

PSET 4 — 02/06/2023

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Credit Statement

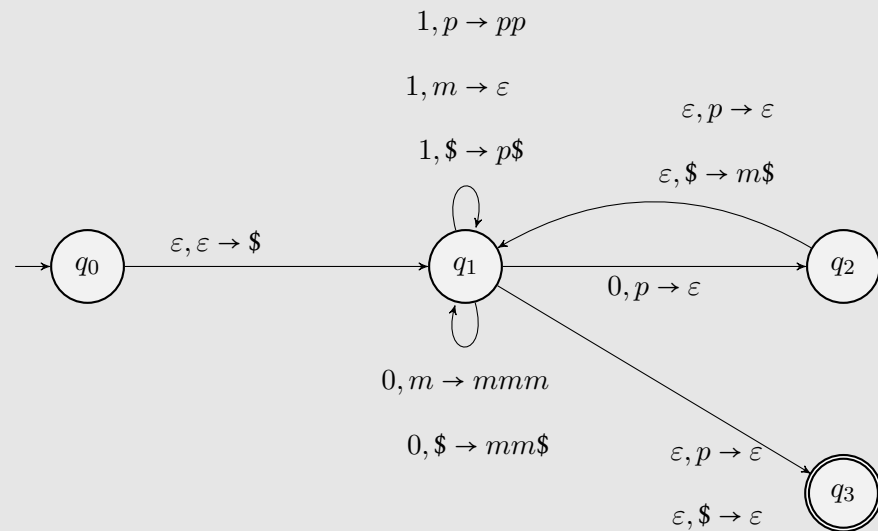
I discussed ideas for this homework assignment with Paul Shin.

I also referred to the following books:

- (a) **Introduction to the Theory of Computation** by **Michael Sipser**.
- (b) **A Mathematical Introduction to Logic** by **Herbert Enderton**.

Problem 1.

Draw a PDA that recognizes the language $L = \{x \in \{0, 1\}^* : N_1(x) \geq 2N_0(x)\}$. Give a high-level proof that your PDA works correctly.

FIGURE 1. A PDA recognizing L

High-Level Idea and Proof of Correctness

We use have stack variables: p , m , and $\$$. Using these, we track the value of $N_1(x) - 2N_0(x)$ as we read the string.

A p corresponds to a '+1', an m corresponds to a '-1', and $\$$ corresponds to a 0. This is how the PDA works:

- First, we enforce that no stack state can contain both p 's and m 's at the same time. We do this by only starting to push p 's (or m 's in the alternate case) if the symbol at the top of the stack is $\$$, symbolizing a 0.
- We start by pushing a $\$$ onto the stack, signifying a state of 0.
- Whenever we read a 0, we decrease the stack state by 2. This takes three forms:
 - We can remove two p 's from the stack.
 - If we only have a single p at the top of the tack, we remove it and push a single m .
 - If we have an m or the zero marker ($\$$) at the top of the stack, we return it and push two more m 's.
- Whenever we read a 1, we increase the stack state by 1. We do this by:
 - If we have a p or a $\$$ at the top of the stack, return it and push another p .
 - If we have an m at the top of the stack, remove it.
- Consequently, when we reach the end of the string:
 - If we have a $\$$ at the top of the stack, that means we have encountered *exactly* twice as many 1's as 0's, so we accept the string.
 - If we have a p at the top of the stack, that means the number of 0's we have encountered is more than twice the number of 1's we have encountered, so we accept the string.
 - Otherwise, the number of 1's was less than twice the number 0's in the string, so we do not generate a transition to the accepting state.

Problem 2.

In class, we wrote a formal construction of a PDA that proves that context-free languages are closed under union.

Give similar constructions for PDAs to prove closure under:

- (a) concatenation.

Let L_1 and L_2 be context-free languages. Take $M_1 = (Q_1, \Sigma_1, \Gamma_1, \delta_1, q_{01}, F_1)$ to be a PDA that recognizes L_1 and $M_2 = (Q_2, \Sigma_2, \Gamma_2, \delta_2, q_{02}, F_2)$ to be a PDA that recognizes L_2 .

