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— Module SerializabilityD -
Delay the Serializability spec by one state to simplify refinement
EXTENDS Serializability
Constant NULL
Assume T0 \notin Tr
Initialized \stackrel{\triangle}{=} fate \neq NULL
InitD \stackrel{\triangle}{=} \wedge tr = T0
             \wedge op = "r"
             \land arg \in Obj
             \land rval = Vinit
             \land tstate = [t \in \mathit{Tr} \mapsto \mathit{Open}]
              \wedge fate = NULL
              \wedge to = NULL
              \wedge benv = NULL
             \wedge \ tenv = NULL
             \land ff \in \{Flip, Flop\}
Predict \triangleq LET \ CTs \triangleq \{t \in Tr : fate'[t] = Committed\}IN
                \wedge \neg Initialized
                \land fate' \in [Tr \rightarrow \{Committed, Aborted\}]
                \land to' \in Orderings(CTs)
                \land benv' \in [1 .. Cardinality(CTs) + 1 \rightarrow [Obj \rightarrow Val]]
                \land tenv' \in \{f \in [CTs \rightarrow [Obj \rightarrow Val]] : \forall t \in CTs : f[t] = benv'[Ord(t)']\}
                \land UNCHANGED \langle tr, op, arg, rval, tstate, ff \rangle
NextD \triangleq \lor Predict
               \vee (Initialized \wedge Next)
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Note: excluding liveness for now $SpecD \triangleq InitD \wedge \Box [NextD]_v$