \$imageName, int \$consoleId, \$gameFileName)
- [uploadGame](#) (\$gameFileName, \$consoleId)
- [updateGame](#) (\$idGame, \$name, \$description, \$consoleId)
- [uploadGameImage](#) (\$imageFileName)
- [getConsoleFolderName](#) (\$id)
- [getListConsole](#) ()

Public Attributes

- `$search_username` = null
- `$search_password` = null
- `$arrayInfo` = null
- `$psUploadGame` = null
- `$psUploadFile` = null
- `$psUpdateGame` = null

4.1.1 Constructor & Destructor Documentation

4.1.1.1 __construct()

```
Administrator::__construct ( )
```

default constructor

4.1.2 Member Function Documentation

4.1.2.1 addGame()

```
Administrator::addGame (
    string $name,
    string $description,
    string $imageName,
    int $consoleId,
    $gameFileName )
```

add a game to the database

Parameters

| | | |
|---------|-----------------------|--|
| string | <i>\$name</i> | |
| string | <i>\$description</i> | |
| string | <i>\$imageName</i> | |
| integer | <i>\$consoleId</i> | |
| string | <i>\$gameFileName</i> | |

Returns

void

4.1.2.2 getConsoleFolderName()

```
Administrator::getConsoleFolderName (
    $id )
```

get the path name of an console

Parameters

| | | |
|-----|-------------|--|
| int | <i>\$id</i> | |
|-----|-------------|--|

Returns

array of game

4.1.2.3 getListConsole()

```
Administrator::getListConsole ( )
```

returns list of all consoles

Returns

array of game

4.1.2.4 updateGame()

```
Administrator::updateGame (
    $idGame,
    $name,
    $description,
    $consoleId )
```

update da of a game

Parameters

| | | |
|--------|----------------------|--|
| int | <i>\$idGame</i> | |
| string | <i>\$name</i> | |
| string | <i>\$description</i> | |
| int | <i>\$consoleId</i> | |

Returns

void

4.1.2.5 uploadGame()

```
Administrator::uploadGame (
    $gameFileName,
    $consoleId )
```

upload a game

Parameters

| | | |
|-----|-----------------------|--|
| int | <i>\$gameFileName</i> | |
| int | <i>\$consoleId</i> | |

Returns

bool

4.1.2.6 uploadGameImage()

```
Administrator::uploadGameImage (
    $imageFileName )
```

upload an image

Parameters

| | | |
|--------|------------------------|--|
| string | <i>\$imageFileName</i> | |
|--------|------------------------|--|

Returns

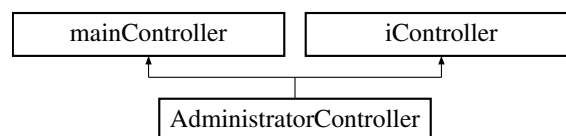
bool

The documentation for this class was generated from the following file:

- [models/administrator.php](#)

4.2 AdministratorController Class Reference

Inheritance diagram for AdministratorController:

**Public Member Functions**

- [formHandler \(\)](#)
- [__construct \(\)](#)
- [printHTML \(\)](#)

Public Attributes

- **\$administrator**
- **\$game**
- **\$categorie**

4.2.1 Constructor & Destructor Documentation

4.2.1.1 __construct()

AdministratorController::__construct ()

default constructor

4.2.2 Member Function Documentation

4.2.2.1 formHandler()

AdministratorController::formHandler ()

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.2.2.2 printHTML()

AdministratorController::printHTML ()

print the html for the resquested content

Returns

html

Implements [iController](#).

