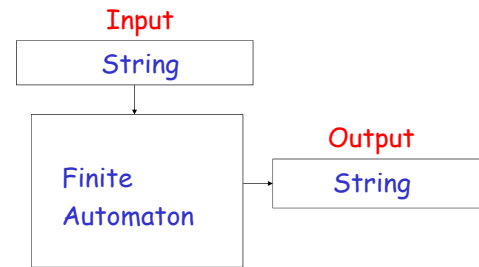


# Finite Automata

class 2

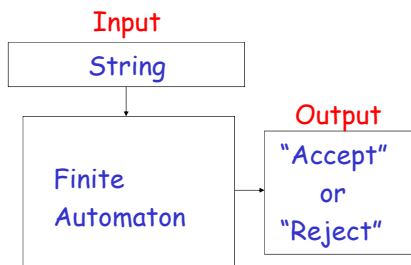
1

## Finite Automaton



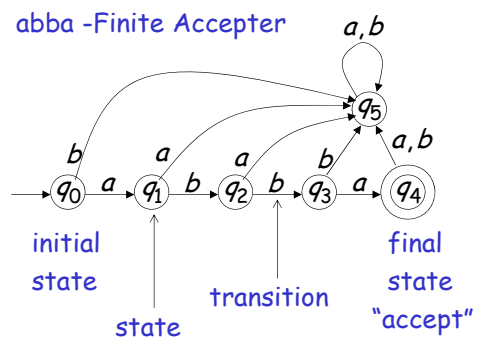
2

## Finite Acceptor



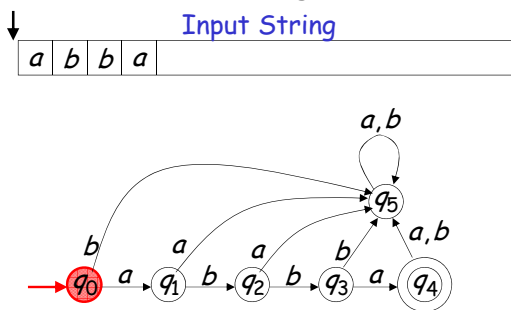
3

## Transition Graph



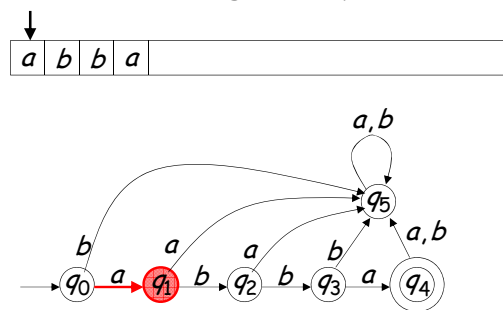
