

Gradiance Online Accelerated Learning

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1. Consider the pushdown automaton with the following transition rules:

86213

25

4.0

0.0

36

HH349856

```
1. \delta(q,0,Z_0) = \{(q,XZ_0)\}
```

2. $\delta(q,0,X) = \{(q,XX)\}$

Submission number:

Number of questions:

Your score:

Positive points per question:

Negative points per question:

Submission time:

Submission certificate:

- 3. $\delta(q,1,X) = \{(q,X)\}$
- 4. $\delta(q, \varepsilon, X) = \{(p, \varepsilon)\}$
- 5. $\delta(p,\varepsilon,X) = \{(p,\varepsilon)\}\$
- 6. $\delta(p,1,X) = \{(p,XX)\}$
- 7. $\delta(p,1,Z_0) = \{(p,\epsilon)\}$

From the ID (p,1101,XXZ₀), which of the following ID's can NOT be reached?

- a) $(q,01,\epsilon)$
- b) (p,01,XXXXZ₀)
- c) $(p,01,Z_0)$
- d) $(p,101,Z_0)$

You did not answer this question.

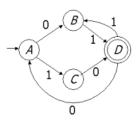
- 2. Here are seven regular expressions:
 - 1. (0*+10*)*
 - 2. (0+10)*
 - 3. (0*+10)*
 - 4. (0*+1*)*
 - 5. (0+1)*
 - 6. (0+1*0)*
 - 7. (0+1*)*

Determine the language of each of these expressions. Then, find in the list below a pair of equivalent expressions.

- a) (0+1)* and (0+10)*
- b) (0+1*0)* and (0+1*)*
- c) (0*+10*)* and (0*+10)*
- d) $(0+1)^*$ and $(0^*+1^*)^*$

You did not answer this question.

3. The finite automaton below:



accepts no word of length zero, no word of length one, and only two words of length two (01 and 10). There is a fairly simple recurrence equation for the number N(k) of words of length k that this automaton accepts. Discover this recurrence and demonstrate your understanding by identifying the correct value of N(k) for some particular k. Note: the recurrence does not have an easy-to-use closed form, so you will have to compute the first few values by hand. You do not have to compute N(k) for any k greater than 14.

- a) N(13) = 16
- b) N(11) = 10
- c) N(11) = 682
- d) N(12) = 50

Answer submitted: d)

You have answered the question correctly.

- **4.** The Boolean expression wxyz+u+v is equivalent to an expression in 3-CNF (a product of clauses, each clause being the sum of exactly three literals). Find the simplest such 3-CNF expression and then identify one of its clauses in the list below. Note: -e denotes the negation of e. Also note: we are looking for an expression that involves only u, v, w, x, y, and z, no other variables. Not all boolean expressions can be converted to 3-CNF without introducing new variables, but this one can.
 - a) (w+x+u)
 - b) (u+v+-x)
 - c) (z+u+v)
 - d) (x+z+u)

Answer submitted: c)

You have answered the question correctly.

5. Here is a context-free grammar G:

 $S \rightarrow AB$ $A \rightarrow 0A1 \mid 2$ $B \rightarrow 1B \mid 3A$

Which of the following strings is in L(G)?

- a) 000211132
- b) 0021131100211
- c) 0002111112
- d) 000021130011

You did not answer this question.

6. Let L_1 and L_2 be two languages produced by grammars of a certain type. Let L be the language which is the concatenation of L_1 and L_2 . We want to tell for various types of grammars that produce L_1 and L_2 what type is the concatenation L. Choose the triple (type₁, type₂, type₃) so that when the grammar that produces the language L_1 is of type₁ and the grammar that produces the language L_2 is of type₂, then the grammar that produces the concatenation language L may not be of type₃.

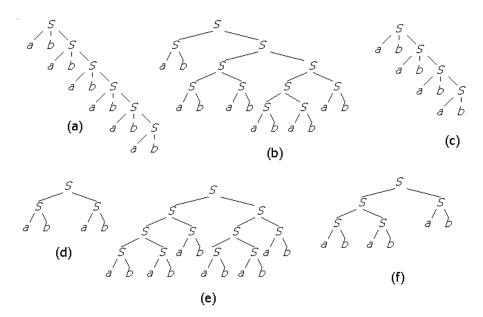
Note: A *linear grammar* is a context-free grammar in which no production body has more than one occurrence of one variable. For example, $A \to 0B1$ or $A \to 001$ could be productions of a linear grammar, but $A \to BB$ or $A \to A0B$ could not. A *linear language* is a language that has at least one linear grammar.

