CS 39: Theory of Computation

Winter '23

PSET 4 — 02/06/2023

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Credit Statement

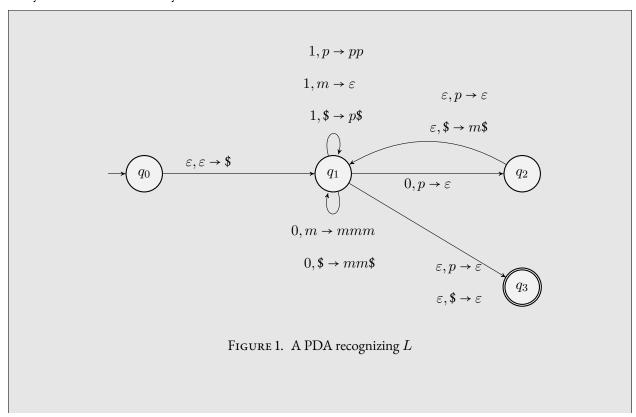
I discussed ideas for this homework assignment with Paul Shin.

I also referred to the following books:

- (a) Introduction to the Theory of Computation by Michael Sipser.
- (b) A Mathematical Introduction to Logic by Herbert Enderton.

Problem 1.

Draw a PDA that recognizes the language $L = \{x \in \{0,1\}^* : N_1(x) \ge 2N_0(x)\}$. Give a high-level proof that your PDA works correctly.



High-Level Idea and Proof of Correctness

We use have stack variables: p, m, and \$. Using these, we track the value of $N_1(x) - 2N_0(x)$ as we read the string. A p corresponds to a '+1', an m corresponds to a '-1', and \$ corresponds to a 0. This is how the PDA works:

- First, we enforce that no stack state can contain both p's and m's at the same time. We do this by only starting to push p's (or m's in the alternate case) if the symbol at the top of the stack is \$, symbolizing a 0.
- We start by pushing a \$ onto the stack, signifying a state of 0.
- Whenever we read a 0, we decrease the stack state by 2. This takes three forms:
 - We can remove two p's from the stack.
 - If we only have a single p at the top of the tack, we remove it and push a single m.
 - If we have an m or the zero marker (\$) at the top of the stack, we return it and push two more m's.
- Whenever we read a 1, we increase the stack state by 1. We do this by:
 - If we have a p or a \$ at the top of the stack, return it and push another p.
 - If we have an m at the top of the stack, remove it.
- Consequently, when we reach the end of the string:
 - If we have a \$ at the top of the stack, that means we have encountered *exactly* twice as many 1's as 0's, so we accept the string.
 - If we have a p at the top of the stack, that means the number of 0's we have encountered is more
 than twice the number of 1's we have encountered, so we accept the string.
 - Otherwise, the number of 1's was less than twice the number 0's in the string, so we do not generate
 a transition to the accepting state.

Problem 2.

In class, we wrote a formal construction of a PDA that proves that context-free languages are closed under union. Give similar constructions for PDAs to prove closure under:

(a) concatenation.

Let L_1 and L_2 be context-free languages. Take $M_1 = (Q_1, \Sigma_1, \Gamma_1, \delta_1, q_{01}, F_1)$ to be a PDA that recognizes L_1 and $M_2 = (Q_2, \Sigma_2, \Gamma_2, \delta_2, q_{02}, F_2)$ to be a PDA that recognizes L_2 .

Construct a new PDA $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ as follows:

- $Q = Q_1 \cup Q_2$ (after enforcing that $Q_1 \cap Q_2 = \emptyset$)
- $\Sigma = \Sigma_1 \cup \Sigma_2$ (we don't particularly care about equality of Σ_1 and Σ_2)
- $\Gamma = \Gamma_1 \cup \Gamma_2$ (we don't particularly care about equality of Γ_1 and Γ_2)
- $q_0 = q_{01}$
- $F = F_2$
- δ is defined as follows:

$$\delta(q, a, \gamma) = \begin{cases} \delta_1(q, a, \gamma) \cup \{q_{02}, \emptyset\} & \text{if } q \in F_1 \text{ and } a = \gamma = \varepsilon. \\ \delta_1(q, a, \gamma) & \text{if } q \in Q_1. \\ \delta_2(q, a, \gamma) & \text{if } q \in Q_2. \end{cases}$$

Claim 2.1. M recognizes $L_1 \cup L_2$.