The documentation for this class was generated from the following file:

- [controllers/administratorController.php](#)

4.3 Categories Class Reference

Public Member Functions

- [__construct](#) ()
- [getListAllCategories](#) ()
- [getCategoriesOfGame](#) (int \$idGame)
- [addCategorie](#) (string \$categorieName)
- [addCategorieToGame](#) (int \$idGame, int \$idCategorie)
- [delCategorieFromGame](#) (int \$idGame, int \$idCategorie)

4.3.1 Constructor & Destructor Documentation

4.3.1.1 __construct()

```
Categories::__construct ( )
```

default constructor

4.3.2 Member Function Documentation

4.3.2.1 addCategorie()

```
Categories::addCategorie (
    string $categorieName )
```

add a new categorie in the database

Parameters

| | | |
|--------|------------------------|--|
| string | <i>\$categorieName</i> | |
|--------|------------------------|--|

Returns

html

4.3.2.2 addCategorieToGame()

```
Categories::addCategorieToGame (
    int $idGame,
    int $idCategorie )
```

add a categorie to a game

Parameters

| | | |
|---------|----------------------|--|
| integer | <i>\$idGame</i> | |
| integer | <i>\$idCategorie</i> | |

Returns

void

4.3.2.3 delCategorieFromGame()

```
Categories::delCategorieFromGame (
    int $idGame,
    int $idCategorie )
```

delete a cotegorie of a game

Parameters

| | | |
|---------|----------------------|--|
| integer | <i>\$idGame</i> | |
| integer | <i>\$idCategorie</i> | |

Returns

void

4.3.2.4 getCategoriesOfGame()

```
Categories::getCategoriesOfGame (
    int $idGame )
```

get the categories of a game

Parameters

| | | |
|---------|-----------------|--|
| integer | <i>\$idGame</i> | |
|---------|-----------------|--|

Returns

list of categories

4.3.2.5 getListAllCategories()

```
Categories::getListAllCategories ( )
```

returns list of all categories

Returns

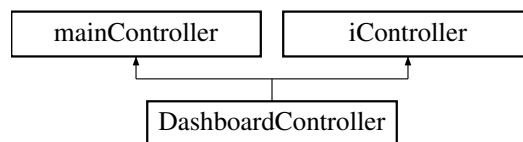
array with all list

The documentation for this class was generated from the following file:

- [models/categorie.php](#)

4.4 DashboardController Class Reference

Inheritance diagram for DashboardController:



Public Member Functions

- [formHandler \(\)](#)
- [__construct \(\)](#)
- [printHTML \(\)](#)
- [htmlFormUpdatePassword \(\)](#)

Public Attributes

- **\$game**

4.4.1 Constructor & Destructor Documentation

4.4.1.1 __construct()

```
DashboardController::__construct ( )
```

default constructor

4.4.2 Member Function Documentation

4.4.2.1 formHandler()

`DashboardController::formHandler ()`

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.4.2.2 htmlFormUpdatePassword()

`DashboardController::htmlFormUpdatePassword ()`

create the html of the form to update the user's password

Returns

html

4.4.2.3 printHTML()

`DashboardController::printHTML ()`

print the html for the resquested content

Returns

html

Implements [iController](#).

The documentation for this class was generated from the following file:

- controllers/[dashboardController.php](#)

4.5 Download Class Reference

Public Member Functions

- [downloadCaiman\(\)](#)

4.5.1 Member Function Documentation

4.5.1.1 downloadCaiman()

`Download::downloadCaiman ()`

used to download caiman

Returns

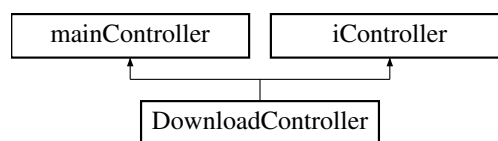
void

The documentation for this class was generated from the following file:

- [models/download.php](#)

4.6 DownloadController Class Reference

Inheritance diagram for DownloadController:



Public Member Functions

- [__construct\(\)](#)
- [formHandler\(\)](#)
- [printHTML\(\)](#)

Public Attributes

- `$download`

4.6.1 Constructor & Destructor Documentation

4.6.1.1 __construct()

`DownloadController::__construct ()`

default constructor

4.6.2 Member Function Documentation

4.6.2.1 formHandler()

`DownloadController::formHandler ()`

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.6.2.2 printHTML()

`DownloadController::printHTML ()`

print the html for the resquested content

Returns

html

Implements [iController](#).

