

Intro to R Programming Fall 2025 - Syllabus

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BOISE STATE UNIVERSITY

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1. Welcome to Intro to R Programming!

This course will cover how to use the R software environment for data analysis. R is a powerful tool for statistical computing and graphics, widely used in data science and research. We will use the integrated development environment (IDE), RStudio, to write and execute R code.

We are using a computer lab classroom in Riverfront Hall (RFH), Room 208. Please attend your scheduled session on Monday from 9:00 AM to 9:50 AM or from 10:30 AM to 11:20 AM. In-class activities will be part of your grade, so please attend class. If you are unable to attend class, please contact your instructor by email.



Email: lorrainegaudio@boisestate.edu (You can call me “Professor Gaudio” or “Lorraine” is fine too!)

Virtual Office Hours: By appointment; please email to arrange a time.

Office Location: I do not have an office this semester

Contact instructions: For the quickest response, I prefer that you contact me by email. I respond to emails within 24 hours, except on weekends and holidays (I may respond on weekends and holidays, but there is no guarantee).

2. Course Informaiton

2.1 Course Format

We will follow Canvas modules. Video lessons will be available in these modules. You will follow along, completing practice problems in R Studio (less than 1 hr per week). Videos and their accompanying assignments are due before each class. Then, we will meet on Mondays to work through additional practice problems associated with what was covered in the video lessons. You will complete assignments in RStudio and then upload them to Canvas. There will be plenty of time to work on the signature assignment during our in-person class.

2.2 Prerequisites

None other than a basic understanding of how to operate and navigate a computer (especially the file system), the ability to download and upload files with Canvas, and a sense of integrity (especially the academic kind).

2.3 Main Course Learning Objectives

A student successfully completing this course will be able to:

1. Navigate the R statistical language and programming environment
2. Identify R Studio functions and programming concepts.
3. Discover the packages and code needed to conduct fundamental mathematical and statistical analysis in R
4. Write code in R to solve sample problems
5. Explain the importance of an open-access software environment for accessibility, transparency, and reproducible social science.

2.4 Additional Learning Objectives

The rapid proliferation of artificial intelligence (AI) across all aspects of life is posing challenges to education systems aimed at preparing students. Given the transformative potential of AI for human societies, it is crucial to equip students with the values, knowledge and skills needed to navigate the future with AI. AI has an impact on student learning. This course is designed to give you the skills and foundation to be successful in an R statistics course, yet AI is highly proficient at producing code. As a researcher, you will not only need to precisely create new knowledge but also be able to explain it. Additionally, using generative AI to produce R code for you will not facilitate your learning. Yet at the same time, using generative AI to explore R code will also accelerate your learning. This course will help students strengthen their epistemic values while also targeting the development of several **AI competencies**, including:

1. **Human-centered mindset:** The dynamics of humans controlling AI versus AI controlling humans.
2. **AI techniques and applications:** Whether or not to use a specific AI system to achieve a justified aim. Before using AI, ask:
 - Should AI be used in a particular situation?
 - Which AI tool to select for a given purpose or task?
 - What are the boundaries, goals, and constraints of a problem?
3. **Ethics of AI:** Transparency of use and guidelines for utilizing AI within rules and regulations, and privacy risks of certain AI systems.

The epistemic values of this course are associated with intellectual virtues or “**learning skills.**”

Skill	Meaning
Curiosity	Asking new, relevant questions and investigating them beyond what's assigned.
Autonomy	Taking initiative and making choices about your learning path, rather than waiting for exact instructions.
Thoroughness	Clearly documenting your steps and reasoning so someone else can follow your process.
Open-mindedness	Considering and testing alternative methods or perspectives, even if you already have a working answer.
Courage	Speaking up with ideas or questions, especially when you're unsure, and sharing your work for feedback.
Tenacity	Persisting through difficulties, revising code, and knowing when to seek help after genuine effort.
Transparency	Disclosing methods, materials, assumptions, values, and interests.

