

# Building a DevSecOps Pipeline



If you are here early...

- Start preparing your workstation: <https://git.io/JveLp>
- It will give you a head start so you can pay more attention to the lessons later.

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# Building a DevSecOps Pipeline



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**Coveros, Inc.**



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# About Coveros



- Coveros helps companies accelerate the delivery of secure, reliable software using agile methods
- Agile & DevOps Services
  - DevOps Implementation
  - DevSecOps Integration
  - Agile Transformations & Coaching
  - Agile Software Development
  - Agile Testing & Automation
- Agile, DevOps, Testing, Security Training
- Open Source Products
  - SecureCI – Secure DevOps toolchain
  - Selenified – Agile test framework

## Development Platforms



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# Selected Commercial Clients



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# Selected Federal Clients



Transportation  
Security  
Administration



U.S. Immigration and  
Customs Enforcement



U.S. Citizenship and  
Immigration Services



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VED.

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# Delivery Pipeline



Process of taking a code change  
from developers and getting it deployed  
into production or delivered to the customer

**automated,  
manual,  
or a mix**



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# Technologies



- Infrastructure-as-code
- Pipeline-as-code
- Configuration management
- Continuous Integration
- Automated deployment
- Continuous Delivery

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# Tools



- AWS
- Chef
- Jenkins
- Maven
- Nexus Repo Manager
- SonarQube



CHEF™



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# Lesson 0: Prep Workstation



- Launch workstation in AWS via the AWS web interface
- Ubuntu Linux with a few apps pre-installed
  - Java, Maven, AWS CLI
- **Why?**
  - Doing it manually to remind us of the number of steps.
  - Chicken-and-egg problem for automation later.
  - We want to work on AWS's network, not conference Wi-Fi.
  - Linux Ruby is **much** faster than Windows Ruby.
- **This is the hardest step of the workshop, because it is manual!**

 <https://git.io/JveLp>

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# Delivery Pipeline



Process of taking a code change  
from developers and getting it deployed  
into production or delivered to the customer

**The pipeline is not the goal.**



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# Do we have a viable candidate for production?



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## Why invest in the pipeline?

“There’s something even more important than code: **the systems that enable developers to be productive**, so that they can write high-quality code quickly and safely, freeing themselves from all the things that prevent them from solving important business problems.”

-- Gene Kim, *The Unicorn Project: A Novel about Developers, Digital Disruption, and Thriving in the Age of Data*

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# DevSecOps Definition of Done



- ☒ Threats assessed
- ☐ Code is committed
- ☐ Builds without error
- ☐ Unit tests pass
- ☒ No static analysis issues
- ☒ No vulnerable components
- ☒ Code is reviewed
- ☐ Merged to trunk
- ☒ Repeatable, reliable deploys
- ☐ Functional tests pass
- ☒ User roles regression tested
- ☒ Application scanned
- ☒ System packages updated
- ☒ Servers hardened
- ☐ Automated acceptance tests
- ☒ Scalability planned
- ☒ Logs and app monitored
- ☒ Security monitored
- ☒ Risks understood
- ☐ Accepted by Product Owner

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# Assess the threats



## STRIDE

Spoofing Identity  
 Tampering with Data  
 Repudiation  
 Information Disclosure  
 Denial of Service  
 Elevation of Privilege

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# OWASP Top 10 - 2017



- The most critical security risks to web applications
- First step towards changing the software development culture
- A1-Injection
- A2-Broken Authentication
- A3-Sensitive Data Exposure
- A4-XML External Entities (XXE)
- A5-Broken Access Control
- A6-Security Misconfiguration
- A7-Cross-Site Scripting (XSS)
- A8-Insecure Deserialization
- A9-Using Components with Known Vulnerabilities
- A10-Insufficient Logging & Monitoring

[https://www.owasp.org/index.php/Category:OWASP\\_Top\\_Ten\\_Project](https://www.owasp.org/index.php/Category:OWASP_Top_Ten_Project)

