# A. Overview of the OCL Semantics

# A.1. Introduction

This annex formally defines the semantics of OCL. It will proceed by describing the OCL semantics by a translation into a core language — called FeatherweightOCL— which has in itself a formally described semantics presented in Isabelle/HOL [25] <sup>1</sup>. The semantic definitions are in large parts executable, in some parts only provable, namely the essence of Set-constructions. The first goal of its construction is *consistency*, i. e. it should be possible to apply logical rules and/or evaluation rules for OCL in an arbitrary manner always yielding the same result. Moreover, except in pathological cases, this result should be unambiquously defined, i. e. represent a value.

In order to motivate the need for logical consistency and also the magnitude of the problem, we focus on one particular feature of the language as example: Tuples. Recall that tuples (in other languages known as records) are n-ary cartesian products with named components, where the component names are used also as projection functions: the special case Pair{x:First, y:Second} stands for the usual binary pairing operator Pair{true, null} and the two projection functions x.First() and x.Second(). For a developer of a compiler or proof-tool (based on, say, a connection to an SMT solver designed to animate OCL contracts) it would be natural to add the rules Pair{X,Y}.First() = X and Pair{X,Y}.Second() = Y to give pairings the usual semantics. At some place, the OCL Standard requires the existance of a constant symbol invalid and requires all operators to be strict. To implement this, the developer might be tempted to add a generator for corresponding strictness axioms, producing among hundreds of other rules Pair{invalid,Y}=invalid,Pair{X,invalid}=invalid,invalid.First()=invalid,invalid.Second etc. Unfortunately, this "natural" axiomatization of pairing and projection together with strictness is already

```
Pair{true, invalid}.First() = invalid.First() = invalid
```

and:

inconsistent. One can derive:

```
Pair{true, invalid}.First() = true
```

which then results in the absurd logical consequence that invalid = true. Obviously, we need to be more careful on the side-conditions of our rules<sup>2</sup>. And obviously, only a mechanized check of these definitions, following a rigourous methodology, can establish strong guarantees for logical consistency of the OCL language.

This leads us to our second goal of this annex: it should not only be usable by logicians, but also by developers of compilers and proof-tools. For this end, we *derived* from the Isabelle definitions also *logical rules* allowing

<sup>&</sup>lt;sup>1</sup>An updated, machine-checked version and formally complete version of this document is maintained by the Isabelle Archive of Formal Proofs (AFP), see http://afp.sourceforge.net/entries/Featherweight\_OCL.shtml

<sup>&</sup>lt;sup>2</sup>The solution to this little riddle can be found in Section B.2.7.

formal interactive and automated proofs on UML/OCL specifications, as well as *execution rules* and *test-cases* revealing corner-cases resulting from this semantics which give vital information for the implementor.

OCL is an annotation language for UML models, in particular class models allowing for specifying data and operations on them. As such, it is a *typed* object-oriented language. This means that it is — like Java or C++ — based on the concept of a *static type*, that is the type that the type-checker infers from a UML class model and its OCL annotation, as well as a *dynamic type*, that is the type at which an object is dynamically created <sup>3</sup>. Types are not only a means for efficient compilation and a support of separation of concerns in programming, there are of fundamental importance for our goal of logical consistency: it is impossible to have sets that contain themselves, i.e. to state Russels Paradox in OCL typed set-theory. Moreover, object-oriented typing means that types there can be in sub-typing relation; technically speaking, this means that they can be *casted* via oclisTypeOf(T) one to the other, and under particular conditions to be described in detail later, these casts are semantically *lossless*, i. e.

$$(X.oclAsType(C_i).oclAsType(C_i) = X)$$
(A.1)

(where  $C_j$  and  $C_i$  are class types.) Furthermore, object-orientedness means that operations and object-types can be grouped to *classes* on which an inheritance relation can be established; the latter induces a sub-type relation between the corresponding types.

Here is a feature-list of FeatherweightOCL:

- it specifies key built-in types such as Boolean, Void, Integer, Real and String as well as generic types such as Pair (T, T'), Sequence (T) and Set (T).
- it defines the semantics of the operations of these types in *denotational form* see explanation below —, and thus in an unambiguous (and in Isabelle/HOL executable or animatable) way.
- it develops the *theory* of these definitions, i.e. the collection of lemmas and theorems that can be proven from these definitions.
- all types in FeatherweightOCL contain the elements null and invalid; since this extends to Boolean type, this results in a four-valued logic. Consequently, FeatherweightOCL contains the derivation of the *logic* of OCL.
- collection types may contain null (so Set {null} is a defined set) but not invalid (Set {invalid} is just invalid).
- Wrt. to the static types, FeatherweightOCL is a strongly typed language in the Hindley-Milner tradition. We assume that a pre-process for full OCL eliminates all implicit conversions due to subtyping by introducing explicit casts (e. g., oclastype (Class)).
- FeatherweightOCL types may be arbitrarily nested. For example, the expression  $Set \{Set \{1, 2\}\} = Set \{Set \{2 \text{ is legal and true.}\}$

<sup>&</sup>lt;sup>3</sup>As side-effect free language, OCL has no object-constructors, but with OclisNew (), the effect of object creation can be expressed in a declarative way.

<sup>&</sup>lt;sup>4</sup>The details of such a pre-processing are described in [4].

- All objects types are represented in an object universe<sup>5</sup>. The universe construction also gives semantics to type casts, dynamic type tests, as well as functions such as oclAllInstances(), or oclIsNew(). The object universe onstruction is conceptually described and demonstrated at an example.
- As part of the OCL logic, FeatherweightOCL develops the theory of equality in UML/OCL. This includes
  the standard equality, which is a computable strict equality using the object references for comparison,
  and the not necessarily computable logical equality, which expresses the Leibniz principle that 'equals
  may be replaced by equals' in OCL terms.
- Technically, FeatherweightOCL is a *semantic embedding* into a powerful semantic meta-language and environment, namely Isabelle/HOL [25]. It is a so-called *shallow embedding* in HOL; this means that types in OCL were *injectively* represented by types in Isabelle/HOL. Ill-typed OCL specifications cannot therefore not be represented in FeatherweightOCL and a type in FeatherweightOCL contains exactly the values that are possible in OCL.

**Context.** This document stands in a more than fifteen years tradition of giving a formal semantics to the core of UML and its annotation language OCL, starting from Richters [30] and [17, 20, 24], leading to a number of formal, machine-checked versions, most notably HOL-OCL [5, 6, 9] and more recent approaches [14]. All of them have in common the attempt to reconcile the conflicting demands of an industrially used specification language and its various stakeholders, the needs of OMG standardization process and the desire for sufficient logical precision for tool-implementors, in particular from the Formal Methods research community.

To discuss the future directions of the standard, several OCL experts met in November 2013 in Aachen to discuss possible mid-term improvements of OCL, strategies of standardization of OCL within the OMG, and a vision for possible long-term developments of the language [13]. During this meeting, a Request for Proposals (RFP) for OCL 2.5 was finalized and meanwhile proposed. In particular, this RFP requires that the future OCL 2.5 standard document shall be generated from a machine-checked source. This will ensure

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- the absence of syntax errors,
- the consistency of the formal semantics,
- a suite of corner-cases relevant for OCL tool implementors.

**Organization of this document.** This document is organized as follows. After a brief background section introducing a running example and basic knowledge on Isabelle/HOL and its formal notations, we present the formal semantics of FeatherweightOCL introducing:

- 1. A conceptual description of the formal semantics, highlighting the essentials and avoiding the definitions in detail.
- 2. A detailed formal description. This covers:
  - a) OCL Types and their presentation in Isabelle/HOL,

<sup>&</sup>lt;sup>5</sup>following the tradition of HOL-OCL [6]

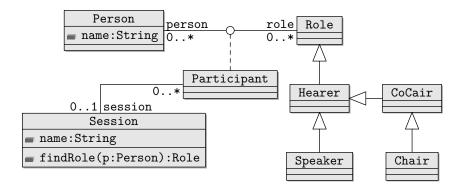


Figure A.1.: A simple UML class model representing a conference system for organizing conference sessions: persons can participate, in different roles, in a session.

- b) OCL Terms, i.e. the semantics of library operators, together with definitions, lemmas, and test cases for the implementor,
- c) UML/OCL Constructs, i.e. a core of UML class models plus user-defined constructions on them such as class-invariants and oppration constructs.
- 3. Since the latter, i.e. the construction of UML class models, has to be done on the meta-level (so not *inside* HOL, rather on the level of a pre-compiler), we will describe this process with two larger examples, namely formalizations of our running example.

# A.2. Background

# A.2.1. A Running Example for UML/OCL

The Unified Modeling Language (UML) [26, 27] comprises a variety of model types for describing static (e.g., class models, object models) and dynamic (e.g., state-machines, activity graphs) system properties. One of the more prominent model types of the UML is the *class model* (visualized as *class diagram*) for modeling the underlying data model of a system in an object-oriented manner. As a running example, we model a part of a conference management system. Such a system usually supports the conference organizing process, e.g., creating a conference Website, reviewing submissions, registering attendees, organizing the different sessions and tracks, and indexing and producing the resulting proceedings. In this example, we constrain ourselves to the process of organizing conference sessions; Figure A.1 shows the class model. We model the hierarchy of roles of our system as a hierarchy of classes (e.g., Hearer, Speaker, or Chair) using an *inheritance* relation (also called *generalization*). In particular, *inheritance* establishes a *subtyping* relationship, i. e., every Speaker (*subclass*) is also a Hearer (*superclass*).

A class does not only describe a set of *instances* (called *objects*), i. e., record-like data consisting of *attributes* such as name of class Session, but also *operations* defined over them. For example, for the class Session, representing a conference session, we model an operation findRole (p:Person): Role that should return the role of a Person in the context of a specific session; later, we will describe the behavior of this operation

FiXme: REWRITE THIS FOR THE ANNEX A: SHORTEN! in more detail using UML. In the following, the term object describes a (run-time) instance of a class or one of its subclasses.

Relations between classes (called associations in UML) can be represented in a class diagram by connecting lines, e.g., Participant and Session or Person and Role. Associations may be labeled by a particular constraint called multiplicity, e.g., 0..\* or 0..1, which means that in a relation between participants and sessions, each Participant object is associated to at most one Session object, while each Session object may be associated to arbitrarily many Participant objects. Furthermore, associations may be labeled by projection functions like person and role; these implicit function definitions allow for OCL-expressions like self.person, where self is a variable of the class Role. The expression self.person denotes persons being related to the specific object self of type role. A particular feature of the UML are association classes (Participant in our example) which represent a concrete tuple of the relation within a system state as an object; i.e., associations classes allow also for defining attributes and operations for such tuples. In a class diagram, association classes are represented by a dotted line connecting the class with the association. Associations classes can take part in other associations. Moreover, UML supports also n-ary associations (not shown in our example).

We refine this data model using the Object Constraint Language (OCL) for specifying additional invariants, preconditions and postconditions of operations. For example, we specify that objects of the class Person are uniquely determined by the value of the name attribute and that the attribute name is not equal to the empty string (denoted by ''):

```
context Person
  inv: name <> '' and
    Person::allInstances()->isUnique(p:Person | p.name)
```

Moreover, we specify that every session has exactly one chair by the following invariant (called onlyOneChair) of the class Session:

where p.role.ocllsTypeOf (Chair) evaluates to true, if p.role is of dynamic type Chair. Besides the usual static types (i.e., the types inferred by a static type inference), objects in UML and other object-oriented languages have a second dynamic type concept. This is a consequence of a family of casting functions (written  $o_{[C]}$  for an object o into another class type C) that allows for converting the static type of objects along the class hierarchy. The dynamic type of an object can be understood as its "initial static type" and is unchanged by casts. We complete our example by describing the behavior of the operation findRole as follows:

where in post-conditions, the operator <code>@pre</code> allows for accessing the previous state.

In UML, classes can contain attributes of the type of the defining class. Thus, UML can represent (mutually) recursive datatypes. Moreover, OCL introduces also recursively specified operations.

A key idea of defining the semantics of UML and extensions like SecureUML [10] is to translate the diagrammatic UML features into a combination of more elementary features of UML and OCL expressions [19]. For example, associations are usually represented by collection-valued class attributes together with OCL constraints expressing the multiplicity. Thus, having a semantics for a subset of UML and OCL is tantamount for the foundation of the entire method.

### A.2.2. Formal Foundation

#### Isabelle

Isabelle [25] is a *generic* theorem prover. New object logics can be introduced by specifying their syntax and natural deduction inference rules. Among other logics, Isabelle supports first-order logic, Zermelo-Fraenkel set theory and the instance for Church's higher-order logic (HOL).

Isabelle's inference rules are based on the built-in meta-level implication  $\implies$  allowing to form constructs like  $A_1 \Longrightarrow \cdots \Longrightarrow A_n \Longrightarrow A_{n+1}$ , which are viewed as a *rule* of the form "from assumptions  $A_1$  to  $A_n$ , infer conclusion  $A_{n+1}$ " and which is written in Isabelle as

$$[\![A_1;\ldots;A_n]\!] \Longrightarrow A_{n+1}$$
 or, in mathematical notation,  $\frac{A_1 \cdots A_n}{A_{n+1}}$ . (A.2)

The built-in meta-level quantification  $\bigwedge x$ . x captures the usual side-constraints "x must not occur free in the assumptions" for quantifier rules; meta-quantified variables can be considered as "fresh" free variables. Meta-level quantification leads to a generalization of Horn-clauses of the form:

$$\bigwedge x_1, \dots, x_m. \ \llbracket A_1; \dots; A_n \rrbracket \Longrightarrow A_{n+1}.$$
 (A.3)

Isabelle supports forward- and backward reasoning on rules. For backward-reasoning, a *proof-state* can be initialized and further transformed into others. For example, a proof of  $\phi$ , using the Isar [33] language, will look as follows in Isabelle:

lemma label: 
$$\phi$$
apply(case\_tac)
apply(simp\_all)
done

(A.4)

This proof script instructs Isabelle to prove  $\phi$  by case distinction followed by a simplification of the resulting proof state. Such a proof state is an implicitly conjoint sequence of generalized Horn-clauses (called *subgoals*)  $\phi_1, \ldots, \phi_n$  and a *goal*  $\phi$ . Proof states were usually denoted by:

label: 
$$\phi$$
1.  $\phi_1$ 

:

 $n. \phi_n$ 

(A.5)

Subgoals and goals may be extracted from the proof state into theorems of the form  $[\![\phi_1;\ldots;\phi_n]\!] \Longrightarrow \phi$  at any time; this mechanism helps to generate test theorems. Further, Isabelle supports meta-variables (written  $[x, y, \ldots)$ ), which can be seen as "holes in a term" that can still be substituted. Meta-variables are instantiated by Isabelle's built-in higher-order unification.

### **Higher-order Logic (HOL)**

Higher-order logic (HOL) [1, 15] is a classical logic based on a simple type system. It provides the usual logical connectives like  $\_\land\_$ ,  $\_\rightarrow\_$ ,  $\lnot\_$  as well as the object-logical quantifiers  $\forall x.\ Px$  and  $\exists x.\ Px$ ; in contrast to first-order logic, quantifiers may range over arbitrary types, including total functions  $f:: \alpha \Rightarrow \beta$ . HOL is centered around extensional equality  $\_=\_:: \alpha \Rightarrow \alpha \Rightarrow \text{bool}$ . HOL is more expressive than first-order logic, since, e. g., induction schemes can be expressed inside the logic. Being based on some polymorphically typed  $\lambda$ -calculus, HOL can be viewed as a combination of a programming language like SML or Haskell and a specification language providing powerful logical quantifiers ranging over elementary and function types.

Isabelle/HOL is a logical embedding of HOL into Isabelle. The (original) simple-type system underlying HOL has been extended by Hindley-Milner style polymorphism with type-classes similar to Haskell. While Isabelle/HOL is usually seen as proof assistant, we use it as symbolic computation environment. Implementations on top of Isabelle/HOL can re-use existing powerful deduction mechanisms such as higher-order resolution, tableaux-based reasoners, rewriting procedures, Presburger arithmetic, and via various integration mechanisms, also external provers such as Vampire [29] and the SMT-solver Z3 [18].

Isabelle/HOL offers support for a particular methodology to extend given theories in a logically safe way: A theory-extension is *conservative* if the extended theory is consistent provided that the original theory was consistent. Conservative extensions can be *constant definitions*, *type definitions*, *datatype definitions*, *primitive recursive definitions* and *wellfounded recursive definitions*.

For instance, the library includes the type constructor  $\tau_{\perp} := \bot \mid_{\sqsubseteq} : \alpha$  that assigns to each type  $\tau$  a type  $\tau_{\perp}$  disjointly extended by the exceptional element  $\bot$ . The function  $\Box : \alpha_{\perp} \to \alpha$  is the inverse of  $\Box$  (unspecified for  $\bot$ ). Partial functions  $\alpha \to \beta$  are defined as functions  $\alpha \to \beta_{\perp}$  supporting the usual concepts of domain (dom  $\_$ ) and range (ran  $\_$ ).

As another example of a conservative extension, typed sets were built in the Isabelle libraries conservatively on top of the kernel of HOL as functions to bool; consequently, the constant definitions for membership is as follows:<sup>6</sup>

types 
$$\alpha$$
 set  $= \alpha \Rightarrow \text{bool}$ 

definition Collect  $::(\alpha \Rightarrow \text{bool}) \Rightarrow \alpha$  set — set comprehension

where Collect  $S \equiv S$  — member since  $S \equiv S$  — membership test

where member  $S S \equiv S S$ 

Isabelle's syntax engine is instructed to accept the notation  $\{x \mid P\}$  for Collect  $\lambda x$ . P and the notation  $s \in S$  for member sS. As can be inferred from the example, constant definitions are axioms that introduce a fresh constant symbol by some closed, non-recursive expressions; this type of axiom is logically safe since it works like an abbreviation. The syntactic side conditions of this axiom are mechanically checked, of course. It is

<sup>&</sup>lt;sup>6</sup>To increase readability, we use a slightly simplified presentation.

straightforward to express the usual operations on sets like  $\_\cup\_,\_\cap\_::\alpha$  set  $\Rightarrow \alpha$  set  $\Rightarrow \alpha$  set as conservative extensions, too, while the rules of typed set theory were derived by proofs from these definitions.

Similarly, a logical compiler is invoked for the following statements introducing the types option and list:

datatype option = None | Some 
$$\alpha$$
  
datatype  $\alpha$  list = Nil | Cons  $\alpha$  (A.7)

Here, [] or a#l are an alternative syntax for Nil or Cons a l; moreover, [a,b,c] is defined as alternative syntax for a#b#c#[]. These (recursive) statements were internally represented in by internal type and constant definitions. Besides the *constructors* None, Some, [] and Cons, there is the match operation

case x of None 
$$\Rightarrow F \mid \text{Some } a \Rightarrow Ga$$
 (A.8)

respectively

case x of 
$$]\Rightarrow F \mid \text{Cons } ar \Rightarrow Gar.$$
 (A.9)

From the internal definitions (not shown here) several properties were automatically derived. We show only the case for lists:

$$(\operatorname{case} [] \text{ of } [] \Rightarrow F \mid (a\#r) \Rightarrow Gar) = F$$

$$(\operatorname{case} b\#t \text{ of } [] \Rightarrow F \mid (a\#r) \Rightarrow Gar) = Gbt$$

$$[] \neq a\#t \qquad - \text{ distinctness}$$

$$[a = [] \rightarrow P; \exists x t. \ a = x\#t \rightarrow P] \Longrightarrow P \qquad - \text{ exhaust}$$

$$[P[]; \forall at. \ Pt \rightarrow P(a\#t)] \Longrightarrow Px \qquad - \text{ induct}$$

$$(A.10)$$

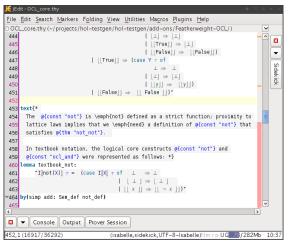
Finally, there is a compiler for primitive and wellfounded recursive function definitions. For example, we may define the sort operation of our running test example by:

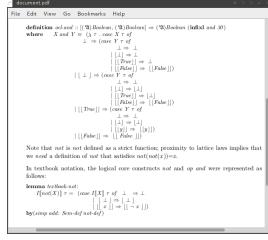
fun ins ::[
$$\alpha$$
::linorder,  $\alpha$  list]  $\Rightarrow \alpha$  list  
where ins  $x[]$  = [ $x$ ] (A.11)  
ins  $x(y\#ys)$  = if  $x < y$  then  $x\#y\#ys$  else  $y\#(ins xys)$ 

fun sort ::(
$$\alpha$$
::linorder) list  $\Rightarrow \alpha$  list  
where sort [] = [] (A.12)  
sort( $x\#xs$ ) = ins  $x$  (sort  $xs$ )

The internal (non-recursive) constant definition for these operations is quite involved; however, the logical compiler will finally derive all the equations in the statements above from this definition and make them available for automated simplification.

Thus, Isabelle/HOL also provides a large collection of theories like sets, lists, multisets, orderings, and various arithmetic theories which only contain rules derived from conservative definitions. In particular, Isabelle manages a set of *executable types and operators*, i. e., types and operators for which a compilation to SML, OCaml or Haskell is possible. Setups for arithmetic types such as int have been done; moreover any datatype and any recursive function were included in this executable set (providing that they only consist of executable operators). Similarly, Isabelle manages a large set of (higher-order) rewrite rules into which recursive function definitions were included. Provided that this rule set represents a terminating and confluent rewrite system, the Isabelle simplifier provides also a highly potent decision procedure for many fragments of theories underlying the constraints to be processed when constructing test theorems.





(a) The Isabelle ¡Edit environment.

(b) The generated formal document.

Figure A.2.: Generating documents with guaranteed syntactical and semantical consistency.

### A.2.3. How this Annex A was Generated from Isabelle/HOL Theories

Isabelle, as a framework for building formal tools [32], provides the means for generating *formal documents*. With formal documents (such as the one you are currently reading) we refer to documents that are machine-generated and ensure certain formal guarantees. In particular, all formal content (e.g., definitions, formulae, types) are checked for consistency during the document generation.

For writing documents, Isabelle supports the embedding of informal texts using a LATEX-based markup language within the theory files. To ensure the consistency, Isabelle supports to use, within these informal texts, antiquotations that refer to the formal parts and that are checked while generating the actual document as PDF. For example, in an informal text, the antiquotation  $@\{thm "not_not"\}$  will instruct Isabelle to lock-up the (formally proven) theorem of name ocl\_not\_not and to replace the antiquotation with the actual theorem, i.e., not (not x) = x.

Figure A.2 illustrates this approach: Figure A.2a shows the jEdit-based development environment of Isabelle with an excerpt of one of the core theories of FeatherweightOCL . Figure A.2b shows the generated PDF document where all antiquotations are replaced. Moreover, the document generation tools allows for defining syntactic sugar as well as skipping technical details of the formalization.

Thus, applying the FeatherweightOCL approach to writing an updated Annex A that provides a formal semantics of the most fundamental concepts of OCL would ensure

- 1. that all formal context is syntactically correct and well-typed, and
- 2. all formal definitions and the derived logical rules are semantically consistent.

Overall, this would contribute to one of the main goals of the OCL 2.5 RFP, as discussed at the OCL meeting in Aachen [13].

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# A.3. The Essence of UML-OCL Semantics

# A.3.1. The Theory Organization

The semantic theory is organized in a quite conventional manner in three layers. The first layer, called the *denotational semantics* comprises a set of definitions of the operators of the language. Presented as *definitional axioms* inside Isabelle/HOL, this part assures the logically consistency of the overall construction. The denotational definitions of types, constants and operations, and OCL contracts represent the "gold standard" of the semantics. The second layer, called *logical layer*, is derived from the former and centered around the notion of validity of an OCL formula P for a state-transition from pre-state  $\sigma$  to post-state  $\sigma'$ , validity statements were written  $(\sigma, \sigma') \models P$ . Its major purpose is to logically establish facts (lemmas and theorems) about the denotational definitions. The third layer, called *algebraic layer*, also derived from the former layers, tries to establish algebraic laws of the form P = P'; such laws are amenable to equational reasoning and also help for automated reasoning and code-generation. For an implementor of an OCL compiler, these consequences are of most interest.

For space reasons, we will restrict ourselves in this paper to a few operators and make a traversal through all three layers to give a high-level description of our formalization. Especially, the details of the semantic construction for sets and the handling of objects and object universes were excluded from a presentation here.

## **Denotational Semantics of Types**

The syntactic material for type expressions, called TYPES(C), is inductively defined as follows:

- $C \subseteq \text{TYPES}(C)$
- ullet Boolean, Integer, Real, Void, ... are elements of TYPES(C)
- Sequence(X), Set(X), et Pair(X, Y) (as example for a Tuple-type) are in TYPES(C) (if X,  $Y \in TYPES(C)$ ).

Types were directly represented in FeatherweightOCL by types in HOL; consequently, any FeatherweightOCL type must provide elements for a bottom element (also denoted  $\perp$ ) and a null element; this is enforced in Isabelle by a type-class null that contains two distinguishable elements bot and null (see Section B.1.1 for the details of the construction).

Moreover, the representation mapping from OCL types to FeatherweightOCL is one-to-one (i. e. injective), and the corresponding FeatherweightOCL types were constructed to represent *exactly* the elements ("no junk, no confucion elements") of their OCL counterparts. The corresponding FeatherweightOCL types were constructed in two stages: First, a *base type* is constructed whose carrier set contains exactly the elements of the OCL type. Secondly, this base type is lifted to a *valuation* type that we use for type-checking FeatherweightOCL constants, operations, and expressions. The valuation type takes into account that some UML-OCL functions of its OCL type (namely: accessors in path-expressions) depend on a pre- and a post-state.

For most base types like  $Boolean_{base}$  or  $Integer_{base}$ , it suffices to double-lift a HOL library type:

type<sub>s</sub>ynonym Boolean<sub>base</sub> := 
$$bool_{\perp}$$
 (A.13)

As a consequence of this definition of the type, we have the elements  $\bot$ ,  $\bot$ ,  $\bot$ ,  $\bot$ ,  $\bot$ true,  $\bot$ ,  $\bot$  in the carrier-set of Boolean<sub>base</sub>. We can therefore use the element  $\bot$  to define the generic type class element  $\bot$  and  $\bot$  for the generic type class null. For collection types and object types this definition is more evolved (see Section B.1.1).

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FiXme: should we use expliucit definitions ? For object base types, we assume a typed universe  $\mathfrak{A}$  of objects to be discussed later, for the moment we will refer it by its polymorphic variable.

With respect the valuation types for OCL expression in general and Boolean expressions in particular, they depend on the pair  $(\sigma, \sigma')$  of pre-and post-state. Thus, we define valuation types by the synonym:

$$type_{s}ynonym V_{\mathfrak{A}}(\alpha) := state(\mathfrak{A}) \times state(\mathfrak{A}) \rightarrow \alpha :: null. (A.14)$$

The valuation type for boolean, integer, etc. OCL terms is therefore defined as:

type<sub>s</sub>ynonym Boolean<sub>$$\mathfrak{A} := V_{\mathfrak{A}}(Boolean_{base})$$
  
type<sub>s</sub>ynonym Integer <sub>$\mathfrak{A} := V_{\mathfrak{A}}(Integer_{base})$</sub></sub> 

the other cases are analogous. In the subsequent subsections, we will drop the index  $\mathfrak A$  since it is constant in all formulas and expressions except for operations related to the object universe construction in ??

The rules of the logical layer (there are no algebraic rules related to the semantics of types), and more details can be found in Section B.1.1.

## A.3.2. Denotational Semantics of Constants and Operations

We use the notation  $I\llbracket E \rrbracket \tau$  for the semantic interpretation function as commonly used in mathematical textbooks and the variable  $\tau$  standing for pairs of pre- and post state  $(\sigma, \sigma')$ . OCL provides for all OCL types the constants invalid for the exceptional computation result and null for the non-existing value. Thus we define:

$$I[[ exttt{invalid}::V(lpha)]] au \equiv ext{bot} \qquad I[[ exttt{null}::V(lpha)]] au \equiv ext{null}$$

For the concrete Boolean-type, we define similarly the boolean constants true and false as well as the fundamental tests for definedness and validity (generically defined for all types):

$$I[[\texttt{true}::\texttt{Boolean}]]\tau = [\texttt{true}] \qquad I[[\texttt{false}]]\tau = [\texttt{false}]$$
 
$$I[[X.oclisUndefined()]]\tau = (\text{if} I[[X]]\tau \in \{\text{bot}, \text{null}\} \text{then} I[[\texttt{true}]]\tau \text{else} I[[\texttt{false}]]\tau)$$
 
$$I[[X.oclisInvalid()]]\tau = (\text{if} I[[X]]\tau = \text{botthen} I[[\texttt{true}]]\tau \text{else} I[[\texttt{false}]]\tau)$$

For reasons of conciseness, we will write  $\delta X$  for not (X.oclIsUndefined()) and vX for not (X.oclIsInvalidation) throughout this document.

Due to the used style of semantic representation (a shallow embedding) I is in fact superfluous and defined semantically as the identity  $\lambda x.x$ ; instead of:

$$I[[true::Boolean]]\tau = [true]$$

we can therefore write:

true::Boolean = 
$$\lambda \tau_{...}$$
true...

In Isabelle theories, this particular presentation of definitions paves the way for an automatic check that the underlying equation has the form of an *axiomatic definition* and is therefore logically safe.

On this basis, one can define the core logical operators not and and as follows:

$$I[\![\mathsf{not}\,X]\!]\tau = (\mathsf{case}\,I[\![X]\!]\tau \mathsf{of}$$

$$\bot \qquad \Rightarrow \bot$$

$$|[\![\bot]\!] \Rightarrow [\![\bot]\!]$$

$$|[\![X\,\mathsf{and}\,Y]\!]\tau = (\mathsf{case}\,I[\![X]\!]\tau \mathsf{of}$$

$$\bot \qquad \Rightarrow (\mathsf{case}\,I[\![Y]\!]\tau \mathsf{of}$$

$$\bot \qquad \Rightarrow \bot$$

$$|[\![\bot]\!] \Rightarrow \bot$$

$$|[\![\mathsf{true}]\!] \Rightarrow \bot$$

$$|[\![\mathsf{false}]\!] \Rightarrow [\![\mathsf{false}]\!])$$

$$|[\![\bot]\!] \Rightarrow (\mathsf{case}\,I[\![Y]\!]\tau \mathsf{of}$$

$$\bot \qquad \Rightarrow \bot$$

$$|[\![\bot]\!] \Rightarrow [\![\bot]\!]$$

$$|[\![\mathsf{true}]\!] \Rightarrow [\![\mathsf{false}]\!])$$

$$|[\![\mathsf{true}]\!] \Rightarrow (\mathsf{case}\,I[\![Y]\!]\tau \mathsf{of}$$

$$\bot \qquad \Rightarrow \bot$$

$$|[\![\bot]\!] \Rightarrow [\![\bot]\!]$$

$$|[\![\mathsf{true}]\!] \Rightarrow (\mathsf{case}\,I[\![Y]\!]\tau \mathsf{of}$$

$$\bot \qquad \Rightarrow \bot$$

$$|[\![\bot]\!] \Rightarrow [\![\bot]\!]$$

$$|[\![\mathsf{false}]\!] \Rightarrow [\![\mathsf{false}]\!])$$

These non-strict operations were used to define the other logical connectives in the usual classical way:  $X \circ Y \equiv (\text{not } X) \text{ and } (\text{not } Y) \text{ or } X \text{ implies } Y \equiv (\text{not } X) \circ Y.$ 

The default semantics for an OCL library operator is strict semantics; this means that the result of an operation f is invalid if one of its arguments is +invalid+ or +null+. The definition of the addition for integers as default variant reads as follows:

$$\begin{split} I[\![x+y]\!]\tau = & \quad \text{if} I[\![\delta \, x]\!]\tau = I[\![\texttt{true}]\!]\tau \wedge I[\![\delta \, y]\!]\tau = I[\![\texttt{true}]\!]\tau \\ & \quad \text{then} \lfloor \lfloor \lceil \lceil I[\![x]\!]\tau \rceil \rceil + \lceil \lceil I[\![y]\!]\tau \rceil \rceil \rfloor \rfloor \rfloor \\ & \quad \text{else} \, \bot \end{split}$$

where the operator "+" on the left-hand side of the equation denotes the OCL addition of type  $Integer \Rightarrow Integer \Rightarrow Integer \Rightarrow Integer while the "+" on the right-hand side of the equation of type <math>[int, int] \Rightarrow int denotes the integer-addition from the HOL library.$ 

There are cases where stricness is handled differently: For example, since Set's may contain the null-element, it is necessary to allow null as argument for \_->including():

$$I[\![S \operatorname{->including}(y)]\!]\tau = \quad \text{if} I[\![\delta S]\!]\tau = I[\![\mathtt{true}]\!]\tau \wedge I[\![\upsilon y]\!]\tau = I[\![\mathtt{true}]\!]\tau \\ \quad \text{then} \mathsf{Abs\_Set}_{\mathsf{base}} \sqsubseteq \mathsf{Rep\_Set}_{\mathsf{base}} I[\![S]\!]\tau^{\sqcap} \cup \{I[\![y]\!]\tau\}_{\sqcup l}$$

FiXme:

we must uniformize the list vs. lfloor notation. Either the one or the other. Here, the operator  $\_\cup\_$  stems from the HOL set theory, together with the set inclusion  $\{\_\}$ . The operator  $Abs\_Set_{base}$  is the constructor for the FeatherweightOCL Set type, whereas  $Rep\_Set_{base}$  is its destructor (see Section B.1.1 for details). There is even one more variant of a strict basic OCL operation: the referential equality  $\_=\_$ . Since the comparison with must be possible and since the referential equality should be symmetric, should be allowed for *both* arguments and the expression:

$$null = null$$
 (A.15)

should be valid and true. The details were discussed in the next session.

### **Logical Layer**

The topmost goal of the logic for OCL is to define the *validity statement*:

$$(\sigma, \sigma') \models P$$
,

where  $\sigma$  is the pre-state and  $\sigma'$  the post-state of the underlying system and P is a formula, i.e. and OCL expression of type Boolean. Informally, a formula P is valid if and only if its evaluation in  $(\sigma, \sigma')$  (i.e.,  $\tau$  for short) yields true. Formally this means:

$$\tau \models P \equiv (I \llbracket P \rrbracket \tau = \operatorname{true}_{\sqcup}).$$

On this basis, classical, two-valued inference rules can be established for reasoning over the logical connectives, the different notions of equality, definedness and validity. Generally speaking, rules over logical validity can relate bits and pieces in various OCL terms and allow—via strong logical equality discussed below—the replacement of semantically equivalent sub-expressions. The core inference rules are:

$$\tau \models \texttt{true} \quad \neg(\tau \models \texttt{false}) \quad \neg(\tau \models \texttt{invalid}) \quad \neg(\tau \models \texttt{null})$$

$$\tau \models \texttt{not} \ P \Longrightarrow \neg(\tau \models P)$$

$$\tau \models P \ \texttt{and} \ Q \Longrightarrow \tau \models P \quad \tau \models P \ \texttt{and} \ Q \Longrightarrow \tau \models Q$$

$$\tau \models P \Longrightarrow \tau \models P \ \texttt{or} \ Q \quad \tau \models Q \tau \Longrightarrow \models P \ \texttt{or} \ Q$$

$$\tau \models P \Longrightarrow (\texttt{if} \ P \ \texttt{then} \ B_1 \ \texttt{else} \ B_2 \ \texttt{endif}) \tau = B_1 \tau$$

$$\tau \models \texttt{not} \ P \Longrightarrow (\texttt{if} \ P \ \texttt{then} \ B_1 \ \texttt{else} \ B_2 \ \texttt{endif}) \tau = B_2 \tau$$

$$\tau \models P \Longrightarrow \tau \models \delta P \quad \tau \models \delta X \Longrightarrow \tau \models \upsilon X$$

By the latter two properties it can be inferred that any valid property P (so for example: a valid invariant) is defined, which allows to infer for terms composed by strict operations that their arguments and finally the variables occurring in it are valid or defined.

The mandatory part of the OCL standard refers to an equality (written x = y or x <> y for its negation), which is intended to be a strict operation (thus: invalid = y evaluates to invalid) and which uses the references of objects in a state when comparing objects, similarly to C++ or Java. In order to avoid confusions, we will use the following notations for equality:

1. The symbol \_ = \_ remains to be reserved to the HOL equality, i. e. the equality of our semantic metalanguage,

- 2. The symbol  $\_ \triangleq \_$  will be used for the *strong logical equality*, which follows the general logical principle that "equals can be replaced by equals,"  $^7$  and is at the heart of the OCL logic,
- 3. The symbol \_  $\doteq$  \_ is used for the strict referential equality, i. e. the equality the mandatory part of the OCL standard refers to by the \_ = \_- symbol.

The strong logical equality is a polymorphic concept which is defined polymorphically for all OCL types by:

$$I[X \triangleq Y] \tau \equiv \prod I[X] \tau = I[Y] \tau$$

It enjoys nearly the laws of a congruence:

$$\tau \models (x \triangleq x)$$

$$\tau \models (x \triangleq y) \Longrightarrow \tau \models (y \triangleq x)$$

$$\tau \models (x \triangleq y) \Longrightarrow \tau \models (y \triangleq z) \Longrightarrow \tau \models (x \triangleq z)$$

$$cpP \Longrightarrow \tau \models (x \triangleq y) \Longrightarrow \tau \models (Px) \Longrightarrow \tau \models (Py)$$

where the predicate cp stands for *context-passing*, a property that is true for all pure OCL expressions (but not arbitrary mixtures of OCL and HOL) in FeatherweightOCL. The necessary side-calculus for establishing cp can be fully automated; the reader interested in the details is referred to Section B.2.1.

The strong logical equality of FeatherweightOCL give rise to a number of further rules and derived properties, that clarify the role of strong logical equality and the boolean constants in OCL specifications:

$$\tau \models \delta x \lor \tau \models x \triangleq \text{invalid} \lor \tau \models x \triangleq \text{null},$$

$$(\tau \models A \triangleq \text{invalid}) = (\tau \models \text{not}(vA))$$

$$(\tau \models A \triangleq \text{true}) = (\tau \models A) \qquad (\tau \models A \triangleq \text{false}) = (\tau \models \text{not}A)$$

$$(\tau \models \text{not}(\delta x)) = (\neg \tau \models \delta x) \qquad (\tau \models \text{not}(vx)) = (\neg \tau \models vx)$$

The logical layer of the FeatherweightOCL rules gives also a means to convert an OCL formula living in its four-valued world into a representation that is classically two-valued and can be processed by standard SMT solvers such as CVC3 [2] or Z3 [18].  $\delta$ -closure rules for all logical connectives have the following format, e. g.:

$$\tau \models \delta x \Longrightarrow (\tau \models \text{not } x) = (\neg(\tau \models x))$$

$$\tau \models \delta x \Longrightarrow \tau \models \delta y \Longrightarrow (\tau \models x \text{ and } y) = (\tau \models x \land \tau \models y)$$

$$\tau \models \delta x \Longrightarrow \tau \models \delta y$$

$$\Longrightarrow (\tau \models (x \text{ implies } y)) = ((\tau \models x) \longrightarrow (\tau \models y))$$

Together with the already mentioned general case-distinction

$$\tau \models \delta x \lor \tau \models x \triangleq \text{invalid} \lor \tau \models x \triangleq \text{null}$$

which is possible for any OCL type, a case distinction on the variables in a formula can be performed; due to strictness rules, formulae containing somewhere a variable *x* that is known to be invalid or null reduce

<sup>&</sup>lt;sup>7</sup>Strong logical equality is also referred as "Leibniz"-equality.

usually quickly to contradictions. For example, we can infer from an invariant  $\tau \models x \doteq y - 3$  that we have  $\tau \models x \doteq y - 3 \land \tau \models \delta x \land \tau \models \delta y$ . We call the latter formula the  $\delta$ -closure of the former. Now, we can convert a formula like  $\tau \models x > 0$  or 3 \* y > x \* x into the equivalent formula  $\tau \models x > 0 \lor \tau \models 3 * y > x * x$  and thus internalize the OCL-logic into a classical (and more tool-conform) logic. This works—for the price of a potential, but due to the usually "rich"  $\delta$ -closures of invariants rare—exponential blow-up of the formula for all OCL formulas.

### **Algebraic Layer**

Based on the logical layer, we build a system with simpler rules which are amenable to automated reasoning. We restrict ourselves to pure equations on OCL expressions.

Our denotational definitions on not and and can be re-formulated in the following ground equations:

```
v invalid = false
                                   v null = true
             v true = true
                                  v false = true
         \delta invalid = false
                                  \delta null = false
             \delta true = true
                                 \delta false = true
      not invalid = invalid
                                    not null = null
          not true = false
                                   not false = true
(null and true) = null
                               (null and false) = false
(null and null) = null
                            (null and invalid) = invalid
                                 (false and false) = false
(false and true) = false
(false and null) = false
                              (false and invalid) = false
(true and true) = true
                               (true and false) = false
(true and null) = null
                            (true and invalid) = invalid
                (invalid and true) = invalid
               (invalid and false) = false
                (invalid and null) = invalid
            (invalid and invalid) = invalid
```

On this core, the structure of a conventional lattice arises:

```
X and X=X   X and Y=Y and X false and X= false   X and false = false true and X=X   X and true = X   X and X=X   X and X=X   X and X=X
```

as well as the dual equalities for  $_{\circ}$   $_{\circ}$   $_{\circ}$  and the De Morgan rules. This wealth of algebraic properties makes the understanding of the logic easier as well as automated analysis possible: it allows for, for example, computing a DNF of invariant systems (by clever term-rewriting techniques) which are a prerequisite for  $\delta$ -closures.

The above equations explain the behavior for the most-important non-strict operations. The clarification of the exceptional behaviors is of key-importance for a semantic definition of the standard and the major deviation point from HOL-OCL [5, 7], to FeatherweightOCL as presented here. Expressed in algebraic equations, "strictness-principles" boil down to:

Algebraic rules are also the key for execution and compilation of FeatherweightOCL expressions. We derived, e.g.:

As Set {1, 2} is only syntactic sugar for

```
Set{}->including(1)->including(2)
```

an expression like Set{1,2}->includes (null) becomes decidable in FeatherweightOCL by applying these algebraic laws (which can give rise to efficient compilations). The reader interested in the list of "test-statements" like:

```
value "\tau \models (Set{Set{2,null}}) \doteq Set{Set{null,2}}"
```

make consult Section B.2.8; these test-statements have been machine-checked and proven consistent with the denotational and logic semantics of FeatherweightOCL.

## A.3.3. Object-oriented Datatype Theories

In the following, we will refine the concepts of a user-defined data-model implied by a *class-model* (*visualized* by a *class-diagram*) as well as the notion of state used in the previous section to much more detail. UML class models represent in a compact and visual manner quite complex, object-oriented data-types with a surprisingly rich theory. In this section, this theory is made explicit and corner cases were pointed out.

A UML class model underlying a given OCL invariant or operation contract produces several implicit operations which become accessible via appropriate OCL syntax. A class model is a four-tuple  $(C, \_, Attrib, Assoc)$  where:

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- 1. C is a set of class names (written as  $\{C_1, \ldots, C_n\}$ ). To each class name a type of data in OCL is associated. Moreover, class names declare two projector functions to the set of all objects in a state:  $C_i$ .allInstances@pre(),
- 2. \_ < \_ is an inheritance relation on classes,
- 3.  $Attrib(C_i)$  is a collection of attributes associated to classes  $C_i$ . It declares two wo families of accessors; for each attribute  $a \in Attrib(C_i)$  in a class definition  $C_i$  (denoted  $X.a :: C_i \to A$  and  $X.a \oplus pre :: C_i \to A$  for  $A \in TYPES(C)$ ),
- 4.  $Assoc(C_i, C_j)$  is a collection of associations. <sup>8</sup> An association  $(n, rn_{from}, rn_{to}) \in Assoc(C_i, C_j)$  between to classes  $C_i$  and  $C_j$  is a triple consisting of a (unique) association name n, and the rolenames  $rn_{to}$  and  $rn_{from}$ . To each rolename belong two families of accessors denoted  $X.a:C_i \to A$  and  $X.a \oplus pre:C_i \to A$  for  $A \in TYPES(C)$ ,
- 5. for each pair  $C_i < C_j$  ( $C_i, C_j < C$ ), there is a cast operation of type  $C_j \to C_i$  that can change the static type of an object of type  $C_i$ :  $obj :: C_i \cdot oclAsType(C_j)$ ,
- 6. for each class  $C_i \in C$ , there are two dynamic type tests  $(X.ocllsTypeOf(C_i))$  and  $X.ocllsKindOf(C_i)$ ),
- 7. and last but not least, for each class name  $C_i \in C$  there is an instance of the overloaded referential equality (written  $\_ \doteq \_$ ).

Assuming a strong static type discipline in the sense of Hindley-Milner types, FeatherweightOCL has no "syntactic subtyping." In contrast, subtyping can be expressed *semantically* in FeatherweightOCL; by adding suitable casts which do have a formal semantics, subtyping becomes an issue of the front-end that can make implicit type-coersions explicit by introducing explicit type-casts. Our perspective shifts the emphasis on the semantic properties of casting, and the necessary universe of object representations (induced by a class model) that allows to establish them.

As a pre-requisite of a denotational semantics for these operations induced by a class-model, we need an *object-universe* in which these operations can be defined in a denotational manner and from which the necessary properties can be derived. A concrete universe constructed from a class model will be used to instantiate the implicit type parameter  $\mathfrak A$  of all OCL operations discussed so far.

<sup>&</sup>lt;sup>8</sup>Given the fact that there is at present no consensus on the semantics of n-ary associations, FeatherweightOCL restricts itself to binary associations.

### A Denotational Space for Class-Models: Object Universes

It is natural to construct system states by a set of partial functions f that map object identifiers oid to some representations of objects:

typedef 
$$\alpha$$
 state := { $\sigma$  :: oid $\rightarrow \alpha$  | inv $_{\sigma}(\sigma)$ } (A.16)

where  $inv_{\sigma}$  is a to be discussed invariant on states.

The key point is that we need a common type  $\alpha$  for the set of all possible *object representations*. Object representations model "a piece of typed memory," i. e., a kind of record comprising administration information and the information for all attributes of an object; here, the primitive types as well as collections over them are stored directly in the object representations, class types and collections over them are represented by oid's (respectively lifted collections over them).

In a shallow embedding which must represent UML types injectively by HOL types, there are two fundamentally different ways to construct such a set of object representations, which we call an *object universe*  $\mathfrak{A}$ :

- 1. an object universe can be constructed from a given class model, leading to *closed world semantics*, and
- 2. an object universe can be constructed for a given class model *and all its extensions by new classes added into the leaves of the class hierarchy*, leading to an *open world semantics*.

For the sake of simplicity, the present semantics chose the first option for FeatherweightOCL, while HOL-OCL [6] used an involved construction allowing the latter.

A naïve attempt to construct  $\mathfrak{A}$  would look like this: the class type  $C_i$  induced by a class will be the type of such an object representation:  $C_i := (\operatorname{oid} \times A_{i_1} \times \cdots \times A_{i_k})$  where the types  $A_{i_1}, \ldots, A_{i_k}$  are the attribute types (including inherited attributes) with class types substituted by oid. The function  $\operatorname{OidOf}$  projects the first component, the oid, out of an object representation. Then the object universe will be constructed by the type definition:

$$\mathfrak{A} := C_1 + \dots + C_n. \tag{A.17}$$

It is possible to define constructors, accessors, and the referential equality on this object universe. However, the treatment of type casts and type tests cannot be faithful with common object-oriented semantics, be it in UML or Java: casting up along the class hierarchy can only be implemented by loosing information, such that casting up and casting down will *not* give the required identity:

$$X.$$
oclIsTypeOf( $C_k$ ) implies  $X.$ oclAsType( $C_i$ ).oclAsType( $C_k$ )  $\stackrel{.}{=} X$  (A.18)

whenever 
$$C_k < C_i$$
 and  $X$  is valid. (A.19)

To overcome this limitation, we introduce an auxiliary type  $C_{iext}$  for *class type extension*; together, they were inductively defined for a given class diagram:

Let  $C_i$  be a class with a possibly empty set of subclasses  $\{C_{j_1}, \ldots, C_{j_m}\}$ .

- Then the class type extension  $C_{i\text{ext}}$  associated to  $C_i$  is  $A_{i_1} \times \cdots \times A_{i_n} \times (C_{j_1\text{ext}} + \cdots + C_{j_m\text{ext}})_{\perp}$  where  $A_{i_k}$  ranges over the local attribute types of  $C_i$  and  $C_{j_l\text{ext}}$  ranges over all class type extensions of the subclass  $C_i$  of  $C_i$ .
- Then the *class type* for  $C_i$  is  $oid \times A_{i_1} \times \cdots \times A_{i_n} \times (C_{j_1 \text{ext}} + \cdots + C_{j_m \text{ext}})_{\perp}$  where  $A_{i_k}$  ranges over the inherited *and* local attribute types of  $C_i$  and  $C_{j_1 \text{ext}}$  ranges over all class type extensions of the subclass  $C_j$  of  $C_i$ .

Example instances of this scheme—outlining a compiler—can be found in Section B.4 and Section B.5.

This construction can *not* be done in HOL itself since it involves quantifications and iterations over the "set of class-types"; rather, it is a meta-level construction. Technically, this means that we need a compiler to be done in SML on the syntactic "meta-model"-level of a class model.

With respect to our semantic construction here, which above all means is intended to be type-safe, this has the following consequences:

- there is a generic theory of states, which must be formulated independently from a concrete object universe,
- there is a principle of translation (captured by the inductive scheme for class type extensions and class types above) that converts a given class model into an concrete object universe,
- there are fixed principles that allow to derive the semantic theory of any concrete object universe, called the *object-oriented datatype theory*.

We will work out concrete examples for the construction of the object-universes in Section B.4 and Section B.5 and the derivation of the respective datatype theories. While an automatization is clearly possible and desirable for concrete applications of FeatherweightOCL, we consider this out of the scope of this paper which has a focus on the semantic construction and its presentation.

# **Denotational Semantics of Accessors on Objects and Associations**

Our choice to use a shallow embedding of OCL in HOL and, thus having an injective mapping from OCL types to HOL types, results in type-safety of FeatherweightOCL. Arguments and results of accessors are based on type-safe object representations and *not* oid's. This implies the following scheme for an accessor:

- The *evaluation and extraction* phase. If the argument evaluation results in an object representation, the oid is extracted, if not, exceptional cases like invalid are reported.
- The *dereferentiation* phase. The oid is interpreted in the pre- or post-state, the resulting object is casted to the expected format. The exceptional case of nonexistence in this state must be treated.
- The *selection* phase. The corresponding attribute is extracted from the object representation.
- The *re-construction* phase. The resulting value has to be embedded in the adequate HOL type. If an attribute has the type of an object (not value), it is represented by an optional (set of) oid, which must be converted via dereferentiation in one of the states to produce an object representation again. The exceptional case of nonexistence in this state must be treated.

The first phase directly translates into the following formalization:

definition

For each class C, we introduce the dereferentiation phase of this form:

definition deref\_oid\_c fst\_snd f oid =  $(\lambda \tau$ . case (heap (fst\_snd  $\tau$ )) oid of

$$\lim_{C} obj_{\perp} \Rightarrow f obj \tau 
\mid_{-} \Rightarrow \text{invalid} \tau)$$
(A.21)

The operation yields undefined if the oid is uninterpretable in the state or referencing an object representation not conforming to the expected type.

We turn to the selection phase: for each class C in the class model with at least one attribute, and each attribute a in this class, we introduce the selection phase of this form:

definition select<sub>a</sub> 
$$f = (\lambda \mod \cdots \perp \cdots C_{X \text{ext}} \Rightarrow \text{null}$$
  
 $| \mod \cdots \perp a_{\perp} \cdots C_{X \text{ext}} \Rightarrow f(\lambda x_{-} \perp x_{\perp}) a)$  (A.22)

This works for definitions of basic values as well as for object references in which the a is of type oid. To increase readability, we introduce the functions:

Let  $\_$ . getBase be an accessor of class C yielding a value of base-type  $A_{base}$ . Then its definition is of the form:

Let \_.getObject be an accessor of class C yielding a value of object-type  $A_{object}$ . Then its definition is of the form:

The variant for an accessor yielding a collection is omitted here; its construction follows by the application of the principles of the former two. The respective variants \_.a@pre were produced when in\_post\_state is replaced by in\_pre\_state.

