

Basic intro and experiment of CV

In this blog, a simple CV process will be applied for object detection. From a basic image gradient vector, followed by image segmentation, and finally an example of object detection using VGG.

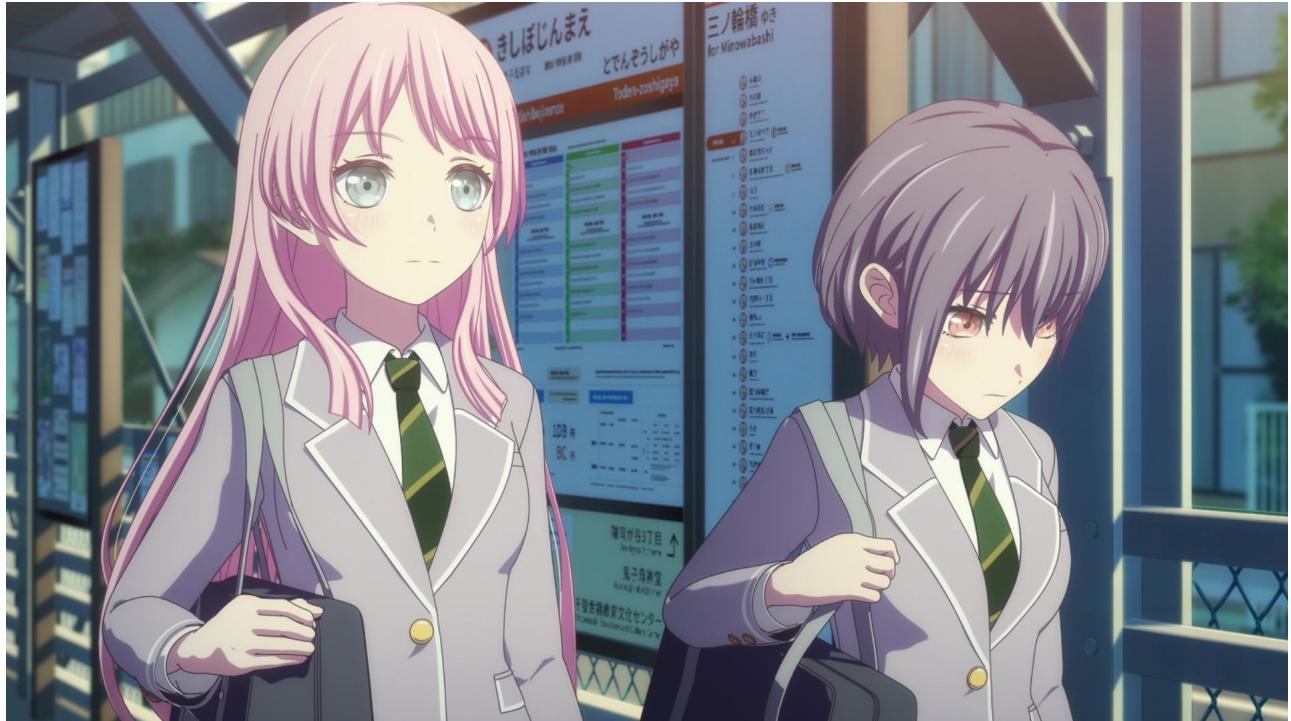
Image Gradient Vector

- **Gradient:** The direction of gradient is the greatest change rate of the function, which is used to find the extremum.
- **Image Gradient Vector:** Take the image as a function, **gradient** can be used to measure the **pixel's** change rate. Image gradient can be regarded as a two-dimensional discrete function, and image gradient is actually the derivative of this two-dimensional discrete function $f(x, y)$. $\nabla f(x,y) = [G_x, G_y]^T = [\{\partial f / \partial x\}, \{\partial f / \partial y\}]^T$

Take the **Sobel operator** for an example, which mainly used for *edge detection*, is a discrete difference operator used to calculate the grayscale approximation of the image gradient function.