3. Course Requirements

3.1 Course Materials

All required materials will be supplied and available to download via Canvas. The following FREE resources are recommended but *not required*. They will help you learn R programming and data analysis concepts more effectively:

- **Introduction to Data Science** by Rafael Irizarry <https://rafalab.dfci.harvard.edu/dsbook-part-1/>. This book provides a comprehensive introduction to data science concepts and R programming.
- **R for Data Science** by Hadley Wickham, Mine Çetinkaya-Rundel, and Garrett Grolemund <https://r4ds.hadley.nz/>. This book provides a gentle introduction to programming concepts and R.
- **bookdown: Authoring Books and Technical Documents with R Markdown** by Yihui Xie [<https://bookdown.org/yihui/bookdown/>]<https://bookdown.org/yihui/bookdown/>). This book provides a comprehensive guide to using R Markdown for technical writing and documentation.

3.2 Class Participation

You will be doing coding in class with your peers. You need to be prepared by watching the video(s) and completing the assignment(s) ahead of time. This is because you will apply video content to additional problems and explore beyond what is demonstrated using your selected dataset. The instructor will be there to help you through the material. Learning to code is a trial-and-error process.

3.3 Study Time Required

Expect to spend approximately one hour outside of class time per week reviewing video(s) and preparing for class. Please be aware that time estimates for each lesson and assignment are estimates only. The actual time you spend completing the course activities will vary depending on how quickly you read and the level of your technology skills. On average, students will need to spend more time preparing for class in the second half of the semester. Organize your time in a way that allows you to thoughtfully and thoroughly complete assignments.

3.4 Grading Information

In this course, your grade starts at zero and grows as you earn points by showing what you can do—not by avoiding mistakes. You will never “lose” points because something went wrong. Instead, every activity is a chance to build your total toward 100 points. On assignment, half of your points will come from solving R problems (technical skills) and half from demonstrating learning skills. These habits, like curiosity, tenacity, and thoroughness, make you a stronger, more independent learner. I will model these skills in lectures and videos, and you will have many ways to show them in your work and class. The goal is for you to leave this course not only knowing R basics, but also knowing how to keep learning R (and other tools) long after the semester ends. Grades in this course are based on a 100-point grading system utilizing the allocation of points shown below.

Graded Activity	Points	Description
Document Technical Skill Practice	40	14 self-guided problem-solving tasks linked to the video lectures. Each is worth 2.50 points. Highest points = correct answer with working code. Partial points = partially correct or code with minor errors. Attempted but incorrect = lower partial points. No submission = 0 points. Assignments have multiple opportunities to earn points.
Document Learning with Memos	40	Short written reflections throughout your assignments that document your thought process, problem-solving steps, and use of targeted learning skills (Curiosity, Autonomy, Thoroughness, Open-mindedness, Courage, Tenacity, Transparency). Points are additive—you only gain points here, never lose them. Each memo can earn up to 0.5 points based on evidence of skill use.
Signature Assignment	20	An independent project where you get to select a real dataset to play with. You will apply R packages/functions from the course and produce a reproducible report. Your submission will include: 1) clean, runnable code, 2) explanatory comments, and 3) memos throughout.
Total	100	

Tip: Confirm an assignment has been submitted and view all of your scores and accompanying comments on graded assignments by accessing “My Grades” in the Canvas course menu.

3.5 Final Letter Grades

Final Letter Grades will be based on the following scale:

Grade band	Plus	Base	Minus
A grades	100–98%: A+	97.5–93%: A	92.5–90%: A-
B grades	89.5–88%: B+	87.5–83%: B	82.5–80%: B-
C grades	79.5–78%: C+	78–73%: C	72–70%: C-
D grades	69.5–68%: D+	67.5–63%: D	62.5–60%: D-
F grades	59.5–0%: F		

3.6 Late Work Policy

It is always best to submit work on time, but I understand that sometimes extenuating circumstances make this difficult. My policy on late work is as follows: Everyone takes R at their own pace. The due dates are guidelines more than anything. Unfortunately, it is not possible to consider assignments turned in after **December 12th**. If you

4. Student Expectations/Responsibilities

4.1 Communication

Contact the instructor, Professor Gaudio, by email at lorrainegaudio@boisestate.edu to ask questions, give status reports, or request 1:1 assistance, if needed. You are encouraged to ask questions directly and immediately. I'd be happy to schedule an in-person or online Zoom session to help you out with any problem, big or small. **Every student in this course can and should be successful.** If you need help, please reach out.