- a) (regular,regular,linear)
- b) (linear,regular,regular)
- c) (linear,regular,linear)
- d) (regular,regular,regular)

Answer submitted: b)

You have answered the question correctly.

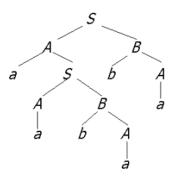
7. Consider the grammar: S → SS, S → ab. Identify in the list below the one set of parse trees which includes a tree that is NOT a parse tree of this grammar?



- a) $\{(b),(e)\}$
- b) $\{(c),(e),(d)\}$
- c) $\{(f),(e),(b)\}$
- d) $\{(f),(e),(d)\}$

You did not answer this question.

8. The parse tree below represents a rightmost derivation according to the grammar $S \to AB$, $A \to aS \mid a$, $B \to bA$.



Which of the following is a right-sentential form in this derivation?

- a) abaAbA
- b) Aba
- c) AbaS
- d) aaBB

You did not answer this question.

9. Which of the following pairs of grammars define the same language?

$$a)\quad G_1{:}\; S\to AB|a,\,A\to b,\,B\to b$$

$$G_2: S \rightarrow a$$

b)
$$G_1: S \rightarrow SaBaS|aca, B \rightarrow ScS|\epsilon$$

G₂:
$$S \rightarrow SaAaS|\epsilon, A \rightarrow cS$$

c)
$$G_1 \colon S \to AB, \, A \to aAA|\epsilon \, , \, B \to baBB|\epsilon$$

$$G_2: S \to CB|B|\epsilon$$
 , $C \to aCC|aC|a$, $B \to baBB|baB|ba$

$$d) \quad G_1{:}\; S \to AB|a,\, A \to b$$

$$G_2: S \rightarrow a$$

You did not answer this question.

10. If h is the homomorphism defined by h(a) = 0 and $h(b) = \varepsilon$, which of the following strings is in h^{-1} (000)?

- a) babab
- b) abbbabaab
- c) abbabaab
- d) baabba

You did not answer this question.

11. The classes of languages P and NP are closed under certain operations, and not closed under others, just like classes such as the regular languages or context-free languages have closure properties. Decide whether P and NP are closed under each of the following operations.

- 1. Union.
- 2. Intersection.
- 3. Intersection with a regular language.
- 4. Concatenation.
- 5. Kleene closure (star).
- 6. Homomorphism.
- 7. Inverse homomorphism.

Then, select from the list below the true statement.

- a) P is not closed under Kleene closure.
- b) P is closed under homomorphism.
- P is closed under Kleene closure.
- NP is not closed under Kleene closure.

Answer submitted: c)

You have answered the question correctly.

12. The Turing machine M has:

- States q and p; q is the start state.
- Tape symbols 0, 1, and B; 0 and 1 are input symbols, and B is the blank.
- The following next-move function:

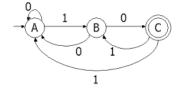
State	Tape	Move
	Symbol	
q	0	(q,0,R)
q	1	(p,0,R)
q	В	(q,B,R)
p	0	(q,0,L)
p	1	none (halt)
p	В	(q,0,L)

Your problem is to describe the property of an input string that makes M halt. Identify a string that makes M halt from the list below.

- a) 0011
- b) 1010
- c) 0010
- d) 010001

You did not answer this question.

13. The following nondeterministic finite automaton:



accepts which of the following strings?

- a) 0110011
- b) 0010010
- c) 01010011
- 00110100

You did not answer this question.

14. Consider the grammar G with start symbol S:

 $S \rightarrow bS \mid aA \mid b$

 $A \rightarrow bA \mid aB$

 $B \to bB \mid aS \mid a$

Which of the following is a word in L(G)?

- a) aaabbb
- b) ababbbbbb
- c) babbbaaaaaba
- d) bababaababaa

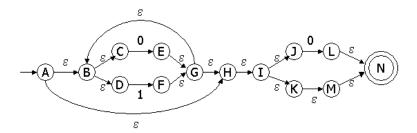
You did not answer this question.

- 15. Identify from the list below the regular expression that generates all and only the strings over alphabet $\{0,1\}$ that end in 1.
 - a) (0*+1)*
 - b) (0+1)*1⁺1
 - c) (0?+1⁺)*1
 - d) $(0*+1)^+$

Answer submitted: c)

You have answered the question correctly.