The documentation for this class was generated from the following file:

- [controllers/downloadController.php](#)

4.7 Games Class Reference

Public Member Functions

- [__construct](#) ()
- [getAllGames](#) ()
- [getRequestGames](#) (string \$gameName)
- [getTimeInGameUser](#) (int \$idUser, int \$idGame)
- [getListOfGameWithTimeUser](#) (int \$idUser)
- [getGameDetail](#) (int \$idGame)
- [getGamesInCategorie](#) (int \$idCategorie)
- [getFavoriteGamesOfUser](#) (int \$idUser)
- [addGameToFavoris](#) (int \$idUser, int \$idGame)
- [removeGameFromFavoris](#) (int \$idUser, int \$idGame)
- [checkIfGamelsAlreadyInFavoris](#) (int \$idUser, int \$idGame)

4.7.1 Constructor & Destructor Documentation

4.7.1.1 __construct()

```
Games::__construct ( )
```

default constructor

4.7.2 Member Function Documentation

4.7.2.1 addGameToFavoris()

```
Games::addGameToFavoris (
    int $idUser,
    int $idGame )
```

returns add a game to a user's favorites

Returns

array

4.7.2.2 checkIfGameIsAlreadyInFavoris()

```
Games::checkIfGameIsAlreadyInFavoris (
    int $idUser,
    int $idGame )
```

returns if a game is already in favorite

Returns

void

4.7.2.3 getAllGames()

```
Games::getAllGames ( )
```

returns all games from the database

Returns

array of all games

4.7.2.4 getFavoriteGamesOfUser()

```
Games::getFavoriteGamesOfUser (
    int $idUser )
```

returns the list of the favorite game of a user

Returns

array of games

4.7.2.5 getGameDetail()

```
Games::getGameDetail (
    int $idGame )
```

returns details of a specif game

Returns

array with game detail

4.7.2.6 getGamesInCategorie()

```
Games::getGamesInCategorie (
    int $idCategorie )
```

returns games of a certain category

Returns

array of games

4.7.2.7 getListOfGameWithTimeUser()

```
Games::getListOfGameWithTimeUser (
    int $idUser )
```

returns returns the games the player has played

Returns

array of games

4.7.2.8 getRequestGames()

```
Games::getRequestGames (
    string $gameName )
```

returns games whose name matches the search

Returns

array of games

4.7.2.9 getTimeInGameUser()

```
Games::getTimeInGameUser (
    int $idUser,
    int $idGame )
```

returns play time of a user for a specific game

Returns

array time in game

4.7.2.10 removeGameFromFavoris()

```
Games::removeGameFromFavoris (
    int $idUser,
    int $idGame )
```

returns remove a game to a user's favorites

Returns

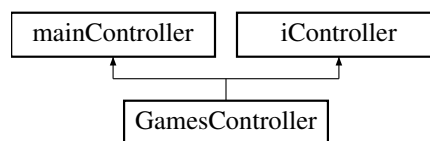
void

The documentation for this class was generated from the following file:

- [models/games.php](#)

4.8 GameController Class Reference

Inheritance diagram for GameController:



Public Member Functions

- [__construct \(\)](#)
- [formHandler \(\)](#)
- [printHTML \(\)](#)
- [getListAllGames \(\)](#)
- [getRequestedGames \(\)](#)
- [getGameDetail \(\)](#)
- [getGamesFromCategorie \(\)](#)
- [recherchFull \(\)](#)
- [recherchNotFull \(\)](#)

Public Attributes

- **\$games**
- **\$categorie**
- **\$requestedgame = null**

4.8.1 Constructor & Destructor Documentation

4.8.1.1 `__construct()`

```
GamesController::__construct ( )
```

default constructor

4.8.2 Member Function Documentation

4.8.2.1 `formHandler()`

```
GamesController::formHandler ( )
```

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.8.2.2 `getGameDetail()`

```
GamesController::getGameDetail ( )
```

create the page of a specific game

Returns

html

4.8.2.3 `getGamesFromCategorie()`

```
GamesController::getGamesFromCategorie ( )
```

crate a list of game of a specific categorie

Returns

html

4.8.2.4 getListAllGames()

```
GameController::getListAllGames ( )
```

create the html of the list of all the games

Returns

html

4.8.2.5 getRequestedGames()

```
GameController::getRequestedGames ( )
```

create a list of the requested games

Returns

html

4.8.2.6 printHTML()

```
GameController::printHTML ( )
```

print the html for the resquested content

Returns

html

Implements [iController](#).