Construct a new PDA $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ as follows:

- $Q = Q_1 \cup Q_2$ (after enforcing that $Q_1 \cap Q_2 = \emptyset$)
- $\Sigma = \Sigma_1 \cup \Sigma_2$ (we don't particularly care about equality of Σ_1 and Σ_2)
- $\Gamma = \Gamma_1 \cup \Gamma_2$ (we don't particularly care about equality of Γ_1 and Γ_2)
- $q_0 = q_{01}$
- $F = F_2$
- δ is defined as follows:

$$\delta(q, a, \gamma) = \begin{cases} \delta_1(q, a, \gamma) \cup \{q_{02}, \emptyset\} & \text{if } q \in F_1 \text{ and } a = \gamma = \varepsilon. \\ \delta_1(q, a, \gamma) & \text{if } q \in Q_1. \\ \delta_2(q, a, \gamma) & \text{if } q \in Q_2. \end{cases}$$

Claim 2.1. M recognizes $L_1 \cup L_2$.

Proof. Note that the starting state of M is q_{01} , while the accepting states of M are in F_2 . The only transition that takes M from a state formerly in Q_1 to a state formerly in Q_2 is when (1) we are at a state $q \in F_1$ (an accepting state of M_1), (2) we read no input (epsilon transition), and (3) we clear the stack.

Since M_1 recognizes L_1 , we know that the computational path of M_1 on all strings in L_1 ends in an accepting state $q_{f1} \in F_1$. Likewise, since M_2 recognizes L_2 , we know that the computational path of M_2 on all strings in L_2 ends in an accepting state $q_{f2} \in F_2$.

- **Completeness:** If a string s is in $L_1 L_2$, then we can write it as $s = xy$ for some $x \in L_1$ and $y \in L_2$. Then, the computational path of M on x mimics that of M_1 (since it starts at q_{01} and we use δ_1 for all states $q \in Q_1$). Therefore, M has a computational path on x that ends in an accepting state $q_{f1} \in F_1$. Then, M takes the epsilon transition to q_{02} . In processing y , M starts at q_{02} and uses δ_2 for all states $q \in Q_2$, so it has some computational path from q_{02} to $q_{f2} \in F_2$. Putting these two

paths together and the middle epsilon transition, we get a computational path of M from q_{01} to $q_{f2} \in F_2$, which is an accepting state of M . Therefore, M accepts the string.

- **Soundness:** Let s be a string accepted by M . Then there must exist some computational path p_1 of M on s , taking M from q_{01} to a state in F_1 , followed by the epsilon transition to q_{02} , and some computational path p_2 of M from q_{02} to a state in F_2 . By definition of M , p_1 corresponds to an accepting computational path of M_1 and p_2 corresponds to an accepting computational path of M_2 . Meaning that M_1 accepts some prefix x of s and M_2 accepts some suffix y of s , and x and y form the entire string s , so $s = xy$, $x \in L_1$, $y \in L_2$. Therefore, any such s accepted by M is in $L_1 L_2$.

□

(b) Kleene star.

Let L be a context-free language. Take $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ to be a PDA that recognizes L .

Construct a new PDA $M_2 = (Q \cup q_{start}, \Sigma, \Gamma, \delta_2, q_0, F \cup q_{start})$ where:

- $q_{start} \notin Q$
- δ_2 is defined as follows:

$$\delta_2(q, a, \gamma) = \begin{cases} \delta(q, a, \gamma) \cup \{(q_0, \emptyset)\} & \text{if } q \in F \text{ and } a = \gamma = \varepsilon. \\ \{(q_0, \emptyset)\} & \text{if } q = q_{start} \text{ and } a = \gamma = \varepsilon. \\ \delta(q, a, \gamma) & \text{otherwise.} \end{cases}$$

Claim 2.2. M_2 recognizes L^* .