Examples for the construction of accessors via associations can be found in Section B.4.8, the construction of accessors via attributes in Section B.5.8. The construction of casts and type tests ->oclisTypeOf() and ->oclisKindOf() is similarly.

In the following, we discuss the role of multiplicities on the types of the accessors. Depending on the specified multiplicity, the evaluation of an attribute can yield just a value (multiplicity 0..1 or 1) or a collection type like Set or Sequence of values (otherwise). A multiplicity defines a lower bound as well as a possibly infinite upper bound on the cardinality of the attribute's values.

**Single-Valued Attributes** If the upper bound specified by the attribute's multiplicity is one, then an evaluation of the attribute yields a single value. Thus, the evaluation result is *not* a collection. If the lower bound specified by the multiplicity is zero, the evaluation is not required to yield a non-null value. In this case an evaluation of the attribute can return null to indicate an absence of value.

To facilitate accessing attributes with multiplicity 0..1, the OCL standard states that single values can be used as sets by calling collection operations on them. This implicit conversion of a value to a Set is not defined by the standard. We argue that the resulting set cannot be constructed the same way as when evaluating a Set literal. Otherwise, null would be mapped to the singleton set containing null, but the standard demands that the resulting set is empty in this case. The conversion should instead be defined as follows:

```
context OclAny::asSet():T
  post: if self = null then result = Set{}
    else result = Set{self} endif
```

Collection-Valued Attributes If the upper bound specified by the attribute's multiplicity is larger than one, then an evaluation of the attribute yields a collection of values. This raises the question whether null can belong to this collection. The OCL standard states that null can be owned by collections. However, if an attribute can evaluate to a collection containing null, it is not clear how multiplicity constraints should be interpreted for this attribute. The question arises whether the null element should be counted or not when determining the cardinality of the collection. Recall that null denotes the absence of value in the case of a cardinality upper bound of one, so we would assume that null is not counted. On the other hand, the operation size defined for collections in OCL does count null.

We propose to resolve this dilemma by regarding multiplicities as optional. This point of view complies with the UML standard, that does not require lower and upper bounds to be defined for multiplicities. In case a multiplicity is specified for an attribute, i. e., a lower and an upper bound are provided, we require any collection the attribute evaluates to not contain null. This allows for a straightforward interpretation of the multiplicity constraint. If bounds are not provided for an attribute, we consider the attribute values to not be restricted in any way. Because in particular the cardinality of the attribute's values is not bounded, the result of an evaluation of the attribute is of collection type. As the range of values that the attribute can assume is not restricted, the attribute can evaluate to a collection containing null. The attribute can also evaluate to invalid. Allowing multiplicities to be optional in this way gives the modeler the freedom to define attributes that can assume the full ranges of values provided by their types. However, we do not permit the omission of multiplicities for

<sup>&</sup>lt;sup>9</sup>We are however aware that a well-formedness rule of the UML standard does define a default bound of one in case a lower or upper bound is not specified.

association ends, since the values of association ends are not only restricted by multiplicities, but also by other constraints enforcing the semantics of associations. Hence, the values of association ends cannot be completely unrestricted.

**The Precise Meaning of Multiplicity Constraints** We are now ready to define the meaning of multiplicity constraints by giving equivalent invariants written in OCL. Let a be an attribute of a class  $\mathbb C$  with a multiplicity specifying a lower bound m and an upper bound n. Then we can define the multiplicity constraint on the values of attribute a to be equivalent to the following invariants written in OCL:

```
context C inv lowerBound: a->size() >= m
    inv upperBound: a->size() <= n
    inv notNull: not a->includes(null)
```

If the upper bound n is infinite, the second invariant is omitted. For the definition of these invariants we are making use of the conversion of single values to sets described in Section A.3.3. If  $n \le 1$ , the attribute a evaluates to a single value, which is then converted to a Set on which the size operation is called.

If a value of the attribute a includes a reference to a non-existent object, the attribute call evaluates to invalid. As a result, the entire expressions evaluate to invalid, and the invariants are not satisfied. Thus, references to non-existent objects are ruled out by these invariants. We believe that this result is appropriate, since we argue that the presence of such references in a system state is usually not intended and likely to be the result of an error. If the modeler wishes to allow references to non-existent objects, she can make use of the possibility described above to omit the multiplicity.

### **Logic Properties of Class-Models**

In this section, we assume to be  $C_z$ ,  $C_i$ ,  $C_j \in C$  and  $C_i < C_j$ . Let  $C_z$  be a smallest element with respect to the class hierarchy  $\_ < \_$ . The operations induced from a class-model have the following properties:

```
\<tau> \<Turnstile> X .oclAsType(C_i) \<triangleq> X
\<tau> \<Turnstile> invalid .oclAsType(C_i) \<triangleq> invalid
 \<tau> \<Turnstile> null .oclAsType(C_i) \<triangleq> null
\<tau> \<Turnstile> ((X::C_i) .oclAsType(C_j) .oclAsType(C_i) \<triangleq> X)
\<tau> \<Turnstile> X .oclAsType(C_j) .oclAsType(C_i) \<triangleq> X
 \<tau> \<Turnstile> \<upsilon> (X :: C_i) \<Longrightarrow> \<tau> \<Turnstile> (X .oclIs
 \<tau> \<Turnstile> (X::OclAny) .oclAsType(OclAny) \<triangleq> X
 \<tau> \<Turnstile> \<upsilon> (X :: C_i) \<Longrightarrow> \<tau> \<Turnstile> (X .oclIs
 \<tau> \<Turnstile> \<delta> X \<Longrightarrow> \<tau> \<Turnstile> X .oclAsType(C_j) .o
 \<tau> \<Turnstile> \<upsilon> X \<Longrightarrow> \<tau> \<Turnstile> X .oclIsTypeOf(C_i
\<tau> \<Turnstile> X .oclIsTypeOf(C_j) \<Longrightarrow> \<tau> \<Turnstile> \<delta> X
\<tau> \<Turnstile> invalid .oclIsTypeOf(C_i) \<triangleq> invalid
\<tau> \<Turnstile> null .oclIsTypeOf(C_i) \<triangleq> true
 \<tau> \<Turnstile> (Person .allInstances()->forAll(X|X .oclIsTypeOf(C_z)))
\\cappa \cappa \
\\capsilon \\capsilon \capsilon \cap
\\cappa \cappa \
\<tau> \<Turnstile> (X::C_i).oclIsTypeOf(C_j) \<Longrightarrow> \<tau> \<Turnstile> (X::C_i).oclIsTypeOf(C_j) \
```

```
(\<tau> \<Turnstile> (X::C_j) \<doteq> X) = (\<tau> \<Turnstile> if \<upsilon> X then true
  \<tau> \<Turnstile> (X::C_j) \<doteq> Y \<Longrightarrow> \<tau> \<Turnstile> Y \<doteq>
  \<Longrightarrow> \<tau> \<Turnstile> Y \<doteq>
  \<Longrightarrow> \<tau> \<Turnstile> Y \<doteq>
  \<Longrightarrow> \<tau> \<Turnstile> X \<doteq> Z
```

## **Algebraic Properties of the Class-Models**

In this section, we assume to be  $C_i, C_j \in C$  and  $C_i < C_j$ . The operations induced from a class-model have the following properties:

With respect to attributes \_.a or \_.a @pre and role-ends \_.r or \_.r @pre we have

```
\label{eq:continuous} \begin{array}{ll} \text{invalid.} a = \text{invalid} & \text{null.} a = \text{invalid} \\ \text{invalid.} a \text{@pre} = \text{invalid} & \text{null.} a \text{@pre} = \text{invalid} \\ \text{invalid.} r = \text{invalid} & \text{null.} r = \text{invalid} \\ \text{invalid.} r \text{@pre} = \text{invalid} & \text{null.} r \text{@pre} = \text{invalid} \end{array}
```

### **Other Operations on States**

Defining\_.allInstances() is straight-forward; the only difference is the property *T*.allInstances() ->exclude which is a consequence of the fact that null's are values and do not "live" in the state. OCL semantics admits states with "dangling references,"; it is the semantics of accessors or roles which maps these references to invalid, which makes it possible to rule out these situations in invariants.

OCL does not guarantee that an operation only modifies the path-expressions mentioned in the postcondition, i. e., it allows arbitrary relations from pre-states to post-states. This framing problem is well-known (one of the suggested solutions is [21]). We define

```
(S:Set(OclAny))->oclIsModifiedOnly():Boolean
```

where S is a set of object representations, encoding a set of oid's. The semantics of this operator is defined such that for any object whose oid is *not* represented in S and that is defined in pre and post state, the corresponding object representation will not change in the state transition. A simplified presentation is as follows:

where  $X' = I[X](\sigma, \sigma')$  and  $M = (\text{dom } \sigma \cap \text{dom } \sigma') - \{\text{OidOf } x | x \in [X']\}$ . Thus, if we require in a postcondition Set  $\{\}$  ->oclIsModifiedOnly () and exclude via \_.oclIsNew () and \_.oclIsDeleted ()

the existence of new or deleted objects, the operation is a query in the sense of the OCL standard, i.e., the isQuery property is true. So, whenever we have  $\tau \vDash X \rightarrow \text{excluding}(s.a) \rightarrow \text{oclisModifiedOnly}()$  and  $\tau \vDash X \rightarrow \text{forAll}(x \text{notl}(x \doteq s.a))$ , we can infer that  $\tau \vDash s.a \triangleq s.a$  @pre.

### A.3.4. Data Invariants

Since the present OCL semantics uses one interpretation function <sup>10</sup>, we express the effect of OCL terms occurring in preconditions and invariants by a syntactic transformation \_pre which replaces:

- all accessor functions \_.a from the class model  $a \in Attrib(C)$  by their counterparts \_.i@pre. For example,  $(self. salary > 500)_{pre}$  is transformed to (self. salary @pre > 500).
- all role accessor functions  $\_.rn_{from}$  or  $\_.rn_{to}$  within the class model (i. e.  $(id, rn_{from}, rn_{to}) \in Assoc(C_i, C_j)$ ) were replaced by their counterparts  $\_.rn@pre$ . For example,  $(self.boss = null)_{pre}$  is transformed to self.boss@pre = null.
- The operation \_ .allInstances() is also substituted by its @pre counterpart.

Thus, we formulate the semantics of the invariant specification as follows:

$$I[[\texttt{context}\ c: C_i \ \texttt{inv}\ n: \phi(c)]]\tau \equiv \\ \tau \vDash (C_i \ \texttt{.allInstances}\ () \rightarrow \texttt{forall}(x|\phi(x))) \land \\ \tau \vDash (C_i \ \texttt{.allInstances}\ () \rightarrow \texttt{forall}(x|\phi(x)))_{pre}$$

$$(A.27)$$

Recall that expressions containing <code>@pre</code> constructs in invariants or preconditions are syntactically forbidden; thus, mixed forms cannot arise.

## A.3.5. Operation Contracts

Since operations have strict semantics in OCL, we have to distinguish for a specification of an operation op with the arguments  $a_1, \ldots, a_n$  the two cases where all arguments are valid and additionally, self is non-null (i. e. it must be defined), or not. In former case, a method call can be replaced by a result that satisfies the contract, in the latter case the result is invalid. This is reflected by the following definition of the contract semantics:

$$I[[\texttt{context}\ C\ :: op(a_1,\ldots,a_n): T$$

$$\texttt{pre}\ \phi(self,a_1,\ldots,a_n)$$

$$\texttt{post}\ \psi(self,a_1,\ldots,a_n,result)]] \equiv$$

$$\lambda s,x_1,\ldots,x_n,\tau.$$

$$\texttt{if}\ \tau \models \partial s \land \tau \models \upsilon\ x_1 \land \ldots \land \tau \models \upsilon\ x_n$$

$$\texttt{then SOME}\ result. \quad \tau \models \phi(s,x_1,\ldots,x_n)_{\texttt{pre}}$$

$$\land \tau \models \psi(s,x_1,\ldots,x_n,result))$$

$$\texttt{else}\ \bot$$

Fixme: Should we add in our notion of Class-Model also the Operations

<sup>&</sup>lt;sup>10</sup>This has been handled differently in previous versions of the Annex A.

where SOME x. P(x) is the Hilbert-Choice Operator that chooses an arbitrary element satisfying P; if such an element does not exist, it chooses an arbitrary one<sup>11</sup>. Thus, using the Hilbert-Choice Operator, a contract can be associated to a function definition:

$$f_{op} \equiv I[\![\mathsf{context}\ C\ :: op(a_1, \dots, a_n) : T \dots]\!] \tag{A.29}$$

provided that neither  $\phi$  nor  $\psi$  contain recursive method calls of op. In the case of a query operation (i. e.  $\tau$  must have the form:  $(\sigma, \sigma)$ , which means that query operations do not change the state; c.f. oclisModifiedOnly() in Section A.3.3), this constraint can be relaxed: the above equation is then stated as axiom. Note however, that the consistency of the overall theory is for recursive query constracts left to the user (it can be shown, for example, by a proof of termination, i. e. by showing that all recursive calls were applied to argument vectors that are smaller wrt. to a well-founded ordering). Under this condition, an  $f_{op}$  resulting from recursive query operations can be used safely inside pre- and post-conditions of other contracts.

For the general case of a user-defined contract, the following rule can be established that reduces the proof of a property E over a method call  $f_{op}$  to a proof of E(res) (where res must be one of the values that satisfy the post-condition  $\psi$ ):

$$[\tau \vDash \psi \ self \ a_1 \dots a_n \ res]_{res}$$

$$\vdots$$

$$\tau \vDash E(res)$$

$$\overline{\tau \vDash E(f_{op} \ self \ a_1 \dots a_n)}$$
(A.30)

under the conditions:

- E must be an OCL term and
- *self* must be defined, and the arguments valid in  $\tau$ :  $\vDash \partial \ self \land \tau \vDash \upsilon \ x_1 \land \ldots \land \tau \vDash \upsilon \ x_n$
- the post-condition must be satisfiable ("the operation must be implementable"):  $\exists res. \tau \models \psi \ self \ a_1 \dots a_n \ res.$

For the special case of a (recursive) query method, this rule can be specialized to the following executable "unfolding principle":

$$\frac{\tau \vDash \phi \ self \ a_1 \dots a_n}{(\tau \vDash E(f_{op} \ self \ a_1 \dots a_n)) = (\tau \vDash E(BODY \ self \ a_1 \dots a_n))}$$
(A.31)

where

- E must be an OCL term.
- *self* must be defined, and the arguments valid in  $\tau$ :  $\tau \vDash \partial self \land \tau \vDash \upsilon x_1 \land \ldots \land \tau \vDash \upsilon x_n$

<sup>&</sup>lt;sup>11</sup>In HOL, the Hilbert-Choice operator is a first-class element of the logical language.

• the postcondition  $\psi$  self  $a_1 \ldots a_n$  result must be decomposable into:  $\psi'$  self  $a_1 \ldots a_n$  and result  $\triangleq$  BODY self  $a_1 \ldots a_n$ .

We do not model *overriding* of operations as in Java or C++ explicitly in FeatherweightOCL. However, it is easy expressed in this core-language by adding self.ocllsKindOf(C) in the pre-condition  $\phi$  (assuming that, as in the schema above, C is the context to which the contract is referring to). In order to avoid logical contradictions (inconsistencies) between different instances of an overriden operation, the user has to prove Liskov's principle for these situations: pre-conditions of the superclass must imply pre-conditions of the superclass, and post-conditions of a subclass must imply post-conditions of the superclass.

**FiXme**: correct?

# **B. Formal Semantics of OCL**

# **B.1. Formalization I: OCL Types and Core Definitions**

theory UML-Types imports Transcendental keywords Assert :: thy-decl and Assert-local :: thy-decl begin

#### **B.1.1. Preliminaries**

### **Notations for the Option Type**

First of all, we will use a more compact notation for the library option type which occur all over in our definitions and which will make the presentation more like a textbook:

```
no-notation ceiling (\lceil - \rceil)

no-notation floor (\lfloor - \rfloor)

notation Some (\lfloor (-) \rfloor)

notation None (\perp)
```

The following function (corresponding to *the* in the Isabelle/HOL library) is defined as the inverse of the injection *Some*.

```
fun drop :: '\alpha \ option \Rightarrow '\alpha \ (\lceil (-) \rceil) where drop\text{-}lift[simp]: \lceil \lfloor v \rfloor \rceil = v
```

The definitions for the constants and operations based on functions will be geared towards a format that Isabelle can check to be a "conservative" (i. e., logically safe) axiomatic definition. By introducing an explicit interpretation function (which happens to be defined just as the identity since we are using a shallow embedding of OCL into HOL), all these definitions can be rewritten into the conventional semantic textbook format. To say it in other words: The interpretation function *Sem* as defined below is just a textual marker for presentation purposes, i.e. intended for readers used to conventional textbook notations on semantics. Since we use a "shallow embedding", i.e. since we represent the syntax of OCL directly by HOL constants, the interpretation function is semantically not only superfluous, but from an Isabelle perspective strictly in the way for certain consistency checks performed by the definitional packages.

```
definition Sem :: 'a \Rightarrow 'a (I[-]) where I[x] \equiv x
```

### Common Infrastructure for all OCL Types

In order to have the possibility to nest collection types, such that we can give semantics to expressions like  $Set\{Set\{2\},null\}$ , it is necessary to introduce a uniform interface for types having the *invalid* (= bottom) element. The reason is that we impose a data-invariant on raw-collection **types\_code** which assures that the *invalid* element is not allowed inside the collection; all raw-collections of this form were identified with the *invalid* element itself. The construction requires that the new collection type is not comparable with the raw-types (consisting of nested option type constructions), such that the data-invariant must be expressed in terms of the interface. In a second step, our base-types will be shown to be instances of this interface.

This uniform interface consists in a type class requiring the existence of a bot and a null element. The construction proceeds by abstracting the null (defined by  $\lfloor \perp \rfloor$  on 'a option option) to a null element, which may have an arbitrary semantic structure, and an undefinedness element  $\perp$  to an abstract undefinedness element bot (also written  $\perp$  whenever no confusion arises). As a consequence, it is necessary to redefine the notions of invalid, defined, valuation etc. on top of this interface.

This interface consists in two abstract type classes *bot* and *null* for the class of all types comprising a bot and a distinct null element.

```
class bot =
fixes bot :: 'a
assumes nonEmpty : \exists x. x \neq bot

class null = bot +
fixes null :: 'a
assumes null = bot + bot
```

### Accommodation of Basic Types to the Abstract Interface

In the following it is shown that the "option-option" type is in fact in the *null* class and that function spaces over these classes again "live" in these classes. This motivates the default construction of the semantic domain for the basic types (Boolean, Integer, Real, ...).

```
instantiation option :: (type)bot
begin
    definition bot-option-def: (bot::'a option) \equiv (None::'a option)
    instance \langle proof \rangle
end

instantiation option :: (bot)null
begin
    definition null-option-def: (null::'a::bot option) \equiv \lfloor bot \rfloor
instance \langle proof \rangle
end
```

```
instantiation fun :: (type,bot) \ bot
begin
    definition bot-fun-def: bot \equiv (\lambda \ x. \ bot)

instance \langle proof \rangle
end

instantiation fun :: (type,null) \ null
begin
definition null-fun-def: (null::'a \Rightarrow 'b::null) \equiv (\lambda \ x. \ null)
instance \langle proof \rangle
end
```

A trivial consequence of this adaption of the interface is that abstract and concrete versions of null are the same on base types (as could be expected).

### The Common Infrastructure of Object Types (Class Types) and States.

Recall that OCL is a textual extension of the UML; in particular, we use OCL as means to annotate UML class models. Thus, OCL inherits a notion of *data* in the UML: UML class models provide classes, inheritance, types of objects, and subtypes connecting them along the inheritance hierarchie.

For the moment, we formalize the most common notions of objects, in particular the existance of object-identifiers (oid) for each object under which it can be referenced in a *state*.

```
type-synonym \ oid = nat
```

We refrained from the alternative:

```
type-synonym oid = ind
```

which is slightly more abstract but non-executable.

States in UML/OCL are a pair of

- a partial map from oid's to elements of an *object universe*, i. e. the set of all possible object representations.
- and an oid-indexed family of *associations*, i. e. finite relations between objects living in a state. These relations can be n-ary which we model by nested lists.

For the moment we do not have to describe the concrete structure of the object universe and denote it by the polymorphic variable  $\mathfrak{A}$ .

```
record ({}^{\prime}\mathfrak{A})state = 
 heap :: oid \rightarrow {}^{\prime}\mathfrak{A}
 assocs :: oid \rightarrow ((oid list) list) list
```

In general, OCL operations are functions implicitly depending on a pair of pre- and post-state, i.e. *state transitions*. Since this will be reflected in our representation of OCL Types within HOL, we need to introduce the foundational concept of an object id (oid), which is just some infinite set, and some abstract notion of state.

```
type-synonym ({}^{\prime}\mathfrak{A})st = {}^{\prime}\mathfrak{A} state \times {}^{\prime}\mathfrak{A} state
```

We will require for all objects that there is a function that projects the oid of an object in the state (we will settle the question how to define this function later). We will use the Isabelle type class mechanism [?] to capture this:

```
FiXme:
Get Ap-
propriate
Refer-
ence!
```

```
class object = fixes oid-of :: 'a \Rightarrow oid
```

Thus, if needed, we can constrain the object universe to objects by adding the following type class constraint:  $typ \ '\mathfrak{A} :: object$ 

The major instance needed are instances constructed over options: once an object, options of objects are also objects.

```
 \begin{array}{ll} \textbf{instantiation} & option :: (object)object \\ \textbf{begin} & \textbf{definition} & oid\text{-}of\text{-}option\text{-}def\text{:}} & oid\text{-}of \ x = oid\text{-}of \ (the \ x) \\ \textbf{instance} & \langle proof \rangle \\ \textbf{end} & \end{array}
```

# Common Infrastructure for all OCL Types (II): Valuations as OCL Types

Since OCL operations in general depend on pre- and post-states, we will represent OCL types as *functions* from pre- and post-state to some HOL raw-type that contains exactly the data in the OCL type — see below. This gives rise to the idea that we represent OCL types by *Valuations*.

Valuations are functions from a state pair (built upon data universe  $\mathfrak{A}$ ) to an arbitrary null-type (i. e., containing at least a destinguished *null* and *invalid* element).

```
type-synonym ({}'\mathfrak{A}, {}'\alpha) val = {}'\mathfrak{A} st \Rightarrow {}'\alpha::null
```

The definitions for the constants and operations based on valuations will be geared towards a format that Isabelle can check to be a "conservative" (i. e., logically safe) axiomatic definition. By introducing an explicit interpretation function (which happens to be defined just as the identity since we are using a shallow embedding of OCL into HOL), all these definitions can be rewritten into the conventional semantic textbook format as follows:

# The fundamental constants 'invalid' and 'null' in all OCL Types

As a consequence of semantic domain definition, any OCL type will have the two semantic constants *invalid* (for exceptional, aborted computation) and *null*:

```
definition invalid :: ({}'\mathfrak{A}, {}'\alpha::bot) val where invalid \equiv \lambda \tau. bot
```

This conservative Isabelle definition of the polymorphic constant *invalid* is equivalent with the textbook definition:

```
lemma textbook-invalid: I[[invalid]]\tau = bot \langle proof \rangle
```

Note that the definition:

```
definition null :: "('\mathfrak{A},'\alpha::null) val" where "null \equiv \lambda \tau. null"
```

is not necessary since we defined the entire function space over null types again as null-types; the crucial definition is  $null \equiv \lambda x$ . null. Thus, the polymorphic constant null is simply the result of a general type class construction. Nevertheless, we can derive the semantic textbook definition for the OCL null constant based on the abstract null:

```
lemma textbook-null-fun: I[[null::('\mathfrak{A},'\alpha::null) \ val]] \tau = (null::('\alpha::null)) \langle proof \rangle
```

# **B.1.2. Basic OCL Value Types**

The semantic domain of the (basic) boolean type is now defined as the Standard: the space of valuation to *bool option option*, i. e. the Boolean base type:

```
type-synonym Boolean<sub>base</sub> = bool option option
type-synonym ({}^{\prime}\mathfrak{A})Boolean = ({}^{\prime}\mathfrak{A},Boolean<sub>base</sub>) val
```

Because of the previous class definitions, Isabelle type-inference establishes that  ${}^{\prime}\mathfrak{A}$  Boolean lives actually both in the type class UML-Types.bot-class.bot and null; this type is sufficiently rich to contain at least these two elements. Analogously we build:

```
type-synonym Integer_{base} = int \ option \ option

type-synonym ('\mathfrak{A})Integer = ('\mathfrak{A}, Integer_{base}) \ val

type-synonym String_{base} = string \ option \ option

type-synonym ('\mathfrak{A})String = ('\mathfrak{A}, String_{base}) \ val

type-synonym Real_{base} = real \ option \ option

type-synonym ('\mathfrak{A})Real = ('\mathfrak{A}, Real_{base}) \ val
```

Since *Real* is again a basic type, we define its semantic domain as the valuations over *real option option* — i.e. the mathematical type of real numbers. The HOL-theory for *real* "Real" transcendental numbers such as  $\pi$  and e as well as infrastructure to reason over infinite convergent Cauchy-sequences (it is thus possible, in principle, to reason in Featherweight OCL that the sum of inverted two-s exponentials is actually 2.

If needed, a code-generator to compile *Real* to floating-point numbers can be added; this allows for mapping reals to an efficient machine representation; of course, this feature would be logically unsafe.

For technical reasons related to the Isabelle type inference for type-classes (we don't get the properties in the right order that class instantiation provides them, if we would follow the previous scheme), we give a slightly atypic definition:

```
typedef Void_{base} = \{X::unit\ option\ option.\ X = bot\ \lor\ X = null\ \}\ \langle proof\rangle

type-synonym (^{\prime}\mathfrak{A})Void = (^{\prime}\mathfrak{A},Void_{base})\ val
```

# **B.1.3. Some OCL Collection Types**

The construction of collection types is sligtly more involved: We need to define an concrete type, constrain it via a kind of data-invariant to "legitimate elements" (i. e. in our type will be "no junk, no confusion"), and abstract it to a new type constructor.

# The Construction of the Pair Type (Tuples)

The core of an own type construction is done via a type definition which provides the base-type  $(\alpha, \beta)$  *Pair<sub>base</sub>*. It is shown that this type "fits" indeed into the abstract type interface discussed in the previous section.

```
typedef ('\alpha, '\beta) Pair_{base} = \{X::('\alpha::null \times '\beta::null) option option. 
 <math>X = bot \lor X = null \lor (fst\lceil [X] \rceil \neq bot \land snd\lceil [X] \rceil \neq bot)\}
\langle proof \rangle
```

We "carve" out from the concrete type  $(\alpha \times \beta)$  option option the new fully abstract type, which will not contain representations like  $\lfloor \lfloor (\bot, a) \rfloor \rfloor$  or  $\lfloor \lfloor (b, \bot) \rfloor \rfloor$ . The type constuctor  $Pair\{x,y\}$  to be defined later will identify these with *invalid*.

```
instantiation Pair_{base} :: (null,null)bot

begin

definition bot-Pair_{base}-def: (bot-class.bot :: ('a::null,'b::null) Pair_{base}) \equiv Abs-Pair_{base} None

instance \langle proof \rangle

end

instantiation Pair_{base} :: (null,null)null

begin

definition null-Pair_{base}-def: (null::('a::null,'b::null) Pair_{base}) \equiv Abs-Pair_{base} \lfloor None \rfloor

instance \langle proof \rangle

end

... and lifting this type to the format of a valuation gives us:

type-synonym ('\mathfrak{A},'\alpha,'\beta) Pair = ('\mathfrak{A}, ('\alpha,'\beta)) Pair_{base}) val
```

### The Construction of the Set Type

The core of an own type construction is done via a type definition which provides the raw-type ' $\alpha$  Set<sub>base</sub>. It is shown that this type "fits" indeed into the abstract type interface discussed in the previous section. Note that we make no restriction whatsoever to *finite* sets; the type constructor of Featherweight OCL is in fact infinite.

```
typedef '\alpha Set<sub>base</sub> ={X::('\alpha::null) set option option. X = bot \lor X = null \lor (\forall x \in \lceil \lceil X \rceil \rceil . x \neq bot)} | instantiation | Set<sub>base</sub> :: (null)bot | begin | definition bot-Set<sub>base</sub>-def: (bot::('a::null) Set<sub>base</sub>) \equiv Abs-Set<sub>base</sub> None
```

```
instance \langle proof \rangle end
instantiation Set_{base} :: (null)null
begin
definition null-Set_{base}-def: (null::('a::null) Set_{base}) \equiv Abs-Set_{base} \lfloor None \rfloor
instance \langle proof \rangle
end
... and lifting this type to the format of a valuation gives us:
type-synonym ('\mathfrak{A}, '\alpha) Set = ('\mathfrak{A}, '\alpha) Set_{base} Set_{base}
```

# The Construction of the Sequence Type

The core of an own type construction is done via a type definition which provides the base-type ' $\alpha$  Sequence<sub>base</sub>. It is shown that this type "fits" indeed into the abstract type interface discussed in the previous section.

```
typedef '\alpha Sequence_base = \{X:: (\alpha::null) \text{ list option option.} \\ X = bot \lor X = null \lor (\forall x \in set \lceil \lceil X \rceil \rceil. x \neq bot) \}

\[
\left( proof \rangle \)
\[
\text{instantiation Sequence}_{base} :: (null) bot \text{begin}
\]

\[
\text{definition bot-Sequence}_{base}-def: (bot::('a::null) Sequence}_{base}) \equiv Abs-Sequence}_{base} \text{None} \]

\[
\text{instantiation Sequence}_{base} \text{circle (null)} \text{null} \text{ Sequence}_{base} \text{ } \equiv Abs-Sequence}_{base} \text{ None} \text{ } \]

\[
\text{instantiation } Sequence_{base} \text{circle (null)} \text{null} \text{ Sequence}_{base} \text{ } \equiv Abs-Sequence}_{base} \text{ None} \text{ } \]

\[
\text{instance } \left( proof \rangle \)
\[
\text{end} \]

\[
\text{... and lifting this type to the format of a valuation gives us:} \]

\[
\text{type-synonym} \quad \( \begin{align*} \text{2}, \alpha \text{ Sequence}_{base} \) val
```

### Discussion: The Representation of UML/OCL Types in Featherweight OCL

In the introduction, we mentioned that there is an "injective representation mapping" between the types of OCL and the types of Featherweight OCL (and its meta-language: HOL). This injectivity is at the heart of our

representation technique — a so-called *shallow embedding* — and means: OCL types were mapped one-to-one to types in HOL, ruling out a resentation where everything is mapped on some common HOL-type, say "OCL-expression", in which we would have to sort out the typing of OCL and its impact on the semantic representation function in an own, quite heavy side-calculus.

After the previous sections, we are now able to exemplify this representation as follows:

OCL Type	HOL Type
Boolean	'A Boolean
Boolean -> Boolean	'A Boolean ⇒ 'A Boolean
(Integer, Integer) -> Boolean	$^{\prime}\mathfrak{A}$ Integer $\Rightarrow$ $^{\prime}\mathfrak{A}$ Integer $\Rightarrow$ $^{\prime}\mathfrak{A}$ Boolean
Set(Integer)	$({}^{\prime}\mathfrak{A},Integer_{base})$ Set
Set(Integer)-> Real	$({}^{\prime}\mathfrak{A}, Integer_{base})$ Set $\Rightarrow {}^{\prime}\mathfrak{A}$ Real
<pre>Set(Pair(Integer, Boolean))</pre>	$(\mathfrak{A}, (Integer_{base}, Boolean_{base}) Pair_{base}) Set$
Set ( <t>)</t>	$('\mathfrak{A}, 'lpha)$ Set

Table B.1.: Basic semantic constant definitions of the logic (except *null*)

We do not formalize the representation map here; however, its principles are quite straight-forward:

- 1. cartesion products of arguments were curried,
- 2. constants of type T were mapped to valuations over the HOL-type for T,
- 3. functions  $T \to T'$  were mapped to functions in HOL, where T and T' were mapped to the valuations for them, and
- 4. the arguments of type constructors Set (T) remain corresponding HOL base-types.

Note, furthermore, that our construction of "fully abstract types" (no junk, no confusion) assures that the logical equality to be defined in the next section works correctly and comes as element of the "lingua franca", i.e. HOL.

 $\langle ML \rangle$ 

end

# **B.2. Formalization II: OCL Terms and Library Operations**

theory UML-Logic imports UML-Types begin

# B.2.1. The Operations of the Boolean Type and the OCL Logic

# **Basic Constants**

```
lemma bot-Boolean-def : (bot::({}^{\prime}\mathfrak{A})Boolean) = (\lambda \tau. \bot)
\langle proof \rangle
lemma null-Boolean-def:(null::(\mathfrak{A})Boolean)=(\lambda \tau. |\bot|)
\langle proof \rangle
definition true :: ('A) Boolean
where true \equiv \lambda \tau . \lfloor \lfloor True \rfloor \rfloor
definition false :: ('\mathfrak{A})Boolean
where false \equiv \lambda \tau . ||False||
lemma bool-split-0: X \tau = invalid \tau \lor X \tau = null \tau \lor
                 X \tau = true \tau \quad \lor X \tau = false \tau
\langle proof \rangle
lemma [simp]: false(a, b) = \lfloor \lfloor False \rfloor \rfloor
\langle proof \rangle
lemma [simp]: true(a, b) = ||True||
\langle proof \rangle
lemma textbook-true: I[true] \tau = ||True||
\langle proof \rangle
lemma textbook-false: I[false] \tau = ||False||
\langle proof \rangle
```

Name	Theorem
textbook-invalid	$I[[invalid]] \  au = UML ext{-}Types.bot ext{-}class.bot$
textbook-null-fun	$I\llbracket null \rrbracket \ \tau = null$
textbook-true	$I[\![true]\!] \ \tau = \lfloor \lfloor True \rfloor \rfloor$
textbook-false	$I\llbracket false  rbracket  au = \lfloor \lfloor False  floor  floor$

Table B.2.: Basic semantic constant definitions of the logic (except *null*)

### **Validity and Definedness**

However, this has also the consequence that core concepts like definedness, validness and even cp have to be redefined on this type class:

```
definition valid :: ('\mathfrak{A}, 'a::null)val \Rightarrow ('\mathfrak{A})Boolean (\mathfrak{v} - [100]100)
where v X \equiv \lambda \tau. if X \tau = bot \tau then false \tau else true \tau
lemma valid1[simp]: v invalid = false
  \langle proof \rangle
lemma valid2[simp]: v null = true
  \langle proof \rangle
lemma valid3[simp]: v true = true
  \langle proof \rangle
lemma valid4[simp]: v false = true
  \langle proof \rangle
lemma cp-valid: (\upsilon X) \tau = (\upsilon (\lambda - X \tau)) \tau
\langle proof \rangle
definition defined :: ({}^{\prime}\mathfrak{A}, {}^{\prime}a::null)val \Rightarrow ({}^{\prime}\mathfrak{A})Boolean (\delta - [100]100)
where \delta X \equiv \lambda \tau if X \tau = bot \tau \lor X \tau = null \tau then false \tau else true \tau
   The generalized definitions of invalid and definedness have the same properties as the old ones:
lemma defined1[simp]: \delta invalid = false
  \langle proof \rangle
lemma defined2[simp]: \delta null = false
  \langle proof \rangle
lemma defined3[simp]: \delta true = true
  \langle proof \rangle
lemma defined4[simp]: \delta false = true
  \langle proof \rangle
lemma defined5[simp]: \delta \delta X = true
  \langle proof \rangle
lemma defined6[simp]: \delta v X = true
  \langle proof \rangle
```

```
lemma valid5[simp]: \upsilon\ \upsilon\ X = true \langle proof \rangle lemma valid6[simp]: \upsilon\ \delta\ X = true \langle proof \rangle lemma cp\text{-}defined:(\delta\ X)\tau = (\delta\ (\lambda\ -.\ X\ \tau))\ \tau \langle proof \rangle
```

The definitions above for the constants *defined* and *valid* can be rewritten into the conventional semantic "textbook" format as follows:

Table B.3 and Table B.4 summarize the results of this section.

Name	Theorem
textbook-defined	$I\llbracket \delta X  rbracket \tau = (if I\llbracket X  rbracket \tau = I\llbracket UML ext{-Types.bot-class.bot}  rbracket \tau \lor I\llbracket X  rbracket \tau = I\llbracket null  rbracket  au$ then
	$I\llbracket false  rbracket  au\ else\ I\llbracket true  rbracket  au)$
textbook-valid	$I\llbracket v \ X \rrbracket \ \tau = (if \ I\llbracket X \rrbracket \ \tau = I\llbracket UML-Types.bot-class.bot \rrbracket \ \tau \ then \ I\llbracket false \rrbracket \ \tau \ else \ I\llbracket true \rrbracket \ \tau)$

Table B.3.: Basic predicate definitions of the logic.

Name	Theorem	
defined1	$\delta$ invalid = false	
defined2	$\delta$ $null = false$	
defined3	$\delta$ true = true	
defined4	$\delta$ false $=$ true	
defined5	$\delta \delta X = true$	
defined6	$\delta v X = true$	

Table B.4.: Laws of the basic predicates of the logic.

#### The Equalities of OCL

The OCL contains a particular version of equality, written in Standard documents  $\_=$  and  $\_<>$  for its negation, which is referred as *weak referential equality* hereafter and for which we use the symbol  $\_\doteq$  throughout the formal part of this document. Its semantics is motivated by the desire of fast execution, and similarity to languages like Java and C, but does not satisfy the needs of logical reasoning over OCL expressions and specifications. We therefore introduce a second equality, referred as *strong equality* or *logical equality* and written  $\_\triangleq$  which is not present in the current standard but was discussed in prior texts on OCL like the Amsterdam Manifesto [17] and was identified as desirable extension of OCL in the Aachen Meeting [13] in the future 2.5 OCL Standard. The purpose of strong equality is to define and reason over OCL. It is therefore a natural task in Featherweight OCL to formally investigate the somewhat quite complex relationship between these two.

Strong equality has two motivations: a pragmatic one and a fundamental one.

1. The pragmatic reason is fairly simple: users of object-oriented languages want something like a "shallow object value equality". You will want to say a.boss ≜ b.boss@pre instead of

```
a.boss \(\delta\) b.boss@pre \(\mathbb{a}\) d. \(\delta\) moss \(\delta\) moss
```

Breaking a shallow-object equality down to referential equality of attributes is cumbersome, error-prone, and makes specifications difficult to extend (add for example an attribute sex to your class, and check in your OCL specification everywhere that you did it right with your simulation of strong equality). Therefore, languages like Java offer facilities to handle two different equalities, and it is problematic even in an execution oriented specification language to ignore shallow object equality because it is so common in the code.

2. The fundamental reason goes as follows: whatever you do to reason consistently over a language, you need the concept of equality: you need to know what expressions can be replaced by others because they *mean the same thing*. People call this also "Leibniz Equality" because this philosopher brought this principle first explicitly to paper and shed some light over it. It is the theoretic foundation of what you do in an optimizing compiler: you replace expressions by *equal* ones, which you hope are easier to evaluate. In a typed language, strong equality exists uniformly over all types, it is "polymorphic" \_ = \_ :: α \* α → bool—this is the way that equality is defined in HOL itself. We can express Leibniz principle as one logical rule of surprising simplicity and beauty:

$$s = t \Longrightarrow P(s) = P(t)$$
 (B.1)

"Whenever we know, that s is equal to t, we can replace the sub-expression s in a term P by t and we have that the replacement is equal to the original."

While weak referential equality is defined to be strict in the OCL standard, we will define strong equality as non-strict. It is quite nasty (but not impossible) to define the logical equality in a strict way (the substitutivity rule above would look more complex), however, whenever references were used, strong equality is needed since

references refer to particular states (pre or post), and that they mean the same thing can therefore not be taken for granted.

**Definition** The strict equality on basic types (actually on all types) must be exceptionally defined on *null*—otherwise the entire concept of null in the language does not make much sense. This is an important exception from the general rule that null arguments—especially if passed as "self"-argument—lead to invalid results.

We define strong equality extremely generic, even for types that contain a *null* or  $\bot$  element. Strong equality is simply polymorphic in Featherweight OCL, i. e., is defined identical for all types in OCL and HOL.

```
definition StrongEq::[{}^{t}\mathfrak{A} st \Rightarrow {}^{\prime}\alpha, {}^{t}\mathfrak{A} st \Rightarrow {}^{\prime}\alpha] \Rightarrow ({}^{t}\mathfrak{A})Boolean \ \ (\mathbf{infixl} \triangleq 30) where X \triangleq Y \equiv \lambda \tau. \mid |X \tau = Y \tau|
```

From this follow already elementary properties like:

```
lemma [simp,code-unfold]: (true \triangleq false) = false \langle proof \rangle

lemma [simp,code-unfold]: (false \triangleq true) = false \langle proof \rangle
```

**Fundamental Predicates on Strong Equality** Equality reasoning in OCL is not humpty dumpty. While strong equality is clearly an equivalence:

```
lemma StrongEq\text{-}refl\ [simp]: (X \triangleq X) = true\ \langle proof \rangle
lemma StrongEq\text{-}sym: (X \triangleq Y) = (Y \triangleq X)\ \langle proof \rangle
lemma StrongEq\text{-}trans\text{-}strong\ [simp]:
assumes A: (X \triangleq Y) = true
and B: (Y \triangleq Z) = true
shows (X \triangleq Z) = true
\langle proof \rangle
```

it is only in a limited sense a congruence, at least from the point of view of this semantic theory. The point is that it is only a congruence on OCL expressions, not arbitrary HOL expressions (with which we can mix Featherweight OCL expressions). A semantic—not syntactic—characterization of OCL expressions is that they are *context-passing* or *context-invariant*, i. e., the context of an entire OCL expression, i. e. the pre and post state it referes to, is passed constantly and unmodified to the sub-expressions, i. e., all sub-expressions inside an OCL expression refer to the same context. Expressed formally, this boils down to:

```
lemma StrongEq-subst:

assumes cp: \bigwedge X. \ P(X)\tau = P(\lambda -. \ X \ \tau)\tau

and eq: (X \triangleq Y)\tau = true \ \tau

shows (PX \triangleq PY)\tau = true \ \tau

\langle proof \rangle
```

```
lemma defined7[simp]: \delta (X \triangleq Y) = true \ \langle proof \rangle
lemma valid7[simp]: \upsilon (X \triangleq Y) = true \ \langle proof \rangle
lemma cp-StrongEq: (X \triangleq Y) \ \tau = ((\lambda - X \ \tau) \triangleq (\lambda - Y \ \tau)) \ \tau \ \langle proof \rangle
```

#### **Logical Connectives and their Universal Properties**

It is a design goal to give OCL a semantics that is as closely as possible to a "logical system" in a known sense; a specification logic where the logical connectives can not be understood other that having the truth-table aside when reading fails its purpose in our view.

Practically, this means that we want to give a definition to the core operations to be as close as possible to the lattice laws; this makes also powerful symbolic normalization of OCL specifications possible as a pre-requisite for automated theorem provers. For example, it is still possible to compute without any definedness and validity reasoning the DNF of an OCL specification; be it for test-case generations or for a smooth transition to a two-valued representation of the specification amenable to fast standard SMT-solvers, for example.

Thus, our representation of the OCL is merely a 4-valued Kleene-Logics with *invalid* as least, *null* as middle and *true* resp. *false* as unrelated top-elements.

```
definition OclNot :: (^{\mathfrak{A}})Boolean \Rightarrow (^{\mathfrak{A}})Boolean (not) where not X \equiv \lambda \tau \cdot case X \tau \circ f
\downarrow \quad \Rightarrow \downarrow \\ \mid \lfloor \bot \rfloor \Rightarrow \lfloor \bot \rfloor
\mid \lfloor \lfloor x \rfloor \rfloor \Rightarrow \lfloor \lfloor \neg x \rfloor \rfloor
lemma cp\text{-}OclNot : (not X)\tau = (not (\lambda -. X \tau)) \tau
\langle proof \rangle
lemma OclNot1[simp] : not invalid = invalid
\langle proof \rangle
lemma OclNot2[simp] : not null = null
\langle proof \rangle
lemma OclNot3[simp] : not true = false
\langle proof \rangle
lemma OclNot4[simp] : not false = true
\langle proof \rangle
```

Note that *not* is *not* defined as a strict function; proximity to lattice laws implies that we *need* a definition of *not* that satisfies not(not(x)) = x.

In textbook notation, the logical core constructs *not* and *op and* were represented as follows:

```
lemma textbook-OclNot:
```

```
I[[not(X)]] \tau = (case I[X]] \tau of \bot \Rightarrow \bot| \bot \bot ] \Rightarrow [\bot \bot]| [[x ]] \Rightarrow [[\neg x ]])\langle proof \rangle
```

| -

 $| | | True | | \Rightarrow$ 

 $\Rightarrow [\bot])$ 

**lemma** textbook-OclAnd:

```
I[X \text{ and } Y] \tau = (\text{case } I[X] \tau \text{ of }
                                        \perp \Rightarrow (case\ I[[Y]]\ \tau\ of
                                                                \perp \Rightarrow \perp
                                                             | | \perp | \Rightarrow \perp
                                                            | | | True | | \Rightarrow \bot
                                                           |\lfloor False \rfloor| \Rightarrow \lfloor False \rfloor|
                                  | \mid \perp \mid \Rightarrow (case \ I \llbracket Y \rrbracket \ \tau \ of
                                                               \perp \Rightarrow \perp
                                                             | | \perp | \Rightarrow | \perp |
                                                            |\lfloor \lfloor True \rfloor \rfloor \Rightarrow \lfloor \perp \rfloor
                                                            | || False || \Rightarrow || False || 
                                  | | | True | | \Rightarrow (case I | Y | \tau of I)
                                                              \perp \Rightarrow \perp
                                                            | | \perp | \Rightarrow | \perp |
                                                            |\lfloor \lfloor y \rfloor \rfloor \Rightarrow \lfloor \lfloor y \rfloor \rfloor
                                  | | | False | | \Rightarrow | | False | | 
\langle proof \rangle
```

**definition**  $OclOr :: [('\mathfrak{A})Boolean, ('\mathfrak{A})Boolean] \Rightarrow ('\mathfrak{A})Boolean$  (**infixl** or 25) where  $X \text{ or } Y \equiv not(not \ X \text{ and not } Y)$ 

```
definition OclImplies :: [('\mathfrak{A})Boolean, ('\mathfrak{A})Boolean] \Rightarrow ('\mathfrak{A})Boolean
                                                                                              (infixl implies 25)
where X \text{ implies } Y \equiv \text{not } X \text{ or } Y
lemma cp-OclAnd:(X and Y) \tau = ((\lambda - X \tau) \text{ and } (\lambda - Y \tau)) \tau
\langle proof \rangle
lemma cp-OclOr:((X::('\mathfrak{A})Boolean) \ or \ Y) \ \tau = ((\lambda -. X \ \tau) \ or \ (\lambda -. Y \ \tau)) \ \tau
\langle proof \rangle
lemma cp-OclImplies:(X implies Y) \tau = ((\lambda - X \tau) \text{ implies } (\lambda - Y \tau)) \tau
\langle proof \rangle
lemma OclAnd1[simp]: (invalid and true) = invalid
lemma OclAnd2[simp]: (invalid and false) = false
 \langle proof \rangle
lemma OclAnd3[simp]: (invalid and null) = invalid
 \langle proof \rangle
lemma OclAnd4[simp]: (invalid and invalid) = invalid
 \langle proof \rangle
lemma OclAnd5[simp]: (null\ and\ true) = null
lemma OclAnd6[simp]: (null and false) = false
 \langle proof \rangle
lemma OclAnd7[simp]: (null\ and\ null) = null
 \langle proof \rangle
lemma OclAnd8[simp]: (null\ and\ invalid) = invalid
 \langle proof \rangle
lemma OclAnd9[simp]: (false\ and\ true) = false
 \langle proof \rangle
lemma OclAnd10[simp]: (false\ and\ false) = false
 \langle proof \rangle
lemma OclAnd11[simp]: (false\ and\ null) = false
lemma OclAnd12[simp]: (false\ and\ invalid) = false
 \langle proof \rangle
lemma OclAnd13[simp]: (true\ and\ true) = true
 \langle proof \rangle
lemma OclAnd14[simp]: (true\ and\ false) = false
 \langle proof \rangle
lemma OclAnd15[simp]: (true\ and\ null) = null
```

```
\langle proof \rangle
lemma OclAnd16[simp]: (true and invalid) = invalid
  \langle proof \rangle
lemma OclAnd-idem[simp]: (X and X) = X
  \langle proof \rangle
lemma OclAnd-commute: (X and Y) = (Y and X)
  \langle proof \rangle
lemma OclAnd-false1[simp]: (false\ and\ X) = false
  \langle proof \rangle
lemma OclAnd-false2[simp]: (X and false) = false
  \langle proof \rangle
lemma OclAnd-true1[simp]: (true and X) = X
  \langle proof \rangle
lemma OclAnd-true2[simp]: (X and true) = X
  \langle proof \rangle
lemma OclAnd-bot1[simp]: \land \tau. X \tau \neq false \tau \Longrightarrow (bot \ and \ X) \tau = bot \tau
  \langle proof \rangle
lemma OclAnd-bot2[simp]: \land \tau. X \tau \neq false \tau \Longrightarrow (X \text{ and bot}) \tau = bot \tau
  \langle proof \rangle
lemma OclAnd-null1[simp]: \land \tau. X \tau \neq false \tau \Longrightarrow X \tau \neq bot \tau \Longrightarrow (null and X) \tau = null \tau
  \langle proof \rangle
lemma OclAnd-null2[simp]: \land \tau. X \tau \neq false \tau \Longrightarrow X \tau \neq bot \tau \Longrightarrow (X \text{ and null}) \tau = null \tau
  \langle proof \rangle
lemma OclAnd-assoc: (X \text{ and } (Y \text{ and } Z)) = (X \text{ and } Y \text{ and } Z)
  \langle proof \rangle
lemma OclOr1[simp]: (invalid or true) = true
\langle proof \rangle
lemma OclOr2[simp]: (invalid or false) = invalid
\langle proof \rangle
lemma OclOr3[simp]: (invalid or null) = invalid
\langle proof \rangle
lemma OclOr4[simp]: (invalid or invalid) = invalid
\langle proof \rangle
```

```
lemma OclOr5[simp]: (null\ or\ true) = true
\langle proof \rangle
lemma OclOr6[simp]: (null \ or \ false) = null
\langle proof \rangle
lemma OclOr7[simp]: (null or null) = null
\langle proof \rangle
lemma OclOr8[simp]: (null or invalid) = invalid
\langle proof \rangle
lemma OclOr-idem[simp]: (X or X) = X
  \langle proof \rangle
lemma OclOr-commute: (X or Y) = (Y or X)
  \langle proof \rangle
lemma OclOr-false1[simp]: (false or Y) = Y
  \langle proof \rangle
lemma OclOr-false2[simp]: (Y or false) = Y
  \langle proof \rangle
lemma OclOr-true1[simp]: (true or Y) = true
  \langle proof \rangle
lemma OclOr-true2: (Y or true) = true
  \langle proof \rangle
lemma OclOr-bot1[simp]: \land \tau. X \tau \neq true \tau \Longrightarrow (bot or X) \tau = bot \tau
  \langle proof \rangle
lemma OclOr-bot2[simp]: \land \tau. X \tau \neq true \tau \Longrightarrow (X \ or \ bot) \tau = bot \tau
  \langle proof \rangle
lemma OclOr-null1[simp]: \land \tau. X \tau \neq true \tau \Longrightarrow X \tau \neq bot \tau \Longrightarrow (null \ or \ X) \tau = null \tau
  \langle proof \rangle
lemma OclOr-null2[simp]: \land \tau. X \tau \neq true \tau \Longrightarrow X \tau \neq bot \tau \Longrightarrow (X or null) \tau = null \tau
  \langle proof \rangle
lemma OclOr-assoc: (X or (Y or Z)) = (X or Y or Z)
  \langle proof \rangle
lemma OclImplies-true: (X implies true) = true
  \langle proof \rangle
lemma deMorgan1: not(X \text{ and } Y) = ((not X) \text{ or } (not Y))
  \langle proof \rangle
```

```
lemma deMorgan2: not(X \text{ or } Y) = ((not X) \text{ and } (not Y))
\langle proof \rangle
```

# A Standard Logical Calculus for OCL

**definition** *OclValid* :: 
$$[({}^{t}\mathfrak{A})st, ({}^{t}\mathfrak{A})Boolean] \Rightarrow bool ((1(-)/\models (-)) 50)$$
 where  $\tau \models P \equiv ((P \tau) = true \tau)$ 

Global vs. Local Judgements lemma  $transform1: P = true \Longrightarrow \tau \models P \ \langle proof \rangle$ 

**lemma** transform1-rev:  $\forall \tau. \tau \models P \Longrightarrow P = true \langle proof \rangle$ 

**lemma** transform2:  $(P = Q) \Longrightarrow ((\tau \models P) = (\tau \models Q))$   $\langle proof \rangle$ 

**lemma** transform2-rev:  $\forall \ \tau. \ (\tau \models \delta \ P) \land (\tau \models \delta \ Q) \land (\tau \models P) = (\tau \models Q) \Longrightarrow P = Q \ \langle proof \rangle$ 

However, certain properties (like transitivity) can not be *transformed* from the global level to the local one, they have to be re-proven on the local level.