Proof. Note that the starting state of M is q_{01} , while the accepting states of M are in F_2 . The only transition that takes M from a state formerly in Q_1 to a state formerly in Q_2 is when (1) we are at a state $q \in F_1$ (an accepting state of M_1), (2) we read no input (epsilon transition), and (3) we clear the stack.

Since M_1 recognizes L_1 , we know that the computational path of M_1 on all strings in L_1 ends in an accepting state $q_{f1} \in F_1$. Likewise, since M_2 recognizes L_2 , we know that the computational path of M_2 on all strings in L_2 ends in an accepting state $q_{f2} \in F_2$.

• Completeness: If a string s is in L_1L_2 , then we can write it as s=xy for some $x \in L_1$ and $y \in L_2$. Then, the computational path of M on x mimics that of M_1 (since it starts at q_{01} and we use δ_1 for all states $q \in Q_1$). Therefore, M has a computational path on x that ends in an accepting state $q_{f1} \in F_1$. Then, M takes the epsilon transition to q_{02} . In processing y, M starts at q_{02} and uses δ_2 for all states $q \in Q_2$, so it has some computational path from q_{02} to $q_{f2} \in F_2$. Putting these two paths together and the middle epsilon transition, we get a computational path of M from q_{01} to $q_{f2} \in F_2$, which is an accepting state of M. Therefore, M accepts the string.

- Soundness: Let s be a string accepted by M. Then there must exist some computational path p_1 of M on s, taking M from q_{01} to a state in F_1 , followed by the epsilon transition to q_{02} , and some computational path p_2 of M from q_{02} to a state in F_2 . By definition of M, p_1 corresponds to an accepting computational path of M_1 and p_2 corresponds to an accepting computational path of M_2 , Meaning that M_1 accepts some prefix x of s and M_2 accepts some suffix y of s, and x and y form the entire string s, so $s = xy, x \in L_1, y \in L_2$. Therefore, any such s accepted by s is in s in
- (b) Kleene star.

Let L be a context-free language. Take $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ to be a PDA that recognizes L.

Construct a new PDA $M_2 = (Q \cup q_{start}, \Sigma, \Gamma, \delta_2, q_0, F \cup q_{start})$ where:

- $q_{start} \notin Q$
- δ_2 is defined as follows:

$$\delta_2(q, a, \gamma) = \begin{cases} \delta(q, a, \gamma) \cup \{(q_0, \emptyset)\} & \text{if } q \in F \text{ and } a = \gamma = \varepsilon. \\ \{(q_0, \emptyset)\} & \text{if } q = q_{start} \text{ and } a = \gamma = \varepsilon. \end{cases}$$

$$\delta(q, a, \gamma) \qquad \text{otherwise.}$$

Claim 2.2. M_2 recognizes L^* .

Proof. Note that:

Completeness: If a string s is in L^* , then, either:

- (i) $s = \varepsilon$. Since q_{start} is an accepting state of M_2 , M_2 accepts s.
- (ii) $s = x_1 x_2 \cdots x_n$, with all $x_i \in L$. Then, for each x_i , there exists some computational path that takes M_2 from (q_0, \varnothing) to some (q_f, Γ_0) where $q_f \in F$ and $\Gamma_0 \in \Gamma^*$. Since (q_0, \varnothing) is in the set of possible next states for epsilon transitions on all accepting states (as defined in case 1 of δ_2), we have a connecting path from any such (q_f, Γ_0) to (q_0, \varnothing) between any x_i and x_{i+1} . Therefore, M_2 has some computational path that:
 - (i) starts at (q_{start}, \emptyset) ,
 - (ii) Advances to some accepting state (q_f, Γ_0) after reading x_1 ,
 - (iii) Takes an ε -transition back to to (q_0, \emptyset) ,
 - (iv) Advances to some accepting state (q_{f2}, Γ_1) after reading x_2 ,

