

**Exercise 1** – Write a user defined function to swap two numbers using call by address concept. An example would be as follows:

Enter two numbers: 25 45  
Before swapping 25 , 45  
After Swapping 45 , 25

Program –

```
#include<stdio.h>
void swap(int a, int b)
{
    int *p,*q,temp;
    p=&a;
    q=&b;
    printf("Enter two numbers: ");
    scanf("%d%d",&a,&b);
    printf("Before swapping %d , %d\n", a,b);
    temp=*q;
    *q=*p;
    *p=temp;
    printf("After Swapping %d , %d\n", a, b);
}
int main()
{
    int a,b;
    swap(a,b);
    return 0;
}
```

Output –

Enter two numbers: 25 45  
Before swapping 25 , 45  
After Swapping 45 , 25

**Exercise 2** – Store n no. of data during the execution of the program and print them in reverse order. An example would be as follows:

Enter no. of elements: 6

Enter data  
12  
23  
34  
45  
56  
67

6 elements in the list in reverse order  
67 56 45 34 23 12

*Program –*

```
#include<stdio.h>
#define SIZE 1000
int main()
{
    int max, a, array[SIZE];
    int *ptr;
    ptr = &array[0];
    printf("\nEnter no. of elements: ");
    scanf("%d", &max);
    printf("\nEnter data\n");
    for (a = 0; a < max; ++a)
    {
        scanf("%d", ptr);
        ++ptr;
    }
    ptr = &array[max - 1];
    printf("\n%d elements in the list in reverse order\n",
max);
    for (a = max - 1; a >= 0; a--)
    {
        printf("%d ",*ptr);
        --ptr;
    }
    return 0;
}
```

*Output –*

Enter no. of elements: 6

Enter data

12

23

34

45

56

67

6 elements in the list in reverse order

67 56 45 34 23 12