Proof. Note that:

Completeness: If a string s is in L^* , then, either:

- $s = \varepsilon$. Since q_{start} is an accepting state of M_2 , M_2 accepts s .
- $s = x_1 x_2 \dots x_n$, with all $x_i \in L$. Then, for each x_i , there exists some computational path that takes M_2 from (q_0, \emptyset) to some (q_f, Γ_0) where $q_f \in F$ and $\Gamma_0 \in \Gamma^*$. Since (q_0, \emptyset) is in the set of possible next states for epsilon transitions on all accepting states (as defined in case 1 of δ_2), we have a connecting path from any such (q_f, Γ_0) to (q_0, \emptyset) between any x_i and x_{i+1} . Therefore, M_2 has some computational path that:
 - starts at (q_{start}, \emptyset) ,
 - Advances to some accepting state (q_f, Γ_0) after reading x_1 ,
 - Takes an ε -transition back to (q_0, \emptyset) ,
 - Advances to some accepting state (q_{f2}, Γ_1) after reading x_2 ,

- (v) Takes an ε -transition back to (q_0, \emptyset) again,
- (vi) Repeats the process for x_3, \dots, x_n , and
- (vii) Is in some accepting state after finishing reading x_n (but not taking the ε -transition back to (q_0, \emptyset)).

Therefore, M_2 has a computational that accepts s , so M_2 accepts s .

Soundness: If s is accepted by M_2 , then, either:

- (i) $s = \varepsilon$, since q_{start} is an accepting state. Since $\varepsilon \in L^*$ for any language, then s is a valid string in L^* .
- (ii) Otherwise, we claim that $s = x_1x_2\cdots x_n$, with all $x_i \in L$.

M_2 mimics the transitions of M , only adding a new start state and ε -transitions from accepting states to the old start state. Therefore, if s is accepted by M_2 , then a suffix x_1 of s (which might be the whole string) takes M_2 from (q_0, \emptyset) to some accepting state (q_f, Γ_0) where $q_f \in F$. If the suffix is NOT the whole string, write the whole string s as $s = px_1$, then if we erase the suffix x_1 then the prefix p must also end up in some accepting state of M_2 . Continuing in the same way, we can extract a suffix x_2 of p , and so on up to some x_n where we remain with the empty string. Therefore, we can write $s = x_nx_{n-1}\cdots x_1$ where all $x_i \in L$. But this is exactly identical to writing $s = x_1x_2\cdots x_n$ required for s to be in L^* , only that the numbering of x is reversed. Therefore, any such accepted string s must be in L^* .

□

Problem 3.

Give an alternate proof, using CFGs alone (no PDAs), to prove that context-free grammars are closed under:

(a) union.

Let $G_1 = (V_1, \Sigma_1, R_1, S_1)$ and $G_2 = (V_2, \Sigma_2, R_2, S_2)$ such that G_1 and G_2 generate L_1 and L_2 , respectively. Define $G = (V, \Sigma, R, S)$ as follows:

- $V = V_1 \cup V_2 \cup \{S\}$, where $S \notin V_1 \cup V_2$ and $V_1 \cap V_2 = \emptyset$.
- $\Sigma = \Sigma_1 \cup \Sigma_2$
- $R = R_1 \cup R_2 \cup \{(S, S_1), (S, S_2)\}$

Claim 3.1. G generates $L_1 \cup L_2$.

Proof. We show that G is a CFG that generates $L_1 \cup L_2$.

(i) **Completeness:** Let w be a string in $L_1 \cup L_2$. This means that, either:

- $w \in L_1$, so there exists some derivation $S_1 \Rightarrow^* w$ from G_1 , or
- $w \in L_2$, so there exists some derivation $S_2 \Rightarrow^* w$ from G_2 .

Note that G is defined such that $V_1 \subset V$ and $V_2 \subset V$. Likewise, $R_1 \subset R$ and $R_2 \subset R$. Therefore, any such derivation can be deduced in G *starting from the relevant symbol, of either S_1 or S_2* . However, the start symbol in G is S , so a derivation $S \Rightarrow^* S_1$ or $S \Rightarrow^* S_2$ is needed to be able to derive strings from L_1 or L_2 respectively. Since the definition of G adds two new rules, (S, S_1) and (S, S_2) , the derivation $S \Rightarrow^* S_1$ and $S \Rightarrow^* S_2$ are possible. So any string that can be generated by G_1 can also be generated by G , and any string that can be generated by G_2 can also be generated by G , meaning G can generate any string in $L_1 \cup L_2$.