- (v) Takes an ε -transition back to to (q_0, \emptyset) again,
- (vi) Repeats the process for x_3, \ldots, x_n , and
- (vii) Is in some accepting state after finishing reading x_n (but not taking the ε -transition back to (q_0, \emptyset)).

Therefore, M_2 has a computational that accepts s, so M_2 accepts s.

Soundness: If s is accepted by M_2 , then, either:

- (i) $s = \varepsilon$, since q_{start} is an accepting state. Since $\varepsilon \in L^*$ for any language, then s is a valid string in L^* .
- (ii) Otherwise, we claim that $s = x_1 x_2 \cdots x_n$, with all $x_i \in L$.

 M_2 mimics the transitions of M, only adding a new start state and ε -transitions from accepting states to the old start state. Therefore, if s is accepted by M_2 , then a suffix x_1 of s (which might be the whole string) takes M_2 from (q_0,\varnothing) to some accepting state (q_f,Γ_0) where $q_f\in F$. If the suffix is NOT the whole string, write the whole string s as $s=px_1$, then if we erase the suffix x_1 then the prefix p must also end up in some accepting state of M_2 . Continuing in the same way, we can extract a suffix x_2 of p, and so on up to some x_n where we remain with the empty string. Therefore, we can write $s=x_nx_{n-1}\cdots x_1$ where all $x_i\in L$. But this is exactly identical to writing $s=x_1x_2\cdots x_n$ required for s to be in s, only that the numbering of s is reversed. Therefore, any such accepted string s must be in s.

Problem 3.

Give an alternate proof, using CFGs alone (no PDAs), to prove that context-free grammars are closed under:

(a) union.

Let $G_1 = (V_1, \Sigma_1, R_1, S_1)$ and $G_2 = (V_2, \Sigma_2, R_2, S_2)$ such that G_1 and G_2 generate L_1 and L_2 , respectively. Define $G = (V, \Sigma, R, S)$ as follows:

- $V = V_1 \cup V_2 \cup \{S\}$, where $S \notin V_1 \cup V_2$ and $V_1 \cap V_2 = \emptyset$.
- $\bullet \ \Sigma = \Sigma_1 \cup \Sigma_2$
- $R = R_1 \cup R_2 \cup \{(S, S_1), (S, S_2)\}$

Claim 3.1. G generates $L_1 \cup L_2$.

Proof. We show that G is a CFG that generates $L_1 \cup L_2$.

- (i) **Completeness:** Let w be a string in $L_1 \cup L_2$. This means that, either:
 - $w \in L_1$, so there exists some derivation $S_1 \Rightarrow^* w$ from G_1 , or
 - $w \in L_2$, so there exists some derivation $S_2 \Rightarrow^* w$ from G_2 .

Note that G is defined such that $V_1 \subset V$ and $V_2 \subset V$. Likewise, $R_1 \subset R$ and $R_2 \subset R$. Therefore, any such derivation can be deduced in G starting from the relevant symbol, of either S_1 or S_2 . However, the start symbol in G is S, so a derivation $S \Rightarrow^* S_1$ or $S \Rightarrow^* S_2$ is needed to be able to derive strings from L_1 or L_2 respectively. Since the definition of G adds two new rules, (S, S_1) and (S, S_2) , the derivation $S \Rightarrow^* S_1$ and $S \Rightarrow^* S_2$ are possible. So any string that can be generated by G_1 can also be generated by G, and any string that can be generated by G_2 can also be generated by G, meaning G can generate any string in $L_1 \cup L_2$.

