

Extended Version

Featherweight OCL

A Study for a Consistent Semantics of UML/OCL 2.3 in HOL

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Abstract

At its origins, OCL was conceived as a strict semantics for undefinedness, with the exception of the logical connectives of type **Boolean** that constitute a three-valued propositional logic. Recent versions of the OCL standard added a second exception element, which, similar to the null references in programming languages, is given a non-strict semantics.

In this paper, we report on our results in formalizing the core of OCL in higher-order logic (HOL). This formalization revealed several inconsistencies and contradictions in the current version of the OCL standard. These inconsistencies and contradictions are reflected in the challenge to define and implement OCL tools in a uniform manner.

Further readings: This theory extends the paper “Featherweight OCL: A study for the consistent semantics of OCL 2.3 in HOL” [10] that is published as part of the proceedings of the OCL workshop 2012.

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Part I.

Introduction

1. Motivation

At its origins [14, 17], OCL was conceived as a strict semantics for undefinedness, with the exception of the logical connectives of type **Boolean** that constitute a three-valued propositional logic. Recent versions of the OCL standard [15, 16] added a second exception element, which is given a non-strict semantics. Unfortunately, this extension results in several inconsistencies and contradictions. These problems are reflected in difficulties to define interpreters, code-generators, specification animators or theorem provers for OCL in a uniform manner and resulting incompatibilities of various tools. For the OCL community, this results in the challenge to define a new formal semantics definition OCL that could replace the “Annex A” of the OCL standard [16].

In the paper “Extending OCL with Null-References” [4] we explored—based on mathematical arguments and paper and pencil proofs—a consistent formal semantics that comprises two exception elements: **invalid** (“bottom” in semantics terminology) and **null** (for “non-existing element”).

This short paper is based on a formalization of [4], called “Featherweight OCL,” in Isabelle/HOL [13]. This formalization is in its present form merely a semantical study and a proof of technology than a real tool. It focuses on the formalization of the key semantical constructions, i.e., the type **Boolean** and the logic, the type **Integer** and a standard strict operator library, and the collection type **Set(A)** with quantifiers, iterators and key operators.

2. Background

2.1. Formal Foundation

Higher-order Logic (HOL) [1, 2] is a classical logic with equality enriched by total polymorphic higher-order functions. It is more expressive than first-order logic, e.g., induction schemes can be expressed inside the logic. Pragmatically, HOL can be viewed as “Haskell with Quantifiers.”

HOL is based on the typed λ -calculus, i.e., the *terms* of HOL are λ -expressions. Types of terms may be built from *type variables* (like α, β, \dots , optionally annotated by Haskell-like *type classes* as in $\alpha :: \text{order}$ or $\alpha :: \text{bot}$) or *type constructors*. Type constructors may have arguments (as in α list or α set). The type constructor for the function space \Rightarrow is written infix: $\alpha \Rightarrow \beta$; multiple applications like $\tau_1 \Rightarrow (\dots \Rightarrow (\tau_n \Rightarrow \tau_{n+1}) \dots)$ have the alternative syntax $[\tau_1, \dots, \tau_n] \Rightarrow \tau_{n+1}$. HOL is centered around the extensional logical equality $_ = _$ with type $[\alpha, \alpha] \Rightarrow \text{bool}$, where bool is the fundamental logical type. We use infix notation: instead of $(_ = _) E_1 E_2$ we write $E_1 = E_2$. The logical connectives $\wedge, \vee, \Rightarrow$ of HOL have type $[\text{bool}, \text{bool}] \Rightarrow \text{bool}$, \neg has type $\text{bool} \Rightarrow \text{bool}$. The quantifiers \forall and \exists have type $[\alpha \Rightarrow \text{bool}] \Rightarrow \text{bool}$. The quantifiers may range over types of higher order, i.e., functions or sets. The definition of the element-hood \in , the set comprehension $\{ \dots \}$, as well as \cup and \cap are standard.

Isabelle is a theorem prover generic interactive theorem proving system; Isabelle/HOL is an instance of the former with HOL. The Isabelle/HOL library contains formal definitions and theorems for a wide range of mathematical concepts used in computer science, including typed set theory, well-founded recursion theory, number theory and theories for data-structures like Cartesian products $\alpha \times \beta$ and disjoint type sums $\alpha + \beta$. The library also includes the type constructor $\tau_\perp := \perp \mid \sqsubset : \alpha$ that assigns to each type τ a type τ_\perp *disjointly extended* by the exceptional element \perp . The function $\sqsupset : \alpha_\perp \Rightarrow \alpha$ is the inverse of \sqsubset (unspecified for \perp). Partial functions $\alpha \multimap \beta$ are defined as functions $\alpha \Rightarrow \beta_\perp$ supporting the usual concepts of domain ($\text{dom } _$) and range ($\text{ran } _$). The library is built entirely by logically safe, conservative definitions and derived rules. This methodology is also applied to HOL-OCL [6] and Featherweight OCL.

2.2. Featherweight OCL: Design Goals

Featherweight OCL is a formalization of the core of OCL aiming at formally investigation the relationship between the different notions of “undefinedness,” i.e., `invalid` and `null`. As such, it does not attempt to define the complete OCL library. Instead, it

concentrates on the core concepts of OCL as well as the types `Boolean`, `Integer`, and typed sets (`Set(T)`). Following the tradition of HOL-OCL [5, 6], Featherweight OCL is based on the following principles:

1. It is an embedding into a powerful semantic meta-language and environment, namely Isabelle/HOL [13].
2. It is a *shallow embedding* in HOL; types in OCL were injectively mapped to types in Featherweight OCL. Ill-typed OCL specifications cannot be represented in Featherweight OCL and a type in Featherweight OCL contains exactly the values that are possible in OCL. Thus, sets may contain `null` (`Set{null}` is a defined set) but not `invalid` (`Set{invalid}` is just `invalid`).
3. Any Featherweight OCL type contains at least `invalid` and `null` (the type `Void` contains only these instances). The logic is consequently four-valued, and there is a `null`-element in the type `Set(A)`.
4. It is a strongly typed language in the Hindley-Milner tradition. We assume that a pre-process eliminates all implicit conversions due to subtyping by introducing explicit casts (e.g., `oclAsType()`). The details of such a pre-processing are described in [2]. Casts are semantic functions, typically injections, that may convert data between the different Featherweight OCL types.
5. All objects are represented in an object universe in the HOL-OCL tradition [7] the universe construction also gives semantics to type casts, dynamic type tests, as well as functions such as `oclAllInstances()`, or `isNewInState()`.
6. Featherweight OCL types may be arbitrarily nested: `Set{Set{1,2}} = Set{Set{2,1}}` is legal and true.
7. For demonstration purposes, the set-type in Featherweight OCL may be infinite, allowing infinite quantification and a constant that contains the set of all Integers. Arithmetic laws like commutativity may therefore expressed in OCL itself. The iterator is only defined on finite sets.
8. It supports equational reasoning and congruence reasoning, but this requires a differentiation of the different equalities like strict equality, strong equality, meta-equality (HOL). Strict equality and strong equality require a subcalculus, “cp” (a detailed discussion of the different equalities as well the subcalculus “cp”—for three-valued OCL 2.0—is given in [9]), which is nasty but can be hidden from the user inside tools.

Part II.

A Formal Semantics of OCL 2.3 in Isabelle/HOL

3. Part I: Core Definitions and Library

```
theory
  OCL-core
imports
  Main
begin
```

3.1. Foundational Notations

3.1.1. Notations for the option type

First of all, we will use a more compact notation for the library option type which occur all over in our definitions and which will make the presentation more "textbook"-like:

```
notation Some ([(-)])
notation None ( $\perp$ )
```

The following function (corresponding to *the* in the Isabelle/HOL library) is defined as the inverse of the injection *Some*.

```
fun drop :: 'α option ⇒ 'α ([(-)])
where drop-lift[simp]:  $[[v]] = v$ 
```

3.1.2. Minimal Notions of State and State Transitions

Next we will introduce the foundational concept of an object id (oid), which is just some infinite set.

```
type-synonym oid = ind
```

States are just a partial map from oid's to elements of an object universe \mathcal{A} , and state transitions pairs of states...

```
type-synonym ('A)state = oid  $\rightarrow$  'A
```

```
type-synonym ('A)st = 'A state  $\times$  'A state
```

3.1.3. Prerequisite: An Abstract Interface for OCL Types

In order to have the possibility to nest collection types, such that we can give semantics to expressions like *Set{Set{2},null}*, it is necessary to introduce a uniform interface for types having the *invalid* (= bottom) element. The reason is that we impose a data-invariant on raw-collection `types_code` which assures that the *invalid* element is not allowed inside the collection; all raw-collections of this form were identified with the

invalid element itself. The construction requires that the new collection type is uncomparable with the raw-types (consisting of nested option type constructions), such that the data-invariant must be expressed in terms of the interface. In a second step, our base-types will be shown to be instances of this interface.

This uniform interface consists in a type class requiring the existence of a bot and a null element. The construction proceeds by abstracting the null (which is defined by $\lfloor \perp \rfloor$ on *'a option option* to a null - element, which may have an arbitrary semantic structure, and an undefinedness element \perp to an abstract undefinedness element *bot* (also written \perp whenever no confusion arises). As a consequence, it is necessary to redefine the notions of invalid, defined, valuation etc. on top of this interface.

This interface consists in two abstract type classes *bot* and *null* for the class of all types comprising a bot and a distinct null element.

```
instance option  :: (plus) plus <proof>
instance fun    :: (type, plus) plus <proof>
```

```
class bot =
  fixes bot :: 'a
  assumes nonEmpty :  $\exists x. x \neq bot$ 
```

```
class null = bot +
  fixes null :: 'a
  assumes null-is-valid :  $null \neq bot$ 
```

3.1.4. Accomodation of Basic Types to the Abstract Interface

In the following it is shown that the option-option type type is in fact in the *null* class and that function spaces over these classes again "live" in these classes. This motivates the default construction of the semantic domain for the basic types (Boolean, Integer, Reals, ...).

```
instantiation option :: (type)bot
begin
  definition bot-option-def: (bot::'a option)  $\equiv$  (None::'a option)
  instance <proof>
end
```

```
instantiation option :: (bot)null
begin
  definition null-option-def: (null::'a::bot option)  $\equiv$   $\lfloor bot \rfloor$ 
  instance <proof>
end
```

```
instantiation fun :: (type,bot) bot
```



```

begin
  definition bot-fun-def: bot  $\equiv (\lambda x. bot)$ 

  instance  $\langle proof \rangle$ 
end

instantiation fun :: (type, null) null
begin
  definition null-fun-def: (null::'a  $\Rightarrow$  'b::null)  $\equiv (\lambda x. null)$ 

  instance  $\langle proof \rangle$ 
end

```

A trivial consequence of this adaption of the interface is that abstract and concrete versions of *null* are the same on base types (as could be expected).

3.2. The Semantic Space of OCL Types: Valuations.

Valuations are now functions from a state pair (built upon data universe \mathfrak{A}) to an arbitrary null-type (i.e. containing at least a distinguished *null* and *invalid* element).

type-synonym ($\mathfrak{A}, 'a$) *val* = ' α st \Rightarrow ' α ::*null*

The definitions for the constants and operations based on valuations will be geared towards a format that Isabelle can check to be a "conservative" (i.e. logically safe) axiomatic definition. By introducing an explicit interpretation function (which happens to be defined just as the identity since we are using a shallow embedding of OCL into HOL), all these definitions can be rewritten into the conventional semantic "textbook" format as follows:

definition *Sem* :: '*a* \Rightarrow '*a* ($I[\![\cdot]\!]$)
where $I[\![x]\!] \equiv x$

As a consequence of semantic domain definition, any OCL type will have the two semantic constants *invalid* (for exceptional, aborted computation) and *null*; the latter, however is either defined

definition *invalid* :: ($\mathfrak{A}, 'a$::*bot*) *val*
where $invalid \equiv \lambda \tau. bot$

This conservative Isabelle definition of the polymorphic constant *invalid* is equivalent with the textbook definition:

lemma *invalid-def-textbook*: $I[\![invalid]\!]\tau = bot$
 $\langle proof \rangle$

Note that the definition :

```

definition null      :: "(' $\alpha$ , ' $\alpha$ ::null) val"
where      "null    \equiv \lambda \tau. null"

```

is not necessary since we defined the entire function space over null types again as null-types; the crucial definition is $null \equiv \lambda x. null$. Thus, the polymorphic constant $null$ is simply the result of a general type class construction. Nevertheless, we can derive the semantic textbook definition for the OCL null constant based on the abstract null:

lemma *null-def-textbook*: $I\llbracket null :: ('A, 'a :: null) val \rrbracket \tau = (null :: 'a :: null)$
 $\langle proof \rangle$

3.3. Boolean Type and Logic

The semantic domain of the (basic) boolean type is now defined as standard: the space of valuation to *bool option option*:

type-synonym $('A)Boolean = ('A, bool option option) val$

3.3.1. Basic Constants

lemma *bot-Boolean-def* : $(bot :: ('A)Boolean) = (\lambda \tau. \perp)$
 $\langle proof \rangle$

lemma *null-Boolean-def* : $(null :: ('A)Boolean) = (\lambda \tau. \lfloor \perp \rfloor)$
 $\langle proof \rangle$

definition *true* :: $('A)Boolean$
where $true \equiv \lambda \tau. \lfloor \lfloor True \rfloor \rfloor$

definition *false* :: $('A)Boolean$
where $false \equiv \lambda \tau. \lfloor \lfloor False \rfloor \rfloor$

lemma *bool-split*: $X \tau = invalid \tau \vee X \tau = null \tau \vee$
 $X \tau = true \tau \quad \vee \quad X \tau = false \tau$
 $\langle proof \rangle$

lemma *[simp]: false (a, b) = $\lfloor \lfloor False \rfloor \rfloor$*
 $\langle proof \rangle$

lemma *[simp]: true (a, b) = $\lfloor \lfloor True \rfloor \rfloor$*
 $\langle proof \rangle$

lemma *true-def-textbook*: $I\llbracket true \rrbracket \tau = \lfloor \lfloor True \rfloor \rfloor$
 $\langle proof \rangle$

lemma *false-def-textbook*: $I\llbracket false \rrbracket \tau = \lfloor \lfloor False \rfloor \rfloor$
 $\langle proof \rangle$

Summary:

Name	Theorem
<i>invalid-def-textbook</i>	$I[\![invalid]\!] \ ?\tau = OCL\text{-}core.bot\text{-}class.bot$
<i>null-def-textbook</i>	$I[\![null]\!] \ ?\tau = null$
<i>true-def-textbook</i>	$I[\![true]\!] \ ?\tau = \llbracket True \rrbracket$
<i>false-def-textbook</i>	$I[\![false]\!] \ ?\tau = \llbracket False \rrbracket$

Table 3.1.: Basic semantic constant definitions of the logic (except *null*)

3.3.2. Fundamental Predicates I: Validity and Definedness

However, this has also the consequence that core concepts like definedness, validness and even *cp* have to be redefined on this type class:

definition *valid* :: ($\mathfrak{A}, 'a::null$)*val* \Rightarrow (\mathfrak{A})*Boolean* ($v - [100]100$)
where $v \ X \equiv \lambda \tau . \text{if } X \ \tau = bot \ \tau \text{ then } false \ \tau \text{ else } true \ \tau$

lemma *valid1[simp]*: $v \ invalid = false$
 $\langle proof \rangle$

lemma *valid2[simp]*: $v \ null = true$
 $\langle proof \rangle$

lemma *valid3[simp]*: $v \ true = true$
 $\langle proof \rangle$

lemma *valid4[simp]*: $v \ false = true$
 $\langle proof \rangle$

lemma *cp-valid*: $(v \ X) \ \tau = (v \ (\lambda \neg. X \ \tau)) \ \tau$
 $\langle proof \rangle$

definition *defined* :: ($\mathfrak{A}, 'a::null$)*val* \Rightarrow (\mathfrak{A})*Boolean* ($\delta - [100]100$)
where $\delta \ X \equiv \lambda \tau . \text{if } X \ \tau = bot \ \tau \ \vee \ X \ \tau = null \ \tau \text{ then } false \ \tau \text{ else } true \ \tau$

