



Department of Mathematics, University of Udine

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# Support Vector Machines and their use in IR

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- ① SVM over linearly separable data
- ② SVM over non linearly separable data
- ③ SVM use in IR



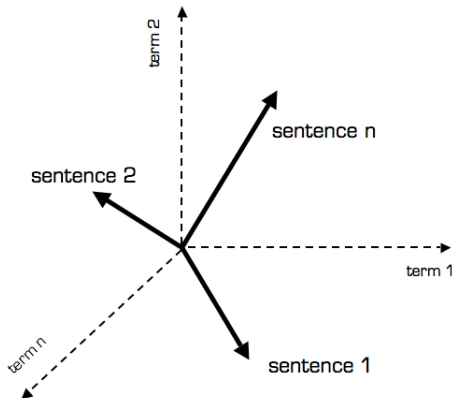
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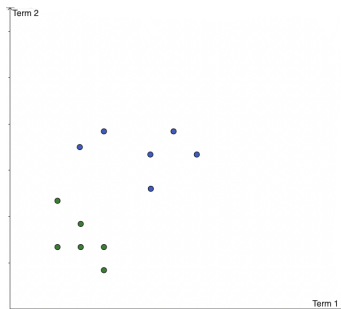
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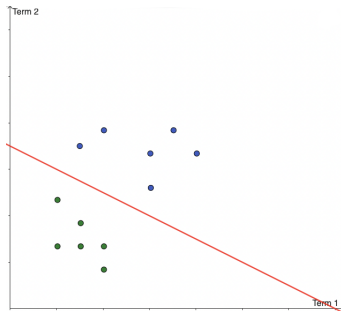


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# Support Vectors

In the previous example the *decision boundary* is a line, represented by the equation  $a + bt_1 + ct_2 = 0$ .

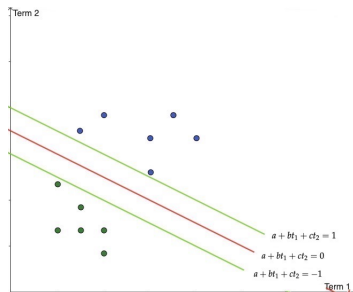
We can introduce two parallel hyperplanes (lines) to the decision boundary, called *support vectors* whose equations are

$$\begin{cases} a + bt_1 + ct_2 = 1 \\ a + bt_1 + ct_2 = -1 \end{cases} \quad (1)$$

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We can consider two points  $x_1, x_2$  that lie respectively on the two support vectors, their distance is  $\lambda \|b\| = \frac{2}{\sqrt{b^T b}}$ .

SVM [2, 1] are used to find the *maximum margin linear classifier*, thus we want to maximize the margin.



Remembering we want to classify documents, our goal is to find specific  $b$  s.t. given a document  $x$  belonging to class  $y$  the decision boundary behave the following:

$$\begin{cases} b^T x + a \geq 1 & \text{if } y = 1 \\ b^T x + a \leq -1 & \text{if } y = -1 \end{cases} \quad (3)$$

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We can define the *cost function* as a system of equations.

$$\begin{cases} \min_{b,a} \frac{\sqrt{b^T b}}{2} \\ \text{subject to } y_i(b^T x_i + a) \geq 1 \quad \forall x_i \end{cases} \quad (4)$$



# Soft-Margin

In real world problem it is not likely to get an exactly separate line dividing the data within the space. It would be better for the smooth boundary to ignore few data points than be curved or go in loops, around the outliers.



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So, we will use *slack variables* to introduce a penalty for each misclassified point.

The new cost function will be

$$\begin{cases} \min_{b,a} \frac{\sqrt{b^T b}}{2} + C \sum_i \xi_i \\ \text{subject to} & y_i(b^T x_i + a) \geq 1 - \xi_i \quad \text{and } \xi_i > 0 \quad \forall x_i \end{cases} \quad (5)$$



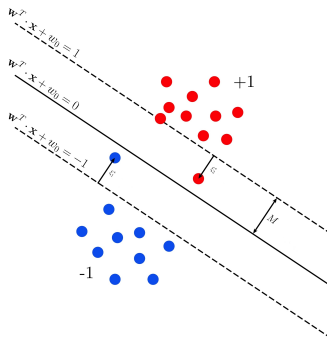


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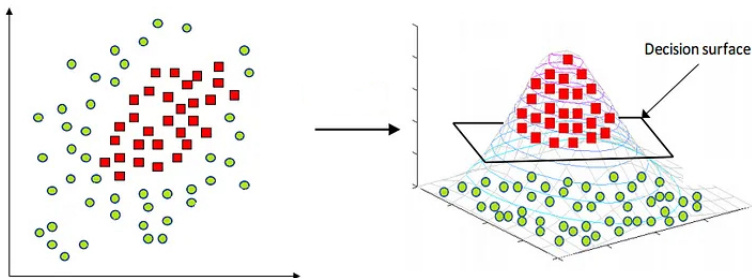