$G_x = \left[\begin{array}{ccc} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{array} \right] * A$ $G_y = \left[\begin{array}{ccc} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{array} \right] * A$ Calculation for an image $G = \sqrt{G_x^2 + G_y^2}$.

- **Image Process Example:** here using an example to see the difference between applying G_x and G_y to process image pixel. The example image is:



Code for this:

```
import numpy as np
import scipy
import scipy.signal as sigs
import matplotlib.pyplot as plt
```

```


```



```



The result shows the comparation of using  $G_x$  and  $G_y$ .


```

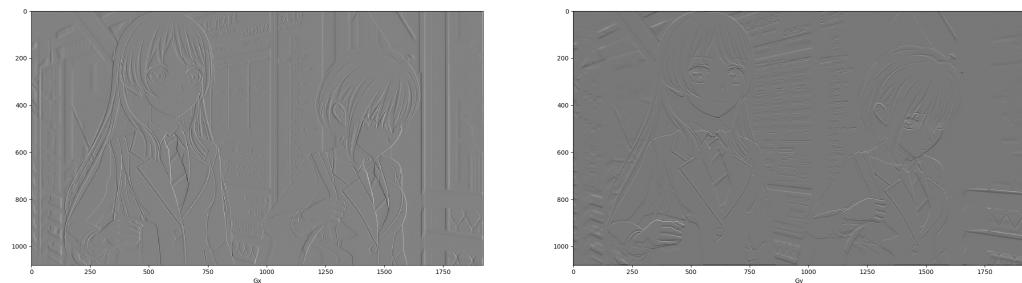


Image Segmentation

[Felzenszwalb's Algorithm](#) was proposed for segmenting an image into similar regions. Each pixel is a vertex and then gradually merged to create a region, and the connection between each pixel is a [minimum spanning tree \(MST\)](#).

- **How to Balance Difference between two Pixels Definitions:**
 - **Internal Difference:** $\text{Int}(C) = \max_{e \in (\text{MST}, E)} e$, which represents the edge with the greatest dissimilarity in MST.

- **Difference between two components:**

$\text{Diff}(C_1, C_2) = \min_{\{(v_i \in C_1) (v_j \in C_2) ((v_i, v_j) \in E)\}} \omega(v_i, v_j)$, which represents the dissimilarity of the edge that connects all the edges of the two regions, the dissimilarity of the edge with the least dissimilarity. The dissimilarity of the two regions where they are most similar.

The standard for merging two regions (C_i, C_j) is: $\text{Diff}(C_i, C_j) \leq \text{Min}(\text{Int}(C_i), \text{Int}(C_j))$ Only when $\text{Int}(C_i)$ and $\text{Int}(C_j)$ are able to stand the $\text{Diff}(C_i, C_j)$, they will be segmented into different regions. Otherwise, they are regarded as in the same region.

- **Procedures of the Algorithm** Given $G = (V, E)$, $|V| = n$ and $|E| = m$.

1. edges are sorted by dissimilarity (non-descending), labeled as e_1, e_2, \dots, e_m ,
2. choose e_i ,
3. determines the currently selected edges $e_i = (v_i, v_j)$ for merging if meets:
 - $\text{Id}(v_i) \neq \text{Id}(v_j)$
 - the degree of dissimilarity is not greater than the degree of dissimilarity within the two $\omega(i, j) \leq \text{Mint}(C_i, C_j)$, then step 4. Otherwise, straight to step 5.
4. update *thresholds* and class *designators*: class designators: $\text{Id}(v_i) \text{Id}(v_j) \rightarrow \text{Id}(v_i)$,
5. if $n \leq N$, select the next edge to go to step 3.

- **Example Code** Applying [skimage segmentation](#) to segment the example image. Set $k = 100$ and 500 to see how it controls merge-region size for showing.