4

## Initial Configuration

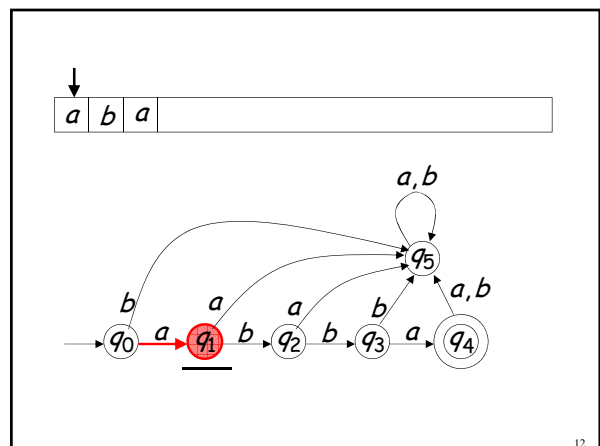
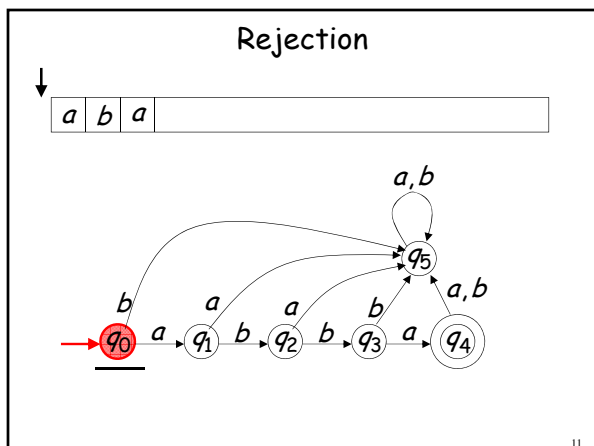
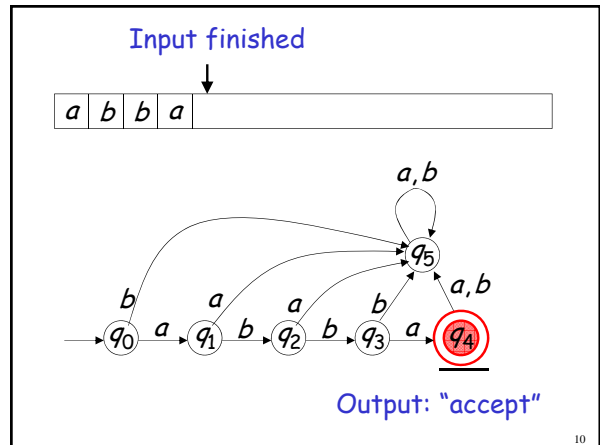
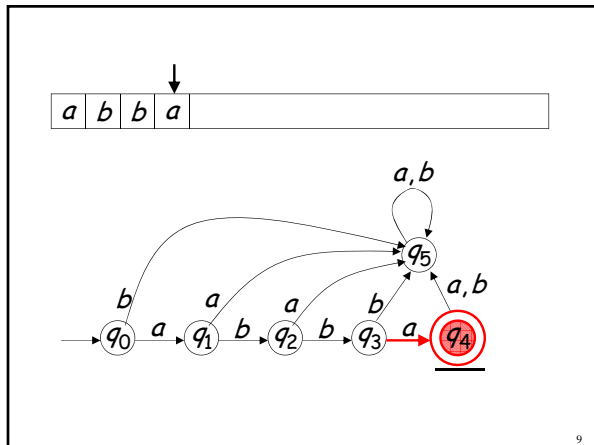
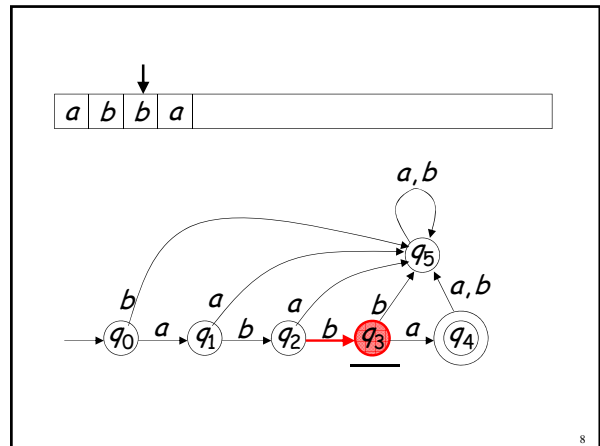
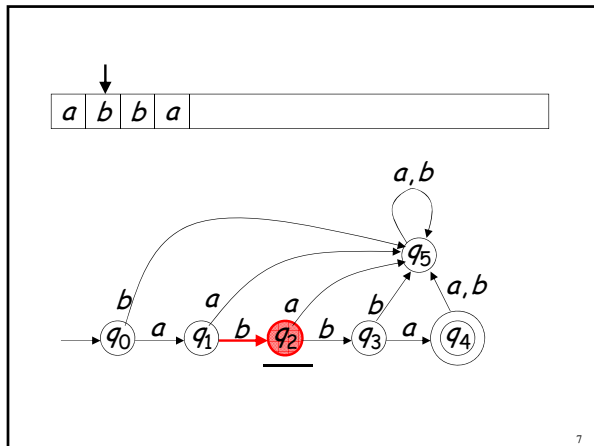


