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Robotics Assignment 4 (Group nilo)

The code for this assignment can be found in Assignment 4 on GitHub.

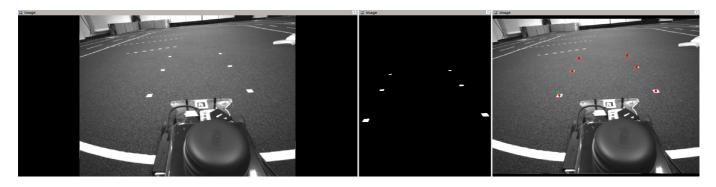
Assignment 4-2: Camera parameters (1 Point)

Code for extracting the camera parameters is in export_camera.py

```
{
    "fx": 383.7944641113281, "fy": 383.7944641113281,
    "cx": 322.3056945800781, "cy": 241.67051696777344,
    "k1": 0.0, "k2": 0.0, "t1": 0.0, "t2": 0.0, "k3": 0.0
}
```

Assignment 4-3: Binary Image (2 Point)

Code for the thresholding can be foundin find_marks.py



Assignment 4-4: Find white pixels (2 Points)

Code can be found in find_marks.py, see function locate_marker.

See above image for a visualization of the found points.

Assignment 4-5: Compute the extrinsic parameters (3 Points)

Code can be found in find_marks.py.

Screenshot of terminal output:

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```
[INFO] [1573380058.103333]: rvec: [ 1.25048122  0.27427198  2.75678763], tvec: [-0.55660954 -0.9580234 -0.4664197] [INFO] [1573380058.168146]: Marker positions: [[122, 267], [113, 416], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.236259]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.236279]: rvec: [ 1.25048122  0.27427198  2.75678763], tvec: [ -0.55660954 -0.65800234 -0.46664197] [INFO] [1573380058.304070]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.306184]: rvec: [ 1.25048122  0.27427198  2.75678763], tvec: [ -0.55660954 -0.05800234 -0.4664197] [INFO] [1573380058.370494]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.372516]: rvec: [ 1.25048122  0.27427198  2.75678763], tvec: [ -0.55660954 -0.05800234 -0.4664197] [INFO] [1573380058.37148]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.37148]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.594594]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.5904594]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.5904594]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.5904594]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.590294]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.705212]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.705212]: Marker positions: [[122, 267], [113, 417], [162, 246], [150, 444], [238, 206], [224, 504]] [INFO] [1573380058.705212]: Mar
```

Assignment 4-6: Finding the camera pose (2 Points)

The rotation matrix computed from Rodrigues is:

```
R = [[-0.65717015 -0.01834538  0.75351897]
[ 0.16645099 -0.97855496  0.12134353]
[ 0.73513364  0.20516733  0.64613072]]
```

Hence the homogeneous transformation matrix is:

```
H = [R | t]
[0 | 1]
```

Plugging in R and t, we get:

And the inverse is:

```
H_-1 = [-0.65701163, 0.1661405, 0.73573338, -0.01281056],
```

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```
[-0.01829467, -0.97827345, 0.2045902, 0.02842734],
[ 0.75333429, 0.12141298, 0.64596745, 0.72691665],
[ 0. , 0. , 0. , 1. ]]
```