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# 2019 CWE Top 25



- Most dangerous software errors in software
- Not just web applications



Rank	ID	Name	Score
[1]	<a href="#">CWE-119</a>	Improper Restriction of Operations within the Bounds of a Memory Buffer	75.56
[2]	<a href="#">CWE-79</a>	Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')	45.69
[3]	<a href="#">CWE-20</a>	Improper Input Validation	43.61
[4]	<a href="#">CWE-200</a>	Information Exposure	32.12
[5]	<a href="#">CWE-125</a>	Out-of-bounds Read	26.53
[6]	<a href="#">CWE-89</a>	Improper Neutralization of Special Elements used in an SQL Command ('SQL Injection')	24.54
[7]	<a href="#">CWE-416</a>	Use After Free	17.94
[8]	<a href="#">CWE-190</a>	Integer Overflow or Wraparound	17.35
[9]	<a href="#">CWE-352</a>	Cross-Site Request Forgery (CSRF)	15.54
[10]	<a href="#">CWE-22</a>	Improper Limitation of a Pathname to a Restricted Directory ('Path Traversal')	14.10

<https://cwe.mitre.org/top25/>

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# Lesson 1: Assess the risks



- Discuss critical parts of the JPetStore
- What worries you the most?
- Consider the OWASP Top 10 and CWE Top 25
- **Why?**
  - You can't secure everything.
  - Even if you could, you don't have time.
  - Even if you have time, it isn't worth it.

 <https://git.io/JveXg>

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# Lesson 2: Artifact repository



- Stand up a Nexus Repository Manager using Chef
- Proxy for library downloads
- Repository to upload our builds to



- **Why?**
  - Third-party libraries will be downloaded by every developer.
  - We don't want to build our artifacts more than once.
  - We could have used JFrog Artifactory.

 <https://git.io/JveXE>

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# Local build



“If we want our developers to be productive, they need to be able to perform builds on Day One.”

-- Gene Kim, *The Unicorn Project: A Novel about Developers, Digital Disruption, and Thriving in the Age of Data*

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## Lesson 3: Build locally



- Use Nexus Repository Manager as proxy and artifact repository
- Check for components with known vulnerabilities (aka software composition analysis)



- **Why?**

- Make sure everything works locally before we automate.
- Minimal developer set up, since Maven grabs all our dependencies.
- Address OWASP A9:2017 very early in the pipeline.

 <https://git.io/JveBb>

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## Lesson 4: Continuous Integration

- Build on a neutral machine
- Build automatically whenever code is pushed or when a pull request is created
- **Why?**
  - Helps avoid the problems with "works on my machine."
  - Pull request reviewers can see that the build is passing or failing.
  - We need something to coordinate progress in our pipeline.



 <https://git.io/JveEL>

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**Peer review the code**


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## Lesson 5: Static Code Analysis



- Use SonarQube to coordinate static code analysis and provide code quality metrics
- **Why?**
  - Objective, consistent code reviews for style and best practices.
  - Frees up people to do meaningful peer reviews instead of arguing about spaces versus tabs or where the curly braces line up.

 <https://git.io/Jve1c>

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## Lesson 6: Automated Deploys

- Use Chef to deploy the latest successful build from Jenkins

- *Why?*

- Infrastructure-as-code isn't just about pipeline infrastructure.
- Makes repeatable, reliable deployments trivial, which opens up opportunities for all the other types of tests we want to run.
- Deployments to production use the same process, so we have practice.



 <https://git.io/Jve1l>

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# DevSecOps Definition of Done



- |   |   |
|---|---|
| <input checked="" type="checkbox"/> Threats assessed  | <input type="checkbox"/> User roles regression tested |
| <input type="checkbox"/> Code is committed            | <input type="checkbox"/> Application scanned          |
| <input type="checkbox"/> Builds without error         | <input type="checkbox"/> System packages updated      |
| <input type="checkbox"/> Unit tests pass              | <input type="checkbox"/> Servers hardened             |
| <input type="checkbox"/> No static analysis issues    | <input type="checkbox"/> Automated acceptance tests   |
| <input type="checkbox"/> No vulnerable components     | <input type="checkbox"/> Scalability planned          |
| <input type="checkbox"/> Code is reviewed             | <input type="checkbox"/> Logs and app monitored       |
| <input type="checkbox"/> Merged to trunk              | <input type="checkbox"/> Security monitored           |
| <input type="checkbox"/> Repeatable, reliable deploys | <input checked="" type="checkbox"/> Risks understood  |
| <input type="checkbox"/> Functional tests pass        | <input type="checkbox"/> Accepted by Product Owner    |