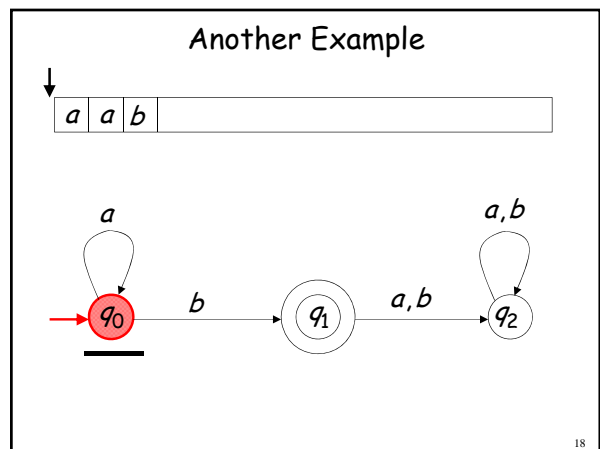
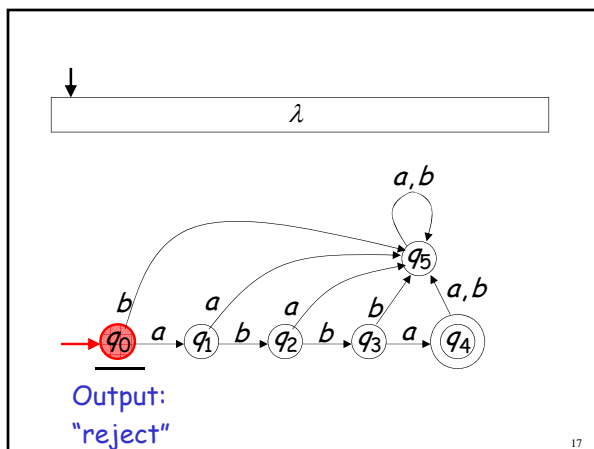
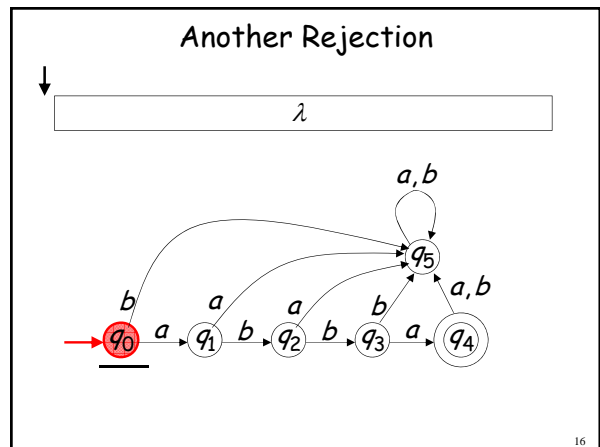
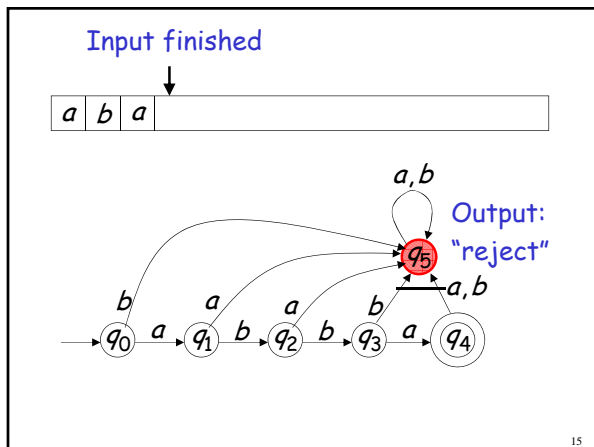
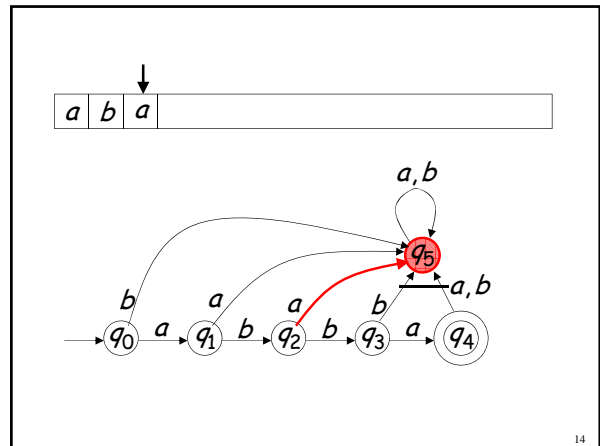
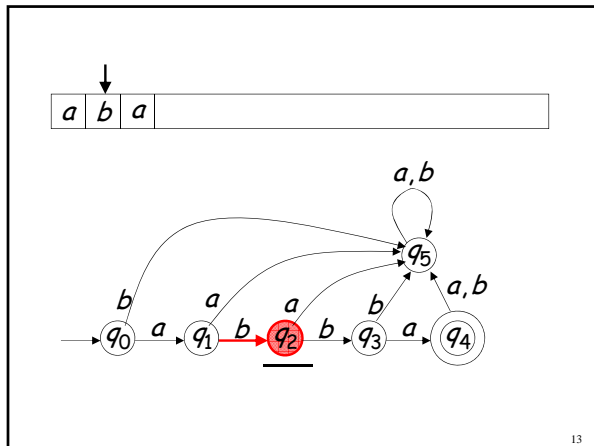
5