(ii) **Soundness:** If a string is generated by G , we claim that it is in $L_1 \cup L_2$. Note that G has a single start symbol, S , and the only rules including S are (S, S_1) and (S, S_2) . This means from S we can only derive *either S_1 or S_2 , but not both, and not any other symbol*. Since $S_1 \in V_1$ and $S_2 \in V_2$ and we defined V_1 and V_2 to be disjoint, the only strings that can be generated from S_1 must be in L_1 (using the rules in R_1) and the only strings that can be generated from S_2 must be in L_2 (using the rules in R_2). Therefore, any string that can be generated by G must be either in L_1 or in L_2 , meaning any string G generates is in $L_1 \cup L_2$.

□

(b) concatenation.

Let $G_1 = (V_1, \Sigma_1, R_1, S_1)$ and $G_2 = (V_2, \Sigma_2, R_2, S_2)$ such that G_1 and G_2 generate L_1 and L_2 , respectively. Define $G = (V, \Sigma, R, S)$ as follows:

- $V = V_1 \cup V_2 \cup \{S\}$, where $S \notin V_1 \cup V_2$ and $V_1 \cap V_2 = \emptyset$.
- $\Sigma = \Sigma_1 \cup \Sigma_2$
- $R = R_1 \cup R_2 \cup \{(S, S_1S_2)\}$

Claim 3.2. G generates L_1L_2 .

Proof. We show that G is a CFG that generates L_1L_2 .

- (i) **Completeness:** Let w be a string in L_1L_2 . This means that, for some $u \in L_1$ and $v \in L_2$, $w = uv$. Therefore, there exists some derivation $S_1 \Rightarrow^* u$ in G_1 and some derivation $S_2 \Rightarrow^* v$ from G_2 . Since $V_1 \subset V$, $V_2 \subset V$, $R_1 \subset R$, and $R_2 \subset R$, these derivations are also possible in G *starting from the relevant symbol, of either S_1 or S_2* . But the start symbol in G is S , so a derivation $S \Rightarrow^* S_1S_2$ is needed to be able to derive strings from L_1L_2 . The definition of G adds this rule, (S, S_1S_2) , so the derivation $S \Rightarrow^* S_1S_2$ is possible. Therefore, any string in L_1L_2 can be generated by G .
- (ii) **Soundness:** If a string is generated by G , we claim that it is in L_1L_2 . G has a single start symbol, S , and the only rule from S is (S, S_1S_2) . This means from S we can only derive S_1S_2 . Since $S_1 \in V_1$ and $S_2 \in V_2$ and we defined V_1 and V_2 to be disjoint, the only strings that can be generated from S_1 must be in L_1 (using the rules in R_1) and the only strings that can be generated from S_2 must be in L_2 (using the rules in R_2). Therefore, any string that can be generated by G must be the concatenation of a string in L_1 and a string in L_2 , so any string G generates is in L_1L_2 .

□

(c) Kleene star.

Let $G_1 = (V_1, \Sigma_1, R_1, S_1)$ be a CFG that generates L . Define $G = (V, \Sigma, R, S)$ as follows:

- $V = V_1 \cup \{S\}$, where $S \notin V_1$.
- $\Sigma = \Sigma_1$
- $R = R_1 \cup \{(S, S_1 S), (S, \varepsilon)\}$

Claim 3.3. G generates L^* .

Proof. We show that G is a CFG that generates L^* .

(i) **Completeness:** Let w be a string in L^* . There are two possible scenarios:

- (i) $w = \varepsilon$: Since we have the rule $S \Rightarrow \varepsilon$, G can generate ε .
- (ii) $w = w_1, \dots, w_n$ with all $w_i \in L$. This means that there exists some derivation $S_1 \Rightarrow^* w_1$ in G_1 , $S_1 \Rightarrow^* w_2$ in G_1 , ..., and $S_1 \Rightarrow^* w_n$ in G_1 . Since $V_1 \subset V$ and $R_1 \subset R$, each one of these derivations is also possible in G *starting from the relevant symbol*, S_1 . To derive their concatenations starting from S , we need a rule that can recursively derive S_1 multiple times from S . We define this rule in the definition of G as $(S, S_1 S)$, allowing G to derive $S_1 S_1 S_1 \dots S_1 S$ from S , then eventually replace the S with ε and derive each w_i from the corresponding S_1 .