4.8.2.7 recherchFull()

```
GameController::recherchFull ( )
```

create the html of a form to research game and to display the list of categorie

Returns

html

4.8.2.8 recherchNotFull()

```
GamesController::recherchNotFull ( )
```

create the html of a form to research game

Returns

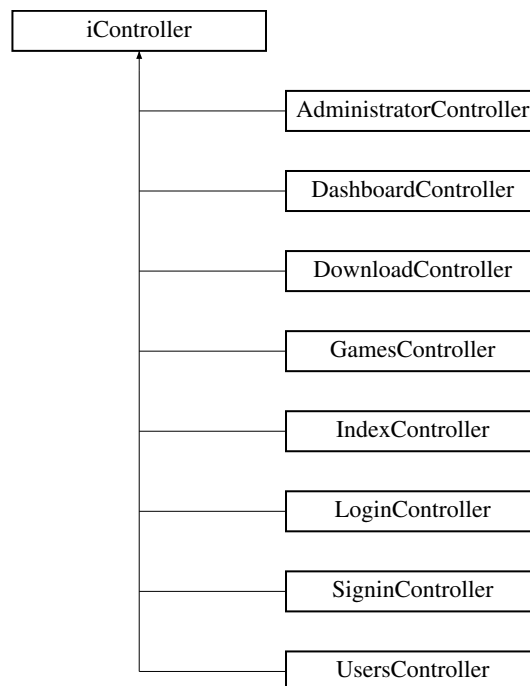
html

The documentation for this class was generated from the following file:

- [controllers/gamesController.php](#)

4.9 iController Interface Reference

Inheritance diagram for iController:



Public Member Functions

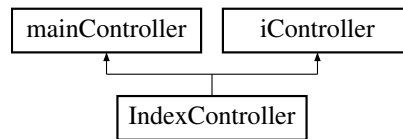
- **formHandler** ()
- **printHTML** ()

The documentation for this interface was generated from the following file:

- [controllers/interfaceController.php](#)

4.10 IndexController Class Reference

Inheritance diagram for IndexController:



Public Member Functions

- [formHandler](#) ()
- [printHTML](#) ()

4.10.1 Member Function Documentation

4.10.1.1 formHandler()

```
IndexController::formHandler ( )
```

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.10.1.2 printHTML()

```
IndexController::printHTML ( )
```

print the html for the resquested content

Returns

html

Implements [iController](#).

The documentation for this class was generated from the following file:

- [controllers/indexController.php](#)

4.11 Login Class Reference

Public Member Functions

- [checkLogin](#) (string \$password_verify)
- [getPasswordOfUser](#) (string \$password)

Public Attributes

- `$search_username` = null
- `$search_password` = null
- `$arrayInfo` = null

4.11.1 Member Function Documentation

4.11.1.1 checkLogin()

```
Login::checkLogin (
    string $password_verify )
```

check if there is a match

Returns

bool

4.11.1.2 getPasswordOfUser()

```
Login::getPasswordOfUser (
    string $password )
```

check if there is a match

Returns

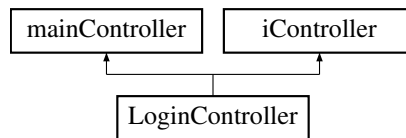
bool

The documentation for this class was generated from the following file:

- [models/login.php](#)

4.12 LoginController Class Reference

Inheritance diagram for LoginController:



Public Member Functions

- [__construct\(\)](#)
- [formHandler\(\)](#)
- [printHTML\(\)](#)

Public Attributes

- `$login`

4.12.1 Constructor & Destructor Documentation

4.12.1.1 __construct()

```
LoginController::__construct ( )
```

default constructor

4.12.2 Member Function Documentation

4.12.2.1 formHandler()

```
LoginController::formHandler ( )
```

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.12.2.2 printHTML()

```
LoginController::printHTML ( )
```

print the html for the requested content

Returns

void

Implements [iController](#).