(ii) **Soundness:** If a string is generated by G, we claim that it is in $L_1 \cup L_2$. Note that G has a single start symbol, S, and the only rules including S are (S, S_1) and (S, S_2) . This means from S we can only derive either S_1 or S_2 , but not both, and not any other symbol. Since $S_1 \in V_1$ and $S_2 \in V_2$ and we defined V_1 and V_2 to be disjoint, the only strings that can be generated from S_1 must be in L_1 (using the rules in R_1) and the only strings that can be generated from S_2 must be in L_2 (using the rules in R_2). Therefore, any string that can be generated by G must be either in G0 generates is in G1 or in G2.

(b) concatenation.

Let $G_1 = (V_1, \Sigma_1, R_1, S_1)$ and $G_2 = (V_2, \Sigma_2, R_2, S_2)$ such that G_1 and G_2 generate L_1 and L_2 , respectively. Define $G = (V, \Sigma, R, S)$ as follows:

- $V = V_1 \cup V_2 \cup \{S\}$, where $S \notin V_1 \cup V_2$ and $V_1 \cap V_2 = \emptyset$.
- $\Sigma = \Sigma_1 \cup \Sigma_2$
- $R = R_1 \cup R_2 \cup \{(S, S_1 S_2)\}$

Claim 3.2. G generates L_1L_2 .

Proof. We show that G is a CFG that generates L_1L_2 .

- (i) Completeness: Let w be a string in L_1L_2 . This means that, for some $u \in L_1$ and $v \in L_2$, w = uv. Therefore, there exists some derivation $S_1 \Rightarrow^* u$ in G_1 and some derivation $S_2 \Rightarrow^* v$ from G_2 . Since $V_1 \subset V$, $V_2 \subset V$, $R_1 \subset R$, and $R_2 \subset R$, these derivations are also possible in G starting from the relevant symbol, of either S_1 or S_2 . But the start symbol in G is S, so a derivation $S \Rightarrow^* S_1S_2$ is needed to be able to derive strings from L_1L_2 . The definition of G adds this rule, (S, S_1S_2) , so the derivation $S \Rightarrow^* S_1S_2$ is possible. Therefore, any string in L_1L_2 can be generated by G.
- (ii) **Soundness:** If a string is generated by G, we claim that it is in L_1L_2 . G has a single start symbol, S, and the only rule from S is (S, S_1S_2) . This means from S we can only derive S_1S_2 . Since $S_1 \in V_1$ and $S_2 \in V_2$ and we defined V_1 and V_2 to be disjoint, the only strings that can be generated from S_1 must be in L_1 (using the rules in R_1) and the only strings that can be generated from S_2 must be in L_2 (using the rules in R_2). Therefore, any string that can be generated by G must be the concatenation of a string in L_1 and a string in L_2 , so any string G generates is in L_1L_2 .

(c) Kleene star.

Let $G_1 = (V_1, \Sigma_1, R_1, S_1)$ be a CFG that generates L. Define $G = (V, \Sigma, R, S)$ as follows:

- $V = V_1 \cup \{S\}$, where $S \notin V_1$.
- $\Sigma = \Sigma_1$
- $R = R_1 \cup \{(S, S_1S), (S, \varepsilon)\}$

Claim 3.3. G generates L^* .

Proof. We show that G is a CFG that generates L^* .

- (i) **Completeness:** Let w be a string in L^* . There are two possible scenarios:
 - (i) $w = \varepsilon$: Since we have the rule $S \Rightarrow \varepsilon$, G can generate ε .
 - (ii) $w = w_1, \ldots, w_n$ with all $w_i \in L$. This means that there exists some derivation $S_1 \Rightarrow^* w_1$ in $G_1, S_1 \Rightarrow^* w_2$ in G_1, \ldots , and $S_1 \Rightarrow^* w_n$ in G_1 . Since $V_1 \subset V$ and $R_1 \subset R$, each one of these derivations is also possible in G starting from the relevant symbol, S_1 . To derive their concatenations starting from S, we need a rule that can recursively derive S_1 multiple ties from S. We define this rule in the definition of G as (S, S_1S) , allowing G to derive $S_1S_1S_1 \ldots S_1S$ from S, then eventually replace the S with ε and derive each w_i from the corresponding S_1 .
- (ii) **Soundness:** If a string is generated by G, we claim that it is in L^* . G has a single start symbol, S, which yields either ε or S_1S . the first case generates ε , which is in L^* . In the second case, repeated expansion of S in the expression yields $S_1S_1S_1\ldots S_1S$. Each S_1 eventually yields a string in L, and the final S yields ε . Therefore, any string that can be generated by G must either be the empty string or a concatenation of strings from L meaning it is in L^* .

