

SAT & PSAT Must-Know Math Formulas

LOTLOUISCHO STEM CLUB

1 Algebra – Linear Equations and Functions

y: Function or Graph

m: Slope

x: Variable

b: Y-Intercept

NOTE: X-intercept means when $y = 0$. Y-intercept means $x = 0$.

Standard Form $Ax + By = C$

$$\text{Slope} = -\frac{A}{B}$$

$$\text{Slope } m = \frac{y_2 - y_1}{x_2 - x_1}$$

Slope-Intercept Form: $y = mx + b$

Point-slope Form: $y - y_1 = m(x - x_1)$

Average rate of change between $(a, f(a))$ and $(b, f(b))$ can be determined by

$$m = \frac{f(b) - f(a)}{b - a}$$

Let's say we have two lines $y_1 = m_1x + b_1$ and $y_2 = m_2x + b_2$. We can say that:

$$m_1 = m_2 \quad \textbf{PARALLEL LINES (SAME SLOPE)}$$

$$m_1 \cdot m_2 = -1 \quad \textbf{PERPENDICULAR LINES}$$

When you are given something like this:

$$ax + by = c_1$$

$$ax + by = c_2$$

If $c_1 = c_2$, then there are infinite many solutions. If $c_1 \neq c_2$, then there are no solutions to the system of linear equations above.

Distance a vehicle or a person travels can be determined by

$$\textbf{Distance} = \textbf{Velocity} \times \textbf{Time}$$

The distance d between two points (x_1, y_1) and (x_2, y_2) can be computed by

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

and the midpoint M between two points can be determined by

$$M = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

2 Exponent Rules & Radicals

Be aware of MADSPM or in other words Mad Steve Pours Milkshake. What does this mean and what do we do with the exponents?

Multiplying Exponents mean **ADD**
Dividing Exponents mean **SUBTRACT**
Powering Exponents mean **MULTIPLY**

$$\begin{aligned}a^m \cdot a^n &= a^{m+n} \\ \frac{a^m}{a^n} &= a^{m-n} \\ (a^m)^n &= a^{m \cdot n} \\ (ab)^m &= a^m \cdot b^m \\ a^{-m} &= \frac{1}{a^m} \\ a^{1/n} &= \sqrt[n]{a} \\ a^{m/n} &= \sqrt[n]{a^m} \\ \sqrt{a} \cdot \sqrt{b} &= \sqrt{ab}\end{aligned}$$

y_0 : Initial value
 b : Growth/Decay Factor
 t : Time
 r : Rate
 n : Time period

$$\begin{aligned}y &= y_0 b^t \\ y &= y_0(1 \pm r)^t \quad (\text{Growth/decay model}) \\ A &= P \left(1 + \frac{r}{n}\right)^{nt} \quad (\text{Compound interest}) \\ A &= P e^{rt} \quad (\text{Continuous growth/decay})\end{aligned}$$

3 Quadratics and Polynomials

$$\begin{aligned}y &= ax^2 + bx + c \quad (\text{Standard form}) \\ y &= a(x - h)^2 + k \quad (\text{Vertex form, vertex} = (h, k)) \\ y &= a(x - r_1)(x - r_2) \quad (\text{Factored form, roots } r_1, r_2) \\ x &= \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \quad (\text{Quadratic formula})\end{aligned}$$

NOTE: These kind of questions shown below **ALWAYS** appear on the exam!

$$b^2 - 4ac > 0 \quad \textbf{TWO Real Solutions}$$

$$b^2 - 4ac = 0 \text{ ONE Real Solution}$$

$$b^2 - 4ac < 0 \text{ NO Real Solutions}$$

$$\text{Sum of solutions} = \frac{-b}{a}, \text{ Product of Solutions} = \frac{c}{a}$$

DISCLAIMER: If you are currently enrolled in AP Calculus, then you will know what this part is about. For those of you not enrolled in AP Calculus, this is a quick shortcut to determine the minimum or the maximum points on the quadratic equation $y = ax^2 + bx + c$.

$$\begin{aligned} y &= ax^2 + bx + c \\ \frac{dy}{dx} &= 2ax + b \\ \frac{dy}{dx} &= 0 \\ \frac{dy}{dx} &= 2ax + b = 0 \\ 2ax &= -b \\ x &= -\frac{b}{2a} \end{aligned}$$

Thus the minimum/maximum of $f(x) = ax^2 + bx + c$ is at $(-\frac{b}{2a}, f(-\frac{b}{2a}))$.

4 Factoring

$$\begin{aligned} a^2 + 2ab + b^2 &= (a + b)^2 \\ a^2 - 2ab + b^2 &= (a - b)^2 \\ a^2 - b^2 &= (a - b)(a + b) \end{aligned}$$

5 Complex Numbers

The canonical form for complex numbers is $a + bi$ where a is the real number and b is in the imaginary axis. The patterns shown below will repeat after four cycles.

$$\begin{aligned} i &= \sqrt{-1} \\ i^2 &= -1 \\ i^3 &= -i \\ i^4 &= 1 \end{aligned}$$

Now look what happens after we pass i^4 :

$$\begin{aligned} i^5 &= \sqrt{-1} \\ i^6 &= -1 \\ i^7 &= -i \\ i^8 &= 1 \end{aligned}$$

6 Geometry

6.1 Triangle Theorems

The inequality theorem states that when you have sides a , b and c , then $a + b > c$.

