

```
1  #include "stdio.h"
2  #include "reg51.h"
3  int main()
4  {
5      volatile int a[10]={0,1,2,3,4,5,6,7,8,9};
6      volatile char b[4]={'a','b','c','d'};
7      volatile char c[40]={"hebin hello"};
8      return 0;
9  }
```