The example image used for segmentation is:



```
import numpy as np
import scipy
import scipy.signal as sig
import skimage.segmentation
from matplotlib import pyplot as plt

img2 = scipy.misc.imread("iceland.jpg", mode="L")
```

```

segment_mask1 = skimage.segmentation.felzenszwalb(img2, scale=100)
segment_mask2 = skimage.segmentation.felzenszwalb(img2, scale=1000)

fig = plt.figure(figsize=(12, 5))
ax1 = fig.add_subplot(121)
ax2 = fig.add_subplot(122)
ax1.imshow(segment_mask1); ax1.set_xlabel("k=100")
ax2.imshow(segment_mask2); ax2.set_xlabel("k=500")
fig.suptitle("Felzenszwalb's efficient graph based image segmentation")
plt.tight_layout()
plt.show()

```

Segment results (k = 100 & k = 500):

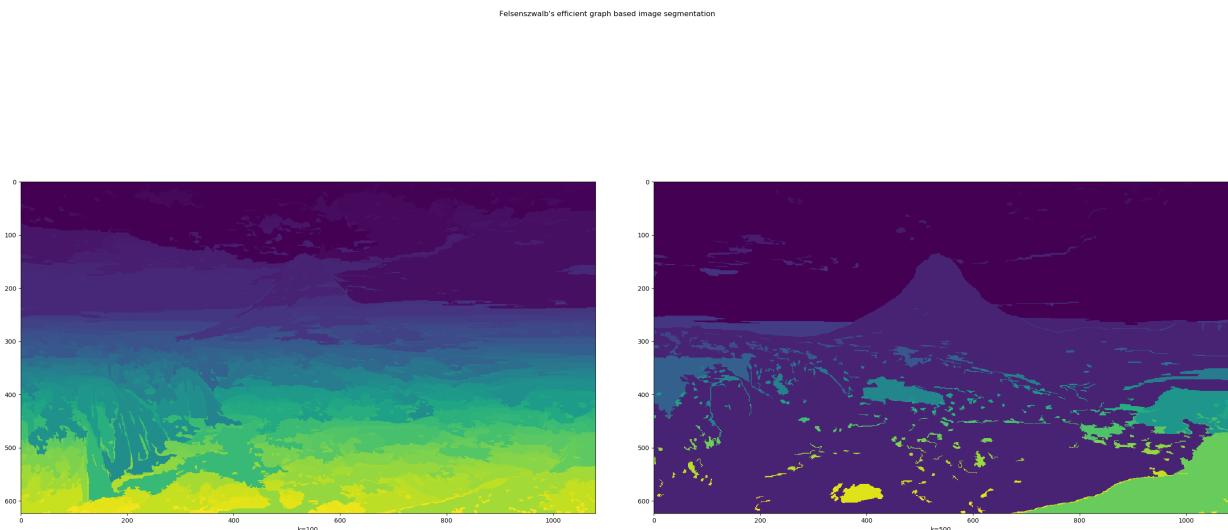


Image Classification

- **CNN for Image Classification Convolution operation:** As we learned from the course, in short, convolution applies element-wise multiplication for the vector/ matrix and then summation.
- **VGG** (Visual Geometry Group)
Using 3*3 convolution layer and 2*2 pooling layer. VGG has two structures, namely VGG16 and VGG19, and there is no essential difference between the two, but the network depth is different.
Why small size works better: each convolutional layer passes through an *activation function*. The activation function is a *nonlinear transformation*. The ability to be non-linear is stronger.
- **Example Code**
Here I use VGG16 to implement a simple classification for animals. The *npy file* and a *class file* for choosing results were downloaded from [here](#).
VGG16 contains 16 hidden layers (13 convolutional layers and 3 fully connected layers).
The code for test is from [here](#). I downloaded 3 images from google for test. Minor changed code for classification:

► Click ME to Show Code

```
import numpy as np
import tensorflow.compat.v1 as tf
tf.disable_v2_behavior()
from scipy.misc import imread, imresize, toimage
import matplotlib.pyplot as plt
import skimage
import skimage.io
import skimage.transform
from imageClass import class_names

VGG_MEAN = [103.939, 116.779, 123.68]

class VGG16(object):
    """
    The VGG16 model for image classification
    """

    def __init__(self, vgg16_npy_path=None, trainable=True):
        """
        :param vgg16_npy_path: string, vgg16_npz path
        :param trainable: bool, construct a trainable model if True
        """
        # The pretrained data
        if vgg16_npy_path is None:
            self._data_dict = None
        else:
            self._data_dict = np.load(vgg16_npy_path, encoding="latin1",
allow_pickle= True).item()
            self.trainable = trainable
        # Keep all trainable parameters
        self._var_dict = {}
        self.__bulid__()

    def __bulid__(self):
        """
        The inner method to build VGG16 model
        """
        # input and output
        self._x = tf.placeholder(tf.float32, shape=[None, 224, 224, 3])
        self._y = tf.placeholder(tf.int64, shape=[None, ])
        # Data preprocessing
        mean = tf.constant([103.939, 116.779, 123.68], dtype=tf.float32, shape=[1,
1, 1, 3])
        x = self._x - mean
        self._train_mode = tf.placeholder(tf.bool) # use training model is True,
otherwise test model
        # construct model
        conv1_1 = self._conv_layer(x, 3, 64, "conv1_1")
        conv1_2 = self._conv_layer(conv1_1, 64, 64, "conv1_2")
```

```
pool1 = self._max_pool(conv1_2, "pool1")

conv2_1 = self._conv_layer(pool1, 64, 128, "conv2_1")
conv2_2 = self._conv_layer(conv2_1, 128, 128, "conv2_2")
pool2 = self._max_pool(conv2_2, "pool2")

conv3_1 = self._conv_layer(pool2, 128, 256, "conv3_1")
conv3_2 = self._conv_layer(conv3_1, 256, 256, "conv3_2")
conv3_3 = self._conv_layer(conv3_2, 256, 256, "conv3_3")
pool3 = self._max_pool(conv3_3, "pool3")

conv4_1 = self._conv_layer(pool3, 256, 512, "conv4_1")
conv4_2 = self._conv_layer(conv4_1, 512, 512, "conv4_2")
conv4_3 = self._conv_layer(conv4_2, 512, 512, "conv4_3")
pool4 = self._max_pool(conv4_3, "pool4")

conv5_1 = self._conv_layer(pool4, 512, 512, "conv5_1")
conv5_2 = self._conv_layer(conv5_1, 512, 512, "conv5_2")
conv5_3 = self._conv_layer(conv5_2, 512, 512, "conv5_3")
pool5 = self._max_pool(conv5_3, "pool5")

# n_in = ((224 / (2**5)) ** 2) * 512
fc6 = self._fc_layer(pool5, 25088, 4096, "fc6", act=tf.nn.relu,
reshaped=False)
    # Use train_mode to control
    fc6 = tf.cond(self._train_mode, lambda: tf.nn.dropout(fc6, 0.5), lambda:
fc6)
    fc7 = self._fc_layer(fc6, 4096, 4096, "fc7", act=tf.nn.relu)
    fc7 = tf.cond(self._train_mode, lambda: tf.nn.dropout(fc7, 0.5), lambda:
fc7)
    fc8 = self._fc_layer(fc7, 4096, 1000, "fc8", act=tf.identity)

    self._prob = tf.nn.softmax(fc8, name="prob")

    if self.trainable:
        self._cost =
tf.reduce_mean(tf.nn.sparse_softmax_cross_entropy_with_logits(fc8, self._y))
        correct_pred = tf.equal(self._y, tf.argmax(self._prob, 1))
        self._accuracy = tf.reduce_mean(tf.cast(correct_pred, tf.float32))
    else:
        self._cost = None
        self._accuracy = None

def _conv_layer(self, inpt, in_channels, out_channels, name):
    """
    Create conv layer
    """
    with tf.variable_scope(name):
        filters, biases = self._get_conv_var(3, in_channels, out_channels,
name)
        conv_output = tf.nn.conv2d(inpt, filters, strides=[1, 1, 1, 1],
padding="SAME")
        conv_output = tf.nn.bias_add(conv_output, biases)
        conv_output = tf.nn.relu(conv_output)
```

```
    return conv_output

def _fc_layer(self, inpt, n_in, n_out, name, act=tf.nn.relu, reshaped=True):
    """Create fully connected layer"""
    if not reshaped:
        inpt = tf.reshape(inpt, shape=[-1, n_in])
    with tf.variable_scope(name):
        weights, biases = self._get_fc_var(n_in, n_out, name)
        output = tf.matmul(inpt, weights) + biases
    return act(output)

def _avg_pool(self, inpt, name):
    return tf.nn.avg_pool(inpt, ksize=[1, 2, 2, 1], strides=[1, 2, 2, 1],
padding="SAME",
                           name=name)

def _max_pool(self, inpt, name):
    return tf.nn.max_pool(inpt, ksize=[1, 2, 2, 1], strides=[1, 2, 2, 1],
padding="SAME",
                           name=name)

