# **LOUIS SUNGWOO CHO**

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## **EDUCATION**

### University of Illinois at Urbana Champaign, Grainger College of Engineering

August 2020 - May 2024 (Expected)

B.S in Civil and Environmental Engineering (Specialization: Transportation Engineering)

GPA: 3.75/4.00

- Minor in Computer Science (Focus Area: Artificial Intelligence and Big Data)
- Relevant Coursework: Transportation Engineering; Data Structures; Numerical Methods in Python; Introduction to CS and Programming in Java and C++; Discrete Mathematics; Systems Engineering and Economics; Statics; Dynamics; Solid Mechanics; Fluid Mechanics; Structural Engineering; Engineering Design in Revit; Project-Based Civil Engineering; Linear Algebra; Probability and Statistics; Differential Equations; Multivariable Calculus; Physics; Chemistry

#### **EXPERIENCES**

#### **Research Assistant**

May 2022 - Present

UIUC Department of Electrical and Computer Engineering

DryVR++ Autonomous Driving Map

- Created functions to read Open Drive ASAM road map files using Python
- · Generated data visualization methods to plot road geometry and lane segments from the ASAM Open Drive file
- Constructed lane generating function for each road with lanes from the road information in the ASAM Open Drive file

#### **Head Planner in Amtrak Rail Network**

March 2022- May 2022

Amtrak Train Scheduling Helper Project

- Planned the shortest rail path for passenger trains in the given rail network
- Main communicator in charge of project management and progress report
- Designed and analyzed graph algorithms for path optimization
- Assisted with implementing dynamic programming for optimizing the rail network for trains using C++

Main Programmer March 2022- May 2022

Structural Design and Analysis of a Truss Bridge

- Lead programming tasks for structural analysis using MATLAB and SAP 2000
- In charge of communicating with team members to monitor and address the progress of tasks
- · Mathematically analyzed a truss bridge system to determine the strength required for each truss members

Rocket Designer Oct 2021 – Dec 2021

Bottle Rocket Design

- Designed a bottled rocket using the fluid dynamics principles
- · Performed extensive literature review of the bottle rockets and theoretical analysis of the proposed rocket design
- · Published online to present the final design, analysis, reflection, and ABET goals of the bottle rocket project

Urban Planner Jan 2021 - May 2021

Town Design Project in Urban Planning

- Designed a new house for a software engineering client using Autodesk Revit
- Allocated team members' houses in certain locations of the town
- · Initiated additional urban components such as streetlights, roads, hills, playground, etc. for the town's final design
- · Main communicator responsible for monitoring and reporting project progress to the instructors

SKILLS:

**Programming Languages:** Python, Java, C++, HTML, CSS, JavaScript, React **Tools:** Git, Microsoft Excel, Microsoft Word, Microsoft PowerPoint, AutoCAD, Revit

Languages: English, Korean