#### lemma

**assumes** 
$$H: P = true \Longrightarrow Q = true$$
  
**shows**  $\tau \models P \Longrightarrow \tau \models Q$   
 $\langle proof \rangle$ 

# **Local Validity and Meta-logic** lemma foundation1[simp]: $\tau \models true \langle proof \rangle$

**lemma** *foundation*2[*simp*]:  $\neg(\tau \models false)$   $\langle proof \rangle$ 

**lemma** *foundation3*[*simp*]:  $\neg(\tau \models invalid)$   $\langle proof \rangle$ 

**lemma** *foundation4*[*simp*]:  $\neg(\tau \models null)$   $\langle proof \rangle$ 

**lemma** bool-split[simp]:

$$(\tau \models (x \triangleq invalid)) \lor (\tau \models (x \triangleq null)) \lor (\tau \models (x \triangleq true)) \lor (\tau \models (x \triangleq false)) \lor (proof)$$

lemma defined-split:

$$(\tau \models \delta \ x) = ((\neg(\tau \models (x \triangleq invalid))) \land (\neg(\tau \models (x \triangleq null))))$$

 $\langle proof \rangle$ 

**lemma** *valid-bool-split*: 
$$(\tau \models \upsilon A) = ((\tau \models A \triangleq null) \lor (\tau \models A) \lor (\tau \models not A)) \lor (proof)$$

**lemma** defined-bool-split:  $(\tau \models \delta A) = ((\tau \models A) \lor (\tau \models not A)) \land (proof)$ 

## **lemma** foundation5:

$$\tau \models (P \ and \ Q) \Longrightarrow (\tau \models P) \land (\tau \models Q)$$
$$\langle proof \rangle$$

## **lemma** foundation6:

$$\tau \models P \Longrightarrow \tau \models \delta P$$

$$\langle proof \rangle$$

## **lemma** *foundation7*[*simp*]:

$$(\tau \models not (\delta x)) = (\neg (\tau \models \delta x))$$
 \langle proof \rangle

#### **lemma** *foundation7'*[*simp*]:

$$(\tau \models not \ (\upsilon \ x)) = (\neg \ (\tau \models \upsilon \ x))$$
$$\langle proof \rangle$$

Key theorem for the  $\delta$ -closure: either an expression is defined, or it can be replaced (substituted via *StrongEq-L-subst2*; see below) by *invalid* or *null*. Strictness-reduction rules will usually reduce these substituted terms drastically.

#### lemma foundation8:

$$(\tau \models \delta x) \lor (\tau \models (x \triangleq invalid)) \lor (\tau \models (x \triangleq null))$$
  $\langle proof \rangle$ 

## lemma foundation9:

$$\tau \models \delta \stackrel{\cdot}{x} \Longrightarrow (\tau \models not \, x) = (\neg \, (\tau \models x))$$
$$\langle proof \rangle$$

# **lemma** foundation9':

$$\tau \models not \ x \Longrightarrow \neg \ (\tau \models x)$$

$$\langle proof \rangle$$

#### **lemma** foundation9":

$$\tau \models not \, x \Longrightarrow \tau \models \delta \, x$$
 \langle proof \rangle

**lemma** foundation10:

$$\tau \models \delta x \Longrightarrow \tau \models \delta y \Longrightarrow (\tau \models (x \text{ and } y)) = ((\tau \models x) \land (\tau \models y))$$

 $\langle proof \rangle$ 

**lemma** foundation10':  $(\tau \models (A \text{ and } B)) = ((\tau \models A) \land (\tau \models B)) \land (\tau \models B))$ 

**lemma** foundation11:

$$\tau \models \delta x \Longrightarrow \tau \models \delta y \Longrightarrow (\tau \models (x \text{ or } y)) = ((\tau \models x) \lor (\tau \models y))$$

$$\langle proof \rangle$$

**lemma** foundation12:

$$\tau \models \delta \ x \Longrightarrow (\tau \models (x \ implies \ y)) = (\ (\tau \models x) \longrightarrow (\tau \models y)) \ \langle proof \rangle$$

**lemma** foundation13: $(\tau \models A \triangleq true) = (\tau \models A)$   $\langle proof \rangle$ 

**lemma** foundation14:( $\tau \models A \triangleq false$ ) = ( $\tau \models not A$ )  $\langle proof \rangle$ 

**lemma** foundation15:( $\tau \models A \triangleq invalid$ ) = ( $\tau \models not(v A)$ )  $\langle proof \rangle$ 

**lemma** foundation16:  $\tau \models (\delta X) = (X \ \tau \neq bot \land X \ \tau \neq null) \ \langle proof \rangle$ 

**lemma** foundation 16'':  $\neg(\tau \models (\delta X)) = ((\tau \models (X \triangleq invalid)) \lor (\tau \models (X \triangleq null))) \lor (proof)$ 

**lemma** foundation16':  $(\tau \models (\delta X)) = (X \ \tau \neq invalid \ \tau \land X \ \tau \neq null \ \tau) \ \langle proof \rangle$ 

**lemma** foundation18:  $(\tau \models (\upsilon X)) = (X \ \tau \neq invalid \ \tau)$   $\langle proof \rangle$ 

**lemma** foundation18':  $(\tau \models (\upsilon X)) = (X \ \tau \neq bot)$   $\langle proof \rangle$ 

**lemma** foundation18":  $(\tau \models (\upsilon X)) = (\neg(\tau \models (X \triangleq invalid))) \land proof \rangle$ 

```
lemma foundation20 : \tau \models (\delta X) \Longrightarrow \tau \models \upsilon X
\langle proof \rangle
lemma foundation21: (not A \triangleq not B) = (A \triangleq B)
\langle proof \rangle
lemma foundation22: (\tau \models (X \triangleq Y)) = (X \tau = Y \tau)
\langle proof \rangle
lemma foundation23: (\tau \models P) = (\tau \models (\lambda - . P \tau))
\langle proof \rangle
lemma foundation24:(\tau \models not(X \triangleq Y)) = (X \tau \neq Y \tau)
\langle proof \rangle
lemma foundation25: \tau \models P \Longrightarrow \tau \models (P \text{ or } Q)
\langle proof \rangle
lemma foundation25': \tau \models Q \Longrightarrow \tau \models (P \text{ or } Q)
\langle proof \rangle
lemma foundation26:
assumes defP: \tau \models \delta P
assumes defQ: \tau \models \delta Q
assumes H: \tau \models (P \text{ or } Q)
assumes P: \tau \models P \Longrightarrow R
assumes Q: \tau \models Q \Longrightarrow R
shows R
\langle proof \rangle
lemma foundation27: (\tau \models (A \text{ and } B)) = ((\tau \models A) \land (\tau \models B))
\langle proof \rangle
lemma defined-not-I: \tau \models \delta(x) \Longrightarrow \tau \models \delta(not x)
  \langle proof \rangle
lemma valid-not-I : \tau \models \upsilon(x) \Longrightarrow \tau \models \upsilon(not x)
  \langle proof \rangle
lemma defined-and-I: \tau \models \delta(x) \Longrightarrow \tau \models \delta(y) \Longrightarrow \tau \models \delta(x \text{ and } y)
  \langle proof \rangle
```

```
lemma valid-and-I: \tau \models v(x) \Longrightarrow \tau \models v(y) \Longrightarrow \tau \models v(x \text{ and } y) \langle proof \rangle

lemma defined-or-I: \tau \models \delta(x) \Longrightarrow \tau \models \delta(y) \Longrightarrow \tau \models \delta(x \text{ or } y) \langle proof \rangle

lemma valid-or-I: \tau \models v(x) \Longrightarrow \tau \models v(y) \Longrightarrow \tau \models v(x \text{ or } y) \langle proof \rangle

Local Judgements and Strong Equality lemma StrongEq-L-refl: \tau \models (x \triangleq x) \langle proof \rangle
```

**lemma** *StrongEq-L-sym*:  $\tau \models (x \triangleq y) \Longrightarrow \tau \models (y \triangleq x)$   $\langle proof \rangle$ 

**lemma** *StrongEq-L-trans*:  $\tau \models (x \triangleq y) \Longrightarrow \tau \models (y \triangleq z) \Longrightarrow \tau \models (x \triangleq z)$   $\langle proof \rangle$ 

In order to establish substitutivity (which does not hold in general HOL formulas) we introduce the following predicate that allows for a calculus of the necessary side-conditions.

**definition** 
$$cp$$
 ::  $(('\mathfrak{A},'\alpha) \ val \Rightarrow ('\mathfrak{A},'\beta) \ val) \Rightarrow bool$   
**where**  $cp \ P \equiv (\exists \ f. \ \forall \ X \ \tau. \ P \ X \ \tau = f \ (X \ \tau) \ \tau)$ 

The rule of substitutivity in Featherweight OCL holds only for context-passing expressions, i.e. those that pass the context  $\tau$  without changing it. Fortunately, all operators of the OCL language satisfy this property (but not all HOL operators).

```
lemma StrongEq-L-subst1: \land \tau. cp \ P \Longrightarrow \tau \models (x \triangleq y) \Longrightarrow \tau \models (P \ x \triangleq P \ y) \land proof \land
```

**lemma** *StrongEq-L-subst2*:

**lemma** StrongEq-L-subst2-rev:  $\tau \models y \triangleq x \Longrightarrow cp P \Longrightarrow \tau \models P x \Longrightarrow \tau \models P y \land proof <math>\land$ 

**lemma** *StrongEq-L-subst3*:

 $\begin{array}{ll} \textbf{assumes} \ cp: cp \ P \\ \textbf{and} \quad eq: \tau \models (x \triangleq y) \\ \textbf{shows} \quad (\tau \models P \ x) = (\tau \models P \ y) \\ \langle \textit{proof} \rangle \end{array}$ 

lemma StrongEq-L-subst3-rev: assumes eq:  $\tau \models (x \triangleq y)$ and cp: cp Pshows  $(\tau \models P x) = (\tau \models P y)$ 

```
\langle proof \rangle
lemma StrongEq-L-subst4-rev:
assumes eq: \tau \models (x \triangleq y)
and
        cp: cp P
shows
              (\neg(\tau \models P x)) = (\neg(\tau \models P y))
thm arg-cong[of - - Not]
\langle proof \rangle
lemma cpI1:
(\forall X \tau. fX \tau = f(\lambda - X \tau) \tau) \Longrightarrow cp P \Longrightarrow cp(\lambda X. f(PX))
\langle proof \rangle
lemma cpI2:
(\forall XY \tau. fXY \tau = f(\lambda -. X \tau)(\lambda -. Y \tau) \tau) \Longrightarrow
cp \ P \Longrightarrow cp \ Q \Longrightarrow cp(\lambda X. f(P X)(Q X))
\langle proof \rangle
lemma cpI3:
(\forall XYZ \tau. fXYZ \tau = f(\lambda -. X \tau)(\lambda -. Y \tau)(\lambda -. Z \tau) \tau) \Longrightarrow
cp \ P \Longrightarrow cp \ Q \Longrightarrow cp \ R \Longrightarrow cp(\lambda X.f(PX)(QX)(RX))
\langle proof \rangle
lemma cpI4:
(\forall WXYZ\tau. fWXYZ\tau = f(\lambda - W\tau)(\lambda - X\tau)(\lambda - Y\tau)(\lambda - Z\tau)\tau) \Longrightarrow
cp \ P \Longrightarrow cp \ Q \Longrightarrow cp \ R \Longrightarrow cp \ (\lambda X.f \ (P \ X) \ (Q \ X) \ (R \ X) \ (S \ X))
\langle proof \rangle
lemma cp\text{-}const: cp(\lambda -. c)
 \langle proof \rangle
lemma cp-id: cp(\lambda X. X)
 \langle proof \rangle
lemmas cp-intro[intro!,simp,code-unfold] =
     cp-const
     cp-id
     cp-defined[THEN allI[THEN cpII], of defined]]
     cp-valid[THEN allI[THEN allI[THEN cpII], of valid]]
     cp-OclNot[THEN allI[THEN allI[THEN cpII], of not]]
     cp-OclAnd[THEN allI[THEN allI[THEN allI[THEN cpI2]], of op and]]
     cp-OclOr[THEN allI[THEN allI[THEN allI[THEN cpI2]], of op or]]
     cp-OclImplies[THEN allI[THEN allI[THEN allI[THEN cpI2]], of op implies]]
     cp-StrongEq[THEN allI[THEN allI[THEN allI[THEN cpI2]],
               of StrongEq
```

#### OCL's if then else endif

```
definition OclIf :: [('\mathfrak{A})Boolean, ('\mathfrak{A}, '\alpha::null) \ val, ('\mathfrak{A}, '\alpha) \ val] \Rightarrow ('\mathfrak{A}, '\alpha) \ val
                  (if (-) then (-) else (-) endif [10,10,10]50)
where (if C then B_1 else B_2 endif) = (\lambda \tau . if (\delta C) \tau = true \tau
                                    then (if (C \tau) = true \tau
                                         then B_1 \tau
                                         else B_2(\tau)
                                    else invalid \tau)
lemma cp-OclIf:((if C then B_1 else B_2 endif) \tau =
               (if (\lambda - C \tau) then (\lambda - B_1 \tau) else (\lambda - B_2 \tau) endif (\tau)
\langle proof \rangle
lemmas cp-intro '[intro!, simp, code-unfold] =
     cp-intro
      cp-Oclif [THEN alli [THEN alli [THEN alli [THEN alli [THEN cpi3]]]], of Oclif ]]
lemma Ocllf-invalid [simp]: (if invalid then B_1 else B_2 endif) = invalid
\langle proof \rangle
lemma OclIf-null [simp]: (if null then B_1 else B_2 endif) = invalid
\langle proof \rangle
lemma OclIf-true [simp]: (if true then B_1 else B_2 endif) = B_1
\langle proof \rangle
lemma Oclif-true' [simp]: \tau \models P \Longrightarrow (if P then B_1 else B_2 endif) \tau = B_1 \tau
\langle proof \rangle
lemma OclIf-true'' [simp]: \tau \models P \Longrightarrow \tau \models (if P \text{ then } B_1 \text{ else } B_2 \text{ endif}) \stackrel{\triangle}{=} B_1
\langle proof \rangle
lemma OclIf-false [simp]: (if false then B_1 else B_2 endif) = B_2
\langle proof \rangle
lemma OclIf-false' [simp]: \tau \models not P \Longrightarrow (if P then B_1 else B_2 endif) \tau = B_2 \tau
\langle proof \rangle
lemma OclIf-idem1[simp]:(if \delta X then A else A endif) = A
\langle proof \rangle
lemma OclIf-idem2[simp]:(if v X then A else A endif) = A
\langle proof \rangle
lemma OclNot-if [simp]:
```

```
not(if\ P\ then\ C\ else\ E\ endif)=(if\ P\ then\ not\ C\ else\ not\ E\ endif) \langle proof \rangle
```

## Fundamental Predicates on Basic Types: Strict (Referential) Equality

In contrast to logical equality, the OCL standard defines an equality operation which we call "strict referential equality". It behaves differently for all types—on value types, it is basically a strict version of strong equality, for defined values it behaves identical. But on object types it will compare their references within the store. We introduce strict referential equality as an *overloaded* concept and will handle it for each type instance individually.

```
consts StrictRefEq :: [(^{1}\mathfrak{A}, 'a)val, (^{1}\mathfrak{A}, 'a)val] \Rightarrow (^{1}\mathfrak{A})Boolean (infixl \doteq 30) with term "not" we can express the notation: 

syntax notequal \qquad :: (^{1}\mathfrak{A})Boolean \Rightarrow (^{1}\mathfrak{A})Boolean \Rightarrow (^{1}\mathfrak{A})Boolean \quad (infix <> 40) translations a <> b == CONST\ OclNot(a \doteq b)
```

We will define instances of this equality in a case-by-case basis.

#### Laws to Establish Definedness ( $\delta$ -closure)

```
For the logical connectives, we have — beyond \tau \models P \Longrightarrow \tau \models \delta P — the following facts:
```

```
lemma OclNot-defargs: \tau \models (not\ P) \Longrightarrow \tau \models \delta\ P \ \langle proof \rangle
```

```
lemma OclNot-contrapos-nn:
```

```
assumes A: \tau \models \delta A
assumes B: \tau \models not B
assumes C: \tau \models A \Longrightarrow \tau \models B
shows \tau \models not A
\langle proof \rangle
```

#### A Side-calculus for Constant Terms

```
definition const\ X \equiv \forall \ \tau\ \tau'.\ X\ \tau = X\ \tau'
lemma const\text{-}charn:\ const\ X \Longrightarrow X\ \tau = X\ \tau'
\langle proof \rangle
lemma const\text{-}subst:
assumes const\text{-}X:\ const\ X
and const\text{-}Y:\ const\ Y
```

```
and eq: X \tau = Y \tau
    and cp-P: cp P
    and pp: PY \tau = PY \tau'
  shows P X \tau = P X \tau'
\langle proof \rangle
lemma const-imply2:
assumes \wedge \tau \tau'. P \tau = P \tau' \Longrightarrow Q \tau = Q \tau'
shows const P \Longrightarrow const Q
\langle proof \rangle
lemma const-imply3:
assumes \land \tau \tau'. P \tau = P \tau' \Longrightarrow Q \tau = Q \tau' \Longrightarrow R \tau = R \tau'
shows const P \Longrightarrow const Q \Longrightarrow const R
\langle proof \rangle
lemma const-imply4:
assumes \land \tau \tau'. P \tau = P \tau' \Longrightarrow Q \tau = Q \tau' \Longrightarrow R \tau = R \tau' \Longrightarrow S \tau = S \tau'
shows const P \Longrightarrow const Q \Longrightarrow const R \Longrightarrow const S
\langle proof \rangle
lemma const-lam : const (\lambda - e)
\langle proof \rangle
lemma const-true[simp] : const true
\langle proof \rangle
lemma const-false[simp] : const false
\langle proof \rangle
lemma const-null[simp] : const null
\langle proof \rangle
lemma const-invalid [simp]: const invalid
\langle proof \rangle
lemma const-bot[simp] : const bot
\langle proof \rangle
lemma const-defined:
assumes const X
shows const(\delta X)
\langle proof \rangle
```

```
lemma const-valid:
assumes const X
shows const(v X)
\langle proof \rangle
lemma const-OclAnd:
 assumes const X
 assumes const X'
 shows const (X \text{ and } X')
\langle proof \rangle
lemma const-OclNot :
  assumes const X
  shows const (not X)
\langle proof \rangle
lemma const-OclOr:
 assumes const X
 assumes const X'
 shows const(X or X')
\langle proof \rangle
lemma const-OclImplies:
 assumes const X
 assumes const X'
 shows const(X implies X')
\langle proof \rangle
lemma const-StrongEq:
 assumes const X
 assumes const X'
 shows const(X \triangleq X')
 \langle proof \rangle
lemma const-OclIf:
 assumes const B
    and const C1
    and const C2
  shows const (if B then C1 else C2 endif)
 \langle proof \rangle
lemma const-OclValid1:
```

assumes const x

```
shows (\tau \models \delta x) = (\tau' \models \delta x)
 \langle proof \rangle
lemma const-OclValid2:
assumes const x
shows (\tau \models \upsilon x) = (\tau' \models \upsilon x)
 \langle proof \rangle
lemma const-HOL-if: const C \Longrightarrow const D \Longrightarrow const F \Longrightarrow const (\lambda \tau. if C \tau then D \tau else F \tau)
lemma const-HOL-and: const C \Longrightarrow const \ D \Longrightarrow const \ (\lambda \tau. \ C \ \tau \land D \ \tau)
     \langle proof \rangle
lemma const-HOL-eq : const C \Longrightarrow const D \Longrightarrow const (\lambda \tau. C \tau = D \tau)
     \langle proof \rangle
lemmas const-ss = const-bot const-null const-invalid const-false const-true const-lam
              const-defined const-valid const-StrongEq const-OclNot const-OclAnd
              const-OclOr const-OclImplies const-OclIf
              const-HOL-if const-HOL-and const-HOL-eq
   Miscellaneous: Overloading the syntax of "bottom"
notation bot (\bot)
end
```

theory UML-PropertyProfiles imports UML-Logic begin

## **B.2.2.** Property Profiles for OCL Operators via Isabelle Locales

We use the Isabelle mechanism of a *Locale* to generate the common lemmas for each type and operator; Locales can be seen as a functor that takes a local theory and generates a number of theorems. In our case, we will instantiate later these locales by the local theory of an operator definition and obtain the common rules for strictness, definedness propagation, context-passingness and constance in a systematic way.

#### **Property Profiles for Monadic Operators**

**locale** profile-mono-scheme =

```
fixes f :: ('\mathfrak{A}, '\alpha :: null) val \Rightarrow ('\mathfrak{A}, '\beta :: null) val
  fixes g
  assumes def-scheme: (f x) \equiv \lambda \tau. if (\delta x) \tau = true \tau then g(x \tau) else invalid \tau
locale profile-mono2 = profile-mono-scheme +
  assumes \bigwedge x. \ x \neq bot \Longrightarrow x \neq null \Longrightarrow g \ x \neq bot
begin
  lemma strict[simp,code-unfold]: finvalid = invalid
  \langle proof \rangle
  lemma null-strict[simp,code-unfold]: fnull = invalid
  \langle proof \rangle
  lemma cp0: fX \tau = f(\lambda - X \tau) \tau
  \langle proof \rangle
  lemma cp[simp,code-unfold]: cp <math>P \Longrightarrow cp(\lambda X. f(PX))
  \langle proof \rangle
  lemma const[simp,code-unfold] :
        assumes C1 :const X
        shows
                     const(fX)
     \langle proof \rangle
end
locale profile-mono0 = profile-mono-scheme +
  assumes def-body: \bigwedge x. \ x \neq bot \Longrightarrow x \neq null \Longrightarrow g \ x \neq bot \land g \ x \neq null
sublocale profile-mono0 < profile-mono2
\langle proof \rangle
context profile-mono0
  lemma def-homo[simp,code-unfold]: \delta(f x) = (\delta x)
  \langle proof \rangle
  lemma def-valid-then-def: v(fx) = (\delta(fx))
  \langle proof \rangle
end
Property Profiles for Single
locale profile-single =
  fixes d:: ('\mathfrak{A},'a::null)val \Rightarrow '\mathfrak{A} Boolean
  assumes d-strict[simp,code-unfold]: d invalid = false
  assumes d-cp0: dX \tau = d(\lambda - X \tau) \tau
  assumes d-const[simp,code-unfold]: const X \Longrightarrow const(dX)
```

#### **Property Profiles for Binary Operators**

```
definition bin'fg d_x d_y X Y =
                     (fX Y = (\lambda \tau) \text{ if } (d_x X) \tau = true \tau \wedge (d_y Y) \tau = true \tau
                                  then g X Y \tau
                                  else invalid \tau ))
definition bin f g = bin' f (\lambda X Y \tau. g (X \tau) (Y \tau))
lemmas [simp,code-unfold] = bin'-def bin-def
locale profile-bin-scheme =
   fixes d_x:: ('\mathfrak{A},'a::null)val \Rightarrow '\mathfrak{A} Boolean
   fixes d_v:: ('\mathfrak{A},'b::null)val \Rightarrow '\mathfrak{A} Boolean
   fixes f:({}^{t}\mathfrak{A},{}^{\prime}a::null)val \Rightarrow ({}^{t}\mathfrak{A},{}^{\prime}b::null)val \Rightarrow ({}^{t}\mathfrak{A},{}^{\prime}c::null)val
   fixes g
   assumes d_x': profile-single d_x
   assumes d_y': profile-single d_y
   assumes d_x-d_y-homo[simp,code-unfold]: cp(fX) \Longrightarrow
                       cp(\lambda x. fx Y) \Longrightarrow
                       fX invalid = invalid \Longrightarrow
                       f invalid Y = invalid \Longrightarrow
                       (\neg (\tau \models d_x X) \lor \neg (\tau \models d_y Y)) \Longrightarrow
                       \tau \models (\delta f X Y \triangleq (d_x X \text{ and } d_y Y))
   assumes def-scheme "[simplified]: bin f g d_x d_y X Y
   assumes 1: \tau \models d_x X \Longrightarrow \tau \models d_y Y \Longrightarrow \tau \models \delta f X Y
begin
     interpretation d_x: profile-single d_x \langle proof \rangle
     interpretation d_v: profile-single d_v \langle proof \rangle
     lemma strict1[simp,code-unfold]: finvalidy = invalid
     \langle proof \rangle
     lemma strict2[simp,code-unfold]: f x invalid = invalid
     \langle proof \rangle
     lemma cp\theta: fXY\tau = f(\lambda - X\tau)(\lambda - Y\tau)\tau
     \langle proof \rangle
     lemma cp[simp,code-unfold]: cp P \Longrightarrow cp Q \Longrightarrow cp (\lambda X. f (PX) (QX))
     \langle proof \rangle
     lemma def-homo[simp,code-unfold]: \delta(f x y) = (d_x x \text{ and } d_y y)
        \langle proof \rangle
     lemma def-valid-then-def: v(f x y) = (\delta(f x y))
        \langle proof \rangle
```

```
lemma defined-args-valid: (\tau \models \delta \ (fx \ y)) = ((\tau \models d_x \ x) \land (\tau \models d_y \ y))
\langle proof \rangle

lemma const[simp,code-unfold]:
   assumes C1: const \ X and C2: const \ Y
   shows const(f \ X \ Y)
\langle proof \rangle
end
```

```
locale profile-bin-scheme-defined =
   fixes d_v:: ('\mathfrak{A},'b::null)val \Rightarrow '\mathfrak{A} Boolean
   fixes f:('\mathfrak{A},'a::null)val \Rightarrow ('\mathfrak{A},'b::null)val \Rightarrow ('\mathfrak{A},'c::null)val
   fixes g
   assumes d_{y}: profile-single d_{y}
   assumes d_v-homo[simp,code-unfold]: cp(fX) \Longrightarrow
                       fX invalid = invalid \Longrightarrow
                        \neg \tau \models d_{\nu} Y \Longrightarrow
                        \tau \models \delta f X Y \triangleq (\delta X \text{ and } d_{\nu} Y)
   assumes def-scheme [simplified]: bin f g defined d_v X Y
   assumes def-body': \bigwedge x \ y \ \tau. x \neq bot \Longrightarrow x \neq null \Longrightarrow (d_y \ y) \ \tau = true \ \tau \Longrightarrow g \ x \ (y \ \tau) \neq bot \ \land g \ x \ (y \ \tau) \neq null
begin
     lemma strict3[simp,code-unfold]: f null y = invalid
      \langle proof \rangle
end
sublocale profile-bin-scheme-defined < profile-bin-scheme defined
\langle proof \rangle
locale profile-bin1 =
   fixes f:(\mathfrak{A}, a:null)val \Rightarrow (\mathfrak{A}, b:null)val \Rightarrow (\mathfrak{A}, c:null)val
   fixes g
   assumes def-scheme[simplified]: bin f g defined defined X Y
   assumes def-body: \bigwedge x y. g x y \neq bot \bigwedge g x y \neq null
begin
     lemma strict4[simp,code-unfold]: fx null = invalid
      \langle proof \rangle
end
sublocale profile-bin1 < profile-bin-scheme-defined defined
 \langle proof \rangle
locale profile-bin2 =
   fixes f:({}^{t}\mathfrak{A},{}^{\prime}a::null)val \Rightarrow ({}^{t}\mathfrak{A},{}^{\prime}b::null)val \Rightarrow ({}^{t}\mathfrak{A},{}^{\prime}c::null)val
```

```
fixes g
   assumes def-scheme[simplified]: bin f g defined valid X Y
   assumes def-body: \bigwedge x y. x \neq bot \Longrightarrow x \neq null \Longrightarrow y \neq bot \Longrightarrow g x y \neq bot \land g x y \neq null
sublocale profile-bin2 < profile-bin-scheme-defined valid
 \langle proof \rangle
locale profile-bin3 =
   fixes f :: ('\mathfrak{A}, '\alpha :: null) val \Rightarrow ('\mathfrak{A}, '\alpha :: null) val \Rightarrow ('\mathfrak{A}) Boolean
   assumes def-scheme[simplified]: bin' f StrongEq valid valid X Y
sublocale profile-bin3 < profile-bin-scheme valid valid f \lambda x y. ||x = y||
 \langle proof \rangle
context profile-bin3
   begin
     lemma idem[simp,code-unfold]: f null null = true
     \langle proof \rangle
     lemma defargs: \tau \models f x y \Longrightarrow (\tau \models \upsilon x) \land (\tau \models \upsilon y)
        \langle proof \rangle
     lemma defined-args-valid': \delta(f x y) = (\upsilon x \text{ and } \upsilon y)
     \langle proof \rangle
     lemma refl-ext[simp,code-unfold] : (f x x) = (if (v x) then true else invalid endif)
     lemma sym : \tau \models (fx y) \Longrightarrow \tau \models (fy x)
         \langle proof \rangle
     lemma symmetric: (f x y) = (f y x)
         \langle proof \rangle
     lemma trans : \tau \models (f x y) \Longrightarrow \tau \models (f y z) \Longrightarrow \tau \models (f x z)
     lemma StrictRefEq-vs-StrongEq: \tau \models (\upsilon x) \Longrightarrow \tau \models (\upsilon y) \Longrightarrow (\tau \models ((fxy) \triangleq (x \triangleq y)))
   end
locale profile-bin4 =
   fixes f :: ('\mathfrak{A}, '\alpha :: null) val \Rightarrow ('\mathfrak{A}, '\beta :: null) val \Rightarrow ('\mathfrak{A}, '\gamma :: null) val
  fixes g
```

```
assumes def-scheme[simplified]: bin f g valid valid X Y assumes def-body: \bigwedge x y. x \neq bot \Longrightarrow y \neq bot \Longrightarrow g x y \neq bot \land g x y \neq null sublocale profile-bin4 < profile-bin5 valid valid \langle proof \rangle end
```

```
theory UML-Boolean imports ../UML-PropertyProfiles begin
```

#### Fundamental Predicates on Basic Types: Strict (Referential) Equality

Here is a first instance of a definition of strict value equality—for the special case of the type 'A Boolean, it is just the strict extension of the logical equality:

```
defs StrictRefEq<sub>Boolean</sub>[code-unfold]: (x::({}^{t}\mathfrak{A})Boolean) \doteq y \equiv \lambda \ \tau. \ if \ (\mathfrak{v} \ x) \ \tau = true \ \tau \wedge (\mathfrak{v} \ y) \ \tau = true \ \tau \\ then \ (x \triangleq y)\tau \\ else invalid \ \tau
```

which implies elementary properties like:

```
 \begin{array}{l} \textbf{lemma} \; [simp,code\text{-}unfold] : (true \doteq false) = false \\ \langle proof \rangle \\ \textbf{lemma} \; [simp,code\text{-}unfold] : (false \doteq true) = false \\ \langle proof \rangle \\ \end{array}
```

**lemma** null-non-false [simp,code-unfold]:( $null \doteq false$ ) = false  $\langle proof \rangle$ 

**lemma** null-non-true [simp,code-unfold]: $(null <math>\doteq true) = false$   $\langle proof \rangle$ 

**lemma** false-non-null [simp,code-unfold]:(false  $\doteq$  null) = false  $\langle proof \rangle$ 

**lemma** true-non-null [simp,code-unfold]:(true  $\doteq$  null) = false  $\langle proof \rangle$ 

With respect to strictness properties and miscelleaneous side-calculi, strict referential equality behaves on booleans as described in the *profile-bin3*:

```
interpretation StrictRefEq<sub>Boolean</sub> : profile-bin3 \lambda x y. (x::({}^{t}\mathfrak{A})Boolean) \stackrel{.}{=} y \langle proof \rangle
```

In particular, it is strict, cp-preserving and const-preserving. In particular, it generates the simplifier rules for terms like:

```
lemma (invalid \doteq false) = invalid \langle proof \rangle
lemma (invalid \doteq true) = invalid \langle proof \rangle
lemma (false \doteq invalid) = invalid \langle proof \rangle
lemma (true \doteq invalid) = invalid \langle proof \rangle
lemma ((invalid::(\mathfrak{A})Boolean) \doteq invalid) = invalid \langle proof \rangle
```

Thus, the weak equality is *not* reflexive.

#### Test Statements on Boolean Operations.

Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

Elementary computations on Boolean

```
Assert \tau \models \upsilon(true)

Assert \tau \models \delta(false)

Assert \neg(\tau \models \delta(null))

Assert \tau \models \upsilon((null::(^{\mathfrak{A}})Boolean))

Assert \tau \models \upsilon((null::(^{\mathfrak{A}})Boolean))

Assert \tau \models \upsilon(invalid))

Assert \tau \models (true \ and \ true)

Assert \tau \models (true \ and \ true \triangleq true)

Assert \tau \models ((null \ or \ null) \triangleq null)

Assert \tau \models ((null \ or \ null) \doteq null)

Assert \tau \models ((invali \ of \ false) \triangleq false)

Assert \tau \models ((invali \ of \ false) \triangleq false)

Assert \tau \models ((invali \ of \ false) \triangleq invalid)

Assert \tau \models (true <> false)

Assert \tau \models (true <> false)
```

end

```
theory UML-Void imports ../UML-PropertyProfiles begin
```

#### **B.2.3.** Basic Type Void

This *minimal* OCL type contains only two elements: *invalid* and *null*. *Void* could initially be defined as *unit option option*, however the cardinal of this type is more than two, so it would have the cost to consider *Some None* and *Some* (*Some* ()) seemingly everywhere.

#### **Fundamental Properties on Basic Types: Strict Equality**

```
Definition instantiation Void_{base} :: bot begin definition bot\text{-}Void\text{-}def: (bot\text{-}class.bot :: Void_{base}) \equiv Abs\text{-}Void_{base} None instance \langle proof \rangle end instantiation Void_{base} :: null begin definition null\text{-}Void\text{-}def: (null::Void_{base}) \equiv Abs\text{-}Void_{base} \mid None \mid instance \langle proof \rangle end
```

The last basic operation belonging to the fundamental infrastructure of a value-type in OCL is the weak equality, which is defined similar to the  ${}^{t}\mathfrak{A}$  *Void*-case as strict extension of the strong equality:

```
defs StrictRefEq<sub>Void</sub>[code-unfold]: (x::(\mathfrak{A})Void) \doteq y \equiv \lambda \ \tau. \ if \ (\mathfrak{v} \ x) \ \tau = true \ \tau \wedge (\mathfrak{v} \ y) \ \tau = true \ \tau \\ then \ (x \triangleq y) \ \tau \\ else \ invalid \ \tau
```

Property proof in terms of profile-bin3

```
interpretation StrictRefEq<sub>V oid</sub> : profile-bin3 \lambda x y. (x::({}^{t}\mathfrak{A})Void) \stackrel{.}{=} y \langle proof \rangle
```

#### **Test Statements**

```
Assert \tau \models ((null::(\mathfrak{A})Void) \doteq null)
```

end

```
theory UML-Integer imports ../UML-PropertyProfiles begin
```

## **B.2.4.** Basic Type Integer: Operations

#### **Basic Integer Constants**

Although the remaining part of this library reasons about integers abstractly, we provide here as example some convenient shortcuts.

```
definition OclInt0 ::('\mathbb{A})Integer (0)
```

```
\mathbf{0} = (\lambda - . | |0::int| |)
where
definition OclInt1 ::('\mathbb{A})Integer (1)
where
           1 = (\lambda - . | |1::int| |)
definition OclInt2 :: ('\mathfrak{A})Integer (2)
where
             2 = (\lambda - . | |2::int| |)
definition OclInt3 ::('\mathfrak{I})Integer (3)
            3 = (\lambda - . | |3::int| |)
definition OclInt4 ::('\mathbb{A})Integer (4)
           \mathbf{4} = (\lambda - . | |4::int| |)
where
definition OclInt5 ::('A)Integer (5)
where 5 = (\lambda - . | |5::int| |)
definition OclInt6 ::('\mathfrak{I})Integer (6)
           \mathbf{6} = (\lambda - . | |6::int| |)
where
definition OclInt7 ::('\mathfrak{I})Integer (7)
            7 = (\lambda - . | |7::int| |)
where
definition OclInt8 ::('\mathbb{A})Integer (8)
           8 = (\lambda - . | 8::int | )
definition OclInt9 ::('\mathbb{A})Integer (9)
where
             9 = (\lambda - . | 9::int | )
definition OclInt10 ::('\mathfrak{U})Integer (10)
where
            \mathbf{10} = (\lambda - . \lfloor \lfloor 10 :: int \rfloor \rfloor)
Validity and Definedness Properties
lemma \delta(null::({}^{\prime}\mathfrak{A})Integer) = false \langle proof \rangle
lemma v(null::({}^{t}\mathfrak{A})Integer) = true \langle proof \rangle
lemma [simp,code-unfold]: \delta(\lambda-.||n||) = true
\langle proof \rangle
lemma [simp,code-unfold]: \upsilon(\lambda-.|n||) = true
\langle proof \rangle
lemma [simp,code-unfold]: \delta \mathbf{0} = true \langle proof \rangle
lemma [simp,code-unfold]: \upsilon 0 = true \langle proof \rangle
lemma [simp,code-unfold]: \delta 1 = true \langle proof \rangle
lemma [simp,code-unfold]: v \mathbf{1} = true \langle proof \rangle
```

```
lemma [simp,code-unfold]: \delta 2 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 2 = true \langle proof \rangle lemma [simp,code-unfold]: \delta 6 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 6 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 8 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 8 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 9 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 9 = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon 9 = true \langle proof \rangle
```

#### **Arithmetical Operations**

**Definition** Here is a common case of a built-in operation on built-in types. Note that the arguments must be both defined (non-null, non-bot).

Note that we can not follow the lexis of the OCL Standard for Isabelle technical reasons; these operators are heavily overloaded in the HOL library that a further overloading would lead to heavy technical buzz in this document.

```
definition OclAdd_{Integer} :: ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer (infix +_{int} 40)
where x +_{int} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then \lfloor \lfloor \lceil \lceil x \tau \rceil \rceil + \lceil \lceil y \tau \rceil \rceil \rfloor \rfloor
                          else invalid \tau
interpretation OclAdd_{Integer}: profile-bin1 op +_{int} \lambda x y. ||[[x]] + [[y]]||
           \langle proof \rangle
definition OclMinus_{Integer} :: ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer (infix -_{int} 41)
where x -_{int} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then ||\lceil \lceil x \tau \rceil \rceil - \lceil \lceil y \tau \rceil \rceil||
                          else invalid \tau
interpretation OclMinus<sub>Integer</sub>: profile-bin1 op -_{int} \lambda xy. || \lceil \lceil x \rceil \rceil - \lceil \lceil y \rceil \rceil ||
           \langle proof \rangle
definition OclMult_{Integer} :: ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer (infix *_{int} 45)
where x *_{int} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then \lfloor \lfloor \lceil \lfloor x \tau \rceil \rceil * \lceil \lfloor y \tau \rceil \rceil \rfloor \rfloor
                          else invalid \tau
interpretation OclMult<sub>Integer</sub>: profile-bin1 op *_{int} \lambda x y. ||\lceil [x] \rceil * \lceil [y] \rceil||
     Here is the special case of division, which is defined as invalid for division by zero.
definition OclDivision_{Integer} :: ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer (infix div_{int} 45)
where x \, div_{int} \, y \equiv \lambda \, \tau. if (\delta \, x) \, \tau = true \, \tau \wedge (\delta \, y) \, \tau = true \, \tau
                          then if y \tau \neq OclInt0 \tau then ||[[x \tau]] div [[y \tau]]|| else invalid \tau
                          else invalid \tau
```

```
definition OclModulus_{Integer} :: ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Integer (infix mod_{int} 45)
where x \mod_{int} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                        then if y \tau \neq OclInt0 \tau then ||[[x \tau]] \mod [[y \tau]]|| else invalid \tau
                        else invalid \tau
definition OclLess_{Integer} :: ({}^{\prime}\mathfrak{A})Integer \Rightarrow ({}^{\prime}\mathfrak{A})Boolean (infix <_{int} 35)
where x <_{int} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                        then ||\lceil x \tau \rceil| < \lceil y \tau \rceil|||
                        else invalid \tau
interpretation OclLess<sub>Integer</sub>: profile-bin1 op <_{int} \lambda x y. \lfloor \lfloor \lceil \lceil x \rceil \rceil < \lceil \lceil y \rceil \rfloor \rfloor \rfloor
          \langle proof \rangle
definition OclLe_{Integer} :: ({}^{t}\mathfrak{A})Integer \Rightarrow ({}^{t}\mathfrak{A})Integer \Rightarrow ({}^{t}\mathfrak{A})Boolean (infix \leq_{int} 35)
where x \leq_{int} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                        then ||\lceil x \tau \rceil| \le \lceil y \tau \rceil \rceil||
                        else invalid \tau
interpretation OclLe<sub>Integer</sub>: profile-bin1 op \leq_{int} \lambda x y. || \lceil \lceil x \rceil \rceil \leq \lceil \lceil y \rceil \rceil ||
Basic Properties lemma OclAdd_{Integer}-commute: (X +_{int} Y) = (Y +_{int} X)
\textbf{Execution with Invalid or Null or Zero as Argument} \quad \textbf{lemma} \ \textit{OclAdd}_{Integer} \textit{-zero1}[\textit{simp}, code-\textit{unfold}]:
(x +_{int} \mathbf{0}) = (if \ v \ x \ and \ not \ (\delta \ x) \ then \ invalid \ else \ x \ endif)
 \langle proof \rangle
lemma OclAdd_{Integer}-zero2[simp,code-unfold]:
(\mathbf{0} +_{int} x) = (if \ v \ x \ and \ not \ (\delta \ x) \ then \ invalid \ else \ x \ endif)
\langle proof \rangle
```

**Test Statements** Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

```
Assert \tau \models (9 \leq_{int} 10)

Assert \tau \models ((4 +_{int} 4) \leq_{int} 10)

Assert \neg(\tau \models ((4 +_{int} (4 +_{int} 4)) <_{int} 10))

Assert \tau \models not (\upsilon (null +_{int} 1))

Assert \tau \models (((9 *_{int} 4) div_{int} 10) \leq_{int} 4)

Assert \tau \models not (\delta (1 div_{int} 0))

Assert \tau \models not (\upsilon (1 div_{int} 0))
```

#### **Fundamental Predicates on Integers: Strict Equality**

**Definition** The last basic operation belonging to the fundamental infrastructure of a value-type in OCL is the weak equality, which is defined similar to the  ${}^{\prime}\!\mathfrak{A}$  *Boolean*-case as strict extension of the strong equality:

```
defs StrictRefEq_{Integer}[code-unfold]:
     (x::({}^{\prime}\mathfrak{A})Integer) \doteq y \equiv \lambda \ \tau. \ if \ (v \ x) \ \tau = true \ \tau \wedge (v \ y) \ \tau = true \ \tau
                              then (x \triangleq y) \tau
                               else invalid 	au
   Property proof in terms of profile-bin3
interpretation StrictRefEq<sub>Integer</sub>: profile-bin3 \lambda x y. (x::(^{t}\mathfrak{A})Integer) \doteq y
        \langle proof \rangle
lemma integer-non-null [simp]: ((\lambda - ||n||) \doteq (null::(\mathfrak{A})Integer)) = false
\langle proof \rangle
lemma null-non-integer [simp]: ((null::(^{t}\mathfrak{A})Integer) \doteq (\lambda - ||n||)) = false
\langle proof \rangle
lemma OclInt0-non-null [simp,code-unfold]: (\mathbf{0} \doteq null) = false \langle proof \rangle
lemma null-non-OclInt0 [simp,code-unfold]: (null \doteq \mathbf{0}) = false (proof)
lemma OclInt1-non-null [simp,code-unfold]: (\mathbf{1} \doteq null) = false \langle proof \rangle
lemma null-non-OclInt1 [simp,code-unfold]: (null \doteq 1) = false \langle proof \rangle
lemma OclInt2-non-null [simp,code-unfold]: (2 = null) = false \langle proof \rangle
lemma null-non-OclInt2 [simp,code-unfold]: (null \doteq 2) = false \langle proof \rangle
lemma OclInt6-non-null [simp,code-unfold]: (\mathbf{6} \doteq null) = false \langle proof \rangle
lemma null-non-OclInt6 [simp,code-unfold]: (null \doteq \mathbf{6}) = false \langle proof \rangle
lemma OclInt8-non-null [simp,code-unfold]: (\mathbf{8} \doteq null) = false \langle proof \rangle
```

**lemma** null-non-OclInt8 [simp,code-unfold]: (null  $\doteq$  **8**) = false  $\langle proof \rangle$  **lemma** OclInt9-non-null [simp,code-unfold]: ( $\mathbf{9} \doteq null$ ) = false  $\langle proof \rangle$  **lemma** null-non-OclInt9 [simp,code-unfold]: (null  $\doteq$  **9**) = false  $\langle proof \rangle$ 

#### **Test Statements on Basic Integer**

Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

Elementary computations on Integer

```
Assert \tau \models ((0 <_{int} 2) \ and \ (0 <_{int} 1))
Assert \tau \models 1 <> 2
Assert \tau \models 2 <> 1
Assert \tau \models 2 \stackrel{\cdot}{=} 2

Assert \tau \models 0 \stackrel{\cdot}{=} 4
Assert \tau \models 0 \ (null::({}^{t}\!\mathfrak{A}) \ Integer)
Assert \tau \models (invalid \stackrel{\cdot}{=} invalid)
Assert \tau \models (null \stackrel{\cdot}{=} null)
Assert \tau \models (1 \stackrel{\cdot}{=} 1 \stackrel{\cdot}{=}
```

```
 \begin{array}{l} \textbf{Assert} \ \neg(\tau \models (\mathit{invalid} \triangleq \mathbf{10})) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{null} \triangleq \mathbf{10})) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{invalid} \doteq (\mathit{invalid} :: (^{\prime}\mathfrak{A}) \mathit{Integer}))) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{invalid} \doteq (\mathit{invalid} :: (^{\prime}\mathfrak{A}) \mathit{Integer}))) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{invalid} <> (\mathit{invalid} :: (^{\prime}\mathfrak{A}) \mathit{Integer}))) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{invalid} <> (\mathit{invalid} :: (^{\prime}\mathfrak{A}) \mathit{Integer}))) \\ \textbf{Assert} \ \tau \models (\mathit{null} \doteq (\mathit{null} :: (^{\prime}\mathfrak{A}) \mathit{Integer})) \\ \textbf{Assert} \ \tau \models (\mathit{null} \doteq (\mathit{null} :: (^{\prime}\mathfrak{A}) \mathit{Integer})) \\ \textbf{Assert} \ \tau \models (\mathit{null} \doteq (\mathit{null} :: (^{\prime}\mathfrak{A}) \mathit{Integer})) \\ \textbf{Assert} \ \tau \models (\mathit{4} \doteq \mathit{4}) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{4} <> \mathit{4})) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{4} <> \mathit{10})) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{4} <> \mathit{10}) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{0} <_{\mathit{int}} \mathit{null})) \\ \textbf{Assert} \ \neg(\tau \models (\mathit{0} <_{\mathit{int}} \mathit{null}))) \\ \\ \textbf{Assert} \ \neg(\tau \models (\mathit{0} <_{\mathit{int}} \mathit{null}))) \\ \end{array}
```

end

```
theory UML-Real imports ../UML-PropertyProfiles begin
```

# **B.2.5.** Basic Type Real: Operations

#### **Basic Real Constants**

Although the remaining part of this library reasons about reals abstractly, we provide here as example some convenient shortcuts.

```
definition OclReal0 ::({}^{\backprime}\mathfrak{A})Real \ (\mathbf{0.0}) where \mathbf{0.0} = (\lambda - . \lfloor \lfloor 0 :: real \rfloor \rfloor) definition OclReal1 ::({}^{\backprime}\mathfrak{A})Real \ (\mathbf{1.0}) where \mathbf{1.0} = (\lambda - . \lfloor \lfloor 1 :: real \rfloor \rfloor) definition OclReal2 ::({}^{\backprime}\mathfrak{A})Real \ (\mathbf{2.0}) where \mathbf{2.0} = (\lambda - . \lfloor \lfloor 2 :: real \rfloor \rfloor) definition OclReal3 ::({}^{\backprime}\mathfrak{A})Real \ (\mathbf{3.0}) where \mathbf{3.0} = (\lambda - . \lfloor \lfloor 3 :: real \rfloor \rfloor) definition OclReal4 ::({}^{\backprime}\mathfrak{A})Real \ (\mathbf{4.0}) where \mathbf{4.0} = (\lambda - . \lfloor \lfloor 4 :: real \rfloor \rfloor) definition OclReal5 ::({}^{\backprime}\mathfrak{A})Real \ (\mathbf{5.0}) where \mathbf{5.0} = (\lambda - . \lfloor \lfloor 5 :: real \rfloor \rfloor)
```

```
definition OclReal6 ::('\mathfrak{U})Real (6.0)
where
             6.0 = (\lambda - . | |6::real| |)
definition OclReal7 :: ('\mathfrak{A})Real (7.0)
             7.0 = (\lambda - . | |7::real| |)
definition OclReal8 ::('\mathbb{A})Real (8.0)
where
              8.0 = (\lambda - . \lfloor \lfloor 8 :: real \rfloor)
definition OclReal9 ::('\mathfrak{1}\mathfrak{1}\mathfrak{2}\text{Real} (9.0)
             9.0 = (\lambda - . | |9::real| |)
definition OclReal10 ::('\mathfrak{I}\mathfrak{Q})Real (10.0)
              \mathbf{10.0} = (\lambda - . \lfloor \lfloor 10 :: real \rfloor \rfloor)
where
definition OclRealpi :: ({}^{\prime}\mathfrak{A})Real (\pi)
              \pi = (\lambda - . ||pi||)
where
Validity and Definedness Properties
lemma \delta(null::({}^{\prime}\mathfrak{A})Real) = false \langle proof \rangle
lemma v(null::('\mathfrak{A})Real) = true \langle proof \rangle
lemma [simp,code-unfold]: \delta(\lambda-.|n||) = true
\langle proof \rangle
lemma [simp,code-unfold]: v(\lambda - ||n||) = true
\langle proof \rangle
lemma [simp,code-unfold]: \delta 0.0 = true \langle proof \rangle
lemma [simp,code-unfold]: v 0.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \delta 1.0 = true \langle proof \rangle
lemma [simp,code-unfold]: v 1.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \delta 2.0 = true \langle proof \rangle
lemma [simp,code-unfold]: v 2.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \delta 6.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \upsilon 6.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \delta 8.0 = true \langle proof \rangle
lemma [simp,code-unfold]: v 8.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \delta 9.0 = true \langle proof \rangle
lemma [simp,code-unfold]: \upsilon 9.0 = true \langle proof \rangle
```

#### **Arithmetical Operations**

**Definition** Here is a common case of a built-in operation on built-in types. Note that the arguments must be both defined (non-null, non-bot).

