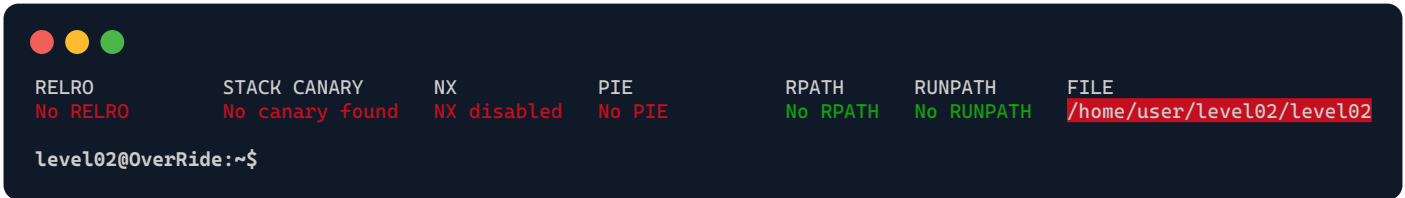


./level02



Decompiled file with *Ghidra*:

```
int main(void)
{
    char username[100] = {0};
    char inputPassword[100] = {0};
    char realPassword[41] = {0};
    int bytesRead = 0;
    FILE *passwordFile = NULL;

    passwordFile = fopen("/home/users/level03/.pass", "r");
    if (passwordFile == NULL)
    {
        fwrite("ERROR: failed to open password file\n", 1, 36, stderr);
        exit(EXIT_FAILURE);
    }

    bytesRead = fread(realPassword, 1, 41, passwordFile);
    realPassword[strcspn(realPassword, "\n")] = '\0';
    if (bytesRead != 41)
    {
        fwrite("ERROR: failed to read password file\n", 1, 36, stderr);
        exit(EXIT_FAILURE);
    }
    fclose(passwordFile);

    puts("| You must login to access this system. |");
    printf("--[ Username: ");
    fgets(username, 100, stdin);
    username[strcspn(username, "\n")] = '\0';

    printf("--[ Password: ");
    fgets(inputPassword, 100, stdin);
    inputPassword[strcspn(inputPassword, "\n")] = '\0';
    puts("*****");

    if (!strncmp(realPassword, inputPassword, 41))
    {
        printf("Greetings, %s!\n", username);
        system("/bin/sh");
    }
    else
    {
        printf(username);
        puts(" does not have access!");
        exit(EXIT_FAILURE);
    }

    return EXIT_SUCCESS;
}
```

In this challenge, we are presented with a straightforward program that opens the level03 **.pass** file, reads its contents, and then stores this data into a **buffer**. The program subsequently prompts the user for a **username** and **password**. If the provided **password** matches the one stored in the file, access to the **shell** is granted.

At first glance, the expected solution might seem to involve a *buffer overflow*. However, the use of **strncmp** function effectively curtails any straightforward overflow exploitation.

On closer inspection, we noticed that the content of the **.pass** file is read and stored on the stack. Furthermore, the program has an unprotected **printf** function. This becomes our potential point of exploitation.

Using the **%p** format specifier with **printf**, we can disclose **memory addresses**. By leveraging this capability, we managed to expose the contents of the **stack**, which includes the **password**. Due to the **little-endian** memory storage, we had to reverse the exposed data to decipher the actual **password**, successfully bypassing the authentication mechanism.