16. Here is an epsilon-NFA:



Suppose we construct an equivalent DFA by the construction of Section 2.5.5 (p. 77). That is, start with the epsilon-closure of the start state A. For each set of states S we construct (which becomes one state of the DFA), look at the transitions from this set of states on input symbol 0. See where those transitions lead, and take the union of the epsilon-closures of all the states reached on 0. This set of states becomes a state of the DFA. Do the same for the transitions out of S on input 1. When we have found all the sets of epsilon-NFA states that are constructed in this way, we have the DFA and its transitions.

Carry out this construction of a DFA, and identify one of the states of this DFA (as a subset of the epsilon-NFA's states) from the list below.

- a) ABCDHIJKMN
- b) LN
- c) ABCDEFGHIJKLMN
- d) BCDFGHIJK

You did not answer this question.

17. For the purpose of this question, we assume that all languages are over input alphabet {0,1}. Also, we assume that a Turing machine can have any fixed number of tapes.

Sometimes restricting what a Turing machine can do does not affect the class of languages that can be recognized --- the restricted Turing machines can still be designed to accept any recursively enumerable language. Other restrictions limit what languages the Turing machine can accept. For example, it might limit the languages to some subset of the recursive languages, which we know is smaller than the recursively enumerable languages. Here are some of the possible restrictions:

1. Limit the number of states the TM may have.

- 2. Limit the number of tape symbols the TM may have.
- 3. Limit the number of times any tape cell may change.
- 4. Limit the amount of tape the TM may use.
- 5. Limit the number of moves the TM may make.
- 6. Limit the way the tape heads may move.

Consider the effect of limitations of these types, perhaps in pairs. Then, from the list below, identify the combination of restrictions that allows the restricted form of Turing machine to accept all recursively enumerable languages.

- a) Allow tape heads to move only right or remain stationary on their tape.
- b) Allow a tape cell to change its symbol only once.
- c) Allow the TM to use only n^3 tape cells when the input is of length n.
- d) Allow the TM to use only 2^n tape cells when the input is of length n.

Answer submitted: b)

You have answered the question correctly.

- **18.** Here are eight simple grammars, each of which generates an infinite language of strings. These strings tend to look like alternating *a*'s and *b*'s, although there are some exceptions, and not all grammars generate all such strings.
 - 1. $S \rightarrow abS \mid ab$
 - 2. $S \rightarrow SS \mid ab$
 - 3. $S \rightarrow aB$; $B \rightarrow bS \mid a$
 - 4. $S \rightarrow aB$; $B \rightarrow bS \mid b$
 - 5. $S \rightarrow aB$; $B \rightarrow bS \mid ab$
 - 6. $S \rightarrow aB \mid b; B \rightarrow bS$
 - 7. $S \rightarrow aB \mid a; B \rightarrow bS$
 - 8. $S \rightarrow aB \mid ab; B \rightarrow bS$

The initial symbol is S in all cases. Determine the language of each of these grammars. Then, find, in the list below, the pair of grammars that define the same language.

a) G1:
$$S \rightarrow abS$$
, $S \rightarrow ab$

G2:
$$S \rightarrow aB$$
, $B \rightarrow bS$, $B \rightarrow ab$

b) G1:
$$S \rightarrow aB$$
, $B \rightarrow bS$, $B \rightarrow ab$

G2:
$$S \rightarrow SS$$
, $S \rightarrow ab$

c) G1:
$$S \rightarrow aB$$
, $B \rightarrow bS$, $B \rightarrow ab$

G2:
$$S \rightarrow aB$$
, $B \rightarrow bS$, $S \rightarrow ab$

d) G1:
$$S \rightarrow SS$$
, $S \rightarrow ab$

G2:
$$S \rightarrow aB, B \rightarrow bS, B \rightarrow b$$

You did not answer this question.

- 19. Design the minimum-state DFA that accepts all and only the strings of 0's and 1's that have 110 as a substring. To verify that you have designed the correct automaton, we will ask you to identify the true statement in a list of choices. These choices will involve:
 - 1. The number of *loops* (transitions from a state to itself).
 - 2. The number of transitions into a state (including loops) on input 1.
 - 3. The number of transitions into a state (including loops) on input 0.

Count the number of transitions into each of your states ("in-transitions") on input 1 and also on input 0. Count the number of loops on input 1 and on input 0. Then, find the true statement in the following list.

- a) There are two states that have two in-transitions on input 0.
- b) There are two loops on input 1 and no loop on input 0.
- c) There are two states that have two in-transitions on input 1.
- d) There are no states that have two in-transitions on input 1.

You did not answer this question.

20. Apply the CYK algorithm to the input ababaa and the grammar:

Compute the table of entries X_{ij} = the set of nonterminals that derive positions i through j, inclusive, of the string ababaa. Then, identify a true assertion about one of the X_{ij} 's in the list below.