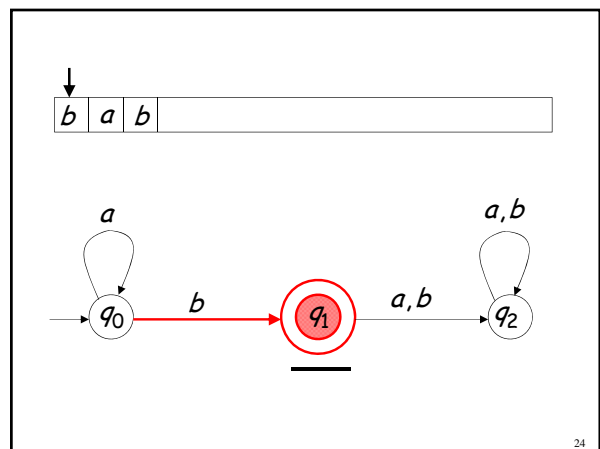
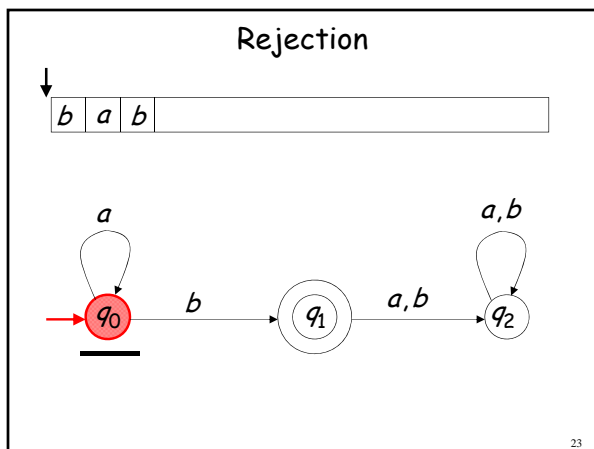
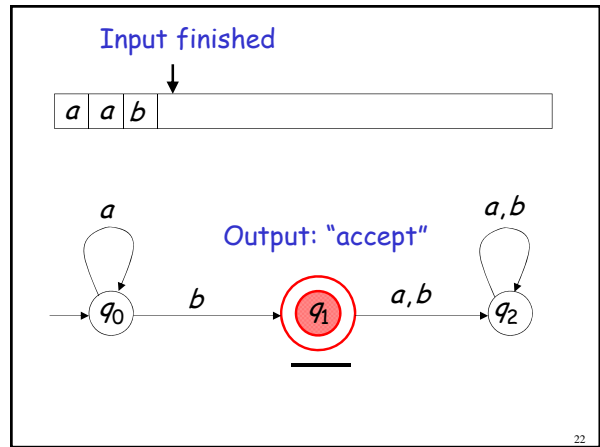
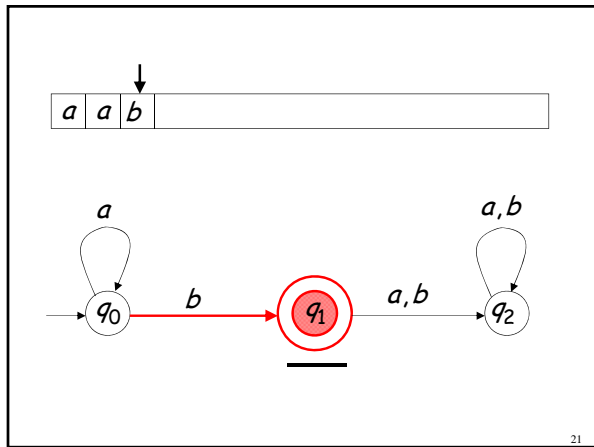
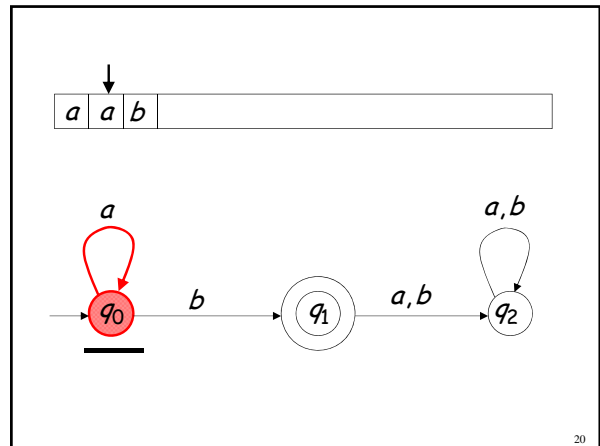
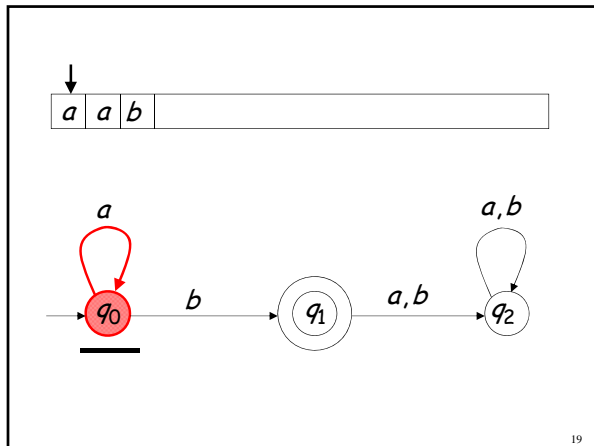
## Reading the Input