# Non linearly separable data

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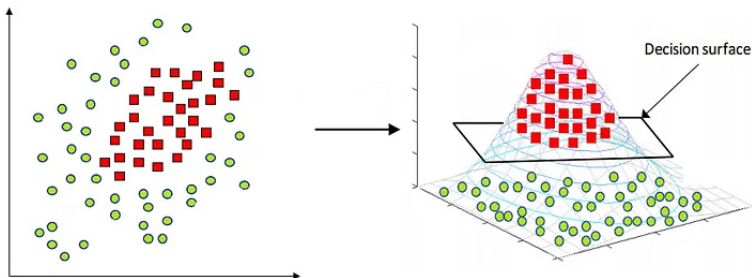
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But augmenting dimensions costs a lot...



# Kernel Trick

Consider the function  $\phi : \mathbb{R}^3 \mapsto \mathbb{R}^{10}$  used to map points in a new vector space. Calculating the *similarity*  $\phi(x_i)^T \phi(x_j)$  between each point may be intractable.



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Instead of doing the complex computations in the 10-dimensional space, we reach the same result within the 3-dimensional space by calculating the dot product.



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The result will be a mapping for each point in a  $n$ -dimensional space. Finally, we can identify an hyperplane which can divide correctly the two classes of points.



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K-means algorithm is one of the most used clustering algorithms. It consists of partitioning unlabeled objects into  $k$  classes, where  $k$  is no predefined.

A brief explanation will follow.



# K-means

The aim is to create clusters that contain *similar documents*.

Given a training set  $x^{(1)}, x^{(2)}, \dots, x^{(m)}$ , the algorithm [5] used is the following:



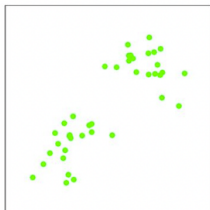
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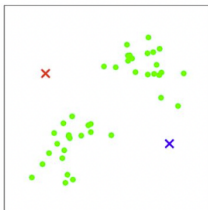
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```
1:  $K \leftarrow \text{randomValue}$                                 ▷ multiple K will be tried
2: procedure K-MEANS( $K$ )
3:   initialize cluster centroids  $\mu_1, \dots, \mu_k$  randomly.
4:   repeat until convergence{
5:     for  $i \leftarrow 1$  to  $m$  do
6:        $c^{(i)} = \arg \min_j \|x^{(i)} - \mu_j\|$            ▷ Closest centroid to  $x^{(i)}$ 
7:     end for
8:     for  $k \leftarrow 1$  to  $K$  do
9:        $\mu_j = \frac{\sum_{i=1}^m \mathbf{1}\{c^{(i)}=j\} x^{(i)}}{\sum_{i=1}^m \mathbf{1}\{c^{(i)}=j\}}$        ▷ New centroid of cluster  $k$ 
10:    end for
11:  }
12: end procedure
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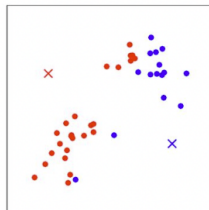
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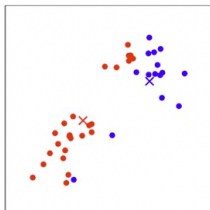
(a)



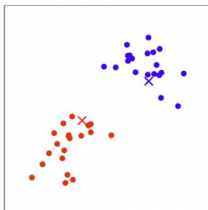
(b)



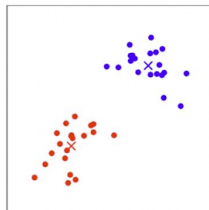
(c)



(d)



(e)

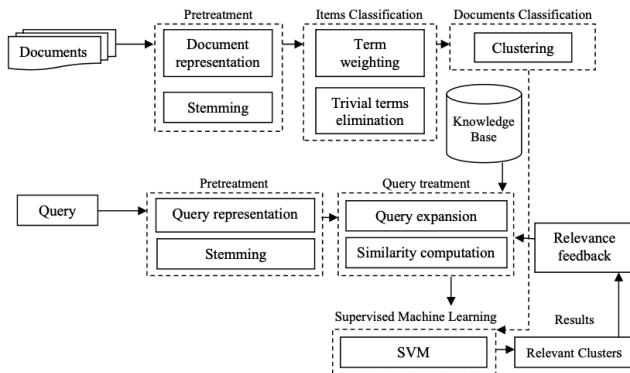


(f)

