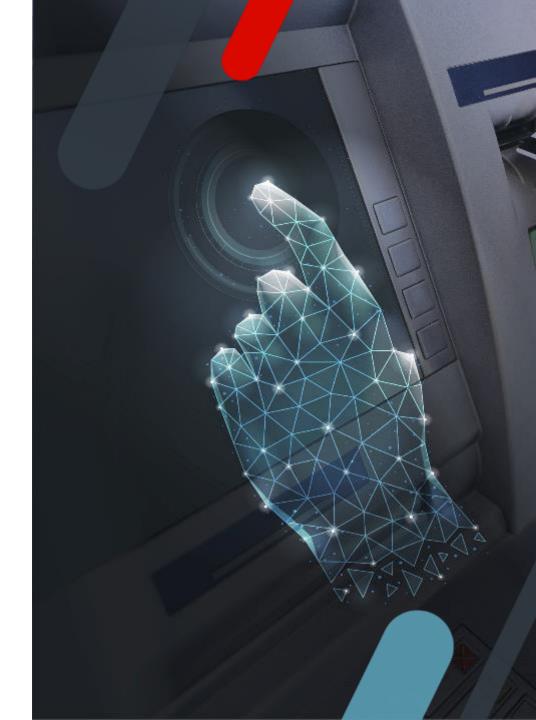


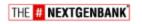


#### **Scenario 1 - Jackpotting**

- Temperature + brightness → switch off
- Noise + brightness → switch off
- Temperature + Motion → switch off
- Noise + Motion → switch off
- Jammer → switch off (<u>offline</u> rule)









### **Temperature sensor**

Values generated:

(temp,humidity)

25.00,68.00

Temp→ Celsius

Humidity →20-90%





## **Brightness sensor**

Values generated:

From light (0) to dark (1023)



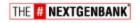


# **Microphone sensor**

Values generated:

From complete silence (0) to space shuttle departure (1023)

A median value of 500 is a great trade-off





### **Linear Hall sensor**

Values generated ranges from 0 to 1023 Median value (~500) indicates that magnetic field is stable All values less than 400 and greater than 600 indicates some anomalies





## **Motion sensor**

Digital value (LOW or HIGH).

If a motion is detected we send 'Motion detected!' message.



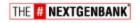


## **Gps sensor**

Coordinates (x,y)

Example uniba: 41.1119908,16.8750942





# **Gyroscope sensor**

3 axes for gyroscope

3 axes for accelerometer

They are all integer values from about -35000 to 35000





#### **Scenario 2 - Physical attack**

- Gps tracking → start sending gps data
  Note: This means that atm is outside the bank
- Gyroscope + accelerometer → start sending gps data