Note that we can not follow the lexis of the OCL Standard for Isabelle technical reasons; these operators are heavily overloaded in the HOL library that a further overloading would lead to heavy technical buzz in this document.

```
definition OclAdd_{Real} :: ({}^{\mathfrak{A}})Real \Rightarrow ({}^{\mathfrak{A}})Real \Rightarrow ({}^{\mathfrak{A}})Real (infix +_{real} 40)
where x +_{real} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then ||\lceil [x \tau] \rceil + \lceil [y \tau] \rceil||
                          else invalid \tau
interpretation OclAdd_{Real} : profile-bin1 op +_{real} \lambda x y. \lfloor \lfloor \lceil \lceil x \rceil \rceil + \lceil \lceil y \rceil \rceil \rfloor \rfloor
          \langle proof \rangle
definition OclMinus_{Real} :: ({}^{t}\mathfrak{A})Real \Rightarrow ({}^{t}\mathfrak{A})Real \Rightarrow ({}^{t}\mathfrak{A})Real (infix -_{real} 41)
where x -_{real} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then ||\lceil x \tau \rceil| - \lceil y \tau \rceil|||
                          else invalid \tau
interpretation OclMinus<sub>Real</sub>: profile-bin1 op -_{real} \lambda x y. \lfloor \lfloor \lceil \lceil x \rceil \rceil - \lceil \lceil y \rceil \rfloor \rfloor \rfloor
          \langle proof \rangle
definition OclMult_{Real} :: ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real (infix *_{real} 45)
where x *_{real} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then ||\lceil \lceil x \tau \rceil| * \lceil \lceil y \tau \rceil \rceil||
                          else invalid \tau
interpretation OclMult<sub>Real</sub> : profile-bin1 op *_{real} \lambda x y. ||[[x]] * [[y]]||
          \langle proof \rangle
     Here is the special case of division, which is defined as invalid for division by zero.
definition OclDivision_{Real} :: ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real (infix div_{real} 45)
where x \, div_{real} \, y \equiv \lambda \, \tau. if (\delta \, x) \, \tau = true \, \tau \wedge (\delta \, y) \, \tau = true \, \tau
                          then if y \tau \neq OclReal0 \tau then ||\lceil \lceil x \tau \rceil \rceil / \lceil \lceil y \tau \rceil \rceil|| else invalid \tau
                          else invalid \tau
definition mod-float ab = a - real (floor <math>(a / b)) * b
definition OclModulus_{Real} :: ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real (infix mod_{real} 45)
where x \mod_{real} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then if y \tau \neq OclReal0 \tau then ||mod-float \lceil \lceil x \tau \rceil \rceil \lceil \lceil y \tau \rceil \rceil|| else invalid \tau
                          else invalid \tau
definition OclLess_{Real} :: ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Real \Rightarrow ({}^{\prime}\mathfrak{A})Boolean (infix <_{real} 35)
where x <_{real} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \wedge (\delta y) \tau = true \tau
                          then ||\lceil \lceil x \tau \rceil| < \lceil \lceil y \tau \rceil \rceil||
                          else invalid τ
interpretation OclLess<sub>Real</sub>: profile-bin1 op <_{real} \lambda x y. ||[[x]] < [[y]]||
          \langle proof \rangle
```

```
definition OclLe_{Real}::({}^t\!\mathfrak{A})Real\Rightarrow({}^t\!\mathfrak{A})Real\Rightarrow({}^t\!\mathfrak{A})Boolean \ (infix \leq_{real} 35)
where x \leq_{real} y \equiv \lambda \ \tau. if (\delta \ x) \ \tau = true \ \tau \land (\delta \ y) \ \tau = true \ \tau
then \ \lfloor \lfloor \lceil x \ \tau \rceil \rceil \leq \lceil \lceil y \ \tau \rceil \rceil \rfloor \rfloor
else invalid \ \tau
interpretation OclLe_{Real}: profile-bin1 \ op \leq_{real} \lambda \ x \ y. \lfloor \lfloor \lceil \lceil x \rceil \rceil \leq \lceil \lceil y \rceil \rceil \rfloor \rfloor
\langle proof \rangle
Basic Properties lemma OclAdd_{Real}\text{-}commute: (X +_{real} Y) = (Y +_{real} X)
\langle proof \rangle
Execution with Invalid or Null or Zero as Argument lemma OclAdd_{Real}\text{-}zero1[simp,code-unfold]: (x +_{real} \mathbf{0.0}) = (if \ \upsilon \ x \ and \ not \ (\delta \ x) \ then \ invalid \ else \ x \ endif)
\langle proof \rangle
lemma OclAdd_{Real}\text{-}zero2[simp,code-unfold]:
```

**Test Statements** Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

```
 \begin{array}{ll} \textbf{Assert} & \tau \models (\ 9.0 \leq_{real} \ 10.0\ ) \\ \textbf{Assert} & \tau \models ((\ 4.0 +_{real} \ 4.0\ ) \leq_{real} \ 10.0\ ) \\ \textbf{Assert} & \neg (\tau \models ((\ 4.0 +_{real} \ (\ 4.0 +_{real} \ 4.0\ )) <_{real} \ 10.0\ )) \\ \textbf{Assert} & \tau \models not\ (\upsilon\ (null +_{real} \ 1.0)) \\ \textbf{Assert} & \tau \models (((\ 9.0 *_{real} \ 4.0)\ div_{real} \ 10.0) \leq_{real} \ 4.0) \\ \textbf{Assert} & \tau \models not\ (\delta\ (1.0\ div_{real} \ 0.0)) \\ \textbf{Assert} & \tau \models not\ (\upsilon\ (1.0\ div_{real} \ 0.0)) \\ \end{array}
```

 $(\mathbf{0.0} +_{real} x) = (if \ v \ x \ and \ not \ (\delta \ x) \ then \ invalid \ else \ x \ endif)$ 

 $\langle proof \rangle$ 

 $\langle proof \rangle$ 

#### **Fundamental Predicates on Reals: Strict Equality**

**Definition** The last basic operation belonging to the fundamental infrastructure of a value-type in OCL is the weak equality, which is defined similar to the  ${}^{\prime}\!\mathfrak{A}$  *Boolean*-case as strict extension of the strong equality:

```
defs StrictRefEq<sub>Real</sub> [code-unfold]:  (x::({}^{t}\mathfrak{A})Real) \doteq y \equiv \lambda \ \tau. \ if \ (\upsilon \ x) \ \tau = true \ \tau \land (\upsilon \ y) \ \tau = true \ \tau  then (x \triangleq y) \ \tau else invalid \tau Property proof in terms of profile-bin3 interpretation StrictRefEq<sub>Real</sub>: profile-bin3 \lambda \ x \ y. \ (x::({}^{t}\mathfrak{A})Real) \doteq y
```

```
lemma real-non-null [simp]: ((\lambda -. \lfloor \lfloor n \rfloor \rfloor) \doteq (null::({}^t\mathfrak{A})Real)) = false \langle proof \rangle
```

```
lemma null-non-real [simp]: ((null::(\mathfrak{A})Real) \doteq (\lambda - ||n||)) = false
\langle proof \rangle
lemma OclReal0-non-null [simp,code-unfold]: (\mathbf{0.0} \doteq null) = false \langle proof \rangle
lemma null-non-OclReal0 [simp,code-unfold]: (null \doteq 0.0) = false \langle proof \rangle
lemma OclReal1-non-null [simp,code-unfold]: (1.0 = null) = false \langle proof \rangle
lemma null-non-OclReal1 [simp,code-unfold]: (null \doteq 1.0) = false \langle proof \rangle
lemma OclReal2-non-null [simp,code-unfold]: (\mathbf{2.0} \doteq null) = false \langle proof \rangle
lemma null-non-OclReal2 [simp,code-unfold]: (null \doteq \mathbf{2.0}) = false (proof)
lemma OclReal6-non-null [simp,code-unfold]: (6.0 \pm null) = false \langle proof \rangle
lemma null-non-OclReal6 [simp,code-unfold]: (null \doteq 6.0) = false \langle proof \rangle
lemma OclReal8-non-null [simp,code-unfold]: (8.0 \pm null) = false \langle proof \rangle
lemma null-non-OclReal8 [simp,code-unfold]: (null = 8.0) = false \langle proof \rangle
lemma OclReal9-non-null [simp,code-unfold]: (9.0 \doteq null) = false \langle proof \rangle
lemma null-non-OclReal9 [simp,code-unfold]: (null \doteq 9.0) = false \langle proof \rangle
Const lemma [simp,code-unfold]: const(0.0) \langle proof \rangle
lemma [simp,code-unfold]: const(1.0) \langle proof \rangle
lemma [simp,code-unfold]: const(2.0) ⟨proof⟩
lemma [simp,code-unfold]: const(6.0) \langle proof \rangle
lemma [simp,code-unfold]: const(8.0) \langle proof \rangle
lemma [simp,code-unfold]: const(9.0) \langle proof \rangle
```

#### Test Statements on Basic Real

Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

Elementary computations on Real

```
Assert \tau \models 1.0 <> 2.0
Assert \tau \models 2.0 <> 1.0
Assert \tau \models 2.0 \doteq 2.0
Assert \tau \models v \ 4.0
Assert \tau \models \delta 4.0
Assert \tau \models \upsilon (null::('\mathfrak{A})Real)
Assert \tau \models (invalid \triangleq invalid)
Assert \tau \models (null \triangleq null)
Assert \tau \models (4.0 \triangleq 4.0)
Assert \neg(\tau \models (9.0 \triangleq 10.0))
Assert \neg(\tau \models (invalid \triangleq 10.0))
Assert \neg(\tau \models (null \triangleq 10.0))
Assert \neg(\tau \models (invalid \doteq (invalid::('\mathfrak{A})Real)))
Assert \neg(\tau \models \upsilon \ (invalid \doteq (invalid::('\mathfrak{A})Real)))
Assert \neg(\tau \models (invalid <> (invalid::('\mathfrak{A})Real)))
Assert \neg(\tau \models \upsilon (invalid <> (invalid::('\mathfrak{A})Real)))
Assert \tau \models (null \doteq (null :: ('\mathfrak{A})Real))
Assert \tau \models (null \doteq (null :: ('\mathfrak{A})Real))
```

```
Assert \tau \models (4.0 \doteq 4.0)

Assert \neg(\tau \models (4.0 <> 4.0))

Assert \neg(\tau \models (4.0 \rightleftharpoons 10.0))

Assert \tau \models (4.0 <> 10.0)

Assert \neg(\tau \models (0.0 <_{real} null))

Assert \neg(\tau \models (\delta (0.0 <_{real} null)))
```

end

```
theory UML-String imports ../UML-PropertyProfiles begin
```

## **B.2.6.** Basic Type String: Operations

#### **Basic String Constants**

Although the remaining part of this library reasons about integers abstractly, we provide here as example some convenient shortcuts.

```
 \begin{array}{lll} \textbf{definition} & \textit{OclStringa} :: (^{\!\!\!/}\!\mathfrak{A}) \textit{String} \text{ (a)} \\ \textbf{where} & \text{$a = (\lambda - . \lfloor \lfloor ''a'' \rfloor \rfloor)$} \\ \textbf{definition} & \textit{OclStringb} :: (^{\!\!\!/}\!\mathfrak{A}) \textit{String} \text{ (b)} \\ \textbf{where} & \text{$b = (\lambda - . \lfloor \lfloor ''b'' \rfloor \rfloor)$} \\ \textbf{definition} & \textit{OclStringc} :: (^{\!\!\!/}\!\mathfrak{A}) \textit{String} \text{ (c)} \\ \textbf{where} & \text{$c = (\lambda - . \mid | ''c'' | |)$} \\ \end{array}
```

#### **Validity and Definedness Properties**

```
lemma \delta(null::(^{1}\mathfrak{A})String) = false \langle proof \rangle
lemma \upsilon(null::(^{1}\mathfrak{A})String) = true \langle proof \rangle
lemma [simp,code-unfold]: \delta(\lambda-. \lfloor \lfloor n \rfloor \rfloor) = true \langle proof \rangle
lemma [simp,code-unfold]: \upsilon(\lambda-. \lfloor \lfloor n \rfloor \rfloor) = true \langle proof \rangle
```

```
lemma [simp,code-unfold]: \delta a = true \langle proof \rangle lemma [simp,code-unfold]: \upsilon a = true \langle proof \rangle
```

### **String Operations**

**Definition** Here is a common case of a built-in operation on built-in types. Note that the arguments must be both defined (non-null, non-bot).

Note that we can not follow the lexis of the OCL Standard for Isabelle technical reasons; these operators are heavily overloaded in the HOL library that a further overloading would lead to heavy technical buzz in this document.

```
definition OclAdd_{String} ::('\alpha) String \Rightarrow ('\alpha) String \Rightarrow ('\alpha) String (infix +_{string} 40) where x +_{string} y \equiv \lambda \tau. if (\delta x) \tau = true \tau \land (\delta y) \tau = true \tau then \lfloor \lfloor concat [\lceil \lceil x \tau \rceil \rceil, \lceil \lceil y \tau \rceil \rceil] \rfloor \rfloor else invalid \tau interpretation OclAdd_{String}: profile-bin1 op +_{string} \lambda x y. \lfloor \lfloor concat [\lceil \lceil x \rceil \rceil, \lceil \lceil y \rceil \rceil] \rfloor \rfloor \langle proof \rangle

Basic Properties lemma OclAdd_{String}-not-commute: \exists X Y. (X +_{string} Y) \neq (Y +_{string} X) \langle proof \rangle
```

**Test Statements** Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

#### **Fundamental Properties on Strings: Strict Equality**

**Definition** The last basic operation belonging to the fundamental infrastructure of a value-type in OCL is the weak equality, which is defined similar to the  ${}^{\prime}\mathfrak{A}$  *Boolean*-case as strict extension of the strong equality:

```
defs StrictRefEq<sub>String</sub>[code-unfold]:  (x::({}^t\mathfrak{A})String) \doteq y \equiv \lambda \ \tau. \ if \ (\upsilon \ x) \ \tau = true \ \tau \land (\upsilon \ y) \ \tau = true \ \tau  then (x \triangleq y) \ \tau else invalid \tau
```

Property proof in terms of profile-bin3

```
interpretation StrictRefEq_{String}: profile-bin3 \ \lambda \ x \ y. \ (x::('\mathfrak{A})String) \doteq y \ \langle proof \rangle
```

#### **Test Statements on Basic String**

Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to *True*.

Elementary computations on String

```
Assert \tau \models a <> b
Assert \tau \models b <> a
Assert \tau \models b \doteq b
Assert \tau \models \upsilon a
Assert \tau \models \delta a
```

```
Assert \tau \models \upsilon (null::('\mathfrak{A})String)
Assert \tau \models (invalid \triangleq invalid)
Assert \tau \models (null \triangleq null)
Assert \tau \models (a \triangleq a)
Assert \neg(\tau \models (a \triangleq b))
Assert \neg(\tau \models (invalid \triangleq b))
Assert \neg(\tau \models (null \triangleq b))
Assert \neg(\tau \models (invalid \doteq (invalid::('\mathfrak{A})String)))
Assert \neg(\tau \models \upsilon \ (invalid \doteq (invalid :: ('\mathfrak{A})String)))
Assert \neg(\tau \models (invalid <> (invalid::('\mathfrak{A})String)))
Assert \neg(\tau \models \upsilon \ (invalid <> (invalid :: ('\mathfrak{A})String)))
Assert \tau \models (null \doteq (null :: ('\mathfrak{A})String))
Assert \tau \models (null \doteq (null :: ('\mathfrak{A})String))
Assert \tau \models (b \doteq b)
Assert \neg (\tau \models (b <> b))
Assert \neg(\tau \models (b \doteq c))
Assert \tau \models (b <> c)
```

end

```
theory UML-Pair
imports ../basic-types/UML-Boolean
../basic-types/UML-Integer
begin
```

### **B.2.7. Collection Type Pairs: Operations**

The OCL standard provides the concept of *Tuples*, i. e. a family of record-types with projection functions. In FeatherWeight OCL, only the theory of a special case is developed, namely the type of Pairs, which is, however, sufficient for all applications since it can be used to mimick all tuples. In particular, it can be used to express operations with multiple arguments, roles of n-ary associations, ...

### **Semantic Properties of the Type Constructor**

```
lemma A[simp]: Rep-Pair_{base} x \neq None \Longrightarrow Rep-Pair_{base} x \neq null \Longrightarrow (fst \lceil \lceil Rep-Pair_{base} x \rceil \rceil) \neq bot \langle proof \rangle

lemma A'[simp]: x \neq bot \Longrightarrow x \neq null \Longrightarrow (fst \lceil \lceil Rep-Pair_{base} x \rceil \rceil) \neq bot \langle proof \rangle

lemma B[simp]: Rep-Pair_{base} x \neq None \Longrightarrow Rep-Pair_{base} x \neq null \Longrightarrow (snd \lceil \lceil Rep-Pair_{base} x \rceil \rceil) \neq bot \langle proof \rangle
```

```
lemma B'[simp]: x \neq bot \Longrightarrow x \neq null \Longrightarrow (snd \lceil \lceil Rep-Pair_{base} x \rceil \rceil) \neq bot \langle proof \rangle
```

### **Strict Equality**

**Definition** After the part of foundational operations on sets, we detail here equality on sets. Strong equality is inherited from the OCL core, but we have to consider the case of the strict equality. We decide to overload strict equality in the same way we do for other value's in OCL:

```
defs StrictRefEq<sub>Pair</sub>: ((x::({}^t\mathfrak{A},{}^t\alpha::null,{}^t\beta::null})Pair) \doteq y) \equiv (\lambda \ \tau. \ if \ (\mathfrak{v} \ x) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau \land (\mathfrak{v} \ y) \ \tau = true \ \tau \land (\mathfrak{v} \ y) \ \tau \rightarrow (\mathfrak{v
```

**interpretation** *StrictRefEq<sub>Pair</sub>*: *profile-bin3*  $\lambda$  *x y.* (*x*::(' $\mathfrak{A}$ ,' $\alpha$ ::*null*,' $\beta$ ::*null*)*Pair*)  $\doteq$  *y*  $\langle proof \rangle$ 

### **Standard Operations**

This part provides a collection of operators for the Pair type.

```
Definition: OclPair Constructor definition OclPair:(^{1}\mathfrak{A}, ^{\prime}\alpha) \ val \Rightarrow
                      ('\mathfrak{A}, '\beta) \ val \Rightarrow
                      ('\mathfrak{A}, '\alpha::null, '\beta::null) Pair (Pair\{(-), (-)\})
where
             Pair\{X,Y\} \equiv (\lambda \ \tau. \ if \ (\upsilon \ X) \ \tau = true \ \tau \land (\upsilon \ Y) \ \tau = true \ \tau
                               then Abs-Pair<sub>base</sub> ||(X \tau, Y \tau)||
                               else invalid \tau)
interpretation OclPair: profile-bin4
               OclPair \lambda x y. Abs-Pair<sub>base</sub> ||(x, y)||
               \langle proof \rangle
Definition: OclFst definition OclFirst:: ({}^{1}\!\mathfrak{A}, {}^{\prime}\alpha::null, {}^{\prime}\beta::null) Pair \Rightarrow ({}^{1}\!\mathfrak{A}, {}^{\prime}\alpha) val ( - .First'('))
where X.First() \equiv (\lambda \tau. if (\delta X) \tau = true \tau
                               then fst \lceil \lceil Rep\text{-Pair}_{base}(X \tau) \rceil \rceil
                               else invalid \tau)
interpretation OclFirst : profile-mono2 OclFirst \lambda x. fst \lceil \lceil Rep-Pair_{base}(x) \rceil \rceil
                           \langle proof \rangle
Definition: OclSnd definition OclSecond: (^{\prime}\mathfrak{A}, ^{\prime}\alpha::null, ^{\prime}\beta::null) Pair \Rightarrow (^{\prime}\mathfrak{A}, ^{\prime}\beta) val (-.Second'(^{\prime}))
where X . Second() \equiv (\lambda \tau . if (\delta X) \tau = true \tau
                                then snd \lceil \lceil Rep-Pair_{base}(X \tau) \rceil \rceil
                                else invalid \tau)
```

**interpretation** *OclSecond* : *profile-mono2 OclSecond*  $\lambda x$ . *snd*  $\lceil \lceil Rep-Pair_{base}(x) \rceil \rceil$   $\langle proof \rangle$ 

### **Logical Properties**

**lemma** 
$$1: \tau \models \upsilon \ Y \Longrightarrow \tau \models Pair\{X,Y\} \ .First() \triangleq X \ \langle proof \rangle$$
**lemma**  $2: \tau \models \upsilon \ X \Longrightarrow \tau \models Pair\{X,Y\} \ .Second() \triangleq Y \ \langle proof \rangle$ 

## **Execution Properties**

**lemma** proj1-exec [simp, code-unfold] :  $Pair\{X,Y\}$  . $First() = (if (v Y) then X else invalid endif) <math>\langle proof \rangle$ 

**lemma** proj2-exec [simp, code-unfold] :  $Pair\{X,Y\}$  . $Second() = (if (v X) then Y else invalid endif) <math>\langle proof \rangle$ 

### **Test Statements**

```
Assert \tau \models invalid . First() \triangleq invalid

Assert \tau \models null . First() \triangleq invalid

Assert \tau \models null . Second() \triangleq invalid . Second()

Assert \tau \models Pair\{invalid, true\} \triangleq invalid

Assert \tau \models v(Pair\{null, true\}. First())

Assert \tau \models (Pair\{null, true\}). First() \triangleq null

Assert \tau \models (Pair\{null, Pair\{true, invalid\}\}). First() \triangleq invalid
```

end

### **B.2.8.** Collection Type Set: Operations

### As a Motivation for the (infinite) Type Construction: Type-Extensions as Sets

Our notion of typed set goes beyond the usual notion of a finite executable set and is powerful enough to capture *the extension of a type* in UML and OCL. This means we can have in Featherweight OCL Sets containing all

possible elements of a type, not only those (finite) ones representable in a state. This holds for base types as well as class types, although the notion for class-types — involving object id's not occurring in a state — requires some care.

In a world with *invalid* and *null*, there are two notions extensions possible:

- 1. the set of all defined values of a type T (for which we will introduce the constant T)
- 2. the set of all values of a type T, so including null (for which we will introduce the constant  $T_{null}$ ).

We define the set extensions for the base type *Integer* as follows:

#### **Validity and Definedness Properties**

Every element in a defined set is valid.

**lemma** S-lift':

```
lemma Set-inv-lemma: \tau \models (\delta X) \Longrightarrow \forall x \in \lceil \lceil Rep\text{-}Set_{base} \mid (X \mid \tau) \rceil \rceil. x \neq bot \langle proof \rangle

lemma Set-inv-lemma':
assumes x-def: \tau \models \delta X
and e-mem: e \in \lceil \lceil Rep\text{-}Set_{base} \mid (X \mid \tau) \rceil \rceil
shows \tau \models \upsilon \mid (\lambda - \cdot \cdot e) \mid \langle proof \rangle

lemma abs-rep-simp':
assumes S-all-def: \tau \models \delta S
shows Abs-Set_{base} \mid \lfloor \lceil \lceil Rep\text{-}Set_{base} \mid (S \mid \tau) \rceil \rceil \rfloor \rfloor = S \mid \tau \mid \langle proof \rangle
```

```
assumes S-all-def: (\tau :: '\mathfrak{A} st) \models \delta S

shows \exists S'. (\lambda a (-:: '\mathfrak{A} st). a) ` [ [ Rep-Set_{base} (S \tau) ] ] = (\lambda a (-:: '\mathfrak{A} st). [a]) ` S' 

<math>\langle proof \rangle

lemma invalid-set-OclNot-defined [simp,code-unfold]:\delta(invalid:: ('\mathfrak{A}, '\alpha :: null) Set) = false \langle proof \rangle

lemma invalid-set-OclNot-defined [simp,code-unfold]:\delta(null:: ('\mathfrak{A}, '\alpha :: null) Set) = false 

<math>\langle proof \rangle

lemma invalid-set-valid [simp,code-unfold]:\upsilon(invalid:: ('\mathfrak{A}, '\alpha :: null) Set) = false 

<math>\langle proof \rangle

lemma null-set-valid [simp,code-unfold]:\upsilon(null:: ('\mathfrak{A}, '\alpha :: null) Set) = true 

<math>\langle proof \rangle
```

... which means that we can have a type ( $\mathfrak{A}$ ,( $\mathfrak{A}$ ,( $\mathfrak{A}$ ) *Integer*) *Set*) *Set* corresponding exactly to Set(Set(Integer)) in OCL notation. Note that the parameter  $\mathfrak{A}$  still refers to the object universe; making the OCL semantics entirely parametric in the object universe makes it possible to study (and prove) its properties independently from a concrete class diagram.

#### **Constants on Sets**

```
definition mtSet::(\mathfrak{A}, \alpha::null) Set (Set\{\})where Set\{\} \equiv (\lambda \tau. Abs-Set_{base} \lfloor \lfloor \{\}:: \alpha set \rfloor \rfloor)lemma mtSet-defined[simp,code-unfold]:\delta(Set\{\}) = true \langle proof \ranglelemma mtSet-valid[simp,code-unfold]:\upsilon(Set\{\}) = true \langle proof \ranglelemma mtSet-rep-set: \lceil \lceil Rep-Set_{base} (Set\{\} \tau) \rceil \rceil = \{\} \langle proof \ranglelemma [simp,code-unfold]: const Set\{\} \langle proof \rangle
```

Note that the collection types in OCL allow for null to be included; however, there is the null-collection into which inclusion yields invalid.

### **Operations**

This part provides a collection of operators for the Set type.

```
Definition: OclIncluding definition OclIncluding ::: [({}^{t}\mathfrak{A},'\alpha{}^{c}{}::null) Set,({}^{t}\mathfrak{A},'\alpha{}) val] \Rightarrow ({}^{t}\mathfrak{A},'\alpha{}) Set where OclIncluding x y = (\lambda \tau. if (\delta x) \tau = true \tau \land (\upsilon y) \tau = true \tau
then Abs-Set_{base} \mid \lfloor \lceil \lceil Rep-Set_{base} (x \tau) \rceil \rceil \mid \cup \{y \tau\} \rfloor \rfloor
else invalid \tau
notation OclIncluding (-->including'(-'))
```

```
interpretation OclIncluding: profile-bin2 OclIncluding \lambda x y. Abs-Set<sub>base</sub> ||\lceil [Rep-Set_{base} x \rceil] \cup \{y\}||
\langle proof \rangle
syntax
  -OclFinset :: args = (2, 'a::null) Set (Set\{(-)\})
translations
 Set\{x, xs\} == CONST\ OclIncluding\ (Set\{xs\})\ x
 Set\{x\} = CONST\ OclIncluding\ (Set\{\})\ x
Definition: OclExcluding definition OclExcluding :: [({}^{\prime}\mathfrak{A},{}^{\prime}\alpha::null)\ Set,({}^{\prime}\mathfrak{A},{}^{\prime}\alpha)\ val] \Rightarrow ({}^{\prime}\mathfrak{A},{}^{\prime}\alpha)\ Set
            OclExcluding x y = (\lambda \tau. if (\delta x) \tau = true \tau \wedge (\upsilon y) \tau = true \tau
                                then Abs-Set<sub>base</sub> [ [ [Rep-Set_{base}(x \tau)]] - \{y \tau\} ] ]
notation OclExcluding (-->excluding'(-'))
Definition: Ocllncludes definition Ocllncludes :: [({}^{\prime}\mathfrak{A},'\alpha::null) Set,({}^{\prime}\mathfrak{A},'\alpha) val] \Rightarrow {}^{\prime}\mathfrak{A} Boolean
            OclIncludes x y = (\lambda \tau). if (\delta x) \tau = true \tau \wedge (\upsilon y) \tau = true \tau
                                then ||(y \tau) \in \lceil \lceil Rep\text{-}Set_{base}(x \tau) \rceil \rceil||
                                else \perp)
notation OclIncludes (-->includes'(-'))
Definition: OclExcludes definition OclExcludes :: [('\mathfrak{A},'\alpha::null)\ Set,('\mathfrak{A},'\alpha)\ val] \Rightarrow '\mathfrak{A}\ Boolean
             OclExcludes x y = (not(OclIncludes x y))
notation OclExcludes (-->excludes'(-'))
```

The case of the size definition is somewhat special, we admit explicitly in Featherweight OCL the possibility of infinite sets. For the size definition, this requires an extra condition that assures that the cardinality of the set is actually a defined integer.

```
 \begin{array}{lll} \textbf{Definition: OclSize} & \textbf{definition } \textit{OclSize} & :: ('\mathfrak{A},'\alpha :: \textit{null}) \textit{Set} \Rightarrow '\mathfrak{A} \textit{ Integer} \\ \textbf{where} & \textit{OclSize } x = (\lambda \ \tau . \textit{if} \ (\delta \ x) \ \tau = \textit{true} \ \tau \land \textit{finite}(\lceil \lceil \textit{Rep-Set}_{\textit{base}} \ (x \ \tau) \rceil \rceil) \\ & \textit{then} \ \lfloor \lfloor \ \textit{int}(\textit{card} \ \lceil \lceil \textit{Rep-Set}_{\textit{base}} \ (x \ \tau) \rceil \rceil) \ \rfloor \rfloor \\ & \textit{else} \ \bot \ ) \\ \textbf{notation} & \textit{OclSize} & (-->\textit{size}'(') \ ) \\ \end{array}
```

The following definition follows the requirement of the standard to treat null as neutral element of sets. It is a well-documented exception from the general strictness rule and the rule that the distinguished argument self should be non-null.

```
Definition: OcllsEmpty definition OcllsEmpty :: ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha::null) Set \Rightarrow {}^{\prime}\mathfrak{A} Boolean where OcllsEmpty x = ((v \ x \ and \ not \ (\delta \ x)) \ or \ ((OclSize \ x) \doteq \mathbf{0})) notation OcllsEmpty (-->isEmpty'('))
```

```
Definition: OclNotEmpty definition OclNotEmpty :: ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha::null) Set \Rightarrow {}^{\prime}\mathfrak{A} Boolean
where OclNotEmpty x = not(OclIsEmpty x)
notation OclNotEmpty (-->notEmpty'('))
Definition: OclANY definition OclANY :: [('\mathfrak{A}, '\alpha :: null) Set] \Rightarrow ('\mathfrak{A}, '\alpha) val
where OclANY x = (\lambda \tau. if (\upsilon x) \tau = true \tau
                         then if (\delta x \text{ and } OclNotEmpty x) \tau = true \tau
                              then SOME y. y \in \lceil \lceil Rep\text{-Set}_{base}(x \tau) \rceil \rceil
                              else null τ
                         else \perp )
notation OclANY (-->any'('))
Definition: OclForall The definition of OclForall mimics the one of op and: OclForall is not a strict operation.
definition OclForall :: [('\mathfrak{A},'\alpha::null)Set,('\mathfrak{A},'\alpha)val\Rightarrow('\mathfrak{A})Boolean]\Rightarrow '\mathfrak{A} Boolean
where OclForall SP = (\lambda \tau. if (\delta S) \tau = true \tau
                              then if (\exists x \in [\lceil Rep\text{-}Set_{base}(S \tau) \rceil] \cdot P(\lambda - x) \tau = false \tau)
                                   then false \tau
                                   else if (\exists x \in [\lceil Rep\text{-}Set_{base} (S \tau) \rceil] \cdot P(\lambda - x) \tau = invalid \tau)
                                       then invalid \tau
                                       else if (\exists x \in \lceil \lceil Rep - Set_{base}(S \tau) \rceil \rceil, P(\lambda - x) \tau = null \tau)
                                            then null \tau
                                            else true τ
                              else \perp)
syntax
  -OclForall :: [('\mathfrak{A}, '\alpha :: null) \ Set, id, ('\mathfrak{A}) Boolean] \Rightarrow '\mathfrak{A} \ Boolean \ ((-) - > forAll'(-|-'))
translations
 X-> for All(x \mid P) == CONST \ Ocl For all \ X \ (%x. P)
Definition: OclExists Like OclForall, OclExists is also not strict.
definition OclExists :: [('\mathfrak{A}, '\alpha::null) \ Set, ('\mathfrak{A}, '\alpha)val \Rightarrow ('\mathfrak{A}) \ Boolean] \Rightarrow '\mathfrak{A} \ Boolean
where
             OclExists\ S\ P = not(OclForall\ S\ (\lambda\ X.\ not\ (P\ X)))
syntax
 -OclExist :: [(^{1}21, ^{1}\alpha::null) Set, id, (^{1}21) Boolean] \Rightarrow ^{1}21 Boolean ((-)->exists'(-|-'))
translations
 X->exists(x \mid P) == CONST\ OclExists\ X\ (\%x.\ P)
Definition: Ocliterate definition Ocliterate :: [(^{1}\!\mathfrak{A}, ^{\prime}\!\alpha::null) Set, (^{1}\!\mathfrak{A}, ^{\prime}\!\beta::null) val,
                          ('\mathfrak{A}, '\alpha)val \Rightarrow ('\mathfrak{A}, '\beta)val \Rightarrow ('\mathfrak{A}, '\beta)val \Rightarrow ('\mathfrak{A}, '\beta)val
where OclIterate S A F = (\lambda \tau. if (\delta S) \tau = true \tau \wedge (\upsilon A) \tau = true \tau \wedge finite \lceil [Rep-Set_{base} (S \tau)] \rceil
                               then (Finite-Set.fold (F) (A) ((\lambda a \tau. a) \cdot \lceil \lceil Rep-Set_{base} (S \tau) \rceil \rceil))\tau
                               else \perp)
syntax
 -OclIterate :: [('\mathfrak{A}, '\alpha :: null) \ Set, idt, idt, '\alpha, '\beta] => ('\mathfrak{A}, '\gamma)val
                      (- −>iterate'(-;-=- | -') )
translations
```

```
X->iterate(a; x = A \mid P) == CONST\ OclIterate\ X\ A\ (\% a.\ (\%\ x.\ P))
Definition: OclSelect definition OclSelect :: [('\mathfrak{A}, '\alpha :: null)Set, ('\mathfrak{A}, '\alpha)val \Rightarrow ('\mathfrak{A})Boolean] \Rightarrow ('\mathfrak{A}, '\alpha)Set
where OclSelect S P = (\lambda \tau. if (\delta S) \tau = true \tau
                            then if (\exists x \in [\lceil Rep\text{-}Set_{base} (S \tau) \rceil] \cdot P(\lambda - x) \tau = invalid \tau)
                                then invalid \tau
                                else Abs-Set<sub>base</sub> \lfloor \lfloor \{x \in \lceil \lceil Rep\text{-Set_{base}}(S \tau) \rceil \rceil \rceil. P(\lambda - x) \tau \neq false \tau \} \rfloor \rfloor
                            else invalid \tau)
syntax
 -OclSelect :: [('\mathfrak{A},'\alpha::null) Set,id,('\mathfrak{A})Boolean] \Rightarrow '\mathfrak{A} Boolean ((-)->select'(-|-'))
translations
 X->select(x \mid P) == CONST\ OclSelect\ X\ (\%\ x.\ P)
Definition: OclReject definition OclReject :: [('\mathfrak{A}, '\alpha :: null)Set, ('\mathfrak{A}, '\alpha) val \Rightarrow ('\mathfrak{A})Boolean] \Rightarrow ('\mathfrak{A}, '\alpha :: null)Set
where OclReject\ S\ P = OclSelect\ S\ (not\ o\ P)
syntax
 -OclReject :: [('\mathfrak{A}, '\alpha :: null) Set, id, ('\mathfrak{A}) Boolean] \Rightarrow '\mathfrak{A} Boolean ((-) -> reject'(-|-'))
translations
 X->reject(x \mid P) == CONST\ OclReject\ X\ (\%\ x.\ P)
Definition (futur operators) consts
                        :: [('\mathfrak{A}, '\alpha :: null) \ Set, ('\mathfrak{A}, '\alpha) \ Set] \Rightarrow '\mathfrak{A} \ Integer
   OclCount
                        :: ('\mathfrak{A}, '\alpha :: null) Set \Rightarrow '\mathfrak{A} Integer
   OclSum
   OclIncludesAll :: [('\mathfrak{A}, '\alpha :: null) Set, ('\mathfrak{A}, '\alpha) Set] \Rightarrow '\mathfrak{A} Boolean
   OclExcludesAll :: [('\mathfrak{A}, '\alpha :: null) Set, ('\mathfrak{A}, '\alpha) Set] \Rightarrow '\mathfrak{A} Boolean
   OclComplement :: ('\mathfrak{A}, '\alpha :: null) Set \Rightarrow ('\mathfrak{A}, '\alpha) Set
                         :: [('\mathfrak{A}, '\alpha :: null) \ Set, ('\mathfrak{A}, '\alpha) \ Set] \Rightarrow ('\mathfrak{A}, '\alpha) \ Set
   OclIntersection:: [('\mathfrak{A}, '\alpha :: null) \ Set, ('\mathfrak{A}, '\alpha) \ Set] \Rightarrow ('\mathfrak{A}, '\alpha) \ Set
notation
    OclCount
                        (-->count'(-'))
notation
                        (-->sum'('))
    OclSum
notation
    OclIncludesAll (-->includesAll'(-'))
    OclExcludesAll (-->excludesAll'(-'))
notation
    OclComplement (-->complement'('))
notation
                         (-->union'(-')
    OclUnion
notation
    OclIntersection(-->intersection'(-'))
Validity and Definedness Properties OclIncluding
```

```
lemma OclIncluding-defined-args-valid: (\tau \models \delta(X -> including(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
```

```
\langle proof \rangle
```

 $\langle proof \rangle$ 

```
lemma OclIncluding-valid-args-valid:
(\tau \models \upsilon(X->including(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclIncluding-defined-args-valid'[simp,code-unfold]:
\delta(X->including(x)) = ((\delta X) \text{ and } (\upsilon x))
\langle proof \rangle
lemma OclIncluding-valid-args-valid''[simp,code-unfold]:
v(X->including(x)) = ((\delta X) \text{ and } (v x))
\langle proof \rangle
   OclExcluding
lemma OclExcluding-defined-args-valid:
(\tau \models \delta(X - > excluding(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclExcluding-valid-args-valid:
(\tau \models \upsilon(X - > excluding(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclExcluding-valid-args-valid'[simp,code-unfold]:
\delta(X->excluding(x)) = ((\delta X) \text{ and } (\upsilon x))
\langle proof \rangle
lemma OclExcluding-valid-args-valid''[simp,code-unfold]:
v(X->excluding(x)) = ((\delta X) \text{ and } (v x))
\langle proof \rangle
   OclIncludes
lemma OclIncludes-defined-args-valid:
(\tau \models \delta(X - > includes(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclIncludes-valid-args-valid:
(\tau \models \upsilon(X->includes(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclIncludes-valid-args-valid'[simp,code-unfold]:
\delta(X->includes(x)) = ((\delta X) \text{ and } (\upsilon x))
```

```
lemma OclIncludes-valid-args-valid''[simp,code-unfold]:
v(X->includes(x)) = ((\delta X) \text{ and } (v x))
\langle proof \rangle
    OclExcludes
lemma OclExcludes-defined-args-valid:
(\tau \models \delta(X - > excludes(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclExcludes-valid-args-valid:
(\tau \models \upsilon(X - > excludes(x))) = ((\tau \models (\delta X)) \land (\tau \models (\upsilon x)))
\langle proof \rangle
lemma OclExcludes-valid-args-valid [simp,code-unfold]:
\delta(X->excludes(x)) = ((\delta X) \text{ and } (\upsilon x))
\langle proof \rangle
lemma OclExcludes-valid-args-valid''[simp,code-unfold]:
v(X->excludes(x)) = ((\delta X) \text{ and } (v X))
\langle proof \rangle
    OclSize
lemma OclSize-defined-args-valid: \tau \models \delta (X->size()) \Longrightarrow \tau \models \delta X
\langle proof \rangle
lemma OclSize-infinite:
assumes non-finite:\tau \models not(\delta(S->size()))
shows (\tau \models not(\delta(S))) \lor \neg finite \lceil \lceil Rep-Set_{base}(S \tau) \rceil \rceil
\langle proof \rangle
lemma \tau \models \delta X \Longrightarrow \neg finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil \Longrightarrow \neg \tau \models \delta (X -> size())
\langle proof \rangle
lemma size-defined:
assumes X-finite: \land \tau. finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil
shows \delta (X->size()) = \delta X
 \langle proof \rangle
lemma size-defined':
 assumes X-finite: finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil
shows (\tau \models \delta (X - > size())) = (\tau \models \delta X)
 \langle proof \rangle
    OclIsEmpty
lemma OclIsEmpty-defined-args-valid: \tau \models \delta (X - > isEmpty()) \Longrightarrow \tau \models \upsilon X
  \langle proof \rangle
```

```
lemma \tau \models \delta (null -> isEmpty()) \langle proof \rangle
```

**lemma** OclIsEmpty-infinite: 
$$\tau \models \delta X \Longrightarrow \neg finite \lceil \lceil Rep\text{-Set}_{base}(X \tau) \rceil \rceil \Longrightarrow \neg \tau \models \delta (X->isEmpty()) \langle proof \rangle$$

OclNotEmpty

**lemma** OclNotEmpty-defined-args-valid: $\tau \models \delta \ (X->notEmpty()) \Longrightarrow \tau \models \upsilon \ X \ \langle proof \rangle$ 

**lemma** 
$$\tau \models \delta (null -> notEmpty()) \ \langle proof \rangle$$

**lemma** OclNotEmpty-infinite:  $\tau \models \delta X \Longrightarrow \neg finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil \Longrightarrow \neg \tau \models \delta (X->notEmpty()) \langle proof \rangle$ 

**lemma** *OclNotEmpty-has-elt* : 
$$\tau \models \delta X \Longrightarrow \tau \models X -> notEmpty() \Longrightarrow \exists e.\ e \in \lceil \lceil Rep-Set_{base}(X \tau) \rceil \rceil \setminus proof \rangle$$

**OclANY** 

**lemma** OclANY-defined-args-valid:  $\tau \models \delta (X->any()) \Longrightarrow \tau \models \delta X \langle proof \rangle$ 

lemma 
$$\tau \models \delta X \Longrightarrow \tau \models X -> isEmpty() \Longrightarrow \neg \tau \models \delta (X -> any()) \ \langle proof \rangle$$

 $\textbf{lemma} \ \textit{OclANY-valid-args-valid}:$ 

$$(\tau \models \upsilon(X -> any())) = (\tau \models \upsilon X)$$
  
 $\langle proof \rangle$ 

**lemma** OclANY-valid-args-valid"[simp,code-unfold]: v(X->any()) = (v X)  $\langle proof \rangle$ 

### Execution with Invalid or Null or Infinite Set as Argument OclIncluding

 $\begin{tabular}{ll} \textbf{lemma} & \textit{OclIncluding-invalid}[simp,code-unfold]: (invalid->including(x)) = invalid \\ \langle proof \rangle \end{tabular}$ 

 $\begin{tabular}{ll} \textbf{lemma} & \textit{OclIncluding-invalid-args[simp,code-unfold]:} (X->including(invalid)) = invalid \\ \langle proof \rangle \\ \end{tabular}$ 

**lemma**  $OclIncluding-null[simp,code-unfold]:(null->including(x)) = invalid \langle proof \rangle$ 

OclExcluding

 $\begin{tabular}{ll} \textbf{lemma} & \textit{OclExcluding-invalid}[\textit{simp}, code-unfold]{:}(invalid->&\textit{excluding}(x)) = invalid \\ \langle \textit{proof} \rangle \\ \end{tabular}$ 

**lemma**  $OclExcluding-invalid-args[simp,code-unfold]:(X->excluding(invalid)) = invalid \langle proof \rangle$ 

**lemma**  $OclExcluding-null[simp,code-unfold]:(null->excluding(x)) = invalid \langle proof \rangle$ 

OclIncludes

**lemma** OclIncludes-invalid[simp,code-unfold]: $(invalid->includes(x)) = invalid \langle proof \rangle$ 

**lemma** OclIncludes-invalid-args[simp,code-unfold $]:(X->includes(invalid)) = invalid \langle proof \rangle$ 

**lemma**  $OclIncludes-null[simp,code-unfold]:(null->includes(x)) = invalid \langle proof \rangle$ 

OclExcludes

**lemma** OclExcludes-invalid[simp,code-unfold]: $(invalid -> excludes(x)) = invalid \langle proof \rangle$ 

**lemma** OclExcludes-invalid-args[simp,code-unfold]:(X->excludes(invalid)) = invalid  $\langle proof \rangle$ 

**lemma**  $OclExcludes-null[simp,code-unfold]:(null->excludes(x)) = invalid \langle proof \rangle$ 

OclSize

 $\begin{array}{l} \textbf{lemma} \ \textit{OclSize-invalid}[\textit{simp}, code-unfold] : (\textit{invalid} -> \textit{size}()) = \textit{invalid} \\ \langle \textit{proof} \rangle \end{array}$ 

**lemma** OclSize-null[simp,code-unfold]: $(null->size()) = invalid \langle proof \rangle$ 

OclIsEmpty

 $\begin{tabular}{ll} \textbf{lemma} & \textit{OclIsEmpty-invalid}[simp,code-unfold]: (invalid->isEmpty()) = invalid \\ \langle proof \rangle \\ \end{tabular}$ 

 $\begin{array}{l} \textbf{lemma} \ \textit{OclIsEmpty-null}[\textit{simp}, code-\textit{unfold}] : (\textit{null} -> \textit{isEmpty}()) = \textit{true} \\ \langle \textit{proof} \rangle \end{array}$ 

OclNotEmpty

 $\begin{tabular}{ll} \textbf{lemma} & OclNotEmpty-invalid[simp,code-unfold]: (invalid->notEmpty()) = invalid \\ \langle proof \rangle \end{tabular}$ 

**lemma** OclNotEmpty-null[simp,code-unfold]:(null->notEmpty()) = false

 $\langle proof \rangle$ 

OclANY

 $\begin{tabular}{ll} \textbf{lemma} & \textit{OclANY-invalid}[simp,code-unfold]: (invalid->any()) = invalid \\ \langle proof \rangle \end{tabular}$ 

 $\begin{array}{l} \textbf{lemma} \ \textit{OclANY-null}[\textit{simp}, code-\textit{unfold}] : (\textit{null} -> \textit{any}()) = \textit{null} \\ \langle \textit{proof} \rangle \end{array}$ 

OclForall

**lemma**  $OclForall-invalid[simp,code-unfold]:invalid->forAll(a|Pa) = invalid \langle proof \rangle$ 

**lemma**  $OclForall-null[simp,code-unfold]:null->forAll(a \mid P \ a) = invalid \langle proof \rangle$ 

**OclExists** 

**lemma** OclExists-invalid[simp,code-unfold]:invalid->exists(a|Pa)=invalid $\langle proof \rangle$ 

**lemma**  $OclExists-null[simp,code-unfold]:null->exists(a \mid P \ a) = invalid \langle proof \rangle$ 

OclIterate

**lemma**  $OclIterate-invalid[simp,code-unfold]:invalid->iterate(a; x = A | P a x) = invalid \langle proof \rangle$ 

**lemma**  $OclIterate-null[simp,code-unfold]:null->iterate(a; x = A \mid P \ a \ x) = invalid \langle proof \rangle$ 

**lemma**  $OclIterate-invalid-args[simp,code-unfold]:S->iterate(a; x = invalid | P a x) = invalid | proof \rangle$ 

An open question is this ...