def _get_fc_var(self, n_in, n_out, name):
    """Get the weights and biases of fully connected layer"""
    if self.trainable:
        init_weights = tf.truncated_normal([n_in, n_out], 0.0, 0.001)
        init_biases = tf.truncated_normal([n_out, ], 0.0, 0.001)
    else:
        init_weights = None
        init_biases = None
    weights = self._get_var(init_weights, name, 0, name + "_weights")
    biases = self._get_var(init_biases, name, 1, name + "_biases")
    return weights, biases

def _get_conv_var(self, filter_size, in_channels, out_channels, name):
    """
    Get the filter and bias of conv layer
    """
    if self.trainable:
        initial_value_filter = tf.truncated_normal([filter_size, filter_size,
in_channels, out_channels], 0.0,
                                              0.001)
        initial_value_bias = tf.truncated_normal([out_channels, ], 0.0, 0.001)
    else:
        initial_value_filter = None
        initial_value_bias = None
    filters = self._get_var(initial_value_filter, name, 0, name + "_filters")
    biases = self._get_var(initial_value_bias, name, 1, name + "_biases")
    return filters, biases

def _get_var(self, initial_value, name, idx, var_name):
    """
    Use this method to construct variable parameters
    """
    if self._data_dict is not None:
```

```
        value = self._data_dict[name][idx]
    else:
        value = initial_value

    if self.trainable:
        var = tf.Variable(value, dtype=tf.float32, name=var_name)
    else:
        var = tf.constant(value, dtype=tf.float32, name="var_name")
    # Save
    self._var_dict[(name, idx)] = var
    return var

def get_train_op(self, lr=0.01):
    if not self.trainable:
        return
    return tf.train.GradientDescentOptimizer(lr).minimize(self.cost,
var_list=list(self._var_dict.values()))

@property
def input(self):
    return self._x

@property
def target(self):
    return self._y

@property
def train_mode(self):
    return self._train_mode

@property
def accuracy(self):
    return self._accuracy

@property
def cost(self):
    return self._cost

@property
def prob(self):
    return self._prob

# returns image of shape [224, 224, 3]
# [height, width, depth]
def load_image(path):
    # load image
    img = skimage.io.imread(path)
    img = img / 255.0
    # assert (0 <= img).all() and (img <= 1.0).all()
    # print "Original Image Shape: ", img.shape
    # we crop image from center
    short_edge = min(img.shape[:2])
```

```
yy = int((img.shape[0] - short_edge) / 2)
xx = int((img.shape[1] - short_edge) / 2)
crop_img = img[yy: yy + short_edge, xx: xx + short_edge]
# resize to 224, 224
resized_img = skimage.transform.resize(crop_img, (224, 224))
return resized_img

def test_not_trainable_vgg16():
    path = "D:/PyCharm Community Edition 2024.1.3/TechBlog"
    img1 = load_image(path + "/puppy.jpg") * 255.0
    batch1 = img1.reshape((1, 224, 224, 3))

    tf.compat.v1.disable_eager_execution()
    with tf.Graph().as_default(), tf.compat.v1.Session() as sess:
        vgg = VGG16(path + "/vgg16.npy", trainable=False)
        probs = sess.run(vgg.prob, feed_dict={vgg.input: batch1, vgg.train_mode:
False})
        for i, prob in enumerate([probs[0]]):
            preds = (np.argsort(prob)[::-1])[0:5]
            print("The" + str(i + 1) + " image:")
            for p in preds:
                print("\t", p, class_names[p], prob[p])

if __name__ == "__main__":
    path = "D:/PyCharm Community Edition 2024.1.3/TechBlog"
    img1 = load_image(path + "/puppy.jpg") * 255.0
    batch1 = img1.reshape((1, 224, 224, 3))
    x = np.concatenate((batch1), 0)
    y = np.array([292, 611], dtype=np.int64)
    with tf.Graph().as_default():
        with tf.Session() as sess:
            vgg = VGG16(path + "/vgg16.npy", trainable=True)
            sess.run(tf.global_variables_initializer())

            train_op = vgg.get_train_op(lr=0.0001)
            _, cost = sess.run([train_op, vgg.cost], feed_dict={vgg.input: x,
                                                               vgg.target: y,
                                                               vgg.train_mode: True})
            accuracy = sess.run(vgg.accuracy, feed_dict={vgg.input: x,
                                                          vgg.target: y,
                                                          vgg.train_mode: False})
            print(cost, accuracy)
```