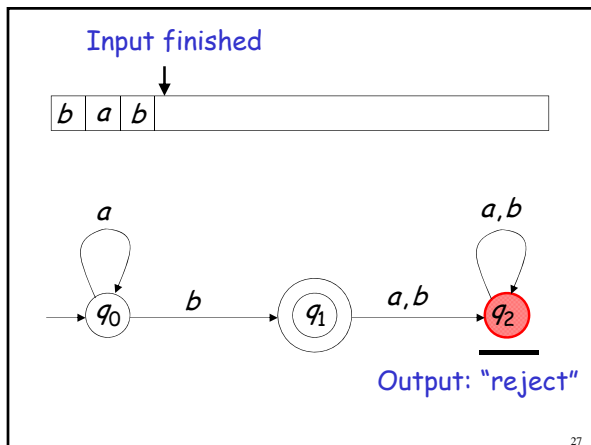
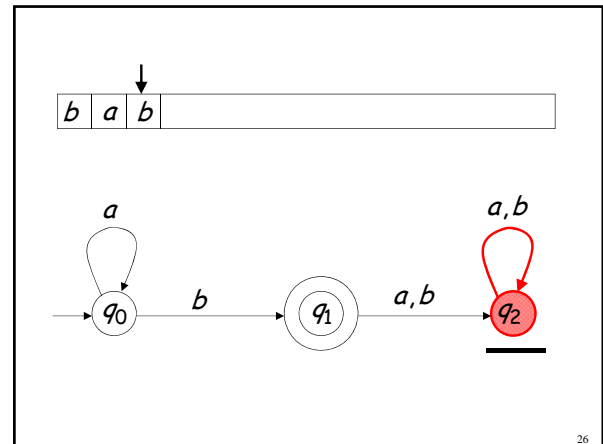
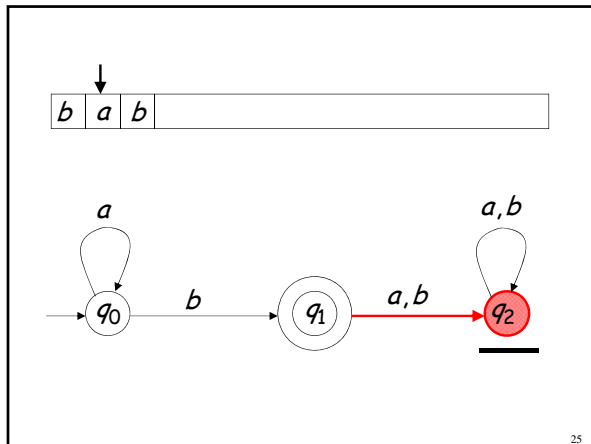


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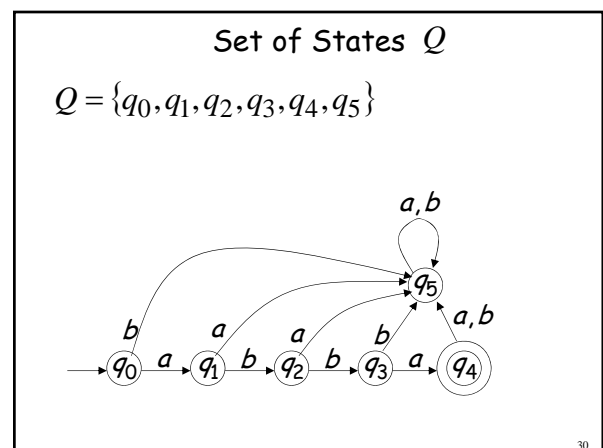
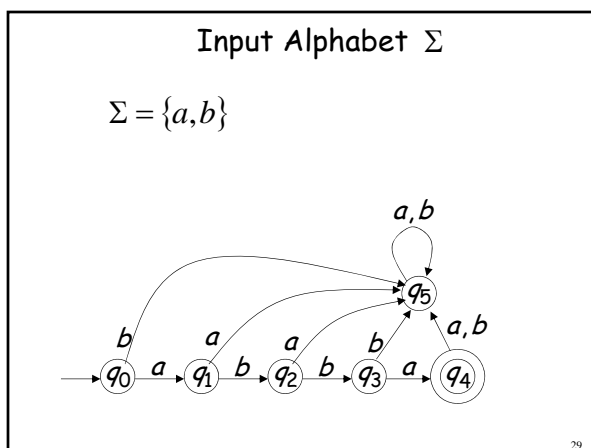
### Formalities

