## F:\stc\_class\example\_pointer\main.c

```
1  int main()
2  {
3    int a=50, *p1;
4    float b=45.13,*p2;
5    char c=40,*p3;
6    p1=&a;
7    p2=&b;
8    p3=&c;
9    return 0;
10 }
```