**lemma** S-> $iterate(a; x = null | P a x) = invalid \langle proof \rangle$ 

lemma OclIterate-infinite:

**assumes** non-finite:  $\tau \models not(\delta(S->size()))$  **shows** (OclIterate S A F)  $\tau = invalid \ \tau$  $\langle proof \rangle$ 

OclSelect

**lemma** OclSelect-invalid[simp,code-unfold]:invalid->select $(a \mid P \mid a) = invalid \mid proof \mid$ 

**lemma**  $OclSelect-null[simp,code-unfold]:null->select(a \mid P \ a) = invalid \langle proof \rangle$ 

OclReject

**lemma** OclReject-invalid[simp,code-unfold]:invalid $->reject(a \mid P \mid a) = invalid \mid proof \mid$ 

**lemma** OclReject-null[simp,code-unfold]:null- $>reject(a \mid P \mid a) = invalid \langle proof \rangle$ 

### **Context Passing lemma** *cp-OclIncluding*:

$$(X-> including(x)) \ \tau = ((\lambda \text{ -. } X \ \tau) -> including(\lambda \text{ -. } x \ \tau)) \ \tau \\ \langle proof \rangle$$

lemma cp-OclExcluding:

$$(X->excluding(x)) \ \tau = ((\lambda - X \ \tau) - >excluding(\lambda - X \ \tau)) \ \tau \ \langle proof \rangle$$

**lemma** cp-OclIncludes:

$$(X->includes(x)) \ \tau = ((\lambda -. X \ \tau)->includes(\lambda -. x \ \tau)) \ \tau \ \langle proof \rangle$$

**lemma** cp-OclIncludes1:

$$(X->includes(x)) \ \tau = (X->includes(\lambda -. x \ \tau)) \ \tau \ \langle proof \rangle$$

**lemma** *cp-OclExcludes*:

$$(X->excludes(x)) \ \tau = ((\lambda - X \ \tau) - >excludes(\lambda - X \ \tau)) \ \tau \ \langle proof \rangle$$

**lemma** *cp-OclSize*: 
$$X->$$
  $size()$   $\tau=((\lambda-.X\ \tau)->$   $size())$   $\tau$   $\langle proof \rangle$ 

**lemma** *cp-OclIsEmpty*: 
$$X->isEmpty()$$
  $\tau=((\lambda-.X\ \tau)->isEmpty())$   $\tau$   $\langle proof \rangle$ 

**lemma** *cp-OclNotEmpty*: X->notEmpty()  $\tau = ((\lambda -. X \tau) -> notEmpty())$   $\tau \land proof \rangle$ 

**lemma** *cp-OclANY*: 
$$X->any()$$
  $\tau=((\lambda-.X \tau)->any())$   $\tau$   $\langle proof \rangle$ 

lemma cp-OclForall:

$$(S->forAll(x \mid P x)) \tau = ((\lambda -. S \tau) ->forAll(x \mid P (\lambda -. x \tau))) \tau \langle proof \rangle$$

```
lemma cp-OclForall1 [simp,intro!]:
cp \ S \Longrightarrow cp \ (\lambda X. \ ((S \ X) - > for All(x \mid P \ x)))
\langle proof \rangle
lemma
cp (\lambda X St x. P (\lambda \tau. x) X St) \Longrightarrow cp S \Longrightarrow cp (\lambda X. (S X) -> for All(x | P x X))
\langle proof \rangle
lemma
cp S \Longrightarrow
(\bigwedge x. cp(P x)) \Longrightarrow
cp(\lambda X. ((SX) - > forAll(x \mid P \times X)))
\langle proof \rangle
lemma cp-OclExists:
(S->exists(x \mid Px)) \tau = ((\lambda - S\tau) - >exists(x \mid P(\lambda - x\tau))) \tau
\langle proof \rangle
lemma cp-OclExists1 [simp,intro!]:
cp S \Longrightarrow cp (\lambda X. ((S X) -> exists(x \mid P x)))
\langle proof \rangle
lemma cp-OclIterate: (X->iterate(a; x = A \mid P \mid a \mid x)) \tau =
            ((\lambda - X \tau) - )iterate(a; x = A \mid P \mid a \mid x)) \tau
\langle proof \rangle
lemma cp-OclSelect: (X->select(a \mid P a)) \tau =
            ((\lambda - X \tau) - select(a \mid P a)) \tau
\langle proof \rangle
lemma cp-OclReject: (X->reject(a \mid Pa)) \tau =
            ((\lambda - X \tau) - > reject(a \mid P a)) \tau
\langle proof \rangle
lemmas cp-intro''_{Set}[intro!, simp, code-unfold] =
     cp-OclIncluding [THEN allI[THEN allI[THEN allI[THEN cpi2]], of OclIncluding]]
     cp-OclExcluding [THEN allI[THEN allI[THEN allI[THEN cpI2]], of OclExcluding]]
     cp-OclIncludes [THEN allI[THEN allI[THEN allI[THEN cp12]], of OclIncludes]]
     cp-OclExcludes [THEN allI[THEN allI[THEN allI[THEN cpi2]], of OclExcludes]]
                      [THEN allI[THEN allI[THEN cpII], of OclSize]]
     cp-OclisEmpty [THEN alli[THEN alli[THEN cpi1], of OclisEmpty]]
     cp-OclNotEmpty [THEN allI[THEN allI[THEN cpII], of OclNotEmpty]]
     cp-OclANY
                        [THEN allI[THEN allI[THEN cpI1], of OclANY]]
```

**Const** lemma const-OclIncluding[simp,code-unfold]:

```
assumes const-x : const x

and const-S : const S

shows const (S->including(x))

\langle proof \rangle
```

### **Strict Equality**

**Definition** After the part of foundational operations on sets, we detail here equality on sets. Strong equality is inherited from the OCL core, but we have to consider the case of the strict equality. We decide to overload strict equality in the same way we do for other value's in OCL:

```
defs StrictRefEq<sub>Set</sub>:  (x::({}^{t}\mathfrak{A},{}^{\prime}\alpha::null})Set) \stackrel{.}{=} y \equiv \lambda \ \tau. \ if \ (\upsilon \ x) \ \tau = true \ \tau \wedge (\upsilon \ y) \ \tau = true \ \tau  then (x \stackrel{\triangle}{=} y)\tau else invalid \tau
```

One might object here that for the case of objects, this is an empty definition. The answer is no, we will restrain later on states and objects such that any object has its oid stored inside the object (so the ref, under which an object can be referenced in the store will represented in the object itself). For such well-formed stores that satisfy this invariant (the WFF-invariant), the referential equality and the strong equality—and therefore the strict equality on sets in the sense above—coincides.

```
Property proof in terms of profile-bin3
```

```
interpretation StrictRefEq_{Set}: profile-bin3 \ \lambda \ x \ y. \ (x::('\mathfrak{A},'\alpha::null)Set) \doteq y \ \langle proof \rangle
```

```
Execution Rules on Oclincluding lemma Oclincluding-finite-rep-set :
```

```
assumes X-def: \tau \models \delta X

and x-val: \tau \models \upsilon x

shows finite \lceil \lceil Rep-Set_{base} (X - > including(x) \tau) \rceil \rceil = finite \lceil \lceil Rep-Set_{base} (X \tau) \rceil \rceil

\langle proof \rangle
```

```
lemma OclIncluding-rep-set:
```

```
assumes S-def: \tau \models \delta S shows \lceil \lceil Rep\text{-Set}_{base} (S->including(\lambda-. \lfloor \lfloor x \rfloor)) \rceil \rceil = insert \lfloor \lfloor x \rfloor \rfloor \lceil \lceil Rep\text{-Set}_{base} (S \tau) \rceil \rceil \langle proof \rangle
```

**lemma** OclIncluding-notempty-rep-set:

```
assumes X-def: \tau \models \delta X

and a-val: \tau \models \upsilon a

shows \lceil \lceil Rep-Set_{base} (X->including(a) <math>\tau \rceil \rceil \rceil \neq \{\}

\langle proof \rangle
```

```
lemma OclIncluding-includes0:
```

```
assumes \tau \models X->includes(x)

shows X->including(x) \tau = X \tau

\langle proof \rangle
```

```
lemma OclIncluding-includes:
assumes \tau \models X -> includes(x)
  shows \tau \models X -> including(x) \triangleq X
\langle proof \rangle
lemma OclIncluding-commute0:
assumes S-def : \tau \models \delta S
    and i-val : \tau \models \upsilon i
    and j-val : \tau \models \upsilon j
  shows \tau \models ((S :: (^{t}\mathfrak{A}, 'a :: null) \ Set) -> including(i) -> including(j) \triangleq (S -> including(j) -> including(i)))
\langle proof \rangle
lemma OclIncluding-commute[simp,code-unfold]:
((S :: (^{t}\mathfrak{A}, 'a :: null) Set) -> including(i) -> including(j) = (S -> including(j) -> including(i)))
\langle proof \rangle
Execution Rules on OclExcluding lemma OclExcluding-finite-rep-set :
 assumes X-def: \tau \models \delta X
     and x-val : \tau \models \upsilon x
   shows finite \lceil \lceil Rep\text{-}Set_{base}(X - > excluding(x) \tau) \rceil \rceil = finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil
 \langle proof \rangle
lemma OclExcluding-rep-set:
 assumes S-def: \tau \models \delta S
  shows \lceil \lceil Rep\text{-}Set_{base} (S - > excluding(\lambda - \cdot ||x||) \tau) \rceil \rceil = \lceil \lceil Rep\text{-}Set_{base} (S \tau) \rceil \rceil - \{ ||x|| \}
 \langle proof \rangle
lemma OclExcluding-excludes0:
assumes \tau \models X -> excludes(x)
  shows X->excluding(x) \tau=X \tau
\langle proof \rangle
lemma OclExcluding-excludes:
assumes \tau \models X -> excludes(x)
  shows \tau \models X -> excluding(x) \triangleq X
\langle proof \rangle
lemma OclExcluding-charn0[simp]:
assumes val-x:\tau \models (\upsilon x)
                \tau \models ((Set\{\}->excluding(x)) \triangleq Set\{\})
shows
\langle proof \rangle
lemma OclExcluding-commute0:
assumes S-def : \tau \models \delta S
    and i-val : \tau \models v i
    and j-val : \tau \models \upsilon j
  shows \tau \models ((S :: ('\mathfrak{A}, 'a :: null) \ Set) -> excluding(i) -> excluding(j) \triangleq (S -> excluding(j) -> excluding(i)))
```

```
\langle proof \rangle
```

```
lemma OclExcluding-commute[simp,code-unfold]:
((S :: (^{t}\mathfrak{A}, 'a :: null) Set) -> excluding(i) -> excluding(j) = (S -> excluding(j) -> excluding(i)))
\langle proof \rangle
lemma OclExcluding-charn0-exec[simp,code-unfold]:
(Set\{\}->excluding(x)) = (if(v x) then Set\{\} else invalid endif)
\langle proof \rangle
lemma OclExcluding-charn1:
assumes def-X: \tau \models (\delta X)
and
       val-x:\tau \models (\upsilon x)
and
       val-y:\tau \models (\upsilon y)
       neq : \tau \models not(x \triangleq y)
and
              \tau \models ((X - > including(x)) - > excluding(y)) \triangleq ((X - > excluding(y)) - > including(x))
shows
\langle proof \rangle
lemma OclExcluding-charn2:
assumes def-X: \tau \models (\delta X)
       val-x:\tau \models (\upsilon x)
shows
             \tau \models (((X->including(x))->excluding(x)) \triangleq (X->excluding(x)))
\langle proof \rangle
theorem OclExcluding-charn3: ((X->including(x))->excluding(x))=(X->excluding(x))
\langle proof \rangle
   One would like a generic theorem of the form:
lemma OclExcluding_charn_exec:
          (X-)including(x:('\mathfrak{A},'a::null)val)->excluding(y)) =
           (if \delta X then if x \doteq y
                             then X->excluding(y)
                              else X\rightarrow excluding(y)\rightarrow including(x)
                              endif
                       else invalid endif)"
```

Unfortunately, this does not hold in general, since referential equality is an overloaded concept and has to be defined for each type individually. Consequently, it is only valid for concrete type instances for Boolean, Integer, and Sets thereof...

The computational law OclExcluding-charn-exec becomes generic since it uses strict equality which in itself

is generic. It is possible to prove the following generic theorem and instantiate it later (using properties that link the polymorphic logical strong equality with the concrete instance of strict quality).

```
lemma OclExcluding-charn-exec:
assumes strict1: (invalid \doteq y) = invalid
          strict2: (x \doteq invalid) = invalid
 and
          StrictRefEq-valid-args-valid: \bigwedge (x::(^{\prime}\mathfrak{A}, 'a::null)val) y \tau.
 and
                               (\tau \models \delta \ (x \doteq y)) = ((\tau \models (\upsilon \ x)) \land (\tau \models \upsilon \ y))
          cp-StrictRefEq: \land (X::(^{\flat}\mathfrak{A},'a::null)val) Y \tau. <math>(X \doteq Y) \tau = ((\lambda - X \tau) \doteq (\lambda - Y \tau)) \tau
 and
          StrictRefEq-vs-StrongEq: \land (x::('\mathfrak{A},'a::null)val) \ y \ \tau.
 and
                                \tau \models \upsilon x \Longrightarrow \tau \models \upsilon y \Longrightarrow (\tau \models ((x \doteq y) \triangleq (x \triangleq y)))
shows (X->including(x::('\mathfrak{A},'a::null)val)->excluding(y)) =
      (if \delta X then if x \doteq y
                 then X->excluding(y)
                 else X \rightarrow excluding(y) \rightarrow including(x)
                 endif
             else invalid endif)
\langle proof \rangle
schematic-lemma OclExcluding-charn-exec_{Integer}[simp,code-unfold]: ?X
\langle proof \rangle
schematic-lemma OclExcluding-charn-exec<sub>Boolean</sub>[simp,code-unfold]: ?X
\langle proof \rangle
schematic-lemma OclExcluding-charn-exec_{Set}[simp,code-unfold]: ?X
\langle proof \rangle
Execution Rules on Oclincludes lemma OclIncludes-charn0[simp]:
assumes val-x:\tau \models (\upsilon x)
shows
                \tau \models not(Set\{\}->includes(x))
\langle proof \rangle
lemma OclIncludes-charn0'[simp,code-unfold]:
Set\{\}->includes(x)=(if\ v\ x\ then\ false\ else\ invalid\ endif)
\langle proof \rangle
lemma OclIncludes-charn1:
assumes def-X: \tau \models (\delta X)
assumes val-x:\tau \models (\upsilon x)
                \tau \models (X->including(x)->includes(x))
shows
\langle proof \rangle
```

```
lemma OclIncludes-charn2:
assumes def-X:\tau \models (\delta X)
         val-x:\tau \models (\upsilon x)
and
and
         val-y: \tau \models (\upsilon y)
         neq : \tau \models not(x \triangleq y)
and
                \tau \models (X->including(x)->includes(y)) \triangleq (X->includes(y))
shows
\langle proof \rangle
   Here is again a generic theorem similar as above.
lemma OclIncludes-execute-generic:
assumes strict1: (invalid = y) = invalid
         strict2: (x \doteq invalid) = invalid
and
         cp-StrictRefEq: \bigwedge (X::({}^{\prime}\mathfrak{A},{}^{\prime}a::null)val) Y \tau. (X \doteq Y) \tau = ((\lambda -. X \tau) \doteq (\lambda -. Y \tau)) \tau
and
         StrictRefEq-vs-StrongEq: \bigwedge (x::('\mathfrak{A},'a::null)val) \ y \ \tau.
and
                               \tau \models \upsilon x \Longrightarrow \tau \models \upsilon y \Longrightarrow (\tau \models ((x \doteq y) \triangleq (x \triangleq v)))
shows
     (X->including(x::('\mathfrak{A},'a::null)val)->includes(y)) =
     (if \delta X then if x = y then true else X - includes(y) endif else invalid endif)
\langle proof \rangle
schematic-lemma OclIncludes-execute<sub>Integer</sub>[simp,code-unfold]: ?X
\langle proof \rangle
schematic-lemma OclIncludes-execute_{Boolean}[simp,code-unfold]: ?X
\langle proof \rangle
schematic-lemma OclIncludes-execute<sub>Set</sub>[simp,code-unfold]: ?X
\langle proof \rangle
lemma OclIncludes-including-generic:
assumes OclIncludes-execute-generic [simp] : \bigwedge X \times y.
         (X->including(x::('\mathfrak{A},'a::null)val)->includes(y)) =
         (if \delta X then if x = y then true else X - includes(y) endif else invalid endif)
    and StrictRefEq-strict": \bigwedge x \ y. \delta ((x::(^{1}\mathfrak{A},^{\prime}a::null)val) \doteq y) = (v(x) \ and \ v(y))
    and a-val : \tau \models v a
    and x-val : \tau \models v x
    and S-incl: \tau \models (S)->includes((x::('\mathfrak{A},'a::null)val))
  shows \tau \models S->including((a::('\mathfrak{A},'a::null)val))->includes(x)
\langle proof \rangle
lemmas OclIncludes-includingInteger =
     OclIncludes-including-generic[OF OclIncludes-execute<sub>Integer</sub> StrictRefEq<sub>Integer</sub>.def-homo]
```

```
Execution Rules on OclExcludes lemma OclExcludes-charn1:
assumes def-X: \tau \models (\delta X)
assumes val-x:\tau \models (v x)
             \tau \models (X->excluding(x)->excludes(x))
shows
\langle proof \rangle
Execution Rules on OclSize lemma [simp,code-unfold]: Set\{\} -> size() = \mathbf{0}
 \langle proof \rangle
lemma OclSize-including-exec[simp,code-unfold]:
((X -> including(x)) -> size()) = (if \delta X and v x then
                          X -> size() +_{int} if X -> includes(x) then 0 else 1 endif
                          invalid
                         endif)
\langle proof \rangle
Execution Rules on OcllsEmpty lemma [simp,code-unfold]: Set\{\}->isEmpty()=true
\langle proof \rangle
lemma OclIsEmpty-including [simp]:
assumes X-def: \tau \models \delta X
  and X-finite: finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil
  and a-val: \tau \models \upsilon a
shows X->including(a)->isEmpty() \tau=false \tau
\langle proof \rangle
Execution Rules on OclNotEmpty lemma [simp,code-unfold]: Set{} -> notEmpty() = false
\langle proof \rangle
lemma OclNotEmpty-including [simp,code-unfold]:
assumes X-def: \tau \models \delta X
  and X-finite: finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil
  and a-val: \tau \models \upsilon a
shows X->including(a)->notEmpty() \tau = true \tau
 \langle proof \rangle
Execution Rules on OclANY lemma [simp,code-unfold]: Set\{\}->any()=null
\langle proof \rangle
lemma OclANY-singleton-exec[simp,code-unfold]:
    (Set\{\}->including(a))->any()=a
 \langle proof \rangle
Execution Rules on OclForall lemma OclForall-mtSet-exec[simp,code-unfold]:((Set\{\})->forAll(z|P(z))) = true
\langle proof \rangle
```

The following rule is a main theorem of our approach: From a denotational definition that assures consistency, but may be — as in the case of the  $OclForall\ X\ P$  — dauntingly complex, we derive operational rules that can serve as a gold-standard for operational execution, since they may be evaluated in whatever situation and according to whatever strategy. In the case of  $OclForall\ X\ P$ , the operational rule gives immediately a way to evaluation in any finite (in terms of conventional OCL: denotable) set, although the rule also holds for the infinite case:

```
Integer_{null} -> forAll(x|Integer_{null} -> forAll(y|x +_{int} y \triangleq y +_{int} x))
  or even:
  Integer -> forAll(x|Integer -> forAll(y|x +_{int} y \doteq y +_{int} x))
   are valid OCL statements in any context \tau.
theorem OclForall-including-exec[simp,code-unfold] :
     assumes cp0 : cp P
     shows
                 ((S->including(x))->forAll(z \mid P(z))) = (if \delta S \text{ and } v x)
                                          then P x and (S->forAll(z \mid P(z)))
                                          else invalid
                                          endif)
\langle proof \rangle
Execution Rules on OclExists lemma OclExists-mtSet-exec[simp,code-unfold]:
((Set\{\}) - > exists(z \mid P(z))) = false
\langle proof \rangle
lemma OclExists-including-exec[simp,code-unfold]:
assumes cp: cp P
shows ((S->including(x))->exists(z \mid P(z)))=(if \delta S and v x)
                                then P x or (S->exists(z \mid P(z)))
                                else invalid
                                endif)
\langle proof \rangle
Execution Rules on Ocliterate lemma Ocliterate-empty[simp,code-unfold]: ((Set{})->iterate(a; x = A | P | a x))
\langle proof \rangle
  In particular, this does hold for A = null.
lemma OclIterate-including:
assumes S-finite: \tau \models \delta(S->size())
and
       F-valid-arg: (v A) \tau = (v (F a A)) \tau
and
       F-commute: comp-fun-commute F
      F-cp:
                  shows ((S->including(a))->iterate(a; x = A | F | a | x)) \tau =
      ((S->excluding(a))->iterate(a; x = F \ a \ A \mid F \ a \ x)) \ \tau
\langle proof \rangle
```

**Execution Rules on OclSelect** lemma OclSelect-mtSet-exec[simp,code-unfold]: OclSelect mtSet P = mtSet  $\langle proof \rangle$ 

```
definition OclSelect-body :: - \Rightarrow - \Rightarrow - \Rightarrow ('\mathfrak{A}, 'a \ option \ option) Set
       \equiv (\lambda P \ x \ acc. \ if \ P \ x \doteq false \ then \ acc \ else \ acc->including(x) \ endif)
theorem OclSelect-including-exec[simp,code-unfold]:
assumes P-cp: cp P
shows OclSelect(X->including(y)) P = OclSelect-body P y (OclSelect(X->excluding(y)) P)
 (is -= ?select)
\langle proof \rangle
Execution Rules on OclReject lemma OclReject-mtSet-exec[simp,code-unfold]: OclReject mtSet P = mtSet
\langle proof \rangle
lemma OclReject-including-exec[simp,code-unfold]:
assumes P-cp: cp P
shows OclReject(X->including(y)) P = OclSelect-body (not o P) y (OclReject(X->excluding(y)) P)
 \langle proof \rangle
Execution Rules Combining Previous Operators OclIncluding
lemma OclIncluding-idem0:
assumes \tau \models \delta S
   and \tau \models \upsilon i
  shows \tau \models (S->including(i)->including(i) \triangleq (S->including(i)))
\langle proof \rangle
theorem OclIncluding-idem[simp,code-unfold]: ((S:: ('\mathbb{A}, 'a::null)Set) -> including(i) -> including(i) = (S-> including(i)))
\langle proof \rangle
   OclExcluding
lemma OclExcluding-idem0:
assumes \tau \models \delta S
   and \tau \models \upsilon i
  shows \tau \models (S->excluding(i)->excluding(i) \triangleq (S->excluding(i)))
\langle proof \rangle
theorem OclExcluding-idem[simp,code-unfold]: ((S->excluding(i))->excluding(i)) = (S->excluding(i))
\langle proof \rangle
   OclIncludes
lemma OclIncludes-any[simp,code-unfold]:
    X->includes(X->any())=(if \delta X then
                       if \delta(X->size()) then not(X->isEmpty())
                        else X->includes(null) endif
                      else invalid endif)
\langle proof \rangle
```

```
OclSize
```

```
lemma [simp,code-unfold]: \delta (Set\{\} -> size()) = true
\langle proof \rangle
lemma [simp,code-unfold]: \delta((X->including(x))->size())=(\delta(X->size())) and v(x)
\langle proof \rangle
lemma [simp,code-unfold]: \delta((X -> excluding(x)) -> size()) = (\delta(X -> size())  and v(x))
\langle proof \rangle
lemma [simp]:
assumes X-finite: \land \tau. finite \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil
shows \delta ((X -> including(x)) -> size()) = (\delta(X) \ and \ \upsilon(x))
\langle proof \rangle
    OclForall
lemma OclForall-rep-set-false:
assumes \tau \models \delta X
shows (OclForall X P \tau = false \ \tau) = (\exists x \in \lceil \lceil Rep\text{-}Set_{base} \ (X \ \tau) \rceil \rceil] \cdot P(\lambda \tau. x) \ \tau = false \ \tau)
\langle proof \rangle
lemma OclForall-rep-set-true:
assumes \tau \models \delta X
shows (\tau \models OclForall\ X\ P) = (\forall x \in \lceil \lceil Rep\text{-}Set_{base}\ (X\ \tau) \rceil \rceil \rceil.\ \tau \models P\ (\lambda\tau.\ x))
\langle proof \rangle
lemma OclForall-includes:
 assumes x-def : \tau \models \delta x
    and y-def: \tau \models \delta y
  shows (\tau \models OclForall\ x\ (OclIncludes\ y)) = (\lceil [Rep-Set_{base}\ (x\ \tau)] \rceil \subseteq \lceil [Rep-Set_{base}\ (y\ \tau)] \rceil)
 \langle proof \rangle
lemma OclForall-not-includes:
assumes x-def : \tau \models \delta x
    and y-def : \tau \models \delta y
   shows (OclForall x (OclIncludes y) \tau = false \ \tau) = (\neg \lceil \lceil Rep\text{-Set}_{base} \ (x \ \tau) \rceil \rceil \subseteq \lceil \lceil Rep\text{-Set}_{base} \ (y \ \tau) \rceil \rceil)
 \langle proof \rangle
lemma OclForall-iterate:
assumes S-finite: finite \lceil \lceil Rep\text{-}Set_{base} (S \tau) \rceil \rceil
  shows S->forAll(x \mid Px) \tau = (S->iterate(x; acc = true \mid acc and Px)) \tau
\langle proof \rangle
lemma OclForall-cong:
assumes \bigwedge x. \ x \in \lceil \lceil Rep\text{-}Set_{base} \ (X \ \tau) \rceil \rceil \Longrightarrow \tau \models P \ (\lambda \tau. \ x) \Longrightarrow \tau \models Q \ (\lambda \tau. \ x)
assumes P: \tau \models OclForall X P
shows \tau \models OclForall X Q
```

```
\langle proof \rangle
lemma OclForall-cong':
assumes \bigwedge x. x \in \lceil \lceil Rep\text{-}Set_{base}(X \tau) \rceil \rceil \Longrightarrow \tau \models P(\lambda \tau. x) \Longrightarrow \tau \models Q(\lambda \tau. x) \Longrightarrow \tau \models R(\lambda \tau. x)
assumes P: \tau \models OclForall X P
assumes Q: \tau \models OclForall \ X \ Q
shows \tau \models OclForall X R
\langle proof \rangle
    Strict Equality
lemma StrictRefEq_{Set}-defined:
assumes x-def: \tau \models \delta x
 assumes y-def: \tau \models \delta y
shows ((x::('\mathfrak{A},'\alpha::null)Set) \doteq y) \tau =
               (x->forAll(z|y->includes(z))) and (y->forAll(z|x->includes(z)))) \tau
\langle proof \rangle
lemma StrictRefEq_{Set}-exec[simp,code-unfold]:
((x::('\mathfrak{A},'\alpha::null)Set) \doteq y) =
  (if \delta x then (if \delta y
               then ((x->forAll(z|y->includes(z))) and (y->forAll(z|x->includes(z)))))
               else if v y
                     then false (*x'->includes = null *)
                     else invalid
                     endif
               endif)
        else if v x (* null = ??? *)
              then if v y then not(\delta v) else invalid endif
              else invalid
              endif
         endif)
\langle proof \rangle
lemma StrictRefEq<sub>Set</sub>-L-subst1 : cp P \Longrightarrow \tau \models \upsilon x \Longrightarrow \tau \models \upsilon P x \Longrightarrow \tau \models \upsilon P x \Longrightarrow \tau \models \upsilon P y
    \tau \models (x::('\mathfrak{A},'\alpha::null)Set) \doteq y \Longrightarrow \tau \models (P x ::('\mathfrak{A},'\alpha::null)Set) \doteq P y
 \langle proof \rangle
lemma OclIncluding-cong':
shows \tau \models \delta s \Longrightarrow \tau \models \delta t \Longrightarrow \tau \models \upsilon x \Longrightarrow
    \tau \models ((s::(\mathfrak{A}, 'a::null)Set) \doteq t) \Longrightarrow \tau \models (s->including(x) \doteq (t->including(x)))
\langle proof \rangle
lemma OclIncluding-cong : \bigwedge(s::({}^{t}\mathfrak{A},'a::null)Set) t \times y \tau. \tau \models \delta t \Longrightarrow \tau \models v y \Longrightarrow
                            \tau \models s \doteq t \Longrightarrow x = y \Longrightarrow \tau \models s -> including(x) \doteq (t -> including(y))
 \langle proof \rangle
lemma const-StrictRefEq<sub>Set</sub>-empty : const X \Longrightarrow const (X \doteq Set\{\})
 \langle proof \rangle
```

```
lemma const-StrictRefEq<sub>Set</sub>-including : const a \Longrightarrow const S \Longrightarrow const X \Longrightarrow const (X \doteq S -> including(a)) \langle proof \rangle
```

#### **Test Statements**

```
Assert (\tau \models (Set\{\lambda -. \lfloor \lfloor x \rfloor \rfloor) \doteq Set\{\lambda -. \lfloor \lfloor x \rfloor \rfloor\}))
Assert (\tau \models (Set\{\lambda -. \lfloor x \rfloor\}) \doteq Set\{\lambda -. \lfloor x \rfloor\}))
```

end

```
theory UML-Sequence
imports ../basic-types/UML-Boolean
../basic-types/UML-Integer
begin
```

### **B.2.9.** Collection Type Sequence: Operations

### Constants: mtSequence

 $\textbf{declare} \ \textit{mtSequence-def} [code\textit{-unfold}]$ 

**lemma**  $mtSequence-defined[simp,code-unfold]: \delta(Sequence\{\}) = true \ \langle proof \rangle$ 

**lemma**  $mtSequence-valid[simp,code-unfold]:v(Sequence{}) = true \langle proof \rangle$ 

**lemma**  $mtSequence-rep-set: \lceil \lceil Rep-Sequence_{base} (Sequence \{\} \tau) \rceil \rceil = \lceil \langle proof \rangle$ 

**lemma** [simp,code-unfold]: const Sequence{}  $\langle proof \rangle$ 

Note that the collection types in OCL allow for null to be included; however, there is the null-collection into which inclusion yields invalid.

**lemmas** cp- $intro''_{Sequence}[intro!,simp,code-unfold] = <math>cp$ -intro'

**Properties of Sequence Type:** Every element in a defined sequence is valid.

**lemma** Sequence-inv-lemma:  $\tau \models (\delta X) \Longrightarrow \forall x \in set \lceil \lceil Rep\text{-}Sequence_{base} \mid (X \mid \tau) \rceil \rceil$ .  $x \neq bot \langle proof \rangle$ 

#### **Strict Equality**

**Definition** After the part of foundational operations on sets, we detail here equality on sets. Strong equality is inherited from the OCL core, but we have to consider the case of the strict equality. We decide to overload strict equality in the same way we do for other value's in OCL:

```
defs StrictRefEq_{Sequence} [code-unfold]:
     ((x::('\mathfrak{A},'\alpha::null)Sequence) \doteq y) \equiv (\lambda \tau. if (\upsilon x) \tau = true \tau \land (\upsilon y) \tau = true \tau
                                          then (x \triangleq y)\tau
                                          else invalid \tau)
   Property proof in terms of profile-bin3
interpretation StrictRefEq<sub>Sequence</sub>: profile-bin3 \lambda x y. (x::({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha::null)Sequence) \doteq y
             \langle proof \rangle
Standard Operations
Definition: including definition OclIncluding :: [({}^{\prime}\mathfrak{A},{}^{\prime}\alpha::null)] Sequence, ({}^{\prime}\mathfrak{A},{}^{\prime}\alpha) val \Rightarrow ({}^{\prime}\mathfrak{A},{}^{\prime}\alpha) Sequence
           OclIncluding x y = (\lambda \tau). if (\delta x) \tau = true \tau \wedge (\upsilon y) \tau = true \tau
                              then Abs-Sequence<sub>base</sub> \lfloor \lfloor \lceil \lceil Rep\text{-Sequence}_{base}(x \tau) \rceil \rceil \otimes \lceil y \tau \rceil \rfloor \rfloor
                              else invalid \tau)
notation OclIncluding (-->including_{Seq}'(-'))
interpretation OclIncluding:
            profile-bin2 OclIncluding \lambda x y. Abs-Sequence<sub>base</sub> || \lceil [Rep-Sequence_{base} x] \rceil \otimes [y] ||
\langle proof \rangle
syntax
  -OclFinsequence :: args = ('\mathfrak{A}, 'a::null) Sequence (Sequence\{(-)\})
translations
 Sequence\{x, xs\} == CONST\ OclIncluding\ (Sequence\{xs\})\ x
 Sequence\{x\} = CONST\ OclIncluding\ (Sequence\{\})\ x
 typ int
 typ num
Definition: excluding
Definition: union
Definition: append identical to including
Definition: prepend
Definition: subSequence
Definition: at
```

#### **Definition: first**

**Definition: last** 

```
Definition: asSet instantiation Sequence_{base} :: (equal)equal begin definition HOL.equal \ k \ l \longleftrightarrow (k::('a::equal)Sequence_{base}) = l instance \langle proof \rangle end lemma equal-Sequence_{base}-code [code]: HOL.equal \ k \ (l::('a::\{equal,null\})Sequence_{base}) \longleftrightarrow Rep-Sequence_{base} k = Rep-Sequence_{base} l \ \langle proof \rangle
```

#### **Test Statements**

```
Assert (\tau \models (Sequence\{\} \doteq Sequence\{\}))

Assert \tau \models (Sequence\{1,invalid,2\} \triangleq invalid)
```

end

```
theory UML-Library
imports

basic-types/UML-Boolean
basic-types/UML-Void
basic-types/UML-Integer
basic-types/UML-Real
basic-types/UML-String

collection-types/UML-Pair
collection-types/UML-Set
collection-types/UML-Sequence
begin
```

## **B.2.10. Miscellaneous Stuff**

### **Properties on Collection Types: Strict Equality**

The structure of this chapter roughly follows the structure of Chapter 10 of the OCL standard [28], which introduces the OCL Library.

### **MOVE TEXT: Collection Types**

For the semantic construction of the collection types, we have two goals:

- 1. we want the types to be *fully abstract*, i. e., the type should not contain junk-elements that are not representable by OCL expressions, and
- 2. we want a possibility to nest collection types (so, we want the potential to talking about Set(Set(Sequences(Pairs(X,Y))))

The former principle rules out the option to define ' $\alpha$  Set just by (' $\mathfrak{A}$ , (' $\alpha$  option option) set) val. This would allow sets to contain junk elements such as  $\{\bot\}$  which we need to identify with undefinedness itself. Abandoning fully abstractness of rules would later on produce all sorts of problems when quantifying over the elements of a type. However, if we build an own type, then it must conform to our abstract interface in order to have nested types: arguments of type-constructors must conform to our abstract interface, and the result type too.

```
lemmas cp-intro" [intro!,simp,code-unfold] =
    cp-intro'
    cp-intro"<sub>Set</sub>
    cp-intro"<sub>Sequence</sub>
```

#### **MOVE TEXT: Test Statements**

```
lemma syntax-test: Set\{2,1\} = (Set\{\}->including(1)->including(2)) \ \langle proof \rangle
```

Here is an example of a nested collection. Note that we have to use the abstract null (since we did not (yet) define a concrete constant *null* for the non-existing Sets):

```
lemma semantic-test2:
assumes H:(Set\{2\} \doteq null) = (false::(^{\iota}\mathfrak{A})Boolean)
shows (\tau::(^{\iota}\mathfrak{A})st) \models (Set\{Set\{2\},null\}->includes(null))
\langle proof \rangle

lemma short-cut'[simp,code-unfold]: (\mathbf{8} \doteq \mathbf{6}) = false
\langle proof \rangle

lemma short-cut''[simp,code-unfold]: (\mathbf{2} \doteq \mathbf{1}) = false
\langle proof \rangle
lemma short-cut'''[simp,code-unfold]: (\mathbf{1} \doteq \mathbf{2}) = false
\langle proof \rangle
Elementary computations on Sets.
declare OclSelect-body-def [simp]

Assert \neg (\tau \models \upsilon(invalid::(^{\iota}\mathfrak{A}, ^{\iota}\alpha::null) Set))
Assert \tau \models \upsilon(null::(^{\iota}\mathfrak{A}, ^{\iota}\alpha::null) Set)
```

```
Assert \neg (\tau \models \delta(null::('\mathfrak{A},'\alpha::null) Set))
Assert \tau \models \upsilon(Set\{\})
Assert \tau \models \upsilon(Set\{Set\{2\},null\})
Assert \tau \models \delta(Set\{Set\{2\},null\})
Assert \tau \models (Set\{2,1\} - > includes(1))
Assert \neg (\tau \models (Set\{2\} - > includes(1)))
Assert \neg (\tau \models (Set\{2,1\} - > includes(null)))
Assert \tau \models (Set\{2,null\} -> includes(null))
Assert \tau \models (Set\{null, 2\} - > includes(null))
Assert \tau \models ((Set\{\}) - > forAll(z \mid \mathbf{0} <_{int} z))
Assert \tau \models ((Set\{2,1\}) - > forAll(z \mid 0 <_{int} z))
Assert \tau \models (0 <_{int} 2) \ and \ (0 <_{int} 1)
Assert \neg (\tau \models ((Set\{2,1\}) - > exists(z \mid z <_{int} \mathbf{0})))
Assert \neg (\tau \models (\delta(Set\{2,null\}) - > forAll(z \mid \mathbf{0} <_{int} z)))
Assert \neg (\tau \models ((Set\{2,null\}) - > forAll(z \mid \mathbf{0} <_{int} z)))
Assert \tau \models ((Set\{2,null\}) -> exists(z \mid \mathbf{0} <_{int} z))
Assert \neg (\tau \models (Set\{null::'a\ Boolean\} \doteq Set\{\}))
Assert \neg (\tau \models (Set\{null::'a\ Integer\} \doteq Set\{\}))
Assert \neg (\tau \models (Set\{true\} \doteq Set\{false\}))
Assert \neg (\tau \models (Set\{true,true\} \doteq Set\{false\}))
Assert \neg (\tau \models (Set\{2\} \doteq Set\{1\}))
Assert \tau \models (Set\{2,null,2\} \doteq Set\{null,2\})
Assert \tau \models (Set\{1,null,2\} <> Set\{null,2\})
Assert \tau \models (Set\{Set\{2,null\}\} \doteq Set\{Set\{null,2\}\})
Assert \tau \models (Set\{Set\{2,null\}\}) <> Set\{Set\{null,2\},null\})
Assert \tau \models (Set\{null\} -> select(x \mid not x) \doteq Set\{null\})
Assert \tau \models (Set\{null\} - > reject(x \mid not x) \doteq Set\{null\})
lemma const (Set{Set{2,null}, invalid}) \langle proof \rangle
```

end

# B.3. Formalization III: UML/OCL constructs: State Operations and Objects

```
theory UML-State
imports UML-Library
begin
```

**no-notation** *None*  $(\bot)$ 

### **B.3.1. Introduction: States over Typed Object Universes**

In the following, we will refine the concepts of a user-defined data-model (implied by a class-diagram) as well as the notion of state used in the previous section to much more detail. Surprisingly, even without a concrete notion of an objects and a universe of object representation, the generic infrastructure of state-related operations is fairly rich.

### **Fundamental Properties on Objects: Core Referential Equality**

```
Definition Generic referential equality - to be used for instantiations with concrete object types ...
```

```
definition StrictRefEq<sub>Object</sub> :: ('\mathbb{A},'a::{object,null})val \Rightarrow ('\mathbb{A},'a)val \Rightarrow ('\mathbb{A})Boolean where StrictRefEq<sub>Object</sub> x y \equiv \lambda \ \tau. \ if \ (\upsilon \ x) \ \tau = true \ \tau \land (\upsilon \ y) \ \tau = true \ \tau then if x \ \tau = null \lor y \ \tau = null then \lfloor \lfloor x \ \tau = null \land y \ \tau = null \rfloor \rfloor else \lfloor \lfloor (oid\text{-}of \ (x \ \tau)) = (oid\text{-}of \ (y \ \tau)) \rfloor \rfloor else invalid \tau
```

```
\textbf{Strictness and context passing} \quad \textbf{lemma } \textit{StrictRefEqObject-strict1}[\textit{simp,code-unfold}]:
```

```
(StrictRefEq_{Object} \ x \ invalid) = invalid \ \langle proof \rangle
```

```
lemma StrictRefEq_{Object}-strict2[simp,code-unfold]: (StrictRefEq_{Object} invalid x) = invalid \langle proof \rangle
```

```
lemma cp-StrictRefEq<sub>Object</sub>: (StrictRefEq<sub>Object</sub> x y \tau) = (StrictRefEq<sub>Object</sub> (\lambda - x \tau) (\lambda - y \tau)) \tau \langle proof \rangle
```

```
 \begin{array}{l} \textbf{lemmas} \ \textit{cp0-StrictRefEq}_{Object} = \textit{cp-StrictRefEq}_{Object} [\textit{THEN allI}[\textit{THEN allI}[\textit{THEN allI}[\textit{THEN allI}[\textit{THEN cp12}]], \\ \textit{of StrictRefEq}_{Object}] ] \end{array}
```

```
 \begin{array}{l} \textbf{lemmas} \ cp\text{-}intro''[intro!,simp,code\text{-}unfold] = \\ cp\text{-}intro'' \\ cp\text{-}StrictRefEq_{Object}[THEN \ allI[THEN \ allI[THEN \ allI[THEN \ allI[THEN \ cpI2]], \\ of \ StrictRefEq_{Object}] \\ \end{array}
```

### Logic and Algebraic Layer on Object

Validity and Definedness Properties We derive the usual laws on definedness for (generic) object equality:

```
lemma StrictRefEq<sub>Object</sub>-defargs: \tau \models (\textit{StrictRefEq}_{Object} \ x \ (y::('\mathfrak{A},'a::\{null,object\})val)) \Longrightarrow (\tau \models (\upsilon \ x)) \land (\tau \models (\upsilon \ y)) \land (proof)
```

```
lemma defined-StrictRefEq_{Object}-I:

assumes val-x: \tau \models \upsilon x

assumes val-x: \tau \models \upsilon y

shows \tau \models \delta (StrictRefEq_{Object} x y)

\langle proof \rangle

lemma StrictRefEq_{Object}-def-homo:

\delta(StrictRefEq_{Object} x (y::(^{\mathfrak{A}},'a::\{null,object\})val)) = ((\upsilon x) \ and \ (\upsilon y))

\langle proof \rangle

Symmetry lemma StrictRefEq_{Object}-sym:

assumes x-val: \tau \models \upsilon x

shows \tau \models StrictRefEq_{Object} x x

\langle proof \rangle
```

**Behavior vs StrongEq** It remains to clarify the role of the state invariant  $\operatorname{inv}_{\sigma}(\sigma)$  mentioned above that states the condition that there is a "one-to-one" correspondence between object representations and oid's:  $\forall oid \in \operatorname{dom} \sigma. oid = \operatorname{OidOf} \lceil \sigma(oid) \rceil$ . This condition is also mentioned in [28, Annex A] and goes back to Richters [30]; however, we state this condition as an invariant on states rather than a global axiom. It can, therefore, not be taken for granted that an oid makes sense both in pre- and post-states of OCL expressions.

We capture this invariant in the predicate WFF:

It turns out that WFF is a key-concept for linking strict referential equality to logical equality: in well-formed states (i.e. those states where the self (oid-of) field contains the pointer to which the object is associated to in the state), referential equality coincides with logical equality.

We turn now to the generic definition of referential equality on objects: Equality on objects in a state is reduced to equality on the references to these objects. As in HOL-OCL [5, 7], we will store the reference of an object inside the object in a (ghost) field. By establishing certain invariants ("consistent state"), it can be assured that there is a "one-to-one-correspondence" of objects to their references—and therefore the definition below behaves as we expect.

Generic Referential Equality enjoys the usual properties: (quasi) reflexivity, symmetry, transitivity, substitutivity for defined values. For type-technical reasons, for each concrete object type, the equality  $\doteq$  is defined by generic referential equality.

```
theorem StrictRefEq_{Object}-vs-StrongEq: assumes WFF: WFF \tau and valid-x: \tau \models (\upsilon x) and valid-y: \tau \models (\upsilon y) and x-present-pre: x \tau \in ran\ (heap(fst\ \tau)) and y-present-pre: y \tau \in ran\ (heap(fst\ \tau)) and x-present-post:x \tau \in ran\ (heap(snd\ \tau))
```

```
and y-present-post:y \tau \in ran\ (heap(snd\ 	au))

shows (\tau \models (StrictRefEq_{Object}\ x\ y)) = (\tau \models (x \triangleq y))

\langle proof \rangle

theorem StrictRefEq_{Object}-vs-StrongEq':

assumes WFF: WFF\ 	au

and valid-x:\ 	au \models (v\ (x::\ (^{t}\mathfrak{A}::object,'\alpha::\{null,object\})val))

and valid-y:\ 	au \models (v\ y)

and oid-preserve: \land x.\ x \in ran\ (heap(fst\ 	au)) \lor x \in ran\ (heap(snd\ 	au)) \Longrightarrow

H\ x \neq \bot \Longrightarrow oid-of (H\ x) = oid-of x

and xy-together: x\ 	au \in H\ `ran\ (heap(fst\ 	au)) \land y\ 	au \in H\ `ran\ (heap(snd\ 	au))

x\ 	au \in H\ `ran\ (heap(snd\ 	au)) \land y\ 	au \in H\ `ran\ (heap(snd\ 	au))
```

So, if two object descriptions live in the same state (both pre or post), the referential equality on objects implies in a WFF state the logical equality.

### **B.3.2.** Operations on Object

### Initial States (for testing and code generation)

```
definition \tau_0 :: ({}^{\mathfrak{A}})st

where \tau_0 \equiv (\{|heap=Map.empty, assocs = Map.empty\}\}, \{|heap=Map.empty, assocs = Map.empty\})
```

#### **OclAllInstances**

To denote OCL types occurring in OCL expressions syntactically—as, for example, as "argument" of oclAllInstances (we use the inverses of the injection functions into the object universes; we show that this is a sufficient "characterization."

```
definition OclAllInstances-generic :: (('\mathbb{M}::object) st \Rightarrow '\mathbb{M} state) \Rightarrow ('\mathbb{M}::object \rightharpoonup '\alpha) \Rightarrow ('\mathbb{M}, '\alpha option option) Set where OclAllInstances-generic fst-snd H = (\lambda \tau. Abs\text{-}Set_{base} \mid \mid Some \ `((H \ `ran \ (heap \ (fst\text{-}snd \ \tau))) - \{ \ None \ \}) \mid \mid) lemma OclAllInstances-generic-defined: \tau \models \delta \ (OclAllInstances\text{-}generic \ pre\text{-}post \ H) \langle proof\rangle lemma OclAllInstances-generic-init-empty: assumes [simp]: \land x. \ pre\text{-}post \ (x, x) = x shows \tau_0 \models OclAllInstances\text{-}generic \ pre\text{-}post \ H \triangleq Set\{\} \langle proof\rangle
```

**lemma** represented-generic-objects-nonnull:

```
assumes A: \tau \models ((OclAllInstances-generic pre-post (H::('\mathbb{U}::object \rightharpoonup'\alpha))) ->includes(x))
            \tau \models not(x \triangleq null)
shows
\langle proof \rangle
lemma represented-generic-objects-defined:
assumes A: \tau \models ((OclAllInstances-generic pre-post (H::('\mathbb{A}::object \rightarrow '\alpha))) ->includes(x))
            \tau \models \delta \ (OclAllInstances-generic\ pre-post\ H) \land \tau \models \delta \ x
\langle proof \rangle
   One way to establish the actual presence of an object representation in a state is:
lemma represented-generic-objects-in-state:
assumes A: \tau \models (OclAllInstances-generic pre-post H) -> includes(x)
            x \tau \in (Some \ o \ H) 'ran (heap(pre-post \ \tau))
shows
\langle proof \rangle
lemma state-update-vs-allInstances-generic-empty:
assumes [simp]: \bigwedge a. pre-post (mk a) = a
shows (mk \ (heap=empty, assocs=A)) \models OclAllInstances-generic pre-post Type <math>\doteq Set\{\}
\langle proof \rangle
```

Here comes a couple of operational rules that allow to infer the value of oclAllInstances from the context  $\tau$ . These rules are a special-case in the sense that they are the only rules that relate statements with *different*  $\tau$ 's. For that reason, new concepts like "constant contexts P" are necessary (for which we do not elaborate an own theory for reasons of space limitations; in examples, we will prove resulting constraints straight forward by hand).

```
lemma state-update-vs-allInstances-generic-including':
assumes [simp]: \bigwedge a. pre-post (mk a) = a
assumes \bigwedge x. \sigma' oid = Some x \Longrightarrow x = Object
   and Type Object \neq None
 shows (OclAllInstances-generic pre-post Type)
       (mk (|heap=\sigma'(oid \mapsto Object), assocs=A))
       ((OclAllInstances-generic\ pre-post\ Type) -> including(\lambda -. \mid |\ drop\ (Type\ Object)\ \mid |))
       (mk (|heap=\sigma',assocs=A|))
\langle proof \rangle
{\bf lemma}\ state-update-vs-all Instances-generic-including:
assumes [simp]: \bigwedge a. pre-post (mk a) = a
assumes \land x. \sigma' oid = Some x \Longrightarrow x = Object
   and Type Object \neq None
shows (OclAllInstances-generic pre-post Type)
      (mk \ (heap = \sigma'(oid \mapsto Object), assocs = A))
      ((\lambda -. (OclAllInstances-generic pre-post Type))
```

```
(mk (heap = \sigma', assocs = A))) - > including(\lambda -. || drop (Type Object) ||))
       (mk (|heap=\sigma'(oid \mapsto Object), assocs=A|))
 \langle proof \rangle
lemma state-update-vs-allInstances-generic-noincluding':
assumes [simp]: \bigwedge a. pre-post (mk a) = a
assumes \bigwedge x. \sigma' oid = Some x \Longrightarrow x = Object
  and Type\ Object = None
 shows (OclAllInstances-generic pre-post Type)
       (mk (|heap=\sigma'(oid \mapsto Object), assocs=A))
       (OclAllInstances-generic pre-post Type)
       (mk (|heap=\sigma', assocs=A|))
\langle proof \rangle
theorem state-update-vs-allInstances-generic-ntc:
assumes [simp]: \bigwedge a. pre-post (mk a) = a
assumes oid-def: oid\notindom \sigma'
and non-type-conform: Type Object = None
and cp-ctxt:
                   cp P
and const-ctxt: \bigwedge X. const X \Longrightarrow const (PX)
shows (mk \ (heap = \sigma'(oid \mapsto Object), assocs = A)) \models P \ (OclAllInstances-generic pre-post Type)) =
     (mk (heap = \sigma', assocs = A))
                                               \models P (OclAllInstances-generic pre-post Type))
    (is (?\tau \models P ?\varphi) = (?\tau' \models P ?\varphi))
\langle proof \rangle
theorem state-update-vs-allInstances-generic-tc:
assumes [simp]: \bigwedge a. pre-post (mk a) = a
assumes oid-def: oid\notindom \sigma'
and type-conform: Type Object \neq None
                   cp P
and cp-ctxt:
and const-ctxt: \bigwedge X. const X \Longrightarrow const (PX)
shows (mk \ (heap = \sigma'(oid \mapsto Object), assocs = A)) \models P \ (OclAllInstances-generic pre-post Type)) =
     (mk (|heap=\sigma', assocs=A|)
                                              \models P((OclAllInstances-generic\ pre-post\ Type)
                                                 ->including(\lambda -. | (Type Object)|)))
     (is (?\tau \models P ?\varphi) = (?\tau' \models P ?\varphi'))
\langle proof \rangle
declare OclAllInstances-generic-def [simp]
OciAllInstances (@post) definition OciAllInstances-at-post :: ({}^{\prime}\mathfrak{A}::object \rightarrow {}^{\prime}\alpha) \Rightarrow ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha \ option \ option) Set
                    (- .allInstances'('))
where OclAllInstances-at-post = OclAllInstances-generic snd
lemma OclAllInstances-at-post-defined: \tau \models \delta (H .allInstances())
\langle proof \rangle
```

```
lemma \tau_0 \models H .allInstances() \triangleq Set\{\}
\langle proof \rangle
lemma represented-at-post-objects-nonnull:
assumes A: \tau \models (((H::('\mathfrak{A}::object \rightharpoonup '\alpha)).allInstances()) ->includes(x))
             \tau \models not(x \triangleq null)
\langle proof \rangle
lemma represented-at-post-objects-defined:
assumes A: \tau \models (((H::('\mathfrak{A}::object \rightharpoonup '\alpha)).allInstances()) ->includes(x))
shows
             \tau \models \delta (H .allInstances()) \land \tau \models \delta x
\langle proof \rangle
   One way to establish the actual presence of an object representation in a state is:
lemma
assumes A: \tau \models H .allInstances() -> includes(x)
            x \tau \in (Some \ o \ H) ' ran \ (heap(snd \ \tau))
\langle proof \rangle
lemma state-update-vs-allInstances-at-post-empty:
shows (\sigma, (heap=empty, assocs=A)) \models Type .allInstances() \doteq Set{}
\langle proof \rangle
```

Here comes a couple of operational rules that allow to infer the value of oclAllInstances from the context  $\tau$ . These rules are a special-case in the sense that they are the only rules that relate statements with *different*  $\tau$ 's. For that reason, new concepts like "constant contexts P" are necessary (for which we do not elaborate an own theory for reasons of space limitations; in examples, we will prove resulting constraints straight forward by hand).

```
lemma state-update-vs-allInstances-at-post-including':

assumes \land x. \ \sigma' \ oid = Some \ x \Longrightarrow x = Object

and Type \ Object \ne None

shows (Type \ .allInstances())

(\sigma, (|heap=\sigma'(oid\mapsto Object), assocs=A|))

= ((Type \ .allInstances())->including(\lambda -. \lfloor \lfloor drop \ (Type \ Object) \rfloor \rfloor))

(\sigma, (|heap=\sigma', assocs=A|))

\langle proof \rangle

lemma state-update-vs-allInstances-at-post-including:
assumes \land x. \ \sigma' \ oid = Some \ x \Longrightarrow x = Object

and Type \ Object \ne None

shows (Type \ .allInstances())

(\sigma, (|heap=\sigma'(oid\mapsto Object), assocs=A|))
```

```
((\lambda -. (Type .allInstances()))
             (\sigma, (heap = \sigma', assocs = A))) - > including(\lambda -. | | drop (Type Object) | |))
       (\sigma, (heap = \sigma'(oid \mapsto Object), assocs = A))
\langle proof \rangle
lemma state-update-vs-allInstances-at-post-noincluding':
assumes \bigwedge x. \sigma' oid = Some x \Longrightarrow x = Object
   and Type Object = None
 shows (Type .allInstances())
       (\sigma, (heap = \sigma'(oid \mapsto Object), assocs = A))
       (Type .allInstances())
       (\sigma, (heap = \sigma', assocs = A))
\langle proof \rangle
theorem state-update-vs-allInstances-at-post-ntc:
assumes oid-def: oid\notindom \sigma'
and non-type-conform: Type Object = None
and cp-ctxt:
                    cp P
and const-ctxt: \bigwedge X. const X \Longrightarrow const (PX)
shows ((\sigma, (heap = \sigma'(oid \mapsto Object), assocs = A)) \models (P(Type .allInstances()))) =
       ((\sigma, (heap=\sigma', assocs=A))
                                                    \models (P(Type .allInstances())))
\langle proof \rangle
theorem state-update-vs-allInstances-at-post-tc:
assumes oid-def: oid\notindom \sigma'
and type-conform: Type Object \neq None
and cp-ctxt:
                    cp P
and const-ctxt: \bigwedge X. const X \Longrightarrow const (P X)
shows ((\sigma, (heap = \sigma'(oid \mapsto Object), assocs = A)) \models (P(Type .allInstances()))) =
       ((\sigma, (heap = \sigma', assocs = A))
                                                    \models (P((Type .allInstances()))
                                                  ->including(\lambda -. | (Type Object)|))))
\langle proof \rangle
OciAllInstances (@pre) definition OciAllInstances-at-pre :: ({}^{\prime}\mathfrak{A}::object \rightarrow {}^{\prime}\alpha) \Rightarrow ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha \ option \ option) Set
                     (- .allInstances@pre'('))
where OclAllInstances-at-pre = OclAllInstances-generic fst
lemma OclAllInstances-at-pre-defined: \tau \models \delta (H .allInstances@pre())
\langle proof \rangle
lemma \tau_0 \models H .allInstances@pre() \triangleq Set{}
\langle proof \rangle
```

```
lemma represented-at-pre-objects-nonnull:
assumes A: \tau \models (((H::('\mathfrak{A}::object \rightarrow '\alpha)).allInstances@pre()) ->includes(x))
shows
            \tau \models not(x \triangleq null)
\langle proof \rangle
lemma represented-at-pre-objects-defined:
assumes A: \tau \models (((H::('\mathfrak{A}::object \rightharpoonup '\alpha)).allInstances@pre()) ->includes(x))
            \tau \models \delta \ (H \ .allInstances@pre()) \land \tau \models \delta \ x
\langle proof \rangle
   One way to establish the actual presence of an object representation in a state is:
lemma
assumes A: \tau \models H .allInstances@pre()->includes(x)
            x \tau \in (Some \ o \ H) ' ran \ (heap(fst \ \tau))
shows
\langle proof \rangle
lemma state-update-vs-allInstances-at-pre-empty:
shows ((heap=empty, assocs=A), \sigma) \models Type .allInstances@pre() \doteq Set{}
\langle proof \rangle
```