**Deterministic Finite Acceptor (DFA)**

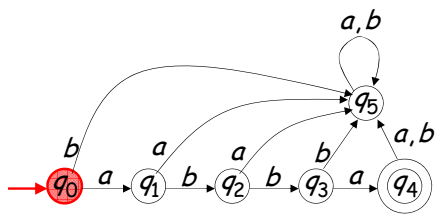
$$M = (Q, \Sigma, \delta, q_0, F)$$

- $Q$  : set of states
- $\Sigma$  : input alphabet
- $\delta$  : transition function
- $q_0$  : initial state
- $F$  : set of final states

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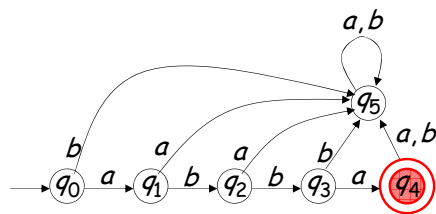
Initial State  $q_0$



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Set of Final States  $F$

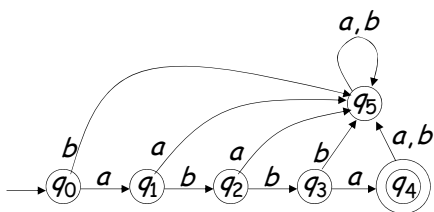
$$F = \{q_4\}$$



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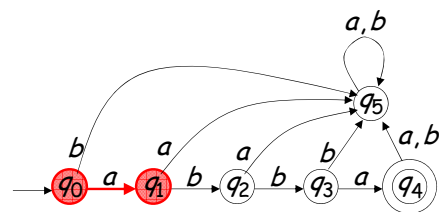
Transition Function  $\delta$

$$\delta: Q \times \Sigma \rightarrow Q$$



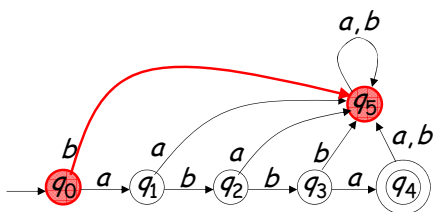
33

$$\delta(q_0, a) = q_1$$



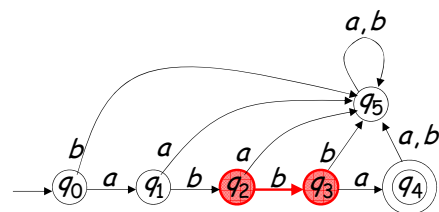
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$$\delta(q_0, b) = q_5$$