Example images for VGG16:

1. Puppy



```
✓ Tests passed: 1 of 1 test – 16 sec 501 ms
```

```
collecting ... collected 1 item
```

```
VGG_detection.py::test_not_trainable_vgg16 PASSED
  152 Japanese spaniel 0.5822583
  156 Blenheim spaniel 0.082835056
  157 papillon 0.061812423
  217 English springer, English springer spaniel 0.031165326
  212 English setter 0.026903406
```

```
[100%] The1 image:
```

The results generated by VGG16 for the puppy was a "**Japanese spaniel**".

2. Cat



```
✓ Tests passed: 1 of 1 test – 38 sec 850 ms
```

```
collecting ... collected 1 item
```

```
VGG_detection.py::test_not_trainable_vgg16 PASSED
  285 Egyptian cat 0.7464976
  281 tabby, tabby cat 0.15160683
  282 tiger cat 0.07601193
  287 lynx, catamount 0.0030101372
  918 crossword puzzle, crossword 0.0028630001
```

```
[100%] The1 image:
```

The results generated by VGG16 for this cat was a "**Egyptian cat**".

3. Saber



```
collecting ... collected 1 item
```

```
VGG_detection.py::test_not_trainable_vgg16 PASSED
    461 breastplate, aegis, egis 0.26866797
    524 cuirass 0.2152829
    601 hoopskirt, crinoline 0.11815772
    689 overskirt 0.056859735
    777 scabbard 0.05625022
```

```
[100%]The1 image:
```

Sadly, it only implements object detection known in the *class file* to the image instead of recognition of Saber. To make it successful, dataset for her needs to be collected for training.

In the next Blog, I intend to apply YOLO for image classification, from training dataset to realize the image recognition. Hopefully, Saber will be recognized :).

Reference

[1] [Gradient Vector](#)

[2] Pedro F. Felzenszwalb, and Daniel P. Huttenlocher. "Efficient graph-based image segmentation." *Intl. journal of computer vision* 59.2 (2004): 167-181.[article](#)

[3] 图像分割—基于图的图像分割 [blog address](#)

[4] Simonyan, K. (2014). Very deep convolutional networks for large-scale image recognition. *arXiv preprint arXiv:1409.1556*.

[5] [VGG in TensorFlow](#)