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## Clean up



- Delete the Chef nodes from Chef Manage
- Terminate the instances and workstation from AWS EC2
- Delete the AWS key pair from AWS EC2
- Delete the AWS Access Key from AWS IAM
- Delete the GitHub Personal Access Token

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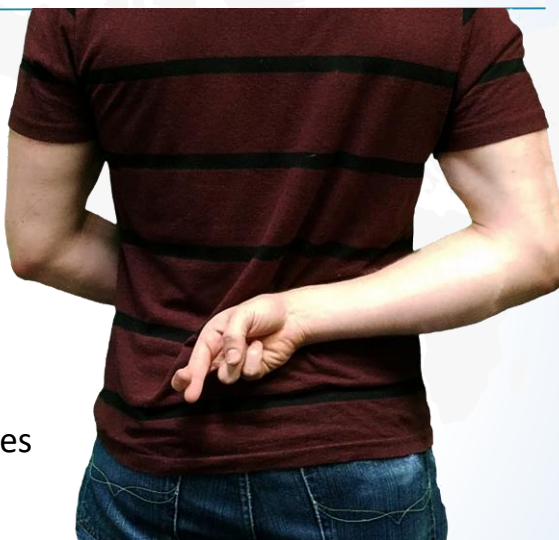
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# Cheats



- No TLS or HTTPS
- Should use DNS
- Default passwords
- No security on infrastructure
- Skipped Selenium tests
- Workstation should be infrastructure-as-code, too
- Chef cookbooks are missing tests
- Build doesn't break on vulnerabilities nor static analysis findings



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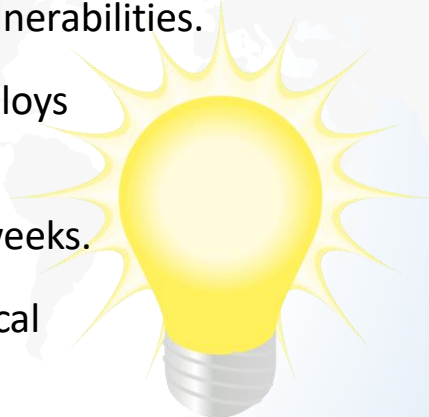
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# #Coveros5



- Build a threat model, even back-of-the-napkin.
- Avoid using components with known vulnerabilities.
- Use repeatable, reliable, automated deploys of infrastructure and of applications.
- Building a basic pipeline does not take weeks.
- The pipeline is not the product. It is critical to help us build the product, though.



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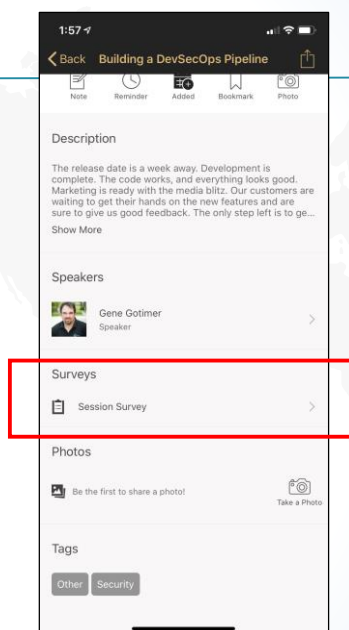
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# Session Feedback

- Pull out your phone
- Pull up the AttendeeHub app
- Navigate to this pre-compiler
- Choose Session Survey
- CodeMash and I want feedback
- Please




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# Questions?

- I'll be around CodeMash for the rest of the week
- Come see me at **"Tests Your Pipeline Might Be Missing"**
  - Thursday, Jan. 09, 11:45 AM - 12:45 PM in Mangrove
- I am @Gene Gotimer on the TechWell Hub Slack  
<https://hub.techwell.com/>
- Email: gene.gotimer@coveros.com
-  @CoverosGene



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