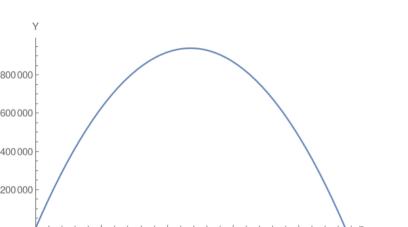
4. (A) To compute the MIN/MAX, first calculate the vertex: $vertex = \frac{-160}{2\frac{(-12)}{4r^2}} = 11760$



since the height Y of the projectile is modeled by a Parabola function.