If you notice any problems in the course or seek clarification on an assignment, send me an email or a Canvas Message. If you need technical assistance, please call the Help Desk. For assistance with technical problems in Canvas, please contact the Boise State Help Desk, helpdesk@boisestate.edu, tel. 208-426-4357, or see <https://www.boisestate.edu/oit-learning/canvas/> and scroll to the Canvas for Students section.

4.2 Student Well-Being

If you are struggling for any reason (COVID, relationship, family, or life's stresses) and believe these may impact your performance in the course, we encourage you to contact the Dean of Students at (208) 426-1527 or email deanofstudents@boisestate.edu for support. Additionally, if you are comfortable doing so, please reach out to me and I will provide any resources or accommodations that I can. If you notice a significant change in your mood, sleep, feelings of hopelessness or a lack of self-worth, consider connecting immediately with Counseling Services (1529 Belmont Street, Norco Building) at (208) 426-1459 or email healthservices@boisestate.edu*.

4.3 Academic Integrity

Academic Integrity: a set of positive values and an agreement with ethical and professional principles, standards, and practices that involve the whole institution. Honesty, trust, fairness, respect, responsibility, and courage (to name a few)

Boise State promotes Academic Excellence as a core Shared Value, upholding the virtue of honesty in the pursuit of knowledge. Behaving with integrity and honesty is a hallmark of a Boise State University graduate. The conferring of a degree represents the University's indication that the recipient has engaged in academic work that is representative of her/his own efforts and completed with integrity and honesty.

Upholding academic integrity in all assignments allows students to engage with the material being investigated and assert their evidence-based findings. This behavior demonstrates the commitment

to learning and preparation necessary for a successful future. All work you submit must represent your own ideas and effort or be cited, including any material you wrote for another course; when work does not, it is academic dishonesty. Academic dishonesty in any form may result in failure in the course or dismissal from the Program and/or the University. See Boise State's [Academic Integrity](#) page for specific behaviors to avoid.

4.4 Student AI Use

Assignments will explicitly say if and which generative AI (GAI) are allowed and how you are allowed to use them. In this course, you are allowed to use [boisestate.ai](#) to help you troubleshoot error messages or support your curiosities. You must not use any AI tool to directly answer your assignment questions for you. Doing so will be a disservice to yourself, as you will not be prepared for subsequent courses. Additionally, this will breach our agreement as outlined in this syllabus and constitute a violation of academic integrity. All code should be physically typed in by you and not copied and pasted from an AI tool or other source.

An essential part of learning and discovery is embracing its challenges. You're not likely to learn effectively if a task isn't pushing you out of your comfort zone. GAI tools can make work easier, which is great! However, grit (tenacity) will help you learn. Additionally, there is a risk of over-reliance, preventing you from remaining in control of your work. It is important to avoid skipping steps in the learning and creative process because each step contributes to a deeper understanding of the subject matter. AI should enhance your work, aid your curiosity, and not replace your unique contributions. To ensure generative AI does not blunt or prevent types of insights that you might only achieve through independent effort, you will define an AI-human effort use for your learning and research along with a reflection of how you feel this use case affected your learning. This model would clarify which research stages and processes can lean on AI automation, which need interactive AI tool use, and when the researcher must engage in deeper thought and reflection.

You will be transparent about when and how generative AI in your memos. Include:

1. A record of prompt and chat activity.
2. A reflection on how GAI might have aided or hindered learning or knowledge creation.

5. Instructor Expectations/Responsibilities

5.1 Instructor AI Use

1. I may use GAI to aid in providing custom and personal feedback on your assignments. Your work is never uploaded into any AI tool. You may choose to opt out when submitting your assignment.

- Question: Will the AI tool replace instructor grading?

Short Answer: No. I will never upload your work into an AI tool. Instead, I will use AI to improve on explaining.

- Question: Does opting out affect my grade?

Short Answer: No. Both submission routes are graded with the same rubric.

2. I use GAI to aid in editing lessons and assignments. I am redesigning this course, and I am using AI to assist me in making improvements.

6. Additonal Syllabus Policies

Please refer to these documents for more information about [University Guidelines and Policies](#), and [Student Expectations and Guidelines](#).