



# Rappels Java

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POO

```
class Personne {  
  
    private String name, surname;  
    private static int numberOfPersonne = 0;  
  
    public Personne(String name, String surname) {  
        this.name = name;  
        this.surname = surname;  
        numberOfPersonne++;  
    }  
  
    public Personne(String nom) {  
        this(nom, "Inconnu");  
    }  
  
    public static int getNumberOfPersonne() {  
        return numberOfPersonne;  
    }  
}
```

```
    public String getName() {  
        return name;  
    }  
  
    public String getSurname() {  
        return surname;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public void setSurname(String surname) {  
        this.surname = surname;  
    }  
  
}
```

# Enum

# Enum

FeuTricolore.java x

```
1 public enum FeuTricolore {  
2     VERT, ORANGE, ROUGE  
3 }
```

TestEnum.java x

```
1 public class TestEnum {  
    Run | Debug  
2     public static void main(String[] args) {  
3         FeuTricolore vert = FeuTricolore.VERT;  
4         System.out.println(vert); // VERT  
5         System.out.println(vert.ordinal()); // 0  
6         for(FeuTricolore feu : FeuTricolore.values()) // VERT, ORANGE, ROUGE  
7             System.out.print(feux + ", ");  
8         System.out.println();  
9         switch(vert) {  
10            case ROUGE:  
11                System.out.println("STOP!");  
12                break;  
13            default:  
14                System.out.println("Passez...");  
15        }  
16    }  
17 }
```

# Héritage

### Classe Mère

```
class Maman {  
    protected String s;  
    public Maman(String s) {  
        this.s = s;  
    }  
    public String toString() {  
        return s;  
    }  
}
```

### Classe Fille

```
class Fille extends Maman {  
    public Fille(String s) {  
        super(s);  
    }  
    public String toString(String s) {  
        return super.toString() + s;  
    }  
    @Override  
    public String toString() {  
        return super.toString() + s;  
    }  
}
```

# Classe abstraite



```
abstract class Vehicule {  
    private String brand, name;  
    public String getName() {  
        return name;  
    }  
    public String getBrand() {  
        return brand;  
    }  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public void setBrand(String brand) {  
        this.brand = brand;  
    }  
  
    public abstract void start();  
}
```

# Polymorphisme

```
interface A { default void fA(){} }
interface B { void fB(); }
class AB implements A, B {
    public void fB(){};
}
//...
Run | Debug
public static void main(String[] args) {
    AB ab = new AB();
    A a = ab;
    B b = ab;
    a.fA(); b.fB();
    ab.fA(); ab.fA(); ab.fB();
}
```

```
1  class Animal {
2      String nom;
3      Animal(String nom) { this.nom = nom; }
4      String getNom() { return nom; }
5      public String toString() { return this.getNom(); }
6  }
7  class Girafe extends Animal {
8      Girafe() { super("Girafe"); }
9      @Override String getNom() { return nom.toLowerCase(); }
10 }
11 class Lion extends Animal {
12     Lion() { super("Lion"); }
13     String getNom() { return super.nom.toUpperCase(); }
14 }
15 Animal[] animals = { new Lion(), new Girafe() };
16 for(Animal animal : animals)
17     System.out.println(animal);
```

LION  
girafe

# Exception

```
// Dans une méthode :  
public void checkIfSorted() throws Exception {  
    throw new Exception("Avec un message");  
}
```

```
public void f(){  
    try {  
        checkIfSorted();  
    } catch (Exception e) {  
        System.out.println(e);  
    } finally {  
        // Le bloc finally est optionnel  
        // Le code ici sera toujours exécuté  
    }  
}
```