The generalized definitions of *invalid* and *definedness* have the same properties as the old ones :

lemma *defined1[simp]*: $\delta \ invalid = false$
 $\langle proof \rangle$

lemma *defined2[simp]*: $\delta \ null = false$
 $\langle proof \rangle$

lemma *defined3[simp]*: $\delta \ true = true$

$\langle proof \rangle$

lemma *defined4[simp]*: $\delta \text{ false} = \text{true}$
 $\langle proof \rangle$

lemma *defined5[simp]*: $\delta \delta X = \text{true}$
 $\langle proof \rangle$

lemma *defined6[simp]*: $\delta v X = \text{true}$
 $\langle proof \rangle$

lemma *defined7[simp]*: $\delta \delta X = \text{true}$
 $\langle proof \rangle$

lemma *valid6[simp]*: $v \delta X = \text{true}$
 $\langle proof \rangle$

lemma *cp-defined*: $(\delta X)\tau = (\delta (\lambda -. X \tau)) \tau$
 $\langle proof \rangle$

The definitions above for the constants *defined* and *valid* can be rewritten into the conventional semantic "textbook" format as follows:

lemma *defined-def-textbook*: $I[\delta(X)] \tau = (if\ I[X] \tau = I[bot] \tau \ \vee\ I[X] \tau = I[null] \tau$
 $\quad\quad\quad then\ I[false] \tau$
 $\quad\quad\quad else\ I[true] \tau)$

$\langle proof \rangle$

lemma *valid-def-textbook*: $I[v(X)] \tau = (if\ I[X] \tau = I[bot] \tau$
 $\quad\quad\quad then\ I[false] \tau$
 $\quad\quad\quad else\ I[true] \tau)$

$\langle proof \rangle$

Summary: These definitions lead quite directly to the algebraic laws on these predicates:

Name	Theorem
<i>defined-def-textbook</i>	$I[\delta\ ?X] \ ?\tau = (if\ I[?X] \ ?\tau = I[OCL-core.bot-class.bot] \ ?\tau \vee I[?X] \ ?\tau =$
<i>valid-def-textbook</i>	$I[v\ ?X] \ ?\tau = (if\ I[?X] \ ?\tau = I[OCL-core.bot-class.bot] \ ?\tau\ then\ I[false] \ ?\tau$

Table 3.2.: Basic predicate definitions of the logic.)

Name	Theorem
<i>defined1</i>	$\delta \text{ invalid} = \text{false}$
<i>defined2</i>	$\delta \text{ null} = \text{false}$
<i>defined3</i>	$\delta \text{ true} = \text{true}$
<i>defined4</i>	$\delta \text{ false} = \text{true}$
<i>defined5</i>	$\delta \delta ?X = \text{true}$
<i>defined6</i>	$\delta v ?X = \text{true}$
<i>defined7</i>	$\delta \delta ?X = \text{true}$

Table 3.3.: Laws of the basic predicates of the logic.)

3.3.3. Fundamental Predicates II: Logical (Strong) Equality

Note that we define strong equality extremely generic, even for types that contain an *null* or \perp element:

definition *StrongEq*:: $[\mathfrak{A} \text{ st} \Rightarrow \mathfrak{A} \text{ st} \Rightarrow \mathfrak{A}] \Rightarrow (\mathfrak{A})\text{Boolean}$ (**infixl** \triangleq 30)
where $X \triangleq Y \equiv \lambda \tau. \llbracket X \tau = Y \tau \rrbracket$

Equality reasoning in OCL is not humpty dumpty. While strong equality is clearly an equivalence:

lemma *StrongEq-refl* [*simp*]: $(X \triangleq X) = \text{true}$
 $\langle \text{proof} \rangle$

lemma *StrongEq-sym*: $(X \triangleq Y) = (Y \triangleq X)$
 $\langle \text{proof} \rangle$

lemma *StrongEq-trans-strong* [*simp*]:
assumes $A: (X \triangleq Y) = \text{true}$
and $B: (Y \triangleq Z) = \text{true}$
shows $(X \triangleq Z) = \text{true}$
 $\langle \text{proof} \rangle$

... it is only in a limited sense a congruence, at least from the point of view of this semantic theory. The point is that it is only a congruence on OCL- expressions, not arbitrary HOL expressions (with which we can mix Essential OCL expressions. A semantic — not syntactic — characterization of OCL-expressions is that they are *context-passing* or *context-invariant*, i.e. the context of an entire OCL expression, i.e. the pre-and post-state it refers to, is passed constantly and unmodified to the sub-expressions, i.e. all sub-expressions inside an OCL expression refer to the same context. Expressed formally, this boils down to:

lemma *StrongEq-subst* :
assumes $cp: \bigwedge X. P(X)\tau = P(\lambda \cdot. X \tau)\tau$
and $eq: (X \triangleq Y)\tau = \text{true} \tau$
shows $(P X \triangleq P Y)\tau = \text{true} \tau$
 $\langle \text{proof} \rangle$

3.3.4. Fundamental Predicates III

And, last but not least,

lemma *defined8[simp]*: $\delta (X \triangleq Y) = true$
 $\langle proof \rangle$

lemma *valid5[simp]*: $v (X \triangleq Y) = true$
 $\langle proof \rangle$

lemma *cp-StrongEq*: $(X \triangleq Y) \tau = ((\lambda \neg. X \tau) \triangleq (\lambda \neg. Y \tau)) \tau$
 $\langle proof \rangle$

The semantics of strict equality of OCL is constructed by overloading: for each base type, there is an equality.

3.3.5. Logical Connectives and their Universal Properties

It is a design goal to give OCL a semantics that is as closely as possible to a "logical system" in a known sense; a specification logic where the logical connectives can not be understood other than having the truth-table aside when reading fails its purpose in our view.

Practically, this means that we want to give a definition to the core operations to be as close as possible to the lattice laws; this makes also powerful symbolic normalizations of OCL specifications possible as a pre-requisite for automated theorem provers. For example, it is still possible to compute without any definedness- and validity reasoning the DNF of an OCL specification; be it for test-case generations or for a smooth transition to a two-valued representation of the specification amenable to fast standard SMT-solvers, for example.

Thus, our representation of the OCL is merely a 4-valued Kleene-Logics with *invalid* as least, *null* as middle and *true* resp. *false* as unrelated top-elements.

definition *not* :: $(\mathfrak{A})Boolean \Rightarrow (\mathfrak{A})Boolean$
where $not\ X \equiv \lambda \tau. case\ X\ \tau\ of$
 $\quad \perp \quad \Rightarrow \perp$
 $\quad | \lfloor \perp \rfloor \quad \Rightarrow \lfloor \perp \rfloor$
 $\quad | \lfloor \lfloor x \rfloor \rfloor \quad \Rightarrow \lfloor \lfloor \neg x \rfloor \rfloor$

lemma *cp-not*: $(not\ X)\tau = (not\ (\lambda \neg. X\ \tau))\ \tau$
 $\langle proof \rangle$

lemma *not1[simp]*: $not\ invalid = invalid$
 $\langle proof \rangle$

lemma *not2[simp]*: $not\ null = null$
 $\langle proof \rangle$

lemma *not3[simp]*: *not true = false*
 ⟨*proof*⟩

lemma *not4[simp]*: *not false = true*
 ⟨*proof*⟩

lemma *not-not[simp]*: *not (not X) = X*
 ⟨*proof*⟩

definition *ocl-and* :: $[(\mathfrak{A})\text{Boolean}, (\mathfrak{A})\text{Boolean}] \Rightarrow (\mathfrak{A})\text{Boolean}$ (**infixl** and 30)

where $X \text{ and } Y \equiv (\lambda \tau . \text{case } X \ \tau \text{ of}$
 $\quad \perp \Rightarrow (\text{case } Y \ \tau \text{ of}$
 $\quad \quad \perp \Rightarrow \perp$
 $\quad \quad | \lfloor \perp \rfloor \Rightarrow \perp$
 $\quad \quad | \lfloor \text{True} \rfloor \Rightarrow \perp$
 $\quad \quad | \lfloor \text{False} \rfloor \Rightarrow \lfloor \text{False} \rfloor)$
 $| \lfloor \perp \rfloor \Rightarrow (\text{case } Y \ \tau \text{ of}$
 $\quad \perp \Rightarrow \perp$
 $\quad | \lfloor \perp \rfloor \Rightarrow \lfloor \perp \rfloor$
 $\quad | \lfloor \text{True} \rfloor \Rightarrow \lfloor \perp \rfloor$
 $\quad | \lfloor \text{False} \rfloor \Rightarrow \lfloor \text{False} \rfloor)$
 $| \lfloor \text{True} \rfloor \Rightarrow (\text{case } Y \ \tau \text{ of}$
 $\quad \perp \Rightarrow \perp$
 $\quad | \lfloor \perp \rfloor \Rightarrow \lfloor \perp \rfloor$
 $\quad | \lfloor y \rfloor \Rightarrow \lfloor y \rfloor)$
 $| \lfloor \text{False} \rfloor \Rightarrow \lfloor \text{False} \rfloor)$

Note that *not* is *not* defined as a strict function; proximity to lattice laws implies that we *need* a definition of *not* that satisfies *not(not(x))=x*.

In textbook notation, the logical core constructs *not* and *op and* were represented as follows:

lemma *textbook-not*:

$I[\text{not}(X)] \ \tau = (\text{case } I[X] \ \tau \text{ of } \perp \Rightarrow \perp$
 $\quad | \lfloor \perp \rfloor \Rightarrow \lfloor \perp \rfloor$
 $\quad | \lfloor x \rfloor \Rightarrow \lfloor \neg x \rfloor)$

⟨*proof*⟩

lemma *textbook-and*:

$I[X \text{ and } Y] \ \tau = (\text{case } I[X] \ \tau \text{ of}$
 $\quad \perp \Rightarrow (\text{case } I[Y] \ \tau \text{ of}$
 $\quad \quad \perp \Rightarrow \perp$
 $\quad \quad | \lfloor \perp \rfloor \Rightarrow \perp$
 $\quad \quad | \lfloor \text{True} \rfloor \Rightarrow \perp$
 $\quad \quad | \lfloor \text{False} \rfloor \Rightarrow \lfloor \text{False} \rfloor)$
 $| \lfloor \perp \rfloor \Rightarrow (\text{case } I[Y] \ \tau \text{ of}$

$$\begin{array}{l}
\perp \Rightarrow \perp \\
| \lfloor \perp \rfloor \Rightarrow \lfloor \perp \rfloor \\
| \lfloor \text{True} \rfloor \Rightarrow \lfloor \perp \rfloor \\
| \lfloor \text{False} \rfloor \Rightarrow \lfloor \text{False} \rfloor \\
| \lfloor \text{True} \rfloor \Rightarrow (\text{case } I \ll Y \gg \tau \text{ of} \\
\quad \perp \Rightarrow \perp \\
\quad | \lfloor \perp \rfloor \Rightarrow \lfloor \perp \rfloor \\
\quad | \lfloor y \rfloor \Rightarrow \lfloor y \rfloor) \\
| \lfloor \text{False} \rfloor \Rightarrow \lfloor \text{False} \rfloor)
\end{array}$$

<proof>

definition *ocl-or* :: $((\mathfrak{A})\text{Boolean}, (\mathfrak{A})\text{Boolean}) \Rightarrow (\mathfrak{A})\text{Boolean}$
(**infixl** or 25)

where $X \text{ or } Y \equiv \text{not}(\text{not } X \text{ and not } Y)$

definition *ocl-implies* :: $((\mathfrak{A})\text{Boolean}, (\mathfrak{A})\text{Boolean}) \Rightarrow (\mathfrak{A})\text{Boolean}$
(**infixl** implies 25)

where $X \text{ implies } Y \equiv \text{not } X \text{ or } Y$

lemma *cp-ocl-and*: $(X \text{ and } Y) \tau = ((\lambda -. X \tau) \text{ and } (\lambda -. Y \tau)) \tau$
<proof>

lemma *cp-ocl-or*: $((X :: (\mathfrak{A})\text{Boolean}) \text{ or } Y) \tau = ((\lambda -. X \tau) \text{ or } (\lambda -. Y \tau)) \tau$
<proof>

lemma *cp-ocl-implies*: $(X \text{ implies } Y) \tau = ((\lambda -. X \tau) \text{ implies } (\lambda -. Y \tau)) \tau$
<proof>

lemma *ocl-and1[simp]*: $(\text{invalid and true}) = \text{invalid}$
<proof>

lemma *ocl-and2[simp]*: $(\text{invalid and false}) = \text{false}$
<proof>

lemma *ocl-and3[simp]*: $(\text{invalid and null}) = \text{invalid}$
<proof>

lemma *ocl-and4[simp]*: $(\text{invalid and invalid}) = \text{invalid}$
<proof>

lemma *ocl-and5[simp]*: $(\text{null and true}) = \text{null}$
<proof>

lemma *ocl-and6[simp]*: $(\text{null and false}) = \text{false}$
<proof>

lemma *ocl-and7[simp]*: $(\text{null and null}) = \text{null}$
<proof>

lemma *ocl-and8[simp]*: $(\text{null and invalid}) = \text{invalid}$
<proof>

lemma *ocl-and9[simp]*: (*false and true*) = *false*
⟨*proof*⟩

lemma *ocl-and10[simp]*: (*false and false*) = *false*
⟨*proof*⟩

lemma *ocl-and11[simp]*: (*false and null*) = *false*
⟨*proof*⟩

lemma *ocl-and12[simp]*: (*false and invalid*) = *false*
⟨*proof*⟩

lemma *ocl-and13[simp]*: (*true and true*) = *true*
⟨*proof*⟩

lemma *ocl-and14[simp]*: (*true and false*) = *false*
⟨*proof*⟩

lemma *ocl-and15[simp]*: (*true and null*) = *null*
⟨*proof*⟩

lemma *ocl-and16[simp]*: (*true and invalid*) = *invalid*
⟨*proof*⟩

lemma *ocl-and-idem[simp]*: (*X and X*) = *X*
⟨*proof*⟩

lemma *ocl-and-commute*: (*X and Y*) = (*Y and X*)
⟨*proof*⟩

lemma *ocl-and-false1[simp]*: (*false and X*) = *false*
⟨*proof*⟩

lemma *ocl-and-false2[simp]*: (*X and false*) = *false*
⟨*proof*⟩

lemma *ocl-and-true1[simp]*: (*true and X*) = *X*
⟨*proof*⟩

lemma *ocl-and-true2[simp]*: (*X and true*) = *X*
⟨*proof*⟩

lemma *ocl-and-assoc*: (*X and (Y and Z)*) = (*X and Y and Z*)
⟨*proof*⟩

lemma *ocl-or-idem[simp]*: (*X or X*) = *X*
⟨*proof*⟩

lemma *ocl-or-commute*: (*X or Y*) = (*Y or X*)
⟨*proof*⟩

lemma *ocl-or-false1[simp]*: (*false or Y*) = *Y*

$\langle proof \rangle$

lemma *ocl-or-false2[simp]*: $(Y \text{ or } false) = Y$
 $\langle proof \rangle$

lemma *ocl-or-true1[simp]*: $(true \text{ or } Y) = true$
 $\langle proof \rangle$

lemma *ocl-or-true2*: $(Y \text{ or } true) = true$
 $\langle proof \rangle$

lemma *ocl-or-assoc*: $(X \text{ or } (Y \text{ or } Z)) = (X \text{ or } Y \text{ or } Z)$
 $\langle proof \rangle$

lemma *deMorgan1*: $not(X \text{ and } Y) = ((not\ X) \text{ or } (not\ Y))$
 $\langle proof \rangle$

lemma *deMorgan2*: $not(X \text{ or } Y) = ((not\ X) \text{ and } (not\ Y))$
 $\langle proof \rangle$

