

Category Theory Introduction

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1 Introduction

This note covers basic definitions and results of category theory. It mostly follows [riehl'2016], but also contains notes from [simmons'2011], as well as special topics from [nourani'2014].

Definition 1: /category

A category C consists of

- A class $\mathbf{Ob}(C)$ consisting of objects
- A class $\mathbf{Hom}(C)$ of morphisms.

Definition 2: /morphism

A morphism is any object that has a source object $A \in \mathbf{Ob}(C)$ and a target $B \in \mathbf{Ob}(C)$. Morphisms are sometimes called arrows. If f is a morphism with source $A \in \mathbf{Ob}(C)$ and target $B \in \mathbf{Ob}(C)$, then this is usually written as $f : A \rightarrow B$.

- A binary operation $\circ : M \rightarrow M$, called composition, which satisfies:
 1. \circ is associative
 2. $\mathbf{Hom}(A)$ has an identity morphism for every $X \in \mathbf{Ob}(C)$

Definition 3: [morphism]/identity_morphism

For every object $X \in \mathbf{Ob}(C)$, there exists an identity morphism $\text{id}_X : X \rightarrow X$, such that for every morphism $f : X \rightarrow Y$:

$$f \circ \text{id}_X = f = \text{id}_Y \circ f \tag{1}$$

Or as a diagram:

$$\text{id}_X \circlearrowleft X \xrightarrow{f} Y \circlearrowright \text{id}_Y$$

Example 1.1: [category]/common_categories

Some common categories are:

- **Set** has objects consisting of all sets, and morphisms consisting of all functions between sets.
- **Top** has objects consisting of all topological spaces, and morphisms consisting of all continuous functions between these spaces.
- **Group** has objects consisting of all groups, and morphisms consisting of all homomorphisms between groups.
- \mathbf{Mod}_R for a fixed ring R (with identity), is the category of left R -modules and R -module homomorphisms. If R is a field, then we call this
- **Graph** has objects consisting of all graphs, and morphisms consisting of graph homomorphisms.
- \mathbf{Model}_T for any language \mathcal{L} and first order \mathcal{L} -theory T is a category with objects as $[\mathcal{L}, T]$ -structures (i.e. \mathcal{L} -structures \mathcal{M} that model T , so $\mathcal{M} \models T$).

Result 1: [category]/unique_identity

Identity morphisms in a category are unique.

Proof. Consider an object A with two identity morphisms $f, g : A \rightarrow A$. Then note $f = f \circ g = g$. Thus $f = g$ and identity morphisms are unique. \square

Definition 4: [category]/hom_class

Let C be a category. Let $A, B \in (C)$ be two objects. Denote $C(A, B) = \{f \in \mathbf{Hom}(C) | f : A \rightarrow B\}$, i.e. the class containing all morphisms with source A and target B . This is called the Hom-class, and is sometimes written as $\mathbf{Hom}(A, B)$.

Definition 5: [morphism]/isomorphism

A morphism $f : X \rightarrow Y$ is an isomorphism if and only if it is invertible, i.e there exists some $f^{-1} : Y \rightarrow X$ such that:

$$f^{-1} \circ f = \text{id}_X \tag{2}$$

$$f \circ f^{-1} = \text{id}_Y \tag{3}$$

$$\text{id}_X \circlearrowleft X \xrightarrow{f} Y \xrightarrow{\exists f^{-1}} X \circlearrowright \text{id}_Y$$

We then say two objects X, Y are isomorphic.

Definition 6: [morphism]/endomorphism

An endomorphism is a morphism whose domain is the same as the codomain, i.e. $f : X \rightarrow X$ is an endomorphism. a set of all endomorphisms of an object X is denoted $\mathbf{End}(X)$.

Definition 7: [morphism]/automorphism

A automorphism is a morphism which is both an isomorphism and an endomorphism.

Example 1.2: [isomorphism]/category_isomorphisms

Note that morphisms are technically binary relations, (if they aren't a set then they can be thought of as a relation of a class) but this sometimes is not the right way of looking at them. This is true in the following example:

1. For any ring R , define the category C :

- $\mathbf{Ob}(C) \stackrel{\text{def}}{=} \mathbb{Z}_+$
- $\mathbf{Hom}(C) \stackrel{\text{def}}{=}$ the set of $C(n, m) = R^{n \times m}$, i.e. all n by m matrices.
- $\circ \stackrel{\text{def}}{=}$ matrix multiplication

To check this forms a category, note that:

- \circ is associative because matrix multiplication is associative
- Every object has an identity, namely for any $n \in \mathbf{Ob}(C)$ there is the $n \times n$ identity matrix I_n , which has the property that for any morphism $f : m \rightarrow n$ (i.e. for every $n \times m$ matrix) we have $I_n \circ f = f \circ I_m = f$.

Thus C is a category.

Note that while technically $\mathbf{Hom}(C)$ consists of relations, (i.e. you have a relation for each $n \times m$ matrix) it is not productive to think of morphisms this way, so you should rather think of morphisms as some new object, i.e. an arrow.

2. For any monoid $\mathcal{M} = (M, *)$, define the category $C = \mathbf{B}_M$:

- $\mathbf{Ob}(C)$ consists of some single object (could be anything, let's call it o)
- For every monoid element $m \in M$, define a morphism $f_m : o \rightarrow o$.
- Define \circ as the binary operation $f_m \circ f_n \mapsto f_{m * n}$.

Note that monoids have identity elements and associative binary operation.

Definition 8: [category]/small_category

A category is small if both $\mathbf{Ob}(C)$ and $\mathbf{Hom}(C)$ are sets.