- a) $X_{25} = \{A\}$
- b) $X_{23} = \{A\}$
- c) $X_{26} = \{S,A\}$
- d) $X_{36} = \{S,A,C\}$

Answer submitted: a)

Your answer is incorrect.

Here are some suggestions:

- 1. Remember that in the given input ababaa, positions 1, 3, 5, and 6 hold *a*, and positions 2 and 4 hold *b*
- To compute X_{ii}, ask which variables have a body consisting of only the ith input symbol; those are the variables in X_{ii}.
- 3. To compute X_{ij} for j > i, you need (among other things) to compare $X_{i,j-1}$ ("the first set") with X_{jj} ("the second set"). Try to find a variable Y in the first set and a variable Z in the second set, such that YZ is a production body. For each such production body, put the head in X_{ij} . Then, proceed to let $X_{i,j-2}$ be the first set and $X_{j-1,j}$ be the second set, and repeat. March down the indexes, considering all pairs of a first set X_{ik} and a second set $X_{k+1,j}$.

The complete CYK algorithm is described in Section 7.4.4 (p. 303).

- 21. Apply the construction in Figure 3.16 (p. 104) and Figure 3.17 (p. 105) to convert the regular expression (0+1)*(0+ε) to an epsilon-NFA. Then, identify the true statement about your epsilon-NFA from the list below:
 - a) There are 7 states.
 - b) There are 10 states.
 - c) There are 4 states with more than one arc out.
 - d) There are 17 arcs labeled ε.

Answer submitted: c)

You have answered the question correctly.

- **22.** Consider the descriptions of the following problems:
 - 1. Problem P_1 : Given a set S of positive integers $\{s_1, s_2, ..., s_n\}$ and an integer C as input, is there a subset T of S such that the integers in T add up to C?
 - 2. Problem P₂: Given a set S of positive integers {s₁, s₂,..., s_n} as input, is there a subset T of S such that the integers in T add up to c₀?. Here c₀ is a positive integer constant.
 - 3. Problem P₃: Given an undirected graph G and an integer K as input, is there a clique in G of size K?
 - 4. Problem P_4 : Given an undirected graph G as input does G contain a clique of size m? Here m is a positive integer constant.

Now consider some additional propositions about the above problems (These may be TRUE or FALSE):

1. Proposition F_1 : There is an algorithm A_1 that solves problem P_1 in O(nC) time.

- 2. Proposition F₂: There is an algorithm A₂ that solves problem P₂ in O(n) time.
- 3. Proposition F₃: P₃ is NP-complete.
- 4. Proposition F_4 : There is an algorithm A_3 that solves problem P_4 in $O(m^2n^m)$ time.

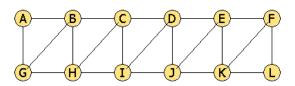
Choose a correct statement from the choices below:

- a) If F_1 and F_2 are both TRUE, P_1 is in P and P_2 is in P.
- b) P_2 is reducible to P_1 .
- c) If F₃ and F₄ are both TRUE, then P is not equal to NP.
- d) F₁ must be FALSE. Such an algorithm A₁ cannot exist.

Answer submitted: b)

You have answered the question correctly.

23. How large can an independent set be in the graph below?



Identify one of the maximal independent sets below.

- a) $\{C,F,G,J\}$
- b) $\{A,D,H,J,L\}$
- c) $\{A,D,I,L\}$
- $\{B,D,F,G,J,K\}$

You did not answer this question.

24. Consider the grammars:

$$G_1{:}S \to AB \mid a \mid abC,\, A \to b,\, C \to abC \mid c$$

$$G_2:S \rightarrow a \mid b \mid cC, C \rightarrow cC \mid c$$

These grammars do not define the same language. To prove, we use a string that is generated by one but not by the other grammar. Which of the following strings can be used for this proof?

- a) ababece
- b) abababcc
- c) abababc
- d) cabaca

You did not answer this question.

25. Here is a context-free grammar:

 $S \rightarrow AB$ $A \rightarrow BG \mid 0$ $B \rightarrow AD \mid \epsilon$ $E \rightarrow AF \mid B1$ $F \rightarrow EG \mid OC$ $G \rightarrow AG \mid BD$ Find all the nullable symbols (those that derive ϵ in one or more steps). Then, identify the true statement from the list below.

- a) C is nullable.
- b) S is nullable.
- c) G is not nullable.
- d) D is not nullable.

Answer submitted: b)

You have answered the question correctly.