3.4. A Standard Logical Calculus for OCL

Besides the need for algebraic laws for OCL in order to normalize

definition *OclValid* :: $[(\mathfrak{A})st, (\mathfrak{A})Boolean] \Rightarrow bool \ ((1(-)/ \models (-))\ 50)$
where $\tau \models P \equiv ((P\ \tau) = true\ \tau)$

3.4.1. Global vs. Local Judgements

lemma *transform1*: $P = true \implies \tau \models P$
 $\langle proof \rangle$

lemma *transform1-rev*: $\forall\ \tau. \tau \models P \implies P = true$
 $\langle proof \rangle$

lemma *transform2*: $(P = Q) \implies ((\tau \models P) = (\tau \models Q))$
 $\langle proof \rangle$

lemma *transform2-rev*: $\forall\ \tau. (\tau \models \delta\ P) \wedge (\tau \models \delta\ Q) \wedge (\tau \models P) = (\tau \models Q) \implies P = Q$
 $\langle proof \rangle$

However, certain properties (like transitivity) can not be *transformed* from the global level to the local one, they have to be re-proven on the local level.

lemma *transform3*:
assumes $H : P = true \implies Q = true$
shows $\tau \models P \implies \tau \models Q$
 $\langle proof \rangle$

3.4.2. Local Validity and Meta-logic

lemma *foundation1*[simp]: $\tau \models \text{true}$
 $\langle \text{proof} \rangle$

lemma *foundation2*[simp]: $\neg(\tau \models \text{false})$
 $\langle \text{proof} \rangle$

lemma *foundation3*[simp]: $\neg(\tau \models \text{invalid})$
 $\langle \text{proof} \rangle$

lemma *foundation4*[simp]: $\neg(\tau \models \text{null})$
 $\langle \text{proof} \rangle$

lemma *bool-split-local*[simp]:
 $(\tau \models (x \triangleq \text{invalid})) \vee (\tau \models (x \triangleq \text{null})) \vee (\tau \models (x \triangleq \text{true})) \vee (\tau \models (x \triangleq \text{false}))$
 $\langle \text{proof} \rangle$

lemma *def-split-local*:
 $(\tau \models \delta x) = ((\neg(\tau \models (x \triangleq \text{invalid}))) \wedge (\neg(\tau \models (x \triangleq \text{null}))))$
 $\langle \text{proof} \rangle$

lemma *foundation5*:
 $\tau \models (P \text{ and } Q) \implies (\tau \models P) \wedge (\tau \models Q)$
 $\langle \text{proof} \rangle$

lemma *foundation6*:
 $\tau \models P \implies \tau \models \delta P$
 $\langle \text{proof} \rangle$

lemma *foundation7*[simp]:
 $(\tau \models \text{not } (\delta x)) = (\neg(\tau \models \delta x))$
 $\langle \text{proof} \rangle$

lemma *foundation7'*[simp]:
 $(\tau \models \text{not } (v x)) = (\neg(\tau \models v x))$
 $\langle \text{proof} \rangle$

Key theorem for the Delta-closure: either an expression is defined, or it can be replaced (substituted via **StrongEq_L_subst2**; see below) by invalid or null. Strictness-reduction rules will usually reduce these substituted terms drastically.

lemma *foundation8*:
 $(\tau \models \delta x) \vee (\tau \models (x \triangleq \text{invalid})) \vee (\tau \models (x \triangleq \text{null}))$
 $\langle \text{proof} \rangle$

lemma *foundation9*:
 $\tau \models \delta x \implies (\tau \models \text{not } x) = (\neg(\tau \models x))$
 $\langle \text{proof} \rangle$

lemma *foundation10*:

$$\tau \models \delta x \implies \tau \models \delta y \implies (\tau \models (x \text{ and } y)) = ((\tau \models x) \wedge (\tau \models y))$$

<proof>

lemma *foundation11*:

$$\tau \models \delta x \implies \tau \models \delta y \implies (\tau \models (x \text{ or } y)) = ((\tau \models x) \vee (\tau \models y))$$

<proof>

lemma *foundation12*:

$$\tau \models \delta x \implies \tau \models \delta y \implies (\tau \models (x \text{ implies } y)) = ((\tau \models x) \longrightarrow (\tau \models y))$$

<proof>

lemma *foundation13*: $(\tau \models A \triangleq \text{true}) = (\tau \models A)$

<proof>

lemma *foundation14*: $(\tau \models A \triangleq \text{false}) = (\tau \models \text{not } A)$

<proof>

lemma *foundation15*: $(\tau \models A \triangleq \text{invalid}) = (\tau \models \text{not}(v \ A))$

<proof>

lemma *foundation16*: $\tau \models (\delta \ X) = (X \ \tau \neq \text{bot} \wedge X \ \tau \neq \text{null})$

<proof>

lemmas *foundation17* = *foundation16*[*THEN iffD1,standard*]

lemma *foundation18*: $\tau \models (v \ X) = (X \ \tau \neq \text{invalid } \tau)$

<proof>

lemma *foundation18'*: $\tau \models (v \ X) = (X \ \tau \neq \text{bot})$

<proof>

lemmas *foundation19* = *foundation18*[*THEN iffD1,standard*]

lemma *foundation20* : $\tau \models (\delta \ X) \implies \tau \models v \ X$

<proof>

lemma *foundation21*: $(\text{not } A \triangleq \text{not } B) = (A \triangleq B)$

<proof>

lemma *foundation22*: $(\tau \models (X \triangleq Y)) = (X \tau = Y \tau)$
 $\langle \text{proof} \rangle$

lemma *foundation23*: $(\tau \models P) = (\tau \models (\lambda \cdot . P \tau))$
 $\langle \text{proof} \rangle$

lemmas *cp-validity=foundation23*

lemma *defined-not-I* : $\tau \models \delta (x) \implies \tau \models \delta (\text{not } x)$
 $\langle \text{proof} \rangle$

lemma *valid-not-I* : $\tau \models v (x) \implies \tau \models v (\text{not } x)$
 $\langle \text{proof} \rangle$

lemma *defined-and-I* : $\tau \models \delta (x) \implies \tau \models \delta (y) \implies \tau \models \delta (x \text{ and } y)$
 $\langle \text{proof} \rangle$

lemma *valid-and-I* : $\tau \models v (x) \implies \tau \models v (y) \implies \tau \models v (x \text{ and } y)$
 $\langle \text{proof} \rangle$

3.4.3. Local Judgements and Strong Equality

lemma *StrongEq-L-refl*: $\tau \models (x \triangleq x)$
 $\langle \text{proof} \rangle$

lemma *StrongEq-L-sym*: $\tau \models (x \triangleq y) \implies \tau \models (y \triangleq x)$
 $\langle \text{proof} \rangle$

lemma *StrongEq-L-trans*: $\tau \models (x \triangleq y) \implies \tau \models (y \triangleq z) \implies \tau \models (x \triangleq z)$
 $\langle \text{proof} \rangle$

In order to establish substitutivity (which does not hold in general HOL-formulas we introduce the following predicate that allows for a calculus of the necessary side-conditions.

definition *cp* :: $((\mathfrak{A}, \alpha) \text{ val} \Rightarrow (\mathfrak{A}, \beta) \text{ val}) \Rightarrow \text{bool}$
where $\text{cp } P \equiv (\exists f. \forall X \tau. P X \tau = f (X \tau) \tau)$

The rule of substitutivity in HOL-OCL holds only for context-passing expressions - i.e. those, that pass the context τ without changing it. Fortunately, all operators of the OCL language satisfy this property (but not all HOL operators).

lemma *StrongEq-L-subst1*: $\bigwedge \tau. \text{cp } P \implies \tau \models (x \triangleq y) \implies \tau \models (P x \triangleq P y)$
 $\langle \text{proof} \rangle$

lemma *StrongEq-L-subst2*:
 $\bigwedge \tau. \text{cp } P \implies \tau \models (x \triangleq y) \implies \tau \models (P x) \implies \tau \models (P y)$
 $\langle \text{proof} \rangle$

lemma *cpI1*:
 $(\forall X \tau. f X \tau = f(\lambda \cdot . X \tau) \tau) \implies \text{cp } P \implies \text{cp}(\lambda X. f (P X))$

$\langle proof \rangle$

lemma *cpI2*:

$(\forall X Y \tau. f X Y \tau = f(\lambda-. X \tau)(\lambda-. Y \tau) \tau) \implies$
 $cp P \implies cp Q \implies cp(\lambda X. f (P X) (Q X))$

$\langle proof \rangle$

lemma *cp-const* : $cp(\lambda-. c)$

$\langle proof \rangle$

lemma *cp-id* : $cp(\lambda X. X)$

$\langle proof \rangle$

lemmas *cp-intro*[*simp,intro!*] =

cp-const

cp-id

cp-defined[*THEN allI*[*THEN allI*[*THEN cpI1*], *of defined*]]

cp-valid[*THEN allI*[*THEN allI*[*THEN cpI1*], *of valid*]]

cp-not[*THEN allI*[*THEN allI*[*THEN cpI1*], *of not*]]

cp-ocl-and[*THEN allI*[*THEN allI*[*THEN allI*[*THEN cpI2*]], *of op and*]]

cp-ocl-or[*THEN allI*[*THEN allI*[*THEN allI*[*THEN cpI2*]], *of op or*]]

cp-ocl-implies[*THEN allI*[*THEN allI*[*THEN allI*[*THEN cpI2*]], *of op implies*]]

cp-StrongEq[*THEN allI*[*THEN allI*[*THEN allI*[*THEN cpI2*]],
of StrongEq]]

3.4.4. Laws to Establish Definedness (Delta-Closure)

For the logical connectives, we have — beyond $?\tau \models ?P \implies ?\tau \models \delta ?P$ — the following facts:

lemma *ocl-not-defargs*:

$\tau \models (not P) \implies \tau \models \delta P$

$\langle proof \rangle$

So far, we have only one strict Boolean predicate (-family): The strict equality.

3.5. Miscellaneous: OCL's if then else endif

definition *if-ocl* :: $[(\mathfrak{A}) Boolean, (\mathfrak{A}, \alpha :: null) val, (\mathfrak{A}, \alpha) val] \Rightarrow (\mathfrak{A}, \alpha) val$

(if (-) then (-) else (-) endif [10,10,10]50)

where *(if C then B₁ else B₂ endif)* = $(\lambda \tau. if (\delta C) \tau = true \tau$
 $then (if (C \tau) = true \tau$
 $then B_1 \tau$
 $else B_2 \tau)$
 $else invalid \tau)$

lemma *cp-if-ocl*: $((if C then B_1 else B_2 endif) \tau =$

$\langle proof \rangle$ $(if (\lambda -. C \ \tau) \ then (\lambda -. B_1 \ \tau) \ else (\lambda -. B_2 \ \tau) \ endif) \ \tau$

lemma *if-ocl-invalid [simp]*: $(if \text{invalid} \ then \ B_1 \ else \ B_2 \ endif) = \text{invalid}$
 $\langle proof \rangle$

lemma *if-ocl-null [simp]*: $(if \text{null} \ then \ B_1 \ else \ B_2 \ endif) = \text{invalid}$
 $\langle proof \rangle$

lemma *if-ocl-true [simp]*: $(if \text{true} \ then \ B_1 \ else \ B_2 \ endif) = B_1$
 $\langle proof \rangle$

lemma *if-ocl-true' [simp]*: $\tau \models P \implies (if \ P \ then \ B_1 \ else \ B_2 \ endif) \tau = B_1 \ \tau$
 $\langle proof \rangle$

lemma *if-ocl-false [simp]*: $(if \text{false} \ then \ B_1 \ else \ B_2 \ endif) = B_2$
 $\langle proof \rangle$

lemma *if-ocl-false' [simp]*: $\tau \models \text{not } P \implies (if \ P \ then \ B_1 \ else \ B_2 \ endif) \tau = B_2 \ \tau$
 $\langle proof \rangle$

lemma *if-ocl-idem1 [simp]*: $(if \ \delta \ X \ then \ A \ else \ A \ endif) = A$
 $\langle proof \rangle$

lemma *if-ocl-idem2 [simp]*: $(if \ v \ X \ then \ A \ else \ A \ endif) = A$
 $\langle proof \rangle$

end

theory *OCL-lib*
imports *OCL-core*
begin

3.6. Basic Types like Void, Boolean and Integer

Since Integer is again a basic type, we define its semantic domain as the valuations over *int option option*

type-synonym $(\mathfrak{A})\text{Integer} = (\mathfrak{A}, \text{int option option}) \text{ val}$

type-synonym $(\mathfrak{A})\text{Void} = (\mathfrak{A}, \text{unit option}) \text{ val}$

Note that this *minimal* OCL type contains only two elements: undefined and null. For technical reasons, he does not contain to the null-class yet.

Note that the strict equality on basic types (actually on all types) must be exceptionally defined on null — otherwise the entire concept of null in the language does not make much sense. This is an important exception from the general rule that null arguments — especially if passed as "self"-argument — lead to invalid results.

syntax

translations

```

defs   StrictRefEq-int[code-unfold] :

```

```

defs   StrictRefEq-bool[code-unfold] :

```

$$\text{lemma } RefEq\text{-}int\text{-}refl[simp, code\text{-}unfold] :$$

lemma *RefEq-bool-refl*[*simp,code-unfold*] :

lemma *strictEqBool-vs-strongEq*:

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lemma *strictEqInt-vs-strongEq*:

$\tau \models (v\ x) \implies \tau \models (v\ y) \implies (\tau \models (((x::('A)Integer) \doteq y) \triangleq (x \triangleq y)))$
 $\langle proof \rangle$

lemma *strictEqBool-defargs*:

$\tau \models ((x::('A)Boolean) \doteq y) \implies (\tau \models (v\ x)) \wedge (\tau \models (v\ y))$
 $\langle proof \rangle$

lemma *strictEqInt-defargs*:

$\tau \models ((x::('A)Integer) \doteq y) \implies (\tau \models (v\ x)) \wedge (\tau \models (v\ y))$
 $\langle proof \rangle$

lemma *strictEqBool-valid-args-valid*:

$(\tau \models \delta((x::('A)Boolean) \doteq y)) = ((\tau \models (v\ x)) \wedge (\tau \models (v\ y)))$
 $\langle proof \rangle$

lemma *strictEqInt-valid-args-valid*:

$(\tau \models \delta((x::('A)Integer) \doteq y)) = ((\tau \models (v\ x)) \wedge (\tau \models (v\ y)))$
 $\langle proof \rangle$

lemma *StrictRefEq-int-strict* :

assumes $A: v\ (x::('A)Integer) = true$
and $B: v\ y = true$
shows $v\ (x \doteq y) = true$
 $\langle proof \rangle$

lemma *StrictRefEq-int-strict'* :

assumes $A: v\ (((x::('A)Integer)) \doteq y) = true$
shows $v\ x = true \wedge v\ y = true$
 $\langle proof \rangle$

lemma *StrictRefEq-int-strict''* : $\delta\ ((x::('A)Integer) \doteq y) = (v(x)\ and\ v(y))$
 $\langle proof \rangle$

lemma *StrictRefEq-bool-strict''* : $\delta\ ((x::('A)Boolean) \doteq y) = (v(x)\ and\ v(y))$
 $\langle proof \rangle$

lemma *cp-StrictRefEq-bool*:

$((X::('A)Boolean) \doteq Y)\ \tau = ((\lambda\ -. X\ \tau) \doteq (\lambda\ -. Y\ \tau))\ \tau$
 $\langle proof \rangle$

lemma *cp-StrictRefEq-int*:
 $((X :: ('A)Integer) \doteq Y) \tau = ((\lambda \cdot. X \tau) \doteq (\lambda \cdot. Y \tau)) \tau$
<proof>

lemmas *cp-intro*[*simp,intro!*] =
cp-intro
cp-StrictRefEq-bool[*THEN allI[THEN allI[THEN allI[THEN cpI2]], of StrictRefEq]*
cp-StrictRefEq-int[*THEN allI[THEN allI[THEN allI[THEN cpI2]], of StrictRefEq]*

definition *ocl-zero* :: ('A)Integer (**0**)
where **0** = ($\lambda \cdot. \llbracket 0 :: int \rrbracket$)

definition *ocl-one* :: ('A)Integer (**1**)
where **1** = ($\lambda \cdot. \llbracket 1 :: int \rrbracket$)

definition *ocl-two* :: ('A)Integer (**2**)
where **2** = ($\lambda \cdot. \llbracket 2 :: int \rrbracket$)

definition *ocl-three* :: ('A)Integer (**3**)
where **3** = ($\lambda \cdot. \llbracket 3 :: int \rrbracket$)

definition *ocl-four* :: ('A)Integer (**4**)
where **4** = ($\lambda \cdot. \llbracket 4 :: int \rrbracket$)

definition *ocl-five* :: ('A)Integer (**5**)
where **5** = ($\lambda \cdot. \llbracket 5 :: int \rrbracket$)

definition *ocl-six* :: ('A)Integer (**6**)
where **6** = ($\lambda \cdot. \llbracket 6 :: int \rrbracket$)

definition *ocl-seven* :: ('A)Integer (**7**)
where **7** = ($\lambda \cdot. \llbracket 7 :: int \rrbracket$)

definition *ocl-eight* :: ('A)Integer (**8**)
where **8** = ($\lambda \cdot. \llbracket 8 :: int \rrbracket$)

definition *ocl-nine* :: ('A)Integer (**9**)
where **9** = ($\lambda \cdot. \llbracket 9 :: int \rrbracket$)

definition *ten-nine* :: ('A)Integer (**10**)
where **10** = ($\lambda \cdot. \llbracket 10 :: int \rrbracket$)

Here is a way to cast in standard operators via the type class system of Isabelle.

Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to "True".

3.6.3. Test Statements on Basic Types.

Elementary computations on Booleans

```

value  $\tau_0 \models v(true)$ 
value  $\tau_0 \models \delta(false)$ 
value  $\neg(\tau_0 \models \delta(null))$ 
value  $\neg(\tau_0 \models \delta(invalid))$ 
value  $\tau_0 \models v((null::('A)Boolean))$ 
value  $\neg(\tau_0 \models v(invalid))$ 
value  $\tau_0 \models (true \text{ and } true)$ 
value  $\tau_0 \models (true \text{ and } true \triangleq true)$ 
value  $\tau_0 \models ((null \text{ or } null) \triangleq null)$ 
value  $\tau_0 \models ((null \text{ or } null) \doteq null)$ 
value  $\tau_0 \models ((true \triangleq false) \triangleq false)$ 
value  $\tau_0 \models ((invalid \triangleq false) \triangleq false)$ 
value  $\tau_0 \models ((invalid \doteq false) \triangleq invalid)$ 

```

Elementary computations on Integer

```

value  $\tau_0 \models v(4)$ 
value  $\tau_0 \models \delta(4)$ 
value  $\tau_0 \models v((null::('A)Integer))$ 
value  $\tau_0 \models (invalid \triangleq invalid)$ 
value  $\tau_0 \models (null \triangleq null)$ 
value  $\tau_0 \models (4 \triangleq 4)$ 
value  $\neg(\tau_0 \models (9 \triangleq 10))$ 
value  $\neg(\tau_0 \models (invalid \triangleq 10))$ 
value  $\neg(\tau_0 \models (null \triangleq 10))$ 
value  $\neg(\tau_0 \models (invalid \doteq (invalid::('A)Integer)))$ 
value  $\tau_0 \models (null \doteq (null::('A)Integer))$ 
value  $\tau_0 \models (null \doteq (null::('A)Integer))$ 
value  $\tau_0 \models (4 \doteq 4)$ 
value  $\neg(\tau_0 \models (4 \doteq 10))$ 

```

lemma $\delta(null::('A)Integer) = false \langle proof \rangle$

lemma $v(null::('A)Integer) = true \langle proof \rangle$

3.6.4. More algebraic and logical layer on basic types

lemma $[simp, code-unfold]: v\ 0 = true$
 $\langle proof \rangle$

lemma $[simp, code-unfold]: \delta\ 1 = true$
 $\langle proof \rangle$

lemma $[simp, code-unfold]: v\ 1 = true$
 $\langle proof \rangle$

lemma $[simp, code-unfold]: \delta\ 2 = true$

<proof>

lemma *[simp,code-unfold]: v 2 = true*
<proof>

lemma *[simp,code-unfold]: v 6 = true*
<proof>

lemma *[simp,code-unfold]: v 8 = true*
<proof>

lemma *[simp,code-unfold]: v 9 = true*
<proof>

lemma *zero-non-null [simp]: (0 \doteq null) = false*
<proof>

lemma *null-non-zero [simp]: (null \doteq 0) = false*
<proof>

lemma *one-non-null [simp]: (1 \doteq null) = false*
<proof>

lemma *null-non-one [simp]: (null \doteq 1) = false*
<proof>

lemma *two-non-null [simp]: (2 \doteq null) = false*
<proof>

lemma *null-non-two [simp]: (null \doteq 2) = false*
<proof>

Here is a common case of a built-in operation on built-in types. Note that the arguments must be both defined (non-null, non-bot).

Note that we can not follow the lexis of standard OCL for Isabelle- technical reasons; these operators are heavily overloaded in the library that a further overloading would lead to heavy technical buzz in this document...

definition *ocl-add-int :: ('A)Integer \Rightarrow ('A)Integer \Rightarrow ('A)Integer (infix \oplus 40)*
where *$x \oplus y \equiv \lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge (\delta y) \tau = \text{true } \tau$*
then $\llbracket \llbracket x \tau \rrbracket + \llbracket y \tau \rrbracket \rrbracket$
else invalid τ

definition *ocl-less-int :: ('A)Integer \Rightarrow ('A)Integer \Rightarrow ('A)Boolean (infix \prec 40)*
where *$x \prec y \equiv \lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge (\delta y) \tau = \text{true } \tau$*
then $\llbracket \llbracket x \tau \rrbracket < \llbracket y \tau \rrbracket \rrbracket$
else invalid τ

definition *ocl-le-int :: ('A)Integer \Rightarrow ('A)Integer \Rightarrow ('A)Boolean (infix \preceq 40)*

where $x \preceq y \equiv \lambda \tau. \text{ if } (\delta x) \tau = \text{true } \tau \wedge (\delta y) \tau = \text{true } \tau$
 $\text{ then } \llbracket [x \tau] \rrbracket \leq \llbracket [y \tau] \rrbracket$
 $\text{ else invalid } \tau$

Here follows a list of code-examples, that explain the meanings of the above definitions by compilation to code and execution to "True".

value $\tau_0 \models (9 \preceq 10)$
value $\tau_0 \models ((4 \oplus 4) \preceq 10)$
value $\neg(\tau_0 \models ((4 \oplus (4 \oplus 4)) \prec 10))$

3.7. Example for Complex Types: The Set-Collection Type

no-notation *None* (\perp)
notation *bot* (\perp)

3.7.1. The construction of the Set-Collection Type

For the semantic construction of the collection types, we have two goals:

1. we want the types to be *fully abstract*, i.e. the type should not contain junk-elements that are not representable by OCL expressions.
2. We want a possibility to nest collection types (so, we want the potential to talking about *Set(Set(Sequences(Pairs(X,Y))))*), and

The former principle rules out the option to define $'\alpha \text{ Set}$ just by $(\mathfrak{A}, ('_\alpha \text{ option option}) \text{ set}) \text{ val}$. This would allow sets to contain junk elements such as $\{\perp\}$ which we need to identify with undefinedness itself. Abandoning fully abstractness of rules would later on produce all sorts of problems when quantifying over the elements of a type. However, if we build an own type, then it must conform to our abstract interface in order to have nested types: arguments of type-constructors must conform to our abstract interface, and the result type too.

The core of an own type construction is done via a type definition which provides the raw-type $'\alpha \text{ Set-0}$. It is shown that this type "fits" indeed into the abstract type interface discussed in the previous section.

typedef $'\alpha \text{ Set-0} = \{X :: ('_\alpha :: \text{null}) \text{ set option option}.$
 $X = \text{bot} \vee X = \text{null} \vee (\forall x \in \llbracket [X] \rrbracket. x \neq \text{bot})\}$
 $\langle \text{proof} \rangle$

instantiation $\text{Set-0} :: (\text{null}) \text{ bot}$
begin

definition $\text{bot-Set-0-def}: (\text{bot} :: ('_\alpha :: \text{null}) \text{ Set-0}) \equiv \text{Abs-Set-0 None}$

instance $\langle \text{proof} \rangle$
end

instantiation *Set-0* :: (null)null
begin

definition *null-Set-0-def*: (null::('a::null) *Set-0*) \equiv *Abs-Set-0* [*None*]

instance $\langle proof \rangle$
end

... and lifting this type to the format of a valuation gives us:

type-synonym ($\mathfrak{A}, 'a$) *Set* = ($\mathfrak{A}, 'a$ *Set-0*) *val*

lemma *Set-inv-lemma*: $\tau \models (\delta X) \implies (X \tau = \text{Abs-Set-0} \text{ [bot]})$
 $\vee (\forall x \in \llbracket \text{Rep-Set-0} (X \tau) \rrbracket. x \neq \text{bot})$

$\langle proof \rangle$

lemma *invalid-set-not-defined* [*simp, code-unfold*]: $\delta(\text{invalid}::(\mathfrak{A}, 'a::\text{null}) \text{ Set}) = \text{false}$ $\langle proof \rangle$

lemma *null-set-not-defined* [*simp, code-unfold*]: $\delta(\text{null}::(\mathfrak{A}, 'a::\text{null}) \text{ Set}) = \text{false}$
 $\langle proof \rangle$

lemma *invalid-set-valid* [*simp, code-unfold*]: $v(\text{invalid}::(\mathfrak{A}, 'a::\text{null}) \text{ Set}) = \text{false}$
 $\langle proof \rangle$

lemma *null-set-valid* [*simp, code-unfold*]: $v(\text{null}::(\mathfrak{A}, 'a::\text{null}) \text{ Set}) = \text{true}$
 $\langle proof \rangle$

... which means that we can have a type ($\mathfrak{A}, (\mathfrak{A}, (\mathfrak{A}) \text{ Integer}) \text{ Set}) \text{ Set}$ corresponding exactly to $\text{Set}(\text{Set}(\text{Integer}))$ in OCL notation. Note that the parameter \mathfrak{A} still refers to the object universe; making the OCL semantics entirely parametric in the object universe makes it possible to study (and prove) its properties independently from a concrete class diagram.

3.7.2. Constants on Sets

definition *mtSet*::($\mathfrak{A}, 'a::\text{null}) \text{ Set}$ (*Set*{})
where *Set*{ } $\equiv (\lambda \tau. \text{Abs-Set-0} \llbracket \{\}::'a \text{ set} \rrbracket)$

lemma *mtSet-defined* [*simp, code-unfold*]: $\delta(\text{Set}\{\}) = \text{true}$
 $\langle proof \rangle$

lemma *mtSet-valid* [*simp, code-unfold*]: $v(\text{Set}\{\}) = \text{true}$
 $\langle proof \rangle$

Note that the collection types in OCL allow for null to be included; however, there is the null-collection into which inclusion yields invalid.

3.7.3. Strict Equality on Sets

This section of foundational operations on sets is closed with a paragraph on equality. Strong Equality is inherited from the OCL core, but we have to consider the case of the

strict equality. We decide to overload strict equality in the same way we do for other value's in OCL:

defs *StrictRefEq-set* :

$$(x::('A, 'a::null)Set) \doteq y \equiv \lambda \tau. \text{if } (v\ x)\ \tau = \text{true} \ \tau \wedge (v\ y)\ \tau = \text{true} \ \tau$$

$$\text{then } (x \triangleq y)\tau$$

$$\text{else invalid } \tau$$

lemma *RefEq-set-refl[simp,code-unfold]*:

$$((x::('A, 'a::null)Set) \doteq x) = (\text{if } (v\ x) \text{ then true else invalid endif})$$

$$\langle \text{proof} \rangle$$

lemma *StrictRefEq-set-strict1*: $((x::('A, 'a::null)Set) \doteq \text{invalid}) = \text{invalid}$

$$\langle \text{proof} \rangle$$

lemma *StrictRefEq-set-strict2*: $(\text{invalid} \doteq (y::('A, 'a::null)Set)) = \text{invalid}$

$$\langle \text{proof} \rangle$$

lemma *StrictRefEq-set-strictEq-valid-args-valid*:

$$(\tau \models \delta \ ((x::('A, 'a::null)Set) \doteq y)) = ((\tau \models (v\ x)) \wedge (\tau \models v\ y))$$

$$\langle \text{proof} \rangle$$

lemma *cp-StrictRefEq-set*: $((X::('A, 'a::null)Set) \doteq Y)\ \tau = ((\lambda -. X\ \tau) \doteq (\lambda -. Y\ \tau))\ \tau$

$$\langle \text{proof} \rangle$$

lemma *strictRefEq-set-vs-strongEq*:

$$\tau \models v\ x \implies \tau \models v\ y \implies (\tau \models ((x::('A, 'a::null)Set) \doteq y) \triangleq (x \triangleq y))$$

$$\langle \text{proof} \rangle$$

3.7.4. Algebraic Properties on Strict Equality on Sets

One might object here that for the case of objects, this is an empty definition. The answer is no, we will restrain later on states and objects such that any object has its id stored inside the object (so the ref, under which an object can be referenced in the store will be represented in the object itself). For such well-formed stores that satisfy this invariant (the WFF - invariant), the referential equality and the strong equality — and therefore the strict equality on sets in the sense above) coincides.

To become operational, we derive:

lemma *StrictRefEq-set-refl* :

$$((x::('A, 'a::null)Set) \doteq x) = (\text{if } (v\ x) \text{ then true else invalid endif})$$

$$\langle \text{proof} \rangle$$

The key for an operational definition is *OclForall* given below.

The case of the size definition is somewhat special, we admit explicitly in Essential OCL the possibility of infinite sets. For the size definition, this requires an extra condition

that assures that the cardinality of the set is actually a defined integer.