Problem 4.

A string $x \in \Sigma^*$ is called a *square* if $x = w^2$ for some $w \in \Sigma^*$. Let $L_{sq} = \{w^2 : w \in \{0,1\}^*\}$. Consider its complement:

$$\overline{L}_{sq} = \left\{ x \in \left\{0,1\right\}^* : x \text{ is not of the form } w^2 \text{ for any } w \in \left\{0,1\right\}^* \right\}.$$

(a) Prove that every even-length string is in \overline{L}_{sq} can be decomposed as x = uv where the middle symbol of u differs from the middle symbol of v.

Let x=uv be a string in \overline{L}_{sq} such that |u|=|v|. Suppose the string x has length 2n, such that $x=u_1u_2\cdots u_nv_1v_2\cdots v_n$. Since $u\neq v$ (by definition of \overline{L}_{sq}), it must be the case that $u_i\neq v_i$ for some $1\leq i\leq n$ (maybe multiple values of i, but we only care about one).

Suppose k is the smallest such i with $u_k \neq v_k$.

- (i) If $k \leq \frac{n}{2}$, take $s_1 = u_1, u_2, \ldots, u_{2k-1}, \ldots, u_n$ and $s_2 = v_1, v_2, \ldots, v_{2k-1}, \ldots, v_n$. Then $|s_1| = 2k-1$ meaning the middle symbol of s_1 is u_k . Likewise, $|s_2| = n + n (2k-1) = 2n 2k + 1$, meaning the middle element is at position n-k. Since s_1 starts at 2k, the middle element is at position 2k+n-k=n+k. This is the element corresponding to v_k and $u_k \neq v_k$ so the two strings s_1 and s_2 have differing middle symbols.
- (ii) If $k > \frac{n}{2}$, proceed as above but counting up to the corresponding element in v from the end of the string.
- (b) Using this property, design a context-free grammar that generates \overline{L}_{sa} .

Derivations

$$S \Rightarrow AB \mid BA \mid X$$

$$A \Rightarrow 0A0 \mid 0A1 \mid 1A0 \mid 1A1 \mid 0$$

$$B \Rightarrow 0B0 \mid 0B1 \mid 1B0 \mid 1B1 \mid 1$$

$$X \Rightarrow 0X0 \mid 0X1 \mid 1X0 \mid 1X1 \mid 0 \mid 1$$

CFG

$$G = (V, \Sigma, R, S) \quad \text{where:}$$

$$V = \{S, A, B, X\}$$

$$\Sigma = \{0, 1\}$$

$$R = R_S \cup R_A \cup R_B \cup R_X$$

$$R_S = \{(S, AB), (S, BA), (S, X)\}$$

$$R_A = \{(A, 0A0), (A, 0A1), (A, 1A0), (A, 1A1), (A, 0)\}$$

$$R_B = \{(B, 0B0), (B, 0B1), (B, 1B0), (B, 1B1), (B, 1)\}$$

$$R_X = \{(X, 0X0), (X, 0X1), (X, 1X0), (X, 1X1), (X, 0), (X, 1)\}$$

Idea Behind CFG

First, note that odd-length strings cannot be squares, so they are all in \overline{L}_{sq} . To generate these, we add rules to generate strings of odd length, without restriction to the middle symbol (as defined in R_X).

