



**POLITECNICO**  
**MILANO 1863**

## Chatbot Design

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Github repository: [SecureNetworkRebrand.git](https://github.com/SecureNetworkRebrand)

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# Abstract

The purpose of this document is to highlight the stages for the design of a conversational agent (also referred simply as agent or chatbot) to support the users inside the website of the company Secure Network.

In particular, we will illustrate the model that describes the process supported by our chatbot, guiding the reader in understanding each of the individual states.

Finally, we will focus, on one of the possible scenarios, analyzing it by means of a UML sequence diagram.

# Model

This chatbot is designed keeping in mind the two main purposes of the website:

- Advertise the services offered by the company.
- Convert the user's visit into a business contact.

At the beginning, the chatbot introduce itself and then the user is asked whether they want to see all service categories or they want to contact the company. If the user wants to explore categories, the chatbot shows the given page otherwise it shows the contact form.

If the user has choosen to explore categories the bot then asks if they want to select a specific one, or to proceed to the contact form.

If the user chooses the former option, the bot asks for the selection of one category, this task can be achieved either by selecting one category among the list or by typing the category name in the chat, otherwise, again the contact form will be displayed.

Once a category is choosen, the bot shows the category page, and then again asks the user if they want to select a specific service among those that belong to the shown category, or to proceed to the contact form.

If the user chooses the fist option, the bot asks for the selection of one service, this task can be achieved either by selecting one service among the list or by typing the service name in the chat, otherwise, again the contact form will be displayed.

Upon selecting a service, the bot shows the service page and then waits the user input to automatically redirect them to the contact form. The interaction with the user always ends when the form page is displayed.