The documentation for this class was generated from the following file:

- controllers/[loginController.php](#)

4.13 MainController Class Reference

Public Member Functions

- [__construct](#) ()
- [allowAccessTo](#) (\$allowAccessToId)
- [errorHandler](#) ()

4.13.1 Constructor & Destructor Documentation

4.13.1.1 __construct()

```
MainController::__construct ( )
```

default constructor

4.13.2 Member Function Documentation

4.13.2.1 allowAccessTo()

```
MainController::allowAccessTo (
    $allowAccessToId )
```

used to set the acces of a page you need to give the the list of role who can acces the page

Parameters

| | |
|---------------|------------------------|
| <i>[type]</i> | \$allowAccess↔ Told |
|---------------|------------------------|

Returns

void

4.13.2.2 errorHandler()

```
MainController::errorHandler ( )
```

create the html of an error

Returns

html

The documentation for this class was generated from the following file:

- controllers/[mainController.php](#)

4.14 Signin Class Reference

Public Member Functions

- [__construct](#) ()
- [newUser](#) ()
- [checkIfUsernameAlreadyTaken](#) ()
- [checkIfEmailAlreadyTaken](#) ()

Public Attributes

- `$insert_username` = null
- `$insert_password` = null
- `$insert_password_repeat` = null
- `$insert_email` = null

4.14.1 Constructor & Destructor Documentation

4.14.1.1 `__construct()`

```
Signin::__construct ( )
```

default constructor

4.14.2 Member Function Documentation

4.14.2.1 `checkIfEmailAlreadyTaken()`

```
Signin::checkIfEmailAlreadyTaken ( )
```

check that the email is not already taken

Returns

bool

4.14.2.2 `checkIfUsernameAlreadyTaken()`

```
Signin::checkIfUsernameAlreadyTaken ( )
```

check that the username is not already taken

Returns

bool

4.14.2.3 `newUser()`

```
Signin::newUser ( )
```

add a mew user in the database

Returns

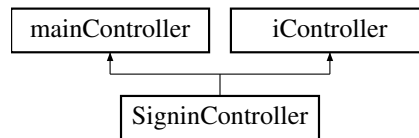
void

The documentation for this class was generated from the following file:

- [models/signin.php](#)

4.15 SigninController Class Reference

Inheritance diagram for SigninController:



Public Member Functions

- [__construct\(\)](#)
- [formHandler\(\)](#)
- [printHTML\(\)](#)

Public Attributes

- `$signin`

4.15.1 Constructor & Destructor Documentation

4.15.1.1 __construct()

```
SigninController::__construct ( )
```

default constructor

4.15.2 Member Function Documentation

4.15.2.1 formHandler()

```
SigninController::formHandler ( )
```

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.15.2.2 printHTML()

```
SignInController::printHTML ( )
```

print the html for the requested content

Returns

void

Implements [iController](#).

The documentation for this class was generated from the following file:

- controllers/[signinController.php](#)

4.16 User Class Reference

Public Member Functions

- [__construct](#) (string \$usernamep, string \$emailp, string \$idRolep, int \$idUserp, string \$saltp)
- [updatePassword](#) (string \$newPassword, string \$newPasswordRepeat, string \$oldPassword)
- [updatePrivateAccount](#) ()
- [getPrivateAccount](#) ()