3.7.5. Library Operations on Sets

definition $OclSize :: ('A, 'a::null) Set \Rightarrow 'A Integer$
where $OclSize x = (\lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge \text{finite}(\llbracket Rep\text{-}Set\text{-}0 (x \tau) \rrbracket) \\ \text{then } \llbracket \text{int}(\text{card } \llbracket Rep\text{-}Set\text{-}0 (x \tau) \rrbracket) \rrbracket \\ \text{else } \perp)$

definition $OclIncluding :: [('A, 'a::null) Set, ('A, 'a) val] \Rightarrow ('A, 'a) Set$
where $OclIncluding x y = (\lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge (v y) \tau = \text{true } \tau \\ \text{then } Abs\text{-}Set\text{-}0 \llbracket \llbracket Rep\text{-}Set\text{-}0 (x \tau) \rrbracket \cup \{y \tau\} \rrbracket \\ \text{else } \perp)$

definition $OclIncludes :: [('A, 'a::null) Set, ('A, 'a) val] \Rightarrow 'A Boolean$
where $OclIncludes x y = (\lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge (v y) \tau = \text{true } \tau \\ \text{then } \llbracket (y \tau) \in \llbracket Rep\text{-}Set\text{-}0 (x \tau) \rrbracket \rrbracket \\ \text{else } \perp)$

definition $OclExcluding :: [('A, 'a::null) Set, ('A, 'a) val] \Rightarrow ('A, 'a) Set$
where $OclExcluding x y = (\lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge (v y) \tau = \text{true } \tau \\ \text{then } Abs\text{-}Set\text{-}0 \llbracket \llbracket Rep\text{-}Set\text{-}0 (x \tau) \rrbracket - \{y \tau\} \rrbracket \\ \text{else } \perp)$

definition $OclExcludes :: [('A, 'a::null) Set, ('A, 'a) val] \Rightarrow 'A Boolean$
where $OclExcludes x y = (\text{not}(OclIncludes x y))$

The following definition follows the requirement of the standard to treat null as neutral element of sets. It is a well-documented exception from the general strictness rule and the rule that the distinguished argument self should be non-null.

definition $OclIsEmpty :: ('A, 'a::null) Set \Rightarrow 'A Boolean$
where $OclIsEmpty x = ((x \doteq null) \text{ or } ((OclSize x) \doteq 0))$

definition $OclNotEmpty :: ('A, 'a::null) Set \Rightarrow 'A Boolean$
where $OclNotEmpty x = \text{not}(OclIsEmpty x)$

definition $OclForall :: [('A, 'a::null) Set, ('A, 'a) val \Rightarrow ('A) Boolean] \Rightarrow 'A Boolean$
where $OclForall S P = (\lambda \tau. \text{if } (\delta S) \tau = \text{true } \tau \\ \text{then if } (\forall x \in \llbracket Rep\text{-}Set\text{-}0 (S \tau) \rrbracket. P (\lambda -. x) \tau = \text{true } \tau) \\ \text{then true } \tau \\ \text{else if } (\forall x \in \llbracket Rep\text{-}Set\text{-}0 (S \tau) \rrbracket. P (\lambda -. x) \tau = \text{true } \tau \vee \\ P (\lambda -. x) \tau = \text{false } \tau) \\ \text{then false } \tau \\ \text{else } \perp \\ \text{else } \perp)$

definition $OclExists :: [(\mathfrak{A}, 'α :: null) Set, (\mathfrak{A}, 'α) val ⇒ (\mathfrak{A}) Boolean] ⇒ \mathfrak{A} Boolean$
where $OclExists S P = not(OclForall S (\lambda X. not (P X)))$

syntax

$-OclForall :: [(\mathfrak{A}, 'α :: null) Set, id, (\mathfrak{A}) Boolean] ⇒ \mathfrak{A} Boolean \quad ((-) \rightarrow forall' (-| -))$

translations

$X \rightarrow forall(x \mid P) == CONST OclForall X (\%x. P)$

syntax

$-OclExist :: [(\mathfrak{A}, 'α :: null) Set, id, (\mathfrak{A}) Boolean] ⇒ \mathfrak{A} Boolean \quad ((-) \rightarrow exists' (-| -))$

translations

$X \rightarrow exists(x \mid P) == CONST OclExists X (\%x. P)$

consts

$OclUnion :: [(\mathfrak{A}, 'α :: null) Set, (\mathfrak{A}, 'α) Set] ⇒ (\mathfrak{A}, 'α) Set$
 $OclIntersection :: [(\mathfrak{A}, 'α :: null) Set, (\mathfrak{A}, 'α) Set] ⇒ (\mathfrak{A}, 'α) Set$
 $OclIncludesAll :: [(\mathfrak{A}, 'α :: null) Set, (\mathfrak{A}, 'α) Set] ⇒ \mathfrak{A} Boolean$
 $OclExcludesAll :: [(\mathfrak{A}, 'α :: null) Set, (\mathfrak{A}, 'α) Set] ⇒ \mathfrak{A} Boolean$
 $OclComplement :: (\mathfrak{A}, 'α :: null) Set ⇒ (\mathfrak{A}, 'α) Set$
 $OclSum :: (\mathfrak{A}, 'α :: null) Set ⇒ \mathfrak{A} Integer$
 $OclCount :: [(\mathfrak{A}, 'α :: null) Set, (\mathfrak{A}, 'α) Set] ⇒ \mathfrak{A} Integer$

notation

$OclSize \quad (\rightarrow size' (') [66])$

and

$OclCount \quad (\rightarrow count' (-) [66, 65] 65)$

and

$OclIncludes \quad (\rightarrow includes' (-) [66, 65] 65)$

and

$OclExcludes \quad (\rightarrow excludes' (-) [66, 65] 65)$

and

$OclSum \quad (\rightarrow sum' (') [66])$

and

$OclIncludesAll \quad (\rightarrow includesAll' (-) [66, 65] 65)$

and

$OclExcludesAll \quad (\rightarrow excludesAll' (-) [66, 65] 65)$

and

$OclIsEmpty \quad (\rightarrow isEmpty' (') [66])$

and

```

    OclNotEmpty    (==>notEmpty'(') [66])
and
    OclIncluding    (==>including'(-'))
and
    OclExcluding    (==>excluding'(-'))
and
    OclComplement    (==>complement'('))
and
    OclUnion        (==>union'(-')      [66,65]65)
and
    OclIntersection (==>intersection'(-') [71,70]70)

```

lemma *cp-OclIncluding*:

$(X \rightarrow including(x)) \tau = ((\lambda -. X \tau) \rightarrow including(\lambda -. x \tau)) \tau$
 $\langle proof \rangle$

lemma *cp-OclExcluding*:

$(X \rightarrow excluding(x)) \tau = ((\lambda -. X \tau) \rightarrow excluding(\lambda -. x \tau)) \tau$
 $\langle proof \rangle$

lemma *cp-OclIncludes*:

$(X \rightarrow includes(x)) \tau = (OclIncludes (\lambda -. X \tau) (\lambda -. x \tau) \tau)$
 $\langle proof \rangle$

3.7.6. Logic and Algebraic Layer on Set Operations

lemma *including-strict1* [simp,code-unfold]: $(invalid \rightarrow including(x)) = invalid$
 $\langle proof \rangle$

lemma *including-strict2* [simp,code-unfold]: $(X \rightarrow including(invalid)) = invalid$
 $\langle proof \rangle$

lemma *including-strict3* [simp,code-unfold]: $(null \rightarrow including(x)) = invalid$
 $\langle proof \rangle$

lemma *excluding-strict1* [simp,code-unfold]: $(invalid \rightarrow excluding(x)) = invalid$
 $\langle proof \rangle$

lemma *excluding-strict2* [simp,code-unfold]: $(X \rightarrow excluding(invalid)) = invalid$
 $\langle proof \rangle$

lemma *excluding-strict3* [simp,code-unfold]: $(null \rightarrow excluding(x)) = invalid$
 $\langle proof \rangle$

lemma *includes-strict1* [simp,code-unfold]: $(invalid \rightarrow includes(x)) = invalid$
 $\langle proof \rangle$

lemma *includes-strict2*[simp,code-unfold]: $(X \rightarrow \text{includes}(\text{invalid})) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *includes-strict3*[simp,code-unfold]: $(\text{null} \rightarrow \text{includes}(x)) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *including-defined-args-valid*:
 $(\tau \models \delta(X \rightarrow \text{including}(x))) = ((\tau \models (\delta \ X)) \wedge (\tau \models (v \ x)))$
 $\langle \text{proof} \rangle$

lemma *including-valid-args-valid*:
 $(\tau \models v(X \rightarrow \text{including}(x))) = ((\tau \models (\delta \ X)) \wedge (\tau \models (v \ x)))$
 $\langle \text{proof} \rangle$

lemma *including-defined-args-valid'*[simp,code-unfold]:
 $\delta(X \rightarrow \text{including}(x)) = ((\delta \ X) \text{ and } (v \ x))$
 $\langle \text{proof} \rangle$

lemma *including-valid-args-valid''*[simp,code-unfold]:
 $v(X \rightarrow \text{including}(x)) = ((\delta \ X) \text{ and } (v \ x))$
 $\langle \text{proof} \rangle$

lemma *excluding-defined-args-valid*:
 $(\tau \models \delta(X \rightarrow \text{excluding}(x))) = ((\tau \models (\delta \ X)) \wedge (\tau \models (v \ x)))$
 $\langle \text{proof} \rangle$

lemma *excluding-valid-args-valid*:
 $(\tau \models v(X \rightarrow \text{excluding}(x))) = ((\tau \models (\delta \ X)) \wedge (\tau \models (v \ x)))$
 $\langle \text{proof} \rangle$

lemma *excluding-valid-args-valid'*[simp,code-unfold]:
 $\delta(X \rightarrow \text{excluding}(x)) = ((\delta \ X) \text{ and } (v \ x))$
 $\langle \text{proof} \rangle$

lemma *excluding-valid-args-valid''*[simp,code-unfold]:
 $v(X \rightarrow \text{excluding}(x)) = ((\delta \ X) \text{ and } (v \ x))$
 $\langle \text{proof} \rangle$

lemma *includes-defined-args-valid*:

$(\tau \models \delta(X \rightarrow \text{includes}(x))) = ((\tau \models (\delta X)) \wedge (\tau \models (v x)))$
 $\langle \text{proof} \rangle$

lemma *includes-valid-args-valid*:

$(\tau \models v(X \rightarrow \text{includes}(x))) = ((\tau \models (\delta X)) \wedge (\tau \models (v x)))$
 $\langle \text{proof} \rangle$

lemma *includes-valid-args-valid'[simp,code-unfold]*:

$\delta(X \rightarrow \text{includes}(x)) = ((\delta X) \text{ and } (v x))$
 $\langle \text{proof} \rangle$

lemma *includes-valid-args-valid''[simp,code-unfold]*:

$v(X \rightarrow \text{includes}(x)) = ((\delta X) \text{ and } (v x))$
 $\langle \text{proof} \rangle$

Some computational laws:

lemma *including-cha0[simp]*:

assumes $\text{val-}x:\tau \models (v x)$
shows $\tau \models \text{not}(\text{Set}\{\} \rightarrow \text{includes}(x))$
 $\langle \text{proof} \rangle$

lemma *including-cha0'[simp,code-unfold]*:

$\text{Set}\{\} \rightarrow \text{includes}(x) = (\text{if } v x \text{ then false else invalid endif})$
 $\langle \text{proof} \rangle$

lemma *including-cha1*:

assumes $\text{def-}X:\tau \models (\delta X)$
assumes $\text{val-}x:\tau \models (v x)$
shows $\tau \models (X \rightarrow \text{including}(x) \rightarrow \text{includes}(x))$
 $\langle \text{proof} \rangle$

lemma *including-cha2*:

assumes $\text{def-}X:\tau \models (\delta X)$
and $\text{val-}x:\tau \models (v x)$
and $\text{val-}y:\tau \models (v y)$
and $\text{neq } : \tau \models \text{not}(x \triangleq y)$
shows $\tau \models (X \rightarrow \text{including}(x) \rightarrow \text{includes}(y)) \triangleq (X \rightarrow \text{includes}(y))$
 $\langle \text{proof} \rangle$

One would like a generic theorem of the form:

lemma *includes_execute[code_unfold]*:

$"(X \rightarrow \text{including}(x) \rightarrow \text{includes}(y)) = (\text{if } \langle \delta \rangle X \text{ then if } x \langle \text{doteq} \rangle y$

```

    then true
    else X->includes(y)
    endif
else invalid endif)"

```

Unfortunately, this does not hold in general, since referential equality is an overloaded concept and has to be defined for each type individually. Consequently, it is only valid for concrete type instances for Boolean, Integer, and Sets thereof..

The computational law **includes_execute** becomes generic since it uses strict equality which in itself is generic. It is possible to prove the following generic theorem and instantiate it if a number of properties that link the polymorphic logical, Strong Equality with the concrete instance of strict quality.

lemma *includes-execute-generic*:

assumes *strict1*: $(x \doteq \text{invalid}) = \text{invalid}$

and *strict2*: $(\text{invalid} \doteq y) = \text{invalid}$

and *strictEq-valid-args-valid*: $\bigwedge (x::('A, 'a::\text{null})\text{val}) y \tau.$

$(\tau \models \delta (x \doteq y)) = ((\tau \models (v x)) \wedge (\tau \models v y))$

and *cp-StrictRefEq*: $\bigwedge (X::('A, 'a::\text{null})\text{val}) Y \tau. (X \doteq Y) \tau = ((\lambda \cdot. X \tau) \doteq (\lambda \cdot. Y \tau)) \tau$

and *strictEq-vs-strongEq*: $\bigwedge (x::('A, 'a::\text{null})\text{val}) y \tau.$

$\tau \models v x \implies \tau \models v y \implies (\tau \models ((x \doteq y) \triangleq (x \triangleq y)))$

shows

$(X \text{--> including}(x::('A, 'a::\text{null})\text{val}) \text{--> includes}(y)) =$

$(\text{if } \delta X \text{ then if } x \doteq y \text{ then true else } X \text{--> includes}(y) \text{ endif else invalid endif})$

<proof>

schematic-lemma *includes-execute-int*[code-unfold]: ?X

<proof>

schematic-lemma *includes-execute-bool*[code-unfold]: ?X

<proof>

schematic-lemma *includes-execute-set*[code-unfold]: ?X

<proof>

lemma *excluding-cha0*[simp]:

assumes *val-x*: $\tau \models (v x)$

shows $\tau \models ((\text{Set}\{\} \text{--> excluding}(x)) \triangleq \text{Set}\{\})$

<proof>

lemma *excluding-cha0-exec*[code-unfold]:

$(\text{Set}\{\} \rightarrow \text{excluding}(x)) = (\text{if } (v \ x) \text{ then } \text{Set}\{\} \text{ else } \text{invalid endif})$
 $\langle \text{proof} \rangle$

lemma *excluding-cha1*:
assumes $\text{def-}X:\tau \models (\delta \ X)$
and $\text{val-}x:\tau \models (v \ x)$
and $\text{val-}y:\tau \models (v \ y)$
and $\text{neg} \ : \tau \models \text{not}(x \triangleq y)$
shows $\tau \models ((X \rightarrow \text{including}(x)) \rightarrow \text{excluding}(y)) \triangleq ((X \rightarrow \text{excluding}(y)) \rightarrow \text{including}(x))$
 $\langle \text{proof} \rangle$

lemma *excluding-cha2*:
assumes $\text{def-}X:\tau \models (\delta \ X)$
and $\text{val-}x:\tau \models (v \ x)$
shows $\tau \models (((X \rightarrow \text{including}(x)) \rightarrow \text{excluding}(x)) \triangleq (X \rightarrow \text{excluding}(x)))$
 $\langle \text{proof} \rangle$

lemma *excluding-cha-exec[code-unfold]*:
 $(X \rightarrow \text{including}(x) \rightarrow \text{excluding}(y)) = (\text{if } \delta \ X \text{ then if } x \doteq y$
 $\quad \text{then } X \rightarrow \text{excluding}(y)$
 $\quad \text{else } X \rightarrow \text{excluding}(y) \rightarrow \text{including}(x)$
 $\quad \text{endif}$
 $\text{else invalid endif})$
 $\langle \text{proof} \rangle$

syntax
 $\text{-OclFinset} :: \text{args} \Rightarrow ('A, 'a :: \text{null}) \text{ Set } (\text{Set}\{-\})$

translations
 $\text{Set}\{x, xs\} == \text{CONST OclIncluding } (\text{Set}\{xs\}) \ x$
 $\text{Set}\{x\} == \text{CONST OclIncluding } (\text{Set}\{\}) \ x$

lemma *syntax-test*: $\text{Set}\{\mathbf{2}, \mathbf{1}\} = (\text{Set}\{\} \rightarrow \text{including}(\mathbf{1}) \rightarrow \text{including}(\mathbf{2}))$
 $\langle \text{proof} \rangle$

lemma *set-test1*: $\tau \models (\text{Set}\{\mathbf{2}, \text{null}\} \rightarrow \text{includes}(\text{null}))$
 $\langle \text{proof} \rangle$

lemma *set-test2*: $\neg(\tau \models (\text{Set}\{\mathbf{2}, \mathbf{1}\} \rightarrow \text{includes}(\text{null})))$
 $\langle \text{proof} \rangle$

