# Qinglin Li

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## **Education**

• B.S. in Computer Science. 2011.9 - 2015.6 (expected) ACM Honored Class, Shanghai Jiao Tong University.

• Mianyang High School. 2008.9 - 2011.6

## **Personal Experience**

• Research Student, BCMI Lab 2013.7 - present

Advisor: Prof. Liqing Zhang

Research Area: Crowd Density Estimation in videos.

• **Teaching Assistant**, C++ Programming 2013.9 - 2014.1

Leader of the TA team.

• **Teaching Assistant**, C++ Programming 2012.9 - 2013.1

Online test maker.

## Selected Projects (more details)

• Ranking Tool Research Capacity in CS: a project for Prof. John Hopcroft's seminar, which visualizes and compares the CS research productivity, quality and impact of countries and institutions.

- **Nachos Operating System**: a course project written in Java, including threading and multiprogramming, cache and virtual memory, and a self-designed file system.
- **Simulated CPU**: a course project written in verilog, including a full implementation of tomasulo algorithm with buffers. It is able to execute a turing complete subset of MIPS assembly language.
- **C Language Compiler**: a course project written in Java, which supports most features of C Language and targets the MIPS architecture. It contains a full implementation of several optimization.
- Pathfinding Evaluation Framework: a visualized framework written in java for evaluating the performance of pathfinding algorithms working on real-world maps.
- **SJTU Online Judge**: (Cooperated with classmates) a publicly available online system written in PHP for testing programs in programming contests, which is used for auto-grading homeworks and exams for several courses and leverages open source softwares such as Linux, nginx, Varnish, MySQL, Redis, memcached, etc.

#### **Awards**

- First Prize in China's National Olympiad in Informatics in Provinces (NOIP), 2009.
- Silver Medal in China's National Olympiad in Informatics (NOI), 2010.
- Third Prize in China Undergraduate Mathematical Contest in Modeling (CUMCM), 2013.

### **Skills**

- Basic understanding of Machine Learning and Computer Vision algorithms.
- Languages and Techniques: Ruby, Java, Python, C/C++, Matlab, javascript, PHP, HTML, Rails, etc.

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# **Personal Statement**

I'm a student in **ACM Honored Class** of Shanghai Jiaotong University. I started programming around 2003 and I'm experienced in various programming languages and techniques. My primary research area is **machine learning** and **computer vision**. My broader interests include *web development* and *data analysis*. I would devote myself to the research of Artificial Intelligence.