

- 1. Implement a class `point_3d` that has `x`, `y`, `z` as float, function `set()` to read ( `x`, `y`, `z`) as a point, function `norm()` to return the point's distance from the origin (0,0,0), friend function `distanceP` to return the distance between two points, and friend function `maxnorm` to return max norm for two points.**
- 2. Implement a `Matrix` class for  $3 \times 3$  matrix of integer elements, function `read ()` to read a matrix, and friend class `OPER`. This class contains a function `Findmax()` to return the max element in the matrix, function `sumM` to return the sum of two matrices, and function `compareMax` to compare the max members for two matrices and return max member.**
- 3. Implement two classes `Ratio`, `Complex`. `Ratio` class has `n`, `d` as integer, function `input ()` to read `n`, `d`, and friend function `multR` to return the multiply of two ratios. `Complex` class has `r`, `m` as integer, function `input ()` to read `r`, `m`, friend function `sumC` to return the sum of two complexes. Write friend function `maxR_C` for two classes `Ratio`, this function compares (`n`, `r`) and (`m`, `d`) and returns 1 or 0.**