Here is an example of a nested collection. Note that we have to use the abstract null (since we did not (yet) define a concrete constant *null* for the non-existing Sets) :

lemma *semantic-test2*:
assumes $H: (\text{Set}\{\mathbf{2}\} \doteq \text{null}) = (\text{false} :: ('A) \text{ Boolean})$
shows $(\tau :: ('A) \text{ st}) \models (\text{Set}\{\text{Set}\{\mathbf{2}\}, \text{null}\} \rightarrow \text{includes}(\text{null}))$
 $\langle \text{proof} \rangle$

lemma *semantic-test3*: $\tau \models (\text{Set}\{\text{null}, \mathbf{2}\} \rightarrow \text{includes}(\text{null}))$
 $\langle \text{proof} \rangle$

lemma *StrictRefEq-set-exec[simp,code-unfold]* :
 $((x::(\mathfrak{A}, \alpha::\text{null})\text{Set}) \doteq y) =$
 (if δx then (if δy
 then $((x \rightarrow \text{forall}(z \mid y \rightarrow \text{includes}(z)) \text{ and } (y \rightarrow \text{forall}(z \mid x \rightarrow \text{includes}(z))))$
 else if $v y$
 then $\text{false } (* x' \rightarrow \text{includes} = \text{null} *)$
 else *invalid*
 endif)
 else if $v x$ ($* \text{null} = ??? *$)
 then if $v y$ then $\text{not}(\delta y)$ else *invalid* endif
 else *invalid*
 endif)
 $\langle \text{proof} \rangle$

lemma *forall-set-null-exec[simp,code-unfold]* :
 $(\text{null} \rightarrow \text{forall}(z \mid P(z))) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *forall-set-mt-exec[simp,code-unfold]* :
 $((\text{Set}\{\}) \rightarrow \text{forall}(z \mid P(z))) = \text{true}$
 $\langle \text{proof} \rangle$

lemma *exists-set-null-exec[simp,code-unfold]* :
 $(\text{null} \rightarrow \text{exists}(z \mid P(z))) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *exists-set-mt-exec[simp,code-unfold]* :
 $((\text{Set}\{\}) \rightarrow \text{exists}(z \mid P(z))) = \text{false}$
 $\langle \text{proof} \rangle$

lemma *forall-set-including-exec[simp,code-unfold]* :
 $((S \rightarrow \text{including}(x)) \rightarrow \text{forall}(z \mid P(z))) = (\text{if } (\delta S) \text{ and } (v x)$
 then $P(x) \text{ and } S \rightarrow \text{forall}(z \mid P(z))$
 else *invalid*
 endif)

$\langle proof \rangle$

lemma *not-if*[simp]:

$not(if\ P\ then\ C\ else\ E\ endif) = (if\ P\ then\ not\ C\ else\ not\ E\ endif)$

$\langle proof \rangle$

lemma *exists-set-including-exec*[simp,code-unfold] :

$((S \rightarrow including(x)) \rightarrow exists(z \mid P(z))) = (if\ (\delta\ S)\ and\ (v\ x) \\ then\ P(x)\ or\ S \rightarrow exists(z \mid P(z)) \\ else\ invalid \\ endif)$

$\langle proof \rangle$

lemma *set-test4* : $\tau \models (Set\{\mathbf{2}, null, \mathbf{2}\} \doteq Set\{null, \mathbf{2}\})$

$\langle proof \rangle$

definition *OclIterate_{Set}* :: $[(\mathfrak{A}, ' \alpha :: null)\ Set, (\mathfrak{A}, ' \beta :: null) val,$

$(\mathfrak{A}, ' \alpha) val \Rightarrow (\mathfrak{A}, ' \beta) val \Rightarrow (\mathfrak{A}, ' \beta) val] \Rightarrow (\mathfrak{A}, ' \beta) val$

where *OclIterate_{Set}* $S\ A\ F = (\lambda\ \tau. if\ (\delta\ S)\ \tau = true\ \tau \wedge (v\ A)\ \tau = true\ \tau \wedge finite\ [[Rep-Set-0\ (S\ \tau)]]$

$then\ (Finite-Set.fold\ (F)\ (A)\ ((\lambda a\ \tau. a)\ ' [[Rep-Set-0\ (S\ \tau)]]))\ \tau$
 $else\ \perp)$

syntax

-OclIterate :: $[(\mathfrak{A}, ' \alpha :: null)\ Set, idt, idt, ' \alpha, ' \beta] \Rightarrow (\mathfrak{A}, ' \gamma) val$
 $(- \rightarrow iterate\ '(-; == - \mid -) [71, 100, 70] 50)$

translations

$X \rightarrow iterate(a; x = A \mid P) == CONST\ OclIterate_{Set}\ X\ A\ (\%a. (\%x. P))$

lemma *OclIterate_{Set-strict1}*[simp]: $invalid \rightarrow iterate(a; x = A \mid P\ a\ x) = invalid$

$\langle proof \rangle$

lemma *OclIterate_{Set-null1}*[simp]: $null \rightarrow iterate(a; x = A \mid P\ a\ x) = invalid$

$\langle proof \rangle$

lemma *OclIterate_{Set-strict2}*[simp]: $S \rightarrow iterate(a; x = invalid \mid P\ a\ x) = invalid$

$\langle proof \rangle$

An open question is this ...

lemma *OclIterate_{Set-null2}*[simp]: $S \rightarrow iterate(a; x = null \mid P\ a\ x) = invalid$

$\langle proof \rangle$

In the definition above, this does not hold in general. And I believe, this is how it should be ...

lemma *OclIterate_{Set}-infinite*:
assumes *non-finite*: $\tau \models \text{not}(\delta(S \rightarrow \text{size}()))$
shows $(\text{OclIterate}_{\text{Set}} S A F) \tau = \text{invalid } \tau$
 $\langle \text{proof} \rangle$

lemma *OclIterate_{Set}-empty[simp]*: $((\text{Set}\{\}) \rightarrow \text{iterate}(a; x = A \mid P a x)) = A$
 $\langle \text{proof} \rangle$

In particular, this does hold for $A = \text{null}$.

lemma *OclIterate_{Set}-including*:
assumes *S-finite*: $\tau \models \delta(S \rightarrow \text{size}())$

shows $((S \rightarrow \text{including}(a)) \rightarrow \text{iterate}(a; x = A \mid F a x)) \tau =$
 $((S \rightarrow \text{excluding}(a)) \rightarrow \text{iterate}(a; x = F a A \mid F a x)) \tau$
 $\langle \text{proof} \rangle$

lemma [simp]: $\delta(\text{Set}\{\} \rightarrow \text{size}()) = \text{true}$
 $\langle \text{proof} \rangle$

lemma [simp]: $\delta((X \rightarrow \text{including}(x)) \rightarrow \text{size}()) = (\delta(X) \text{ and } v(x))$
 $\langle \text{proof} \rangle$

3.7.7. Test Statements

lemma *short-cut'[simp]*: $(8 \doteq 6) = \text{false}$
 $\langle \text{proof} \rangle$

lemma *GogollasChallenge-on-sets*:
 $(\text{Set}\{ \mathbf{6}, \mathbf{8} \} \rightarrow \text{iterate}(i; r1 = \text{Set}\{ \mathbf{9} \} \mid$
 $r1 \rightarrow \text{iterate}(j; r2 = r1 \mid$
 $r2 \rightarrow \text{including}(\mathbf{0}) \rightarrow \text{including}(i) \rightarrow \text{including}(j))) = \text{Set}\{ \mathbf{0}, \mathbf{6}, \mathbf{9} \}$
 $\langle \text{proof} \rangle$

Elementary computations on Sets.

value $\neg (\tau_0 \models v(\text{invalid}::('A, 'a::\text{null}) \text{Set}))$
value $\tau_0 \models v(\text{null}::('A, 'a::\text{null}) \text{Set})$
value $\neg (\tau_0 \models \delta(\text{null}::('A, 'a::\text{null}) \text{Set}))$
value $\tau_0 \models v(\text{Set}\{\})$
value $\tau_0 \models v(\text{Set}\{\text{Set}\{\mathbf{2}\}, \text{null}\})$
value $\tau_0 \models \delta(\text{Set}\{\text{Set}\{\mathbf{2}\}, \text{null}\})$
value $\tau_0 \models (\text{Set}\{\mathbf{2}, \mathbf{1}\} \rightarrow \text{includes}(\mathbf{1}))$
value $\neg (\tau_0 \models (\text{Set}\{\mathbf{2}\} \rightarrow \text{includes}(\mathbf{1})))$
value $\neg (\tau_0 \models (\text{Set}\{\mathbf{2}, \mathbf{1}\} \rightarrow \text{includes}(\text{null})))$
value $\tau_0 \models (\text{Set}\{\mathbf{2}, \text{null}\} \rightarrow \text{includes}(\text{null}))$

```

value    $\tau \models ((Set\{\mathbf{2},\mathbf{1}\}) \rightarrow forall(z \mid \mathbf{0} \prec z))$ 
value  $\neg (\tau \models ((Set\{\mathbf{2},\mathbf{1}\}) \rightarrow exists(z \mid z \prec \mathbf{0})))$ 

value  $\neg (\tau \models ((Set\{\mathbf{2},null\}) \rightarrow forall(z \mid \mathbf{0} \prec z)))$ 
value    $\tau \models ((Set\{\mathbf{2},null\}) \rightarrow exists(z \mid \mathbf{0} \prec z))$ 

value    $\tau \models (Set\{\mathbf{2},null,\mathbf{2}\} \doteq Set\{null,\mathbf{2}\})$ 
value    $\tau \models (Set\{\mathbf{1},null,\mathbf{2}\} <> Set\{null,\mathbf{2}\})$ 

value    $\tau \models (Set\{Set\{\mathbf{2},null\}\} \doteq Set\{Set\{null,\mathbf{2}\}\})$ 
value    $\tau \models (Set\{Set\{\mathbf{2},null\}\} <> Set\{Set\{null,\mathbf{2}\},null\})$ 

end

```

4. Part II: State Operations and Objects

```
theory OCL-state
imports OCL-lib
begin
```

4.0.8. Recall: The generic structure of States

Next we will introduce the foundational concept of an object id (oid), which is just some infinite set.

```
type-synonym oid = ind
```

States are just a partial map from oid's to elements of an object universe \mathcal{A} , and state transitions pairs of states...

```
type-synonym ('A)state = oid  $\rightarrow$  'A
```

```
type-synonym ('A)st = 'A state  $\times$  'A state
```

Now we refine our state-interface. In certain contexts, we will require that the elements of the object universe have a particular structure; more precisely, we will require that there is a function that reconstructs the oid of an object in the state (we will settle the question how to define this function later).

```
class object = fixes oid-of :: 'a  $\Rightarrow$  oid
```

Thus, if needed, we can constrain the object universe to objects by adding the following type class constraint:

```
typ 'A :: object
```

4.0.9. Referential Object Equality in States

Generic referential equality - to be used for instantiations with concrete object types ...

```
definition gen-ref-eq :: ('A,'a::{object,null})val  $\Rightarrow$  ('A,'a)val  $\Rightarrow$  ('A)Boolean
```

```
where gen-ref-eq x y
   $\equiv \lambda \tau. \text{if } (\delta x) \tau = \text{true } \tau \wedge (\delta y) \tau = \text{true } \tau$ 
    then if  $x \tau = \text{null} \vee y \tau = \text{null}$ 
      then  $\llbracket x \tau = \text{null} \wedge y \tau = \text{null} \rrbracket$ 
      else  $\llbracket (\text{oid-of } (x \tau)) = (\text{oid-of } (y \tau)) \rrbracket$ 
    else invalid  $\tau$ 
```

```
lemma gen-ref-eq-object-strict1[simp] :
```

$(\text{gen-ref-eq } x \text{ invalid}) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *gen-ref-eq-object-strict2*[simp] :
 $(\text{gen-ref-eq } \text{invalid } x) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *gen-ref-eq-object-strict3*[simp] :
 $(\text{gen-ref-eq } x \text{ null}) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *gen-ref-eq-object-strict4*[simp] :
 $(\text{gen-ref-eq } \text{null } x) = \text{invalid}$
 $\langle \text{proof} \rangle$

lemma *cp-gen-ref-eq-object*:
 $(\text{gen-ref-eq } x \ y \ \tau) = (\text{gen-ref-eq } (\lambda\cdot. x \ \tau) (\lambda\cdot. y \ \tau)) \ \tau$
 $\langle \text{proof} \rangle$

lemmas *cp-intro*[simp,intro!] =
 OCL-core.cp-intro
 $\text{cp-gen-ref-eq-object}[\text{THEN allI}[\text{THEN allI}[\text{THEN allI}[\text{THEN cpI2}]]],$
 $\text{of gen-ref-eq}]$

Finally, we derive the usual laws on definedness for (generic) object equality:

lemma *gen-ref-eq-defargs*:
 $\tau \models (\text{gen-ref-eq } x \ (y::(\mathfrak{A}, 'a::\{\text{null}, \text{object}\}) \text{val})) \implies (\tau \models (\delta \ x)) \wedge (\tau \models (\delta \ y))$
 $\langle \text{proof} \rangle$

4.0.10. Further requirements on States

A key-concept for linking strict referential equality to logical equality: in well-formed states (i.e. those states where the self (oid-of) field contains the pointer to which the object is associated to in the state), referential equality coincides with logical equality.

definition *WFF* :: $(\mathfrak{A}::\text{object}) \text{st} \Rightarrow \text{bool}$
where *WFF* $\tau = ((\forall x \in \text{ran}(\text{fst } \tau). [\text{fst } \tau \ (\text{oid-of } x)] = x) \wedge$
 $(\forall x \in \text{ran}(\text{snd } \tau). [\text{snd } \tau \ (\text{oid-of } x)] = x))$

This is a generic definition of referential equality: Equality on objects in a state is reduced to equality on the references to these objects. As in HOL-OCL, we will store the reference of an object inside the object in a (ghost) field. By establishing certain invariants ("consistent state"), it can be assured that there is a "one-to-one-correspondance" of objects to their references — and therefore the definition below behaves as we expect.

Generic Referential Equality enjoys the usual properties: (quasi) reflexivity, symmetry, transitivity, substitutivity for defined values. For type-technical reasons, for each concrete object type, the equality \doteq is defined by generic referential equality.

theorem *strictEqGen-vs-strongEq*:

$WFF \tau \Longrightarrow \tau \models (\delta x) \Longrightarrow \tau \models (\delta y) \Longrightarrow$
 $(x \tau \in \text{ran } (\text{fst } \tau) \wedge y \tau \in \text{ran } (\text{fst } \tau)) \wedge$
 $(x \tau \in \text{ran } (\text{snd } \tau) \wedge y \tau \in \text{ran } (\text{snd } \tau)) \Longrightarrow (* x \text{ and } y \text{ must be object representations}$
 $\text{that exist in either the pre or post state } *)$
 $(\tau \models (\text{gen-ref-eq } x y)) = (\tau \models (x \triangleq y))$
 $\langle \text{proof} \rangle$

So, if two object descriptions live in the same state (both pre or post), the referential equality on objects implies in a WFF state the logical equality. Uffz.