Here comes a couple of operational rules that allow to infer the value of oclAllInstances@pre from the context  $\tau$ . These rules are a special-case in the sense that they are the only rules that relate statements with different  $\tau$ 's. For that reason, new concepts like "constant contexts P" are necessary (for which we do not elaborate an own theory for reasons of space limitations; in examples, we will prove resulting constraints straight forward by hand).

```
lemma state-update-vs-allInstances-at-pre-including':
assumes \bigwedge x. \sigma' oid = Some x \Longrightarrow x = Object
  and Type Object \neq None
 shows (Type .allInstances@pre())
       ((|heap=\sigma'(oid\mapsto Object), assocs=A), \sigma)
       ((Type .allInstances@pre()) -> including(\lambda -. || drop (Type Object) ||))
       ((heap = \sigma', assocs = A), \sigma)
\langle proof \rangle
lemma state-update-vs-allInstances-at-pre-including:
assumes \bigwedge x. \sigma' oid = Some x \Longrightarrow x = Object
   and Type Object \neq None
shows (Type .allInstances@pre())
       ((heap = \sigma'(oid \mapsto Object), assocs = A), \sigma)
       ((\lambda -. (Type .allInstances@pre()))
             ((|heap=\sigma', assocs=A|), \sigma)) - > including(\lambda -. || drop (Type Object) ||))
       ((heap = \sigma'(oid \mapsto Object), assocs = A), \sigma)
\langle proof \rangle
```

```
lemma state-update-vs-allInstances-at-pre-noincluding':
assumes \bigwedge x. \sigma' oid = Some x \Longrightarrow x = Object
   and Type\ Object = None
 shows (Type .allInstances@pre())
       ((heap = \sigma'(oid \mapsto Object), assocs = A), \sigma)
       (Type .allInstances@pre())
       ((|heap=\sigma', assocs=A|), \sigma)
\langle proof \rangle
theorem state-update-vs-allInstances-at-pre-ntc:
assumes oid-def: oid\notindom \sigma'
and non-type-conform: Type Object = None
and cp-ctxt:
                    cp P
and const-ctxt: \bigwedge X. const X \Longrightarrow const (P X)
shows (((heap=\sigma'(oid\mapsto Object), assocs=A)), \sigma) \models (P(Type .allInstances@pre()))) =
       (((heap=\sigma', assocs=A), \sigma)
                                                    \models (P(Type .allInstances@pre())))
\langle proof \rangle
theorem state-update-vs-allInstances-at-pre-tc:
assumes oid-def: oid\notindom \sigma'
and type-conform: Type Object \neq None
and cp-ctxt:
                    cp P
and const-ctxt: \bigwedge X. const X \Longrightarrow const (PX)
shows (((heap = \sigma'(oid \mapsto Object), assocs = A)), \sigma) \models (P(Type .allInstances@pre()))) =
       (((heap=\sigma', assocs=A), \sigma)
                                                   \models (P((Type .allInstances@pre()))
                                                 ->including(\lambda -. | (Type Object)|)))
\langle proof \rangle
@post or @pre theorem StrictRefEq<sub>Object</sub>-vs-StrongEq'':
assumes WFF: WFF 	au
and valid-x: \tau \models (v \ (x :: (^t \mathfrak{A} :: object, '\alpha :: object option option) val))
and valid-y: \tau \models (\upsilon y)
and oid-preserve: \bigwedge x. \ x \in ran \ (heap(fst \ \tau)) \lor x \in ran \ (heap(snd \ \tau)) \Longrightarrow
                  oid-of(Hx) = oid-ofx
and xy-together: \tau \models ((H . allInstances() - > includes(x)) \text{ and } H . allInstances() - > includes(y)) \text{ or }
                  (H.allInstances@pre()->includes(x) \ and \ H.allInstances@pre()->includes(y)))
shows (\tau \models (StrictRefEq_{Object} \ x \ y)) = (\tau \models (x \triangleq y))
\langle proof \rangle
OcllsNew, OcllsDeleted, OcllsMaintained, OcllsAbsent
definition OclIsNew:: ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha::{null,object})val \Rightarrow ({}^{\prime}\mathfrak{A})Boolean ((-).oclIsNew'({}^{\prime})
where X .oclIsNew() \equiv (\lambda \tau \cdot if (\delta X) \tau = true \tau
```

```
then \lfloor \lfloor oid\text{-}of(X \tau) \notin dom(heap(fst \tau)) \land oid\text{-}of(X \tau) \in dom(heap(snd \tau)) \rfloor \rfloor else invalid \tau)
```

The following predicates — which are not part of the OCL standard descriptions — complete the goal of oclIsNew by describing where an object belongs.

```
definition OcllsDeleted:: ('\mathfrak{U}, '\alpha::\{null,object\})val \Rightarrow ('\mathfrak{U})Boolean ((-).ocllsDeleted'('))
where X .oclIsDeleted() \equiv (\lambda \tau . if (\delta X) \tau = true \tau
                          then ||oid\text{-}of(X \tau)| \in dom(heap(fst \tau)) \wedge
                                 oid-of (X \tau) \notin dom(heap(snd \tau))
                          else invalid \tau)
definition OclIsMaintained:: ('\mathfrak{A}, '\alpha::\{null, object\}) )val \Rightarrow ('\mathfrak{A})Boolean((-).oclIsMaintained'('))
where X .oclIsMaintained() \equiv (\lambda \tau . if (\delta X) \tau = true \tau
                          then ||oid - of(X \tau)| \in dom(heap(fst \tau)) \wedge
                                 oid\text{-}of\ (X\ \tau)\in dom(heap(snd\ \tau))
                          else invalid \tau)
definition OclIsAbsent: ('\mathbb{A}, '\alpha::\{null,object\})val \Rightarrow ('\mathbb{A})Boolean ((-).oclIsAbsent'('))
where X . ocllsAbsent() \equiv (\lambda \tau . if (\delta X) \tau = true \tau
                          then || oid - of(X \tau) \notin dom(heap(fst \tau)) \wedge
                                 oid-of (X \tau) \notin dom(heap(snd \tau))
                          else invalid \tau)
lemma state-split : \tau \models \delta X \Longrightarrow
                  \tau \models (X . oclIsNew()) \lor \tau \models (X . oclIsDeleted()) \lor
                  \tau \models (X . ocllsMaintained()) \lor \tau \models (X . ocllsAbsent())
\langle proof \rangle
lemma notNew-vs-others : \tau \models \delta X \Longrightarrow
                      (\neg \tau \models (X . oclIsNew())) = (\tau \models (X . oclIsDeleted()) \lor
                       \tau \models (X . ocllsMaintained()) \lor \tau \models (X . ocllsAbsent()))
\langle proof \rangle
```

### OcllsModifiedOnly

**Definition** The following predicate—which is not part of the OCL standard—provides a simple, but powerful means to describe framing conditions. For any formal approach, be it animation of OCL contracts, test-case generation or die-hard theorem proving, the specification of the part of a system transition that *does not change* is of primordial importance. The following operator establishes the equality between old and new objects in the state (provided that they exist in both states), with the exception of those objects.

```
definition OclIsModifiedOnly ::('\mathbb{A}::object,'\alpha::{null,object})Set \Rightarrow '\mathbb{A} Boolean (-->oclIsModifiedOnly'(')) 

where X->oclIsModifiedOnly() \equiv (\lambda(\sigma,\sigma'). 

let X' = (oid-of ' \lceil \lceil Rep\text{-Set}_{base}(X(\sigma,\sigma')) \rceil \rceil); 

S = ((dom (heap \sigma) \cap dom (heap \sigma')) -X') 

in if (\delta X) (\sigma,\sigma') = true (\sigma,\sigma') \wedge (\forallx\in[\lceil Rep\text{-Set}_{base}(X(\sigma,\sigma')) \rceil \rceil. x \neq null)
```

```
then \lfloor \lfloor \forall \ x \in S. \ (heap \ \sigma) \ x = (heap \ \sigma') \ x \rfloor \rfloor else invalid (\sigma, \sigma')
```

Execution with Invalid or Null or Null Element as Argument lemma  $invalid -> oclIsModifiedOnly() = invalid \langle proof \rangle$ 

```
 \begin{array}{l} \textbf{lemma} \ null -> oclIsModifiedOnly() = invalid \\ \langle proof \rangle \end{array}
```

#### lemma

```
assumes X-null : \tau \models X->includes(null) shows \tau \models X->oclIsModifiedOnly() \triangleq invalid \langle proof \rangle
```

Context Passing lemma cp-OclIsModifiedOnly: X->oclIsModifiedOnly()  $\tau = (\lambda -. X \tau) -> oclIsModifiedOnly$ ()  $\tau < \langle proof \rangle$ 

### **OclSelf**

The following predicate—which is not part of the OCL standard—explicitly retrieves in the pre or post state the original OCL expression given as argument.

### **Framing Theorem**

```
lemma all-oid-diff:

assumes def-x: \tau \models \delta x

assumes def-X: \tau \models \delta X

assumes def-X': \land x. x \in \lceil \lceil Rep-Set_{base}(X \tau) \rceil \rceil \Longrightarrow x \neq null

defines P \equiv (\lambda a. \ not \ (StrictRefEq_{Object} \ x \ a))

shows (\tau \models X - > forAll(a|Pa)) = (oid-of \ (x \tau) \notin oid-of \ \lceil \lceil Rep-Set_{base}(X \tau) \rceil \rceil)

\langle proof \rangle
```

```
assumes modifiesclause:\tau \models (X->excluding(x))->oclIsModifiedOnly()
     and oid-is-typerepr: \tau \models X - > forAll(a| not (StrictRefEq_{Object} x a))
     shows \tau \models (x @pre P \triangleq (x @post P))
 \langle proof \rangle
   As corollary, the framing property can be expressed with only the strong equality as comparison operator.
theorem framing ':
 assumes wff: WFF \tau
 assumes modifiesclause:\tau \models (X->excluding(x))->oclIsModifiedOnly()
 and oid-is-typerepr: \tau \models X - > forAll(a| not (x \triangleq a))
 and oid-preserve: \bigwedge x. \ x \in ran \ (heap(fst \ \tau)) \lor x \in ran \ (heap(snd \ \tau)) \Longrightarrow
                    oid-of(Hx) = oid-ofx
 and xy-together:
 \tau \models X -> forAll(y \mid (H . allInstances() -> includes(x) \ and \ H . allInstances() -> includes(y)) \ or
                 (H.allInstances@pre()->includes(x) and H.allInstances@pre()->includes(y)))
 shows \tau \models (x @pre P \triangleq (x @post P))
\langle proof \rangle
Miscellaneous
lemma pre-post-new: \tau \models (x . ocllsNew()) \Longrightarrow \neg (\tau \models \upsilon(x @pre H1)) \land \neg (\tau \models \upsilon(x @post H2))
\langle proof \rangle
lemma pre-post-old: \tau \models (x . ocllsDeleted()) \Longrightarrow \neg (\tau \models v(x @pre H1)) \land \neg (\tau \models v(x @post H2))
lemma pre-post-absent: \tau \models (x . ocllsAbsent()) \Longrightarrow \neg (\tau \models v(x @pre H1)) \land \neg (\tau \models v(x @post H2))
\langle proof \rangle
lemma pre-post-maintained: (\tau \models v(x @ pre H1) \lor \tau \models v(x @ post H2)) \Longrightarrow \tau \models (x .oclIsMaintained())
\langle proof \rangle
lemma pre-post-maintained':
\tau \models (x . ocllsMaintained()) \Longrightarrow (\tau \models v(x @pre (Some \ o \ H1)) \land \tau \models v(x @post (Some \ o \ H2)))
\langle proof \rangle
lemma framing-same-state: (\sigma, \sigma) \models (x \otimes pre H \triangleq (x \otimes post H))
\langle proof \rangle
end
theory UML-Contracts
```

theorem framing:

imports UML-State

### begin

Modeling of an operation contract for an operation with 2 arguments, (so depending on three parameters if one takes "self" into account).

```
locale contract-scheme =
  fixes f-υ
  fixes f-lam
  fixes f :: ('\mathfrak{A}, '\alpha 0::null)val \Rightarrow
               b \Rightarrow
               ('\mathfrak{U},'res::null)val
  fixes PRE
  fixes POST
  assumes def-scheme': f self x \equiv (\lambda \tau. if (\tau \models (\delta self)) \land f \cdot \upsilon x \tau
                                   then SOME res. (\tau \models PRE \ self \ x) \land 
                                                 (\tau \models POST self x (\lambda -. res))
                                   else invalid \tau)
  assumes all-post': \forall \sigma \sigma' \sigma''. ((\sigma, \sigma') \models PRE \ self \ x) = ((\sigma, \sigma'') \models PRE \ self \ x)
  assumes cp_{PRE}': PRE (self) x \tau = PRE (\lambda -. self \tau) (f-lam x \tau) \tau
  assumes cp_{POST}':POST (self) x (res) \tau = POST (\lambda -. self \tau) (f-lam x \tau) (\lambda -. res \tau) \tau
  assumes f-v-val: \land a1. f-v (f-lam\ a1\ \tau)\ \tau = f-v\ a1\ \tau
begin
  lemma strict0 [simp]: finvalid X = invalid
  \langle proof \rangle
  lemma null strict 0[simp]: f null X = invalid
  \langle proof \rangle
  lemma cp0: f self a1 \tau = f (\lambda -. self \tau) (f-lam a1 \tau) \tau
  \langle proof \rangle
  theorem unfold':
     assumes context-ok: cp E
     and args-def-or-valid: (\tau \models \delta \ self) \land f-v \ al \ \tau
     and pre-satisfied: \tau \models PRE \ self \ a1
     and post-satisfiable: \exists res. (\tau \models POST \ self \ a1 \ (\lambda -. \ res))
     and sat-for-sols-post: (\land res. \ \tau \models POST \ self \ a1 \ (\lambda -. \ res) \implies \tau \models E \ (\lambda -. \ res))
     shows
                             \tau \models E(f self a1)
   \langle proof \rangle
  lemma unfold2':
     assumes context-ok:
                                      cp E
     and args-def-or-valid: (\tau \models \delta \ self) \land (f - \upsilon \ al \ \tau)
     and pre-satisfied:
                                   \tau \models PRE \ self \ a1
     and postsplit-satisfied: \tau \models POST' self a1
     and post-decomposable : \land res. (POST self a1 res) =
                                  ((POST'selfa1) \ and \ (res \triangleq (BODYselfa1)))
```

```
shows (\tau \models E(f self a1)) = (\tau \models E(BODY self a1))
  \langle proof \rangle
end
locale contract0 =
  fixes f :: ('\mathfrak{A}, '\alpha 0::null)val \Rightarrow
               ('\mathfrak{U},'res::null)val
  fixes PRE
  fixes POST
  assumes def-scheme: f self \equiv (\lambda \tau. if (\tau \models (\delta self))
                                   then SOME res. (\tau \models PRE \ self) \land
                                                (\tau \models POST self (\lambda -. res))
                                   else invalid \tau)
  assumes all-post: \forall \sigma \sigma' \sigma''. ((\sigma, \sigma') \models PRE \ self) = ((\sigma, \sigma'') \models PRE \ self)
  assumes cp_{PRE}: PRE (self) \tau = PRE (\lambda -. self \tau) \tau
  assumes cp_{POST}:POST (self) (res) \tau = POST (\lambda -. self \tau) (\lambda -. res \tau) \tau
sublocale contract0 < contract-scheme \lambda--. True \lambda x-. x \lambda x-. f x \lambda x-. PRE x \lambda x-. POST x
 \langle proof \rangle
context contract0
begin
  lemma cp-pre: cp self' \implies cp (\lambda X. PRE (self'X))
  lemma cp-post: cp self' \Longrightarrow cp res' \Longrightarrow cp (\lambda X. POST (self'X) (res'X))
  \langle proof \rangle
  lemma cp [simp]: cp self' \Longrightarrow cp res' \Longrightarrow cp (\lambda X. f (self' X))
     \langle proof \rangle
  lemmas unfold = unfold'[simplified]
  lemma unfold2:
     assumes
                                cp E
                              (\tau \models \delta \ self)
     and
                             \tau \models PRE \ self
     and
                             \tau \models POST'self
     and
                             \land res. (POST self res) =
     and
                                 ((POST'self) \ and \ (res \triangleq (BODYself)))
     shows (\tau \models E(f self)) = (\tau \models E(BODY self))
       \langle proof \rangle
```

end

```
locale contract1 =
   fixes f :: ('\mathfrak{A}, '\alpha 0::null)val \Rightarrow
                 ('\mathfrak{A}, '\alpha 1::null)val \Rightarrow
                  ('\mathfrak{U},'res::null)val
   fixes PRE
   fixes POST
   assumes def-scheme: f self a1 \equiv
                              (\lambda \ \tau. \ if \ (\tau \models (\delta \ self)) \land \ (\tau \models \upsilon \ a1)
                                    then SOME res. (\tau \models PRE \ self \ a1) \land 
                                                  (\tau \models POST \ self \ a1 \ (\lambda -. \ res))
                                    else invalid \tau)
   assumes all-post: \forall \sigma \sigma' \sigma''. ((\sigma, \sigma') \models PRE \ self \ a1) = ((\sigma, \sigma'') \models PRE \ self \ a1)
   assumes cp_{PRE}: PRE (self) (a1) \tau = PRE (\lambda -. self \tau) (\lambda -. a1 \tau) \tau
   assumes cp_{POST}:POST (self) (a1) (res) \tau = POST (\lambda -. self \tau)(\lambda -. a1 \tau) (\lambda -. res \tau) \tau
sublocale contract1 < contract-scheme \lambda a1 \tau. (\tau \models \upsilon a1) \lambda a1 \tau. (\lambda -. a1 \tau)
 \langle proof \rangle
context contract1
begin
   lemma strict1[simp]: f self invalid = invalid
   \langle proof \rangle
   lemma cp-pre: cp self' \Longrightarrow cp a1' \Longrightarrow cp (\lambda X. PRE (self'X) (a1'X))
   lemma cp-post: cp self'\Longrightarrow cp a1'\Longrightarrow cp res'
                  \implies cp (\lambda X. POST (self'X) (al'X) (res'X))
   \langle proof \rangle
   lemma cp [simp]: cp self' \Longrightarrow cp a1' \Longrightarrow cp res' \Longrightarrow cp (\lambda X. f (self'X) (a1'X))
      \langle proof \rangle
   lemmas unfold = unfold'
   lemmas unfold2 = unfold2'
end
locale contract2 =
   fixes f :: ('\mathfrak{A}, '\alpha 0::null)val \Rightarrow
                  ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha 1 :: null)val \Rightarrow ({}^{\prime}\mathfrak{A}, {}^{\prime}\alpha 2 :: null)val \Rightarrow
                 ('\mathfrak{U},'res::null)val
   fixes PRE
   fixes POST
   assumes def-scheme: f self a1 a2 \equiv
                              (\lambda \ \tau. \ if \ (\tau \models (\delta \ self)) \land \ (\tau \models \upsilon \ a1) \land \ (\tau \models \upsilon \ a2)
                                    then SOME res. (\tau \models PRE \ self \ a1 \ a2) \land
```

```
(\tau \models POST \ self \ a1 \ a2 \ (\lambda -. \ res))
                                  else invalid \tau)
   assumes all-post: \forall \sigma \sigma' \sigma''. ((\sigma, \sigma') \models PRE \ self \ a1 \ a2) = ((\sigma, \sigma'') \models PRE \ self \ a1 \ a2)
   assumes cp_{PRE}: PRE (self) (a1) (a2) \tau = PRE (\lambda -. self \tau) (\lambda -. a1 \tau) (\lambda -. a2 \tau) \tau
   assumes cp_{POST}: \land res. POST (self) (a1) (a2) (res) \tau =
                       POST(\lambda -. self \tau)(\lambda -. al \tau)(\lambda -. a2 \tau)(\lambda -. res \tau) \tau
sublocale contract2 < contract-scheme \lambda(a1,a2) \tau. (\tau \models \upsilon \ a1) \land (\tau \models \upsilon \ a2)
                                   \lambda(a1,a2) \tau. (\lambda -.a1 \tau, \lambda -.a2 \tau)
                                   (\lambda x (a,b). fx a b)
                                   (\lambda x (a,b). PRE x a b)
                                   (\lambda x (a,b). POST x a b)
 \langle proof \rangle
context contract2
begin
  lemma strict0[simp] : finvalid X Y = invalid
   \langle proof \rangle
   lemma nullstrict0[simp]: f null X Y = invalid
   \langle proof \rangle
   lemma strict1[simp]: f self invalid Y = invalid
   lemma strict2[simp]: f self X invalid = invalid
   \langle proof \rangle
   lemma cp-pre: cp self' \Longrightarrow cp a1' \Longrightarrow cp a2' \Longrightarrow cp (\lambda X. PRE (self'X) (a1'X) (a2'X))
   \langle proof \rangle
   lemma cp-post: cp self' \Longrightarrow cp a1' \Longrightarrow cp a2' \Longrightarrow cp res'
                 \implies cp (\lambda X. POST (self'X) (a1'X) (a2'X) (res'X))
   \langle proof \rangle
   lemma cp0: f self a1 a2 \tau = f(\lambda - self \tau)(\lambda - a1 \tau)(\lambda - a2 \tau) \tau
   \langle proof \rangle
   lemma cp [simp]: cp self' \Longrightarrow cp a1' \Longrightarrow cp a2' \Longrightarrow cp res'
                     \implies cp (\lambda X. f (self'X) (al'X) (a2'X))
     \langle proof \rangle
   theorem unfold:
     assumes
                              (\tau \models \delta \text{ self}) \land (\tau \models \upsilon \text{ a1}) \land (\tau \models \upsilon \text{ a2})
     and
```

```
\tau \models PRE \ self \ a1 \ a2
    and
    and
                      \exists res. (\tau \models POST self a1 a2 (\lambda -. res))
    and
                      (\land res. \ \tau \models POST \ self \ a1 \ a2 \ (\lambda -. \ res) \implies \tau \models E \ (\lambda -. \ res))
    shows
                       \tau \models E(f self a1 a2)
    \langle proof \rangle
  lemma unfold2:
    assumes
                       (\tau \models \delta \ self) \land (\tau \models \upsilon \ a1) \land (\tau \models \upsilon \ a2)
    and
    and
                       \tau \models PRE \ self \ a1 \ a2
                       \tau \models POST' self a1 a2
    and
                       \land res. (POST self a1 a2 res) =
    and
                          ((POST'selfa1\ a2)\ and\ (res \triangleq (BODYselfa1\ a2)))
    shows (\tau \models E(f self a1 \ a2)) = (\tau \models E(BODY self a1 \ a2))
    \langle proof \rangle
end
end
theory UML-Tools
imports UML-Logic
begin
lemmas substs1 = StrongEq-L-subst2-rev
           foundation15[THEN iffD2, THEN StrongEq-L-subst2-rev]
           foundation7'[THEN iffD2, THEN foundation15[THEN iffD2,
                          THEN StrongEq-L-subst2-rev]]
           foundation14[THEN iffD2, THEN StrongEq-L-subst2-rev]
           foundation13[THEN iffD2, THEN StrongEq-L-subst2-rev]
lemmas substs2 = StrongEq-L-subst3-rev
           foundation15[THEN iffD2, THEN StrongEq-L-subst3-rev]
           foundation7'[THEN iffD2, THEN foundation15]THEN iffD2,
                          THEN StrongEq-L-subst3-rev]]
           foundation14[THEN iffD2, THEN StrongEq-L-subst3-rev]
           foundation13[THEN iffD2, THEN StrongEq-L-subst3-rev]
lemmas substs4 = StrongEq-L-subst4-rev
           foundation15[THEN iffD2, THEN StrongEq-L-subst4-rev]
           foundation7'[THEN iffD2, THEN foundation15]THEN iffD2,
                          THEN StrongEq-L-subst4-rev]
           foundation14[THEN iffD2, THEN StrongEq-L-subst4-rev]
           foundation13[THEN iffD2, THEN StrongEq-L-subst4-rev]
```

```
lemmas substs = substs1 substs2 substs4 [THEN iffD2] substs4
thm substs
\langle ML \rangle
lemma test1 : \tau \models A \Longrightarrow \tau \models (A \text{ and } B \triangleq B)
lemma test2 : \tau \models A \Longrightarrow \tau \models (A \text{ and } B \triangleq B)
\langle proof \rangle
lemma test3 : \tau \models A \Longrightarrow \tau \models (A \text{ and } A)
\langle proof \rangle
lemma test4 : \tau \models not A \Longrightarrow \tau \models (A \ and \ B \triangleq false)
\langle proof \rangle
lemma test5 : \tau \models (A \triangleq null) \Longrightarrow \tau \models (B \triangleq null) \Longrightarrow \neg (\tau \models (A \text{ and } B))
lemma test6 : \tau \models not A \Longrightarrow \neg (\tau \models (A \ and \ B))
\langle proof \rangle
lemma test7 : \neg (\tau \models (\upsilon A)) \Longrightarrow \tau \models (not B) \Longrightarrow \neg (\tau \models (A \ and \ B))
\langle proof \rangle
lemma X: \neg (\tau \models (invalid \ and \ B))
\langle proof \rangle
lemma X': \neg (\tau \models (invalid \ and \ B))
\langle proof \rangle
lemma Y: \neg (\tau \models (null \ and \ B))
\langle proof \rangle
lemma Z: \neg (\tau \models (false \ and \ B))
\langle proof \rangle
lemma Z': (\tau \models (true \ and \ B)) = (\tau \models B)
\langle proof \rangle
```

end

theory UML-Main imports UML-Contracts UML-Tools

begin

end

# **B.4. Example I : The Employee Analysis Model (UML)**

theory
Analysis-UML
imports
../../src/UML-Main
begin

# **B.4.1.** Introduction

For certain concepts like classes and class-types, only a generic definition for its resulting semantics can be given. Generic means, there is a function outside HOL that "compiles" a concrete, closed-world class diagram into a "theory" of this data model, consisting of a bunch of definitions for classes, accessors, method, casts, and

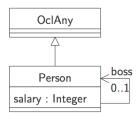


Figure B.1.: A simple UML class model drawn from Figure 7.3, page 20 of [28].

tests for actual types, as well as proofs for the fundamental properties of these operations in this concrete data model.

Such generic function or "compiler" can be implemented in Isabelle on the ML level. This has been done, for a semantics following the open-world assumption, for UML 2.0 in [4, 6]. In this paper, we follow another approach for UML 2.4: we define the concepts of the compilation informally, and present a concrete example which is verified in Isabelle/HOL.

### **Outlining the Example**

We are presenting here an "analysis-model" of the (slightly modified) example Figure 7.3, page 20 of the OCL standard [28]. Here, analysis model means that associations were really represented as relation on objects on the state—as is intended by the standard—rather by pointers between objects as is done in our "design model" (see Section B.5). To be precise, this theory contains the formalization of the data-part covered by the UML class model (see Figure B.1):

This means that the association (attached to the association class EmployeeRanking) with the association ends boss and employees is implemented by the attribute boss and the operation employees (to be discussed in the OCL part captured by the subsequent theory).

### **B.4.2.** Example Data-Universe and its Infrastructure

Ideally, the following is generated automatically from a UML class model.

Our data universe consists in the concrete class diagram just of node's, and implicitly of the class object. Each class implies the existence of a class type defined for the corresponding object representations as follows:

**datatype** 
$$type_{Person} = mk_{Person}$$
 oid int option

**datatype**  $type_{OclAny} = mk_{OclAny}$  oid (int option) option

Now, we construct a concrete "universe of OclAny types" by injection into a sum type containing the class types. This type of OclAny will be used as instance for all respective type-variables.

```
datatype \mathfrak{A} = in_{Person} type_{Person} \mid in_{OclAny} type_{OclAny}
```

Having fixed the object universe, we can introduce type synonyms that exactly correspond to OCL types. Again, we exploit that our representation of OCL is a "shallow embedding" with a one-to-one correspondence of OCL-types to types of the meta-language HOL.

```
type-synonym Boolean = \mathfrak{A} Boolean type-synonym Integer = \mathfrak{A} Integer type-synonym Void = \mathfrak{A} Void type-synonym OclAny = (\mathfrak{A}, type_{OclAny} \ option \ option) \ val type-synonym Person = (\mathfrak{A}, type_{Person} \ option \ option) \ val type-synonym Set-Integer = (\mathfrak{A}, int \ option \ option) \ Set type-synonym Set-Person = (\mathfrak{A}, type_{Person} \ option \ option) \ Set Just a little check:
```

typ Boolean

To reuse key-elements of the library like referential equality, we have to show that the object universe belongs to the type class "oclany," i. e., each class type has to provide a function *oid-of* yielding the object id (oid) of the object.

```
instantiation type_{Person} :: object
begin
    definition oid\text{-}of\text{-}type_{Person}\text{-}def\text{:} oid\text{-}of\ x = (case\ x\ of\ mk_{Person}\ oid\ - \Rightarrow oid)
    instance \langle proof \rangle
end
instantiation type_{OclAny} :: object
begin
    definition oid\text{-}of\text{-}type_{OclAny}\text{-}def\text{:} oid\text{-}of\ x = (case\ x\ of\ mk_{OclAny}\ oid\ - \Rightarrow oid)
    instance \langle proof \rangle
end
instantiation \mathfrak A :: object
begin
    definition oid\text{-}of\text{-}\mathfrak A\text{-}def\text{:} oid\text{-}of\ x = (case\ x\ of\ in_{Person}\ person\ \Rightarrow oid\text{-}of\ person\ |\ in_{OclAny}\ oclany\ \Rightarrow oid\text{-}of\ oclany)
instance \langle proof \rangle
end
```

# **B.4.3.** Instantiation of the Generic Strict Equality

We instantiate the referential equality on *Person* and *OclAny* 

```
defs(overloaded) StrictRefEq_{Object}-Person : (x::Person) \doteq y \equiv StrictRefEq_{Object} x y defs(overloaded) StrictRefEq_{Object}-OclAny : (x::OclAny) \doteq y \equiv StrictRefEq_{Object} x y
```

#### lemmas

```
cp-StrictRefEq<sub>Object</sub>[of x::Person y::Person \tau,
                simplified StrictRefEq<sub>Object</sub>-Person[symmetric]]
cp-intro(9)
                     [of P::Person \Rightarrow PersonQ::Person \Rightarrow Person,
                simplified StrictRefEq<sub>Object-Person</sub>[symmetric]]
StrictRefEq_{Object}-def
                               [of x::Person y::Person,
                simplified StrictRefEq<sub>Object-Person</sub>[symmetric]]
StrictRefEq<sub>Object</sub>-defargs [of - x::Person y::Person,
                simplified StrictRefEq<sub>Object</sub>-Person[symmetric]]
StrictRefEq<sub>Object</sub>-strict1
               [of x::Person,
                simplified\ StrictRefEq_{Object\ -Person}[symmetric]]
StrictRefEq<sub>Object</sub>-strict2
               [of x::Person,
                simplified StrictRefEq<sub>Object</sub>-Person[symmetric]]
```

For each Class C, we will have a casting operation .oclAsType (C), a test on the actual type .oclIsTypeOf (C) as well as its relaxed form .oclIsKindOf (C) (corresponding exactly to Java's instanceof-operator.

Thus, since we have two class-types in our concrete class hierarchy, we have two operations to declare and to provide two overloading definitions for the two static types.

# B.4.4. OclAsType

#### **Definition**

```
consts OclAsType_{OclAny} :: '\alpha \Rightarrow OclAny ((-) .oclAsType'(OclAny'))
consts OclAsType_{Person} :: '\alpha \Rightarrow Person ((-) .oclAsType'(Person'))
definition OclAsType_{OclAny}-\mathfrak{A} = (\lambda u. \mid case \ u \ of \ in_{OclAny} \ a \Rightarrow a
                                          |in_{Person}(mk_{Person} \ oid \ a) \Rightarrow mk_{OclAnv} \ oid \ |a||)
lemma OclAsType_{OclAnv}-\mathfrak{A}-some: OclAsType_{OclAnv}-\mathfrak{A} x \neq None
\langle proof \rangle
defs (overloaded) OclAsType<sub>OclAny</sub>-OclAny:
        (X::OclAny) .oclAsType(OclAny) \equiv X
\textbf{defs} \; (\textbf{overloaded}) \; \textit{OclAsType}_{\textit{OclAny}} \textit{-Person} \text{:} \\
       (X::Person) .oclAsType(OclAny) \equiv
                  (\lambda \tau. case X \tau of
                            \perp \Rightarrow invalid \ \tau
                           | \mid \perp \mid \Rightarrow null \tau
                          ||mk_{Person} \text{ oid } a|| \Rightarrow || (mk_{OclAnv} \text{ oid } |a|) ||)
definition OclAsType_{Person}-\mathfrak{A} = (\lambda u. \ case \ u \ of \ in_{Person} \ p \Rightarrow \lfloor p \rfloor
                                       |in_{OclAny}(mk_{OclAny} \ oid \ [a]) \Rightarrow [mk_{Person} \ oid \ a]
```

```
| - \Rightarrow None \rangle
defs (overloaded) OclAsType<sub>Person</sub>-OclAny:
      (X::OclAny) .oclAsType(Person) \equiv
               (\lambda \tau. case X \tau of
                        \perp \Rightarrow invalid \tau
                      | \mid \perp \mid \Rightarrow null \tau
                       |\lfloor mk_{OclAny} \ oid \perp \rfloor | \Rightarrow invalid \tau \ (*down-cast \ exception *)
                      |\lfloor \lfloor mk_{OclAny} \ oid \ \lfloor a \rfloor \rfloor \rfloor \Rightarrow \lfloor \lfloor mk_{Person} \ oid \ a \rfloor \rfloor \rangle
\textbf{defs} \; (\textbf{overloaded}) \; \textit{OclAsType}_{\textit{Person}}\text{-}\textit{Person} \text{:}
      (X::Person) . oclAsType(Person) \equiv X
lemmas [simp] =
OclAsType_{OclAny}-OclAny
 OclAsType_{Person}-Person
Context Passing
lemma cp-OclAsType_{OclAnv}-Person-Person: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::Person) .oclAsType(OclAny))
lemma cp-OclAsType_{OclAny}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::OclAny) .oclAsType(OclAny))
lemma cp-OclAsType_{Person}-Person-Person: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::Person) .oclAsType(Person))
lemma cp-OclAsType_{Person}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::OclAny) .oclAsType(Person))
\langle proof \rangle
lemma cp-OclAsType_{OclAny}-Person-OclAny: cp P \Longrightarrow cp(\lambda X. (P (X::Person)::OclAny) .oclAsType(OclAny))
lemma cp-OclAsType_{OclAny}-OclAny-Person: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::Person) .oclAsType(OclAny))
lemma cp-OclAsType_{Person}-Person-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::OclAny) .oclAsType(Person))
lemma cp-OclAsType_{Person}-OclAny-Person: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::Person) .oclAsType(Person))
\langle proof \rangle
lemmas [simp] =
cp	ext{-}OclAsType_{OclAny}	ext{-}Person	ext{-}Person
cp-OclAsType<sub>OclAny</sub>-OclAny-OclAny
cp-OclAsType<sub>Person</sub>-Person-Person
cp-OclAsType<sub>Person</sub>-OclAny-OclAny
cp-OclAsType<sub>OclAny</sub>-Person-OclAny
 cp-OclAsType<sub>OclAny</sub>-OclAny-Person
```

cp-OclAsType<sub>Person</sub>-Person-OclAny cp-OclAsType<sub>Person</sub>-OclAny-Person

### **Execution with Invalid or Null as Argument**

```
lemma OclAsType_{OclAny}-OclAny-strict: (invalid::OclAny) .oclAsType(OclAny) = invalid \langle proof \rangle
```

```
lemma OclAsType_{OclAny}-OclAny-nullstrict: (null::OclAny) .oclAsType(OclAny) = null \langle proof \rangle
```

**lemma**  $OclAsType_{OclAny}$ -Person-strict[simp] : (invalid::Person) .oclAsType(OclAny) = invalid  $\langle proof \rangle$ 

 $\begin{array}{l} \textbf{lemma} \ \textit{OclAsType}_{\textit{OclAny}} \textit{-Person-nullstrict}[\textit{simp}] : (\textit{null}::Person) \ .oclAsType(\textit{OclAny}) = \textit{null} \\ \langle \textit{proof} \rangle \end{array}$ 

 $\begin{tabular}{ll} \textbf{lemma} & \textit{OclAsType}_{\textit{Person}} - \textit{OclAny-strict}[\textit{simp}] : (\textit{invalid}::OclAny) & .oclAsType(\textit{Person}) = \textit{invalid} \\ \langle \textit{proof} \rangle \\ \end{tabular}$ 

**lemma**  $OclAsType_{Person}$ -OclAny-nullstrict[simp] : (null::OclAny) . $oclAsType(Person) = null \ \langle proof \rangle$ 

**lemma**  $OclAsType_{Person}$ -Person-strict : (invalid::Person) .oclAsType(Person) = invalid  $\langle proof \rangle$ 

**lemma**  $OclAsType_{Person}$ -Person-nullstrict: (null::Person)  $.oclAsType(Person) = null \langle proof \rangle$ 

# B.4.5. OcllsTypeOf

### **Definition**

```
consts OcllsTypeOf_{OclAny}:: '\alpha \Rightarrow Boolean ((-).ocllsTypeOf'(OclAny')) consts OcllsTypeOf_{Person}:: '\alpha \Rightarrow Boolean ((-).ocllsTypeOf'(Person')) defs (overloaded) OcllsTypeOf_{OclAny}-OclAny: (X::OclAny) .ocllsTypeOf(OclAny) \equiv (\lambda\tau. case X \tau of \bot \Rightarrow invalid \tau | \lfloor \bot \rfloor \Rightarrow true \tau \ (* invalid ?? *)  | \lfloor \lfloor mk_{OclAny} \ oid \ \lfloor \bot \rfloor \rfloor \Rightarrow true \tau | \lfloor \lfloor mk_{OclAny} \ oid \ \lfloor - \rfloor \rfloor \rfloor \Rightarrow false \tau) defs (overloaded) OcllsTypeOf_{OclAny}-Person:
```

 $\begin{array}{l} (X::Person) \ .oclIsTypeOf(OclAny) \equiv \\ (\lambda \tau. \ case \ X \ \tau \ of \\ & \perp \ \Rightarrow invalid \ \tau \\ & | \ \lfloor \bot \rfloor \Rightarrow true \ \tau \quad (* \ invalid \ ?? \ *) \\ & | \ | \ | \ - \ | \ | \Rightarrow false \ \tau) \end{array}$ 

 $\textbf{defs} \ (\textbf{overloaded}) \ \textit{OclIsTypeOf}_{\textit{Person}} \text{-} \textit{OclAny} \text{:}$ 

```
(X::OclAny) .oclIsTypeOf(Person) \equiv
               (\lambda \tau. case X \tau of
                        \perp \Rightarrow invalid \ \tau
                      | \mid \perp \mid \Rightarrow true \ \tau
                      | | | mk_{OclAny} \ oid \perp | | \Rightarrow false \ \tau
                      | | | mk_{OclAny} \ oid \ | - | | | \Rightarrow true \ \tau |
defs (overloaded) OclIsTypeOf<sub>Person</sub>-Person:
      (X::Person) .oclIsTypeOf(Person) \equiv
               (\lambda \tau. case X \tau of
                        \perp \Rightarrow invalid \ \tau
                      | - \Rightarrow true \tau )
Context Passing
lemma cp-OclIsTypeOf_{OclAnv}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsTypeOf(OclAnv))
lemma cp-OclIsTypeOf_{OclAny}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsTypeOf(OclAny))
\langle proof \rangle
lemma cp-OclIsTypeOf_{Person}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsTypeOf(Person))
\langle proof \rangle
lemma cp-OclIsTypeOf_{Person}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsTypeOf(Person))
\langle proof \rangle
lemma cp-OclIsTypeOf_{OclAny}-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsTypeOf(OclAny))
\langle proof \rangle
lemma cp-OclIsTypeOf_{OclAny}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsTypeOf(OclAny))
\langle proof \rangle
lemma cp-OclIsTypeOf_{Person}-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsTypeOf(Person))
\langle proof \rangle
lemma cp-OclIsTypeOf_{Person}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsTypeOf(Person))
\langle proof \rangle
lemmas [simp] =
cp-OclIsTypeOf<sub>OclAny</sub>-Person-Person
cp-OclIsTypeOf<sub>OclAny</sub>-OclAny-OclAny
cp\hbox{-}OclIsTypeOf_{Person}\hbox{-}Person\hbox{-}Person
cp\hbox{-}Ocl Is Type Of_{Person}\hbox{-}Ocl Any\hbox{-}Ocl Any
cp-OclIsTypeOf<sub>OclAny</sub>-Person-OclAny
cp	ext{-}OclIsTypeOf_{OclAny}	ext{-}OclAny	ext{-}Person
cp	ext{-}OclIsTypeOf_{Person}	ext{-}Person	ext{-}OclAny
```

# **Execution with Invalid or Null as Argument**

cp-OclIsTypeOf<sub>Person</sub>-OclAny-Person

**lemma** OclIsTypeOf<sub>OclAny</sub>-OclAny-strict1[simp]:

```
(invalid::OclAny) .oclIsTypeOf(OclAny) = invalid
\langle proof \rangle
lemma OclIsTypeOf OclAny-OclAny-strict2[simp]:
    (null::OclAny) .oclIsTypeOf(OclAny) = true
\langle proof \rangle
lemma OclIsTypeOf<sub>OclAny</sub>-Person-strict1[simp]:
    (invalid::Person) .oclIsTypeOf(OclAny) = invalid
lemma OclIsTypeOf<sub>OclAny</sub>-Person-strict2[simp]:
    (null::Person) .oclIsTypeOf(OclAny) = true
\langle proof \rangle
lemma OclIsTypeOf Person-OclAny-strict1 [simp]:
    (invalid::OclAny) .oclIsTypeOf(Person) = invalid
\langle proof \rangle
lemma OclIsTypeOf <sub>Person</sub>-OclAny-strict2[simp]:
    (null::OclAny) .oclIsTypeOf(Person) = true
\langle proof \rangle
lemma OclIsTypeOf <sub>Person</sub>-Person-strict1[simp]:
    (invalid::Person) . oclIsTypeOf(Person) = invalid
\langle proof \rangle
lemma OclIsTypeOf <sub>Person</sub>-Person-strict2[simp]:
    (null::Person) . oclIsTypeOf(Person) = true
\langle proof \rangle
Up Down Casting
lemma actualType-larger-staticType:
assumes isdef: \tau \models (\delta X)
               \tau \models (X::Person) .oclIsTypeOf(OclAny) \triangleq false
shows
\langle proof \rangle
lemma down-cast-type:
assumes isOclAny: \tau \models (X::OclAny) .oclIsTypeOf(OclAny)
        non-null: \tau \models (\delta X)
                 \tau \models (X . oclAsType(Person)) \triangleq invalid
shows
\langle proof \rangle
lemma down-cast-type':
assumes isOclAny: \tau \models (X::OclAny) .oclIsTypeOf(OclAny)
and
       non-null: \tau \models (\delta X)
                 \tau \models not (\upsilon (X .oclAsType(Person)))
shows
\langle proof \rangle
lemma up-down-cast :
assumes isdef: \tau \models (\delta X)
shows \tau \models ((X::Person) . oclAsType(OclAny) . oclAsType(Person) \triangleq X)
\langle proof \rangle
```

```
lemma up-down-cast-Person-OclAny-Person [simp]:
shows ((X::Person) .oclAsType(OclAny) .oclAsType(Person) = X)
 \langle proof \rangle
lemma up-down-cast-Person-OclAny-Person':
assumes \tau \models \upsilon X
shows \tau \models (((X :: Person) . oclAsType(OclAny) . oclAsType(Person)) \doteq X)
 \langle proof \rangle
lemma up-down-cast-Person-OclAny-Person":
assumes \tau \models \upsilon (X :: Person)
shows \tau \models (X . ocllsTypeOf(Person) implies (X . oclAsType(OclAny) . oclAsType(Person)) <math>\doteq X)
 \langle proof \rangle
B.4.6. OcllsKindOf
Definition
consts OcllsKindOf_{OclAny} :: '\alpha \Rightarrow Boolean ((-).ocllsKindOf'(OclAny'))
consts OcllsKindOf_{Person} :: '\alpha \Rightarrow Boolean ((-).ocllsKindOf'(Person'))
defs (overloaded) OclIsKindOf<sub>OclAny</sub>-OclAny:
      (X::OclAny) .oclIsKindOf(OclAny) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \ \tau
                        | - \Rightarrow true \tau )
defs (overloaded) OclIsKindOf<sub>OclAny</sub>-Person:
       (X::Person) .oclIsKindOf(OclAny) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \ \tau
                        | \rightarrow true \tau )
defs (overloaded) OclIsKindOf_{Person}-OclAny:
       (X::OclAny) .oclIsKindOf(Person) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \tau
                        | \mid \perp \mid \Rightarrow true \ \tau
                        |\lfloor \lfloor mk_{OclAny} \ oid \perp \rfloor \rfloor \Rightarrow false \ \tau
                        |\lfloor \lfloor mk_{OclAny} \ oid \lfloor - \rfloor \rfloor \rfloor \Rightarrow true \ \tau)
\textbf{defs} \; (\textbf{overloaded}) \; \textit{OclIsKindOf}_{\textit{Person}}\text{-}\textit{Person} \text{:}
       (X::Person) .oclIsKindOf(Person) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \ \tau
```

```
| - \Rightarrow true \tau )
```

### **Context Passing**

```
lemma cp-OclIsKindOf_{OclAny}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsKindOf(OclAny))
\langle proof \rangle
lemma cp-OclIsKindOf_{OclAny}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsKindOf(OclAny))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsKindOf(Person))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsKindOf(Person))
\langle proof \rangle
lemma cp-OclIsKindOf_{OclAny}-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsKindOf(OclAny))
lemma cp-OclIsKindOf_{OclAny}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsKindOf(OclAny))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsKindOf(Person))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsKindOf(Person))
\langle proof \rangle
lemmas [simp] =
cp-OclIsKindOf<sub>OclAny</sub>-Person-Person
cp-OclIsKindOf<sub>OclAny</sub>-OclAny-OclAny
cp-OclIsKindOf<sub>Person</sub>-Person-Person
cp-OclIsKindOf<sub>Person</sub>-OclAny-OclAny
cp-OclIsKindOf<sub>OclAny</sub>-Person-OclAny
 cp-OclIsKindOf<sub>OclAny</sub>-OclAny-Person
 cp-OclIsKindOf<sub>Person</sub>-Person-OclAny
cp-OclIsKindOf<sub>Person</sub>-OclAny-Person
```

#### **Execution with Invalid or Null as Argument**

**lemma**  $OclIsKindOf_{OclAny}$ -OclAny-strict1[simp] : (invalid::OclAny) .oclIsKindOf(OclAny) = invalid  $\langle proof \rangle$ 

 $\begin{array}{l} \textbf{lemma} \ \textit{OclIsKindOf} \ \textit{OclAny-OclAny-strict2}[\textit{simp}] : (\textit{null}::OclAny) \ .oclIsKindOf(\textit{OclAny}) = \textit{true} \\ \langle \textit{proof} \rangle \end{array}$ 

**lemma**  $OclIsKindOf_{OclAny}$ -Person-strict1[simp] : (invalid::Person) .oclIsKindOf(OclAny) = invalid  $\langle proof \rangle$ 

**lemma**  $OclIsKindOf_{OclAny}$ -Person-strict2[simp] : (null::Person) .oclIsKindOf(OclAny) = true  $\langle proof \rangle$ 

 $\textbf{lemma} \ \textit{OclIsKindOf} \ \textit{Person-OclAny-strict1} [\textit{simp}] : (\textit{invalid} :: \textit{OclAny}) \ . \textit{oclIsKindOf} \ (\textit{Person}) = \textit{invalid}$ 

```
\langle proof \rangle
lemma OclIsKindOf_{Person}-OclAny-strict2[simp]: (null::OclAny) .oclIsKindOf(Person) = true
\langle proof \rangle
lemma OclIsKindOf_{Person}-Person-strict1[simp]: (invalid::Person) .oclIsKindOf(Person) = invalid
\langle proof \rangle
\textbf{lemma} \ \textit{OclIsKindOf} \ \textit{Person-Person-strict2} [\textit{simp}] : (\textit{null} :: \textit{Person}) \ . \textit{oclIsKindOf} \ (\textit{Person}) = \textit{true}
\langle proof \rangle
Up Down Casting
lemma actualKind-larger-staticKind:
assumes isdef: \tau \models (\delta X)
                \tau \models ((X::Person) .oclIsKindOf(OclAny) \triangleq true)
shows
\langle proof \rangle
lemma down-cast-kind:
assumes isOclAny: \neg (\tau \models ((X::OclAny).oclIsKindOf(Person)))
        non-null: \tau \models (\delta X)
shows
                   \tau \models ((X . oclAsType(Person)) \triangleq invalid)
```

### **B.4.7. OclAllInstances**

 $\langle proof \rangle$ 

To denote OCL-types occuring in OCL expressions syntactically—as, for example, as "argument" of oclAllInstances ()—we use the inverses of the injection functions into the object universes; we show that this is sufficient "characterization."

```
definition Person \equiv OclAsType_{Person}-\mathfrak A definition OclAny \equiv OclAsType_{OclAny}-\mathfrak A lemmas [simp] = Person-def OclAny-exec: OclAllInstances-generic pre-post OclAny = (\lambda \tau. \ Abs-Set_{base} \ \lfloor \ Some \ OclAny \ ran \ (heap \ (pre-post \tau)) \ \rfloor \rfloor) \langle proof \rangle lemma OclAllInstances-at-post_{OclAny}-exec: OclAny \ allInstances() = (\lambda \tau. \ Abs-Set_{base} \ \lfloor \ Some \ OclAny \ ran \ (heap \ (snd \ \tau)) \ \rfloor \rfloor) \langle proof \rangle lemma OclAllInstances-at-pre_{OclAny}-exec: OclAny \ allInstances \ pre() = (\lambda \tau. \ Abs-Set_{base} \ \lfloor \ Some \ OclAny \ ran \ (heap \ (fst \ \tau)) \ \rfloor \rfloor) \langle proof \rangle
```

### OcllsTypeOf

**lemma** OclAny-allInstances-generic-oclIsTypeOf OclAnyI:

```
assumes [simp]: \bigwedge x. pre-post (x, x) = x
shows \exists \tau. (\tau \models ((OclAllInstances-generic pre-post OclAny)->forAll(X|X .oclIsTypeOf(OclAny))))
 \langle proof \rangle
lemma OclAny-allInstances-at-post-oclIsTypeOf<sub>OclAny</sub>1:
             (OclAny .allInstances() -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-at-pre-oclIsTypeOf<sub>OclAny</sub>1:
              (OclAny .allInstances@pre()->forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-generic-oclIsTypeOf<sub>OclAny</sub>2:
assumes [simp]: \bigwedge x. pre-post (x, x) = x
shows \exists \tau. (\tau \models not ((OclAllInstances-generic pre-post OclAny) -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
\textbf{lemma} \ \textit{OclAny-allInstances-at-post-oclIsTypeOf}_{\textit{OclAny}} 2:
\exists \tau. (\tau \models not (OclAny .allInstances() -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-at-pre-oclIsTypeOf<sub>OclAny</sub>2:
\exists \tau. (\tau \models not (OclAny .allInstances@pre() -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
\textbf{lemma} \ \textit{Person-allInstances-generic-oclIsTypeOf}_{\textit{Person}} :
\tau \models ((OclAllInstances-generic\ pre-post\ Person) - > forAll(X|X\ .oclIsTypeOf(Person)))
 \langle proof \rangle
lemma Person-allInstances-at-post-oclIsTypeOf<sub>Person</sub>:
\tau \models (Person . allInstances() - > forAll(X|X . oclIsTypeOf(Person)))
\langle proof \rangle
lemma Person-allInstances-at-pre-oclIsTypeOf<sub>Person</sub>:
\tau \models (Person .allInstances@pre() -> forAll(X|X .oclIsTypeOf(Person)))
\langle proof \rangle
OcllsKindOf
lemma OclAny-allInstances-generic-oclIsKindOf_{OclAny}:
\tau \models ((OclAllInstances-generic\ pre-post\ OclAny) -> forAll(X|X\ .oclIsKindOf\ (OclAny)))
 \langle proof \rangle
lemma OclAny-allInstances-at-post-oclIsKindOf<sub>OclAny</sub>:
\tau \models (OclAny .allInstances() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma OclAny-allInstances-at-pre-oclIsKindOf<sub>OclAny</sub>:
```

```
\tau \models (OclAny .allInstances@pre() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma Person-allInstances-generic-oclIsKindOf<sub>OclAny</sub>:
\tau \models ((OclAllInstances-generic\ pre-post\ Person) - > forAll(X|X\ .oclIsKindOf(OclAny)))
 \langle proof \rangle
lemma Person-allInstances-at-post-oclIsKindOf<sub>OclAnv</sub>:
\tau \models (Person .allInstances() - > forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma Person-allInstances-at-pre-oclIsKindOf<sub>OclAnv</sub>:
\tau \models (Person .allInstances@pre() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma Person-allInstances-generic-oclIsKindOf Person:
\tau \models ((OclAllInstances-generic\ pre-post\ Person) -> forAll(X|X\ .oclIsKindOf(Person)))
 \langle proof \rangle
lemma Person-allInstances-at-post-oclIsKindOf_{Person}:
\tau \models (Person .allInstances() -> forAll(X|X .oclIsKindOf(Person)))
\langle proof \rangle
lemma Person-allInstances-at-pre-oclIsKindOf<sub>Person</sub>:
\tau \models (Person .allInstances@pre() -> forAll(X|X .ocllsKindOf(Person)))
\langle proof \rangle
```

# **B.4.8.** The Accessors (any, boss, salary)

Should be generated entirely from a class-diagram.