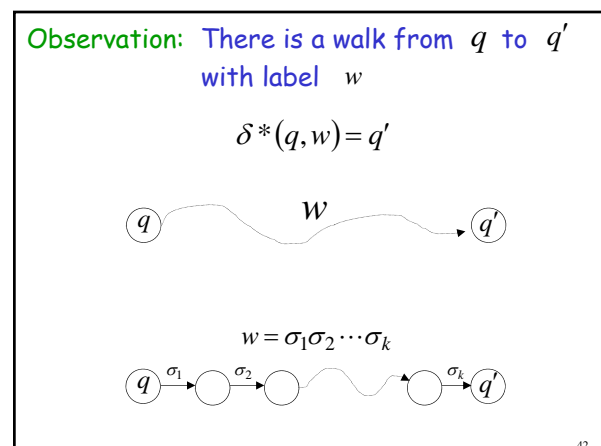
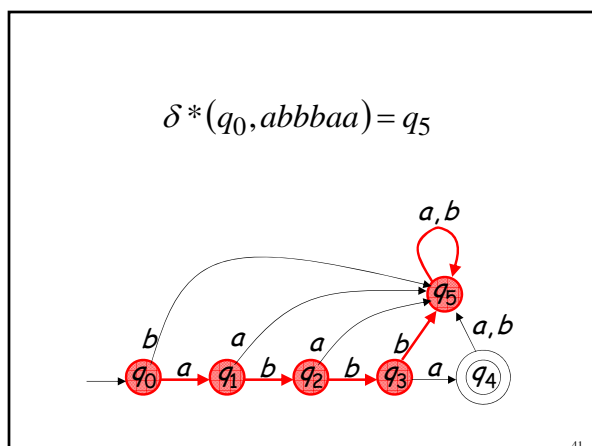
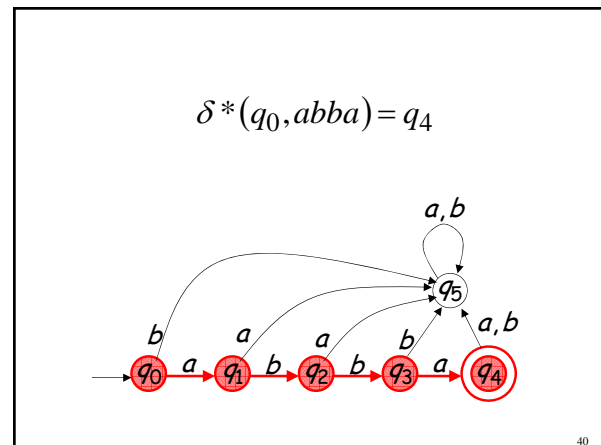
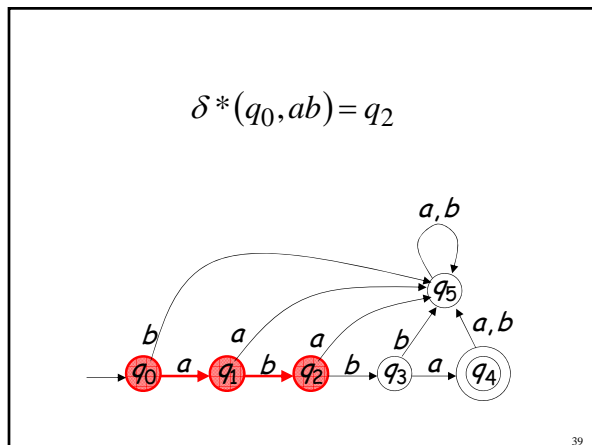
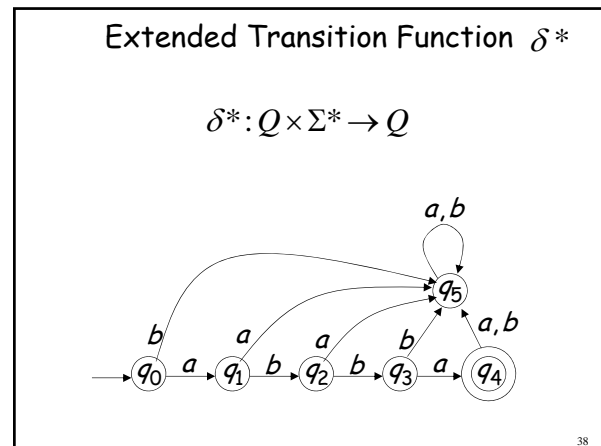
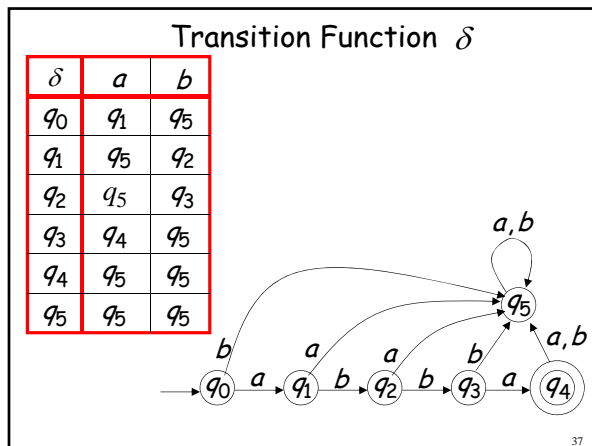


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$$\delta(q_2, b) = q_3$$

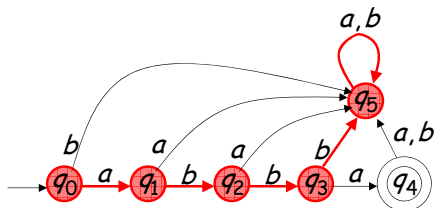


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Example: There is a walk from  $q_0$  to  $q_5$  with label  $abbbbaa$

$$\delta^*(q_0, abbbbaa) = q_5$$



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## Recursive Definition

$$\delta^*(q, \lambda) = q$$

$$\delta^*(q, w\sigma) = \delta(\delta^*(q, w), \sigma)$$



$$\left. \begin{array}{l} \delta^*(q, w\sigma) = q' \\ \delta(q_1, \sigma) = q' \end{array} \right\} \Rightarrow \delta^*(q, w\sigma) = \delta(q_1, \sigma)$$

$$\left. \begin{array}{l} \delta^*(q, w) = q_1 \end{array} \right\} \Rightarrow \delta^*(q, w\sigma) = \delta(\delta^*(q, w), \sigma)$$

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$$\delta^*(q_0, ab) =$$

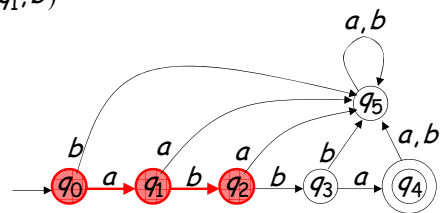
$$\delta(\delta^*(q_0, a), b) =$$

$$\delta(\delta(\delta^*(q_0, \lambda), a), b) =$$

$$\delta(\delta(q_0, a), b) =$$

$$\delta(q_1, b) =$$

$$q_2$$



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## Languages Accepted by DFAs