4.1. Miscellaneuous: Initial States (for Testing and Code Generation)

definition $\tau_0 :: ('A)st$
where $\tau_0 \equiv (\text{Map.empty}, \text{Map.empty})$

4.1.1. Generic Operations on States

In order to denote OCL-types occuring in OCL expressions syntactically — as, for example, as "argument" of allInstances — we use the inverses of the injection functions into the object universes; we show that this is sufficient "characterization".

definition $\text{allinstances} :: ('A \Rightarrow 'a) \Rightarrow ('A :: \text{object}, 'a \text{ option option}) \text{ Set}$
 $(- . \text{oclAllInstances}'())$
where $((H). \text{oclAllInstances}()) \tau =$
 $\text{Abs-Set-0 } [(\text{Some } o \text{ Some } o H) ' (\text{ran}(\text{snd } \tau) \cap \{x. \exists y. y = H x\})]]$

definition $\text{allinstancesATpre} :: ('A \Rightarrow 'a) \Rightarrow ('A :: \text{object}, 'a \text{ option option}) \text{ Set}$
 $(- . \text{oclAllInstances}@pre'())$
where $((H). \text{oclAllInstances}@pre()) \tau =$
 $\text{Abs-Set-0 } [(\text{Some } o \text{ Some } o H) ' (\text{ran}(\text{fst } \tau) \cap \{x. \exists y. y = H x\})]]$

lemma $\tau_0 \models H . \text{oclAllInstances}() \triangleq \text{Set}\{\}$
 $\langle \text{proof} \rangle$

lemma $\tau_0 \models H . \text{oclAllInstances}@pre() \triangleq \text{Set}\{\}$
 $\langle \text{proof} \rangle$

theorem *state-update-vs-allInstances:*

assumes $\text{oid} \notin \text{dom } \sigma'$

and $\text{cp } P$

shows $((\sigma, \sigma'(\text{oid} \mapsto \text{Object})) \models (P(\text{Type} . \text{oclAllInstances}())) =$
 $((\sigma, \sigma') \models (P((\text{Type} . \text{oclAllInstances}()) \rightarrow \text{including}(\lambda -. \text{Some}(\text{Some}((\text{the-inv } \text{Type})$
 $\text{Object}))))))$
 $\langle \text{proof} \rangle$

theorem *state-update-vs-allInstancesATpre:*

assumes $oid \notin dom \sigma$
and $cp P$
shows $((\sigma(oid \mapsto Object), \sigma') \models (P(Type .oclAllInstances@pre())))) =$
 $((\sigma, \sigma') \models (P((Type .oclAllInstances@pre()) \rightarrow including(\lambda -. Some(Some((the-inv Type)$
 $Object))))))$
 $\langle proof \rangle$

definition $oclisnew :: ('A, 'a :: \{null, object\})val \Rightarrow ('A)Boolean \quad ((-).oclIsNew'())$
where $X .oclIsNew() \equiv (\lambda \tau . \text{if } (\delta X) \tau = true \tau$
 $\text{then } \llbracket oid\text{-of } (X \tau) \notin dom(fst \tau) \wedge oid\text{-of } (X \tau) \in dom(snd \tau) \rrbracket$
 $\text{else invalid } \tau)$

The following predicate — which is not part of the OCL standard descriptions — provides a simple, but powerful means to describe framing conditions. For any formal approach, be it animation of OCL contracts, test-case generation or die-hard theorem proving, the specification of the part of a system transistion that DOES NOT CHANGE is of premordial importance. The following operator establishes the equality between old and new objects in the state (provided that they exist in both states), with the exception of those objects

definition $oclismodified :: ('A :: object, 'a :: \{null, object\})Set \Rightarrow 'A Boolean$
 $(-\rightarrow oclIsModifiedOnly'())$
where $X \rightarrow oclIsModifiedOnly() \equiv (\lambda(\sigma, \sigma'). \text{let } X' = (oid\text{-of } ' \llbracket Rep\text{-Set-0}(X(\sigma, \sigma')) \rrbracket);$
 $S = ((dom \sigma \cap dom \sigma') - X')$
 $\text{in if } (\delta X) (\sigma, \sigma') = true (\sigma, \sigma')$
 $\text{then } \llbracket \forall x \in S. \sigma x = \sigma' x \rrbracket$
 $\text{else invalid } (\sigma, \sigma'))$

definition $atSelf :: ('A :: object, 'a :: \{null, object\})val \Rightarrow$
 $('A \Rightarrow 'a) \Rightarrow$
 $('A :: object, 'a :: \{null, object\})val ((-).@pre(-))$
where $x @pre H = (\lambda \tau . \text{if } (\delta x) \tau = true \tau$
 $\text{then if } oid\text{-of } (x \tau) \in dom(fst \tau) \wedge oid\text{-of } (x \tau) \in dom(snd \tau)$
 $\text{then } H \llbracket (fst \tau)(oid\text{-of } (x \tau)) \rrbracket$
 $\text{else invalid } \tau$
 $\text{else invalid } \tau)$

theorem framing:

assumes $modifiesclause: \tau \models (X \rightarrow excluding(x)) \rightarrow oclIsModifiedOnly()$
and $represented\text{-}x: \tau \models \delta(x @pre H)$
and $H\text{-is-typerrepr: inj } H$
shows $\tau \models (x \triangleq (x @pre H))$
 $\langle proof \rangle$

end

```
theory OCL-tools  
imports OCL-core  
begin  
  
end  
  
theory OCL-main  
imports OCL-lib OCL-state OCL-tools  
begin  
  
end
```


5. Part III: OCL Contracts and an Example

```
theory
  OCL-linked-list
imports
  ../OCL-main
begin
```

5.0.2. Introduction

For certain concepts like Classes and Class-types, only a generic definition for its resulting semantics can be given. Generic means, there is a function outside HOL that "compiles" a concrete, closed-world class diagram into a "theory" of this data model, consisting of a bunch of definitions for classes, accessors, method, casts, and tests for actual types, as well as proofs for the fundamental properties of these operations in this concrete data model.

Such generic function or "compiler" can be implemented in Isabelle on the ML level. This has been done, for a semantics following the open-world assumption, for UML 2.0 in [7]. In this paper, we follow another approach for UML 2.4: we define the concepts of the compilation informally, and present a concrete example which is verified in Isabelle/HOL.

5.0.3. Outlining the Example

5.0.4. Example Data-Universe and its Infrastructure

Should be generated entirely from a class-diagram.

Our data universe consists in the concrete class diagram just of node's, and implicitly of the class object. Each class implies the existence of a class type defined for the corresponding object representations as follows:

```
datatype node = mknode oid
               int option
               oid option
```

```
datatype object = mkobject oid
                 (int option × oid option) option
```

Now, we construct a concrete "universe of object types" by injection into a sum type containing the class types. This type of objects will be used as instance for all resp. type-variables ...

datatype $\mathfrak{A} = in_{node} \text{ node} \mid in_{object} \text{ object}$

Recall that in order to denote OCL-types occuring in OCL expressions syntactically — as, for example, as "argument" of `allInstances` — we use the inverses of the injection functions into the object universes; we show that this is sufficient "characterization".

definition $Node :: \mathfrak{A} \Rightarrow node$
where $Node \equiv (the\text{-}inv\ in_{node})$

definition $Object :: \mathfrak{A} \Rightarrow object$
where $Object \equiv (the\text{-}inv\ in_{object})$

Having fixed the object universe, we can introduce type synonyms that exactly correspond to OCL types. Again, we exploit that our representation of OCL is a "shallow embedding" with a one-to-one correspondance of OCL-types to types of the meta-language HOL.

type-synonym $Boolean = (\mathfrak{A})Boolean$
type-synonym $Integer = (\mathfrak{A})Integer$
type-synonym $Void = (\mathfrak{A})Void$
type-synonym $Object = (\mathfrak{A}, object\ option\ option)\ val$
type-synonym $Node = (\mathfrak{A}, node\ option\ option)\ val$
type-synonym $Set\ Integer = (\mathfrak{A}, int\ option\ option)\ Set$
type-synonym $Set\ Node = (\mathfrak{A}, node\ option\ option)\ Set$

Just a little check:

typ $Boolean$

In order to reuse key-elements of the library like referential equality, we have to show that the object universe belongs to the type class "object", i.e. each class type has to provide a function *oid-of* yielding the object id (oid) of the object.

instantiation $node :: object$
begin
definition $oid\text{-}of\text{-}node\text{-}def: oid\text{-}of\ x = (case\ x\ of\ mk_{node}\ oid\ -\ - \Rightarrow oid)$
instance $\langle proof \rangle$
end

instantiation $object :: object$
begin
definition $oid\text{-}of\text{-}object\text{-}def: oid\text{-}of\ x = (case\ x\ of\ mk_{object}\ oid\ -\ - \Rightarrow oid)$
instance $\langle proof \rangle$
end

instantiation $\mathfrak{A} :: object$
begin
definition $oid\text{-}of\text{-}\mathfrak{A}\text{-}def: oid\text{-}of\ x = (case\ x\ of$
 $\quad in_{node}\ node \Rightarrow oid\text{-}of\ node$
 $\quad \mid in_{object}\ obj \Rightarrow oid\text{-}of\ obj)$
instance $\langle proof \rangle$
end

end

instantiation *option* :: (object) object

begin

definition *oid-of-option-def*: *oid-of* *x* = *oid-of* (the *x*)

instance *<proof>*

end

5.1. Instantiation of the generic strict equality. We instantiate the referential equality on *Node* and *Object*

defs(overloaded) *StrictRefEq_{node}* : (*x*::*Node*) \doteq *y* \equiv *gen-ref-eq* *x* *y*

defs(overloaded) *StrictRefEq_{object}* : (*x*::*Object*) \doteq *y* \equiv *gen-ref-eq* *x* *y*

lemmas *strict-eq-node* =

cp-gen-ref-eq-object [of *x*::*Node* *y*::*Node* τ ,
 simplified StrictRefEq_{node} [*symmetric*]]
cp-intro(9) [of *P*::*Node* \Rightarrow *NodeQ*::*Node* \Rightarrow *Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-def [of *x*::*Node* *y*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-defargs [of - *x*::*Node* *y*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-object-strict1
 [of *x*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-object-strict2
 [of *x*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-object-strict3
 [of *x*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-object-strict3
 [of *x*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]
gen-ref-eq-object-strict4
 [of *x*::*Node*,
 simplified StrictRefEq_{node} [*symmetric*]]

thm *strict-eq-node*

5.1.1. AllInstances

lemma (*Node* .oclAllInstances()) =

($\lambda \tau. \text{Abs-Set-0 } [[(\text{Some} \circ \text{Some} \circ (\text{the-inv } \text{in}_{\text{node}}))'(\text{ran}(\text{snd } \tau))]]$)

<proof>

lemma (*Object* .oclAllInstances@pre()) =

$(\lambda \tau. \text{Abs-Set-0 } \llbracket (\text{Some} \circ \text{Some} \circ (\text{the-inv } in_{object}))'(\text{ran}(\text{fst } \tau)) \rrbracket)$
 $\langle \text{proof} \rangle$

For each Class C , we will have an casting operation $\text{.oclAsType}(C)$, a test on the actual type $\text{.oclIsTypeOf}(C)$ as well as its relaxed form $\text{.oclIsKindOf}(C)$ (corresponding exactly to Java's `instanceof`-operator).

Thus, since we have two class-types in our concrete class hierarchy, we have two operations to declare and and to provide two overloading definitions for the two static types.

5.2. Selector Definition

Should be generated entirely from a class-diagram.

typ $\text{Node} \Rightarrow \text{Node}$

fun $\text{dot-next}:: \text{Node} \Rightarrow \text{Node} \ ((1(-).\text{next}) \ 50)$

where $(X).\text{next} = (\lambda \tau. \text{case } X \ \tau \text{ of}$

$\perp \Rightarrow \text{invalid } \tau \quad (* \text{ undefined pointer } *)$

$| \perp \Rightarrow \text{invalid } \tau \quad (* \text{ dereferencing null pointer } *)$

$| \llbracket mk_{node} \text{ oid } i \perp \rrbracket \Rightarrow \text{null } \tau (* \text{ object contains null pointer } *)$

$| \llbracket mk_{node} \text{ oid } i \llbracket \text{next} \rrbracket \rrbracket \Rightarrow (* \text{ We assume here that oid is indeed 'the' oid of the$

$\text{Node},$

$\text{ie. we assume that } \tau \text{ is well-formed. } *)$

$\text{case } (\text{snd } \tau) \text{ next of}$

$\perp \Rightarrow \text{invalid } \tau$

$| \llbracket in_{node} (mk_{node} \ a \ b \ c) \rrbracket \Rightarrow \llbracket mk_{node} \ a \ b \ c \rrbracket$

$| _ \Rightarrow \text{invalid } \tau)$

fun $\text{dot-i}:: \text{Node} \Rightarrow \text{Integer} \ ((1(-).i) \ 50)$

where $(X).i = (\lambda \tau. \text{case } X \ \tau \text{ of}$

$\perp \Rightarrow \text{invalid } \tau$

$| \perp \Rightarrow \text{invalid } \tau$

$| \llbracket mk_{node} \text{ oid } \perp _ \rrbracket \Rightarrow \text{null } \tau$

$| \llbracket mk_{node} \text{ oid } [i] _ \rrbracket \Rightarrow \llbracket i \rrbracket)$

fun $\text{dot-next-at-pre}:: \text{Node} \Rightarrow \text{Node} \ ((1(-).\text{next@pre}) \ 50)$

where $(X).\text{next@pre} = (\lambda \tau. \text{case } X \ \tau \text{ of}$

$\perp \Rightarrow \text{invalid } \tau$

$| \perp \Rightarrow \text{invalid } \tau$

$| \llbracket mk_{node} \text{ oid } i \perp \rrbracket \Rightarrow \text{null } \tau (* \text{ object contains null pointer. REALLY ?}$

$\text{And if this pointer was defined in the pre-state ?} *)$

$| \llbracket mk_{node} \text{ oid } i \llbracket \text{next} \rrbracket \rrbracket \Rightarrow (* \text{ We assume here that oid is indeed 'the' oid of the$

$\text{Node},$

$\text{ie. we assume that } \tau \text{ is well-formed. } *)$

$(\text{case } (\text{fst } \tau) \text{ next of}$

$\perp \Rightarrow \text{invalid } \tau$

$| \llbracket in_{node} (mk_{node} \ a \ b \ c) \rrbracket \Rightarrow \llbracket mk_{node} \ a \ b \ c \rrbracket$

$| _ \Rightarrow \text{invalid } \tau))$

```

fun dot-i-at-pre:: Node ⇒ Integer ((I(-).i@pre) 50)
where (X).i@pre = (λ τ. case X τ of
  ⊥ ⇒ invalid τ
  | [ ⊥ ] ⇒ invalid τ
  | [[ mknode oid - - ]] ⇒
    if oid ∈ dom (fst τ)
    then (case (fst τ) oid of
      ⊥ ⇒ invalid τ
      | [ innode (mknode oid ⊥ next) ] ⇒ null τ
      | [ innode (mknode oid [i]next) ] ⇒ [[ i ] ]
      | [ - ] ⇒ invalid τ)
    else invalid τ)

lemma cp-dot-next: ((X).next) τ = ((λ-. X τ).next) τ ⟨proof⟩

lemma cp-dot-i: ((X).i) τ = ((λ-. X τ).i) τ ⟨proof⟩

lemma cp-dot-next-at-pre: ((X).next@pre) τ = ((λ-. X τ).next@pre) τ ⟨proof⟩

lemma cp-dot-i-pre: ((X).i@pre) τ = ((λ-. X τ).i@pre) τ ⟨proof⟩

lemmas cp-dot-nextI [simp, intro!]=
  cp-dot-next[THEN allI[THEN allI], of λ X -. X λ - τ. τ, THEN cpI1]

lemmas cp-dot-nextI-at-pre [simp, intro!]=
  cp-dot-next-at-pre[THEN allI[THEN allI],
    of λ X -. X λ - τ. τ, THEN cpI1]

lemma dot-next-nullstrict [simp]: (null).next = invalid
  ⟨proof⟩

lemma dot-next-at-pre-nullstrict [simp] : (null).next@pre = invalid
  ⟨proof⟩

lemma dot-next-strict[simp] : (invalid).next = invalid
  ⟨proof⟩

lemma dot-next-strict'[simp] : (null).next = invalid
  ⟨proof⟩

lemma dot-nextATpre-strict[simp] : (invalid).next@pre = invalid
  ⟨proof⟩

lemma dot-nextATpre-strict'[simp] : (null).next@pre = invalid
  ⟨proof⟩