### **Definition (of the association Employee-Boss)**

We start with a oid for the association; this oid can be used in presence of association classes to represent the association inside an object, pretty much similar to the Design\_UML, where we stored an oid inside the class as "pointer."

```
definition oid_{Person} \mathcal{BOSS} ::oid where oid_{Person} \mathcal{BOSS} = 10
```

From there on, we can already define an empty state which must contain for  $oid_{Person} \mathcal{BOSS}$  the empty relation (encoded as association list, since there are associations with a Sequence-like structure).

```
definition eval-extract :: ({}^{t}\mathfrak{A},({}'a::object) option option) val

\Rightarrow (oid \Rightarrow ({}^{t}\mathfrak{A},({}'c::null) val)

\Rightarrow ({}^{t}\mathfrak{A},({}^{t}c::null) val

where eval-extract Xf = (\lambda \ \tau . \ case \ X \ \tau \ of

\bot \Rightarrow invalid \ \tau \ (* \ exception \ propagation \ *)

|\ \bot \ | \Rightarrow invalid \ \tau \ (* \ dereferencing \ null \ pointer \ *)
```

```
definition choose_2-l = fst
definition choose_2-l = snd

definition List-flatten = (\lambda l. (foldl ((\lambda acc. (\lambda l. (foldl ((\lambda acc. (\lambda l. (Cons (l) (acc))))) (acc) ((rev (l)))))))))
definition deref-assocs_2 :: (^t\Omega_l state \times ^t\Omega_l state \Rightarrow ^t\Omega_l state))
\Rightarrow (oid list list \Rightarrow oid list \times oid list)
\Rightarrow oid
\Rightarrow (oid list \Rightarrow (^t\Omega_l, ^tf) val)
\Rightarrow oid
\Rightarrow (^t\Omega_l, ^tf::null) val
where deref-assocs_2 pre-post to-from assoc-oid to oid
= (\lambda \tau. case (assocs (pre-post \tau)) assoc-oid of
[S] \Rightarrow f (List-flatten (map (choose_2-to-from)
(filter (\lambda p. List.member <math>(choose_2-to-from p) oid S)))
```

The *pre-post*-parameter is configured with *fst* or *snd*, the *to-from*-parameter either with the identity *id* or the following combinator *switch*:

```
definition switch<sub>2</sub>-1 = (\lambda[x,y] \Rightarrow (x,y))
definition switch<sub>2</sub>-2 = (\lambda[x,y] \Rightarrow (y,x))
definition switch<sub>3</sub>-1 = (\lambda[x,y,z] \Rightarrow (x,y))
definition switch<sub>3</sub>-2 = (\lambda[x,y,z] \Rightarrow (x,z))
definition switch<sub>3</sub>-\beta = (\lambda[x,y,z] \Rightarrow (y,x))
definition switch<sub>3</sub>-4 = (\lambda[x,y,z] \Rightarrow (y,z))
definition switch<sub>3</sub>-5 = (\lambda[x,y,z] \Rightarrow (z,x))
definition switch<sub>3</sub>-6 = (\lambda[x,y,z] \Rightarrow (z,y))
definition select-object :: (('\mathfrak{A}, 'b::null)val)
                         \Rightarrow (('\mathfrak{A},'b)val \Rightarrow ('\mathfrak{A},'c)val \Rightarrow ('\mathfrak{A},'b)val)
                         \Rightarrow (('\mathfrak{A}, 'b)val \Rightarrow ('\mathfrak{A}, 'd)val)
                         \Rightarrow (oid \Rightarrow ('\mathfrak{A},'c::null)val)
                         \Rightarrow oid list
                         \Rightarrow ('\mathfrak{A}, 'd)val
where select-object mt incl smash deref l = smash(foldl incl mt (map deref l))
 (* smash returns null with mt in input (in this case, object contains null pointer) *)
```

 $| | | obj | | \Rightarrow f (oid\text{-}of obj) \tau$ 

 $| - \Rightarrow invalid \tau )$ 

The continuation f is usually instantiated with a smashing function which is either the identity id or, for 0..1 cardinalities of associations, the OclANY-selector which also handles the null-cases appropriately. A standard use-case for this combinator is for example:

```
term (select-object mtSet UML-Set.OclIncluding OclANY f l oid )::('\mathbb{A}, 'a::null)val
```

```
definition deref\text{-}oid_{Person} :: (\mathfrak{A} \ state \times \mathfrak{A} \ state \Rightarrow \mathfrak{A} \ state)
\Rightarrow (type_{Person} \Rightarrow (\mathfrak{A}, 'c::null)val)
```

```
\Rightarrow oid
                          \Rightarrow (\mathfrak{A}, 'c::null)val
where deref-oid_{Person} fst-snd f oid = (\lambda \tau. case (heap (fst-snd \tau)) oid of
                    \lfloor in_{Person} obj \rfloor \Rightarrow f obj \tau
                   \mid - \Rightarrow invalid \tau \rangle
definition deref\text{-}oid_{OclAny} :: (\mathfrak{A} \textit{state} \times \mathfrak{A} \textit{state} \Rightarrow \mathfrak{A} \textit{state})
                          \Rightarrow (type_{OclAnv} \Rightarrow (\mathfrak{A}, 'c::null)val)
                          \Rightarrow oid
                          \Rightarrow (\mathfrak{A}, 'c::null)val
where deref-oid_{OclAnv} fst-snd f oid = (\lambda \tau. case (heap (fst-snd \tau)) oid of
                     \lfloor in_{OclAny} obj \rfloor \Rightarrow f obj \tau
                   \mid \vec{\cdot} \Rightarrow invalid \tau
    pointer undefined in state or not referencing a type conform object representation
definition select<sub>OclAny</sub> \mathscr{A} \mathscr{N} \mathscr{Y} f = (\lambda X. case X of
                   (mk_{OclAny} - \bot) \Rightarrow null
                 |(mk_{OclAny} - |any|) \Rightarrow f(\lambda x - ||x||) any)
definition select<sub>Person</sub> \mathscr{BOSS} f = select-object mtSet UML-Set.OclIncluding OclANY (f(\lambda x - ||x||))
definition select<sub>Person</sub>\mathscr{SALARY} f = (\lambda X. case X of
                   (mk_{Person} - \bot) \Rightarrow null
                 |(mk_{Person} - |salary|) \Rightarrow f(\lambda x - |x||) salary
definition deref-assocs<sub>2</sub>\mathscr{BOSS} fst-snd f = (\lambda \ mk_{Person} \ oid \rightarrow )
             deref-assocs<sub>2</sub> fst-snd switch_2-1 oid_{Person} \mathcal{BOSS} foid)
definition in-pre-state = fst
definition in-post-state = snd
definition reconst-basetype = (\lambda \ convert \ x. \ convert \ x)
definition dot_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y} :: OclAny \Rightarrow - ((1(-).any) 50)
 where (X).any = eval-extract X
                   (deref-oid_{OclAny} in-post-state
                     (select_{OclAnv} \mathcal{A} \mathcal{N} \mathcal{Y})
                      reconst-basetype))
definition dot_{Person} \mathcal{BOSS} :: Person \Rightarrow Person \ ((1(-).boss) \ 50)
  where (X).boss = eval-extract X
                    (deref-oid<sub>Person</sub> in-post-state
                      (deref-assocs_2 \mathcal{BOSS}) in-post-state
```

```
(select_{Person}\mathcal{BOSS})
                        (deref-oid_{Person} in-post-state))))
definition dot_{Person} \mathcal{SALARY} :: Person \Rightarrow Integer ((1(-).salary) 50)
  where (X).salary = eval-extract X
                     (deref-oid<sub>Person</sub> in-post-state
                      (select_{Person}\mathcal{S}\mathcal{A}\mathcal{L}\mathcal{A}\mathcal{R}\mathcal{Y}
                        reconst-basetype))
definition dot_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y}-at-pre :: OclAny \Rightarrow - ((1(-).any@pre) 50)
  where (X).any@pre = eval-extract X
                      (deref-oid_{OclAnv} in-pre-state)
                       (select_{OclAnv} \mathcal{A} \mathcal{N} \mathcal{Y})
                         reconst-basetype))
definition dot_{Person} \mathscr{BOSS}-at-pre:: Person \Rightarrow Person \ ((1(-).boss@pre) \ 50)
  where (X).boss@pre = eval-extract X
                      (deref-oid_{Person} in-pre-state)
                        (deref-assocs_2\mathcal{BOSS}) in-pre-state
                          (select_{Person} \mathcal{BOSS})
                            (deref-oid_{Person} in-pre-state))))
definition dot_{Person} \mathcal{SALARY}-at-pre:: Person \Rightarrow Integer ((1(-).salary@pre) 50)
  where (X).salary@pre = eval-extract X
                        (deref-oid_{Person} in-pre-state)
                          (select_{Person}\mathcal{SALARY})
                            reconst-basetype))
lemmas dot-accessor =
 dot_{OclAnv} \mathcal{A} \mathcal{NY}-def
 dot_{Person} \mathcal{BOSS}-def
 dot_{Person} \mathcal{SALARY}-def
 dot_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre-def
 dot<sub>Person</sub> BOSS-at-pre-def
 dot<sub>Person</sub> SALARY -at-pre-def
Context Passing
lemmas [simp] = eval-extract-def
lemma cp\text{-}dot_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y} : ((X).any) \ \tau = ((\lambda - X \ \tau).any) \ \tau \ \langle proof \rangle
lemma cp\text{-}dot_{Person}\mathscr{BOSS}: ((X).boss) \ \tau = ((\lambda -. \ X \ \tau).boss) \ \tau \ \langle proof \rangle
lemma cp\text{-}dot_{Person}\mathscr{SALARY}: ((X).salary) \ \tau = ((\lambda -. X \ \tau).salary) \ \tau \ \langle proof \rangle
lemma cp\text{-}dot_{OclAnv} \mathcal{ANY} -at-pre: ((X).any@pre) \tau = ((\lambda - X \tau).any@pre) \tau \langle proof \rangle
lemma cp\text{-}dot_{Person}\mathscr{BOSS-at\text{-}pre}: ((X).boss@pre) \tau = ((\lambda -. X \tau).boss@pre) \tau \ \langle proof \rangle
lemma cp-dot_{Person}\mathcal{S} \mathcal{A} \mathcal{L} \mathcal{A} \mathcal{R} \mathcal{Y} -at-pre: ((X).salary@pre) \tau = ((\lambda - X \tau).salary@pre) \tau \langle proof \rangle
```

```
lemmas cp-dot_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y}-I [simp, intro!]=
     cp\text{-}dot_{OclAny} \mathcal{ANY}[THEN\ allI[THEN\ allI],
                     of \lambda X - X \lambda - \tau \cdot \tau, THEN cpI1
lemmas cp-dot_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre-I [simp, intro!]=
     cp-dot_{OclAnv} \mathscr{ANY}-at-pre[THEN allI]THEN allI],
                     of \lambda X - X \lambda - \tau \cdot \tau, THEN cp[1]
lemmas cp-dot_{Person} \mathscr{BOSS}-I [simp, intro!]=
     cp-dot_{Person} \mathcal{BOSS}[THEN\ allI[THEN\ allI],
                     of \lambda X - X \lambda - \tau \cdot \tau, THEN cpl1
lemmas cp-dot_{Person} \mathcal{BOSS}-at-pre-I [simp, intro!]=
     cp-dot<sub>Person</sub> $\mathcal{BOSS}$-at-pre[THEN allI],
                     of \lambda X - X \lambda - \tau. \tau, THEN cpII
lemmas cp-dot_{Person} \mathcal{SALARY}-I [simp, intro!]=
     cp-dot<sub>Person</sub> SALARY [THEN allI],
                    of \lambda X - X \lambda - \tau \cdot \tau, THEN cp11
\mathbf{lemmas}\ cp\text{-}dot_{Person}\mathcal{SALARY}\text{-}at\text{-}pre\text{-}I\ [simp,\ intro!] =
     cp-dot_{Person} \mathcal{SALARY}-at-pre[THEN allI]THEN allI],
                     of \lambda X - X \lambda - \tau \cdot \tau, THEN cp11
Execution with Invalid or Null as Argument
lemma dot_{OclAny} \mathcal{ANY}-nullstrict [simp]: (null).any = invalid
\langle proof \rangle
lemma dot_{OclAnv} \mathscr{A} \mathscr{N} \mathscr{Y}-at-pre-nullstrict [simp] : (null).any@pre = invalid
\langle proof \rangle
lemma dot_{OclAnv} \mathcal{ANY}-strict [simp] : (invalid).any = invalid
\langle proof \rangle
lemma dot_{OclAnv} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre-strict [simp] : (invalid).any@pre = invalid
\langle proof \rangle
lemma dot_{Person} \mathcal{BOSS}-nullstrict [simp]: (null).boss = invalid
\langle proof \rangle
lemma dot_{Person} \mathcal{BOSS}-at-pre-nullstrict [simp] : (null).boss@pre = invalid
\langle proof \rangle
lemma dot_{Person} \mathscr{BOSS}-strict [simp] : (invalid).boss = invalid
lemma dot_{Person} \mathcal{BOSS}-at-pre-strict [simp] : (invalid).boss@pre = invalid
\langle proof \rangle
lemma dot_{Person} \mathcal{SALARY} -nullstrict [simp]: (null).salary = invalid
lemma dot_{Person} \mathcal{SALARY}-at-pre-nullstrict [simp] : (null).salary@pre = invalid
```

**lemma**  $dot_{Person} \mathcal{SALARY}$  -strict [simp]: (invalid).salary = invalid

 $\langle proof \rangle$ 

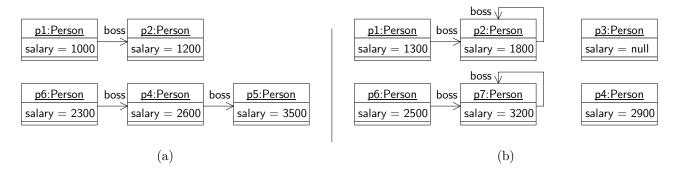


Figure B.2.: (a) pre-state  $\sigma_1$  and (b) post-state  $\sigma'_1$ .

```
\langle proof \rangle
lemma dot_{Person} \mathcal{SALARY}-at-pre-strict [simp] : (invalid).salary@pre = invalid \langle proof \rangle
```

# B.4.9. A Little Infra-structure on Example States

The example we are defining in this section comes from the figure B.2.

```
definition OclInt1000 (1000) where OclInt1000 = (\lambda - . | |1000| |)
definition OclInt1200 (1200) where OclInt1200 = (\lambda - . | |1200| |)
definition OclInt1300 (1300) where OclInt1300 = (\lambda - . | |1300| |)
definition OclInt1800 (1800) where OclInt1800 = (\lambda - . ||1800||)
definition OclInt2600 (2600) where OclInt2600 = (\lambda - . || 2600 ||)
definition OclInt2900 (2900) where OclInt2900 = (\lambda - . | |2900| |)
definition OclInt3200 (3200) where OclInt3200 = (\lambda - . ||3200||)
definition OclInt3500 (3500) where OclInt3500 = (\lambda - . ||3500||)
definition oid0 \equiv 0
definition oid1 \equiv 1
definition oid2 \equiv 2
definition oid3 \equiv 3
definition oid4 \equiv 4
definition oid5 \equiv 5
definition oid6 \equiv 6
definition oid7 \equiv 7
definition oid8 \equiv 8
definition person1 \equiv mk_{Person} \ oid0 \ | 1300 |
definition person2 \equiv mk_{Person} \ oid1 \ |1800|
definition person3 \equiv mk_{Person} oid2 None
definition person4 \equiv mk_{Person} \ oid3 \ |2900|
definition person5 \equiv mk_{Person} \ oid4 \ |3500|
definition person6 \equiv mk_{Person} \ oid5 \ \lfloor 2500 \rfloor
definition person7 \equiv mk_{OclAny} \ oid6 \ | \ | \ 3200 \ | \ |
```

```
definition person8 \equiv mk_{OclAny} oid7 None
definition person9 \equiv mk_{Person} \ oid8 \ \lfloor 0 \rfloor
definition
    \sigma_1 \equiv (|heap = empty(oid0 \mapsto in_{Person} (mk_{Person} oid0 | 1000 |)))
                     (oid1 \mapsto in_{Person} (mk_{Person} oid1 | 1200 |))
                    (*oid2*)
                     (oid3 \mapsto in_{Person} (mk_{Person} oid3 \lfloor 2600 \rfloor))
                     (oid4 \mapsto in_{Person} \ person5)
                     (oid5 \mapsto in_{Person} (mk_{Person} oid5 | 2300 |))
                    (*oid6*)
                    (*oid7*)
                     (oid8 \mapsto in_{Person} person9),
           assocs = empty(oid_{Person} \mathcal{BOSS} \mapsto [[[oid0], [oid1]], [[oid3], [oid4]], [[oid5], [oid3]]])
definition
    \sigma_1' \equiv (|heap = empty(oid0 \mapsto in_{Person} person1))
                     (oid1 \mapsto in_{Person} person2)
                     (oid2 \mapsto in_{Person} person3)
                     (oid3 \mapsto in_{Person} person4)
                    (*oid4*)
                     (oid5 \mapsto in_{Person} person6)
                     (oid6 \mapsto in_{OclAny} person7)
                     (oid7 \mapsto in_{OclAny} person8)
                     (oid8 \mapsto in_{Person} person9),
           definition \sigma_0 \equiv (|heap = empty, assocs = empty)
lemma basic-\tau-wff: WFF(\sigma_1, \sigma_1')
\langle proof \rangle
lemma [simp,code-unfold]: dom(heap \sigma_1) = \{oid0,oid1,(*,oid2*)oid3,oid4,oid5(*,oid6,oid7*),oid8\}
\langle proof \rangle
lemma [simp,code-unfold]: dom(heap \sigma_1') = \{oid0,oid1,oid2,oid3,(*,oid4*)oid5,oid6,oid7,oid8\}
\langle proof \rangle
definition X_{Person}1 :: Person \equiv \lambda - . | | person1 | |
definition X_{Person}2 :: Person \equiv \lambda - \lfloor \lfloor person2 \rfloor \rfloor
definition X_{Person}3 :: Person \equiv \lambda - . | | person3 | |
definition X_{Person}4 :: Person \equiv \lambda - \lfloor \lfloor person4 \rfloor \rfloor
definition X_{Person}5 :: Person \equiv \lambda - . | | person5 | |
definition X_{Person}6 :: Person \equiv \lambda - . | | person6 | |
definition X_{Person}7 :: OclAny \equiv \lambda - . | | person7 | |
definition X_{Person}8 :: OclAny \equiv \lambda - . | | person8 | |
definition X_{Person}9 :: Person \equiv \lambda - \lfloor \lfloor person9 \rfloor \rfloor
```

```
lemma [code-unfold]: ((x::Person) \doteq y) = StrictRefEq_{Object} \ x \ y \ \langle proof \rangle
lemma [code-unfold]: ((x::OclAny) \doteq y) = StrictRefEq_{Object} \ x \ y \ \langle proof \rangle
lemmas [simp,code-unfold] =
OclAsType_{OclAny}-OclAny
 OclAsType<sub>OclAny</sub>-Person
 OclAsType<sub>Person</sub>-OclAny
 OclAsType_{Person}-Person
 OclIsTypeOf<sub>OclAny</sub>-OclAny
 OclIsTypeOf<sub>OclAny</sub>-Person
 OclIsTypeOf<sub>Person</sub>-OclAny
 OclIsTypeOf Person-Person
 OclIsKindOf<sub>OclAny</sub>-OclAny
 OclIsKindOf<sub>OclAnv</sub>-Person
 OclIsKindOf<sub>Person</sub>-OclAny
 OclIsKindOf<sub>Person</sub>-Person
Assert \land s_{pre} . (s_{pre}, \sigma_1) \models
                                               (X_{Person}1.salary <> 1000)
                                               (X_{Person}1.salary \doteq 1300)
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models
                                               (X_{Person}1.salary@pre
                                                                                 \doteq 1000)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                               (X_{Person}1.salary@pre
                                                                                 <> 1300)
                      (\sigma_1,\sigma_1') \models
lemma
                                           (X_{Person}1.oclIsMaintained())
\langle proof \rangle
lemma \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models ((X_{Person}1 . oclAsType(OclAny) . oclAsType(Person)) <math>\doteq X_{Person}1)
\langle proof \rangle
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person}1 . ocllsTypeOf(Person))
Assert \bigwedge s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person}1 .oclIsTypeOf(OclAny))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person}1 . oclIsKindOf(Person))
Assert \bigwedge s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person}1 . ocllsKindOf(OclAny))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person}1 .oclAsType(OclAny) .oclIsTypeOf(OclAny))
                                           (X_{Person}2.salary
                                                                            \doteq 1800)
Assert \land s_{pre} . (s_{pre}, \sigma_1) \models
Assert \land s_{post}. (\sigma_1, s_{post}) \models (X_{Person}2 .salary@pre <math>\doteq 1200)
                      (\sigma_1, \sigma_1') \models (X_{Person} 2 . oclls Maintained())
lemma
\langle proof \rangle
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models (X_{Person}3 . salary)
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}3 .salary@pre))
lemma
                      (\sigma_1, \sigma_1') \models (X_{Person}3.oclIsNew())
```

```
\langle proof \rangle
```

```
lemma
                      (\sigma_1, \sigma_1') \models (X_{Person} 4 . oclls Maintained())
\langle proof \rangle
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models not(v(X_{Person}5.salary))
Assert \land s_{post}. (\sigma_1, s_{post}) \models (X_{Person}5 .salary@pre <math>\doteq 3500)
                      (\sigma_1, \sigma_1') \models (X_{Person} 5 . oclls Deleted())
lemma
\langle proof \rangle
lemma
                      (\sigma_1, \sigma_1') \models (X_{Person}6 . oclls Maintained())
\langle proof \rangle
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models v(X_{Person} 7 . oclAsType(Person))
lemma \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models ((X_{Person}7 .oclAsType(Person) .oclAsType(OclAny))
                                                       .oclAsType(Person))
                               \doteq (X_{Person}7 . oclAsType(Person)))
\langle proof \rangle
                      (\sigma_1, \sigma_1') \models (X_{Person}7 .oclIsNew())
lemma
\langle proof \rangle
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person} 8 <> X_{Person} 7)
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(v(X_{Person}8 .oclAsType(Person)))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person} 8 .ocllsTypeOf(OclAny))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person} 8 .ocllsTypeOf(Person))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person} 8 .ocllsKindOf(Person))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person} 8 .ocllsKindOf(OclAny))
lemma \sigma-modifiedonly: (\sigma_1, \sigma_1') \models (Set\{X_{Person}1 . oclAsType(OclAny)\})
                  , X_{Person} 2 . oclAsType(OclAny)
                (*, X_{Person}3.oclAsType(OclAny)*)
                  , X_{Person}4.oclAsType(OclAny)
                (*, X_{Person}5 . oclAsType(OclAny)*)
                  , X_{Person}6 .oclAsType(OclAny)
```

```
(*, X_{Person}7.oclAsType(OclAny)*)
                 (*, X_{Person}8 . oclAsType(OclAny)*)
                 (*, X_{Person}9.oclAsType(OclAny)*)}->oclIsModifiedOnly())
 \langle proof \rangle
lemma (\sigma_1, \sigma_1') \models ((X_{Person}9 @pre (\lambda x. | OclAsType_{Person}-\mathfrak{A} x|)) \triangleq X_{Person}9)
\langle proof \rangle
lemma (\sigma_1, \sigma_1') \models ((X_{Person}9 \otimes post (\lambda x. \lfloor OclAsType_{Person} - \mathfrak{A} x \rfloor)) \triangleq X_{Person}9)
\langle proof \rangle
lemma (\sigma_1, \sigma_1') \models (((X_{Person}9 .oclAsType(OclAny)) @pre (\lambda x. [OclAsType_{OclAny}-\mathfrak{A} x])) \triangleq
                ((X_{Person}9.oclAsType(OclAny)) @post(\lambda x. | OclAsType_{OclAny}-\mathfrak{A} x|)))
\langle proof \rangle
lemma perm-\sigma_1': \sigma_1' = (|heap = empty)
                       (oid8 \mapsto in_{Person} person9)
                       (oid7 \mapsto in_{OclAny} person8)
                       (oid6 \mapsto in_{OclAny} person7)
                       (oid5 \mapsto in_{Person} person6)
                      (*oid4*)
                       (oid3 \mapsto in_{Person} person4)
                       (oid2 \mapsto in_{Person} person3)
                       (oid1 \mapsto in_{Person} person2)
                       (oid0 \mapsto in_{Person} person1)
                   , assocs = assocs \, \sigma_1'
\langle proof \rangle
declare const-ss [simp]
lemma \wedge \sigma_1.
(\sigma_1, \sigma_1)' \models (Person . allInstances() \doteq Set\{X_{Person}1, X_{Person}2, X_{Person}3, X_{Person}4(*, X_{Person}5*), X_{Person}6,
                                    X_{Person}7 .oclAsType(Person)(*, X_{Person}8*), X_{Person}9 })
 \langle proof \rangle
lemma \wedge \sigma_1.
(\sigma_1, \sigma_1') \models (OclAny .allInstances() \doteq Set\{X_{Person}1 .oclAsType(OclAny), X_{Person}2 .oclAsType(OclAny),
                                    X_{Person}3.oclAsType(OclAny), X_{Person}4.oclAsType(OclAny)
                                    (*, X_{Person}5*), X_{Person}6 . oclAsType(OclAny),
                                    X_{Person}7, X_{Person}8, X_{Person}9 .oclAsType(OclAny) })
 \langle proof \rangle
end
```

theory

```
Analysis-OCL
imports
Analysis-UML
begin
```

### B.4.10. OCL Part: Standard State Infrastructure

Ideally, these definitions are automatically generated from the class model.

### **B.4.11.** Invariant

These recursive predicates can be defined conservatively by greatest fix-point constructions—automatically. See [4, 5] for details. For the purpose of this example, we state them as axioms here.

```
context Person
   inv label : self .boss <> null implies (self .salary
                                                                                                     \<le>
                                                                                                                    ((self .boss) .salary))
definition Person-label<sub>inv</sub> :: Person \Rightarrow Boolean
where
           Person-label_{inv} (self) \equiv
             (self.boss <> null implies (self.salary \leq_{int} ((self.boss).salary)))
definition Person-label_{invAT\ pre} :: Person \Rightarrow Boolean
where
           Person-label_{invATpre} (self) \equiv
             (self.boss@pre <> null implies (self.salary@pre \leq_{int} ((self.boss@pre).salary@pre)))
\textbf{definition} \ \textit{Person-label}_{\textit{globalinv}} :: \textit{Boolean}
           Person-label_{globalinv} \equiv (Person .allInstances() -> forAll(x \mid Person-label_{inv}(x))) and
                          (Person .allInstances@pre() - > forAll(x \mid Person-label_{invATpre}(x))))
lemma \tau \models \delta(X.boss) \Longrightarrow \tau \models Person.allInstances()->includes(X.boss) \land
                     \tau \models Person .allInstances() -> includes(X)
\langle proof \rangle
lemma REC-pre : \tau \models Person-label_{globalinv}
     \Rightarrow \tau \models Person . allInstances() -> includes(X) (* X represented object in state *)
     \Rightarrow \exists REC. \ \tau \models REC(X) \triangleq (Person-label_{inv}(X) \ and \ (X \ .boss <> null implies REC(X \ .boss)))
\langle proof \rangle
   This allows to state a predicate:
axiomatization inv_{Person-label} :: Person \Rightarrow Boolean
where inv_{Person-label}-def:
(\tau \models Person .allInstances() -> includes(self)) \Longrightarrow
(\tau \models (\mathit{inv}_{Person-label}(\mathit{self}) \triangleq (\mathit{self}.\mathit{boss} <> \mathit{null implies})
```

```
(self . salary \leq_{int} ((self . boss) . salary)) and
                             inv_{Person-label}(self.boss))))
axiomatization inv_{Person-labelAT\ pre} :: Person \Rightarrow Boolean
where inv_{Person-labelATpre}-def:
(\tau \models Person .allInstances@pre()->includes(self)) \Longrightarrow
 (\tau \models (inv_{Person-labelATpre}(self) \triangleq (self.boss@pre <> null implies)
                             (self .salary@pre \leq_{int} ((self .boss@pre) .salary@pre)) and
                             invPerson-labelAT pre(self .boss@pre))))
lemma inv-1 :
(\tau \models Person .allInstances()->includes(self)) \Longrightarrow
   (\tau \models inv_{Person-label}(self) = ((\tau \models (self .boss \doteq null)) \lor
                         (\tau \models (self.boss <> null) \land
                           \tau \models ((self . salary) \leq_{int} (self . boss . salary)) \land
                           \tau \models (inv_{Person-label}(self.boss))))
\langle proof \rangle
lemma inv-2:
(\tau \models Person .allInstances@pre()->includes(self)) \Longrightarrow
   (\tau \models \mathit{inv}_{\mathit{Person-labelATpre}}(\mathit{self})) = ((\tau \models (\mathit{self} . \mathit{boss@pre} \doteq \mathit{null})) \lor 
                               (\tau \models (self .boss@pre <> null) \land
                               (\tau \models (self .boss@pre .salary@pre \leq_{int} self .salary@pre)) \land
                               (\tau \models (inv_{Person-labelATpre}(self.boss@pre)))))
\langle proof \rangle
```

A very first attempt to characterize the axiomatization by an inductive definition - this can not be the last word since too weak (should be equality!)

```
coinductive inv :: Person \Rightarrow (\mathfrak{A})st \Rightarrow bool where (\tau \models (\delta \ self)) \Longrightarrow ((\tau \models (self \ .boss \doteq null)) \lor (\tau \models (self \ .boss <> null) \land (\tau \models (self \ .boss \ .salary \leq_{int} self \ .salary)) \land ((inv(self \ .boss))\tau))) \Longrightarrow (inv \ self \ \tau)
```

#### **B.4.12.** The Contract of a Recursive Query

The original specification of a recursive query:

For the case of recursive queries, we use at present just axiomatizations:

```
axiomatization contents :: Person \Rightarrow Set-Integer ((1(-).contents'(')) 50)
where contents-def:
(self.contents()) = (\lambda \ \tau. (if \ \tau \models (\delta \ self))
                     then SOME res.((\tau \models true) \land
                                (\tau \models (\lambda - . res) \triangleq if (self .boss = null)
                                              then (Set{self .salary})
                                              else (self .boss .contents()
                                                     ->including(self .salary))
                                              endif))
                     else invalid \tau))
interpretation contents : contract0 contents \lambda self. true
                   \lambda self res. res \triangleq if (self .boss \doteq null)
                                              then (Set{self .salary})
                                              else (self .boss .contents()
                                                     ->including(self .salary))
                                              endif
       \langle proof \rangle
   Specializing [cp \ E; \tau \models \delta \ self; \tau \models true; \tau \models POST' self; \land res. (res \triangleq if self.boss = null then Set { self.salary})
else self.boss.contents()->including(self.salary) endif) = (POST'self and (res \triangleq BODYself)) \implies (\tau \models E
(self.contents())) = (\tau \models E(BODY self)), one gets the following more practical rewrite rule that is amenable
to symbolic evaluation:
theorem unfold-contents:
  assumes cp E
  and \tau \models \delta self
  shows (\tau \models E (self .contents())) =
        (\tau \models E (if self .boss \doteq null)
              then Set{self .salary}
              else self .boss .contents()—>including(self .salary) endif))
\langle proof \rangle
   Since we have only one interpretation function, we need the corresponding operation on the pre-state:
consts contentsATpre :: Person \Rightarrow Set-Integer ((1(-).contents@pre'(')) 50)
axiomatization where contentsATpre-def:
(self).contents@pre() = (\lambda \tau).
    (if \tau \models (\delta \text{ self})
     then SOME res.((\tau \models true) \land
                                                                 (* pre *)
                (\tau \models ((\lambda - res) \triangleq if (self).boss@pre \doteq null (*post*)
                              then Set{(self).salary@pre}
                              else (self).boss@pre .contents@pre()
                                      ->including(self .salary@pre)
                              endif)))
     else invalid \tau))
interpretation contentsATpre : contract0 contentsATpre \lambda self. true
                   \lambda self res. res \triangleq if (self .boss@pre \doteq null)
```

Again, we derive via *contents.unfold2* a Knaster-Tarski like Fixpoint rule that is amenable to symbolic evaluation:

```
theorem unfold-contentsATpre : 

assumes cp \ E

and \tau \models \delta \ self

shows (\tau \models E \ (self \ .contents@pre())) =

(\tau \models E \ (if \ self \ .boss@pre \doteq null

then Set\{self \ .salary@pre\}

else self \ .boss@pre \ .contents@pre()->including(self \ .salary@pre) \ endif))

\langle proof \rangle
```

Note that these @pre variants on methods are only available on queries, i.e., operations without side-effect.

#### B.4.13. The Contract of a User-defined Method

The example specification in high-level OCL input syntax reads as follows:

```
context Person::insert(x:Integer)
pre: true
post: contents():Set(Integer)
contents() = contents@pre()->including(x)
```

This boils down to:

```
definition insert :: Person \Rightarrow Integer \Rightarrow Void \ ((1(-).insert'(-')) 50)
where self .insert(x) \equiv (\lambda \ \tau. \ if \ (\tau \models (\delta \ self)) \land \ (\tau \models \upsilon \ x)
then \ SOME \ res. \ (\tau \models true \land (\tau \models ((self).contents() \triangleq (self).contents@pre()->including(x))))
else \ invalid \ \tau)
```

The semantic consequences of this definition were computed inside this locale interpretation:

```
interpretation insert : contract1 insert \lambda self x true \lambda self x res. ((self .contents()) \triangleq (self .contents@pre()->including(x))) \langle proof \rangle
```

The result of this locale interpretation for our *Analysis-OCL.insert* contract is the following set of properties, which serves as basis for automated deduction on them:

end

Name	Theorem
insert.strict0	(invalid.insert(X)) = invalid
insert.nullstrict0	(null.insert(X)) = invalid
insert.strict1	(self.insert(invalid)) = invalid
insert.cp <sub>PRE</sub>	$true \  au = true \  au$
$insert.cp_{POST}$	$(self.contents() \triangleq self.contents@pre() -> including(a1.0)) \ \tau = (\lambda self \ \tau.contents()$
	$\triangleq \lambda$ self $\tau$ .contents@pre()->including( $\lambda$ a1.0 $\tau$ )) $\tau$
insert.cp-pre	$\llbracket cp \ self'; cp \ al' \rrbracket \Longrightarrow cp \ (\lambda X. \ true)$
insert.cp-post	$\llbracket cp \ self'; cp \ al'; cp \ res' \rrbracket \Longrightarrow cp \ (\lambda X. \ self' X. contents() \triangleq self'$
	X.contents@pre()->including(a1'X))
insert.cp	$\llbracket cp \ self'; cp \ al'; cp \ res' \rrbracket \Longrightarrow cp \ (\lambda X. \ self' X. insert(al' X))$
insert.cp0	$(self.insert(a1.0)) \ \tau = (\lambda self \ \tau.insert(\lambda a1.0 \ \tau)) \ \tau$
insert.def-scheme	$self.insert(a1.0) \equiv \lambda \tau. if \ \tau \models \delta \ self \land \tau \models \upsilon \ a1.0 \ then \ SOME \ res. \ \tau \models true \land \tau \models$
	$self.contents() \triangleq self.contents@pre() -> including(a1.0) else invalid \tau$
insert.unfold	$\llbracket cp \ E; \tau \models \delta \ self \land \tau \models \upsilon \ a1.0; \tau \models true; \exists res. \ \tau \models self.contents() \triangleq$
	$self.contents@pre()->including(a1.0); \land res. \ \tau \models self.contents() \triangleq$
	$self.contents@pre()->including(a1.0) \Longrightarrow \tau \models E(\lambda res)] \Longrightarrow \tau \models E$
	(self.insert(a1.0))
insert.unfold2	[cp E; $\tau \models \delta$ self $\land \tau \models \upsilon$ a1.0; $\tau \models true$ ; $\tau \models POST'$ self a1.0; $\land res.$ (self.contents()
	$\triangleq$ self.contents@pre()->including(a1.0)) = (POST' self a1.0 and (res $\triangleq$ BODY self
	$(a1.0)$ $\Rightarrow (\tau \models E (self.insert(a1.0))) = (\tau \models E (BODY self a1.0))$

Table B.5.: Semantic properties resulting from a user-defined operation contract.

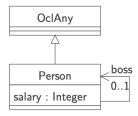


Figure B.3.: A simple UML class model drawn from Figure 7.3, page 20 of [28].

### B.5. Example II: The Employee Design Model (UML)

theory
Design-UML
imports
../../src/UML-Main
begin

#### **B.5.1. Introduction**

For certain concepts like classes and class-types, only a generic definition for its resulting semantics can be given. Generic means, there is a function outside HOL that "compiles" a concrete, closed-world class diagram into a "theory" of this data model, consisting of a bunch of definitions for classes, accessors, method, casts, and tests for actual types, as well as proofs for the fundamental properties of these operations in this concrete data model.

Such generic function or "compiler" can be implemented in Isabelle on the ML level. This has been done, for a semantics following the open-world assumption, for UML 2.0 in [4, 6]. In this paper, we follow another approach for UML 2.4: we define the concepts of the compilation informally, and present a concrete example which is verified in Isabelle/HOL.

#### **Outlining the Example**

We are presenting here a "design-model" of the (slightly modified) example Figure 7.3, page 20 of the OCL standard [28]. To be precise, this theory contains the formalization of the data-part covered by the UML class model (see Figure B.3):

This means that the association (attached to the association class <code>EmployeeRanking</code>) with the association ends <code>boss</code> and <code>employees</code> is implemented by the attribute <code>boss</code> and the operation <code>employees</code> (to be discussed in the OCL part captured by the subsequent theory).

#### **B.5.2.** Example Data-Universe and its Infrastructure

Ideally, the following is generated automatically from a UML class model.

Our data universe consists in the concrete class diagram just of node's, and implicitly of the class object. Each class implies the existence of a class type defined for the corresponding object representations as follows:

```
datatype type_{Person} = mk_{Person} oid int option oid option
```

```
datatype type_{OclAny} = mk_{OclAny} oid (int option \times oid option) option
```

Now, we construct a concrete "universe of OclAny types" by injection into a sum type containing the class types. This type of OclAny will be used as instance for all respective type-variables.

```
datatype \mathfrak{A} = in_{Person} type_{Person} \mid in_{OclAny} type_{OclAny}
```

Having fixed the object universe, we can introduce type synonyms that exactly correspond to OCL types. Again, we exploit that our representation of OCL is a "shallow embedding" with a one-to-one correspondance of OCL-types to types of the meta-language HOL.

```
type-synonym Boolean = \mathfrak{A} Boolean

type-synonym Integer = \mathfrak{A} Integer

type-synonym Void = \mathfrak{A} Void

type-synonym OclAny = (\mathfrak{A}, type_{OclAny} \ option \ option) \ val

type-synonym Person = (\mathfrak{A}, type_{Person} \ option \ option) \ Set

type-synonym Set-Integer = (\mathfrak{A}, int \ option \ option) \ Set

type-synonym Set-Person = (\mathfrak{A}, type_{Person} \ option \ option) \ Set
```

Just a little check:

#### typ Boolean

To reuse key-elements of the library like referential equality, we have to show that the object universe belongs to the type class "oclany," i. e., each class type has to provide a function *oid-of* yielding the object id (oid) of the object.

```
instantiation type_{Person} :: object
begin
    definition oid\text{-}of\text{-}type_{Person}\text{-}def: oid\text{-}of x = (case \ x \ of \ mk_{Person} \ oid \ - \ - \ \Rightarrow oid)
    instance \langle proof \rangle
end
instantiation type_{OclAny} :: object
begin
    definition oid\text{-}of\text{-}type_{OclAny}\text{-}def: oid\text{-}of x = (case \ x \ of \ mk_{OclAny} \ oid \ - \ \Rightarrow oid)
    instance \langle proof \rangle
end
```

```
\begin{array}{c} \textbf{instantiation } \mathfrak{A} :: object \\ \textbf{begin} \\ \textbf{definition } oid\text{-}of\text{-}\mathfrak{A}\text{-}def\text{: } oid\text{-}of\ x = (case\ x\ of \\ in_{Person}\ person \Rightarrow oid\text{-}of\ person \\ \mid in_{OclAny}\ oclany \Rightarrow oid\text{-}of\ oclany) \\ \textbf{instance } \langle proof \rangle \\ \textbf{end} \end{array}
```

#### **B.5.3.** Instantiation of the Generic Strict Equality

We instantiate the referential equality on *Person* and *OclAny* 

```
defs(overloaded) StrictRefEq_{Object}-Person : (x::Person) \doteq y \equiv StrictRefEq_{Object} \ x \ y
defs(overloaded) StrictRefEq_{Object}-OclAny : (x::OclAny) \doteq y \equiv StrictRefEq_{Object} \times y
lemmas
   cp-StrictRefEq<sub>Object</sub>[of x::Person y::Person \tau,
                    simplified StrictRefEq<sub>Object</sub>-<sub>Person</sub>[symmetric]]
                         [of P::Person \Rightarrow PersonQ::Person \Rightarrow Person,
   cp-intro(9)
                    simplified\ StrictRefEq_{Object}-_{Person}[symmetric]
   StrictRefEq<sub>Object</sub>-def
                                   [of x::Person y::Person,
                    simplified\ StrictRefEq_{Object\ -Person}[symmetric]]
   StrictRefEq<sub>Object</sub>-defargs [of - x::Person y::Person,
                    simplified StrictRefEq<sub>Object</sub>-<sub>Person</sub>[symmetric]]
   StrictRefEq<sub>Object</sub>-strict1
                   [of x::Person,
                    simplified StrictRefEq<sub>Object</sub>-<sub>Person</sub>[symmetric]]
   StrictRefEq<sub>Object</sub>-strict2
                   [of x::Person,
                    simplified StrictRefEq<sub>Object</sub>-<sub>Person</sub>[symmetric]]
```

For each Class C, we will have a casting operation .oclAsType (C), a test on the actual type .oclIsTypeOf (C) as well as its relaxed form .oclIsKindOf (C) (corresponding exactly to Java's instanceof-operator.

Thus, since we have two class-types in our concrete class hierarchy, we have two operations to declare and to provide two overloading definitions for the two static types.