Take DFA  $M$

Definition:

The language  $L(M)$  contains all input strings accepted by  $M$

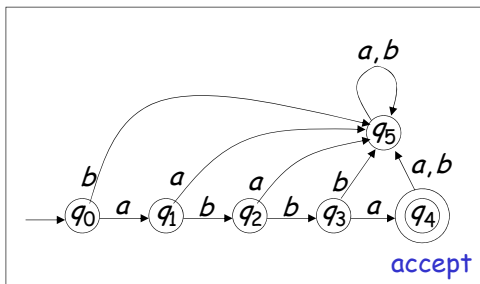
$$L(M) = \{ \text{strings that drive } M \text{ to a final state} \}$$

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## Example

$$L(M) = \{ abba \}$$

$M$

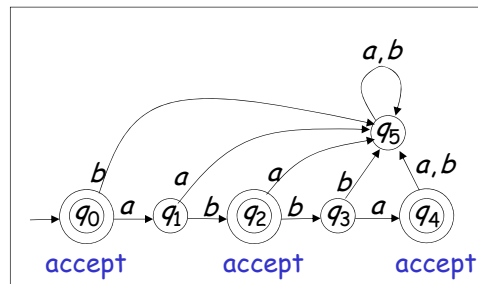


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## Another Example

$$L(M) = \{ \lambda, ab, abba \}$$

$M$



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### Formally

For a DFA  $M = (Q, \Sigma, \delta, q_0, F)$

Language accepted by  $M$  :

$$L(M) = \{w \in \Sigma^* : \delta^*(q_0, w) \in F\}$$



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### Observation

Language rejected by  $M$  :

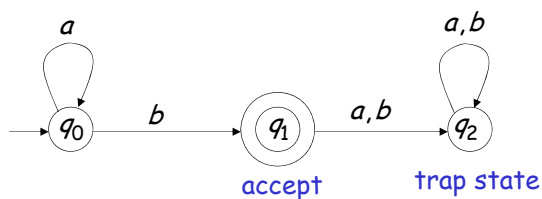
$$\overline{L(M)} = \{w \in \Sigma^* : \delta^*(q_0, w) \notin F\}$$



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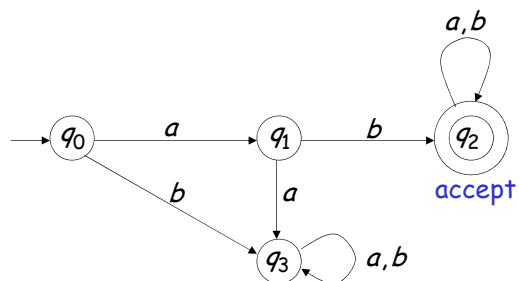
### More Examples

$$L(M) = \{a^n b : n \geq 0\}$$



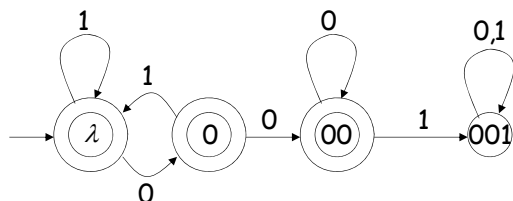
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$$L(M) = \{ \text{all strings with prefix } ab \}$$



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$$L(M) = \{ \text{all strings without substring } 001 \}$$



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### Regular Languages

A language  $L$  is regular if there is a DFA  $M$  such that  $L = L(M)$

All regular languages form a language family

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Examples of regular languages:

$\{abba\}$      $\{\lambda, ab, abba\}$      $\{a^n b : n \geq 0\}$

{ all strings with prefix  $ab$  }

{ all strings with prefix  $ab$  }

{ all strings without substring  $001$  }

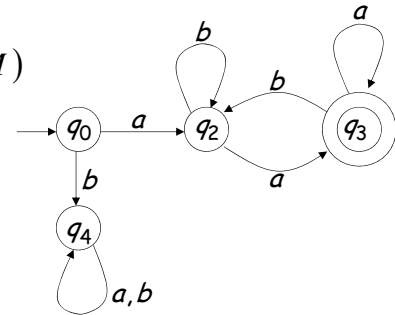
There exist automata that accept these Languages (see previous slides).

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Another Example

The language  $L = \{awa : w \in \{a,b\}^*\}$  is regular:

$L = L(M)$



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There exist languages which are not Regular:

Example:  $L = \{a^n b^n : n \geq 0\}$

There is no DFA that accepts such a language

(we will prove this later in the class)

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