
MODULE *MCSequential*

EXTENDS *Sequential, Sequences, Naturals, TLC*

VARIABLES *h*

CONSTANTS *Hmax*

$$\begin{aligned} TypeOk &\triangleq \wedge op \in \{\text{"r"}, \text{"w"}\} \\ &\wedge arg \in Obj \cup Obj \times Val \\ &\wedge rval \in Val \cup \{Ok\} \cup \text{SUBSET } Obj \\ &\wedge env \in [Obj \rightarrow Val] \\ &\wedge ff \in \{Flip, Flop\} \end{aligned}$$

$$\begin{aligned} TypeOkH &\triangleq \wedge TypeOk \\ &\wedge h \in Seq([op : \{\text{"r"}, \text{"w"}\}, obj : Obj, val : Val]) \end{aligned}$$

$$\begin{aligned} InitH &\triangleq \wedge Init \\ &\wedge h = \langle \rangle \end{aligned}$$

$$\begin{aligned} ReadH(obj, val) &\triangleq \wedge Read(obj, val) \\ &\wedge h' = Append(h, [op \mapsto \text{"r"}, obj \mapsto obj, val \mapsto val]) \end{aligned}$$

$$\begin{aligned} WriteH(obj, val) &\triangleq \wedge Write(obj, val) \\ &\wedge h' = Append(h, [op \mapsto \text{"w"}, obj \mapsto obj, val \mapsto val]) \end{aligned}$$

$$NextH \triangleq \vee \exists obj \in Obj, val \in Val : ReadH(obj, val) \vee WriteH(obj, val)$$

$$\begin{aligned} vh &\triangleq \langle op, arg, rval, env, ff, h \rangle \\ SpecH &\triangleq InitH \wedge \Box [NextH]_{vh} \end{aligned}$$

The set of writes to $*obj*$

$$\begin{aligned} Wr(obj) &\triangleq \text{LET } evt \triangleq \{h[i] : i \in \text{DOMAIN } h\} \\ &\text{IN } \{e \in evt : e.op = \text{"w"} \wedge e.obj = obj\} \end{aligned}$$

Most recent value written to $*obj*$

$$\begin{aligned} MRW(obj) &\triangleq \\ &\text{LET } i \triangleq \text{CHOOSE } i \in \text{DOMAIN } h : \\ &\quad \wedge h[i].op = \text{"w"} \\ &\quad \wedge h[i].obj = obj \\ &\quad \wedge \neg \exists j \in \text{DOMAIN } h : \wedge h[j].op = \text{"w"} \\ &\quad \quad \wedge h[j].obj = obj \\ &\quad \quad \wedge j > i \\ &\text{IN } h[i].val \end{aligned}$$

If an object was previously written, the read should correspond to the most recent write

$$\begin{aligned} ReadLastWrite &\triangleq op = \text{"r"} \Rightarrow \\ &\text{LET } obj \triangleq arg \\ &\quad val \triangleq rval \end{aligned}$$

$$\text{IN } Wr(obj) \neq \{\} \Rightarrow MRW(obj) = val$$

Successive reads without intervening writes should return the same value

$$\begin{aligned} SuccessiveReads &\triangleq \text{LET } obj \triangleq arg \\ &\quad val \triangleq rval \\ &\quad IsRd(k, o) \triangleq h[k].op = \text{"r"} \wedge h[k].obj = o \\ &\quad IsWr(k, o) \triangleq h[k].op = \text{"w"} \wedge h[k].obj = o \\ &\quad NoWrRd(i, o) \triangleq IsRd(i, o) \wedge \neg \exists j \in i + 1 \dots Len(h) - 1 : IsWr(j, o) \\ &\quad j \triangleq \text{CHOOSE } j \in 1 \dots Len(h) - 1 : NoWrRd(j, obj) \\ \text{IN } &\quad (op = \text{"r"} \wedge \exists i \in 1 \dots Len(h) - 1 : NoWrRd(i, obj)) \Rightarrow rval = h[j].val \end{aligned}$$

$$Symmetry \triangleq Permutations(Obj) \cup Permutations(Val)$$

$$MaxHistory \triangleq Len(h) \leq Hmax$$