#### B.5.4. OclAsType

#### **Definition**

```
consts OclAsType_{OclAny} :: '\alpha \Rightarrow OclAny \ ((-) .oclAsType'(OclAny'))
consts OclAsType_{Person} :: '\alpha \Rightarrow Person \ ((-) .oclAsType'(Person'))

definition OclAsType_{OclAny}-\mathfrak{A} = (\lambda u. \ \lfloor case \ u \ of \ in_{OclAny} \ a \Rightarrow a \ \mid in_{Person} \ (mk_{Person} \ oid \ a \ b) \Rightarrow mk_{OclAny} \ oid \ \lfloor (a,b) \rfloor \rfloor)

lemma OclAsType_{OclAny}-\mathfrak{A}-some: OclAsType_{OclAny}-\mathfrak{A} \times Pone \ \langle proof \rangle
```

```
defs (overloaded) OclAsType_{OclAny}-OclAny:
      (X::OclAny) .oclAsType(OclAny) \equiv X
\textbf{defs} \; (\textbf{overloaded}) \; \textit{OclAsType}_{\textit{OclAny}} \textit{-Person} \text{:}
       (X::Person) .oclAsType(OclAny) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \tau
                        | \mid \perp \mid \Rightarrow null \ \tau
                        | | | mk_{Person} \text{ oid } a \text{ } b \text{ } | | \Rightarrow | | (mk_{OclAny} \text{ oid } | (a,b) |) | | | 
definition OclAsType_{Person}-\mathfrak{A} = (\lambda u. case u of in_{Person} p \Rightarrow \lfloor p \rfloor
                                    |in_{OclAny}(mk_{OclAny} \ oid \ \lfloor (a,b) \rfloor) \Rightarrow \lfloor mk_{Person} \ oid \ a \ b \rfloor
                                    | - \Rightarrow None \rangle
\textbf{defs} \ (\textbf{overloaded}) \ \textit{OclAsType}_{\textit{Person}} \text{-} \textit{OclAny} \text{:}
      (X::OclAny) .oclAsType(Person) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \tau
                        |\ |\perp| \Rightarrow null\ \tau
                        | | | mk_{OclAnv} \ oid \perp | | \Rightarrow invalid \tau \ (*down-cast \ exception *)
                        | | | mk_{OclAnv} \text{ oid } | (a,b) | | | \Rightarrow | | mk_{Person} \text{ oid } a b | | |
defs (overloaded) OclAsType<sub>Person</sub>-Person:
      (X::Person) . oclAsType(Person) \equiv X
lemmas [simp] =
OclAsType_{OclAny}-OclAny
 OclAsType_{Person}-Person
Context Passing
lemma cp-OclAsType_{OclAnv}-Person-Person: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::Person) .oclAsType(OclAny))
\langle proof \rangle
lemma cp-OclAsType_{OclAny}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::OclAny) .oclAsType(OclAny))
\langle proof \rangle
lemma cp-OclAsType_{Person}-Person-Person: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::Person) .oclAsType(Person))
lemma cp-OclAsType_{Person}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::OclAny) .oclAsType(Person))
\langle proof \rangle
lemma cp-OclAsType_{OclAny}-Person-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::OclAny) .oclAsType(OclAny))
\langle proof \rangle
lemma cp-OclAsType_{OclAny}-OclAny-Person: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::Person) .oclAsType(OclAny))
lemma cp-OclAsType_{Person}-Person-OclAny: cp P \Longrightarrow cp(\lambda X. (P(X::Person)::OclAny) .oclAsType(Person))
\langle proof \rangle
```

```
lemma cp-OclAsType_{Person}-OclAny-Person: cp P \Longrightarrow cp(\lambda X. (P(X::OclAny)::Person) .oclAsType(Person))
\langle proof \rangle
lemmas [simp] =
cp-OclAsType<sub>OclAny</sub>-Person-Person
cp-OclAsType<sub>OclAny</sub>-OclAny-OclAny
 cp-OclAsType<sub>Person</sub>-Person-Person
cp-OclAsType<sub>Person</sub>-OclAny-OclAny
cp-OclAsType<sub>OclAny</sub>-Person-OclAny
cp-OclAsType<sub>OclAny</sub>-OclAny-Person
cp-OclAsType<sub>Person</sub>-Person-OclAny
cp-OclAsType<sub>Person</sub>-OclAny-Person
Execution with Invalid or Null as Argument
\textbf{lemma} \ \textit{OclAsType}_{\textit{OclAny}} \text{-} \textit{OclAny-strict} : (\textit{invalid} :: \textit{OclAny}) \ . \textit{oclAsType}(\textit{OclAny}) = \textit{invalid}
\langle proof \rangle
lemma OclAsType_{OclAny}-OclAny-nullstrict: (null::OclAny) .oclAsType(OclAny) = null
\langle proof \rangle
lemma OclAsType_{OclAny}-Person-strict[simp]: (invalid::Person) .oclAsType(OclAny) = invalid
\langle proof \rangle
lemma OclAsType_{OclAny}-Person-nullstrict[simp]: (null::Person) .oclAsType(OclAny) = null
\langle proof \rangle
lemma OclAsType_{Person}-OclAny-strict[simp]: (invalid::OclAny).oclAsType(Person) = invalid
\langle proof \rangle
lemma OclAsType_{Person}-OclAny-nullstrict[simp]: (null::OclAny) .oclAsType(Person) = null
\langle proof \rangle
lemma OclAsType_{Person}-Person-strict: (invalid::Person) .oclAsType(Person) = invalid
lemma OclAsType_{Person}-Person-nullstrict: (null::Person) .oclAsType(Person) = null
\langle proof \rangle
B.5.5. OcllsTypeOf
Definition
consts OcllsTypeOf_{OclAny} :: '\alpha \Rightarrow Boolean ((-).ocllsTypeOf'(OclAny'))
consts OcllsTypeOf_{Person} :: '\alpha \Rightarrow Boolean ((-).ocllsTypeOf'(Person'))
defs (overloaded) OclIsTypeOf<sub>OclAny</sub>-OclAny:
     (X::OclAny) .oclIsTypeOf(OclAny) \equiv
```

```
(\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \tau
                        | \perp | \perp | \Rightarrow true \tau \ (* invalid ?? *)
                        |\lfloor \lfloor mk_{OclAny} \ oid \perp | \rfloor \Rightarrow true \ \tau
                        | | | mk_{OclAnv} \ oid \ | - | | | \Rightarrow false \ \tau )
defs (overloaded) OcllsTypeOf_{OclAny}-Person:
       (X::Person) .oclIsTypeOf(OclAny) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \tau
                        | \lfloor \perp \rfloor \Rightarrow true \ \tau \quad (* invalid ?? *)
                        | | | - | | \Rightarrow false \tau 
defs (overloaded) OclIsTypeOf<sub>Person</sub>-OclAny:
       (X::OclAny) .oclIsTypeOf(Person) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \tau
                        | \mid \perp \mid \Rightarrow true \ \tau
                        |\lfloor \lfloor mk_{OclAny} \ oid \perp \rfloor \rfloor \Rightarrow false \ \tau
                        | | | mk_{OclAny} \ oid \ | - | | | \Rightarrow true \ \tau |
\textbf{defs} \ (\textbf{overloaded}) \ \textit{OclIsTypeOf}_{\textit{Person}}\text{-}\textit{Person} \text{:}
       (X::Person) .oclIsTypeOf(Person) \equiv
                (\lambda \tau. case X \tau of
                          \perp \Rightarrow invalid \ \tau
                        | - \Rightarrow true \tau )
Context Passing
lemma cp-OclIsTypeOf_{OclAnv}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsTypeOf(OclAnv))
\langle proof \rangle
lemma cp-OclIsTypeOf_{OclAny}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsTypeOf(OclAny))
lemma cp-OclIsTypeOf_{Person}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsTypeOf(Person))
\langle proof \rangle
lemma cp-OclIsTypeOf_{Person}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsTypeOf(Person))
\langle proof \rangle
lemma cp-OclIsTypeOf_{OclAny}-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsTypeOf(OclAny))
\langle proof \rangle
lemma cp-OclIsTypeOf_{OclAny}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsTypeOf(OclAny))
\langle proof \rangle
lemma cp-OclIsTypeOf_{Person}-Person-OclAny: <math>cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsTypeOf(Person))
lemma cp-OclIsTypeOf_{Person}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsTypeOf(Person))
\langle proof \rangle
```

```
 \begin{array}{l} \textbf{lemmas} \ [simp] = \\ cp\text{-}OclIsTypeOf_{OclAny}\text{-}Person\text{-}Person\\ cp\text{-}OclIsTypeOf_{OclAny}\text{-}OclAny\text{-}OclAny\\ cp\text{-}OclIsTypeOf_{Person}\text{-}Person\text{-}Person\\ cp\text{-}OclIsTypeOf_{Person}\text{-}OclAny\text{-}OclAny\\ cp\text{-}OclIsTypeOf_{OclAny}\text{-}Person\text{-}OclAny\\ cp\text{-}OclIsTypeOf_{OclAny}\text{-}OclAny\text{-}Person\\ cp\text{-}OclIsTypeOf_{Person}\text{-}Person\text{-}OclAny\\ cp\text{-}OclIsTypeOf_{Person}\text{-}OclAny\text{-}Person\\ cp\text{-}OclIsTypeOf_{Person}\text{-}OclAny\text{-}Person\\ \end{array}
```

#### **Execution with Invalid or Null as Argument**

```
lemma OclIsTypeOf OclAny-OclAny-strict1[simp]:
    (invalid::OclAny) .oclIsTypeOf(OclAny) = invalid
\langle proof \rangle
lemma OclIsTypeOf<sub>OclAny</sub>-OclAny-strict2[simp]:
    (null::OclAny) .oclIsTypeOf(OclAny) = true
\langle proof \rangle
\textbf{lemma} \ \textit{OclIsTypeOf}_{\textit{OclAny}} \textbf{-Person-strict1} [\textit{simp}] :
    (invalid::Person) .oclIsTypeOf(OclAny) = invalid
\langle proof \rangle
lemma OclIsTypeOf OclAny-Person-strict2[simp]:
    (null::Person) .oclIsTypeOf(OclAny) = true
lemma OclIsTypeOf Person-OclAny-strict1 [simp]:
    (invalid::OclAny) .oclIsTypeOf(Person) = invalid
\langle proof \rangle
lemma OclIsTypeOf <sub>Person</sub>-OclAny-strict2[simp]:
    (null::OclAny) .oclIsTypeOf(Person) = true
\langle proof \rangle
lemma OclIsTypeOf<sub>Person</sub>-Person-strict1[simp]:
    (invalid::Person) . oclIsTypeOf(Person) = invalid
\langle proof \rangle
lemma OclIsTypeOf <sub>Person</sub>-Person-strict2[simp]:
    (null::Person) . oclIsTypeOf(Person) = true
\langle proof \rangle
```

#### **Up Down Casting**

```
lemma actualType-larger-staticType:

assumes isdef : \tau \models (\delta X)

shows \tau \models (X::Person) .oclIsTypeOf(OclAny) \triangleq false

\langle proof \rangle

lemma down-cast-type:

assumes isOclAny : \tau \models (X::OclAny) .oclIsTypeOf(OclAny)
```

```
and non-null: \tau \models (\delta X)
                   \tau \models (X . oclAsType(Person)) \triangleq invalid
shows
\langle proof \rangle
lemma down-cast-type':
assumes isOclAny: \tau \models (X::OclAny) .oclIsTypeOf(OclAny)
         non-null: \tau \models (\delta X)
and
shows
                   \tau \models not (\upsilon (X .oclAsType(Person)))
\langle proof \rangle
lemma up-down-cast:
assumes isdef: \tau \models (\delta X)
shows \tau \models ((X::Person) . oclAsType(OclAny) . oclAsType(Person) \triangleq X)
\langle proof \rangle
lemma up-down-cast-Person-OclAny-Person [simp]:
shows ((X::Person) .oclAsType(OclAny) .oclAsType(Person) = X)
 \langle proof \rangle
lemma up-down-cast-Person-OclAny-Person': assumes \tau \models v X
shows \tau \models (((X :: Person) . oclAsType(OclAny) . oclAsType(Person)) \doteq X)
 \langle proof \rangle
lemma up-down-cast-Person-OclAny-Person'': assumes \tau \models \upsilon (X :: Person)
shows \tau \models (X . ocllsTypeOf(Person) implies (X . oclAsType(OclAny) . oclAsType(Person)) <math>\doteq X)
 \langle proof \rangle
B.5.6. OcllsKindOf
Definition
consts OcllsKindOf_{OclAny} :: '\alpha \Rightarrow Boolean ((-).ocllsKindOf'(OclAny'))
consts OcllsKindOf_{Person} :: '\alpha \Rightarrow Boolean ((-).ocllsKindOf'(Person'))
\textbf{defs} \ (\textbf{overloaded}) \ \textit{OclIsKindOf}_{\textit{OclAny}} \text{-} \textit{OclAny} \text{:}
      (X::OclAny) .oclIsKindOf(OclAny) \equiv
                (\lambda \tau. case X \tau of
                         \perp \Rightarrow invalid \ \tau
                       | - \Rightarrow true \tau )
\textbf{defs} \; (\textbf{overloaded}) \; \textit{OclIsKindOf}_{\textit{OclAny}} \text{-} \textit{Person} \text{:}
      (X::Person) .oclIsKindOf(OclAny) \equiv
                (\lambda \tau. case X \tau of
                         \perp \Rightarrow invalid \ \tau
                        | \rightarrow true \tau )
```

```
defs (overloaded) OclIsKindOf<sub>Person</sub>-OclAny:
      (X::OclAny) .oclIsKindOf(Person) \equiv
               (\lambda \tau. case X \tau of
                        \perp \Rightarrow invalid \tau
                      | \mid \perp \mid \Rightarrow true \ \tau
                      | | | mk_{OclAny} \ oid \perp | | \Rightarrow false \ \tau
                      |\lfloor mk_{OclAny} \ oid \ \lfloor - \rfloor \rfloor| \Rightarrow true \ \tau
\textbf{defs} \; (\textbf{overloaded}) \; \textit{OclIsKindOf}_{\textit{Person}}\text{-}\textit{Person} \text{:}
      (X::Person) .oclIsKindOf(Person) \equiv
               (\lambda \tau. case X \tau of
                        \perp \Rightarrow invalid \tau
                      | - \Rightarrow true \tau )
Context Passing
lemma cp-OclIsKindOf_{OclAny}-Person-Person: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsKindOf(OclAny))
lemma cp-OclIsKindOf_{OclAny}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsKindOf(OclAny))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-Person-Person:cp P \Longrightarrow cp(\lambda X.(P(X::Person)::Person).oclIsKindOf(Person))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-OclAny-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::OclAny).oclIsKindOf(Person))
\langle proof \rangle
lemma cp-OclIsKindOf OclAny-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsKindOf(OclAny))
lemma cp-OclIsKindOf_{OclAny}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsKindOf(OclAny))
\langle proof \rangle
lemma cp-OclIsKindOf_{Person}-Person-OclAny: cp P \Longrightarrow cp(\lambda X.(P(X::Person)::OclAny).oclIsKindOf(Person))
lemma cp-OclIsKindOf_{Person}-OclAny-Person: cp P \Longrightarrow cp(\lambda X.(P(X::OclAny)::Person).oclIsKindOf(Person))
\langle proof \rangle
lemmas [simp] =
cp-OclIsKindOf<sub>OclAny</sub>-Person-Person
cp\hbox{-}OclIsKindOf{}_{OclAny}\hbox{-}OclAny\hbox{-}OclAny
 cp	ext{-}OcllsKindOf_{Person}	ext{-}Person	ext{-}Person
cp-OclIsKindOf<sub>Person</sub>-OclAny-OclAny
cp-OclIsKindOf<sub>OclAny</sub>-Person-OclAny
 cp-OclIsKindOf<sub>OclAny</sub>-OclAny-Person
 cp-OclIsKindOf<sub>Person</sub>-Person-OclAny
 cp-OclIsKindOf<sub>Person</sub>-OclAny-Person
```

#### **Execution with Invalid or Null as Argument**

```
\textbf{lemma} \ \textit{OclIsKindOf} \ \textit{OclAny-OclAny-strict1} [\textit{simp}] : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclAny} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclassification} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclassification} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{OclAny}) = \textit{invalid} \\ \textbf{oclassification} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{oclAny}) = \textit{invalid} \\ \textbf{oclassification} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{oclAny}) = \textit{invalid} \\ \textbf{oclassification} : (\textit{invalid}::OclAny) \ .oclIsKindOf (\textit{oclAny}) = \textit{invalid} \\ \textbf{oclassification} : (\textit{oclassification} : oclassification) = \textit{oclassification} : (\textit{oclassification} : oclassification) = \textit{oclassification} : (\textit{oclassification} : oclassification) = \textit{oclassification} : oclassification = occasion = occasion
 \langle proof \rangle
lemma OclIsKindOf_{OclAny}-OclAny-strict2[simp]: (null::OclAny) .oclIsKindOf(OclAny) = true
 \langle proof \rangle
\textbf{lemma} \ \textit{OclIsKindOf} \ \textit{OclAny-Person-strict1} [\textit{simp}] : (\textit{invalid}::Person) \ .oclIsKindOf(\textit{OclAny}) = \textit{invalid}
lemma OclIsKindOf_{OclAny}-Person-strict2[simp]: (null::Person) .oclIsKindOf(OclAny) = true
 \langle proof \rangle
\textbf{lemma} \ \textit{OclIsKindOf}_{\textit{Person}} - \textit{OclAny-strict1}[\textit{simp}] : (\textit{invalid} :: \textit{OclAny}) \ . \textit{oclIsKindOf}(\textit{Person}) = \textit{invalid}
 \langle proof \rangle
lemma OclIsKindOf_{Person}-OclAny-strict2[simp]: (null::OclAny) .oclIsKindOf(Person) = true
 \langle proof \rangle
lemma OcllsKindOf_{Person}-Person-Strict1[simp]: (invalid::Person) .ocllsKindOf(Person) = invalid
 \langle proof \rangle
lemma OcllsKindOf_{Person}-Person-strict2[simp]: (null::Person) .ocllsKindOf(Person) = true
 \langle proof \rangle
Up Down Casting
```

```
lemma actualKind-larger-staticKind: assumes isdef : \tau \models (\delta X) shows \tau \models ((X::Person) .oclIsKindOf(OclAny) \triangleq true) \langle proof \rangle lemma down\text{-}cast\text{-}kind: assumes isOclAny : \neg (\tau \models ((X::OclAny).oclIsKindOf(Person))) and non\text{-}null : \tau \models (\delta X) shows \tau \models ((X .oclAsType(Person)) \triangleq invalid) \langle proof \rangle
```

#### **B.5.7. OclAllInstances**

To denote OCL-types occurring in OCL expressions syntactically—as, for example, as "argument" of oclAllInstances ()—we use the inverses of the injection functions into the object universes; we show that this is sufficient "characterization."

```
definition Person \equiv OclAsType_{Person}-\mathfrak{A} definition OclAny \equiv OclAsType_{OclAny}-\mathfrak{A} lemmas [simp] = Person-def OclAny-def
```

```
\textbf{lemma} \ \textit{OclAllInstances-generic} \ \textit{OclAny-exec:} \ \textit{OclAllInstances-generic} \ \textit{pre-post} \ \textit{OclAny} =
          (\lambda \tau. \ Abs\text{-}Set_{base} \mid \mid Some \ OclAny \ ran \ (heap \ (pre\text{-}post \ \tau)) \mid \mid)
\langle proof \rangle
lemma OclAllInstances-at-post_{OclAny}-exec: OclAny .allInstances() =
          (\lambda \tau. \ Abs\text{-}Set_{base} \mid \mid Some \ OclAny \ ran \ (heap \ (snd \ \tau)) \mid \mid)
\langle proof \rangle
lemma OclAllInstances-at-pre_{OclAny}-exec: OclAny .allInstances@pre() =
          (\lambda \tau. \ Abs\text{-}Set_{base} \mid \mid Some \ OclAny \ ran \ (heap \ (fst \ \tau)) \mid \mid)
\langle proof \rangle
OcllsTypeOf
lemma OclAny-allInstances-generic-oclIsTypeOf OclAny 1:
assumes [simp]: \bigwedge x. pre-post (x, x) = x
shows \exists \tau. (\tau \models ((OclAllInstances-generic pre-post OclAny)))) > forAll(X|X .oclIsTypeOf(OclAny))))
 \langle proof \rangle
lemma OclAny-allInstances-at-post-oclIsTypeOf<sub>OclAny</sub>1:
\exists \tau. (\tau \models
             (OclAny .allInstances() -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-at-pre-oclIsTypeOf OclAny 1:
              (OclAny .allInstances@pre() -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-generic-oclIsTypeOf<sub>OclAny</sub>2:
assumes [simp]: \bigwedge x. pre-post (x, x) = x
shows \exists \tau. (\tau \models not ((OclAllInstances-generic pre-post OclAny) -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-at-post-oclIsTypeOf<sub>OclAny</sub>2:
\exists \tau. (\tau \models not (OclAny .allInstances() - > forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma OclAny-allInstances-at-pre-oclIsTypeOf<sub>OclAny</sub>2:
\exists \tau. (\tau \models not (OclAny .allInstances@pre() -> forAll(X|X .oclIsTypeOf(OclAny))))
\langle proof \rangle
lemma Person-allInstances-generic-oclIsTypeOf<sub>Person</sub>:
\tau \models ((OclAllInstances-generic\ pre-post\ Person) - > forAll(X|X\ .oclIsTypeOf(Person)))
 \langle proof \rangle
lemma Person-allInstances-at-post-oclIsTypeOf<sub>Person</sub>:
\tau \models (Person . allInstances() -> forAll(X|X . oclIsTypeOf(Person)))
\langle proof \rangle
```

```
\tau \models (Person .allInstances@pre() -> forAll(X|X .oclIsTypeOf(Person)))
\langle proof \rangle
OcllsKindOf
lemma OclAny-allInstances-generic-oclIsKindOf<sub>OclAny</sub>:
\tau \models ((OclAllInstances-generic\ pre-post\ OclAny) -> forAll(X|X\ .oclIsKindOf\ (OclAny)))
 \langle proof \rangle
lemma OclAny-allInstances-at-post-oclIsKindOf_{OclAny}:
\tau \models (OclAny .allInstances() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma OclAny-allInstances-at-pre-oclIsKindOf<sub>OclAny</sub>:
\tau \models (OclAny .allInstances@pre() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma Person-allInstances-generic-oclIsKindOf_{OclAnv}:
\tau \models ((OclAllInstances-generic\ pre-post\ Person) -> forAll(X|X\ .oclIsKindOf(OclAny)))
 \langle proof \rangle
lemma Person-allInstances-at-post-oclIsKindOf OclAnv:
\tau \models (Person .allInstances() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma Person-allInstances-at-pre-oclIsKindOf_{OclAny}:
\tau \models (Person .allInstances@pre() -> forAll(X|X .oclIsKindOf(OclAny)))
\langle proof \rangle
lemma Person-allInstances-generic-oclIsKindOf<sub>Person</sub>:
\tau \models ((OclAllInstances-generic\ pre-post\ Person) - > forAll(X|X\ .oclIsKindOf(Person)))
 \langle proof \rangle
lemma Person-allInstances-at-post-oclIsKindOf<sub>Person</sub>:
\tau \models (Person .allInstances() -> forAll(X|X .oclIsKindOf(Person)))
\langle proof \rangle
lemma Person-allInstances-at-pre-oclIsKindOf_{Person}:
\tau \models (Person .allInstances@pre() -> forAll(X|X .oclIsKindOf(Person)))
\langle proof \rangle
```

#### B.5.8. The Accessors (any, boss, salary)

**lemma** Person-allInstances-at-pre-oclIsTypeOf<sub>Person</sub>:

Should be generated entirely from a class-diagram.

#### **Definition**

**definition** in-post-state = snd

```
definition eval-extract :: ('\mathbb{A},('a::object) option option) val
                           \Rightarrow (oid \Rightarrow ('\mathfrak{A},'c::null) val)
                           \Rightarrow ('\mathfrak{A},'c::null) val
where eval-extract X f = (\lambda \tau. case X \tau of
                                   \perp \Rightarrow invalid \tau \quad (*exception propagation *)
                              | \ | \ \perp \ | \Rightarrow invalid \ \tau \ (* dereferencing null pointer *)
                              | | | obj | | \Rightarrow f (oid\text{-}of obj) \tau
definition deref\text{-}oid_{Person} :: (\mathfrak{A} \textit{state} \times \mathfrak{A} \textit{state} \Rightarrow \mathfrak{A} \textit{state})
                            \Rightarrow (type_{Person} \Rightarrow (\mathfrak{A}, 'c::null)val)
                            \Rightarrow oid
                            \Rightarrow (\mathfrak{A}, 'c::null)val
where deref-oid_{Person} fst-snd f oid = (<math>\lambda \tau. case (heap (fst-snd \tau)) oid of
                      \lfloor in_{Person} \ obj \rfloor \Rightarrow f \ obj \ \tau
                     \mid - \Rightarrow invalid \tau \rangle
definition deref\text{-}oid_{OclAnv} :: (\mathfrak{A} state \times \mathfrak{A} state \Rightarrow \mathfrak{A} state)
                            \Rightarrow (type_{OclAny} \Rightarrow (\mathfrak{A}, 'c::null)val)
                            \Rightarrow oid
                            \Rightarrow (\mathfrak{A}, 'c::null)val
where deref-oid_{OclAnv} fst-snd f oid = (<math>\lambda \tau. case (heap (fst-snd \tau)) oid of
                      \lfloor in_{OclAny} obj \rfloor \Rightarrow f obj \tau
                    | - \Rightarrow invalid \tau )
    pointer undefined in state or not referencing a type conform object representation
definition select<sub>OclAny</sub> \mathscr{A} \mathscr{N} \mathscr{Y} f = (\lambda X. \ case X \ of \ )
                    (mk_{OclAny} - \bot) \Rightarrow null
                  |(mk_{OclAny} - |any|) \Rightarrow f(\lambda x - |x||) any)
definition select_{Person} \mathcal{BOSS} f = (\lambda X. case X of
                    (mk_{Person} - - \bot) \Rightarrow null \ (* object contains null pointer *)
                  |(mk_{Person} - - |boss|) \Rightarrow f(\lambda x - \cdot ||x||) boss
definition select<sub>Person</sub>\mathscr{SALARY} f = (\lambda X. case X of
                    (mk_{Person} - \bot -) \Rightarrow null
                  |(mk_{Person} - |salary| -) \Rightarrow f(\lambda x - ||x||) salary)
definition in-pre-state = fst
```

```
definition reconst-basetype = (\lambda \ convert \ x. \ convert \ x)
definition dot_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y} :: OclAny \Rightarrow - ((1(-).any) 50)
 where (X).any = eval-extract X
                 (deref-oid_{OclAny} in-post-state)
                   (select_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y})
                    reconst-basetype))
definition dot_{Person} \mathcal{BOSS} :: Person \Rightarrow Person ((1(-).boss) 50)
 where (X).boss = eval-extract X
                  (deref-oid<sub>Person</sub> in-post-state
                   (select_{Person} \mathcal{BOSS})
                     (deref\text{-}oid_{Person}\ in\text{-}post\text{-}state)))
definition dot_{Person} \mathcal{SALARY} :: Person \Rightarrow Integer ((1(-).salary) 50)
 where (X).salary = eval-extract X
                   (deref-oid_{Person} in-post-state)
                     (select_{Person}\mathcal{S}\mathcal{A}\mathcal{L}\mathcal{A}\mathcal{R}\mathcal{Y}
                      reconst-basetype))
definition dot_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre :: OclAny \Rightarrow -((1(-).any@pre) 50)
 where (X).any@pre = eval-extract X
                    (deref-oid_{OclAny} in-pre-state)
                      (select_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y})
                       reconst-basetype))
definition dot_{Person} \mathcal{BOSS}-at-pre:: Person \Rightarrow Person \ ((1(-).boss@pre) \ 50)
 where (X).boss@pre = eval-extract X
                     (deref-oid_{Person} in-pre-state)
                       (select_{Person} \mathcal{BOSS})
                        (deref-oid_{Person} in-pre-state)))
definition dot_{Person} \mathcal{SALARY}-at-pre:: Person \Rightarrow Integer ((1(-).salary@pre) 50)
 where (X).salary@pre = eval-extract X
                      (deref-oid<sub>Person</sub> in-pre-state
                        (select_{Person}\mathcal{SALARY})
                          reconst-basetype))
lemmas dot-accessor =
 dot_{OclAny} \mathcal{ANY}-def
 dot_{Person} \mathcal{BOSS}-def
 dotPersonSALARY-def
 dot_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre-def
 dot<sub>Person</sub> BOSS - at-pre-def
 dot<sub>Person</sub> SALARY -at-pre-def
```

#### **Context Passing**

```
lemmas [simp] = eval-extract-def
lemma cp\text{-}dot_{OclAny}\mathscr{A}\mathscr{N}\mathscr{Y}: ((X).any) \tau = ((\lambda -. X \tau).any) \tau \langle proof \rangle
lemma cp\text{-}dot_{Person}\mathcal{BOSS}: ((X).boss) \tau = ((\lambda - X \tau).boss) \tau \langle proof \rangle
lemma cp\text{-}dot_{Person}\mathscr{SALARY}: ((X).salary) \ \tau = ((\lambda -. X \ \tau).salary) \ \tau \ \langle proof \rangle
lemma cp\text{-}dot_{OclAnv} \mathcal{A} \mathcal{N} \mathcal{Y} \text{-}at\text{-}pre: ((X).any@pre) \tau = ((\lambda -. X \tau).any@pre) \tau \langle proof \rangle
lemma cp\text{-}dot_{Person}\mathcal{BOSSP}-at\text{-}pre: ((X).boss@pre) \ \tau = ((\lambda -. X \ \tau).boss@pre) \ \tau \ \langle proof \rangle
lemma cp-dot_{Person} \mathcal{SALARY}-at-pre: ((X).salary@pre) \tau = ((\lambda -. X \tau).salary@pre) \tau \land (proof)
lemmas cp-dot_{OclAny} \mathscr{A} \mathscr{N} \mathscr{Y}-I[simp, intro!]=
      cp-dot_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y}[THEN \ all I[THEN \ all I]],
                      of \lambda X - X \lambda - \tau \cdot \tau, THEN cpI1
lemmas cp-dot_{OclAnv} \mathcal{ANY}-at-pre-I [simp, intro!]=
      cp-dot_{OclAnv} \mathscr{ANY}-at-pre[THEN allI]THEN allI],
                       of \lambda X - X \lambda - \tau \cdot \tau, THEN cp11
lemmas cp-dot_{Person} \mathcal{BOSS}-I [simp, intro!]=
      cp-dot_{Person} \mathcal{BOSS}[THEN\ allI]THEN\ allI],
                      of \lambda X - X \lambda - \tau \cdot \tau, THEN cp11
lemmas cp-dot_{Person} \mathcal{BOSS}-at-pre-I [simp, intro!]=
      cp-dot_{Person} \mathcal{BOSS}-at-pre[THEN allI]THEN allI],
                      of \lambda X - X \lambda - \tau \cdot \tau, THEN cp11
lemmas cp-dot_{Person} \mathcal{SALARY}-I [simp, intro!]=
      cp-dot<sub>Person</sub> \mathcal{SALARY}[THEN\ allI[THEN\ allI],
                       of \lambda X - X \lambda - \tau \cdot \tau, THEN cp11
\mathbf{lemmas}\ cp\text{-}dot_{Person}\mathcal{SALARY}\text{-}at\text{-}pre\text{-}I\ [simp,\ intro!] =
      cp-dot_{Person} \mathcal{SALARY}-at-pre[THEN allI]THEN allI],
                       of \lambda X - X \lambda - \tau \cdot \tau, THEN cpII]
Execution with Invalid or Null as Argument
lemma dot_{OclAnv} \mathcal{A} \mathcal{N} \mathcal{Y}-nullstrict [simp]: (null).any = invalid
\langle proof \rangle
lemma dot_{OclAny} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre-nullstrict [simp] : (null).any@pre = invalid
\langle proof \rangle
lemma dot_{OclAnv} \mathcal{ANY}-strict [simp] : (invalid).any = invalid
lemma dot_{OclAnv} \mathcal{A} \mathcal{N} \mathcal{Y}-at-pre-strict [simp] : (invalid).any@pre = invalid
\langle proof \rangle
```

**lemma**  $dot_{Person} \mathcal{BOSS}$ -nullstrict [simp]: (null).boss = invalid

**lemma**  $dot_{Person} \mathcal{BOSS}$ -at-pre-nullstrict [simp] : (null).boss@pre = invalid

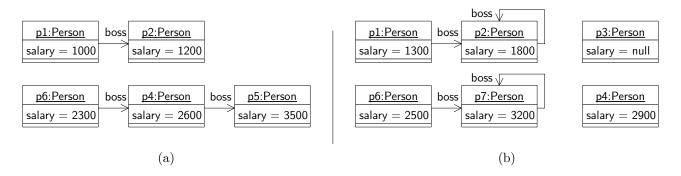


Figure B.4.: (a) pre-state  $\sigma_1$  and (b) post-state  $\sigma'_1$ .

#### **B.5.9.** A Little Infra-structure on Example States

The example we are defining in this section comes from the figure B.4.

```
definition OclInt1000 (1000) where OclInt1000 = (\lambda - . \lfloor 1000 \rfloor \rfloor) definition OclInt1200 (1200) where OclInt1200 = (\lambda - . \lfloor 1200 \rfloor \rfloor) definition OclInt1300 (1300) where OclInt1300 = (\lambda - . \lfloor 1300 \rfloor \rfloor) definition OclInt1800 (1800) where OclInt1800 = (\lambda - . \lfloor 1800 \rfloor \rfloor) definition OclInt2600 (2600) where OclInt2600 = (\lambda - . \lfloor 12600 \rfloor \rfloor) definition OclInt2900 (2900) where OclInt2900 = (\lambda - . \lfloor 12900 \rfloor \rfloor) definition OclInt3200 (3200) where OclInt3200 = (\lambda - . \lfloor 12000 \rfloor \rfloor) definition OclInt3500 (3500) where OclInt3500 = (\lambda - . \lfloor 12000 \rfloor \rfloor) definition OclInt3500 (3500) where OclInt3500 = (\lambda - . \lfloor 12000 \rfloor \rfloor) definition OclInt3500 = 0 definition OclInt3500 = 0
```

```
definition oid5 \equiv 5
definition oid6 \equiv 6
definition oid7 \equiv 7
definition oid8 \equiv 8
definition person1 \equiv mk_{Person} \ oid0 \ |1300| \ |oid1|
definition person2 \equiv mk_{Person} \ oid1 \ |1800| \ |oid1|
definition person3 \equiv mk_{Person} oid2 None None
definition person4 \equiv mk_{Person} \ oid3 \ \lfloor 2900 \rfloor \ None
definition person5 \equiv mk_{Person} \ oid4 \ |3500| \ None
definition person6 \equiv mk_{Person} \ oid5 \ |2500| \ |oid6|
definition person7 \equiv mk_{OclAny} \ oid6 \ \lfloor (\lfloor 3200 \rfloor, \lfloor oid6 \rfloor) \rfloor
definition person8 \equiv mk_{OclAnv} oid7 None
definition person9 \equiv mk_{Person} \ oid8 \ [0] \ None
definition
     \sigma_1 \equiv (|heap = empty(oid0 \mapsto in_{Person} (mk_{Person} oid0 | 1000 | |oid1|))
                      (oid1 \mapsto in_{Person} \ (mk_{Person} \ oid1 \ \lfloor 1200 \rfloor \ None))
                     (*oid2*)
                      (oid3 \mapsto in_{Person} \ (mk_{Person} \ oid3 \ \lfloor 2600 \rfloor \ \lfloor oid4 \rfloor))
                      (oid4 \mapsto in_{Person} person5)
                      (oid5 \mapsto in_{Person} (mk_{Person} oid5 \mid 2300 \mid \mid oid3 \mid))
                     (*oid6*)
                     (*oid7*)
                      (oid8 \mapsto in_{Person} person9),
            assocs = empty
definition
     \sigma_1' \equiv (|heap = empty(oid0 \mapsto in_{Person} person1))
                      (oid1 \mapsto in_{Person} person2)
                      (oid2 \mapsto in_{Person} person3)
                      (oid3 \mapsto in_{Person} person4)
                     (*oid4*)
                      (oid5 \mapsto in_{Person} person6)
                      (oid6 \mapsto in_{OclAny} person7)
                      (oid7 \mapsto in_{OclAny} person8)
                      (oid8 \mapsto in_{Person} person9),
            assocs = empty
definition \sigma_0 \equiv (|heap = empty, assocs = empty)|
lemma basic-\tau-wff: WFF(\sigma_1, \sigma_1')
\langle proof \rangle
lemma [simp,code-unfold]: dom(heap \sigma_1) = \{oid0,oid1,(*,oid2*)oid3,oid4,oid5(*,oid6,oid7*),oid8\}
\langle proof \rangle
```

```
lemma [simp,code-unfold]: dom (heap \sigma_1') = {oid0,oid1,oid2,oid3,(*,oid4*)oid5,oid6,oid7,oid8}
\langle proof \rangle
definition X_{Person}1 :: Person \equiv \lambda - . | | person1 | |
definition X_{Person}2 :: Person \equiv \lambda - . | | person2 | |
definition X_{Person}3 :: Person \equiv \lambda - . | | person3 | |
definition X_{Person}4 :: Person \equiv \lambda - . | | person4 | |
definition X_{Person}5 :: Person \equiv \lambda - . | | person5 | |
definition X_{Person}6 :: Person \equiv \lambda - \lfloor \lfloor person6 \rfloor \rfloor
definition X_{Person}7 :: OclAny \equiv \lambda - . | | person7 | |
definition X_{Person}8 :: OclAny \equiv \lambda - . | | person8 | |
definition X_{Person}9 :: Person \equiv \lambda - . | | person 9 | |
lemma [code-unfold]: ((x::Person) \doteq y) = StrictRefEq_{Object} \ x \ y \ \langle proof \rangle
lemma [code-unfold]: ((x::OclAny) \doteq y) = StrictRefEq_{Object} \ x \ y \ \langle proof \rangle
lemmas [simp,code-unfold] =
OclAsType<sub>OclAny</sub>-OclAny
 OclAsType<sub>OclAny</sub>-Person
 OclAsType<sub>Person</sub>-OclAny
 OclAsType<sub>Person</sub>-Person
 OclIsTypeOf<sub>OclAny</sub>-OclAny
 OclIsTypeOf OclAny-Person
 OclIsTypeOf Person-OclAny
 OclIsTypeOf Person-Person
 OclIsKindOf OclAny-OclAny
 OclIsKindOf<sub>OclAnv</sub>-Person
 OclIsKindOf<sub>Person</sub>-OclAny
 OclIsKindOf<sub>Person</sub>-Person
Assert \land s_{pre}
                    (s_{pre},\sigma_1') \models
                                              (X_{Person}1.salary <> 1000)
                                              (X_{Person}1.salary
Assert \bigwedge s_{pre}
                    (s_{pre},\sigma_1') \models
                                                                        \doteq 1300)
                                              (X_{Person}1.salary@pre
                                                                                \doteq 1000
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                              (X_{Person}1.salary@pre
                                                                                <> 1300)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
Assert \land s_{pre}
                   (s_{pre},\sigma_1') \models
                                              (X_{Person}1.boss <> X_{Person}1)
                    (s_{pre},\sigma_1') \models
                                              (X_{Person}1.boss.salary \doteq 1800)
Assert \bigwedge s_{pre}
Assert \land s_{pre}
                                              (X_{Person}1.boss.boss <> X_{Person}1)
                    (s_{pre},\sigma_1') \models
Assert \land s_{pre}
                    (s_{pre},\sigma_1') \models
                                              (X_{Person}1.boss.boss \doteq X_{Person}2)
Assert
                      (\sigma_1,\sigma_1') \models
                                          (X_{Person}1.boss@pre.salary \doteq 1800)
                                               (X_{Person}1.boss@pre.salary@pre \doteq 1200)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                               (X_{Person}1.boss@pre.salary@pre <> 1800)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                               (X_{Person}1.boss@pre \doteq X_{Person}2)
                                          (X_{Person}1.boss@pre.boss \doteq X_{Person}2)
Assert
                      (\sigma_1,\sigma_1') \models
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                              (X_{Person}1.boss@pre.boss@pre \doteq null)
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}1.boss@pre.boss@pre.boss@pre.boss@pre))
```

```
lemma
                       (\sigma_1,\sigma_1') \models
                                           (X_{Person}1.oclIsMaintained())
\langle proof \rangle
lemma \bigwedge s_{pre} s_{post}. (s_{pre}, s_{post}) \models ((X_{Person}1 . oclAsType(OclAny) . oclAsType(Person)) <math>\doteq X_{Person}1)
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person}1 . ocllsTypeOf(Person))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person}1 .ocllsTypeOf(OclAny))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person}1 .ocllsKindOf(Person))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person}1 . ocllsKindOf(OclAny))
Assert \bigwedge s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person}1 . oclAsType(OclAny) . oclIsTypeOf(OclAny))
                                                                             \doteq 1800)
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models
                                               (X_{Person}2.salary
                                                (X_{Person}2.salary@pre \doteq 1200)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
Assert \land s_{pre} . (s_{pre}, \sigma_1) \models
                                               (X_{Person}2.boss
                                                                       \doteq X_{Person}2)
                                           (X_{Person}2.boss.salary@pre \doteq 1200)
                      (\sigma_1,\sigma_1') \models
Assert
                                           (X_{Person}2.boss.boss@pre = null)
Assert
                      (\sigma_1,\sigma_1') \models
                                               (X_{Person}2.boss@pre \doteq null)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                                (X_{Person}2.boss@pre <> X_{Person}2)
Assert
                      (\sigma_1,\sigma_1') \models
                                           (X_{Person}2.boss@pre <> (X_{Person}2.boss))
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}2 .boss@pre .boss))
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}2.boss@pre.salary@pre))
                      (\sigma_1,\sigma_1') \models
                                         (X_{Person}2.oclIsMaintained())
lemma
\langle proof \rangle
Assert \land s_{pre} . (s_{pre}, \sigma_1) \models
                                               (X_{Person}3.salary)
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}3 .salary@pre))
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models (X_{Person}3.boss)
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models not(v(X_{Person}3 .boss .salary))
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}3.boss@pre))
lemma
                       (\sigma_1, \sigma_1') \models (X_{Person}3.ocllsNew())
\langle proof \rangle
                                               (X_{Person}4.boss@pre \doteq X_{Person}5)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                      (\sigma_1, \sigma_1') \models not(v(X_{Person}4.boss@pre.salary))
Assert \land s_{post}. (\sigma_1, s_{post}) \models (X_{Person}4 .boss@pre .salary@pre <math>\doteq 3500)
                       (\sigma_1, \sigma_1') \models (X_{Person} 4 . oclls Maintained())
lemma
\langle proof \rangle
Assert \land s_{pre} . (s_{pre}, \sigma_1) \models not(v(X_{Person}5.salary))
Assert \land s_{post}. (\sigma_1, s_{post}) \models (X_{Person}5 . salary@pre <math>\doteq 3500)
Assert \land s_{pre} . (s_{pre}, \sigma_1') \models not(v(X_{Person}5.boss))
                      (\sigma_1, \sigma_1') \models (X_{Person} 5 . oclls Deleted())
lemma
\langle proof \rangle
```

```
Assert \land s_{pre} . (s_{pre}, \sigma_1) \models not(v(X_{Person}6 .boss .salary@pre))
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                                                                        (X_{Person}6.boss@pre \doteq X_{Person}4)
                                         (\sigma_1,\sigma_1') \models
                                                                               (X_{Person}6.boss@pre.salary \doteq 2900)
                                                                                        (X_{Person}6.boss@pre.salary@pre \doteq 2600)
Assert \land s_{post}. (\sigma_1, s_{post}) \models
                                                                                         (X_{Person}6.boss@pre.boss@pre \doteq X_{Person}5)
                           s_{post}. (\sigma_1, s_{post}) \models
Assert ∧
                                          (\sigma_1,\sigma_1') \models
                                                                           (X_{Person}6.oclIsMaintained())
lemma
 \langle proof \rangle
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models v(X_{Person}7 . oclAsType(Person))
Assert \land s_{post}. (\sigma_1, s_{post}) \models not(v(X_{Person}7 .oclAsType(Person) .boss@pre))
lemma \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models ((X_{Person}7 .oclAsType(Person) .oclAsType(OclAny))
                                                                                                       .oclAsType(Person))
                                                          \doteq (X_{Person}7 .oclAsType(Person)))
\langle proof \rangle
                                          (\sigma_1,\sigma_1') \models
                                                                                 (X_{Person}7.oclIsNew())
lemma
 \langle proof \rangle
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models (X_{Person} 8 <> X_{Person} 7)
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(v(X_{Person}8 . oclAsType(Person)))
                                                                                                (X_{Person}8.oclIsTypeOf(OclAny))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person} 8 .ocllsTypeOf(Person))
Assert \bigwedge s_{pre} s_{post}. (s_{pre}, s_{post}) \models not(X_{Person} 8 . ocllsKindOf(Person))
                                                                                              (X_{Person}8.oclIsKindOf(OclAny))
Assert \land s_{pre} s_{post}. (s_{pre}, s_{post}) \models
lemma \sigma-modifiedonly: (\sigma_1, \sigma_1') \models (Set\{X_{Person}1 . oclAsType(OclAny)\})
                                  , X_{Person}2.oclAsType(OclAny)
                               (*, X_{Person}3.oclAsType(OclAny)*)
                                  , X_{Person}4.oclAsType(OclAny)
                               (*, X_{Person}5.oclAsType(OclAny)*)
                                  , X_{Person}6.oclAsType(OclAny)
                               (*, X_{Person}7 . oclAsType(OclAny)*)
                               (*, X_{Person} 8 . oclAsType(OclAny)*)
                               (*, X_{Person}9.oclAsType(OclAny)*)}->oclIsModifiedOnly())
  \langle proof \rangle
lemma (\sigma_1, \sigma_1') \models ((X_{Person} 9 \otimes pre(\lambda x. | OclAsType_{Person} - \mathfrak{A} x|)) \triangleq X_{Person} = (\lambda x. | OclAsType_{Person} - \mathfrak{A} x|)
 \langle proof \rangle
lemma (\sigma_1, \sigma_1') \models ((X_{Person} 9 \otimes post (\lambda x. \lfloor OclAsType_{Person} - \mathfrak{A} x \rfloor)) \triangleq X_{Person} = X_{Perso
```

```
\langle proof \rangle
lemma (\sigma_1, \sigma_1') \models (((X_{Person}9 .oclAsType(OclAny)) @pre (\lambda x. [OclAsType_{OclAny}-\mathfrak{A} x])) \triangleq
               ((X_{Person}9.oclAsType(OclAny)) @post(\lambda x. | OclAsType_{OclAny}-\mathfrak{A} x|)))
\langle proof \rangle
lemma perm - \sigma_1' : \sigma_1' = (|heap = empty)
                      (oid8 \mapsto in_{Person} person9)
                      (oid7 \mapsto in_{OclAny} person8)
                      (oid6 \mapsto in_{OclAny} person7)
                     (oid5 \mapsto in_{Person} person6)
                     (*oid4*)
                     (oid3 \mapsto in_{Person} person4)
                     (oid2 \mapsto in_{Person} person3)
                     (oid1 \mapsto in_{Person} person2)
                      (oid0 \mapsto in_{Person} person1)
                  , assocs = assocs \sigma_1'
\langle proof \rangle
declare const-ss [simp]
lemma \wedge \sigma_1.
(\sigma_1, \sigma_1') \models (Person \ .allInstances() \doteq Set\{X_{Person}1, X_{Person}2, X_{Person}3, X_{Person}4(*, X_{Person}5*), X_{Person}6, \}
                                  X_{Person}7 .oclAsType(Person)(*, X_{Person}8*), X_{Person}9 })
\langle proof \rangle
lemma \wedge \sigma_1.
(\sigma_1, \sigma_1)' \models (OclAny, allInstances) = Set\{X_{Person}1, oclAsType(OclAny), X_{Person}2, oclAsType(OclAny),
                                  X_{Person}3.oclAsType(OclAny), X_{Person}4.oclAsType(OclAny)
                                  (*, X_{Person}5*), X_{Person}6 .oclAsType(OclAny),
                                  X_{Person}7, X_{Person}8, X_{Person}9 .oclAsType(OclAny) })
 \langle proof \rangle
end
theory
 Design-OCL
imports
 Design-UML
begin
```

#### **B.5.10. OCL Part: Standard State Infrastructure**

Ideally, these definitions are automatically generated from the class model.

#### B.5.11. Invariant

These recursive predicates can be defined conservatively by greatest fix-point constructions—automatically. See [4, 5] for details. For the purpose of this example, we state them as axioms here.

```
context Person
                                                                                                             ((self .boss) .salary))
   inv label : self .boss <> null implies (self .salary
                                                                                                  \<le>
definition Person-label<sub>inv</sub> :: Person \Rightarrow Boolean
where
           Person-label_{inv} (self) \equiv
            (self.boss <> null implies (self.salary \leq_{int} ((self.boss).salary)))
definition Person-label<sub>invAT pre</sub> :: Person \Rightarrow Boolean
          Person-label_{invATpre} (self) \equiv
            (self.boss@pre <> null implies (self.salary@pre \leq_{int} ((self.boss@pre).salary@pre)))
definition Person-label<sub>globalinv</sub> :: Boolean
         Person-label_{globalinv} \equiv (Person . allInstances() - > forAll(x \mid Person-label_{inv}(x))  and
                         (Person .allInstances@pre() -> forAll(x | Person-label_{invAT pre}(x))))
lemma \tau \models \delta (X .boss) \Longrightarrow \tau \models Person .allInstances()->includes(X .boss) \land
                     \tau \models Person .allInstances() -> includes(X)
\langle proof \rangle
lemma REC-pre : \tau \models Person-label_{globalinv}
     \Rightarrow \tau \models Person . allInstances() -> includes(X) (* X represented object in state *)
     \implies \exists \ REC. \ \tau \models REC(X) \triangleq (Person-label_{inv}(X) \ and \ (X \ .boss <> null \ implies \ REC(X \ .boss)))
\langle proof \rangle
   This allows to state a predicate:
axiomatization inv_{Person-label} :: Person \Rightarrow Boolean
where inv_{Person-label}-def:
(\tau \models Person .allInstances()->includes(self)) \Longrightarrow
(\tau \models (inv_{Person-label}(self) \triangleq (self.boss <> null implies)
                         (self .salary \leq_{int} ((self .boss) .salary)) and
                         inv_{Person-label}(self.boss))))
axiomatization inv_{Person-labelAT\ pre} :: Person \Rightarrow Boolean
where inv<sub>Person-labelAT pre</sub>-def:
(\tau \models Person .allInstances@pre()->includes(self)) \Longrightarrow
 (\tau \models (inv_{Person-labelATpre}(self) \triangleq (self.boss@pre <> null implies)
                         (self .salary@pre \leq_{int} ((self .boss@pre) .salary@pre)) and
                          invPerson-labelAT pre(self .boss@pre))))
```

```
lemma inv-1 :
```

```
 \begin{array}{l} (\tau \models Person .allInstances() -> includes(self)) \Longrightarrow \\ (\tau \models inv_{Person-label}(self) = ((\tau \models (self .boss \doteq null)) \lor \\ (\tau \models (self .boss <> null) \land \\ \tau \models ((self .salary) \leq_{int} (self .boss .salary)) \land \\ \tau \models (inv_{Person-label}(self .boss))))) \\ \langle proof \rangle \\ \\ \hline \\ \textbf{lemma} \ inv-2: \\ (\tau \models Person .allInstances@pre() -> includes(self)) \Longrightarrow \\ (\tau \models inv_{Person-labelATpre}(self)) = ((\tau \models (self .boss@pre \doteq null)) \lor \\ (\tau \models (self .boss@pre <> null) \land \\ (\tau \models (self .boss@pre .salary@pre \leq_{int} self .salary@pre)) \land \\ (\tau \models (inv_{Person-labelATpre}(self .boss@pre))))) \\ \langle proof \rangle \\ \end{array}
```

A very first attempt to characterize the axiomatization by an inductive definition - this can not be the last word since too weak (should be equality!)

```
coinductive inv :: Person \Rightarrow (\mathfrak{A})st \Rightarrow bool where (\tau \models (\delta \ self)) \Longrightarrow ((\tau \models (self \ .boss \doteq null)) \lor (\tau \models (self \ .boss <> null) \land (\tau \models (self \ .boss \ .salary \leq_{int} self \ .salary)) \land ((inv(self \ .boss))\tau))) \\ \Longrightarrow (inv \ self \ \tau)
```

#### **B.5.12.** The Contract of a Recursive Query

This part is analogous to the Analysis Model and skipped here.

end

## C. Conclusion

#### C.1. Lessons Learned and Contributions

We provided a typed and type-safe shallow embedding of the core of UML [26, 27] and OCL [28]. Shallow embedding means that types of OCL were injectively, i. e., mapped by the embedding one-to-one to types in Isabelle/HOL [25]. We followed the usual methodology to build up the theory uniquely by conservative extensions of all operators in a denotational style and to derive logical and algebraic (execution) rules from them; thus, we can guarantee the logical consistency of the library and instances of the class model construction, i. e., closed-world object-oriented datatype theories, as long as it follows the described methodology. Moreover, all derived execution rules are by construction type-safe (which would be an issue, if we had chosen to use an object universe construction in Zermelo-Fraenkel set theory as an alternative approach to subtyping.). In more detail, our theory gives answers and concrete solutions to a number of open major issues for the UML/OCL standardization:

- 1. the role of the two exception elements invalid and null, the former usually assuming strict evaluation while the latter ruled by non-strict evaluation.
- 2. the functioning of the resulting four-valued logic, together with safe rules (for example foundation9 foundation12 in Section B.2.1) that allow a reduction to two-valued reasoning as required for many automated provers. The resulting logic still enjoys the rules of a strong Kleene Logic in the spirit of the Amsterdam Manifesto [17].
- 3. the complicated life resulting from the two necessary equalities: the standard's "strict weak referential equality" as default (written  $\_ \doteq \_$  throughout this document) and the strong equality (written  $\_ \triangleq \_$ ), which follows the logical Leibniz principle that "equals can be replaced by equals." Which is not necessarily the case if invalid or objects of different states are involved.
- 4. a type-safe representation of objects and a clarification of the old idea of a one-to-one correspondence between object representations and object-id's, which became a state invariant.
- 5. a simple concept of state-framing via the novel operator \_->oclIsModifiedOnly() and its consequences for strong and weak equality.
- 6. a semantic view on subtyping clarifying the role of static and dynamic type (aka *apparent* and *actual* type in Java terminology), and its consequences for casts, dynamic type-tests, and static types.

<sup>&</sup>lt;sup>1</sup>Our two examples of Employee\_AnalysisModel and Employee\_DesignModel (see Section B.4 and Figure B as well as Section B.5 and Figure B) sketch how this construction can be captured by an automated process.

- 7. a semantic view on path expressions, that clarify the role of invalid and null as well as the tricky issues related to de-referentiation in pre- and post state.
- 8. an optional extension of the OCL semantics by *infinite* sets that provide means to represent "the set of potential objects or values" to state properties over them (this will be an important feature if OCL is intended to become a full-blown code annotation language in the spirit of JML [23] for semi-automated code verification, and has been considered desirable in the Aachen Meeting [13]).

Moreover, we managed to make our theory in large parts executable, which allowed us to include mechanically checked value-statements that capture numerous corner-cases relevant for OCL implementors. Among many minor issues, we thus pin-pointed the behavior of null in collections as well as in casts and the desired isKindOf-semantics of allInstances().

#### C.2. Lessons Learned

While our paper and pencil arguments, given in [11], turned out to be essentially correct, there had also been a lesson to be learned: If the logic is not defined as a Kleene-Logic, having a structure similar to a complete partial order (CPO), reasoning becomes complicated: several important algebraic laws break down which makes reasoning in OCL inherent messy and a semantically clean compilation of OCL formulae to a two-valued presentation, that is amenable to animators like KodKod [31] or SMT-solvers like Z3 [18] completely impractical. Concretely, if the expression not (null) is defined invalid (as is the case in the present standard [28]), than standard involution does not hold, i.e., not (not (A)) = A does not hold universally. Similarly, if null and null is invalid, then not even idempotence X and X = X holds. We strongly argue in favor of a lattice-like organization, where null represents "more information" than invalid and the logical operators are monotone with respect to this semantical "information ordering."

A similar experience with prior paper and pencil arguments was our investigation of the object-oriented data-models, in particular path-expressions [14]. The final presentation is again essentially correct, but the technical details concerning exception handling lead finally to a continuation-passing style of the (in future generated) definitions for accessors, casts and tests. Apparently, OCL semantics (as many other "real" programming and specification languages) is meanwhile too complex to be treated by informal arguments solely.

Featherweight OCL makes several minor deviations from the standard and showed how the previous constructions can be made correct and consistent, and the DNF-normalization as well as  $\delta$ -closure laws (necessary for a transition into a two-valued presentation of OCL specifications ready for interpretation in SMT solvers (see [12] for details)) are valid in Featherweight OCL.

#### C.3. Conclusion and Future Work

Featherweight OCL concentrates on formalizing the semantics of a core subset of OCL in general and in particular on formalizing the consequences of a four-valued logic (i.e., OCL versions that support, besides the truth values true and false also the two exception values invalid and null).

In the following, we outline the necessary steps for turning Featherweight OCL into a fully fledged tool for OCL, e.g., similar to HOL-OCL as well as for supporting test case generation similar to HOL-TestGen [8]. There are essentially five extensions necessary:

- extension of the library to support all OCL data types, e.g., OrderedSet (T) or Sequence (T). This formalization of the OCL standard library can be used for checking the consistency of the formal semantics (known as "Annex A") with the informal and semi-formal requirements in the normative part of the OCL standard.
- development of a compiler that compiles a textual or CASE tool representation (e.g., using XMI or the textual syntax of the USE tool [30]) of class models. Such compiler could also generate the necessary casts when converting standard OCL to Featherweight OCL as well as providing "normalizations" such as converting multiplicities of class attributes to into OCL class invariants.
- a setup for translating Featherweight OCL into a two-valued representation as described in [12]. As, in real-world scenarios, large parts of UML/OCL specifications are defined (e.g., from the default multiplicity 1 of an attributes x, we can directly infer that for all valid states x is neither invalid nor null), such a translation enables an efficient test case generation approach.
- a setup in Featherweight OCL of the Nitpick animator [3]. It remains to be shown that the standard, Kodkod [31] based animator in Isabelle can give a similar quality of animation as the OCLexec Tool [22]
- a code-generator setup for Featherweight OCL for Isabelle's code generator. For example, the Isabelle code generator supports the generation of F#, which would allow to use OCL specifications for testing arbitrary .net-based applications.

The first two extensions are sufficient to provide a formal proof environment for OCL 2.5 similar to HOL-OCL while the remaining extensions are geared towards increasing the degree of proof automation and usability as well as providing a tool-supported test methodology for UML/OCL.

Our work shows that developing a machine-checked formal semantics of recent OCL standards still reveals significant inconsistencies—even though this type of research is not new. In fact, we started our work already with the 1.x series of OCL. The reasons for this ongoing consistency problems of OCL standard are manifold. For example, the consequences of adding an additional exception value to OCL 2.2 are widespread across the whole language and many of them are also quite subtle. Here, a machine-checked formal semantics is of great value, as one is forced to formalize all details and subtleties. Moreover, the standardization process of the OMG, in which standards (e. g., the UML infrastructure and the OCL standard) that need to be aligned closely are developed quite independently, are prone to ad-hoc changes that attempt to align these standards. And, even worse, updating a standard document by voting on the acceptance (or rejection) of isolated text changes does not help either. Here, a tool for the editor of the standard that helps to check the consistency of the whole standard after each and every modifications can be of great value as well.

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