Public Attributes

- **\$username**
- **\$email**
- **\$role**
- **\$idUser**
- **\$salt**

4.16.1 Constructor & Destructor Documentation

4.16.1.1 __construct()

```
User::__construct (
    string $usernamep,
    string $emailp,
    string $idRolep,
    int $idUserp,
    string $saltp )
```

default constructor

Parameters

| | | |
|---------|--------------------|--|
| string | <i>\$usernamep</i> | |
| string | <i>\$emailp</i> | |
| string | <i>\$idRolep</i> | |
| integer | <i>\$idUserp</i> | |

4.16.2 Member Function Documentation

4.16.2.1 `getPrivateAccount()`

```
User::getPrivateAccount ( )
```

use to know if the account is privat or not

Returns

bool

4.16.2.2 `updatePassword()`

```
User::updatePassword (
    string $newPassword,
    string $newPasswordRepeat,
    string $oldPassword )
```

update the user password in the database

Parameters

| | | |
|--------|----------------------------|--|
| string | <i>\$newPassword</i> | |
| string | <i>\$newPasswordRepeat</i> | |
| string | <i>\$oldPassword</i> | |

Returns

int

4.16.2.3 updatePrivateAccount()

```
User::updatePrivateAccount ( )
```

update if the account is private or not

Returns

void

The documentation for this class was generated from the following file:

- [models/user.php](#)

4.17 UserData Class Reference

Public Member Functions

- [__construct](#) ()
- [getUsersByUsername](#) (\$username)
- [getUserData](#) (\$iduser)

4.17.1 Constructor & Destructor Documentation

4.17.1.1 __construct()

```
UserData::__construct ( )
```

default constructor

4.17.2 Member Function Documentation

4.17.2.1 getUserData()

```
UserData::getUserData (
    $iduser )
```

get data of a specific user

Parameters

| | | |
|-----|-----------------|--|
| int | <i>\$iduser</i> | |
|-----|-----------------|--|

Returns

array

4.17.2.2 getUsersByUsername()

```
UserData::getUsersByUsername (
    $username )
```

get users by their username

Parameters

| | | |
|--------|-------------------|--|
| string | <i>\$username</i> | |
|--------|-------------------|--|

Returns

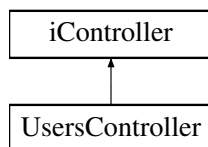
array of game

The documentation for this class was generated from the following file:

- [models/userdata.php](#)

4.18 UsersController Class Reference

Inheritance diagram for UsersController:



Public Member Functions

- [formHandler \(\)](#)
- [__construct \(\)](#)
- [printHTML \(\)](#)
- [htmlrecherchUsers \(\)](#)
- [htmlrequestUser \(\)](#)
- [htmlDetailUser \(\)](#)

Public Attributes

- `$userData`

4.18.1 Constructor & Destructor Documentation

4.18.1.1 `__construct()`

```
UserController::__construct ( )
```

default constructor

4.18.2 Member Function Documentation

4.18.2.1 `formHandler()`

```
UserController::formHandler ( )
```

used to handle if the user has resquest something

Returns

void

Implements [iController](#).

4.18.2.2 `htmlDetailUser()`

```
UserController::htmlDetailUser ( )
```

create a page with the details of a user

Returns

html

4.18.2.3 htmlrecherchUsers()

```
UserController::htmlrecherchUsers ( )
```

create the form to search users

Returns

html

4.18.2.4 htmlrequestUser()

```
UserController::htmlrequestUser ( )
```

create the list of user requested by their username

Returns

html

4.18.2.5 printHTML()

```
UserController::printHTML ( )
```

print the html for the resquested content

Returns

void

Implements [iController](#).

The documentation for this class was generated from the following file:

- [controllers/usersController.php](#)

Chapter 5

File Documentation

5.1 common/head.php File Reference

head of file

5.1.1 Detailed Description

head of file

5.1.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.2 common/navbar.php File Reference

Navbar html.

5.2.1 Detailed Description

Navbar html.

5.2.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.3 controllers/administratorController.php File Reference

Class used to handle request for the administrator page.

Classes

- class [AdministratorController](#)

5.3.1 Detailed Description

Class used to handle request for the administrator page.