To handle strings of even length that are not squares, we use the property that they must be decomposable into two odd-sized strings with differing middle symbols. We add the rules $S \Rightarrow AB \mid BA$ to generate such strings, where A generates odd-length strings with a 0 as a middle symbol while B generates odd-length strings with a 1 as a middle symbol.

Problem 5.

Let Σ be an alphabet, $L \subseteq \Sigma^*$, and $\# \notin \Sigma$. Define the language

Intersperse
$$(\#, L) := \{a_1 \# a_2 \# \dots \# a_n\}$$
, each $a_i \in \Sigma$ and $a_1 a_2 \dots a_n \in L$.

Let $M_1 = (Q, \Sigma, \Gamma, \delta, q_0, F)$ be a PDA that recognizes L. Formally describe a PDA that recognizes Intersperse (#, L). Also give a high-level proof that your PDA works correctly.

Let M_2 = $\left(\bigcup_{q \in Q} \left\{q, q_\#, q_\varepsilon\right\}, \Sigma \cup \left\{\#\right\}, \Gamma, \delta_2, q_0, F_2\right)$ be a PDA such that:

- $\bullet \ F_2 = \left\{q_\varepsilon : q \in F\right\} \cup \left\{q_\# : q \in F\right\}$
- δ_2 is defined as follows:

$$\delta_{2}(q, \varepsilon, \gamma) = \delta(q, a, \gamma)_{\varepsilon}$$

$$\delta_{2}(q, x, \gamma) = \delta(q, a, \gamma)_{\#} \text{ if } x \in \Sigma$$

$$\delta_{2}(q_{\#}, \#, \varepsilon) = q$$

$$\delta_{2}(q_{\varepsilon}, \varepsilon, \varepsilon) = q$$

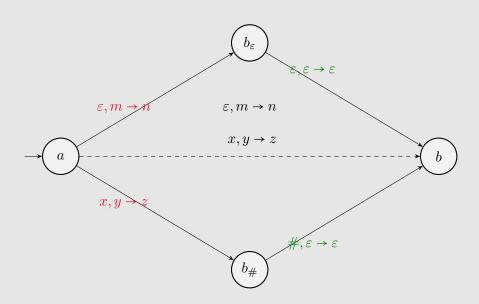


FIGURE 2. Modification of Transitions to Require # between any two non-epsilon Symbols.

Claim 5.1. M_2 recognizes Intersperse (#, L).

Proof. In contrast to M_1 , M_2 makes the following modifications:

- (i) Any transition that takes the PDA from a state *a* to a state *b*, now does one of the following:
 - Takes the PDA from a to b_{ε} if the transition reads an epsilon input. From b_{ε} , the PDA can choose to take a transition to b without reading any input or interfering with the stack, so b is still reachable.
 - Takes the PDA from a to $b_{\#}$ if the transition reads a non-epsilon input. From $b_{\#}$, the only transition forward reads a # symbol but does not interfere with the stack, thus ensuring that b is still reachable only if a # symbol exists between the consecutive letters in the input string.
- (ii) For all accepting states $f \in F_1$, we define the states $f_\#$ and f_ε to be accepting states in M_2 , and make f non-accepting in M_2 . This ensures that:
 - If $a_1 a_2 \dots a_n$ is accepted in M_1 , then $a_1 \# a_2 \# \dots \# a_n$ is accepted in M_2 .
 - We do not accept strings ending with a # symbol, e.g. $a_1\#a_2\#\ldots\#a_n\#$, since the state f itself is non-accepting.

Problem 6.

Consider the following CFG:

$$S \rightarrow 1S00 \mid 00S1 \mid SS \mid 0S1S0 \mid \varepsilon$$

(a) Give a simple description of the language it generates using set-builder notation.

$$L = \left\{ x \in \{0, 1\}^* : N_1(x) = 2N_0(x) \right\}$$

(b) Now for the hard and fun part: prove the correctness of your answer.