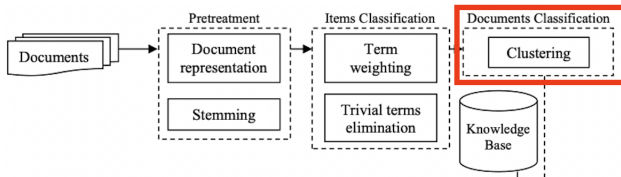


The proposed system [3] can be summarized by the following figure:

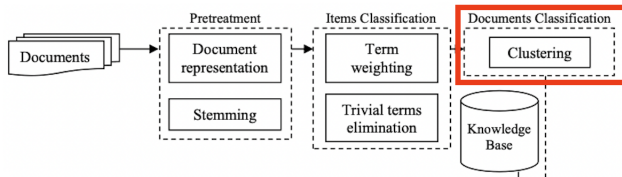
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# Documents clustering

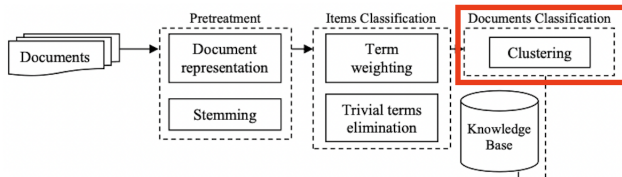


# Documents clustering



First part consist of text pre-processing, followed by a vector representation of each document.

Next, there is the clustering phase.



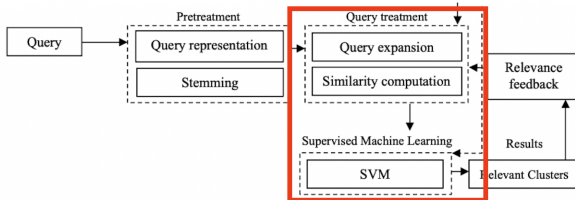
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Using *k-means*, documents are classified into classes of similar vectors according to the retained terms and the similarity used.

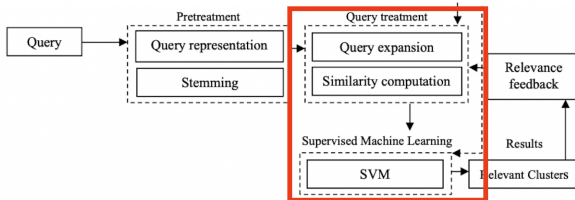
Finally, terms are classified as *Trivial*, *Decisive* or *Standard*. Only the last two are preserved and used as indicator of the class.

# Queries classification

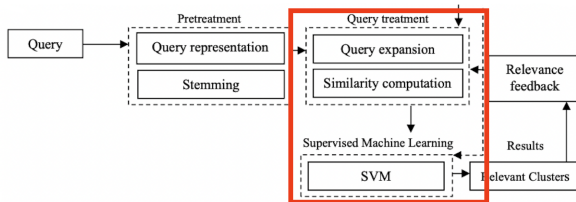




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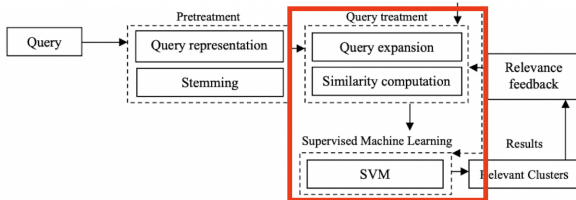


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So, this process allows the selection of documents from the returned class to return first.



- [1] Nello Cristianini and John Shawe-Taylor. "Support Vector Machines". In: *An Introduction to Support Vector Machines and Other Kernel-based Learning Methods*. Cambridge University Press, 2000, pp. 93–124. DOI: 10.1017/CBO9780511801389.008.
- [2] Vikramaditya Jakkula. "Tutorial on support vector machine (svm)". In: *School of EECS, Washington State University* 37.2.5 (2006), p. 3.
- [3] Hamid Khalifi, Abderrahim Elqadi, and Youssef Ghanou. "Support vector machines for a new hybrid information retrieval system". In: *Procedia Computer Science* 127 (2018), pp. 139–145.
- [4] B. Scholkopf et al. "Input space versus feature space in kernel-based methods". In: *IEEE Transactions on Neural Networks* (1999). DOI: 10.1109/72.788641.



- [5] Kristina P. Sinaga and Miin-Shen Yang. “Unsupervised K-Means Clustering Algorithm”. In: *IEEE Access* 8 (2020), pp. 80716–80727. DOI: 10.1109/ACCESS.2020.2988796.