5.3.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.4 controllers/controllers.php File Reference

file used to include all the controller of the project

5.4.1 Detailed Description

file used to include all the controller of the project

5.4.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.5 controllers/dashboardController.php File Reference

Class used to handle request for the dashboard of the user.

Classes

- class [DashboardController](#)

5.5.1 Detailed Description

Class used to handle request for the dashboard of the user.

5.5.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.6 controllers/downloadController.php File Reference

Class used to handle the page of download.

Classes

- class [DownloadController](#)

5.6.1 Detailed Description

Class used to handle the page of download.

5.6.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.7 controllers/gamesController.php File Reference

Class used to handle request for the games pages.

Classes

- class [GamesController](#)

5.7.1 Detailed Description

Class used to handle request for the games pages.

5.7.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.8 controllers/indexController.php File Reference

Class used to handle request for the index.

Classes

- class [IndexController](#)

5.8.1 Detailed Description

Class used to handle request for the index.

5.8.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.9 controllers/interfaceController.php File Reference

interface used to implement function to display the html and the handle the requested content

Classes

- interface [iController](#)

5.9.1 Detailed Description

interface used to implement function to display the html and the handle the requested content

5.9.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

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5.10 controllers/loginController.php File Reference

Class used to handle request for the login page.

Classes

- class [LoginController](#)

5.10.1 Detailed Description

Class used to handle request for the login page.

5.10.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.11 controllers/mainController.php File Reference

main class of the controller used to implement basic function

Classes

- class [MainController](#)

5.11.1 Detailed Description

main class of the controller used to implement basic function

5.11.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

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5.12 controllers/signinController.php File Reference

Class used to handle request to create an account.

Classes

- class [SigninController](#)

5.12.1 Detailed Description

Class used to handle request to create an account.

5.12.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

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5.13 controllers/usersController.php File Reference

Class used to handle request of the user of the website.

Classes

- class [UsersController](#)

5.13.1 Detailed Description

Class used to handle request of the user of the website.

5.13.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

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5.14 index.php File Reference

index of the website

Variables

- `if(!isset($_SESSION['user'])) $r_page = filter_input(INPUT_GET, 'r', FILTER_SANITIZE_SPECIAL_CHARS)`

5.14.1 Detailed Description

index of the website

5.14.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.15 models/administrator.php File Reference

Class used to handle request for the administrator.

Classes

- class [Administrator](#)

5.15.1 Detailed Description

Class used to handle request for the administrator.

5.15.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

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5.16 models/categorie.php File Reference

Class used to handle request for the table categorie.

Classes

- class [Categories](#)

5.16.1 Detailed Description

Class used to handle request for the table categorie.

5.16.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.17 models/class.php File Reference

Class used to handle include all models.

5.17.1 Detailed Description

Class used to handle include all models.

5.17.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.18 models/download.php File Reference

Class used to handle the download of Caiman.

Classes

- class [Download](#)

5.18.1 Detailed Description

Class used to handle the download of Caiman.

5.18.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.19 models/games.php File Reference

Class servant a gerer les requetes en lien avec la table game.

Classes

- class [Games](#)

5.19.1 Detailed Description

Class servant a gerer les requetes en lien avec la table game.

5.19.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.20 models/login.php File Reference

Class used to connect an user.

Classes

- class [Login](#)

5.20.1 Detailed Description

Class used to connect an user.

5.20.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.21 models/signin.php File Reference

Class used to create a new user.

Classes

- class [Signin](#)

5.21.1 Detailed Description

Class used to create a new user.

5.21.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.22 models/user.php File Reference

Class use to manage user.

Classes

- class [User](#)

5.22.1 Detailed Description

Class use to manage user.

5.22.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

Copyright (c) 2021 BDCC

5.23 models/userdata.php File Reference

Class use to manage user data.

Classes

- class [UserData](#)

5.23.1 Detailed Description

Class use to manage user data.

5.23.1.1 BDCC

Author

Lorenzo Bauduccio lorenzo.bdcc@eduge.ch

Copyright

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