

## Round 2: Lieutenants Exchange Information

In the second round, each lieutenant shares with all other lieutenants what they received from the commander in Round 1.

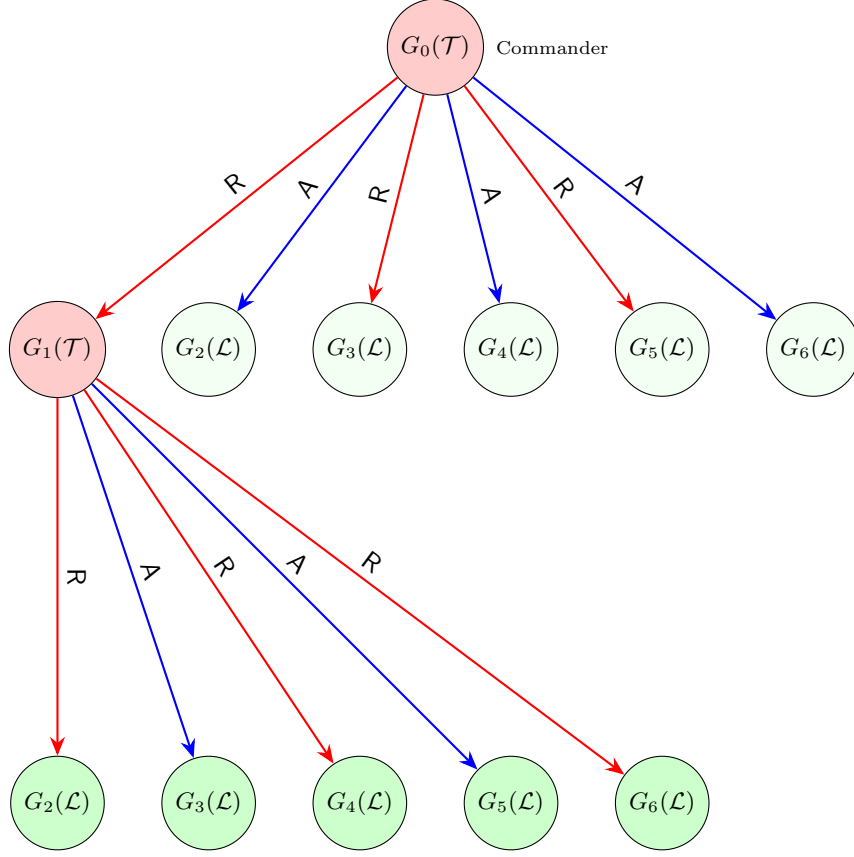


Figure 1: Round 2: Lieutenants exchange what they received from the commander. Traitor  $G_1$  sends conflicting messages.

Sender	Receiver				
	$G_2$	$G_3$	$G_4$	$G_5$	$G_6$
	$G_2$	<b>R</b>	<b>R</b>	<b>R</b>	<b>R</b>
	$G_3$	<b>A</b>	<b>A</b>	<b>A</b>	<b>A</b>
	$G_4$	<b>R</b>	<b>R</b>	<b>R</b>	<b>R</b>
	$G_5$	<b>A</b>	<b>A</b>	<b>A</b>	<b>A</b>
	$G_6$	<b>R</b>	<b>R</b>	<b>R</b>	<b>R</b>
Majority		<b>R</b>	<b>R</b>	<b>R</b>	<b>R</b>

**Legend:** Rows (left) are senders, columns (top) are receivers. Each cell shows the message the sender tells the receiver that it received from  $G_1$ . Yellow diagonal: sender's own message from  $G_1$ . Blue = Attack (A), Red = Retreat (R).

$G_1(\mathcal{T})$	$G_2(\mathcal{L})$	$G_3(\mathcal{L})$	$G_4(\mathcal{L})$	$G_5(\mathcal{L})$	$G_6(\mathcal{L})$
R	R	R	R	R	R
	A				
		R			
			A		
				R	
					A

After Round 2, each loyal lieutenant can determine the consensus by taking a majority vote of all reported values. Despite the conflicting information from the traitors, all loyal lieutenants reach the same conclusion: Retreat (R).