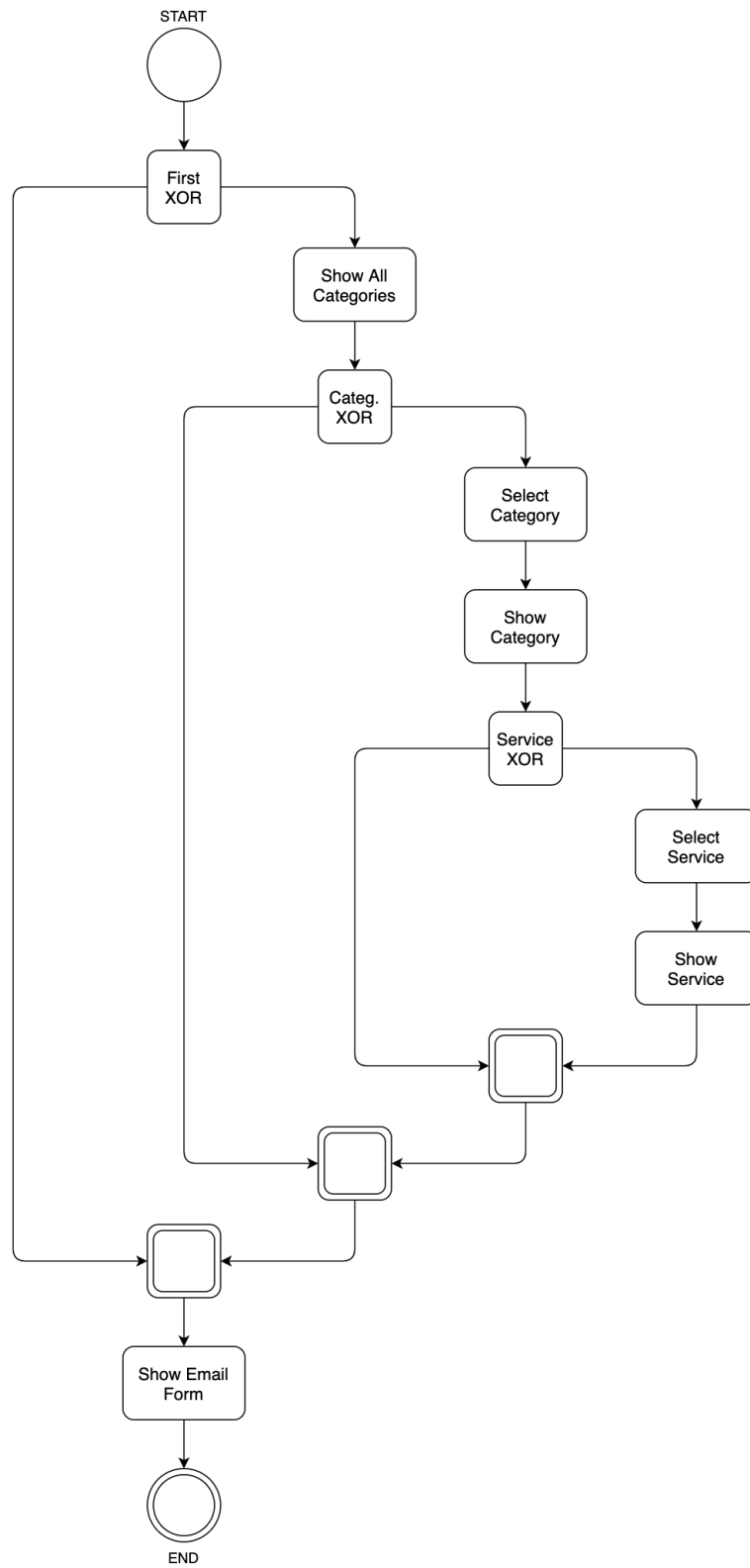


Figure 2.1: Model of the conversational agent.

# Activities

## 3.1 Start & Exit Activities

### 3.1.1 Start Activity

This activity is used as entry point of the interaction, implementing the *start* callback. It is used to present the bot to the user and allow to proceed to the next activity without waiting any input by the user. No change on the GUI.

### 3.1.2 End Activity

This activity is used as exit point of the interaction, implementing the *exit* callback. It is used to thank the user for the interaction. This activity waits for a new message of the user, in order to re-start the whole interaction from the beginning. No change on the GUI.

## 3.2 XOR Activities

All of the following activities represent exit points strategically placed within the conversation to convey users to the contact form. None of them performs direct changes to the GUI. Each of them implements a callback, which can be called *generic\_xor*, whose goal is to select the right path to take.

### 3.2.1 First XOR

This is the first activity that is performed during any interaction with the chatbot. The agent simply greets the user with a short introduction, after which it asks them if they want to explore the categories of services offered or if they want to contact the company.

### 3.2.2 Category XOR

Here, the chatbot asks the user if they want to continue with the exploration of a specific category or if they want to reach the contact page.

### 3.2.3 Service XOR

Like the previous ones, this XOR is also an *emergency exit* towards the contact page. In this case, the other alternative for the user is to take a look at a specific service.

## 3.3 Task Activities

### 3.3.1 Show All Categories

The purpose of this task is to move the user's focus to the page containing all categories of services. The agent interacts with the GUI showing that page, using a callback, called *nothing*, which contains as a payload a **guide** field, to be used for the redirection. This transition is accompanied by a chat message inviting the user to read the description of shown categories.

### 3.3.2 Select Category

Categories shown by the previous task allow the user to proceed with this step. Here, the chatbot asks the user to select the category they want to explore and awaits his response. The user can reply in chat, with the name of the category or directly click on one of the buttons in the GUI, which will fill the chat for the user. No change on the GUI happens during this task. Again, the *nothing* callback can be used, this time with an empty payload.

### 3.3.3 Show Category

This is also a transitional activity, the chatbot interacts with the GUI to bring the user to the page of the chosen category, using the *nothing* callback, with the proper payload. As always, a chat message tells the user to read the description of presented services.

### 3.3.4 Select Service

This is the beginning of the deepest nesting level of this conversation. The agent asks and waits for the name of a specific service belonging to the category that the user has selected in the previous steps. Even in this case, the user can reply by pressing the button of the specific service. No changes in the GUI. The *nothing* callback with empty payload is used.

### 3.3.5 Show Service

After the selection, the agent opens the page containing the description of that specific service, using the *nothing* callback, with the proper payload. As usual, the agent displays a message in chat but in this case also waits for user input before continuing with the process.

### 3.3.6 Show Email Form

This is the final point of confluence of any conversation. Here, the agent will take the user directly to the contact page, more precisely at the section containing the contact form, again, using the *nothing* callback, with the proper payload. The chatbot will use the **subject** field of the payload to pre-fill, the *Subject* field of the form, as well as a short introductory sentence in the *Message*, based on the knowledge acquired during the previous interaction, passed through the **intro** field of the payload. After the user has sent the message, the conversation will end with a farewell phrase.



# Scenario

*Antonio* is a 43 years old Italian entrepreneur. He is the head of a medium-sized logistics company in the hearth of Lodi and would like to hire Secure Network to make sure his IT infrastructure has no vulnerabilities. *Antonio* is not a PC expert and usually appreciates help while navigating, so he heads straight to the website chat.

In Figure 4.1 is shown his interaction with the conversational agent. Note that, for the sake of brevity, the messages between the chatbot and the user have been limited to the bare minimum.

