Quadratic function: is a function that can be written in the form:

Since a>0 ,we know that the z-coordinate of the vertex is a minimum. However,to find the z-coordinate of our vertex we first need to find the u-coordinate of the vertex by using u=-b-2-2 | Now that we have the u-coordinate, we can find the z-coordinate

we have z (u) = 3 u² - 2 u - 16. note: 3 u² - 2 u - 16 is in uz-plane

of the vertex by finding $z(\frac{1}{2}) = 3(\frac{1}{2})^2 - 2(\frac{1}{2}) - 16 = \frac{1}{2} - \frac{2}{2} - 16 = -\frac{49}{2}$ Minimum = $-\frac{49}{2}$

Here, we know that a=3, b=-2, c=-16

Salution z(u)=au²+bu+c where a, b, and c are real numbers and a+0