(ii) **Soundness:** If a string is generated by G , we claim that it is in L^* . G has a single start symbol, S , which yields either ε or $S_1 S$. the first case generates ε , which is in L^* . In the second case, repeated expansion of S in the expression yields $S_1 S_1 S_1 \dots S_1 S$. Each S_1 eventually yields a string in L , and the final S yields ε . Therefore, any string that can be generated by G must either be the empty string or a concatenation of strings from L — meaning it is in L^* .

□

Problem 4.

A string $x \in \Sigma^*$ is called a *square* if $x = w^2$ for some $w \in \Sigma^*$. Let $L_{sq} = \{w^2 : w \in \{0, 1\}^*\}$. Consider its complement:

$$\overline{L}_{sq} = \{x \in \{0, 1\}^* : x \text{ is not of the form } w^2 \text{ for any } w \in \{0, 1\}^*\}.$$

- (a) Prove that every even-length string in \overline{L}_{sq} can be decomposed as $x = uv$ where the middle symbol of u differs from the middle symbol of v .

Let $x = uv$ be a string in \overline{L}_{sq} such that $|u| = |v|$. Suppose the string x has length $2n$, such that $x = u_1u_2\cdots u_nv_1v_2\cdots v_n$. Since $u \neq v$ (by definition of \overline{L}_{sq}), it must be the case that $u_i \neq v_i$ for some $1 \leq i \leq n$ (maybe multiple values of i , but we only care about one).

Suppose k is the smallest such i with $u_k \neq v_k$.

- (i) If $k \leq \frac{n}{2}$, take $s_1 = u_1, u_2, \dots, u_{2k-1}, \dots, u_n$ and $s_2 = v_1, v_2, \dots, v_{2k-1}, \dots, v_n$. Then $|s_1| = 2k - 1$ meaning the middle symbol of s_1 is u_k . Likewise, $|s_2| = n + n - (2k - 1) = 2n - 2k + 1$, meaning the middle element is at position $n - k$. Since s_1 starts at $2k$, the middle element is at position $2k + n - k = n + k$. This is the element corresponding to v_k and $u_k \neq v_k$ so the two strings s_1 and s_2 have differing middle symbols.
- (ii) If $k > \frac{n}{2}$, proceed as above but counting up to the corresponding element in v from the end of the string.

- (b) Using this property, design a context-free grammar that generates \overline{L}_{sq} .

Derivations

$$S \Rightarrow AB \mid BA \mid X$$

$$A \Rightarrow 0A0 \mid 0A1 \mid 1A0 \mid 1A1 \mid 0$$

$$B \Rightarrow 0B0 \mid 0B1 \mid 1B0 \mid 1B1 \mid 1$$

$$X \Rightarrow 0X0 \mid 0X1 \mid 1X0 \mid 1X1 \mid 0 \mid 1$$

CFG

$G = (V, \Sigma, R, S)$ where:

$$V = \{S, A, B, X\}$$

$$\Sigma = \{0, 1\}$$

$$R = R_S \cup R_A \cup R_B \cup R_X$$

$$R_S = \{(S, AB), (S, BA), (S, X)\}$$

$$R_A = \{(A, 0A0), (A, 0A1), (A, 1A0), (A, 1A1), (A, 0)\}$$

$$R_B = \{(B, 0B0), (B, 0B1), (B, 1B0), (B, 1B1), (B, 1)\}$$

$$R_X = \{(X, 0X0), (X, 0X1), (X, 1X0), (X, 1X1), (X, 0), (X, 1)\}$$

Idea Behind CFG

First, note that odd-length strings cannot be squares, so they are all in \overline{L}_{sq} . To generate these, we add rules to generate strings of odd length, without restriction to the middle symbol (as defined in R_X).

