### **AI for State Estimation**

Project

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## **Project description**



The aim of the project is to use AI for state estimation; in this case we will implement some NN architectures to predict changes in heading angle and displacement using as data IMU data recorded using ROS gazebo simulator.

We will use TurtleBot3 as mobile robot to get the measurements inside the Gazebo environment; for convenience, we created the python script <code>turtlebot3\_waypoints.py</code> to record the bagfiles from the simulations.

In this script we will save the output as bagfile, then it will be indexed to reduce the its size; finally we will pass as input to the NN 10 runs as training data and then the network will be evaluated on a new run to predict the waypoints.

## Steps I



To summarize, we will do the following steps:

1. Launch TurtleBot3 inside Gazebo.

cd ~/catkin\_ws
catkin\_make
source devel/setup.bash
export TURTLEBOT3\_MODEL=burger
roslaunch turtlebot3\_gazebo turtlebot3\_world.launch

2. Run the Navigation node to do Initial Pose estimation and to collect some of the surrounding environment information.

export TURTLEBOT3\_MODEL=burger roslaunch turtlebot3\_navigation turtlebot3\_navigation.launch map\_file:=\$HOME/map.yaml

## Steps II



3. Launch the script *turtlebot3\_waypoints.py* to record the bagfile from the simulation

roslaunch turtlebot3\_waypoints turtlebot3\_waypoints.launch bagfile:=/home/lorenzo/runs/run.bag

In our case we will use 11 different waypoints arrays, thus we will end with 10 runs (which will be used as training data) and a test run.

4. Index all the obtained bagfiles to reduce the size of them.

rosbag reindex run.bag

5. Launch the NN with the obtained run and record the results.

Now, we will briefly report the used NN architectures and the hyperparameters; we have used LSTM and Transformer as general structure.



# **Architectures**

### Some details



#### The used architectures are:

- LSTM [2]
- Transformer [1]

### As for the parameters:

- Adam as optimizer (also with weight decay wd = 0.01)
- learning rate  $lr \in \{0.0002, 0.0001, 0.0005, 0.001\}.$
- step size  $step\_size \in \{50, 100, 200, 300\}$ .
- gamma  $gamma \in \{0.01, 0.1, 0.2\}.$
- number of epochs  $epochs \in \{10, 15, 20, 25, 50, 100\}.$
- batch size  $batch \in \{16, 32, 64, 128\}.$
- hidden size  $hidden \in \{6, 64, 128, 256\}$ .



# Measurements

## **Experiment I**



We will briefly report a short table demonstrating the best results for each architecture; the complete results table can be found in my GitHub repo.

model	epochs	batch size	train loss	test loss
LSTM	20	32	0.1668	0.3618
Transformer, dropout = 0.2	10	64	0.3181	0.3780

As we can see, we obtained slightly better results using LSTMs; the runs were done mainly on CPU, thus the required time per epoch was always around 2-3 minutes. We will now show the obtained graphs of the errors w.r.t. the number of epochs.

Note: All LSTM measurements were done using Colab standard CPU (Intel Xeon CPU with 2 vCPUs and 13GB of RAM), while Transformer ones were done on a M1 Pro 10 core.

# **Experiment II**

#### Results with LSTM:

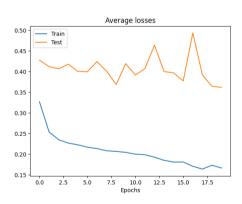


Figure 1: Errors

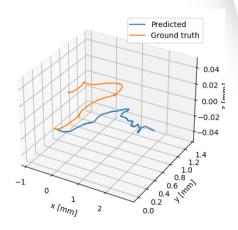


Figure 2: Estimated trajectory.

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# **Experiment III**

#### Results with Transformer:

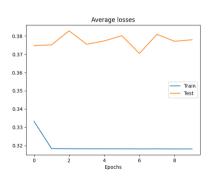


Figure 3: Errors

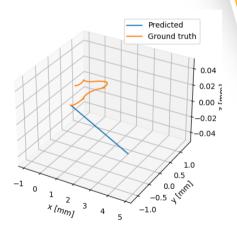


Figure 4: Estimated trajectory.





# **Conclusions**

### To conclude



In conclusion, while the experiments testing state estimation using LSTM and Transformers resulted in suboptimal results, the process proved invaluable in gaining a deeper understanding of their functionality.

We did various adjustments of hyperparameters and architectures (switching between the two), thus we have enhanced our comprehension of their capabilities and structure.

### References I

- [1] Ashish Vaswani et al. "Attention is all you need". In: Advances in neural information processing systems 30 (2017).
- [2] Yong Yu et al. "A review of recurrent neural networks: LSTM cells and network architectures". In: Neural computation 31.7 (2019), pp. 1235–1270.