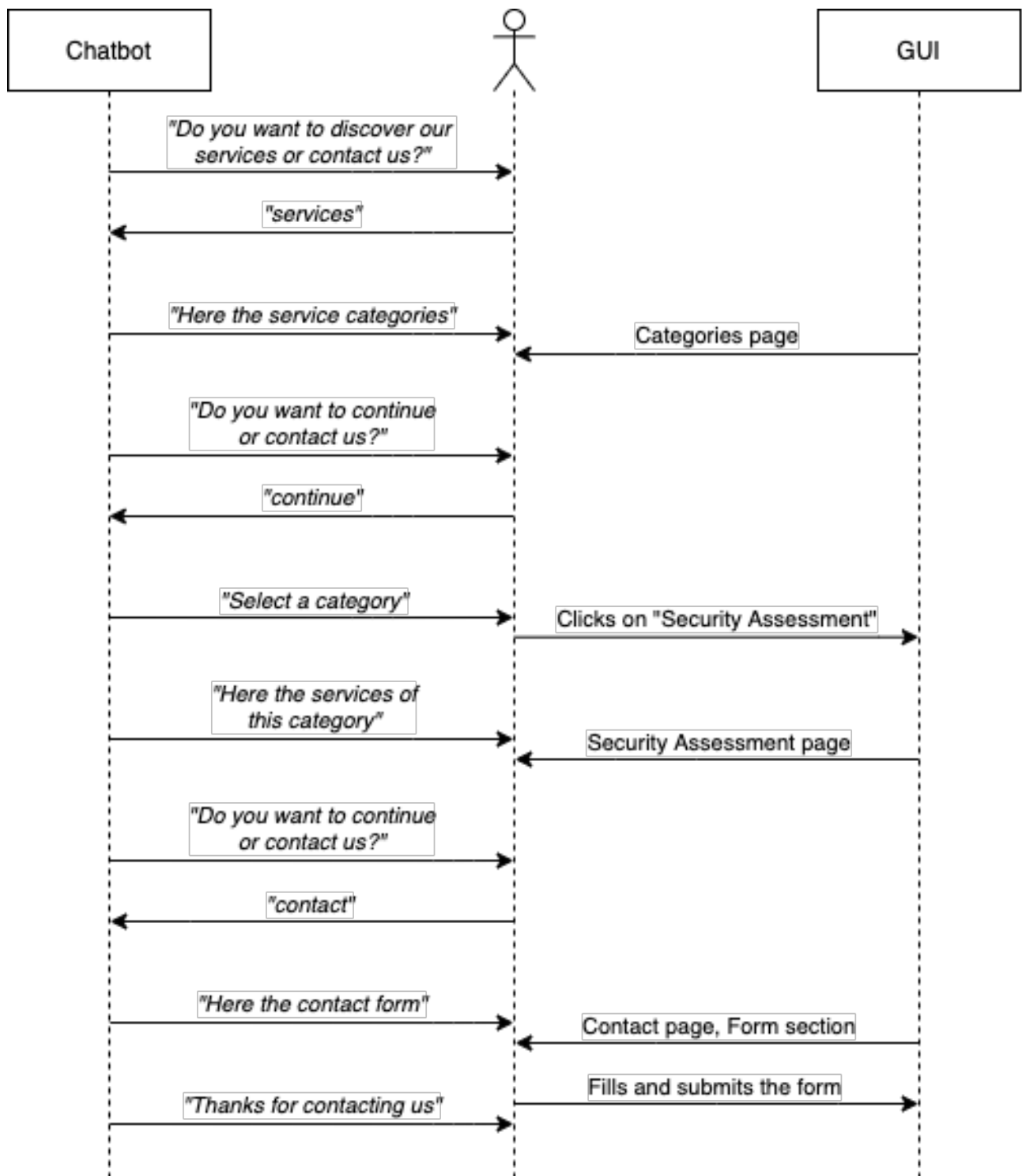


Figure 4.1: Sequence diagram of an interaction example.

# ChatBot Implementation

To complete the second part of the chatbot optional project, we followed the documentation available at **Multi Modal Chatbot Creator**.

At the beginning, the user is asked whether they want to explore the website or they want to contact the company. If the user wants to explore the website, the chatbot first introduce itself, then it shows the home and the about page of the website. If the user wants to contact the company, the chatbot asks whether the user wants to fill in a form or go to the contact information. In either case, it redirects the user to the correct section of the *Contacts* page. The configuration file used for the integration of the chatbot can be found in our repository at `./chatbot/config/chat-bot.json` and reflect the model provided by the assignment specification.

**N.B.** At the current state of the provided backend for the **Multi Modal Chatbot Creator**, there is no native way of performing a loop upon reaching the end activity, even if the `next_id` field of the end task is set to a previous activity. Moreover, upon reaching the terminal state, the user will receive the same terminal answer for each additional message sent. We have already informed developers which will provide in the next versions a reset callback to support such behaviour. To follow the exact model provided by specifications, we didn't apply any custom patch.