To handle strings of even length that are not squares, we use the property that they must be decomposable into two odd-sized strings with differing middle symbols. We add the rules $S \Rightarrow AB \mid BA$ to generate such strings, where A generates odd-length strings with a 0 as a middle symbol while B generates odd-length strings with a 1 as a middle symbol.

Problem 5.

Let Σ be an alphabet, $L \subseteq \Sigma^*$, and $\# \notin \Sigma$. Define the language

$$\text{INTERSPERSE}(\#, L) := \{a_1 \# a_2 \# \dots \# a_n\}, \text{ each } a_i \in \Sigma \text{ and } a_1 a_2 \dots a_n \in L.$$

Let $M_1 = (Q, \Sigma, \Gamma, \delta, q_0, F)$ be a PDA that recognizes L . Formally describe a PDA that recognizes $\text{INTERSPERSE}(\#, L)$.

Also give a high-level proof that your PDA works correctly.

Let $M_2 = (Q \times \{1, \#, \varepsilon\}, \Sigma \cup \{\#\}, \Gamma, \delta_2, (q_0, 1), F_2)$ be a PDA such that:

- $F_2 = \{(q, \varepsilon) : q \in F\} \cup \{(q, \#) : q \in F\}$
- δ_2 is defined as follows:

$$\delta_2((q, x), a, \gamma) = \begin{cases} \{(q, 1)\} & \text{if } x = \varepsilon, \text{ and } a = \gamma = \varepsilon. \\ \{(q, 1)\} & \text{if } x = \#, a = \#, \text{ and } \gamma = \varepsilon. \\ \{(\delta(q, a, \gamma), \#)\} & \text{if } a \in \Sigma. \\ \{(\delta(q, a, \gamma), \varepsilon)\} & \text{if } a = \varepsilon. \end{cases}$$

Claim 5.1. M_2 recognizes $\text{INTERSPERSE}(\#, L)$.

Proof. M_2 is a modification of M where at every non-epsilon transition, we require that a $\#$ symbol be read before proceeding to read the next symbol.

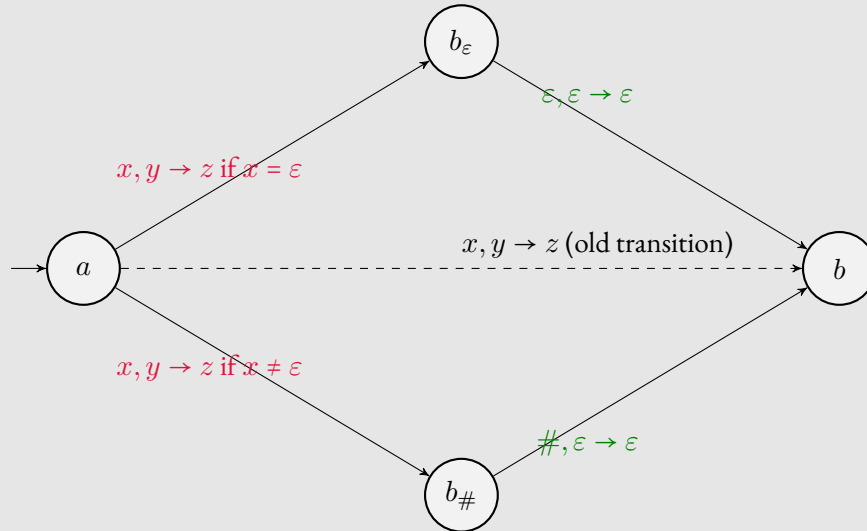


FIGURE 2. Modification of Transitions to Require $\#$ between any two non-epsilon Symbols.



Problem 6.

Consider the following CFG:

$$S \rightarrow 1S00 \mid 00S1 \mid SS \mid 0S1S0 \mid \varepsilon$$

- (a) Give a simple description of the language it generates using set-builder notation.

$$L = \{x \in \{0, 1\}^* : N_1(x) = 2N_0(x)\}$$

- (b) Now for the hard and fun part: prove the correctness of your answer.