Equilateral Triangle: ALL sides are EQUAL

Isosceles Triangle: Two sides are EQUAL

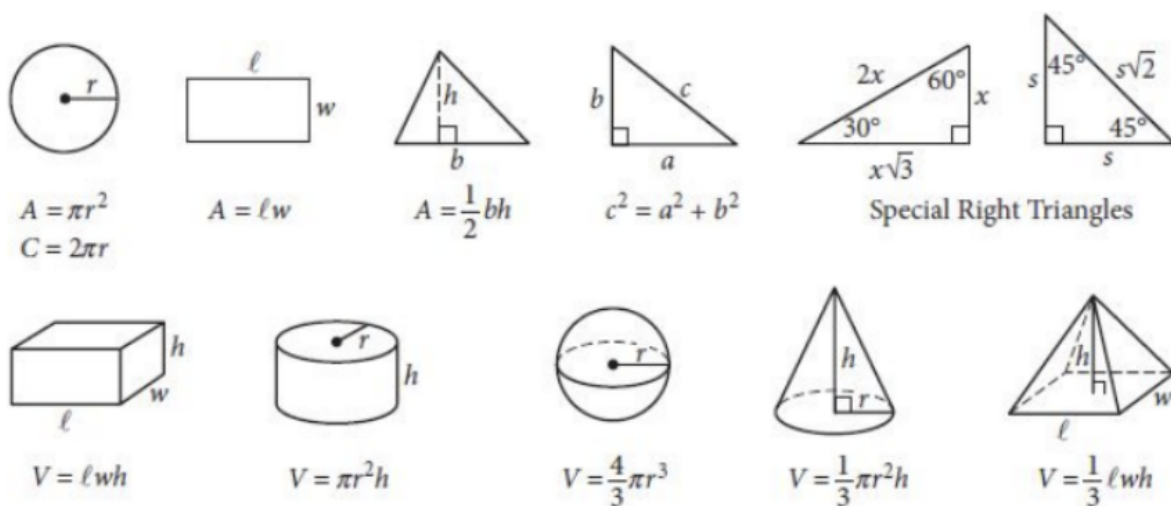
Scalene Triangle: ALL unequal sides

Acute angle means less than 90°

Right angle means 90°

Obtuse angle means greater than 90°

6.2 Shapes



The number of degrees of arc in a circle is 360.

The number of radians of arc in a circle is 2π .

The sum of the measures in degrees of the angles of a triangle is 180.

Figure 1: Geometry Formulas from Official College Board SAT and PSAT Exams.

$$A_{\triangle} = \frac{1}{2}bh, \quad A_{\text{circle}} = \pi r^2, \quad C = 2\pi r$$

$$A_{\text{rect}} = bh, \quad A_{\text{trap}} = \frac{1}{2}(b_1 + b_2)h$$

$$a^2 + b^2 = c^2 \quad (\text{Pythagorean theorem})$$

$$45\text{-}45\text{-}90 \text{ triangle: } x, x, x\sqrt{2}; \quad 30\text{-}60\text{-}90: x, x\sqrt{3}, 2x$$

$$s = \frac{\theta}{360}(2\pi r), \quad A_{\text{sector}} = \frac{\theta}{360}(\pi r^2)$$

7 Solid Geometry

$$V_{\text{rect prism}} = lwh, \quad V_{\text{cyl}} = \pi r^2 h$$

$$V_{\text{cone}} = \frac{1}{3}\pi r^2 h, \quad V_{\text{sphere}} = \frac{4}{3}\pi r^3$$

$$A_{\text{sphere}} = 4\pi r^2$$

8 Statistics and Data

$$\text{Mean (Average)} \mu = \frac{\text{Sum of Data}}{\text{Number of Data Points}}$$

$$\text{Median} = \text{Middle value}$$

$$\text{Mode} = \text{Most Frequent Value}$$

$$\text{Range } R = \text{Max} - \text{Min}$$

$$\text{Standard Deviation } \sigma = \text{Spread of data and how far apart from mean value}$$

$$\text{Line of best fit: } y = mx + b$$

$$\text{Percent} = \frac{\text{Part}}{\text{Whole}} \times 100$$

$$\text{Percent change: } \frac{\text{new-old}}{\text{old}} \times 100\%$$

9 Probability and Counting

$$P = \frac{\text{favorable outcomes}}{\text{total outcomes}}$$

$$P(A \cap B) = P(A)P(B) \text{ (Independent Events)}$$

$$P(A \cup B) = P(A) + P(B) \text{ (Mutually Exclusive Events)}$$

10 Conversions and Constants

$$1 \text{ in} = 2.54 \text{ cm}, \quad 1 \text{ ft} = 12 \text{ in}, \quad 1 \text{ yd} = 3 \text{ ft}$$

$$\pi \approx 3.1416, \quad e \approx 2.718$$

11 Bonus: Quick Test Tips

- Memorize special right triangle ratios.
- Know how to use the built-in Desmos calculator efficiently.
- Check units for geometry problems.
- For variables, plug in easy numbers.
- Estimate magnitude to spot unreasonable answers.