```

5.2.1. Casts

consts $oclastype_{object} :: 'α \Rightarrow Object \ ((-) .oclAsType'(Object'))$

consts $oclastype_{node} :: 'α \Rightarrow Node \ ((-) .oclAsType'(Node'))$

defs (overloaded) $oclastype_{object}-Object:$

$(X::Object) .oclAsType(Object) \equiv$
 $(\lambda\tau. \text{case } X \ \tau \text{ of}$
 $\quad \perp \Rightarrow \text{invalid } \tau$
 $\quad | \lfloor \perp \rfloor \Rightarrow \text{invalid } \tau \quad (* \text{ to avoid: } null .oclAsType(Object) = null \ ? \ *)$
 $\quad | \lfloor \lfloor mk_{object} \ oid \ a \rfloor \rfloor \Rightarrow \lfloor \lfloor mk_{object} \ oid \ a \rfloor \rfloor)$

defs (overloaded) $oclastype_{object}-Node:$

$(X::Node) .oclAsType(Object) \equiv$
 $(\lambda\tau. \text{case } X \ \tau \text{ of}$
 $\quad \perp \Rightarrow \text{invalid } \tau$
 $\quad | \lfloor \perp \rfloor \Rightarrow \text{invalid } \tau \quad (* \text{ OTHER POSSIBILITY : } null \ ??? \text{ Really excluded by standard } *)$
 $\quad | \lfloor \lfloor mk_{node} \ oid \ a \ b \rfloor \rfloor \Rightarrow \lfloor \lfloor (mk_{object} \ oid \ \lfloor (a,b) \rfloor) \rfloor \rfloor)$

defs (overloaded) $oclastype_{node}-Object:$

$(X::Object) .oclAsType(Node) \equiv$
 $(\lambda\tau. \text{case } X \ \tau \text{ of}$
 $\quad \perp \Rightarrow \text{invalid } \tau$
 $\quad | \lfloor \perp \rfloor \Rightarrow \text{invalid } \tau$
 $\quad | \lfloor \lfloor mk_{object} \ oid \ \perp \rfloor \rfloor \Rightarrow \text{invalid } \tau \quad (* \text{ down-cast exception } *)$
 $\quad | \lfloor \lfloor mk_{object} \ oid \ \lfloor (a,b) \rfloor \rfloor \rfloor \Rightarrow \lfloor \lfloor mk_{node} \ oid \ a \ b \rfloor \rfloor)$

defs (overloaded) $oclastype_{node}-Node:$

$(X::Node) .oclAsType(Node) \equiv$
 $(\lambda\tau. \text{case } X \ \tau \text{ of}$
 $\quad \perp \Rightarrow \text{invalid } \tau$
 $\quad | \lfloor \perp \rfloor \Rightarrow \text{invalid } \tau \quad (* \text{ to avoid: } null .oclAsType(Object) = null \ ? \ *)$
 $\quad | \lfloor \lfloor mk_{node} \ oid \ a \ b \rfloor \rfloor \Rightarrow \lfloor \lfloor mk_{node} \ oid \ a \ b \rfloor \rfloor)$

lemma $oclastype_{object}-Object-strict[simp] : (invalid::Object) .oclAsType(Object) = invalid$
 $\langle proof \rangle$

lemma $oclastype_{object}-Object-nullstrict[simp] : (null::Object) .oclAsType(Object) = invalid$
 $\langle proof \rangle$

lemma $oclastype_{node}-Object-strict[simp] : (invalid::Node) .oclAsType(Object) = invalid$
 $\langle proof \rangle$

lemma $oclastype_{node}-Object-nullstrict[simp] : (null::Node) .oclAsType(Object) = invalid$
 $\langle proof \rangle$

5.3. Tests for Actual Types

consts *oclistypeof_{object}* :: 'α ⇒ Boolean ((-).oclIsTypeOf'(Object'))
consts *oclistypeof_{node}* :: 'α ⇒ Boolean ((-).oclIsTypeOf'(Node'))

defs (overloaded) *oclistypeof_{object}-Object*:
 (X::Object) .oclIsTypeOf(Object) ≡
 (λτ. case X τ of
 ⊥ ⇒ invalid τ
 | [⊥] ⇒ invalid τ
 | [[mk_{object} oid ⊥]] ⇒ true τ
 | [[mk_{object} oid [-]]] ⇒ false τ)

defs (overloaded) *oclistypeof_{object}-Node*:
 (X::Node) .oclIsTypeOf(Object) ≡
 (λτ. case X τ of
 ⊥ ⇒ invalid τ
 | [⊥] ⇒ invalid τ
 | [[-]] ⇒ false τ)

defs (overloaded) *oclistypeof_{node}-Object*:
 (X::Object) .oclIsTypeOf(Node) ≡
 (λτ. case X τ of
 ⊥ ⇒ invalid τ
 | [⊥] ⇒ invalid τ
 | [[mk_{object} oid ⊥]] ⇒ false τ
 | [[mk_{object} oid [-]]] ⇒ true τ)

defs (overloaded) *oclistypeof_{node}-Node*:
 (X::Node) .oclIsTypeOf(Node) ≡
 (λτ. case X τ of
 ⊥ ⇒ invalid τ
 | [⊥] ⇒ invalid τ
 | [[-]] ⇒ true τ)

lemma *oclistypeof_{object}-Object-strict1[simp]*:
 (invalid::Object) .oclIsTypeOf(Object) = invalid
 ⟨proof⟩

lemma *oclistypeof_{object}-Object-strict2[simp]*:
 (null::Object) .oclIsTypeOf(Object) = invalid
 ⟨proof⟩

lemma *oclistypeof_{object}-Node-strict1[simp]*:
 (invalid::Node) .oclIsTypeOf(Object) = invalid
 ⟨proof⟩

lemma *oclistypeof_{object}-Node-strict2[simp]*:
 (null::Node) .oclIsTypeOf(Object) = invalid

$\langle proof \rangle$
lemma *oclistypeof_{node}-Object-strict1[simp]*:
 $(invalid :: Object) .oclIsTypeOf(Node) = invalid$
 $\langle proof \rangle$
lemma *oclistypeof_{node}-Object-strict2[simp]*:
 $(null :: Object) .oclIsTypeOf(Node) = invalid$
 $\langle proof \rangle$
lemma *oclistypeof_{node}-Node-strict1[simp]*:
 $(invalid :: Node) .oclIsTypeOf(Node) = invalid$
 $\langle proof \rangle$
lemma *oclistypeof_{node}-Node-strict2[simp]*:
 $(null :: Node) .oclIsTypeOf(Node) = invalid$
 $\langle proof \rangle$

lemma *actualType-larger-staticType*:
assumes *isdef*: $\tau \models (\delta X)$
shows $\tau \models (X :: Node) .oclIsTypeOf(Object) \triangleq false$
 $\langle proof \rangle$

lemma *down-cast*:
assumes *isObject*: $\tau \models (X :: Object) .oclIsTypeOf(Object)$
shows $\tau \models (X .oclAsType(Node)) \triangleq invalid$
 $\langle proof \rangle$

lemma *up-down-cast* :
assumes *isdef*: $\tau \models (\delta X)$
shows $\tau \models ((X :: Node) .oclAsType(Object) .oclAsType(Node) \triangleq X)$
 $\langle proof \rangle$

5.4. Standard State Infrastructure

These definitions should be generated — again — from the class diagram.

5.5. Invariant

These recursive predicates can be defined conservatively by greatest fix-point constructions - automatically. See HOL-OCCL Book for details. For the purpose of this example, we state them as axioms here.

axiomatization *inv-Node* :: *Node* \Rightarrow *Boolean*
where $A : (\tau \models (\delta self)) \longrightarrow$
 $(\tau \models inv-Node(self)) =$
 $((\tau \models (self .next \doteq null)) \vee$
 $(\tau \models (self .next <> null) \wedge (\tau \models (self .next .i \prec self .i)) \wedge$
 $(\tau \models (inv-Node(self .next))))$

axiomatization *inv-Node-at-pre* :: *Node* \Rightarrow *Boolean*

where $B : (\tau \models (\delta \text{ self})) \longrightarrow$
 $(\tau \models \text{inv-Node-at-pre}(\text{self})) =$
 $((\tau \models (\text{self}.\text{next@pre} \doteq \text{null})) \vee$
 $(\tau \models (\text{self}.\text{next@pre} <> \text{null}) \wedge (\tau \models (\text{self}.\text{next@pre}.i@pre \prec \text{self}.i@pre)))$
 \wedge
 $(\tau \models (\text{inv-Node-at-pre}(\text{self}.\text{next@pre}))))$

A very first attempt to characterize the axiomatization by an inductive definition - this can not be the last word since too weak (should be equality!)

coinductive *inv* :: *Node* \Rightarrow (\mathfrak{A})*st* \Rightarrow *bool* **where**

$(\tau \models (\delta \text{ self})) \implies ((\tau \models (\text{self}.\text{next} \doteq \text{null})) \vee$
 $(\tau \models (\text{self}.\text{next} <> \text{null}) \wedge (\tau \models (\text{self}.\text{next}.i \prec \text{self}.i)) \wedge$
 $(\text{inv}(\text{self}.\text{next})\tau)))$
 $\implies (\text{inv self } \tau)$

5.6. The contract of a recursive query :

The original specification of a recursive query :

```
context Node::contents():Set(Integer)
post:  result = if self.next = null
          then Set{i}
          else self.next.contents()->including(i)
        endif
```

consts *dot-contents* :: *Node* \Rightarrow *Set-Integer* $((1(-).\text{contents}'()) \ 50)$

axiomatization *dot-contents-def* **where**

$(\tau \models ((\text{self}).\text{contents}() \triangleq \text{result})) =$
 $(\text{if } (\delta \text{ self}) \ \tau = \text{true} \ \tau$
 $\text{then } ((\tau \models \text{true}) \wedge$
 $(\tau \models (\text{result} \triangleq \text{if } (\text{self}.\text{next} \doteq \text{null})$
 $\text{then } (\text{Set}\{\text{self}.i\})$
 $\text{else } (\text{self}.\text{next}.\text{contents}()->\text{including}(\text{self}.i))$
 $\text{endif})))$
 $\text{else } \tau \models \text{result} \triangleq \text{invalid})$

consts *dot-contents-AT-pre* :: *Node* \Rightarrow *Set-Integer* $((1(-).\text{contents}@pre'()) \ 50)$

axiomatization **where** *dot-contents-AT-pre-def*:

$(\tau \models (\text{self}).\text{contents}@pre() \triangleq \text{result})) =$
 $(\text{if } (\delta \text{ self}) \ \tau = \text{true} \ \tau$
 $\text{then } \tau \models \text{true} \wedge \quad (* \text{ pre } *)$

$$\begin{aligned}
\tau \models & (result \triangleq \text{if } (self).next@pre \doteq null \text{ } (* post *) \\
& \text{then } Set\{(self).i@pre\} \\
& \text{else } (self).next@pre.contents@pre() \rightarrow including(self.i@pre) \\
& \text{endif}) \\
\text{else } \tau \models & result \triangleq invalid)
\end{aligned}$$

Note that these @pre variants on methods are only available on queries, i.e. operations without side-effect.

5.7. The contract of a method.

The specification in high-level OCL input syntax reads as follows:

```

context Node::insert(x:Integer)
post: contents():Set(Integer)
contents() = contents@pre()->including(x)

const dot-insert :: Node => Integer => Void ((1(-).insert'(-)) 50)

axiomatization where dot-insert-def:
( $\tau \models ((self).insert(x) \triangleq result)$ ) =
( $\text{if } (\delta self) \tau = true \wedge (v x) \tau = true \wedge$ 
  then  $\tau \models true \wedge$ 
     $\tau \models ((self).contents() \triangleq (self).contents@pre() \rightarrow including(x))$ 
  else  $\tau \models ((self).insert(x) \triangleq invalid)$ )

end

```

Part III.

Conclusion

6. Conclusion

6.1. Lessons Learned

While our paper and pencil arguments, given in [4], turned out to be essentially correct, there had also been a lesson to be learned: If the logic is not defined as a Kleene-Logic, having a structure similar to a complete partial order (CPO), reasoning becomes complicated: several important algebraic laws break down which makes reasoning in OCL inherent messy and a semantically clean compilation of OCL formulae to a two-valued presentation, that is amenable to animators like KodKod [18] or SMT-solvers like Z3 [11] completely impractical. Concretely, if the expression `not(null)` is defined `invalid` (as is the case in the present standard [16]), then standard involution does not hold, i.e., `not(not(A)) = A` does not hold universally. Similarly, if `null and null` is `invalid`, then not even idempotence `X and X = X` holds. We strongly argue in favor of a lattice-like organization, where `null` represents “more information” than `invalid` and the logical operators are monotone with respect to this semantical “information ordering.”

Featherweight OCL makes these two deviations from the standard, builds all logical operators on Kleene-`not` and Kleene-`and`, and shows that the entire construction of our paper “Extending OCL with Null-References” [4] is then correct, and the DNF-normaliation as well as δ -closure laws (necessary for a transition into a two-valued presentation of OCL specifications ready for interpretation in SMT solvers (see [3] for details) are valid in Featherweight OCL.

6.2. Conclusion and Future Work

Featherweight OCL concentrates on formalizing the semantics of a core subset of OCL in general and in particular on formalizing the consequences of a four-valued logic (i.e., OCL versions that support, besides the truth values `true` and `false` also the two exception values `invalid` and `null`).

In the following, we outline the necessary steps for turning Featherweight OCL into a fully fledged tool for OCL, e.g., similar to HOL-OCL as well as for supporting test case generation similar to HOL-TestGen [8]. There are essentially five extensions necessary:

- extension of the library to support all OCL data types, e.g., `Sequence(T)`, `OrderedSet(T)`. This formalization of the OCL standard library can be used for checking the consistency of the formal semantics (known as “Annex A”) with the informal and semi-formal requirements in the normative part of the OCL standard.
- development of a compiler that compiles a textual or CASE tool representation

(e.g., using XMI or the textual syntax of the USE tool [17]) of class models. Such compiler could also generate the necessary casts when converting standard OCL to Featherweight OCL as well as providing “normalizations” such as converting multiplicities of class attributes to into OCL class invariants.

- a setup for translating Featherweight OCL into a two-valued representation as described in [3]. As, in real-world scenarios, large parts of UML/OCL specifications are defined (e.g., from the default multiplicity 1 of an attributes x , we can directly infer that for all valid states x is neither `invalid` nor `null`), such a translation enables an efficient test case generation approach.
- a setup in Featherweight OCL of the Nitpick animator [1]. It remains to be shown that the standard, Kodkod [18] based animator in Isabelle can give a similar quality of animation as the OCLexec Tool [12]
- a code-generator setup for Featherweight OCL for Isabelle’s code generator. For example, the Isabelle code generator supports the generation of F#, which would allow to use OCL specifications for testing arbitrary .net-based applications.

The first two extensions are sufficient to provide a formal proof environment for OCL 2.3 similar to HOL-OCL while the remaining extensions are geared towards increasing the degree of proof automation and usability as well as providing a tool-supported test methodology for UML/OCL.

Our work shows that developing a machine-checked formal semantics of recent OCL standards still reveals significant inconsistencies—even though this type of research is not new. In fact, we started our work already with the 1.x series of OCL. The reasons for this ongoing consistency problems of OCL standard are manifold. For example, the consequences of adding an additional exception value to OCL 2.2 are widespread across the whole language and many of them are also quite subtle. Here, a machine-checked formal semantics is of great value, as one is forced to formalize all details and subtleties. Moreover, the standardization process of the OMG, in which standards (e.g., the UML infrastructure and the OCL standard) that need to be aligned closely are developed quite independently, are prone to ad-hoc changes that attempt to align these standards. And, even worse, updating a standard document by voting on the acceptance (or rejection) of isolated text changes does not help either. Here, a tool for the editor of the standard that helps to check the consistency of the whole standard after each and every modifications can be of great value as well.

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